

SE Unit2 Project – YADA (Yet Another Diet Assistant)

Team 3

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Agenda

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- YADA– Requirements

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- Design – UML Class Diagram

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- Classes - Responsibilities

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- Implementation

1. YADA – Functional Requirements

•Food Items

- Add, update, Delete basic food items with basic attributes – identifier, keywords, calories (UI)
- Add, update, delete composite food items with basic attributes (UI)
- Create composite food by selecting one or more basic or composite food items with one or more qty.
- Ability to search for basic or composite food item based on key words provided
- Load basic and composite food items from database files on program start
- Save basic and composite food items at program exit
- Download food items information from standard web sites

•User Profile

- Create user profile with basic information
- Maintain age, weight, activity level information on a daily basis for user
- Update age, weight, activity level information on a day by user as needed
- Selection of target calorie intake method by User

1. YADA – Functional Requirements

•User Food Log

- Maintain log of food consumed on a daily basis for user
- Load user food log from database for a specific user
- Add, delete entries from food logs for a specific date by selecting food items through search
- By default carry over previous day's log record for current day.
- Undo option for user commands for log activities

•Reporting

- Generate day wise food log report for a user for a time period (from date, to date)
- Format of day wise food log report – User, date, total calorie consumed, target calorie intake, difference between target and consumed.

•Maintain databases

- Basic food items
- Composite food items
- User profile
- User daily food log

2. YADA – Non Functional Requirements

- Maintainability

- To be able to add additional attributes to basic and composite food items (e.g. nutrition information)

- Interoperability

- Read and write food and log data to text files (csv)
- Ability to extend for downloading of food information from web sites

