# Introduction

Instructor: Andrei Bulatov

Email: abulatov@sfu.ca

Room: TASC 8013

Office hours (tentative):

Monday 11:00 - 12:00 (from Sep 13th) ONLINE Wednesday 11:00 - 12:00 (from Sep 22nd) ONLINE

### Teaching Assistants:

- Aditya Bhadreshkumar Panchal, email: abp3@sfu.ca
- Mona Shahsavari, email: mshahsav@sfu.ca

## Course webpage

- https://canvas.sfu.ca/courses/66056
- Common email (instructor+TAs): macm101-fall2021-d100@sfu.ca (accessible from your SFU email)

#### Remote instruction

- Lectures:
  - Mo 8:30 9:20 in AQ 3182
  - Th 8:30 10:20 in RCB Image Theater
  - Old recordings will be available online
- Tutorials:
  - Problems will be posted in advance. Try to solve them
- Office hours
  - Live through Zoom. Links will be posted
- Quizzes
  - Online on Canvas
- Midterm and final exam
  - In person

#### Course objective:

To introduce basic concepts and applications of discrete mathematics.

### Syllabus:

- Logic and Formal Reasoning
- Set Theory, Functions and Relations
- Mathematical Induction
- Combinatorics
- Number Theory

#### Textbook:

R. P. Grimaldi, *Discrete and Combinatorial Mathematics* (an Applied Introduction), Addison-Wesley, 2004.

- It is impossible to finish studying all the contents of the textbook in one semester. The contents not covered in lectures/slides are not required.
- The content and order of topics, as presented in the class, do not one-to-one correspond to any part of the book. Use of Subject Index is advised.
- In few cases the notation and terminology in the class differs from that in the book

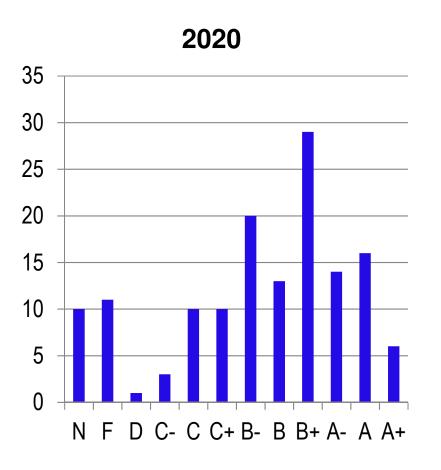
#### References:

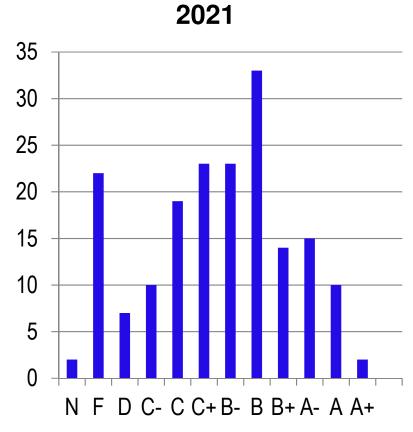
- H. Rosen, Discrete Mathematics and Its Applications,
  7/E, McGraw-Hill, 2012.
- R. L. Graham; D. E. Knuth; and O. Patashnik,
  Concrete Mathematics, Addison-Wesley, Reading, MA, 1994
- T. H. Cormen, C. E. Leiserson, R. L. Rivest, and C. Stein, *Introduction to Algorithms*, 2nd Edition, MIT Press, Cambridge, MA, 2001.
- G. Andrews, Number theory, Saunders or Dover Publications, Inc.
- H. Enderton, A Mathematical Introduction to Logic, Harcourt/Academic Press, 2001

# Grading:

- 12 Tutorials (12 × 0.5%)
- 10 Assignments (10 × 2%)
- 4 Quizzes (4 × 8%)
- **1** Midterm 12%
- 1 Final Exam 30%

#### Previous results:





# **Prerequisites**

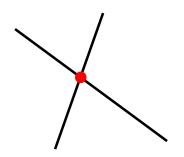
- Not much of specific knowledge
- Some general knowledge is needed, as there will be examples
- Modest math erudition (e.g., 5th Euclid's postulate, see next slide)
- Basics

$$2 \times 2 = 4$$

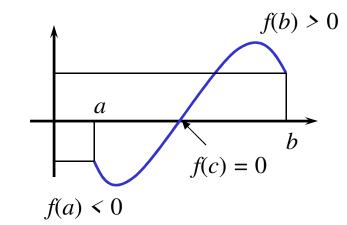
$$7 \times 8 = 55$$

# **Two Mathematics**

- Continuous Mathematics
  - Fifth Euclid's Postulate



Intermediate value theorem



# **Continuous Mathematics (cntd)**

Laws of Physics

$$\vec{F} = m \frac{d^2X}{dt^2}$$
 Newton's second law of motion

$$\nabla \times \mathbf{E} = \frac{\partial \mathbf{B}}{\partial t}$$
 Maxwell's law of electromagnetism

Disciplines: geometry, calculus, differential equations, topology, ...

Applications: physics, engineering, astronomy, ...

