

# Ranjith Tamil Selvan

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<https://www.linkedin.com/in/ranjith-tamil-selvan/>  
<https://github.com/ranjithtamil/cplusplus>

## EDUCATION

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- Texas A&M University**, College Station, TX May 2020
- Master of Science in Computer Engineering (CEEN) (GPA: 3.8 / 4.0)  
(Courses – Algorithms, Operating Systems, Distributed Systems & Cloud Computing, Secure Computer Systems, Software Engineering)
- College of Engineering Guindy**, Chennai, India April 2015
- Bachelor of Engineering in Electronics and Communication (GPA: 3.5 / 4.0)

## SKILLS

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**Programming Languages:** C, C++, Python

**Languages:** English (Native), Tamil (Proficient), Hindi, Malayalam, Arabic (Limited)

**Areas Of Interest:** Operating Systems, System software, Virtualization – Xen hypervisor, networking

## EXPERIENCE

### Fujitsu Network Communications

*Software Engineer III, Richardson, TX*

*September 2020- Present*

- Develop software features for the Layer3 protocols team working on dhcp, ospf
- Bring-up of switch-emulator for easier and faster prototyping

### Arista Networks

*Software Development Intern, Austin, TX*

*May 2019- August 2019*

- Implemented a leader-election algorithm for high availability of Arista's extensible operating system (EOS) switches in C++/Python
  - Fixed software bugs in hardware abstraction modules and infrastructure modules

### Nokia

*Technical Lead, Platform Team Core-1 Protocols, Chennai, India*

*May 2018- August 2018*

- Developed software for platform and infrastructure teams for Nokia's network switch (7302/7330 products)
- Customized HAL source code between network OS and network processor sdk (Broadcom sdk)
- Implemented feature requirements for infrastructure modules such as card management & redundancy

*Senior Software Engineer*

*May 2016- April 2018*

- Spearheaded code-porting of edge router network stack running on different platforms onto Nokia's platform – involved customizing hardware dependent platform source-code on different architecture, CPU and network processor
- Performed initial source layout analysis, creating development environments for the team – cross-compiling for target, building common system libraries and OS libraries
- Migrated existing third-party toolchain (Greenhill's) to open-source GCC, resulting in enhanced compile time (by 70%), reduced image size (reduced by 50%)
- Developed, improved and integrated a new system wide tracing instrumentation framework process for timestamping, stack-tracing, dumping useful platform details and packet tracing to improve developer live debugging and prototyping

*Graduate Engineering Trainee*

*June 2015- April 2016*

- Customized board support package (BSP) for a new quad core PPC based Freescale SoC (T2080) hardware
- Specialized in use of on-chip JTAG debuggers (GHS Multi, CodeWarrior, Lauterbach trace) for board-bring up, customized VxWorks source in areas of initialization, memory management, interrupt controller, process scheduler and bringing up kernel shell
- Collaborated with managers, technical architects and software testers to fix bugs and provide solutions by analysis of post-mortem logs obtained from system-crash scenarios from field (and) scaling tests