## V. UML STATE TRANSITION DIAGRAM

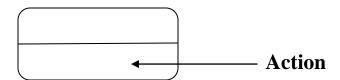
- It is type of dynamic modeling
- It describes the behavioral(functional) aspects of a system

### **ELEMENTS OF STATE TRANSITION DIAGRAM**

## 1. STATE

- It represents a set of actions
- It represents an initial and final state
- It has two components
- 1<sup>st</sup> component holds the state name (it is on optional)
- 2<sup>nd</sup> component represents the actions of a system

## **SYMBOL**



#### 2. TRANSITION

- Moving control from one state to another state based on event
- It purely depends on event
- Without events, transition is not possible

## 3. EVENT

• Certain action in state transition diagram

# V. EXAMPLES OF STATE TRANSITION

# 1. TRAIN SIGNAL:



