

How to make the best use of Live Sessions

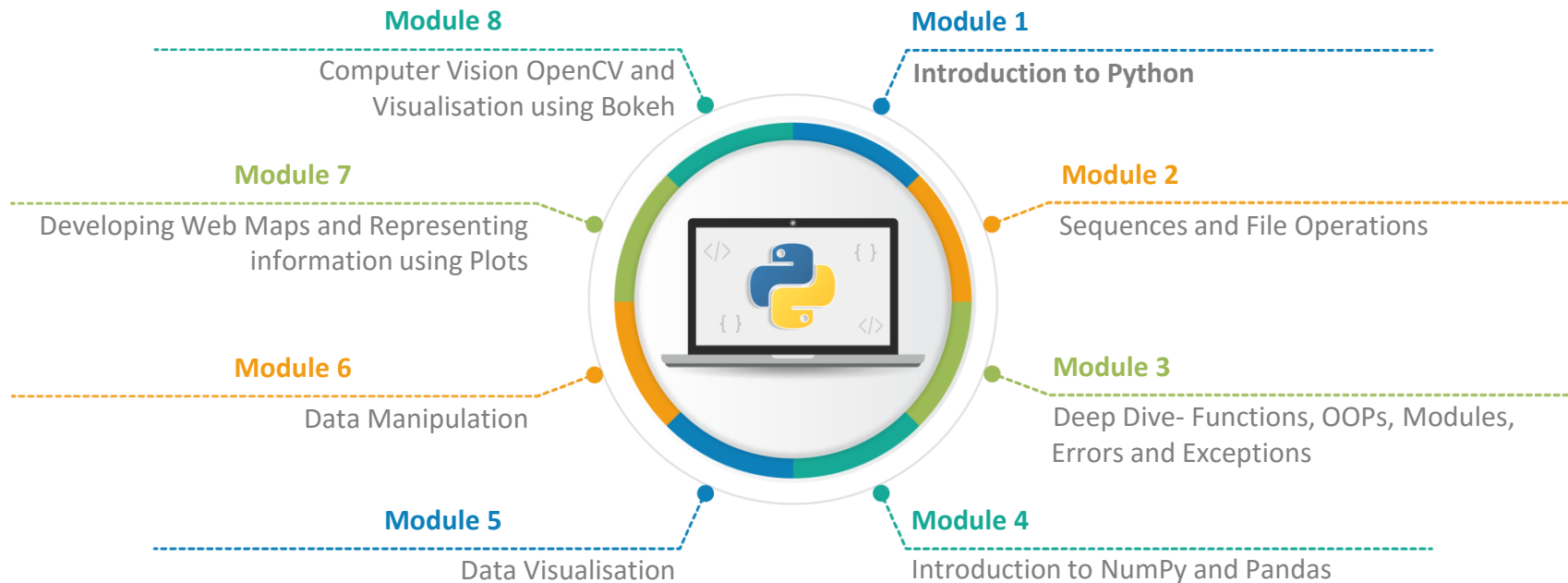
- Please login on time
- Please do a check on your network connection and audio before the class to have a smooth session
- All participants will be on mute, by default. You will be unmuted when requested or as needed
- Please use the “Questions” panel on your webinar tool to interact with the instructor at any point during the class
- Ask and answer questions to make your learning interactive
- Please have the support phone number (US : 1855 818 0063 (toll free), India : +91 90191 17772) and raise tickets from LMS in case of any issues with the tool
- Most often logging off or rejoining will help solve the tool related issues

edureka!



Python Programming Certification Course

Course Outline



edureka!



Introduction to Python

Objectives

After completing this module, you should be able to:

- Define Python
- Understand the need of Programming
- Know why to choose Python over other languages
- Setup Python environment
- Understand Various Python concepts – Variables, Data Types Operators, Conditional Statements and Loops
- Illustrate String formatting
- Understand Command Line Parameters and Flow control



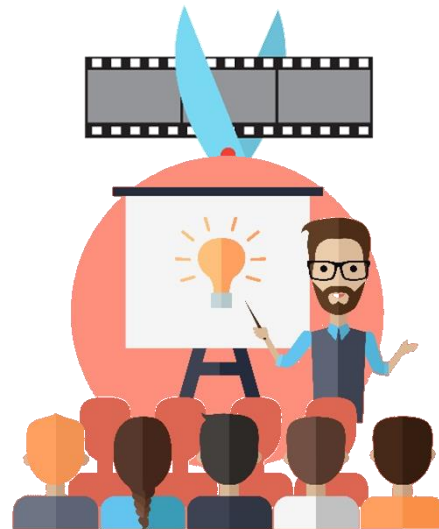


Course Management System

John's job is to film and edit courses for a website



John

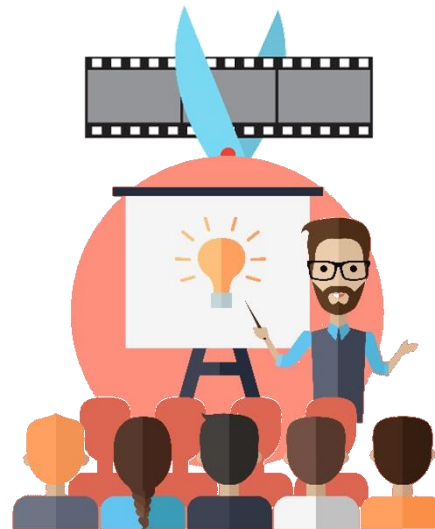


Course Management System

John films and edits courses for a website



John



Course Management System

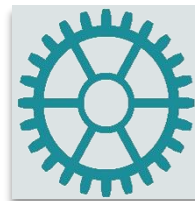
In the process of preparing a course, John needs to deal with many different files



Video Files



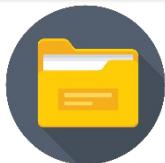
Audio Files



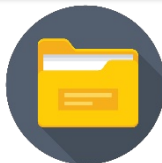
Motion Graphics

He creates a set of folders to organize these materials by course, lesson and type of file

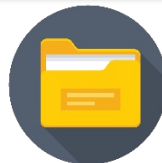
Physics



Chemistry



Maths



Course Management System – Problem Statement



John wants something to automate this task, and save a lot of time



Creating these folders take a lot of time

He was creating these folders manually



Physics



Chemistry



Maths



Hospital Management System

Annie is a receptionist in a hospital

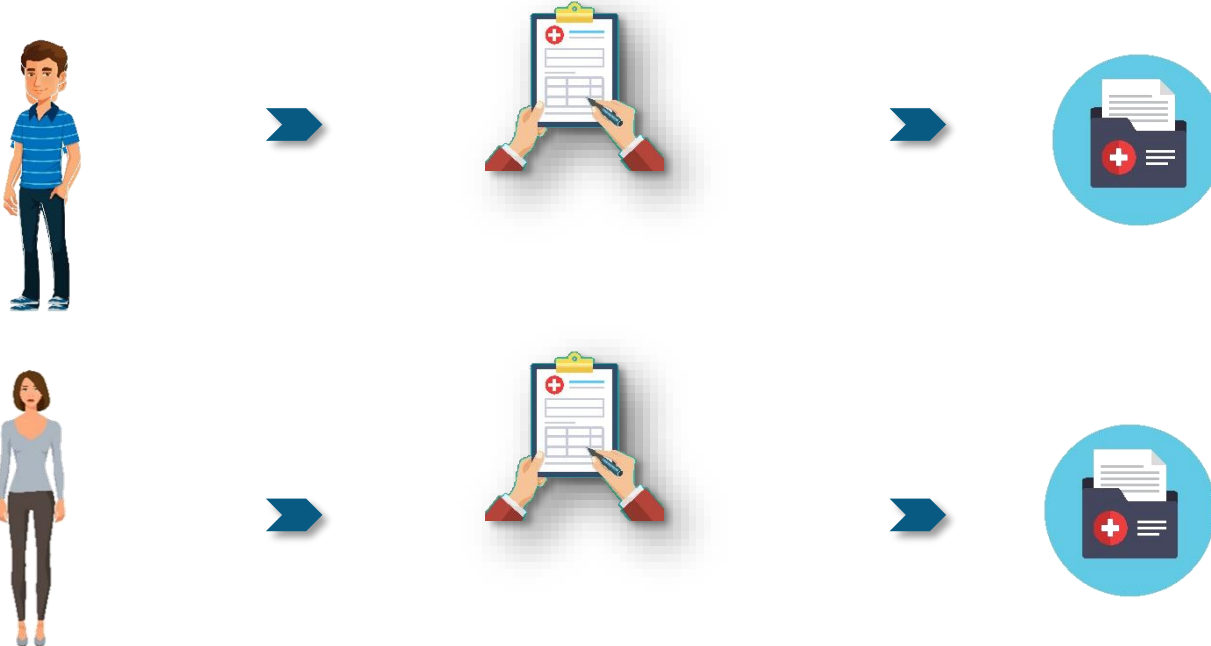


Annie



Hospital Management System – Problem Statement

She has to give the hard copy of every report to the respective patient



Hospital Management System

She wants to create a system which will link every patient's report to their given Aadhar Card Number



Annie





Now, I will tell
you how John
and Annie solved
their problems

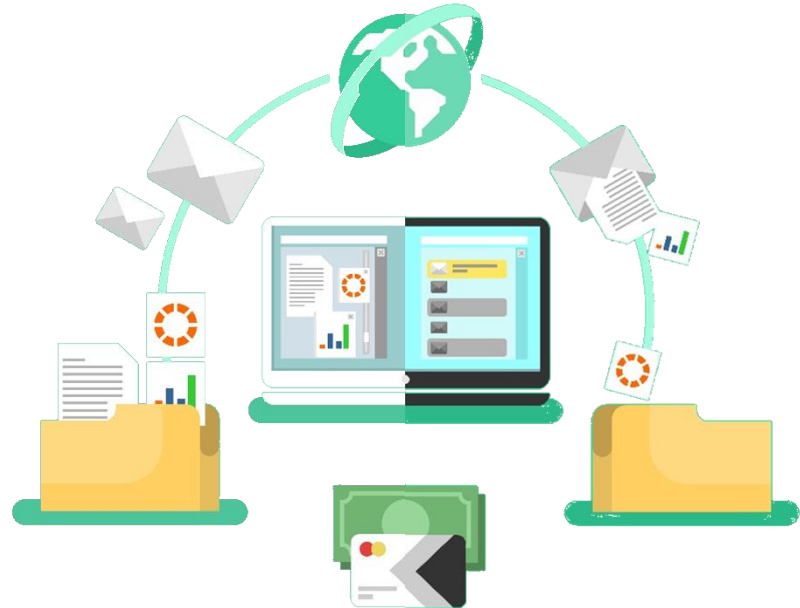


Solution - 1

John learnt programming and designed a system, which automatically creates folders, name of the course, number of lessons at the end of the course



John



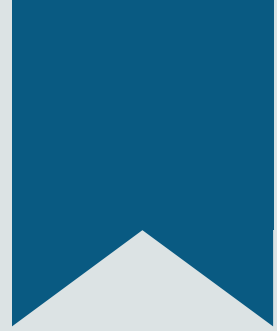
Solution - 2

Annie wrote a *Program* to design a system in which a patient has to enter his/her Aadhar Card Number and reports will be linked to this number



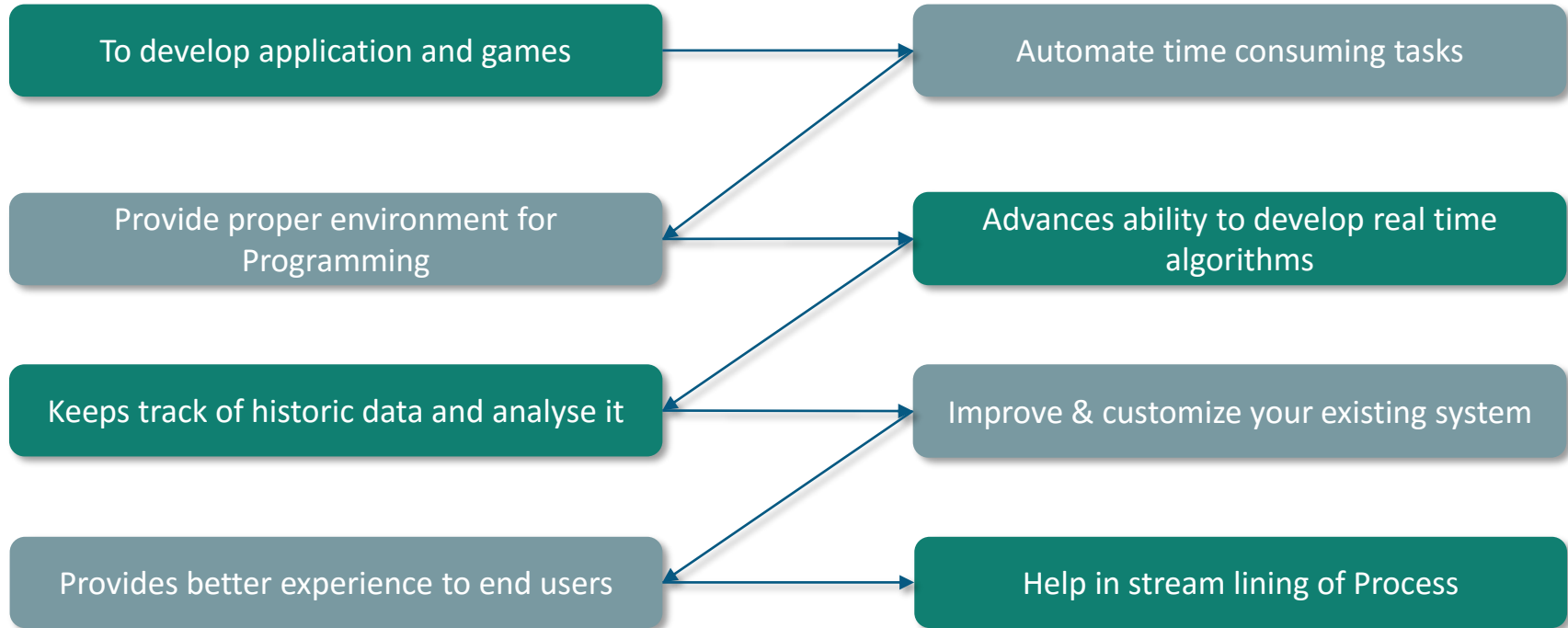
Annie





The Necessity of Programming

Necessity of Programming



Advantages of Programming

Without Computer Programs	With Computer Programs
Communicate with others: 3-4 days for sending a letter to some one even in the same district and it costs money	Less than 1-minute to send an email to any place in the world at no cost
Booking Railway Tickets: Stand in really long queues and reserve railway tickets only for the quota of that station. Even if other stations quota is not filled, we can not reserve the tickets. Can only book tickets from that station and can not book return tickets	Can book tickets from anywhere to anywhere, sitting at home
Sending money from parent to the child studying in a college: This involves the parent going to the bank for the DD, send it to the student by post, student submitting the DD in the bank, wait for the DD to clear and withdraw the money by showing the passbook and filling an withdrawal form	The money transfer is almost instant and money can be withdrawn from any ATM
Seat allocation in engineering college: Go to the counseling center far away from your town, wait for hours together for your turn, but make the decision of which college and branch to choose in less than 5 minutes	Have lots of time to research the colleges, decide upon the colleges and branches, review them multiple people and submit it online with peace of mind



Different Programming Languages



C++



Matlab



HTML



Python



Scala

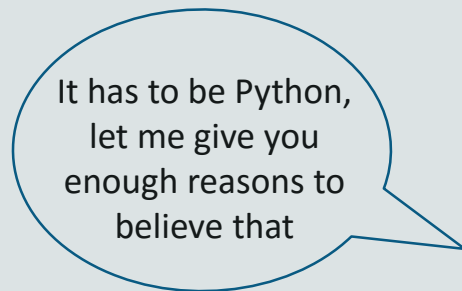
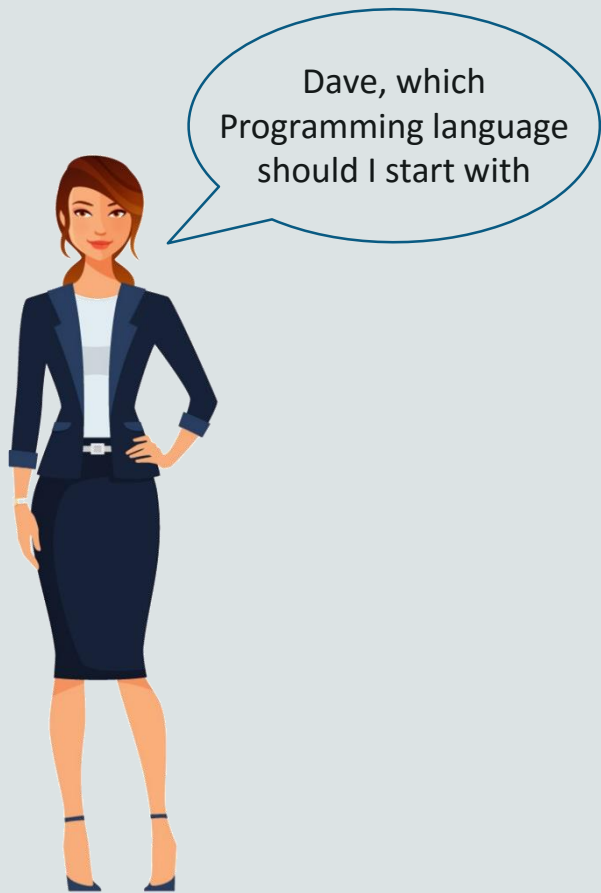
Scala



Java



PHP



Why Python?

Simple and Easy to Learn

Python is simple and easy to learn, read & write



Free and Open Source

Python is an example of a FLOSS (Free/Libre and Open Source Software) which means one can freely distribute copies of this software, read it's source code, modify it, etc.

Why Python?

High-level Language

One does not need to bother about the low-level details like memory allocation, etc. while writing Python script



```
a=3  
b=5  
sum=a+b  
print(sum)
```

compile



```
0100101011011  
0111011000011  
0110110101100  
1010101011010
```



Portable

Supported by many platforms like Linux, Windows, FreeBSD, Macintosh, Solaris, BeOS, OS/390, PlayStation, Windows CE, etc.

Why Python?

Supports different Programming Paradigm

Python supports procedure-oriented programming as well as object-oriented programming



Procedure
Oriented



Object
Oriented

C/C++

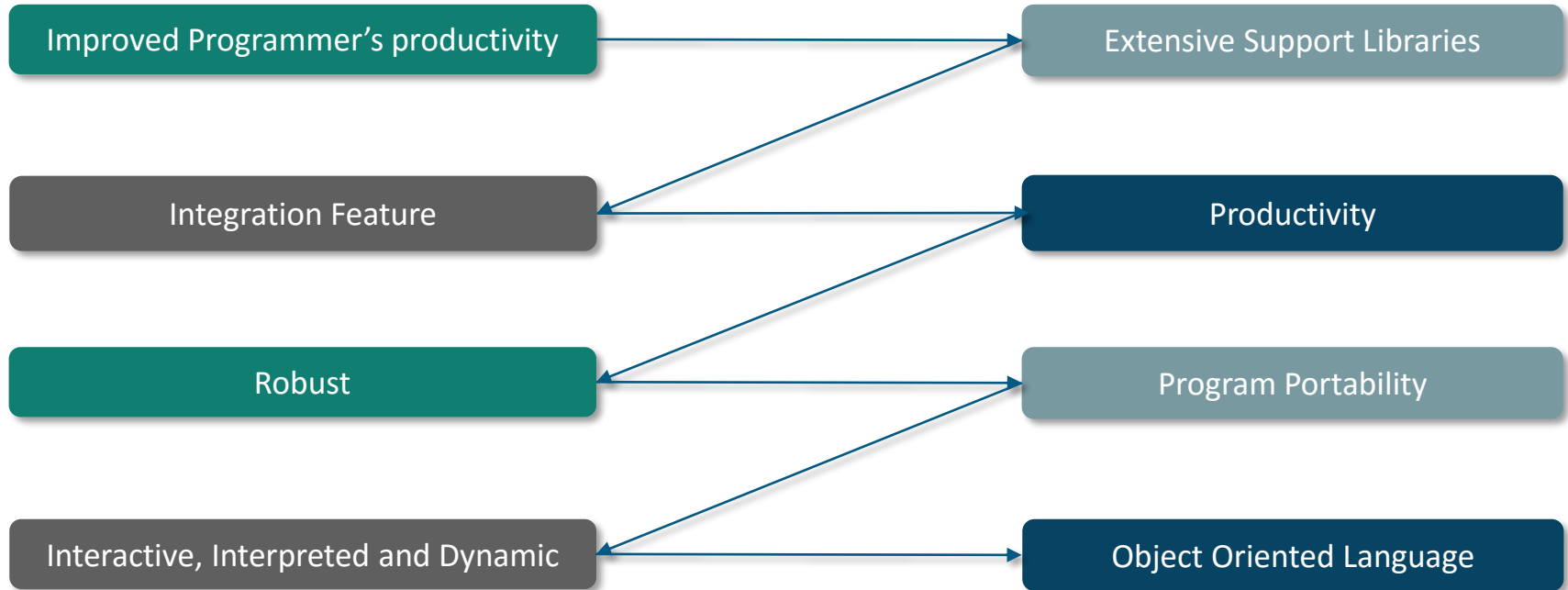


Extensible

Python code can invoke C and C++ libraries, can be called from and C++ programs, can integrate with Java and .NET components



Why Python?





Python is also
widely used by a lot
of companies,
including many big
players



Who is using Python?

The popular YouTube video sharing system is largely written in Python



Google makes extensive use of Python in its web search system



Dropbox storage service codes both its server and client software primarily in Python



The Raspberry Pi single-board computer promotes Python as its educational language



COMPANIES USING PYTHON



BitTorrent peer-to-peer file sharing system began its life as a Python Program



NASA uses Python for specific Programming Task



The NSA uses Python for cryptography and intelligence analysis

NETFLIX

Netflix and Yelp have both documented the role of Python in their software infrastructures



Now, the best part
about Python - it's
Applications



Python Applications





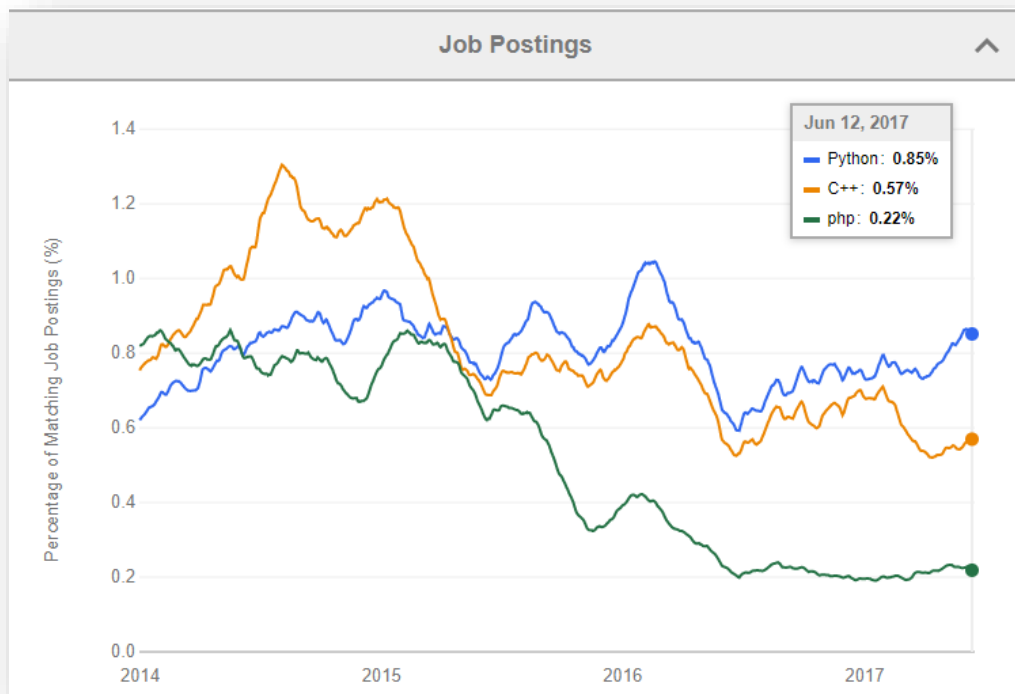
Are there enough
jobs in the market
for Python related
roles?

