

Facial Recognition Attendance System for Our Faculty Students

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Abstract—This project proposes automated student attendance based on the use of a facial recognition system. The facial recognition system also incorporates a database, image processing, a user interface, and CSV logging. The `face_recognition` saves facial attributes, while the webcam records video streams, allowing for the identification of students and their attendance-taking in real-time.

SQLite is used for managing the database which is containing students information and the record of their attendances. OpenCV is responsible for image processing and serves for real-time video streaming and face recognition. It uses the Tkinter framework to enable registration of student details. The records of attendance are also kept in the CSV format to make analysis easier and more conclusive.

This concerns Python libraries and packages such as OpenCV, NumPy, `face_recognition`, SQLite3, CSV, Tkinter, and Pillow. Both development and testing processes were conducted using PyCharm software and a webcam. The above system enhances efficiency, accuracy and documentation is done electronically which makes it suitable for universities.

1. Project Problem

The objective of this project is to facilitate and enhance the efficiency of real-time attendance for our faculty students. The traditional process of calling names or using paper sheets is extremely slow and inaccurate. Facial recognition will make the proposed system easier to identify students and record their attendance, which will be faster and more efficient. This saves teachers time, eliminates human intervention and enables accuracy in retrieving and updating attendance records. Furthermore, it also helps in keeping the attendance record which is managed and available in digital format.

2. Short Description of the Solutions

2.1. Face Recognition

It uses the `face_recognition` library built on top of advanced machine learning algorithms for the face recognition process. This morphological feature is an actual scan

and digital photograph of each student's face, which creates a set of numbers that correspond to the student. This coding is then kept in a database which is then used for identification processes of the person. When the student is in front of the webcam, the application compares the live facial data with the stored facial codes to identify the student.

2.2. Database Management

It is mainly used for data management and storage and its database is mostly in SQLite. It consists of tables for student data, including name, department, face code, and tables for attendance, index number and date. This well-defined structure enables one to efficiently file all data related to students and attendance, easily access and revise the data in case of any changes required. The system will update its database time as new students register or take attendance.

2.3. Image Processing

Real-time video capture from a webcam is done using OpenCV, an open source tool for computer vision. The library analyzes the frames of the video and searches for the face and extracts some information from the face and checks that the information on the face matches with the coding set. Usage reduces their size and converts them to RGB format to improve face detection and make the system work efficiently under different lighting conditions.

2.4. User Interface

As it consists of various programs, Tkinter, a standard GUI library for Python, is used to make the GUI easier to understand. The specialized interface enables the registration of new students; By adding new records and including details of students and their photos. It also offers choices on how to mark a visit. The GUI works to be visually appealing, and users will be able to interface the system without needing to be computer experts.

2.5. CSV Logging

The register is kept in a csv file as this format is quite simple and universally accessible for review of entries and information. Each record in the CSV file contains the index number, student's name, department and the time when his/her attendance was recorded. They are important for establishing a paper trail for attendance data, especially when such information needs to be exported and analyzed as deemed necessary.

2.6. Real-Time Operation

Using video recording and facial recognition, the system can mark the student's presence as soon as this person is recognized. This cuts down on entry time and minimizes the potential for manual entry of such records. For faculty, the system displays a real-time video feed while updating attendance records in real-time, saving time for the process.

3. List of Resources Used

3.1. Libraries and Modules

a) OpenCV (**cv2**)

OpenCV is a library that has been well-developed for computer vision and pretty much any image-related task. In this project, cv2 is used first for capturing the video of the webcam and second, for the process of image identification of a face. The functions of the library allow for frame acquisition and manipulation in real time, which is required for the purpose of attendance checking by recognizing the faces in the frames.

b) NumPy (**numpy**)

Namely, NumPy is considered an obligatory package for scientific computations using Python. MATLAB supports the use of array, and matrix as types of data structure plus a set of mathematical functions to manipulate these structures. Working with face encoding in this project is made easier by using NumPy to manage and manipulate data. They make it possible to carry out mathematically based operations on large chunks of data as is necessary for matching faces and recognizing a person.

