CUDA parallelization and performance assessment of the Sciara-fv2 Cellular Automata lava-flows simulation model

Course: GPGPU Programming Teacher: Donato D'Ambrosio

Master Degree in Computer Science Department of Mathematics and Computer Science University of Calabria, Italy

December 16, 2021

1 The Assignment in Brief

The assignment consists in the CUDA parallelization and performance assessment of the Sciara-fv2 lava flows simulation model [3].

A serial/OpenMP reference implementation is provided to be used for correctness and performance assessment. A data set, representing the initial configuration of a real case of study, namely the 2006 Mt Etna (Italy) lava flow, is also provided.

2 Sciara-fv2 Definition and Implementation Notes

The formal definition of the Sciara-fv2 model can be found in [3], which is provided together with this guide. The student is invited to read it carefully before proceeding further. In the following, we just report the differences with respect to [3].

In the reference paper, the state variables (substates), are Q_z , Q_h , Q_T , and Q_f^8 . In the serial/OpenMP implementation, the first three substates are called Sz, Sh and ST, and are defined as double-precision linear arrays representing two-dimensional matrices, that cover the whole cellular space (or domain) R. Accordingly to this choice, the domain R is implicitly considered in the substates. The Sz_next, Sh_next and ST_next support arrays are also defined, which are used to write the new state values for the cell, as computed by the transition function's elementary processes (i.e., the kernels).

The outflows from the central cell toward the neighbors, which are defined as Q_f^8 , are implemented as a single buffered structure made by 8 linear arrays, one for each adjacent cell, and is called Mf.

There are other buffers, namely Mv, Mb, and Mhs, whose meaning is not strictly important for the goal of the project and are therefore ignored. Note that the buffers that start with a S have a <code>_next</code> supplementary buffer, the ones starting with an M do not.

The access to the cell's state variables is guarantied by the C macros

```
SET(M, columns, i, j, value)
GET(M, columns, i, j)
BUF_SET(M, rows, columns, n, i, j, value)
BUF_GET(M, rows, columns, n, i, j)
```

GET and SET access the cell (i,j) of the array M. The number of elements in a row (i.e., the number of columns) is also required, represented by the parameter columns in the definitions. In addition, BUF_GET and BUF_SET require further information, namely the number of rows, represented by the parameter rows, and the layer to be accessed, which is represented by the parameter n. The set macros update the state variable M at position (i,j) with the value of the value parameter.

The access to the neighboring cells is performed by adding the relative coordinates of the neighbors, which are stored in the Xi and Xj arrays, to the coordinates of the central cell. Therefore, it is sufficient to use the (i+Xi[k],j+Xj[k]) coordinates to access the k^{th} neighboring cell of the cell (i,j). The Xi and Xj arrays therefore correspond to the X geometrical pattern of the formal definition of Sciara-fv2. Nevertheless, the order of the neighbors slightly differ. It is specified in the following.

A 0-based label is used in the serial/OpenMP reference implementation to identify the cells belonging to the neighborhood, as well as a 0-based index is used to label the flows from the central cell toward the four adjacent ones. Cell labels therefore are in the $\{0, 1, ..., 8\}$ index space, while the flow indices are in the $\{0, 1, ..., 7\}$ index spaces. The flow 0 is distributed to the cell 1, the flow 1 to the cell 2, and so on. The diagram below represents the indices and labels of a cell and its neighborhood:

cells	cells	outflows
coordinates	labels	indices
4 4 4 4 6 4 4	1514101	1410171
-1,-1 -1,0 1,1	5 1 8	4 0 7
0,-1 0,0 0,1	2 0 3	1 _ 2
1,-1 1,0 -1,1	6 4 7	[5]3[6]

Regarding the external function γ and the transition function τ , the first is implemented into the program by the emitLava kernel, while the last one by the following kernels:

- computeOutflows
- massBalance
- computeNewTemperatureAndSolidification

There is a further kernel for the boundary conditions, namely boundaryConditions, and a global reduction over Sh used to define a stopping criterion.

The simulation is obtained by calling the above function, in the same order they have been cited, within the following loop (pseudo-code):

```
{
  elapsed_time += Pclock;
  step++;
  for_each cell in R:
    emitLava(...);
  Sh <- Sh_next
  ST <- ST_next
  for_each cell in R:
    computeOutflows(...);
  for_each cell in R:
    massBalance(...);
  Sh <- Sh_next
  ST <- ST_next
  for_each cell in R:
    computeNewTemperatureAndSolidification(...);
  Sz <- Sz_next
  Sh <- Sh_next
  ST <- ST_next
  for_each cell in R:
    boundaryConditions(...);
  Sh <- Sh_next
  ST <- ST_next
  total_current_lava = reduceAdd(...);
}
```

2.1 Data Input to the Model

The input to the model is a set of files defining the model's parameters, initial conditions and external influences (lava feeding at vents). In particular, the data set provided is the following:

```
2006_000000000000.cfg

2006_000000000000_EmissionRate.txt

2006_0000000000000_Morphology.stt

2006_000000000000_RealEvent.stt

2006_000000000000_Vents.stt
```

The 2006_00000000000.cfg file contains the Sciara-fv2 parameters, while 2006_0000000000_EmissionRate.txt defines the lava feeding at vents.