Let me answer
that with a few
statistics

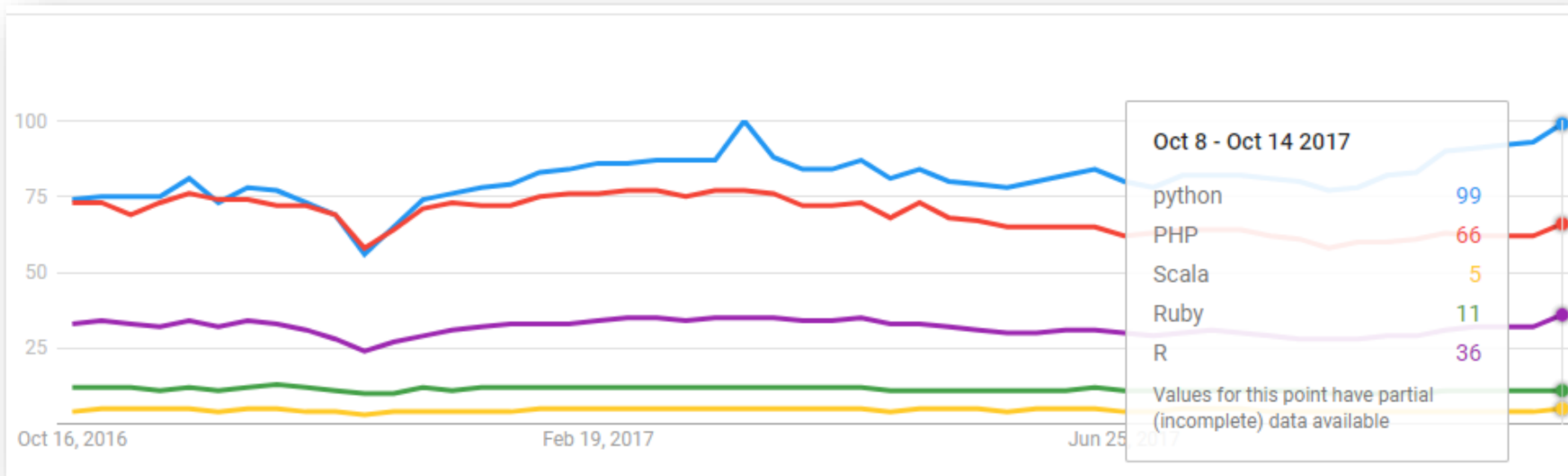


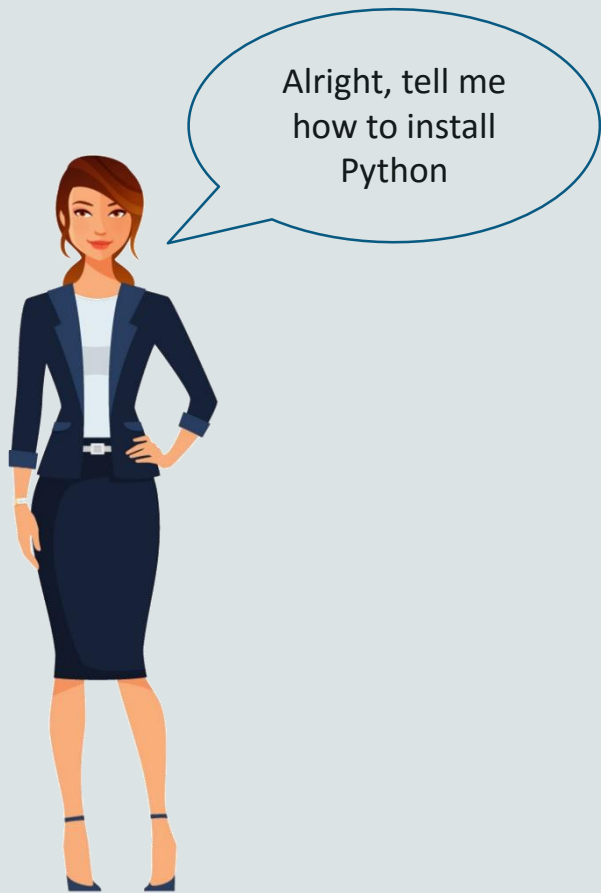
Job Trends

Job trends from Indeed.com shows remarkable increase in the demand of Python related jobs