c) face_recognition

The kind of tool used in this work is called `face_recognition` and it is relatively easy to use but very effective. It is based on the 'dlib' and helps to work with the high-quality face detection and recognition tools easily. In this project, it is used to convert faces from images into encodings and use the similar encodings identify people. Regarding facial recognition, the library helps to detect faces in real time from the video frames from the webcam.

d) SQLite3 (**sqlite3**)

SQLite3 is a kind of lightweight data management engine that is employed in case of data storing and maintaining in file-based databases. In this project SQLite3 is used to create a database in order to store the details of the users and their attendance record. The 'sqlite3' module is used to carry processes that are associated with the SQL database including creation of tables, entry of record and data retrieval.

e) CSV (**csv**)

The 'csv' module in Python is employed for working with CSV files; for reading from specific file and writing into another file. Notably, this module comes with several built-in capabilities, which are most effective when dealing with tabular data; in this particular project, the module is used to handle users and attendance data. The 'csv' is useful for exporting and importing data structure because records can easily be kept and checked. In my project I used two .csv files,

- **Registered_Users.csv:** A record of all registered users, their names, index number, among others.
- **Attendance.csv:** Logs attendance records with the student names, index number, and timestamps.

f) Tkinter (**tkinter**)

Tkinter is one of the most used graphic toolkit in python used for the creation of simple GUI applications in python. For the development of graphical user interface in this facial attendance system Tkinter is employed. This encompasses developing windows, frames as well as buttons for some of the interactions that may include registration as well as marking of attendance.

g) Pillow (**PIL or Pillow**)

Pillow or PIL (Python Imaging Library) is a tool that allows for opening, including, and exporting different sorts of images. In this project, Pillow is employed to carry out image operations within the Tkinter like the display of images of users when registering. It permits size changes, and image display, which is crucial in the user interface's graphical characteristics.

3.2. Additional Tools and Libraries

- a) **datetime:** They offer classes that are used to manipulate date and time. Employed when creating timestamps to mark people's attendance especially at official functions.
- b) **random:** Develops pseudo-random number generators. Enlarge the GUI and make a starry background which moving.
- c) **filedialog and messagebox from Tkinter:** Control file

selection dialogs and announce messages in GUI, in sequence.

3.3. Development Tools

- **Python IDE (PyCharm):** I wrote and tested all the code in PyCharm. PyCharm is integrated development environment that is designed for Python programming language and it aids with coding by prompting the user with string suggestions and error checking and that way makes coding easier and faster.
- **Webcam:** Facial recognition was enabled by use of a webcam to feed live video from the camera to the application. It enables the identification of users' face against the background and record them in one go, which is key to tracking attendance.

3.4. Image Files

- **Background Image for Registration Window** This image is used within the Tkinter GUI to enhance the registration interface.

