

Rani Rizkiani Ilyas

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Education

Gadjah Mada University

Bachelor, Computer Science.

Thesis : Evaluation of The Performance of SVM and Naive Bayes Methods Implemented With Emotion Classification For Sentiment Analysis on Twitter Data

Yogyakarta

2016-2020

Experience

株式会社afterFIT

Minato-ku, Japan

Front-End Programmer

Sep '21 - Mar '22

- Developed a website's design as well as overall framework for the news section for the website as requested, using the application docker as well as Visual Code Studio to edit and deploy the application (<https://afterfit.co.jp>, <https://afterfit.com>).
- Designed new website scenarios and overall look for the website, as well as implementing them to the database for further correction as well as further designing.
- Worked with the front-end team in order to constantly input new content into the website, such as news addition, change of text into the website, the addition of buttons, and also other design changes to the website.
- Deployed various changes into the database of the website, as well as inputting and innovating new methods of section organizing into the main website.
- Created APIs for website storing databases using Flask and Laravel
- Implementing websites and containerizing them using Docker Engine
- Technologies used: Git, Docker, HTML5/CSS, SCSS, React, Node.Js, Laravel, Flask

UI/UX Designer, UX Researcher

February - September 2021

- Designed the main website for the company, as well as developed several other website designs that correlates to the main pages for the website (<https://afterfit.com>, <https://afterfit.co.jp>).
- Also started developing a full website design as well as mockup for afterFIT's Indonesian website, which is now in progress of creation for the Indonesian branch using Figma and Adobe XD.
- Created several designs as well as website modification to the main contents of the website, such as the recruitment page, home page, and the business site for the main website, (<https://afterfit.co.jp>).
- Incorporated several ideas to the overall design team using several mind mapping applications such as Xmind.
- Technologies Used: Adobe XD, Figma, Sketch, Adobe Photoshop, Adobe Illustrator, Zeplin, Xmind

Skilvul (Kitabisa Project)

Jakarta

UI/UX Designer, UX Researcher

August - November 2021

- Designed a full working mockup application using Figma to make an innovation for **Kitabisa's** overall application, such as the process to donate various items in the application that was later implemented into the application.
- Participated in **Kitabisa's** internship collaboration with Skilvul that allows the user to learn various UI/UX designs and theories, as well as the general scope of UX Research
- Researched the prospect of the application **Kitabisa** with the usage of several user research methods such as **Single Ease Question** as well as other qualitative research methods.
- Designed and wireframes **Kitabisa's** design process, made a style guide for **Kitabisa** as well as implementing said

design into the final product.

- Technologies: Adobe XD, Figma,, Adobe Photoshop, Adobe Illustrator

Kuyla

Yogyakarta

UI/UX Designer, UX Researcher

October '20 - August '21

- Designed a full working mockup application using Figma to make a design for a user learning mobile as well as web application with the startup named **Kuyla**.
- Developed a homepage, login page, courses page, as well as a list of courses as well as lessons page for the website using Adobe XD as well as Figma.
- Did a successful user research with over 50 people across different universities and backgrounds using Qualitative research used in UX Research.
- Developed designs to be used in the program implemented by **Gerakan 1000 Startup Indonesia**(<https://1000startupdigital.id/>).
- Technologies: Adobe XD, Figma,, Adobe Photoshop, Adobe Illustrator,

Gamabox.id

Yogyakarta

UI/UX Designer

January - July 2020

- Designed a general webpage design consisting of the homepage, the data tab, as well as other various designs for Gadjah Mada University's covid-19 information relay team.
- Designed the pages using wireframes made in Figma, as well as fully designing them using Figma and implementing them successfully at (<https://gamabox.id>).

Joints.id

Yogyakarta

UI/UX Designer

January '19 - June '19

- Designed a whole website design for Gadjah Mada University's largest IT technology seminar, Joints.id.
- Designed and wireframed the pages, as well as designing the main index page, the competition types, the date of the competition, as well as many other event-related items were designed successfully at (<https://joints.id>).

Skills

Technical: HTML5, CSS, SCSS, Python, Javascript, Git, Docker, Adobe XD, Figma, Sketch, Xmind, Zeplin, Adobe Illustrator, Adobe Photoshop, React, Node.Js

Language: Indonesian, English(Native Fluency), Japanese (Business level Fluency)

English: TOEFL 587

Japanese: Around N2 Level Proficiency

Certifications

Skilvul: UI/UX Design Mastery (<https://bit.ly/raniskilvul>)

Kominfo: Digitalent Scholarship - UI/UX Master Course Completion (<https://bit.ly/ranikominfo>)

Tokopedia: Design After Hours: Beyond Research - Making High-Impact Stakeholder Collaboration (<https://bit.ly/ranigreatnusa>)

Udemy: Web Development Mastery Bootcamp by Colt Steele