Python Graph on Google Trends

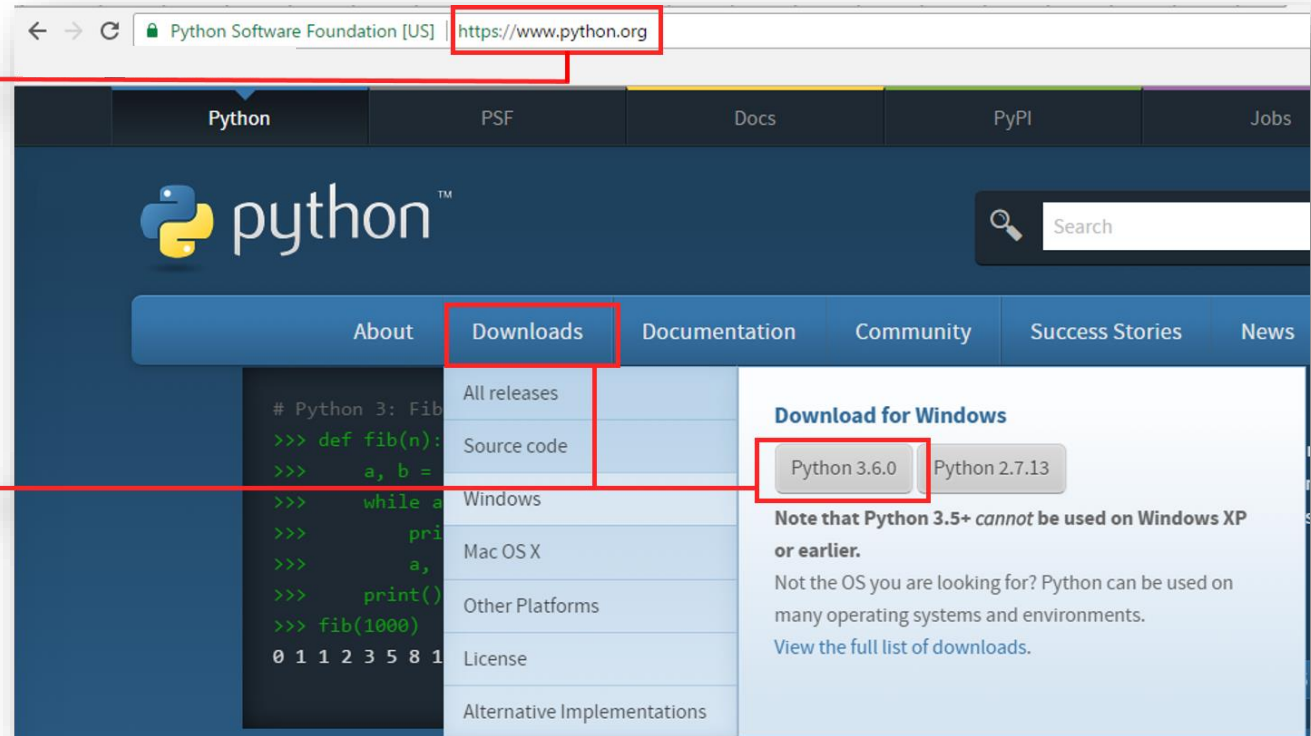




Python Installation

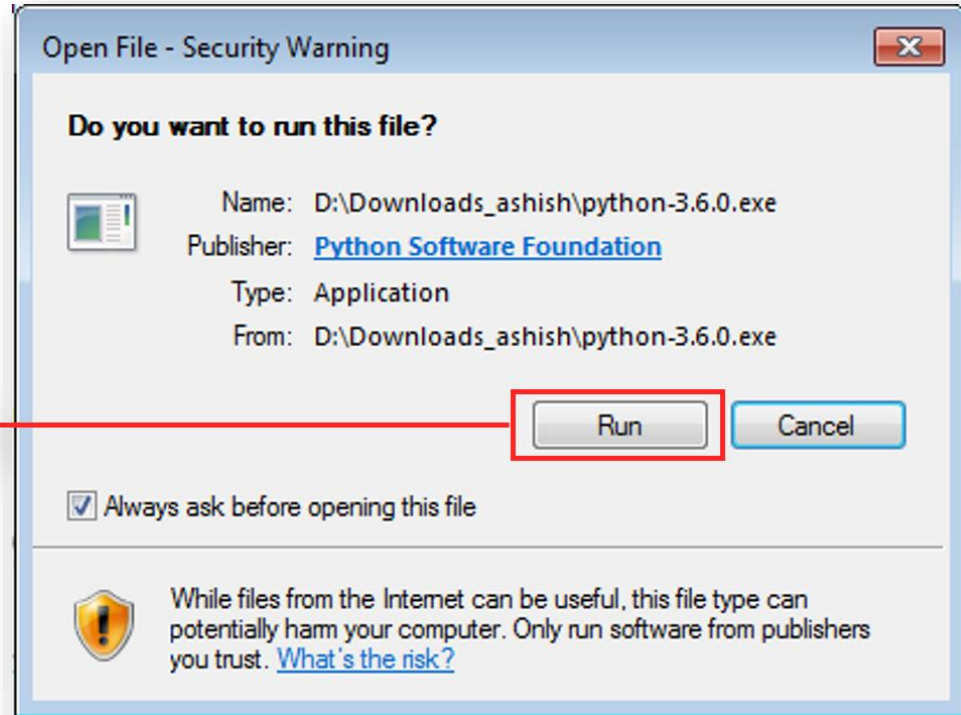
1 Go to www.python.org

2 Under [Downloads](#) tab, select the latest Python version for [Windows](#)



Python Installation

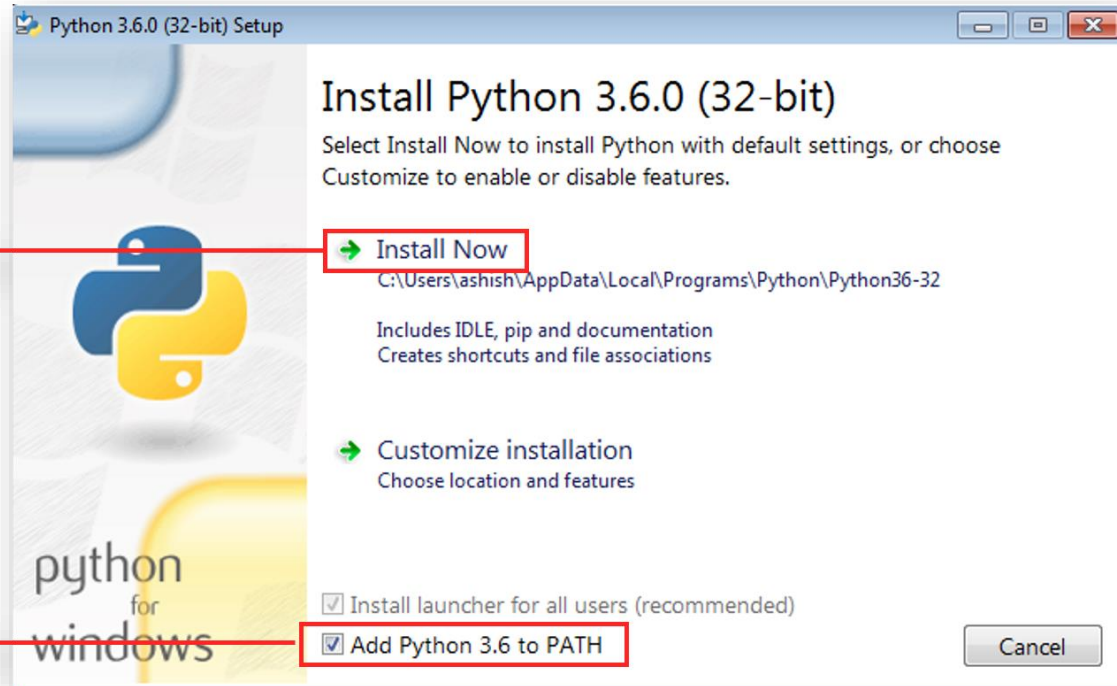
3 Open the installer and click on Run



Python Installation

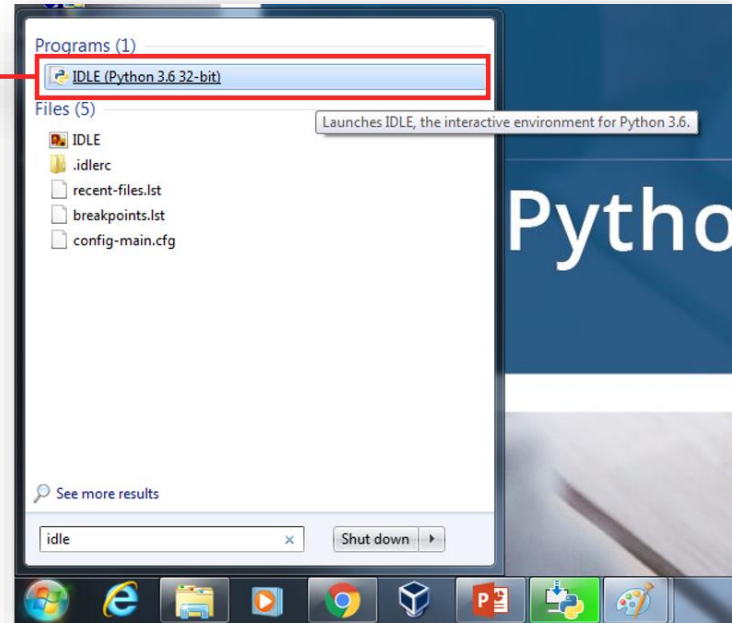
5 Click on Install Now

4 Select 'Add Python 3.6 to PATH'



Python Installation

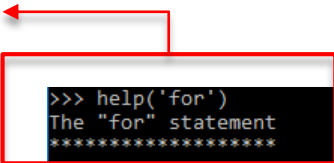
- 6 Start IDLE which is a Python GUI & start scripting





Python Interpreter

Python Interpreter

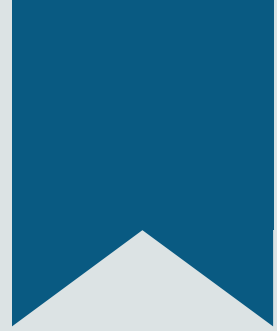
- Python Interpreter is a program that reads and executes code
- This includes source code, pre-compiled code and scripts
- Example: **help('for')** 

```
>>> help('for')
The "for" statement
*****
```

```
The "for" statement is used to iterate over the elements of a sequence
(such as a string, tuple or list) or other iterable object:
```

```
for_stmt ::= "for" target_list "in" expression_list ":" suite
            ["else" ":" suite]
```

```
The expression list is evaluated once; it should yield an iterable
object. An iterator is created for the result of the
"expression_list". The suite is then executed once for each item
provided by the iterator, in the order of ascending indices. Each
item in turn is assigned to the target list using the standard rules
for assignments, and then the suite is executed. When the items are
exhausted (which is immediately when the sequence is empty), the suite
in the "else" clause, if present, is executed, and the loop
terminates.
```

Getting Started

Getting Started With Python in Command Prompt

Write "python" on command prompt for automatic installation of all packages. Once this is done, you can write your code

```
C:\Users\Saurabh\AppData\Local\Programs\Python>cd Python35  
C:\Users\Saurabh\AppData\Local\Programs\Python\Python35>python  
Python 3.5.2 (v3.5.2:4def2a2901a5, Jun 25 2016, 22:18:55) [MSC v.1900 64 bit (AMD64)] on win32  
Type "help", "copyright", "credits" or "license" for more information.  
>>>
```

Comments and Literals

Comments: Any text to the right of the # symbol is mainly used as notes for the readers. Statements on right side of # does not get executed. It is intended to give more information about the code

- **Bulk Comments:** Enclose the code in triple quoted strings (""")
- **Literal Constants:** Any number or character, or set of characters



```
1 # Comment
2
3 '''
4 Bulk Comments
5 Multi-line Comment
6 '''
7
8 2
```

Indentation



No braces to indicate blocks of code for class and function definitions or flow control



Blocks of code are denoted by line indentation, which is rigidly enforced

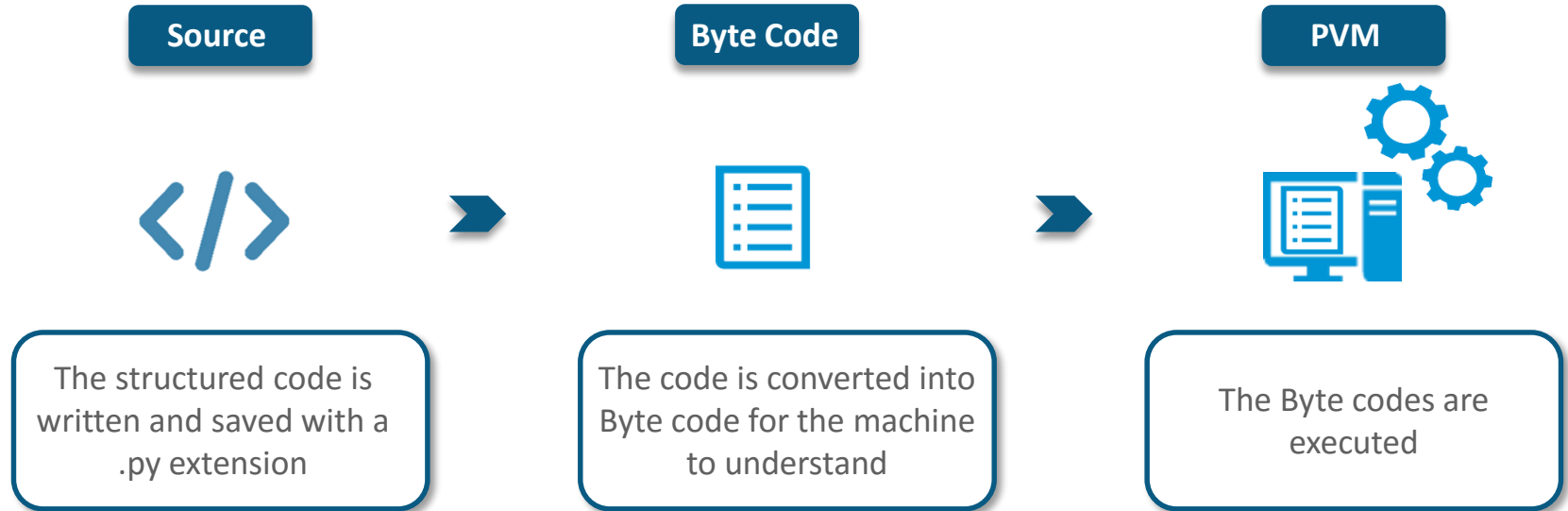


The number of spaces in the indentation is variable, but all statements within the block must be indented the same amount



Leading whitespace at the beginning of a logical line is used to compute the indentation level of the line, which in turn, is used to determine the grouping of statements

Python Code Execution





Demo: Writing a “Hello World” Program

Output

Every character in Python should be enclosed within single or double quotes

Output after running new.py

```
print('Hello World')  
print("Welcome to Edureka")
```

Hello World
Welcome to Edureka




Variables

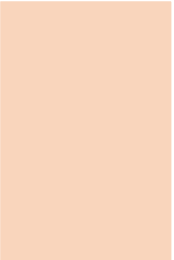
Identifier

- A Python Identifier is a name used to identify a variable, function, class, module or other objects
- An identifier starts with a letter A to Z or a to z or an underscore (_) followed by zero or more letters, underscores and digits (0 to 9)
- Python is a case sensitive programming language
- Python does not allow special characters such as @, \$ and % within identifiers

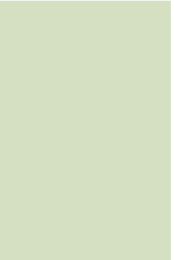
Identifiers – Naming Conventions



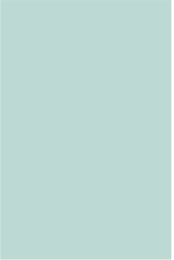
Class names start with an uppercase letter. All other identifiers start with a lowercase letter



Starting an identifier with a single leading underscore indicates that the identifier is private



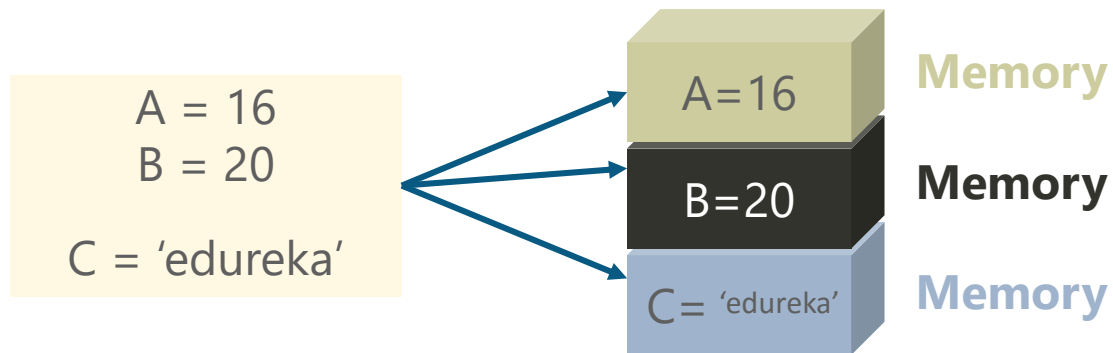
Starting an identifier with two leading underscores indicates a strongly private identifier



If the identifier also ends with two trailing underscores, the identifier is a language-defined special name

Variables

Variables are nothing but reserved memory locations to store values. This means that when you create a variable some space in memory is reserved



Variables (Contd.)

