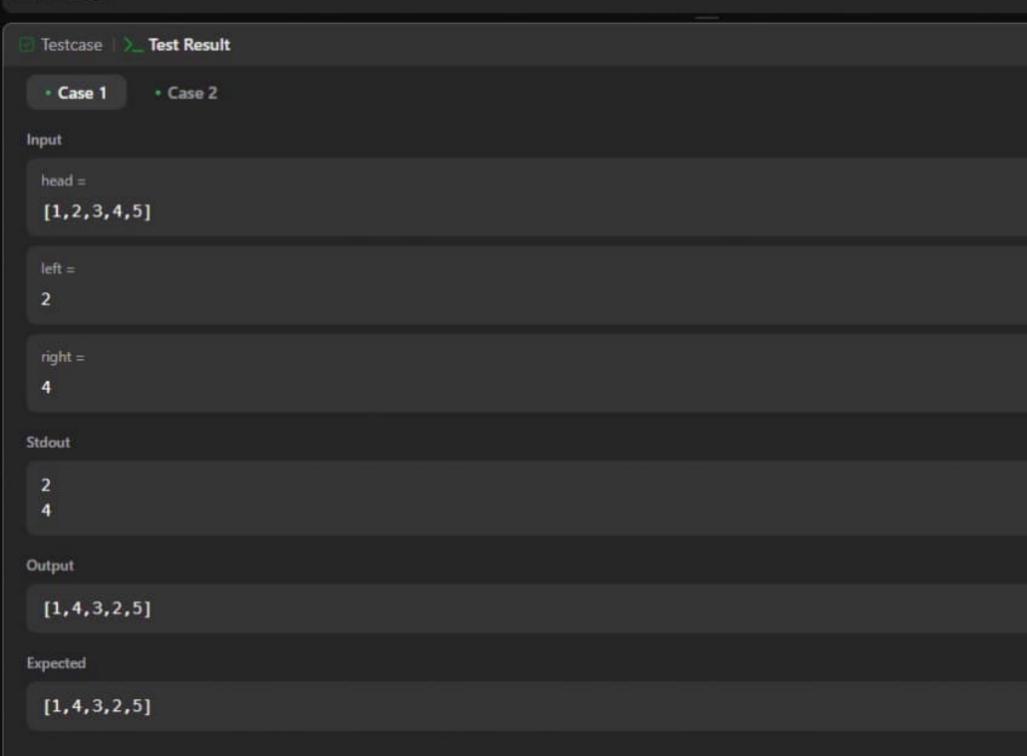
```
Varnuck ListNode* reverseBetween(struck ListNode* head, intoleft, intoright) {
struct ListNode* 1 = head;
struct ListNode* r = head;
int difference = right - left;
if (left == right){
     return head;
for(int i = 0; i < left-1; i++){
    1 = 1 \rightarrow \text{next};
for(int i = 0; 1 < right-1; i++){}
    r = r \rightarrow next;
printf("ad\nid\n", 1->val, r->val);
while (difference >= 0)[
    // printf("Md %d\n", 1->val, r->val);
    int temp = 1->val;
    1->val = r->val;
    r \rightarrow val = temp:
    1 = 1 \rightarrow next;
    r = 1;
    for(int i = 0; i < difference-2; i++){
         r = r->next;
     difference -=2;
return head;
```

AUTOR



O Contribute a testcase