## Regular expressions over an alphabet ∑

- Algebraic expressions defined recursively
- Each regular expression R denotes a language L(R)

#### Regular expressions are:

- ε, φ and a for any a ∈ ∑ are regular expressions. These are Basic or Elementary Regular expressions.
  Moreover we have regular expressions defined recursively.
- 2) If R is a R.E. then (R) is also a R.E. denoting L((R)) = L(R).
- 3) If R is a R.E. R\* is a R.E. denoting (L(R))\*.
- 4) If R1, R2 are R.E. then R1 + R2 is also a R.E. denoting L(R1) U L(R2).
- 5) If R1, R2 are R.E. then R1 . R2 or R1 R2 is a R.E. denoting L(R1) L(R2).

Any expression is a R.E. if it is obtained from elementary R.E.'s by a finite number of applications of \*,. and +. Prrecedence is \*, . followed by + and can be altered by ().

Theorem: Every regular expression denotes a regular language.

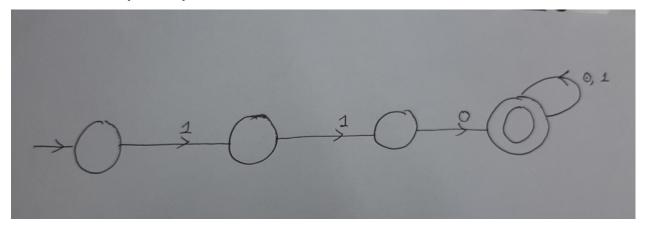
Proof: Every elementary R.E. clearly denotes a regular language by simple construction of the corresponding DFA's. By closure properties of regular languages, the theorem follows.

Conversion of R.E. R to ε-NFA

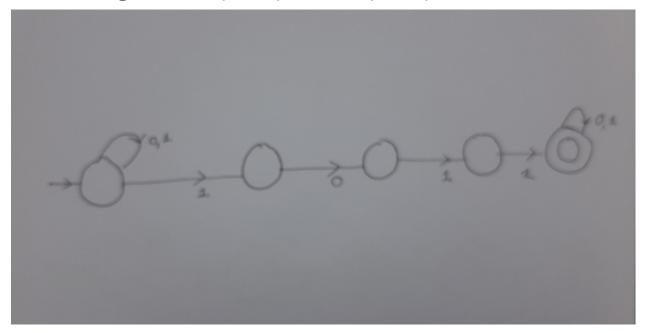
The elementary R.E.'s present in R are first converted and then are combined using prescriptions of combining the respective  $\varepsilon$ -NFA's.

Design R.E. and convert to  $\varepsilon$ -NFA

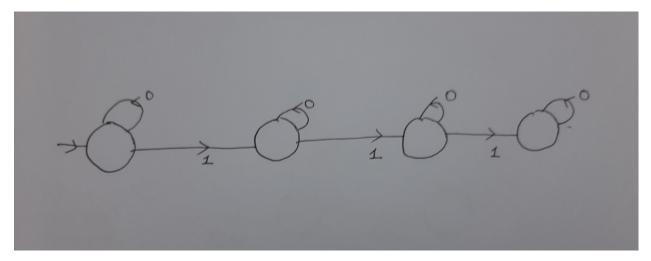
Set of all strings that begin with 110
 110(0+1)\*



