CS 39006: Networks Lab

# Assignment 4: Concurrent Server Implementation

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#### Steps:

- 1. Compile both tcpserver.c and tcpclient.c using command **make**.
- 2. Change directory to Server/. Run tcpserver using command

## ./tcpserver <port number>

- Open another terminal and Change directory to Client/. Run udpclient using command ./tcpclient <host address> <port number> <file name>
- 4. Run multiple such clients to see concurrency in action.

## **Concurrent Server Implementation:**

 By creating a child process(using fork() system call) for every new connection, we can handle multiple client requests. So, In essence Server is just providing an illusion of handling clients parallely.