Figure. Refer FIGURE 1



Figure 1. Background image for Registration Window

4. Implementation Proof

4.1. Code

```
1 import cv2
2 import numpy as np
3 import face_recognition
4 import sqlite3
5 import csv
6 from tkinter import *
7 from tkinter import filedialog, messagebox
8 from tkinter.ttk import Combobox
9 from datetime import datetime, date
10 from tkinter.font import Font
11 import random
12 from tkinter import Toplevel, Label, Tk, Frame,
    Entry
13 from PIL import Image, ImageTk
14
15 #Database setup
16 conn = sqlite3.connect('User_Database.db') #
    Connect to the SQLite database
17 c = conn.cursor()
18
19 #Create table
20 c.execute(''''CREATE TABLE IF NOT EXISTS users
    (id INTEGER PRIMARY KEY, name TEXT,
21     department TEXT, batch TEXT,
    birthday TEXT, registration_no TEXT,
22     index_no TEXT, encoding BLOB)''')
```

```
23 conn.commit()
24
25 def create_main_menu():
26     main_menu = Tk()
27     main_menu.title("Facial Attendance System")
28     main_menu.geometry("800x600") #Set window
    size
29
30     #Create the background
31     main_menu.configure(bg='#000000') #Setting
    background color to black
32
33     stars = []
34
35     def create_star(x, y, size, color):
36         star = Label(main_menu, text='*', font=('
    Arial', size), fg=color, bg='#000000')
37         star.place(x=x, y=y)
38         stars.append(star)
39
40     def toggle_stars():
41         for star in stars:
42             star.place_forget() #Hide all stars
43
44         main_menu.after(500, show_stars) #Toggle
    visibility after 500 milliseconds
45
46     def show_stars():
47         for star in stars:
48             star.place(x=random.randint(0, 800), y
    =random.randint(0, 600)) #Randomize star
    positions
49             star.config(font=('Arial', random.
    randint(10, 20))) #Randomize star size
50             star.config(fg=random.choice(['white',
    'yellow', 'blue', 'orange', 'red'])) #
    Randomize star color
51
52         main_menu.after(500, toggle_stars) #
    Toggle visibility after 500 milliseconds
53
54     #Create stars using labels with different
    colors and sizes
55     for _ in range(100): #Increased number of
    stars
56         x = random.randint(0, 800) #Adjusted for
    the enlarged window
57         y = random.randint(0, 600) #Adjusted for
    the enlarged window
58         size = random.randint(10, 20) #Larger
    size range
59         color = random.choice(['white', 'yellow',
    'blue', 'orange'])
60         create_star(x, y, size, color)
61
62     label_heading = Label(main_menu, text="Facial
    Attendance System", font=('Rockwell', 36, '
    italic', 'bold'), fg='FFFFFF', bg='#000000')
63     # Increased font size
64     label_heading.pack(pady=100) #Increased
    padding
65
66     button_frame = Frame(main_menu, bg='#000000')
67     button_frame.pack(pady=40) #Increased
    padding
68
69     button_font = Font(family='Arial', size=18,
    weight='bold') #Button font
70
71     #Toggle variable to track button state
72     button_state = False
```

```

73 def on_enter(button):
74     nonlocal button_state
75     if button_state:
76         button.config(bg="#FFA500") #Orange
77         color
78         button_state = False
79     else:
80         button.config(bg="#4169E1") #Royal
81         blue color
82         button_state = True
83
84 def on_leave(button):
85     button.config(bg="#FFA500" if button_state
86     else "#4169E1") #Adjusted colors
87
88 #Create buttons
89 for i, (text, command) in enumerate(zip(["New
90 User Registration", "Mark Attendance"], [
91 open_registration_window,
92 open_attendance_window])):
93     button = Button(button_frame, text=text,
94     command=command, font=button_font, bg="#4169E1
95     ", fg='white', bd=0, padx=30, pady=15) #
96     Adjusted button size and colors
97     button.grid(row=i, column=0, padx=20, pady
98     =10, sticky="ew") #Adjusted padding
99     button.bind("<Enter>", lambda e, b=button:
100     on_enter(b))
101     button.bind("<Leave>", lambda e, b=button:
102     on_leave(b))
103
104 main_menu.after(500, toggle_stars)
105
106 main_menu.mainloop()
107
108 def create_user_registration_window():
109     registration_window = Toplevel()
110     registration_window.title("User Registration")
111     registration_window.geometry("600x650")
112     #Create a Frame for the image at the top
113     image_frame = Frame(registration_window)
114     image_frame.pack(side="top", fill="both",
115     expand = True)
116     #Load and display the image
117     image_path = "C:/Users/ICS/PycharmProjects/
118     pythonProject1/.venv/facer1.png" #Path to
119     image
120     image = Image.open(image_path)
121     #Resize the image
122     new_size = (600,240) #Specify the new size
123     image = image.resize(new_size, Image.NEAREST)
124     #Use a basic resizing filter
125     photo = ImageTk.PhotoImage(image)
126
127     #Create a Label to hold the image
128     image_label = Label(registration_window, image
129     =photo)
130     image_label.image = photo
131     image_label.pack(side="top", fill="both",
132     expand = True)
133
134     #Create a Frame for the registration form
135     below the image
136     form_frame = Frame(registration_window)
137     form_frame.pack(side="top", fill="both",
138     expand=True)
139
140     #Add user details to the database.
141     def add_user_to_database(name, department,