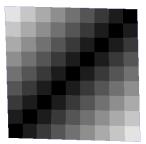


FIGURE 1: Graphical representation of the 10x10 Ascii Grid. It is based on a straightforward color mapping technique, which simply assigns the color black to the cell with the lowest value, white to the one with the highest value and grey tones to cells having intermediate values.

2006_0000000000_Morphology.stt represents the topography over which the flow develops, while 2006_00000000000_Vents.stt is the map of vents (effusion points). Eventually, the 2006_00000000000_RealEvent.stt file is the map of the real event. Note that 2006_00000000000_Morphology.stt, 2006_00000000000_Vents.stt, and 2006_00000000000_RealEvent.stt are represented in ascii format, with an header and a bi-dimensional grid of value. An example of topographic altitude map is shown below and graphically represented in Figure 1:

```
10
ncols
nrows
              10
              2487289.5023187
xllcorner
yllcorner
              4519797.0771414
              10.0
cellsize
NODATA_value -9999
9.00 8.00 7.00 6.00 5.00 4.00 3.00 2.00 1.00 0.00
8.00 7.00 6.00 5.00 4.00 3.00 2.00 1.00 0.00 1.00
7.00 6.00 5.00 4.00 3.00 2.00 1.00 0.00 1.00 2.00
6.00 5.00 4.00 3.00 2.00 1.00 0.00 1.00 2.00 3.00
5.00 4.00 3.00 2.00 1.00 0.00 1.00 2.00 3.00 4.00
4.00 3.00 2.00 1.00 0.00 1.00 2.00 3.00 4.00 5.00
3.00 2.00 1.00 0.00 1.00 2.00 3.00 4.00 5.00 6.00
2.00 1.00 0.00 1.00 2.00 3.00 4.00 5.00 6.00 7.00
1.00 0.00 1.00 2.00 3.00 4.00 5.00 6.00 7.00 8.00
0.00 1.00 2.00 3.00 4.00 5.00 6.00 7.00 8.00 9.00
```

The initial values of substates are defined as follows:

- The topographic map initializes the Sz substate.
- The vent map initializes the a vector called **vents** used for lava feeding during the simulation.
- The thickness map (if present) defines the initial values for the Sh substate; if not present, Sh is set to zero everywhere;
- The temperature map (if present) defines the initial values for the ST substate; if not present, ST is set to zero everywhere;

• The outflow substate layers Mf are initialized to zero everywhere.

Boundary conditions are very simplified and consist in setting to zero the substate values of cells belonging to the domain boundaries.

2.2 Compile and Exec

A makefile comes with Sciara-fv2 that can be used for both building and executing the program on the data sets described in the previous section. To build the executable, both the serial and the OpenMP ones, namely sciara_serial and sciara_omp, simply run the make utility in the Linux terminal:

make

and then use the following command to run the serial simulation (that must be used to asses the computational performance on the CPU) for a total of 16000 steps:

make run

or the following command to run the multi-core simulation:

```
make run_omp
```

The number of threads for the multi-core execution is set to 2. If you want to use more then 2 threads, simply edit the Makefile and change the value of the THREADS variable.

The (default) simulation produces the following output files:

```
output_2006_000000016000.cfg
output_2006_000000016000_EmissionRate.txt
output_2006_000000016000_Morphology.stt
output_2006_000000016000_SolidifiedLavaThickness.stt
output_2006_000000016000_Temperature.stt
output_2006_000000016000_Thickness.stt
output_2006_000000016000_Vents.stt
```

These Qgis application can be used to inspect most of them, namely those in the ascii grid format as raster layers. The final configuration of the system can be found in [3]. Note that the md5sum checksum is assessed based on the output_2006_00000016000_Temperature.stt output file. On the JPDM2 workstation, which runns g++ version 8.5, the checksum gives the following result:

704a4a65d1890589e952b155d53b110d

Please, note that the checksum can vary with the compiler or compiler version. If the compiler used to build the serial version is the same of the one the nvcc is based on, the checksum results of the serial and CUDA implementations should be the same.

3 The Assignment

Your goal is to develop three CUDA parallel versions of the Sciara-fv2 model, one that only uses the global memory, and two exploiting the shared memory. Please, note that even if the reference implementation is made by several files, you only have to change Sciara.cpp and sciara_fv2.cpp. In the first file, substates memory is allocated while in the second the elementary processes, the reduction and the simulation loop are defined. Indeed, you have to just use the CUDA Unified Memory to allocate the buffers in a shared memory index space between CPU and GPU, and transform in CUDA kernels the above-cited functions.