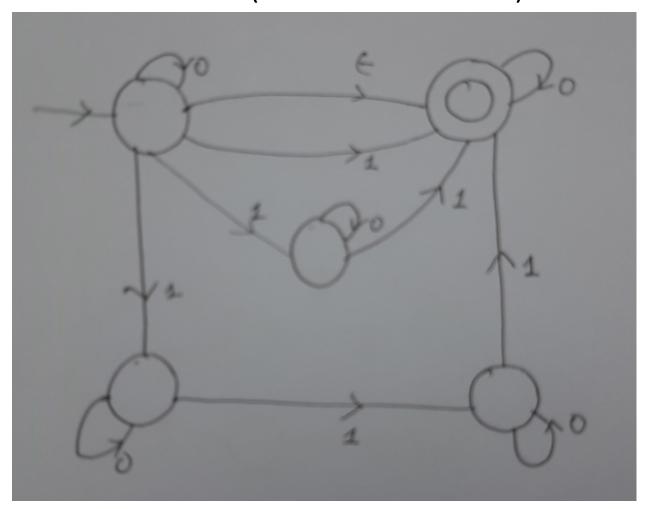
2) Substring 1011 (0+1)\*1011(0+1)\*



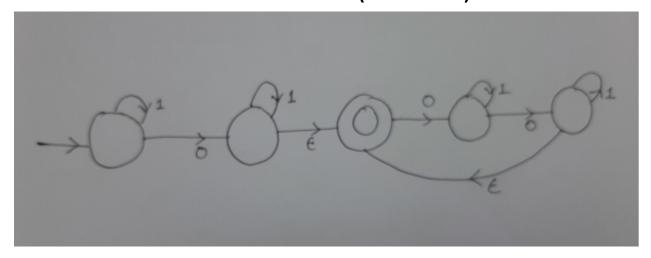
3) Exactly 3 1's 0\*10\*10\*10\*



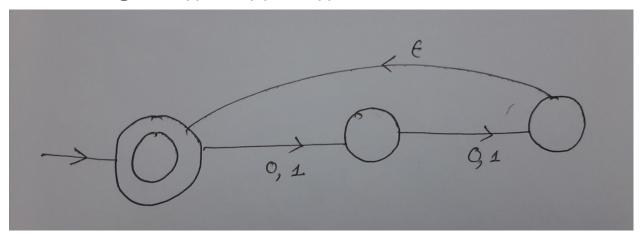
4) At most 3 1's  $0^* + 0^*10^* + 0^*10^*10^* + 0^*10^*10^*10^* = 0^*(\epsilon + 1 + 10^*1 + 10^*10^*1)0^*$ 



- 5) At least 3 1's HW
- 6) Number of 0's odd 1\*01\*(01\*01\*)\*



- 7) Number of 0's 1 mod 3 HW
- 8) Start and end with the same symbol HW
- 9) Even length ((0+1)(0+1))\*



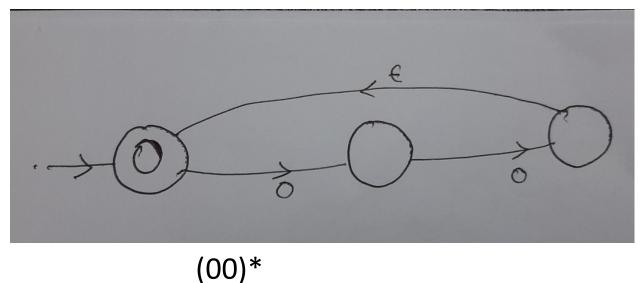
10) Odd length HW

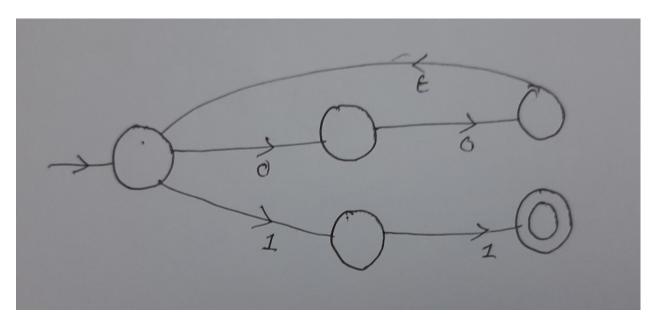
## Describe the language:

- 1) 1\*(011\*)\* every 0 followed by at least one 1
- 2)  $1*(011*)*(0+\epsilon)$  HW
- 3) (0+1)(0+1)((0+1)(0+1)(0+1))\* HW
- 4) (0+10+11)(0+1)\* start with 0 or start with 1 and length at least 2.