```

```

batch, birthday, registration_no, index_no,
encoding):
124     c.execute(
125         "INSERT INTO users (name, department,
batch, birthday, registration_no, index_no,
encoding) VALUES (?, ?, ?, ?, ?, ?, ?)",
126         (name, department, batch, birthday,
registration_no, index_no, encoding))
127     conn.commit()
128
129 #Encode the face from the given image path
130 def encode_faces(image_path):
131     img = cv2.imread(image_path)
132     if img is None:
133         print(f"Error: Unable to read image
file '{image_path}'")
134         return None
135     img_rgb = cv2.cvtColor(img, cv2.
COLOR_BGR2RGB)
136     face_locations = face_recognition.
face_locations(img_rgb)
137     if len(face_locations) == 0:
138         print("Error: No face detected in the
image.")
139         return None
140     face_encodings = face_recognition.
face_encodings(img_rgb, face_locations)
141     return face_encodings[0]
142
143 #Open a file dialog to select an image and
display it
144 def browse_image():
145     global selected_image_path
146     selected_image_path = filedialog.
askopenfilename()
147     #Display the selected image
148     if selected_image_path:
149         img = cv2.imread(selected_image_path)
150         img_resized = cv2.resize(img, (400,
300)) #Resize image to 400x300
151         cv2.imshow("Selected Image",
img_resized)
152         cv2.waitKey(0)
153         cv2.destroyAllWindows()
154
155 #Register the user by adding their details to
the database.
156 def register_user(entry_name, entry_department
, entry_batch, entry_birthday,
entry_registration_no, entry_index_no):
157     name = entry_name.get()
158     department = entry_department.get()
159     batch = entry_batch.get()
160     birthday = entry_birthday.get()
161     registration_no = entry_registration_no.
get()
162     index_no = entry_index_no.get()
163     #Check if all fields are filled
164     if not (name and department and batch and
birthday and registration_no and index_no):
165         warning_message = "Please fill in all
fields."
166         messagebox.showwarning("Incomplete
Data", warning_message)
167         print(warning_message)
168         return
169
170     global selected_image_path
171     if selected_image_path is None:
172         warning_message = "Please select an
image."

```



```

273 as f:
274     f.write(f"{index_no},{name},{
275     department},{dt_string}\n")
276     print(f"Attendance marked for {
277     name} ({index_no}), {department} at {dt_string
278     }.")
279     c.execute("INSERT INTO attendance
280     (index_no, date) VALUES (?, ?)", (index_no,
281     today_str))
282     conn.commit()
283     else:
284         print(f"No user found with the name {
285         name}.")
286
287     def update_status(message):
288         status_label.config(text=message)
289
290 def load_known_encodings():
291     c.execute("SELECT name, department, batch,
292     encoding FROM users")
293     data = c.fetchall()
294     names = [row[0] for row in data]
295     departments = [row[1] for row in data]
296     batches = [row[2] for row in data]
297     encodings = [np.frombuffer(row[3]) for row
298     in data]
299     return names, departments, batches,
300     encodings
301
302 def main():
303     cap = cv2.VideoCapture(0)
304
305     while True:
306         success, img = cap.read()
307         img_s = cv2.resize(img, (0, 0), None,
308         0.25, 0.25)
309         img_s = cv2.cvtColor(img_s, cv2.
310         COLOR_BGR2RGB)
311
312         faces_cur_frame = face_recognition.
313         face_locations(img_s)
314         encode_cur_frame = face_recognition.
315         face_encodings(img_s, faces_cur_frame)
316
317         for encode_face, face_loc in zip(
318         encode_cur_frame, faces_cur_frame):
319             matches = face_recognition.
320             compare_faces(encode_list_known, encode_face)
321             face_dis = face_recognition.
322             face_distance(encode_list_known, encode_face)
323             match_index = np.argmin(face_dis)
324
325             if matches[match_index]:
326                 name = names[match_index]
327                 department = departments[
328                 match_index]
329                 batch = batches[match_index]
330                 print(name, department, batch)
331                 y1, x2, y2, x1 = face_loc
332                 y1, x2, y2, x1 = 4 * y1, 4 *
333                 x2, 4 * y2, 4 * x1
334                 cv2.rectangle(img, (x1, y1), (
335                 x2, y2), (0, 255, 0), 2)
336                 cv2.rectangle(img, (x1, y2 +
337                 60), (x2, y2), (0, 255, 0), 2, cv2.FILLED)
338                 cv2.putText(img, f"Name: {name
339                 }", (x1 + 6, y2 + 15), cv2.
340                 FONT_HERSHEY_COMPLEX, 0.5, (0, 255, 0), 1)
341                 cv2.putText(img, f"Department:
342                 {department}", (x1 + 6, y2 + 30), cv2.
343                 FONT_HERSHEY_COMPLEX, 0.5, (0, 255, 0), 1)