- Adaptability

- To be able to choose target calorie intake method for calorie computation

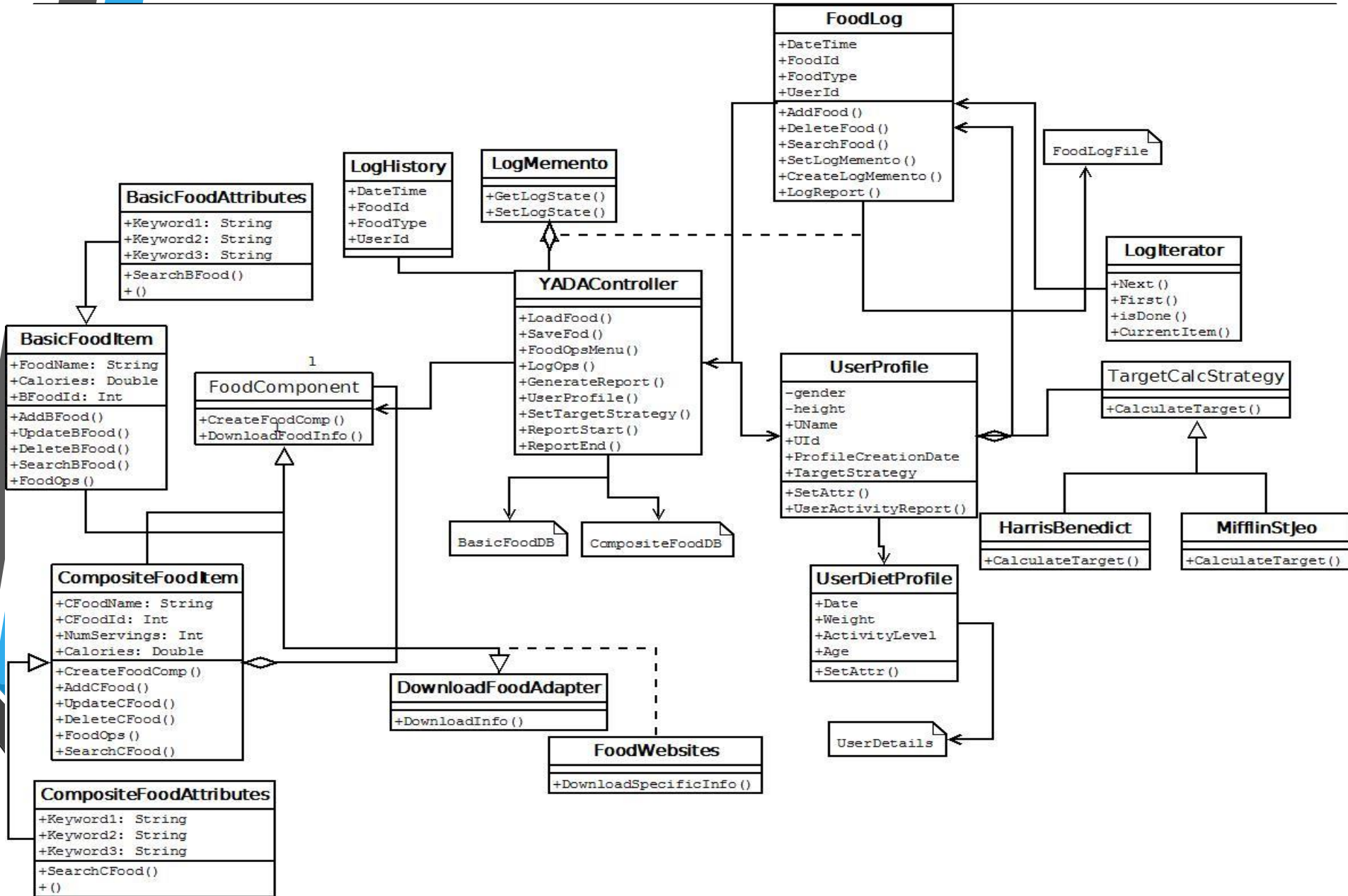
- Performance

- Managing size of log files

- Security

- User registration feature – to be added (later)
- Accountability of transaction create, update, delete (later)

3. Design – UML Diagram



3. Classes - Responsibilities

| Class | Responsibility |
|--|---|
| YADAController | Main controller class, which gets invoked first during execution -Provides the user interface to select options -Initiate Load files from databases, Save files to database, Initiate generate report |
| UserProfile | Provides basic profile of user |
| UserDietProfile | Provides Diet profile of user for a day – weight, activity level... |
| Food Component | Composite pattern – can have basic or composite food items as food components |
| Basic Food Item and Basic Food Attrs | Basic food items and corresponding attributes |
| Composite Food Item and Composite Food Attrs | Composite food items and corresponding attributes |
| Download food adapter and Food Websites | Adapter pattern - To provide interface for creating food items components from food webs sited through DownloadFoodAdapter. |
| Food Log | Maintains log of food consumed by user – date wise |
| Log Iterator | Iterator pattern – To traverse user log collection |
| Target Calc Strategy, | Strategy pattern – To facilitate selection of target calorie intake method by User |
| HarrisBenedict, MifflinStJoe | Specific algorithm implementations |
| LogMemento, LogHistory | Memento pattern - To provide undo option for user commands(log) |

4. Design - Salient Points

| Pattern | Responsibility |
|-------------------|---|
| Composite Pattern | Food component creation-can have either basic or composite food items. |
| Strategy Pattern | To allow for selection of algorithm for target calorie computation and to have flexibility to add more algorithms to design at a later point. |
| Adapter Pattern | To have flexibility to add interfaces for downloading food information from websites and populating to food items. |
| Iterator Pattern | To traverse the log collection for a user for a specific date. |
| Memento Pattern | To provide facility to undo log operations by users |

| Target Calorie Algorithms | Description |
|---------------------------|---|
| HarrisBenedict | A concrete calculator that calculates target calorie intake using Mifflin-St Jeo Algorithm. |
| MifflinStJoe | A concrete target calorie calculator. Uses Harris-Benedict Algorithm. |

4. Design - Salient Points

- **Databases** - Maintained as csv text files

- UserFoodDB
- BasicFoodDB
- CompositeFoodDB
- UserLogDB - this file is maintained user wise and year wise - to manage the size of the log file.

- **Strengths**

- Leveraging of appropriate design patterns (Strategy and Adapter) to provide flexibility and maintainability.
- Tried for high cohesion and loose coupling in class design
- Traceability of identified functional and non functional requirement in design

- **Weakness**

- Security requirements identified but not implemented for prototype. Security is weak and needs to be built into the design.
- Primitive user interface is provided from command prompt. Can be improved.

5. Implementation

Programming Language: C++

- Database: Text Files

```
UsersFile users;  
  
UserProfile* check(string username,string password)  
{  
    vector<UserProfile> userlist = users.getUserList();  
    vector<UserProfile>::iterator it;  
  
    for(it=userlist.begin();it!=userlist.end();++it)  
    {  
        if(it->getUserName().compare(username)==0)  
        {  
            return new UserProfile(it->getUserName(),it->getGender(),it->getAge(),it->getWeight(),it->getHeight(),it->getActivityLevel());  
        }  
    }  
  
    return NULL;  
}
```



Thank You