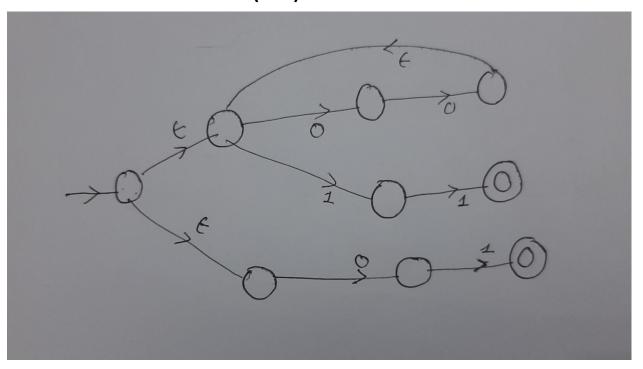
#### Convert to ε-NFA

1) ((00)\*11+01)\*

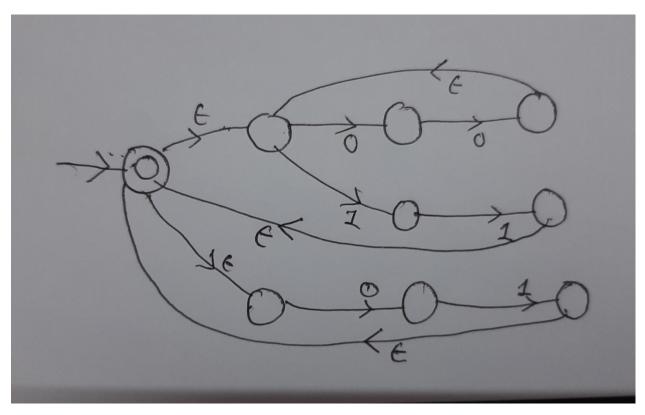




(00)\*11

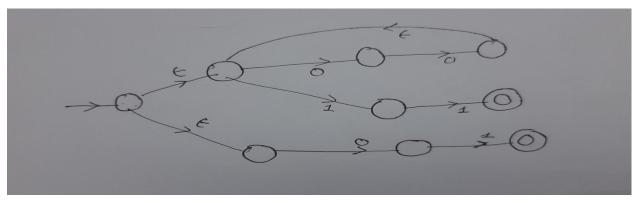


(00)\*11+01

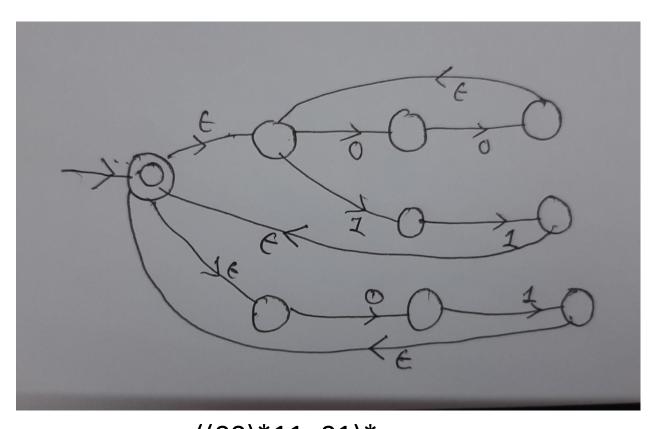


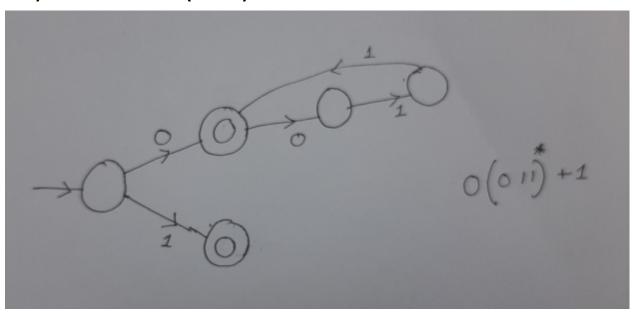
((00)\*11+01)\*

## One can cut down the steps. Thus

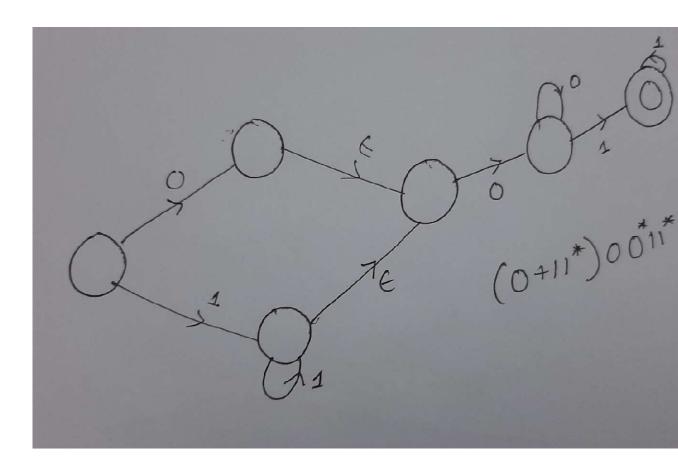


(00)\*11+01

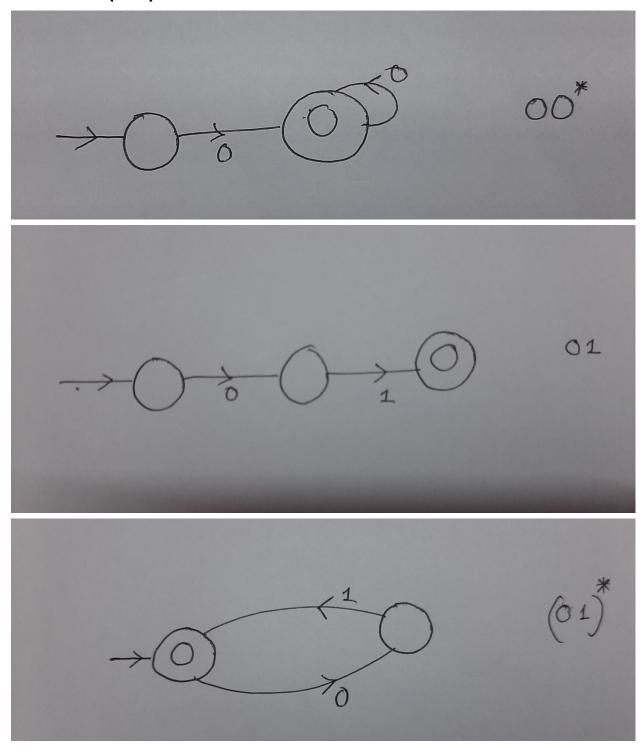


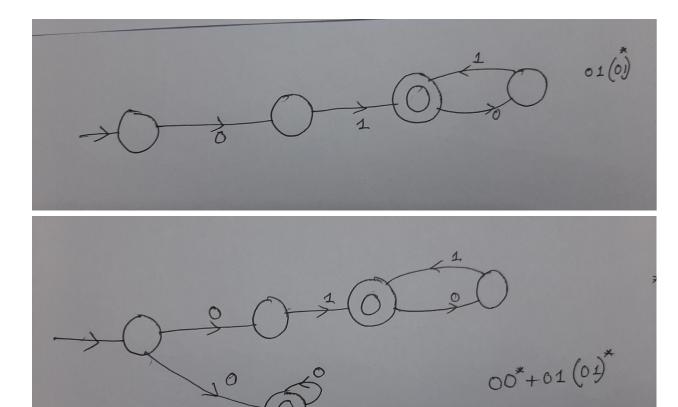


# 2) (0+11\*)00\*11\*



# 3) 00\*+01(01)\*





## Regular expression identities:

1) 
$$\phi + R = R + \phi = R$$

2) 
$$\phi R = R\phi = \phi$$

3) 
$$\varepsilon R = R\varepsilon = R$$

4) 
$$\varepsilon^* = \varepsilon$$
,  $\phi^* = \varepsilon$ 

5) 
$$R + R = R, R*R* = R*, RR* = R*R, L(RR*) = R*$$