Consider the following example on how to assign a value to a *Variable*

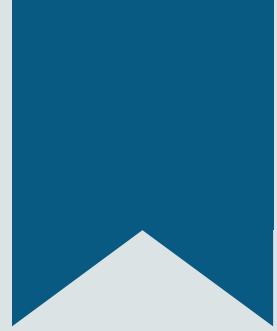
Assigning values 10 and edureka!
to variables A and B respectively

Right click and click on 'Run
File_name' to execute the code

```
A=10  
B='edureka!'  
print(A,B)
```

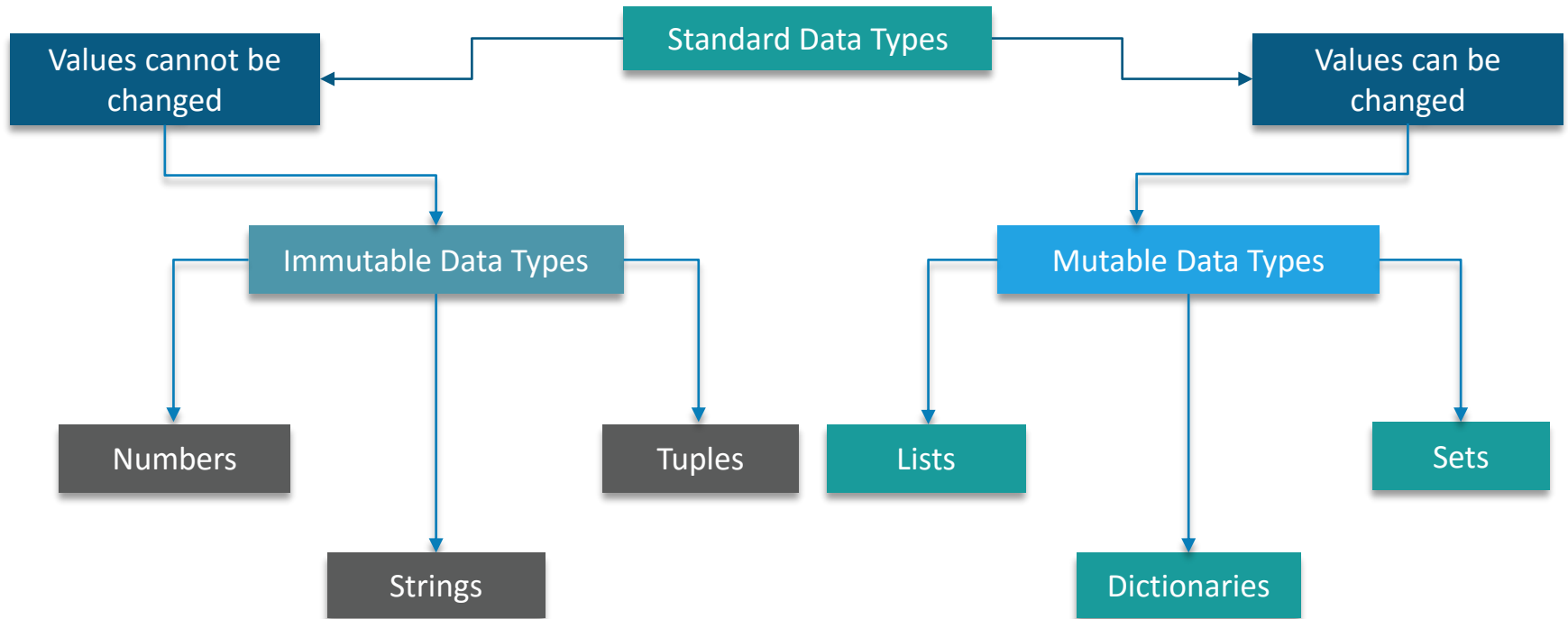
Output

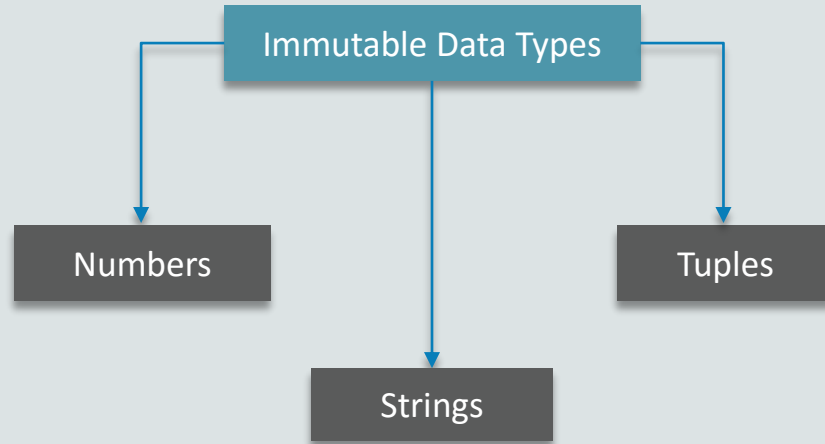
10 edureka



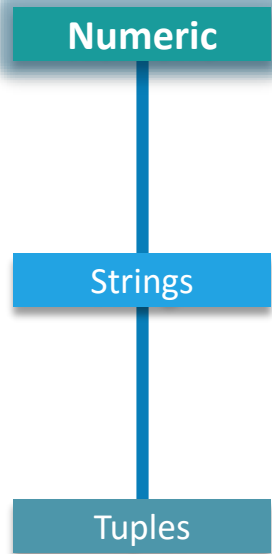
Standard Data Types

Standard Data Types





Numeric Data Type – Immutable Data Type



Python supports three different numerical values

int (Signed Integers)

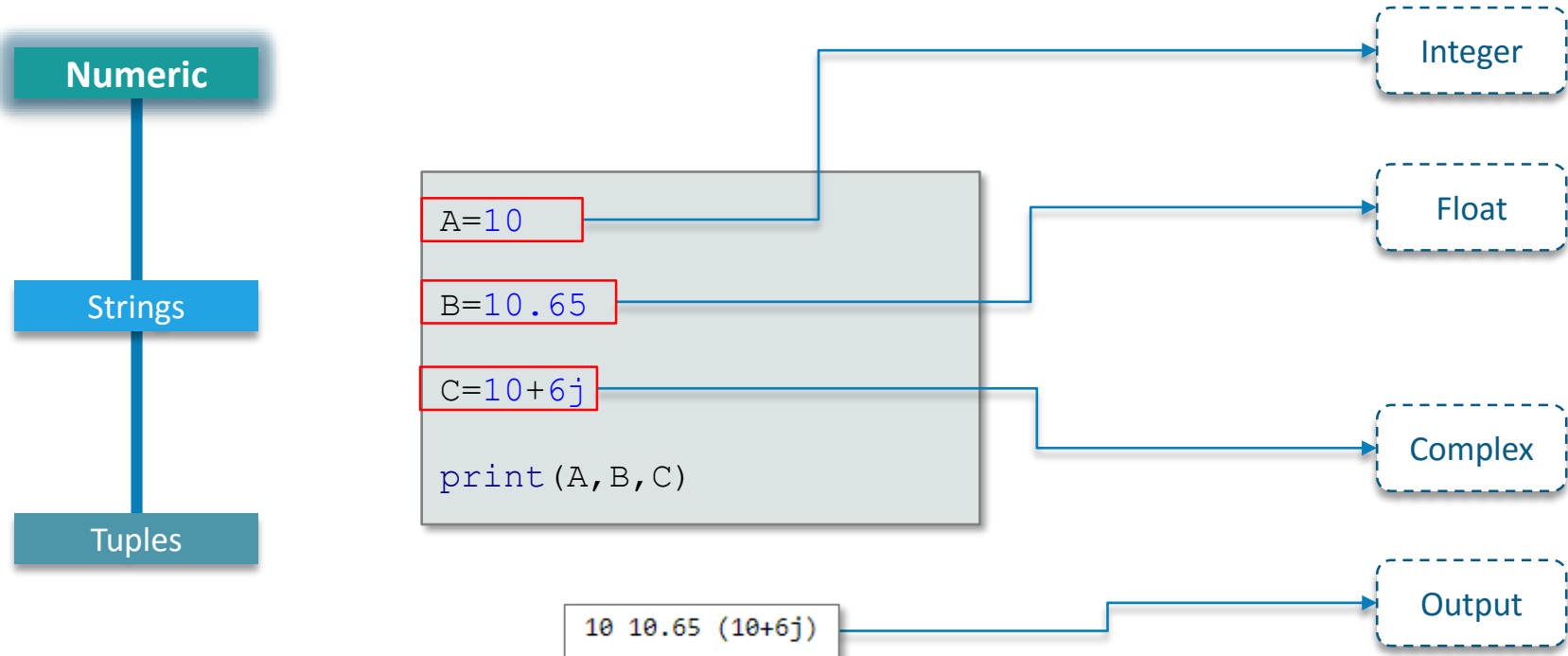
Complex Numbers

float (Real Numbers)

In Python you can represent **Numbers** in multiple ways:

- *Binary*
- *Octal*
- *Hexadecimal*

Numeric Data Type – Immutable Data Type



Strings – Immutable Data Type

Numeric

Strings

Tuples

A continuous set of characters represented within quotation is called as String. Python allows for either pairs of single or double quotes. Python does not support a character type, these are treated as strings of length one

```
A='Welcome To edureka!'  
B="Python is Great"  
  
print(A)  
  
print(B)
```

Python cannot
differentiate between
single and double quotes

```
Welcome To edureka!  
Python is Great
```

Output

Tuples – Immutable Data Type

Tuples consists of a number of values separated by comma. It is enclosed within parenthesis

Numeric

Strings

Tuples

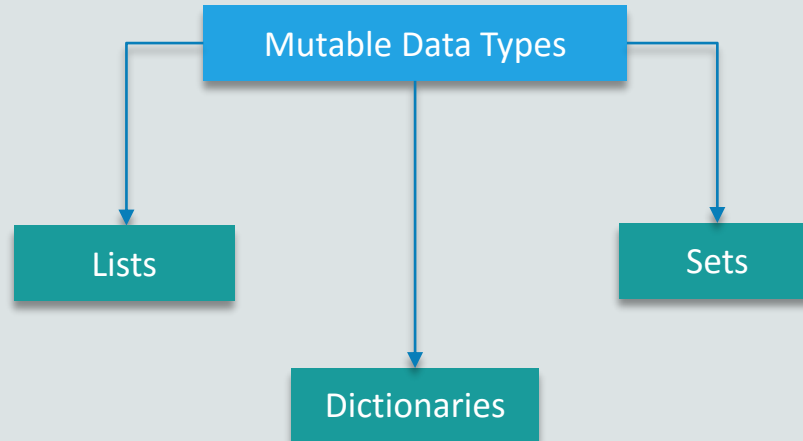
```
A= (1, 2, 3.15, 'edureka!')
```

```
print(A)
```

A Tuple can have objects of different data types, unlike Arrays in 'C'

```
(1, 2, 3.15, 'edureka!')
```

Output



Lists - Mutable Data Type

Lists

Dictionaries

Sets

List is an ordered set of elements enclosed within square brackets. The main differences between Lists and Tuples are:

- Lists are enclosed in brackets[] and Tuples are enclosed within parentheses()
- Lists are Mutable and Tuples are Immutable
- Tuples are faster than Lists

```
A=[1,2,3.15,'edureka!']
```

```
print(A)
```

Lists are enclosed within square brackets

```
[1, 2, 3.15, 'edureka!']
```

Output

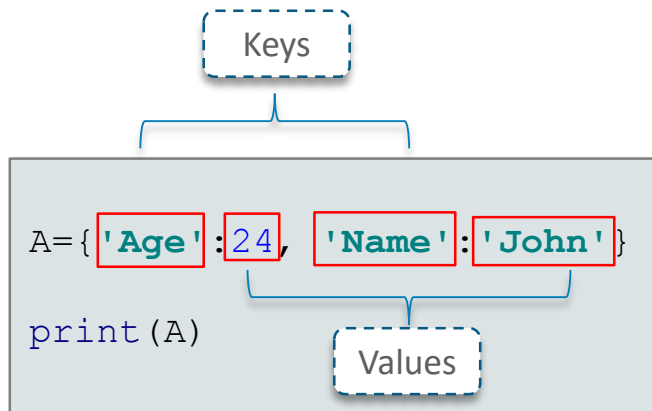
Dictionaries - Mutable Data Type

Lists

Dictionaries

Sets

Dictionaries contain key value pairs. Each key is separated from its value by a colon (:), the items are separated by comma, and the whole thing is enclosed within curly braces



{'Age': 24, 'Name': 'John'}

Output

Sets - Mutable Data Type

A set is an unordered collection of items. Every element is unique. A set is created by placing all the items (elements) inside curly braces {}, separated by comma.

