

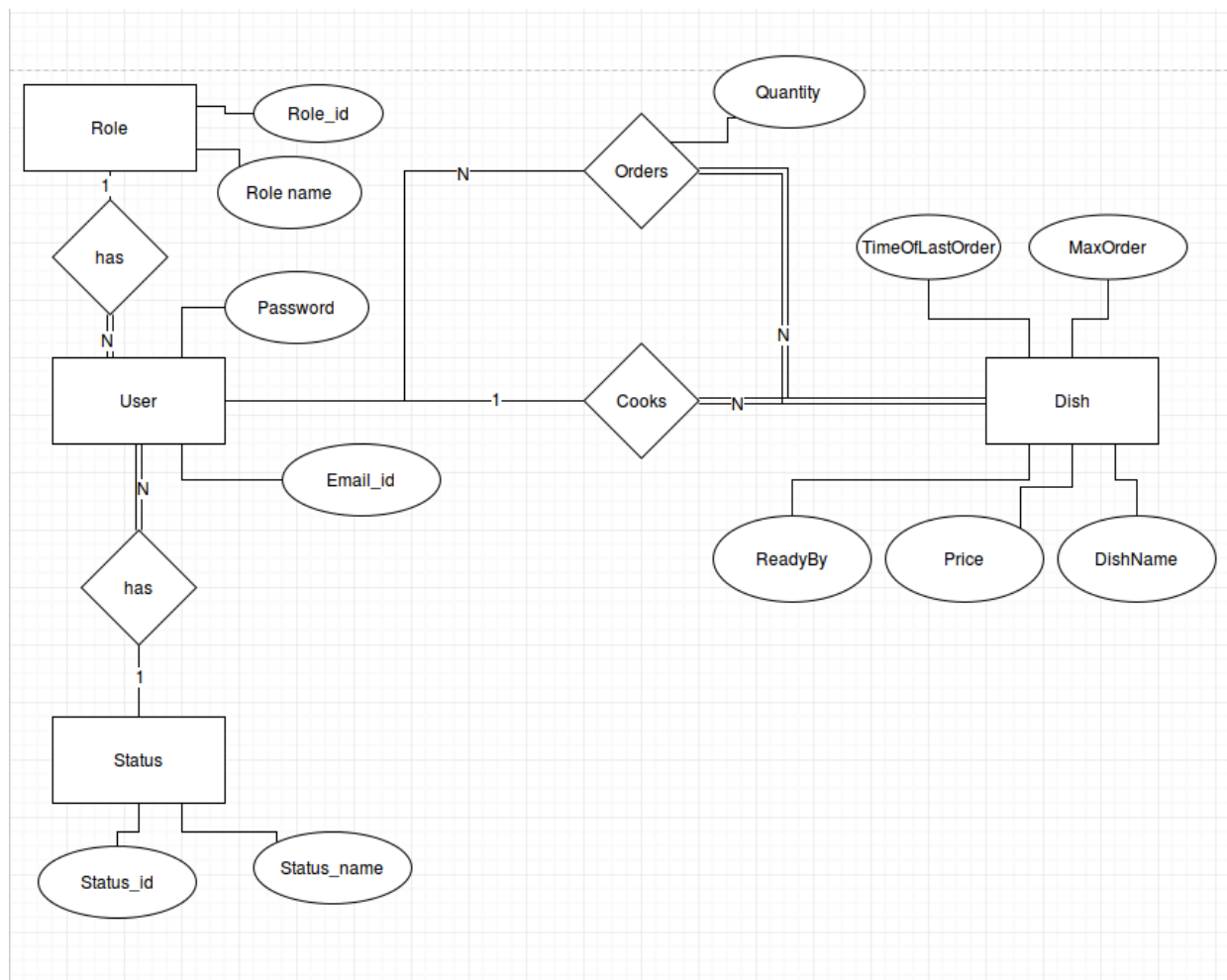
## Classification of different types of contents

There is only one type of content in our system i.e. Dishes. The dishes are created by the chefs. The dishes that created by the chefs are then showed to the customers who want to order depending on the quantity available and time for the last order.

Each dish is also provided with an option to comment on it. So, that the customers can post their questions, suggestions and reviews. The dishes can be accessed by all the users i.e. chef and customer:

- The chef at any point can edit and even destroy the dish before any orders are placed.
- The customer can place view and place order for the dish depending on the quantity available.

## Content data model



## Potential users and authorization

Dish:

- Create: Chef
- Edit: Chef
- Destroy: Chef

Place order: Customer

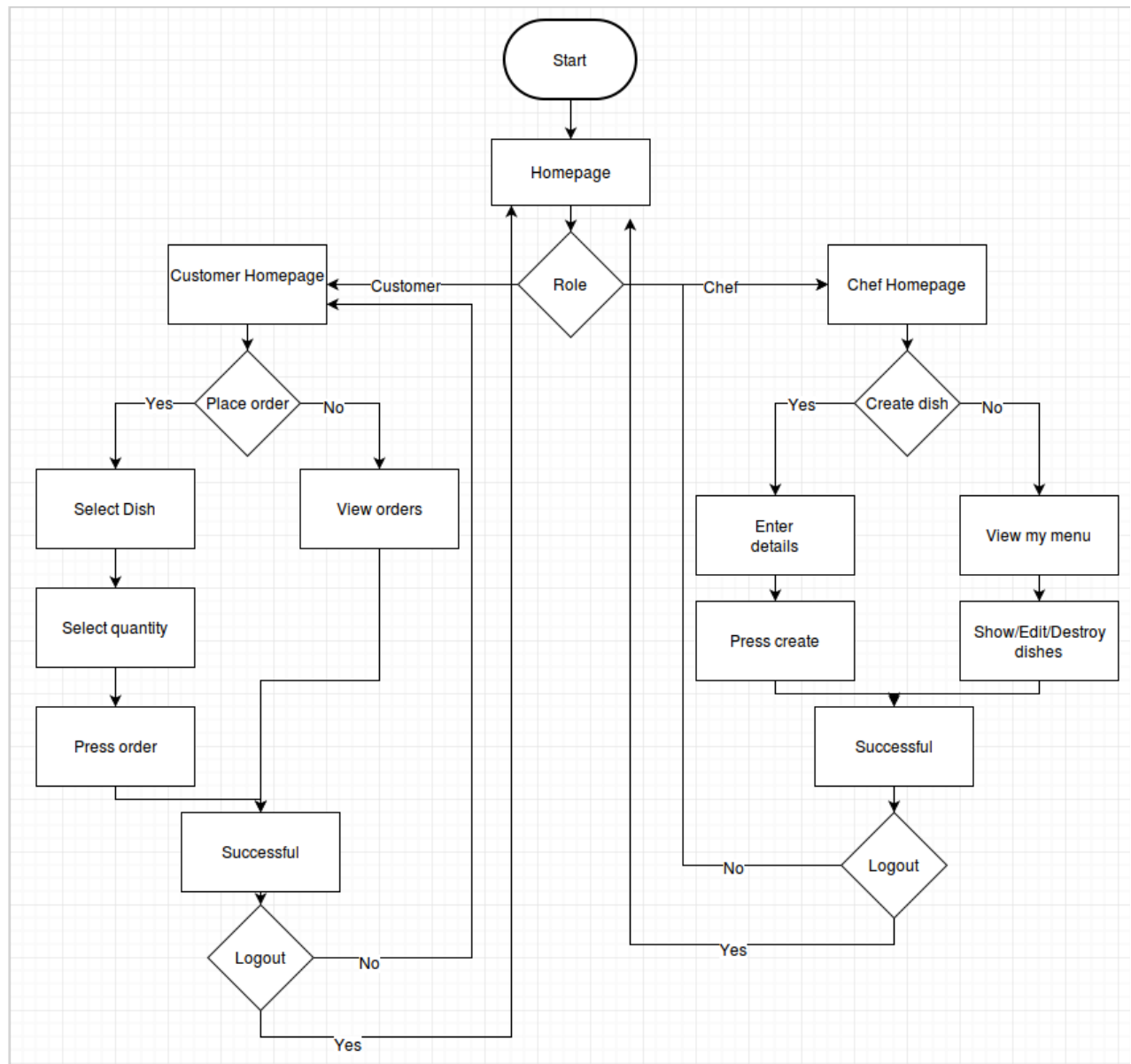
Comment: Chef & Customer

## Versioning system

According to our system, There is no need to save the history of the details of the menu .Hence we have not designed any version system as of now.

In case, there is a need in the future , we think we can make use of the created\_by column in our models to retrieve needed data.

## Workflow for each content data



# UAT

The screenshot displays the RubyMine IDE interface with two main panels. The left panel shows a Cucumber feature file named `comment.feature` with the following content:

```
1 Feature: comment
2   In order to know about the views of other cutomers on that dish lets add some comments
3   Scenario: Add comment to dish
4
5     Given I am a chef
6     Given there is a dish
7     And Iam logged in
8     Then I click on my menu
9     Then I click on new dish
10    Then I create dish
11    Then I should see comment
12
```

The right panel shows the corresponding step definitions in `comment_steps.rb`:

```
1 Given(/I am a chef$/) do
2   @role = FactoryGirl.create :chefrole
3   @chef = FactoryGirl.create :chef
4 end
5
6 Given(/Athere is a dish$/) do
7   @dishes = FactoryGirl.create :dish
8 end
9
10 Given(/AIam logged in$/) do
11   visit '/'
12   click_link 'Project'
13   click_link 'Sign in'
14   fill_in 'Email', with: @chef.email
15   fill_in 'Password', with: @chef.password
16   click_button 'Log in'
17 end
18
19 Then(/AI click on my menu$/) do
20   click_link 'Project'
21   click_link 'My Menu'
22 end
23
24 Then(/AI click on new dish$/) do
25   click_link 'New Dish'
26 end
27
28 Then(/I create dish$/) do
29   fill_in 'Dish name', with: @dishes.dish_name
30   fill_in 'Maxorder', with: @dishes.maxOrder
31   fill_in 'Price', with: @dishes.price
32   click_button 'Create Dish'
33 end
34
35
36
37
38 Then(/I should see comment$/) do
39   save_and_open_page
40   expect(page).to have_content "Dish was successfully created"
41 end
```

At the bottom, the Terminal panel shows the execution results:

```
1 scenario (1 passed)
7 steps (7 passed)
0m0.537s
sriju@sriju:~/Documents/homechefslock/bin$
```

The status bar at the bottom indicates the platform and plugin updates, the current time (21:23), and the encoding (UTF-8).