Ranjith Tamil Selvan

 $713\text{-}533\text{-}2080 \cdot \underline{\text{ranjithtamselvan@gmail.com}} \cdot \text{Texas A\&M University, College Station } \underline{\text{https://www.linkedin.com/in/ranjith-tamil-selvan/}}$

https://github.com/ranjithtamil/cplusplus

EDUCATION

Texas A&M University, College Station, TX

May 2020

• Master of Science in Computer Engineering (CEEN)

(GPA: 3.8 / 4.0)

(Courses – Algorithms, Operating Systems, Distributed Systems & Cloud Computing, Secure Computer Systems, Software Engineering)

College of Engineering Guindy, Chennai, India

April 2015

• Bachelor of Engineering in Electronics and Communication

(GPA: 3.5 / 4.0)

SKILLS

Programming Languages: C, C++, Python

Languages: English (Native), Tamil (Proficient), Hindi, Malayalam, Arabic (Limited)

EXPERIENCE

Fujitsu Network Communications

Software Engineer III, Richardson, TX

September 2020- Present

- Develop software features for the Layer3 protocols team working on dhcp, ospf
- Bring-up of switch-emulator for easier and faster prototyping

Arista Networks

Software Development Intern, Austin, TX

May 2019- August 2019

- Implemented a leader-election algorithm for high availability of Arista's extensible operating system (EOS) switches in C++/Python
 - Fixed software bugs in hardware abstraction modules and infrastructure modules

Nokia

Technical Lead, Platform Team Core-1 Protocols, Chennai, India

May 2018- August 2018

- Developed software for platform and infrastructure teams for Nokia's network switch (7302/7330 products)
- Customized HAL source code between network OS and network processor sdk (Broadcom sdk)
- Implemented feature requirements for infrastructure modules such as card management & redundancy

Senior Software Engineer

May 2016- April 2018

- Spearheaded code-porting of edge router network stack running on different platforms onto Nokia's platform involved customizing hardware dependent platform source-code on different architecture, CPU and network processor
- Performed initial source layout analysis, creating development environments for the team cross-compiling for target, building common system libraries and OS libraries
- Migrated existing third-party toolchain (Greenhill's) to open-source GCC, resulting in enhanced compile time (by 70%), reduced image size (reduced by 50%)
- Developed, improved and integrated a new systemwide tracing instrumentation framework process for timestamping, stack-tracing, dumping useful platform details and packet tracing to improve developer live debugging and prototyping

Graduate Engineering Trainee

June 2015- April 2016

- Customized board support package (BSP) for a new quad core PPC based Freescale SoC (T2080) hardware
- Specialized in use of on-chip JTAG debuggers (GHS Multi, CodeWarrior, Lauterbach trace) for board-bring up, customized VxWorks source in areas of initialization, memory management, interrupt controller, process scheduler and bringing up kernel shell
- Collaborated with managers, technical architects and software testers to fix bugs and provide solutions by analysis of post-mortem logs obtained from system-crash scenarios from field (and) scaling tests