Lists

Dictionaries

Sets

Every element in a Set has to be unique

```
A={1, 2, 3, 3}
```

```
print(A)
```

```
{1, 2, 3}
```

Output – Notice that 3 has appeared only once

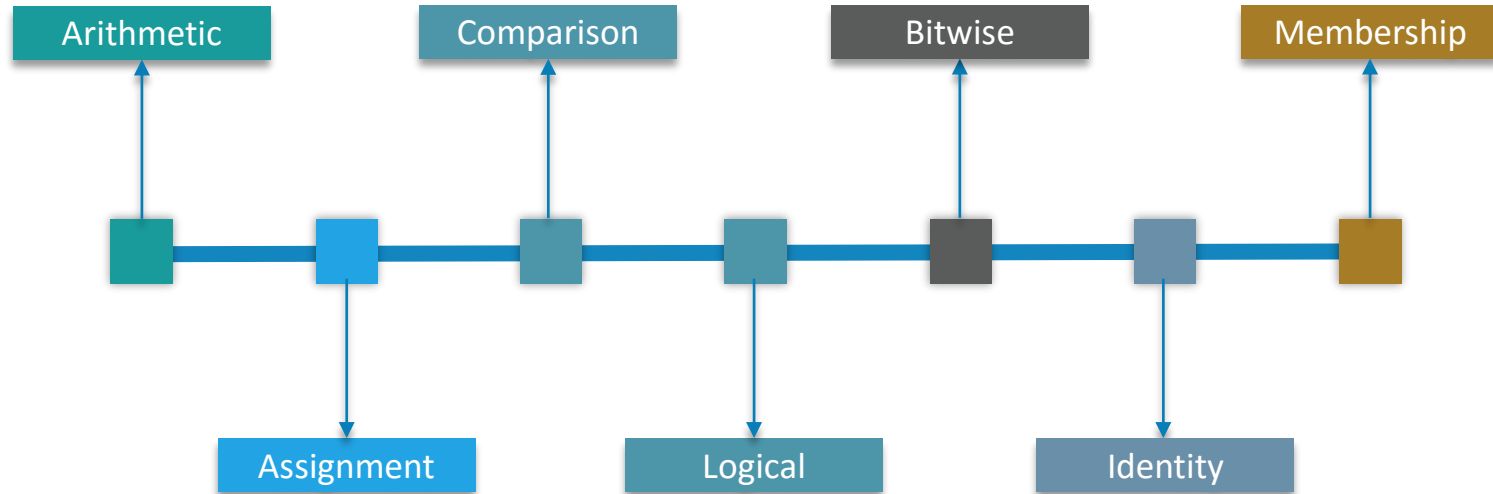
You can also create a Set by calling an in built-function 'set'



Python Operators

Operators

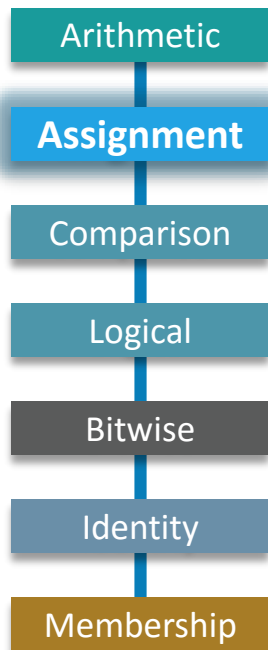
Operators are the constructs which can manipulate the values of the Operands. Consider the expression $2 + 3 = 5$, here 2 and 3 are Operands and + is called Operator



Arithmetic Operators

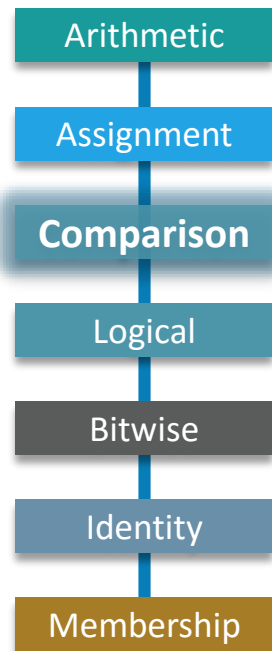


Assignment Operators



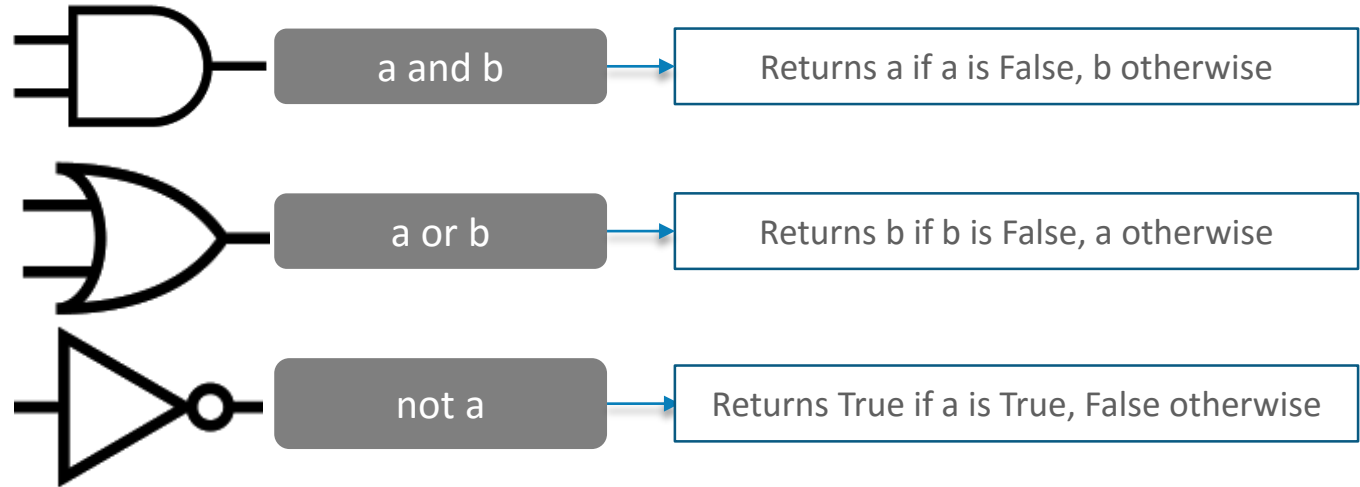
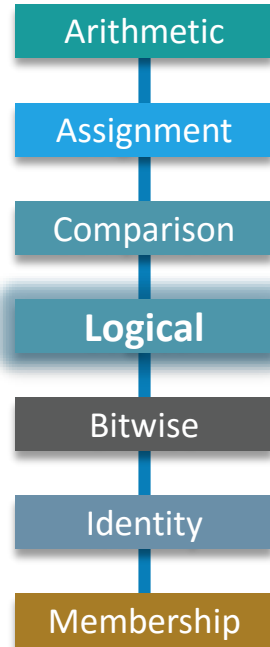
Assigns value from right to left	➡	$a = b$
$a = a + b$	➡	$a += b$
$a = a - b$	➡	$a -= b$
$a = a * b$	➡	$a *= b$
$a = a / b$	➡	$a /= b$
$a = a ** b$	➡	$a ** = b$
$a = a // b$	➡	$a //= b$

Comparison Operators

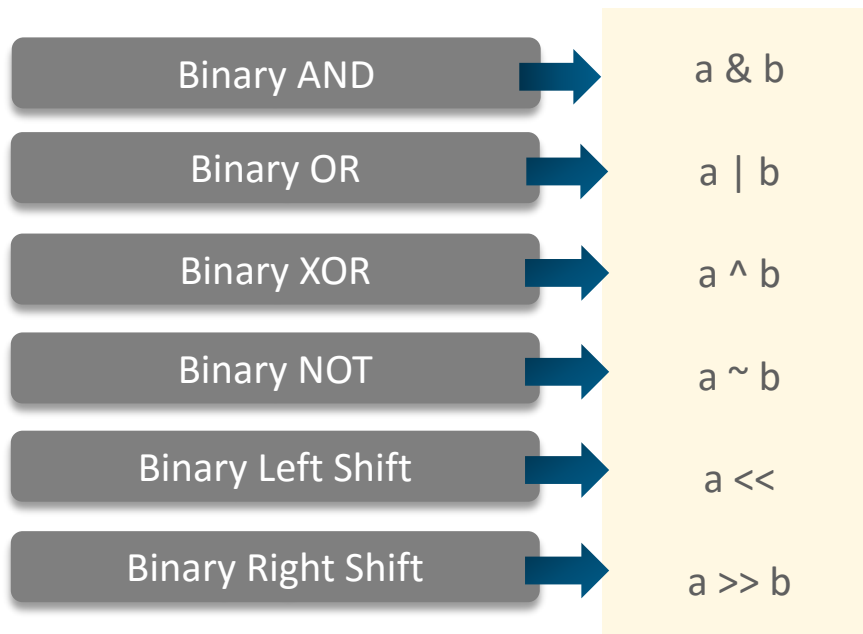
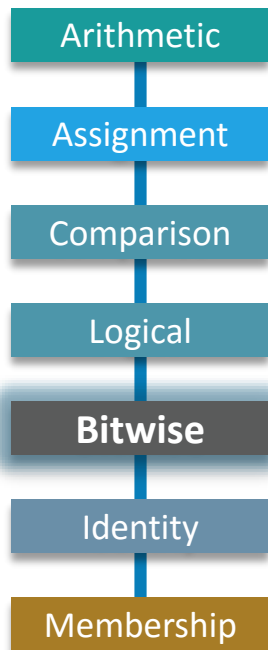


Equal To	➡	$a == b$
Not Equal To	➡	$a != b$
Greater Than	➡	$a > b$
Less Than	➡	$a < b$
Greater Than Equal To	➡	$a >= b$
Less Than Equal To	➡	$a <= b$

