

# RANJU RAVEENDRAN

## SOFTWARE DEVELOPER

Auckland

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New Zealand Citizen

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*Currently, a Lecturer at Yoobee College teaching Web App Development and Game Development for Bachelor of Software Engineering students. Completed a Master of Creative Technologies from AUT and have finished an Advanced Software Developer course from Mission Ready HQ. Proficient in Full Stack Dev, Game Dev and 3D Animation and is skilled in C#, Python, .NET, React, HTML, CSS, JavaScript and SQL. I am a coding enthusiast and an admirer of the latest technologies with a proven track record of picking up new technologies fast and functioning well under pressure.*

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## SKILLS

### Developer Skills

C++, C#, Python, .NET, JavaScript, Node.js  
HTML, CSS, React, REST API  
SQL Server  
Git, CICD

### Game Dev & Animation

C++, C#, Unreal Engine, Unity, Adobe Photoshop, Maya

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## EXPERIENCES

### Yoobee College, Auckland

#### **Software Engineering Lecturer**

February 2018 to Present

Deliver courses to year 2 and year 3 students of Bachelor of Software Engineering.

- Design and deliver courses to NZQA standards
- Coach and guide final-year students in completing Web and Game Development projects.
- Delivering the following courses:
  - Web app development in Python and Flask
  - Programming C# and C++
  - Game development using Unreal Engine and Unity
  - 3D Content Creation

### Native Software, Tauranga

#### **Web Developer Intern**

October 2022 to December 2022.

- Worked with React, C# and .NET
- Developed a Web API for a bespoke ticket-tracking system
- Connected APIs from different ticketing systems to the backend

Achievement: Completed all features using the .NET framework, as per the software specification document without needing assistance from the mentors and manager.

## **Huhu Studios, Snells Beach, Auckland**

### ***Senior Animator / Generalist***

September 2010 to January 2018

- Performed scripting in Maya Embedded Library (MEL)
- Created 3D models in Maya
- Rigged character and prop models for animation
- Performed scene layout and set dressing
- Created 3D animations

Achievement: Jointed as a junior animator and grew to senior animator. Was able to assist other departments such as modelling and rigging at times when they were short of staff.

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## **EDUCATION**

**Advanced Software Developer (Level 6 NZQA) – Oct to Dec 2022**

**Software Developer - AI & Cloud (Level 5) – Aug to Sep 2022**

**Full Stack Developer (Level 4) – May to July 2022**

Mission Ready HQ, Auckland

**Master of Creative Technologies (Honours) - 2020 - 2021**

Auckland University of Technology, Auckland

**Bachelor of Computer Science - 1998 - 2001**

AJ College of Science and Technology, Kerala University, India

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## **BUSINESS SKILLS**

Technical documentation

Communication - written and verbal

Team player

Analytical skills

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## **HOBBIES AND INTERESTS**

Movies

Photography

Badminton

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