6) 
$$\varepsilon + RR^* = R^* = \varepsilon + R^*R$$

7) 
$$(PQ)*P = P(QP)*$$

8) 
$$(P+Q)^* = (P^*Q^*)^* = (P^* + Q^*)^*$$

9) 
$$P+Q=Q+P,(P+Q)R=PR+QR,R(P+Q)=RP+RQ$$

Arden's Theorem : The equation R = Q + RP has a solution  $R = QP^*$  where P,Q, and R are regular expressions. The solution is unique provided  $\epsilon$  is not in P.

For the proof of the first part we put R=QP\* in the equation.

LHS = 
$$QP^*$$

RHS = Q + QP\*P = Q(
$$\epsilon$$
 + P\*P) = QP\*

Hence R=QP\* is a solution.

The proof of the second part is advanced.

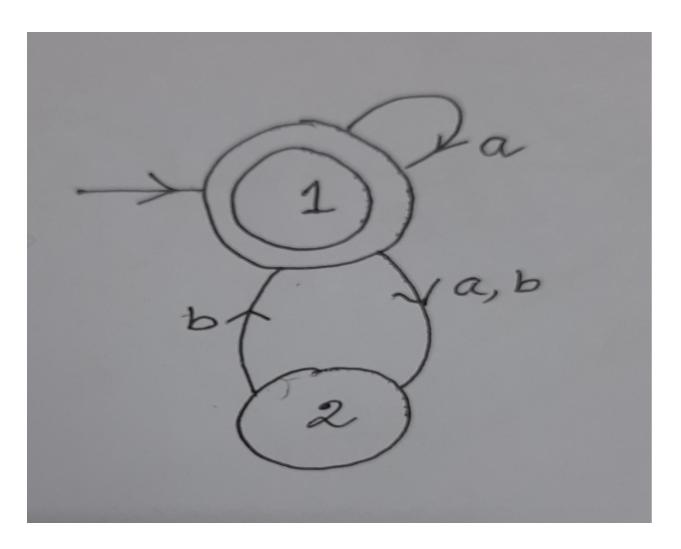
In conversion of an  $\epsilon$ -NFA to a regular expression the second part is not needed. So we don't have to check whether  $\epsilon$  does not belong to P.