```

```

319         cv2.putText(img, f"Batch: {
320         batch}", (x1 + 6, y2 + 50), cv2.
321         FONT_HERSHEY_COMPLEX, 0.5, (0, 255, 0), 1)
322         mark_attendance(name)
323
324         cv2.imshow('Webcam', img)
325         cv2.waitKey(2)
326
327     create_attendance_table()
328     names, departments, batches, encode_list_known
329     = load_known_encodings()
330     main()
331
332 def open_registration_window():
333     create_user_registration_window()
334
335 def open_attendance_window():
336     create_attendance_marking_window()
337
338 create_main_menu()

```

Listing 1. Python Code for Face Recognition Attendance System

4.1.1. Brief Overview of the Code. The complete code is about Facial Attendance System created in Python with the uses of OpenCV, SQLite for database, and various libraries for GUI. Here is a general description of major components and their purpose.

- **Database Setup**

This introduces the script by firstly creating an SQLite database by the name of User_Database.db. It also raises a relation and builds a users table for storing details of customers, identification data, and face prints. Another table with the name attendance is defined in order to store the attendance information.

- **Main Menu Creation**

The create_main_menu function sets up the main interface of the application, the graphing capability of which is provided by Tkinter. This GUI has the background of a dynamic star animation that makes the interface more attractive. The menu includes two buttons: In addition to the above fundamental features, it was convenient to have one portal for the registration of the users and another portal for attendance.

- **User Registration Window**

The user registration window is created by using create_user_registration_window function. This allows the user to fill in details and load a picture on an input form. The photo is processed with the face_recognition library to obtain face encodings, which are saved to the database along with the user details. The CSV file is named as Registered_Users.csv. It is used to update csv with the new data of the users hence ease in managing its data.

- **Attendance Marking Window**

The last function to be mentioned is the create_attendance_marking_window which

is in charge of marking of attendance. It employs the webcam to record live video feed and identify faces with the help of the `textttface_recognition` library. In this case, the bio-metrics confirm to an entry in a database thus tabulating the attendance of the particular user. Attendance records are logged in a CSV file named 'Attendance.csv' and also updated in the database.

- **Encoding and Recognition**

The system loads face encodings from the database to recognize faces during the attendance marking process. The main function in the `create_attendance_marking_window` captures live video from the webcam, processes it to detect faces, and compares them with stored encoding to identify users. Recognized users are marked as present, and their attendance is recorded.

4.2. Outputs

A) Main Window

The main window of the 'Facial Attendance System' developed through Tkinter module is the Home window through which the user gains access to the application. The interface looks somewhat professional by including what can be referred to as a dynamic star animation in the background. The background is black with stars splattered on it in various sizes and colors and the stars blink giving it a dynamic feel. On the top of the form, there is an appropriate heading that has been entered, and it is 'Facial Attendance System'. Below this heading, there are two essential buttons: Two of the buttons on the home page, namely 'New User Registration' and 'Mark Attendance', will take the users directly to the intended functionality of the application.