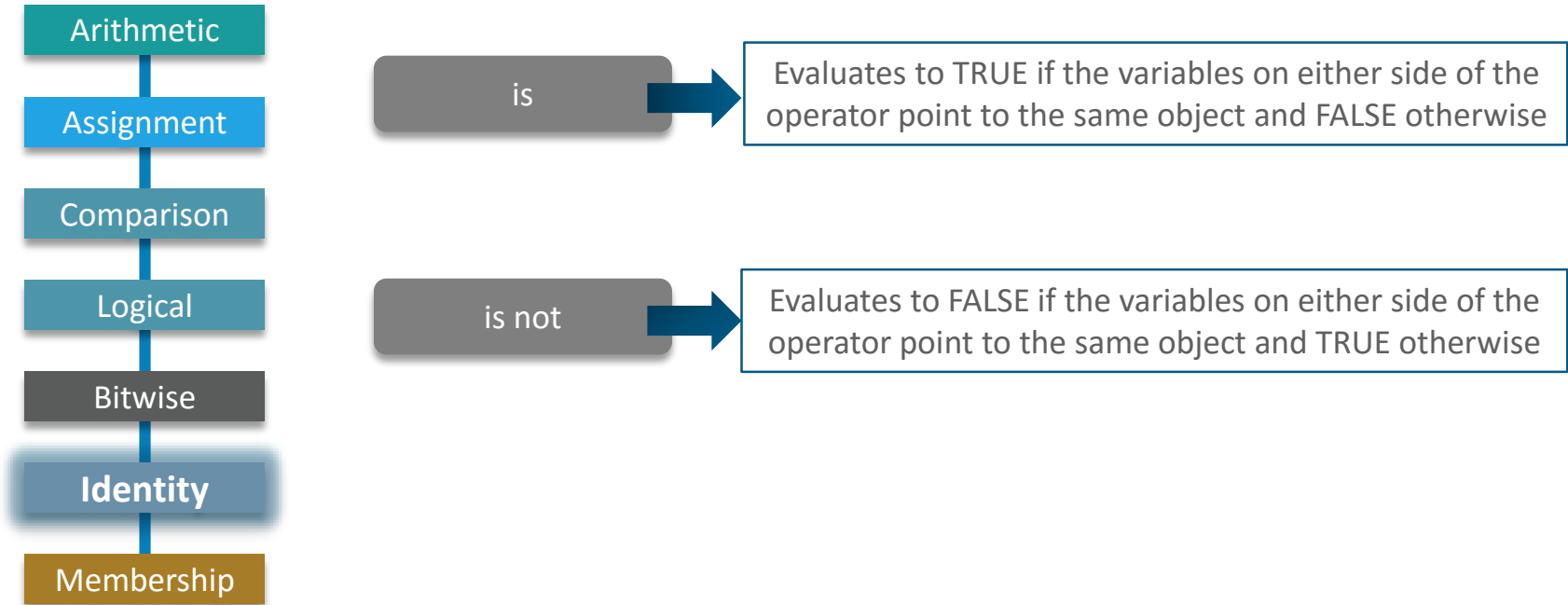
Logical Operators



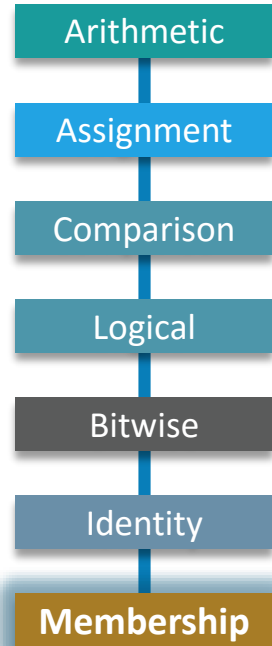
Bitwise Operators



Identity Operators



Membership Operators



in



Evaluates to TRUE if it finds a variable in the specified sequence and FALSE otherwise

not in



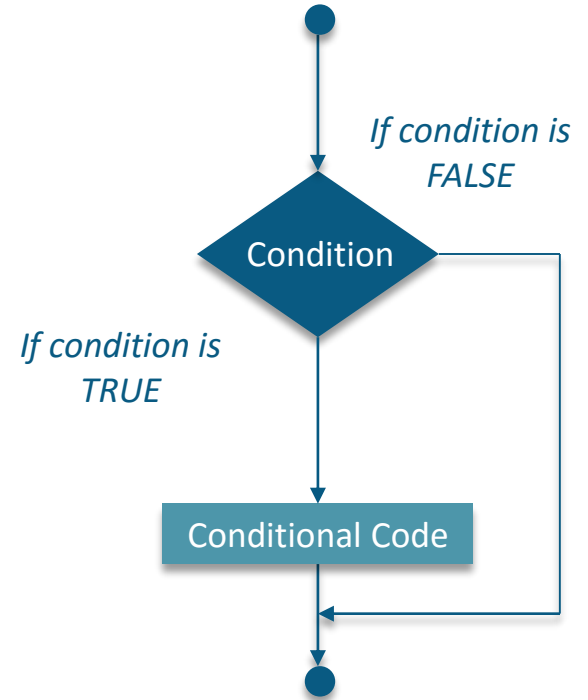
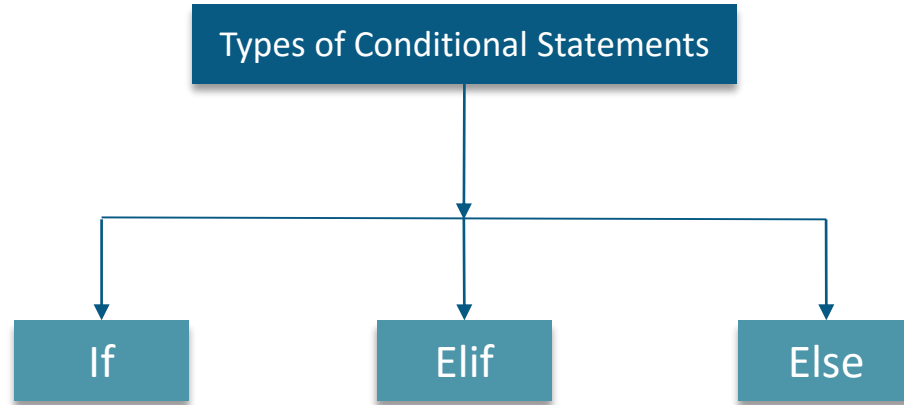
Evaluates to TRUE if it does not find a variable in the specified sequence and FALSE otherwise



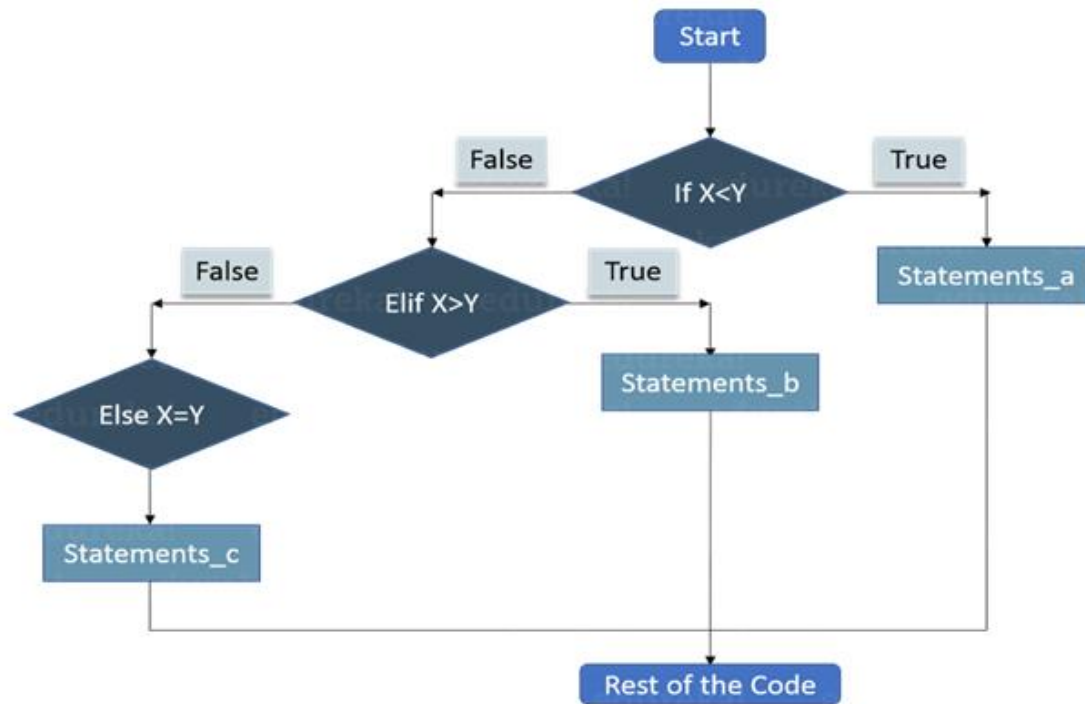
Conditional Statements

Conditional Statements

Conditional statements are used to execute a statement or a group of statements when some condition is true



If Elif Else Statements



If, Elif and Else Statements

Consider the syntax and example below:

Syntax:

```
if condition1:  
    statements  
  
elif condition2:  
    statements  
  
else:  
    statements
```

Example:

```
X=10  
Y=12  
  
if (X<Y) :  
    print('X is less than Y')  
elif (X>Y) :  
    print('X is greater than Y')  
else:  
    print('X and Y are equal')
```

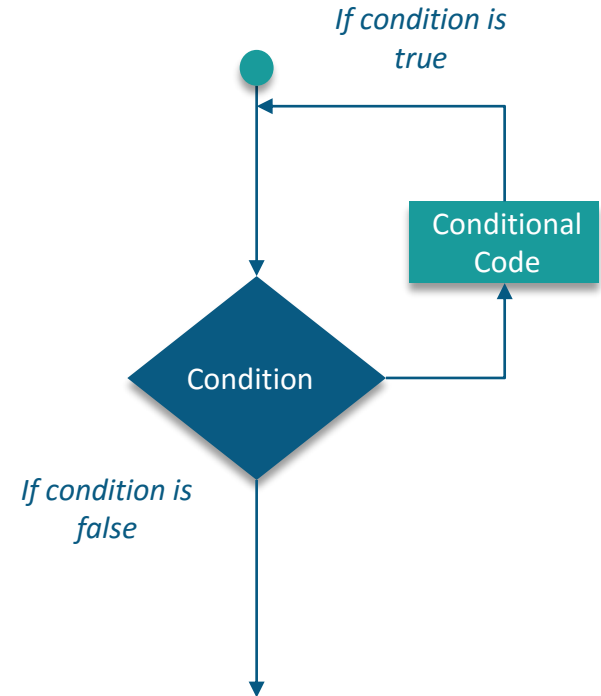
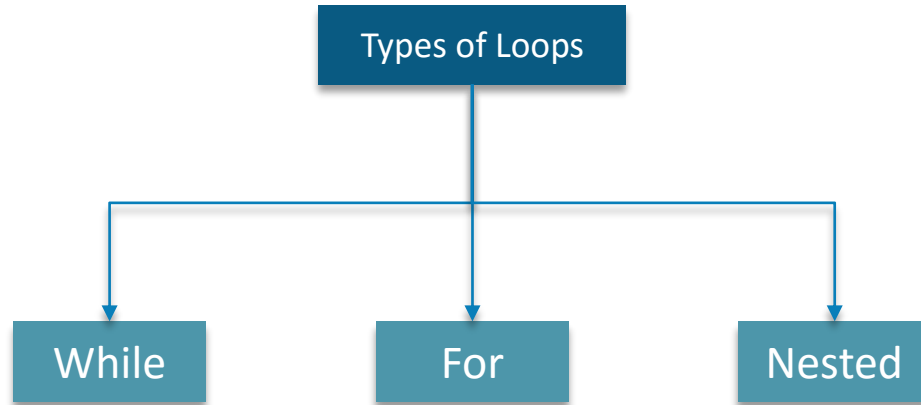
X is less than Y



Loops

Loops

A loop statement allows us to execute a statement or a group of statement multiple times

