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Fextbook: Reinforcement Learning: An Introduction - second edition - by Richard S.		nttps://gitnub.com/snangtongznang/reiniorcement-lear	m nttps://drive.google.com/file/d/1x	UDVGWGUUVI-CC	CUMAZHJLEJZC7a	AFWY/view
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Special Topics: Dynamic Programming						
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penai / gym Leaderboard	https://github.com/openai/gym/wiki/Leaderboard					
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/enDesk	https://udacity.zendesk.com/hc/en-us/requests/new					
Site Status updates	https://twitter.com/udacity					
Deadlines (P1: Aug 28, P2: Sep 25, P3: Oct 16, Term ends: Oct 30)	https://classroom.udacity.com/nanodegrees/nd893/parts/8f607726-757e-4ef5-	<u> </u>				
Project 1 rubric	https://review.udacity.com/#!/rubrics/1889/view					
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/hy RL is flawed	https://thegradient.pub/why-rl-is-flawed/	RL works when problem is deterministic, discrete, static	c, fully observable, fully-known, sin	gle-agent, episodic,	cheap and easy t	o simulate,
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volutionary algorithm outperforms deep-learning machines at video games	https://www.technologyreview.com/s/611568/evolutionary-algorithm-outperform	T				
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The Gradient	https://thegradient.pub/	Stanford Artificial Intelligence Laboratory (SAIL)	https://thegradient.pub/tag/reinfo	cement-learning/		
JC Berkeley Al Research	http://bair.berkeley.edu/blog/					
andrej Karpathy blog (older)	http://karpathy.github.io/					
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Richard S. Sutton	http://incompleteideas.net/					
Moritz Hardt	http://blog.mrtz.org/					
drian Colyer: the morning paper	https://blog.acolyer.org/					
owards Data Science	https://towardsdatascience.com/	Now featuring one of our own: Partha Pratim Neog				
What's New in Deep Learning Research: Stronger Learning with Differentiable Pla		r .				
Algorithmia	https://blog.algorithmia.com/introduction-to-reinforcement-learning/					
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Devan Stormont	https://voyageintech.com/	DRLND Student				
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Cloud				
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Conferences				
NIPS 2017 - videos	https://www.facebook.com/pg/nipsfoundation/videos/?ref=page_internal			
CML 2018 - Stockholm - July 10-15, 2018	https://medium.com/@jianzhang_23841/a-comprehensive-summary-and-category	1		
Artificial Intelligence Conference - San Francisco - Sep 5-7, 2018 - \$1895+	https://conferences.oreilly.com/artificial-intelligence/ai-ca/public/register			
Deep Learning Summit - Toronto - October 25-26, 2018 - C\$695+	https://www.re-work.co/events/deep-learning-summit-toronto-canada-2018			
Deep Learning Summit - San Francisco - January 24 - 25, 2019	https://www.re-work.co/events/deep-learning-summit-san-francisco-2019			
Community				
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Courses				
Stanford	https://online.stanford.edu/courses			
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Deep reinforcement learning GPU libraries for NVIDIA Jetson with PyTorch, OpenAI C						
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eep Learning with PyTorch	https://github.com/udacity/DL PyTorch					
ensorForce: A TensorFlow library for applied reinforcement learning	https://github.com/reinforceio/tensorforce					
arge-Scale Study of Curiosity-Driven Learning	https://github.com/openai/large-scale-curiosity					
PlaidML is the easiest, fastest way to learn and deploy deep learning on any device	https://github.com/plaidml/plaidml	https://techcrunch.com/2018/08/16/intel-buys-deep-l	earning-startup-vertex-a	i-to-ioin-its-movidius-unit		
openAl Baselines is a set of high-quality implementations of reinforcement learning al						
PRE	https://github.com/openai/baselines/blob/master/baselines/deepq/replay_buffe					
eep reinforcement learning GPU libraries for NVIDIA Jetson with PyTorch, OpenAl C						
eep RL Arm Manipulation	https://github.com/udacity/RoboND-DeepRL-Project					
Inity Machine Learning Agents Toolkit	https://github.com/Unity-Technologies/ml-agents					
Ipha-zero-general: a clean implementation based on AlphaZero for any game in any						
Google: Dopamine is a research framework for fast prototyping of reinforcement learn		https://ai.googleblog.com/2018/08/introducing-new-f	ramework-for-flexible btr	ml		
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apers - a few "meta" Paper sites (shaded rows), then alp	phabetical					
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Rainbow: Combining Improvements in Deep Reinforcement Learning	https://arxiv.org/pdf/1710.02298.pdf	Mentioned in Yann LeCun's IJCAI '18 keynote:	https://www.facebook.com/ijcaieca	ai18/videos/21846	72041673770/
Reinforcement Learning Using Quantum Boltzmann Machines	https://1qbit.com/wp-content/uploads/2016/12/1QBit-Research-Paper-%E2%8	See `http://bit.ly/drlndtalk` on August 13			
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