Figure. Refer [FIGURE 2](#)

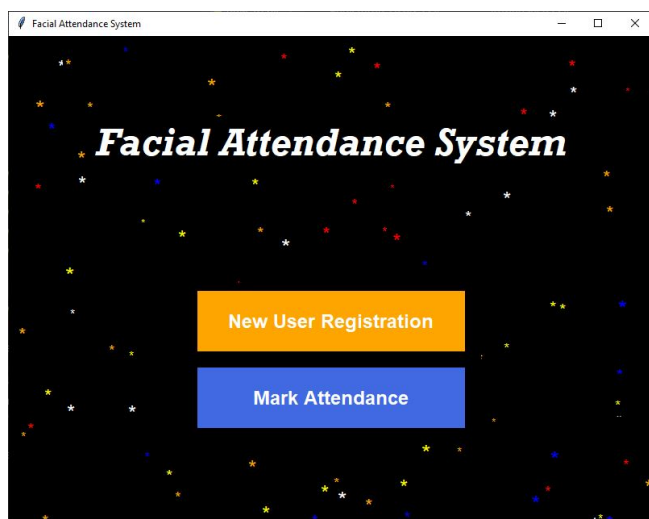


Figure 2. Main Window

B) Registration Form

After clicking the 'New User Registration' button in the main window, the registration form can be seen. The registration form is a separate form of data filling for creating a new account. It has text boxes where users can enter information like their name, department, group, date of birth, registration number and index number. Department and batch inputs have selection options. Departmental section has four options ('EE', 'CO', 'ME', 'CE'). The batch section has five options to select the user's batch. Furthermore, there is the user's choice of selecting and encoding an image and its intended use for facial recognition. A form layout is used with a header section that includes an image placeholder; Input fields for user information, 'Browse Image' button to select user image and 'Register' button to create a user. Also, the user can view the selected image in a new window.

Figure. Refer [FIGURE 3](#)

Figure 3. New User Registration Window

Figure. Refer [FIGURE 4](#)

Figure 4. Registering a User

After successful registration, if the message box 'User registered successfully' appears, if the picture fields are left blank, or if a picture is selected but the face is not recognized, this message will appear 'Please fill all fields,' 'Please select a picture,' or 'Registration failed.' Faces are not recognized respectively. Figure. Refer FIGURE 5

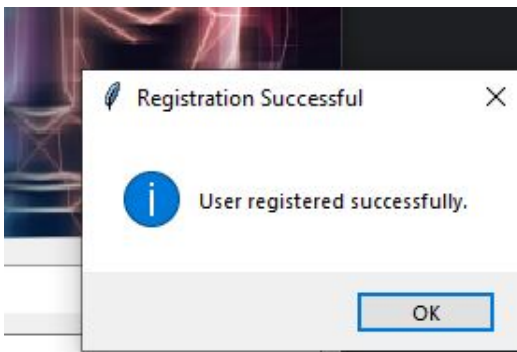


Figure 5. Registration success message

Figure. Refer FIGURE 6

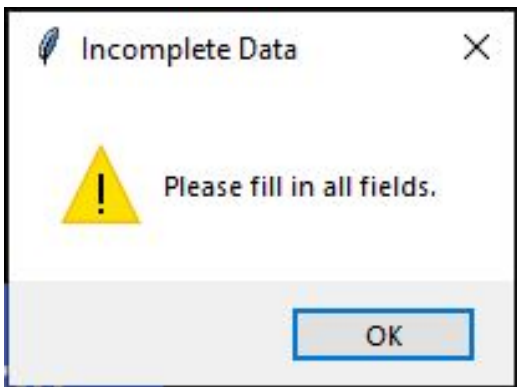


Figure 6. Incomplete data message

Figure. Refer FIGURE 7

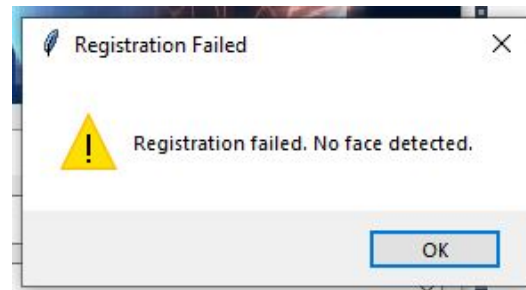


Figure 7. No face detected message

C) **CSV Files** The system is responsible for producing two .csv files Registered_Users.csv and Attendance.csv. Specifically, Registered_Users.csv file has details about registered users like their name, index number, registration number, department they belong to, date of birth and group. In Attendance.csv, it tracks index number, name, department and time stamp. Figure. Refer FIGURE 8

| C1 | C2 | C3 | C4 | C5 | C6 |
|---------|------------|-----------------|------------|------------|---------|
| Name | Index No | Registration No | Department | Birthday | Batch |
| Ransika | 21/ENG/108 | EN102863 | EE | 2001/04/09 | Batch 6 |