Method of conversion of an  $\varepsilon$ -NFA to a R.E. :

Let R<sub>i</sub> be the R.E. for the set of strings that take the automaton from the start state to the state i. From the transition diagram/table we write down equations for the R<sub>i</sub>'s and solve them by repeated applications of Arden's Theorem. Finally the required R.E. is obtained as

$$R = \sum_{i \in F} R_i$$

Example 1



$$R_1 = \varepsilon + R_1 a + R_2 b \tag{1}$$

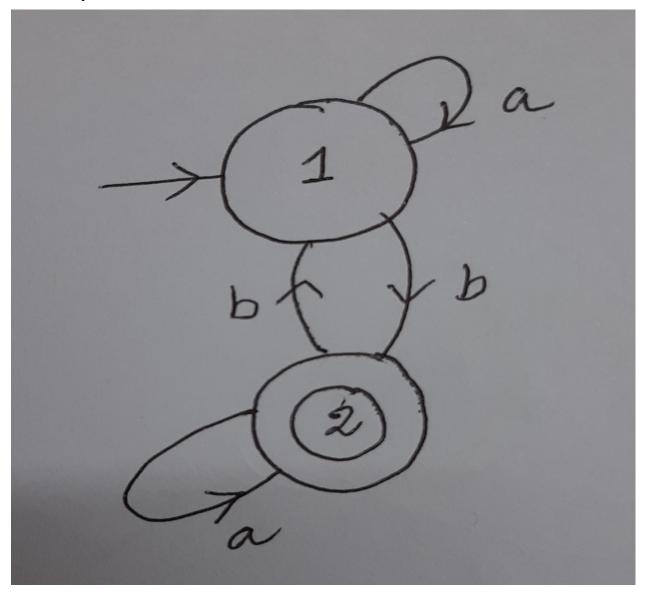
$$R_2 = R_1 (a + b)$$
 (2)

Putting (2) in (1)

$$R_1 = \varepsilon + R_1 a + R_1 (a + b) b = \varepsilon + R_1 (a + (a + b)b)$$

Using Arden's Theorem  $R_1$ =(a+(a+b)b)\* which is the required regular expression.

## Example 2



$$R_1 = \varepsilon + R_1 a + R_2 b \tag{1}$$

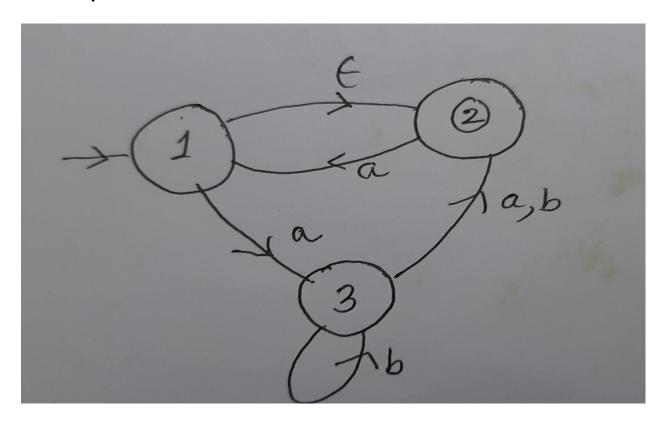
$$R_2 = R_1 b + R_2 a$$
 (2)

Using Arden's Theorem in (1)  $R_1 = (\varepsilon + R_2b)a^*$  (3)

Putting this in (2)  $R_2=(\varepsilon+R_2b)a*b+R_2a=a*b+R_2(ba*b+a)$ . Using Arden's Theorem

 $R_2=a*b+(ba*b+a)*$  which is the required R.E.

## Example 3



$$R_1 = \varepsilon + R_2 a \tag{1}$$

$$R_2 = R_1 + R_3 (a + b)$$
 (2)

$$R_3 = R_1 a + R_3 b$$
 (3)

From (3) using Arden's Theorem and using (1)

$$R_3 = R_1 a b^* = (\varepsilon + R_2 a) a b^*$$
 (4)

Putting (4) in (2) and using (1)

 $R_2=\epsilon+R_2a+(\epsilon+R_2a)ab^*(a+b)=\epsilon+ab^*(a+b)+R_2(a+ab^*(a+b))$ . Using Arden's Theorem we get the required R.E.  $R_2=(\epsilon+ab^*(a+b))(a(\epsilon+ab^*(a+b)))^*$  HW