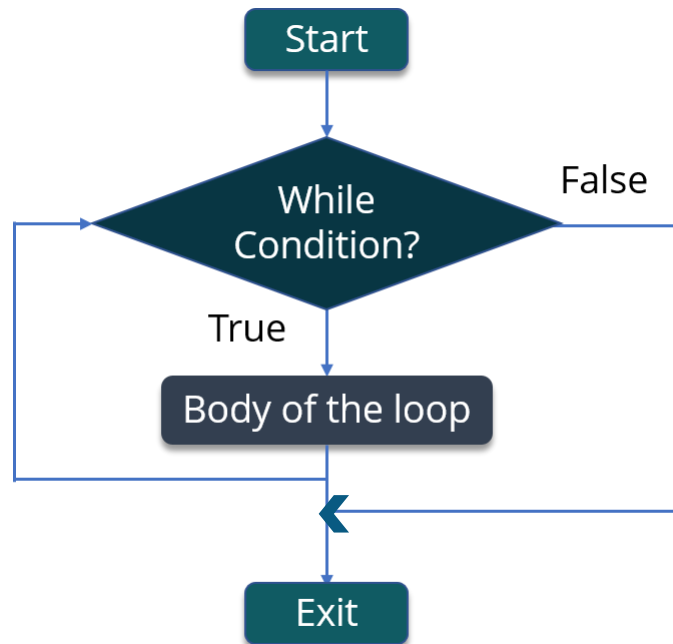


While Loop

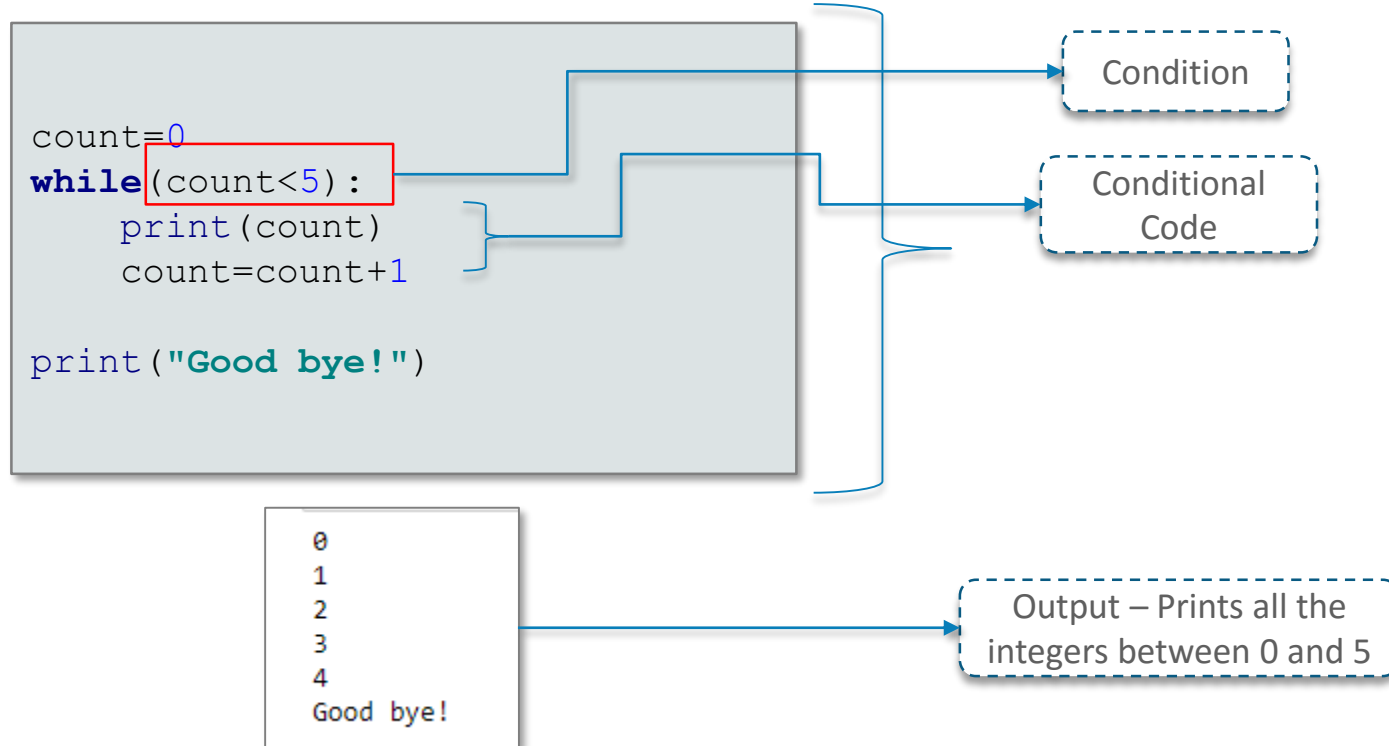
“*While*” loops are known as indefinite or conditional loops. They will keep iterating until certain conditions are met. There is no guarantee ahead of time regarding how many times the loop will iterate

Syntax:

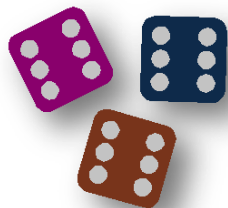
```
1 | while expression:  
2 |     statements
```



While Loop Example



While Loop Example



A little guessing game

Let the correct answer be 13

Input Number: 10



Number is too small

Input Number: 15



Number is too large

Input Number: 13

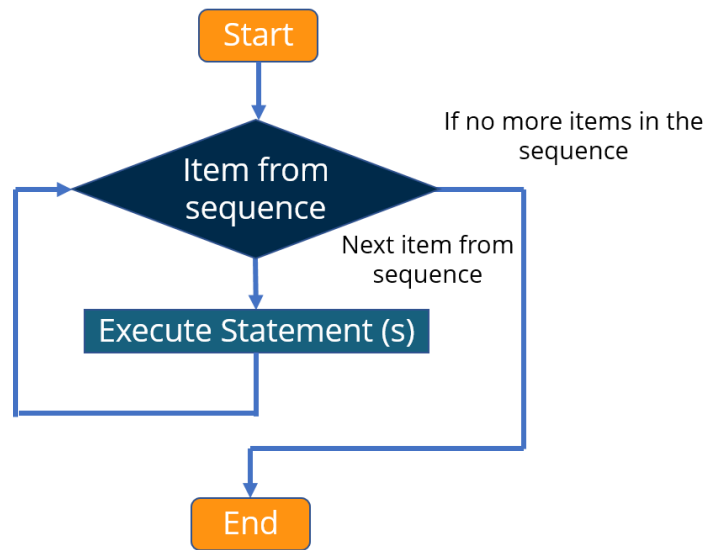


Exit: Congratulations. You made it!

For Loop

- “For” loop is a Python loop which repeats a group of statements a specified number of times. The for loop provides a syntax where the following information is provided:
 - Boolean condition
 - The initial value of the counting variable
 - Incrementation of counting variable

```
1  for <variable> in <range>:  
2      stmt1  
3      stmt2  
4      ...  
5      stmtn
```



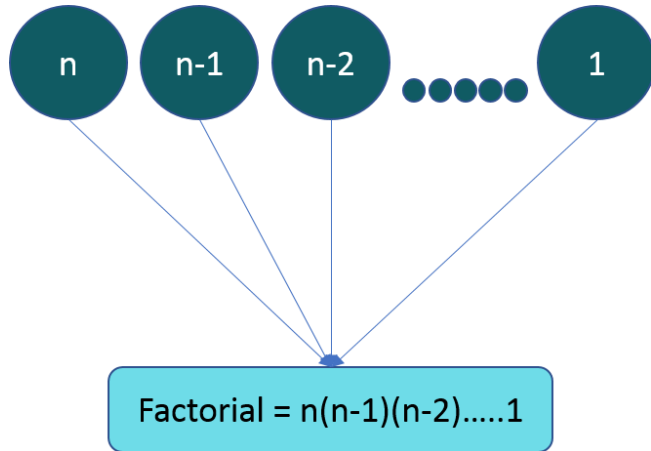
For Loop Example

Difference between **For** and **While** loop is that, in **While** loop we don't know the amount of iterations, where as in **For** loop we are aware of how many times the block of code will be executed

```
fruits=['Banana', 'Apple', 'Grapes']  
  
for index in range(len(fruits)):  
    print(fruits[index])
```

For Loop Example

We will be using For loop to write a program that calculates the factorial of any number



Example

$$3! = 3(2)(1)$$

$$4! = 4(3)(2)(1)$$

$$5! = 5(4)(3)(2)(1)$$

Nested Loops

Nested Loop, basically means a loop inside a loop. It can be a For loop inside a While loop and vice-versa. It can also be a While loop inside a While loop or For loop inside a For loop

```
count=1
for i in range(10):
    print(str(i)*i)

    for j in range(0,i):
        count=count+1
```

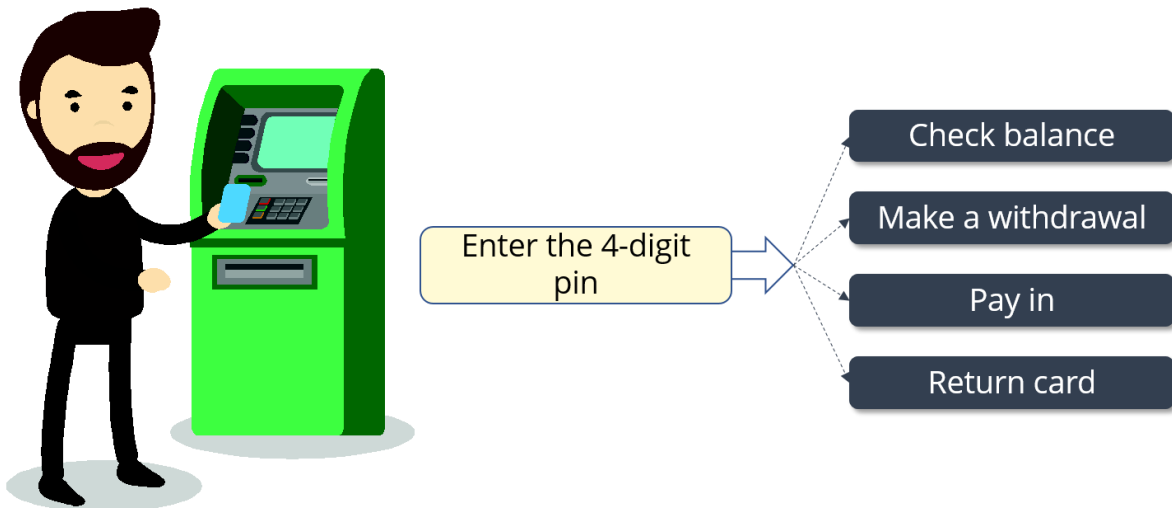
For loop inside
a *For* loop

```
1
22
333
4444
55555
666666
7777777
88888888
999999999
```

Output

Nested Loops Example

Lets code a program in Python that effectively simulates a bank ATM.



Loop Control Statements

- Loop control statements change execution from its normal sequence. When execution leaves a scope, all automatic objects that were created in that scope are destroyed

Control Statement	Description
break statement	Terminates the loop statement and transfers execution to the statement immediately following the loop
continue statement	Causes the loop to skip the remainder of its body and immediately retest its condition prior to reiterating
pass statement	The pass statement in Python is used when a statement is required syntactically but you do not want any command or code to execute

Example- Loop Control Statements

```
for i in range(10,50):  
    print(i)  
    if(i==30):  
        break
```

10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30

```
for j in range(1,11):  
    print(j)  
    if(j==5):  
        continue
```

1
2
3
4
5
6
7
8
9
10

```
for k in range(1,3):  
    pass  
print("Loop ends here")
```

Loop ends here



Command Line Parameters

Command Line Parameters

- It is possible to pass **arguments** to Python programs when they are executed
- The brackets which follow main are used for this purpose
- . argv refers to the number of **arguments** passed, and argv[] is a pointer array which points to each **argument** which is passed to main
- The Python **sys** module provides access to any command-line arguments via the **sys.argv**. This serves two purposes :
 - sys.argv is the list of command-line arguments
 - len(sys.argv) is the number of command-line arguments

Command Line Parameters(Contd.)

- **Example:**

- Consider the following script test.py

```
#!/usr/bin/python
import sys
print ('Number of arguments:',
len(sys.argv), 'arguments.' )
print ('Argument List:', str(sys.argv) )
```

- Now, run above script as follow:

```
$ python test.py arg1 arg2 arg3
```

- After running this script, Output will be

```
Number of arguments: 4 arguments. Argument
List: ['test.py', 'arg1', 'arg2', 'arg3']
```

Summary

In this module, you should have learnt:

- Why we are using Python over other languages
- Python IDEs
- Identifiers, Variables
- Standard Data types
- Operators
- Conditional Statements
- Loops and Iterations
- Command Line Parameters



Further Reading

- A good set of information to begin with can be found at:
<https://www.youtube.com/watch?v=N0lxfilGfak>



FEEDBACK



An illustration on a solid blue background. Two hands, depicted in a stylized manner with orange skin and blue sleeves, are holding a light blue rectangular banner. The banner is held horizontally and features the words 'THANK YOU' in a bold, white, sans-serif font, arranged in two lines. The banner has a slight wavy effect, suggesting it is being held up. The hands are positioned at the bottom corners of the banner, with the fingers wrapped around dark brown poles that support the banner.

**THANK
YOU**

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