Figure 8. Registered Users csv

Figure. Refer FIGURE 9

| C1 | C2 | C3 | C4 |
|------------|---------|------------|---------------------|
| Index No | Name | Department | Date and Time |
| 21/ENG/108 | Ransika | EE | 2024-07-27 11:14:23 |

Figure 9. Attendance csv

D) Webcam Interface

Live video is captured in real-time by the OpenCV webcam interface while simultaneously recognizing human faces; The system works by comparing live face encodings with stored encodings of registered users. The webcam uses a window to display the feed, meaning that after a face is detected, a rectangle containing text elements such as the person's name, department, or team appears alongside it. Figure. Refer FIGURE 10

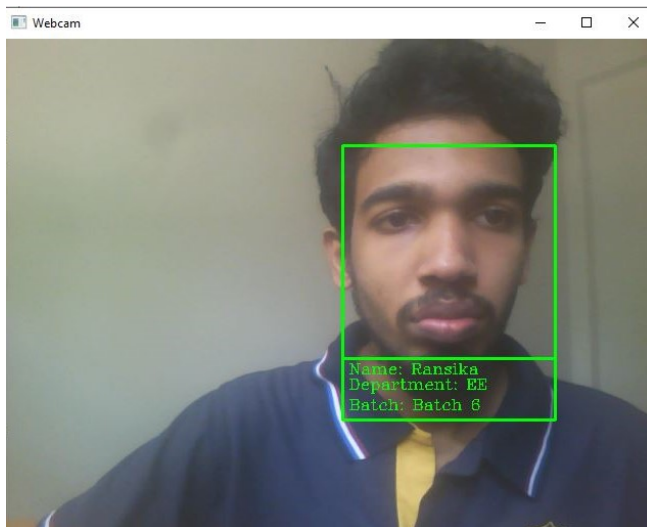


Figure 10. Webcam Interface

If the attendance is marked successfully, a message will be displayed in the command window "Attendance marked for [name] ([index number]), [department] at [date time]". If a user's presence is already marked for the date, the message box "Attendance for [Name] ([Index Number]) is already marked today.". In cases where no user matching the live face encryption was found, the system returned the message "No user found with name [name]" in the command window.

Figure. Refer FIGURE 11

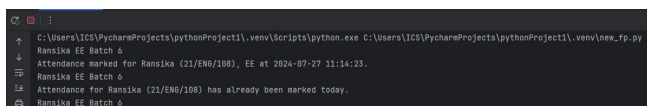


Figure 11. Attendance marked message

4.3. Evidence of Implementation

This code operates several servers in a facial attendance system, mainly the extraction of face encodings from images and face recognition based on such encodings.

4.3.1. Getting Face Encodings from an Image. To obtain face encodings, the `encode_faces` function performs the following steps:

I. Loading the Image

The image is loaded from a specified file path using OpenCV's `cv2.imread()` function, which loads the image into an array in the programming language for numerical computations, numpy.

```
1 def encode_faces(image_path):
2     img = cv2.imread(image_path)
3     if img is None:
4         print(f"Error: Unable to read image
5         file '{image_path}'")
6         return None
```

II. Converting the Image Format

The loaded image, initially in BGR format, is first converted to RGB using the command `cv2.cvtColor()` that will suit the `face_recognition` library.

```
1 img_rgb = cv2.cvtColor(img, cv2.COLOR_BGR2RGB)
```

