Game Design Document

Fill up the Following document

1. Write the title of the game?
2. What is the goal of the game?

To see how good your decision making is.

1. Write a brief story of your game?

You are a person who overcomes a lot of people in your life. This game shows you different people you encounter in your life. You get 2 options, option 1: to help the person, 2: to ignore the person and continue moving. Your score increases if you choose the right option and help the other person.

1. Which are the playing characters of this game?

* Playing characters are the ones which respond to the user based on the input from the user
* Cars, monkeys, dinos, wizards etc, are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Your name | Can choose options and perform tasks according to the task given |
| 2 |  |  |
| 3 |  |  |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

1. Which are the Non Playing Characters of this game?

* Non Playing characters are the ones which don't have an action or a behaviour when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc are non playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Tom | Ask’s for help to PC |
| 2 | Harry | Second person to ask for help to PC |
| 3 | Megan | Third person to ask for help to PC |
| 4 |  |  |
| 5 |  |  |
| 6 |  |  |
| 7 |  |  |
| 8 |  |  |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper,
* Add images of scenes of the game to show each of the playing and non-playing characters at least once.

How do you plan to make your game engaging?

The pc has to go for his job, he doesn’t have a lot of time to help these people. So the PC has to decide accordingly whether to help the NPC or not. The score of the PC is based upon his decisions. The PC may get fired from his job if he’s late to his job.