A preliminary assessment of the computational device is required in order to understand if the elementary processes to be translated in CUDA kernels require extra resources (e.g., more shared memory for the tiled implementations). You can use the CUDA Occupancy Calculator for this purpose. The calculator can therefore be used to chose the optimal CUDA block size for each kernel (remember that the CUDA grid can be different for each kernel).

You are also invited to inspect the kernels' code for optimizing it and for assessing possible flow-divergence issues (if any), and to adopt suitable countermeasures in the case. Moreover, pay attention to have coalesced access when you implement the Sciara-fv2 reduction kernel (just use the correct access pattern, as described in the Chapter 5 of our reference CUDA textbook [1]).

More details about the assignment are defined in the following sections.

3.1 Straightforward parallelization

Implement a straightforward CUDA parallel version of Sciara-fv2 using global memory only. Assess the correctness of the parallel version with respect the md5 checksum of the serial version.

3.2 Tiled parallelization with Halo Cells

Based on the straightforward parallel implementation, develop a new CUDA parallel implementation using a tiled algorithm with halo cells. Shared memory is required in this implementation. Note that, in most applications, not all the kernels need to be updated to a tiled implementation. It is a your responsibility to chose which Sciara-fv2 kernel would benefit of a tiled implementation. Assess the correctness of the developed parallel implementation with respect the md5 checksum of the serial version.

3.3 Tiled parallelization without Halo Cells

Based on the tiled parallel implementation with halo cells, develop a new CUDA parallel implementation using a tiled algorithm without halo cells

(cf. Chapter 7 of the textbook). Shared memory is also required in this implementation. Note that, in most applications, not all the kernels need to be updated to a tiled implementation. It is a your responsibility to chose which Sciara-fv2 kernel would benefit of a tiled implementation. Assess the correctness of the developed parallel implementation with respect the md5 checksum of the serial version.

3.4 Performance Assessment

Assess the performance of all the developed parallel versions in terms of speed-up with respect to the execution time of the serial implementation. If possible, assess the elapsed time of the serial implementation on a recent CPU. Try different configurations for the CUDA grid and use the CUDA occupancy calculator to better calibrate blocks and threads for each computing kernel. For each implementation and for each kernel, declare the tested grid configurations in a table and plot the best result you have obtained in a readable way, paying attention to label the axes and to write a meaningful caption. In addition, report the elapsed times of the serial and of the best executions of the developed parallel versions in a table.

3.5 Applying the Roofline Model

Define the Roofline plot for the GTX 980 GPU, for both the global and the shared memory. You can either use the ERT (Empirical Roofline Toolkit) [4] or the *gpumembench* [2] micro-benchmark¹. Then, for each of the three implemented single-GPU versions, evaluate the Arithmetic Intensity of each kernel, and assess their performance by means of nvprof. Then, put a point for each kernel in the Roofline plot and briefly comment the kernels' nature, if compute or memory bound.

3.6 Write a Report

Eventually, summarize the outcomes in a very brief report. You are free to chose the structure of the report.

For each parallel version implemented, report the best achieved results both in numerical, by means of tables, and visual terms, by means of meaningful plots. In the tables reporting the numerical data, also insert details about the CUDA grid used (how many block and how many threads per block).

Regarding the Roofline assessment, report your evaluations regarding the Arithmetic Intensity of each kernel, and plot their performance in a single plot and comment the kernels nature, if memory or compute bound.

¹Note that you need to change the NVCODE macro in the CUDA makefiles in: NVCODE

^{= -}gencode=arch=compute_52, code="compute_52" -ftz=true in order to generate the binaries for the compute architecture 5.2 only.

References

- [1] David B. Kirk and Wen mei W. Hwu. Chapter 5 performance considerations. In David B. Kirk and Wen mei W. Hwu, editors, *Programming Massively Parallel Processors (Third Edition)*, pages 103–130. Morgan Kaufmann, third edition edition, 2017.
- [2] Elias Konstantinidis and Yiannis Cotronis. A quantitative performance evaluation of fast on-chip memories of gpus. In 2016 24th Euromicro International Conference on Parallel, Distributed, and Network-Based Processing (PDP), pages 448–455, 2016.
- [3] W. Spataro, M.V. Avolio, V. Lupiano, G.A. Trunfio, R. Rongo, and D. D'Ambrosio. The latest release of the lava flows simulation model SCIARA: first application to Mt Etna (Italy) and solution of the anisotropic flow direction problem on an ideal surface. In *Procedia Computer Science*, volume 1, pages 17–26, 2010.
- [4] Charlene Yang, Thorsten Kurth, and Samuel Williams. Hierarchical roofline analysis for gpus: Accelerating performance optimization for the nersc-9 perlmutter system. *Concurrency and Computation: Practice and Experience*, 32(20):e5547, 2020.