

# Ran Yehoshua

## Personal info

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- Email address: - yehoshua60@gmail.com
- Phone number: 050-4249988
- **My-Website:** <https://ranjoshua.github.io/portfolio>
- **Linkedin:** <https://www.linkedin.com/in/ranyehoshua>
- **Github:** <https://www.github.com/ranjoshua>
- **Looking for part-time/student position.**

## Education

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2017 - present

**The College of Management Academic Studies**  
**Israel**      **B.Sc. Computer Science**  
Average Grade: 87

## Relevant skills

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**Languages:** JAVA, C, C++, JavaScript, HTML5, CSS3, SQL

**Back-end:** Spring-Framework / Spring-Boot, Hibernate, Maven, Tomcat

**Databases:** MySQL \ SQL-Server, MongoDB, Neo4J

**OS & Workspaces:** LINUX, Windows, Eclipse, Visual-Studio

**Misc:** Networking & Protocols, Multi-threading, Design-Patterns, MVC, REST-API, Data-Structures, OOP, Linux-shell, XML, JSON, JavaFX

## Courses and academic achievements

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### (Java) An Interpreter for new programming language

Multi-threaded project in which I've implemented an Interpreter that decodes a script full of instructions. I followed the principles of SOLID and GRASP to Implement complex design-patterns, algorithms and client/server architecture.

### (Java) A server that finds the cheapest path in a weighted graph

A project in which I've implemented a problem-solving server, that receives problems that can be represented as a graph. The server converts the client input to searchable(graph) and returns solution either in  $O(1)$  if there's solution in cache, or in  $O(n \log n)$  at worst-case, using Best-First-Search algorithm.

### (Java) Desktop application in MVVM architecture with JavaFX / A controller for flight-simulator

- Used Data-Binding and MVVM with Observer-Pattern.
  - Multi-threading.
  - Virtual joystick and sliders for manual-control of the airplane.
  - Autopilot mode - provides the client with a mechanism that flies the plane independently.
  - Map that represents the simulator space, airplane position and destination.
- The app provides the user with a feature to get cheapest path from the airplane position to the desired destination and represent the solution on the map.

### Introduction to

**Computer Science**      Final Grade: 100.      **(C Language)**

### Object-Oriented Programming

Final Grade: 100.      **(C++)**

## Languages

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**English** - Highly proficient.

**Hebrew** - Native speaker.