#### **Discrete Mathematics**

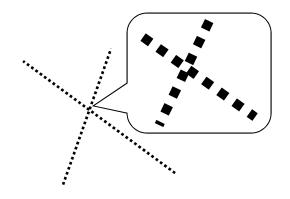
- Discrete Mathematics comprises all branches of mathematics that do not use the idea of continuity.
- `Formal' definition (Wikipedia):

**Discrete mathematics**, sometimes called **finite mathematics**, is the study of mathematical structures that are fundamentally discrete, in the sense of not supporting or requiring the notion of continuity. Most, if not all, of the objects studied in finite mathematics are countable sets, such as the integers.

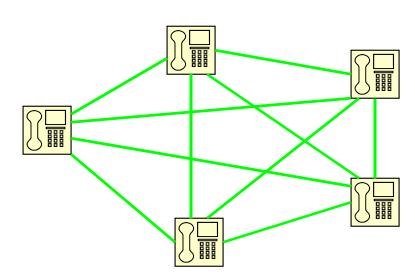
For contrast, see continuum, topology, and mathematical analysis

# **Discrete Mathematics (cntd)**

- Removing continuity
  - Discrete fifth Euclid's Postulate (???)

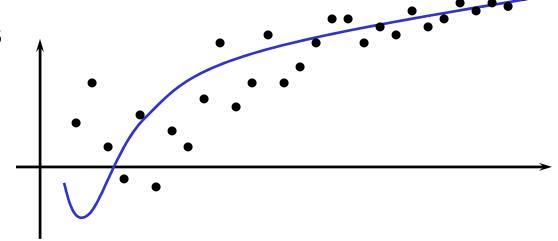


Graphs



# **Discrete Mathematics (cntd)**

Asymptotics



Properties of a discrete objects are `approximated' using a continuous function

Laws of discrete mathematics:

$$((\forall x F(X) \rightarrow G(X)) \land F(a)) \rightarrow G(a)$$

The rule of universal specification

$$X^n + Y^n = Z^n$$
 does not hold for any  $n > 2$  and integer  $X$ ,  $Y$ ,  $Z$  Great Fermat's Theorem

# **Topics in DM**

- Wikipedia says that Discrete mathematics usually includes:
  - logic a study of reasoning
  - set theory a study of collections of elements
  - number theory
  - combinatorics a study of counting
  - graph theory
  - algorithmics a study of methods of calculation
  - information theory
  - the theory of computability and complexity a study on theoretical limitations on algorithms ...
  - algebra a study of algebraic systems (Bulatov)
  - discrete probability theory (Grimaldi)

# This is too much for us!!

# DM at SFU:

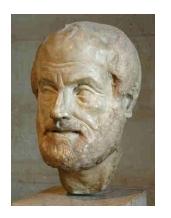
MATH-232	Elementary linear algebra	CMPT-477	Introduction to formal
CMPT-413	Computational linguistics		verification
CMPT-379	Principles of compiler design	CMPT-705	Design and analysis of
CMPT-384	Symbolic computing		algorithms
CMPT-307	Data structures and algorithms	CMPT-706	Parallel algorithms
<b>CMPT-308</b>	Computability and complexity	CMPT-710	Computational complexity
CMPT-405	Design and analysis of	CMPT-725	Logical methods in
	computing algorithms		computational intelligence
CMPT-406	Computational geometry	CMPT-813	Computational geometry
CMPT-407	Computational complexity	CMPT-815	Algorithms of optimization
CMPT-408	Theory of computer networks /	CMPT-816	Theory of communication
	communications		networks
MACM-300	Introduction to formal languages	CMPT-721	Knowledge representation
	and automata		and reasoning
MACM-401	Symbolic computation	CMPT-814	Algorithmic graph theory
	Symbolic computation	CIVII 1-014	Algorithmo graph theory

# Our goal

is to learn basic concepts and terminology that provide basis and common language for those and many other courses.

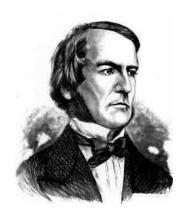
# Logic

Formal logic, syllogisms



Aristotle 384 - 322 B.C.

Mathematical logic, formal reasoning



George Boole 1815 - 1864

 Computational logic, formal verification



Pentium FDIV bug 1994

 Other applications: artificial intelligence, robotics, software verification, automated theorem proving, ...

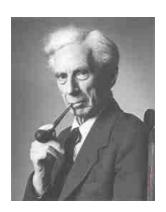
# **Set theory**

Naïve set theory



Georg Cantor 1845 - 1918

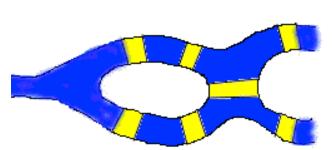
Axiomatic set theory

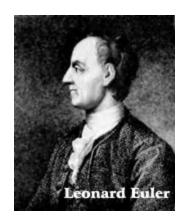


Bertrand Russell 1872 - 1970

# **Graphs**

Toy graph theoryKonigsberg 7-bridge problem





Leonard Euler 1707 - 1783

- Other applications: modeling of nearly everything,
  electric circuits, networking, linguistics, data storage, coding
  theory, games, scheduling, combinatorial algorithms, ...
- One more face



Paul Erdös 1913 - 1996

# **Number Theory**

Arithmetic (Arithmetica)

Number theory

Algebraic geometry

?





Diophantus 200 - 284

Pierre de Fermat 1608 - 1672

Andrew Wiles 1953 - ?

Other applications: cryptography