CMSI 371-01

COMPUTER GRAPHICS

Spring 2016

Assignment 0225 Feedback

Outcomes that eventually cover both 2D and 3D continue to max out at | for now because this assignment remains in 2D.

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Notes while running (high-priority notes are marked with ***):	
•	
Code review (refer to http://lmucs.github.io/hacking-guidelines/ for code-review	ew abbreviations):
1.	
1a —	
2a (max) —	
3a (max) —	
<i>3b</i> (max) —	
4a —	
4b —	
4c	
4d —	
4e — Good frequency and descriptive messages, plus excellent time	etable. (+)
4f — Submitted on time, including original due date. (+)	