III. Detecting Faces

The `face_recognition.face_locations()` function detects the faces in the RGB image and returns their coordinates.

```
1 face_locations = face_recognition.
2     face_locations(img_rgb)
3     if len(face_locations) == 0:
4         print("Error: No face detected in the
5         image.")
6         return None
```

IV. Encoding Faces

Once the facial locations are recognized, `face_recognition.face_encodings()` encodes these faces into a numeric representation. This encoding is a 128-dimensional feature vector that uniquely represents the face.

```
1 face_encodings = face_recognition.
2     face_encodings(img_rgb, face_locations)
3     return face_encodings[0]
```

4.3.2. Identifying Faces Using Encodings. The process of identifying faces involves comparing the encoded face from a live video feed with known face encodings stored in a database: The process of identifying faces involves comparing the encoded face from a live video feed with known face encodings stored in a database.

I. Loading Known Encodings

The `load_known_encodings` function retrieves face encodings and associated user information from the database, converting the binary encoding data back into NumPy arrays.

```
1 def load_known_encodings():
2     c.execute("SELECT name, department, batch,
3         encoding FROM users")
4     data = c.fetchall()
5     names = [row[0] for row in data]
6     departments = [row[1] for row in data]
7     batches = [row[2] for row in data]
8     encodings = [np.frombuffer(row[3]) for row
9         in data]
10    return names, departments, batches,
11    encodings
```

II. Capturing Video

A live video feed can be captured by utilizing OpenCV in python through the `cv2.VideoCapture(0)` which access the default camera.

```
1 cap = cv2.VideoCapture(0)
```

III. Processing Each Frame

Every frame from the video feed is then resized and then converted to an RGB format. Moving facial features in the current frame are detected and encoded in a manner similar to the one in the static image processing.

```
1 while True:
2     success, img = cap.read()
3     img_s = cv2.resize(img, (0, 0), None,
4                          0.25, 0.25)
5     img_s = cv2.cvtColor(img_s, cv2.
6                          COLOR_BGR2RGB)
7
8     faces_cur_frame = face_recognition.
9     face_locations(img_s)
10    encode_cur_frame = face_recognition.
11    face_encodings(img_s, faces_cur_frame)
```

IV. Comparing Encodings

Then, the current face encoding is compared with the known encodings using the `face_recognition.compare_faces()` and `face_recognition.face_distance()`. There is an attempt to match the face of the unknown person to one of the registered ones, the closest match is identified based on the smallest face distance.

```
1 for encode_face, face_loc in zip(
2     encode_cur_frame, faces_cur_frame):
3     matches = face_recognition.compare_faces(
4         encode_list_known, encode_face)
5     face_dis = face_recognition.face_distance(
6         encode_list_known, encode_face)
7     match_index = np.argmin(face_dis)
```

V. Displaying Results

If a match is found, the name, department, and batch of the person are displayed on the video feed using OpenCV's `cv2.putText()`. The frame is obtained and then a rectangle drawn around the face that was recognized using `cv2.rectangle()`.

```
1 if matches[match_index]:
2     name = names[match_index]
3     department = departments[match_index]
4     batch = batches[match_index]
5     print(name, department, batch)
6     y1, x2, y2, x1 = face_loc
7     y1, x2, y2, x1 = 4 * y1, 4 * x2, 4 * y2, 4
8     * x1
9     cv2.rectangle(img, (x1, y1), (x2, y2), (0,
10     255, 0), 2)
11    cv2.rectangle(img, (x1, y2 + 60), (x2, y2)
12    , (0, 255, 0), 2, cv2.FILLED)
13    cv2.putText(img, f"Name: {name}", (x1 + 6,
14    y2 + 15), cv2.FONT_HERSHEY_COMPLEX, 0.5,
15    (0, 255, 0), 1)
16    cv2.putText(img, f"Department: {department
17    }", (x1 + 6, y2 + 30), cv2.
18    FONT_HERSHEY_COMPLEX, 0.5, (0, 255, 0), 1)
19    cv2.putText(img, f"Batch: {batch}", (x1 +
20    6, y2 + 50), cv2.FONT_HERSHEY_COMPLEX,
21    0.5, (0, 255, 0), 1)
22    mark_attendance(name)
```

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