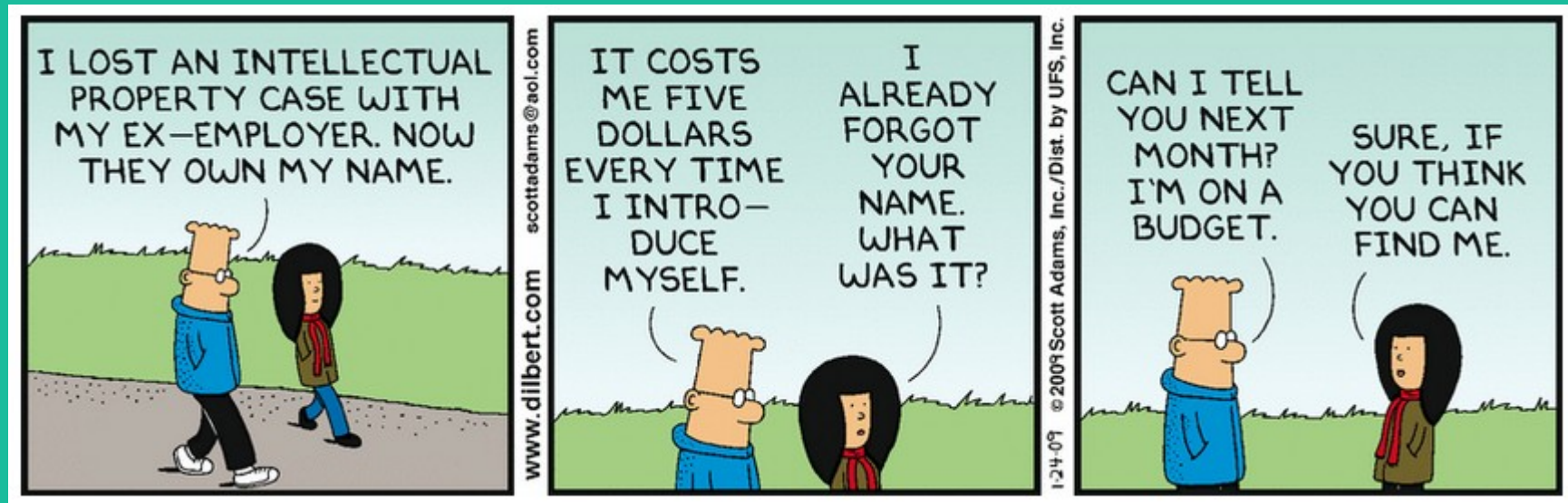


# Lecture 6.2 - Intellectual Property

## Digital Rights Management



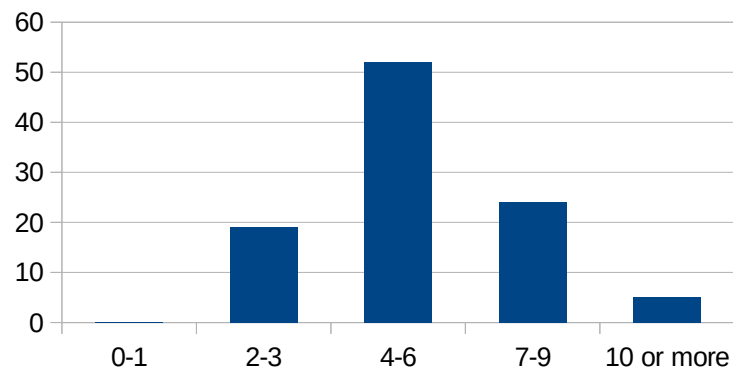
CS 230: Ethical Issues in Computing  
Fall 2020  
Dr. Henderson  
BSU

# Announcements

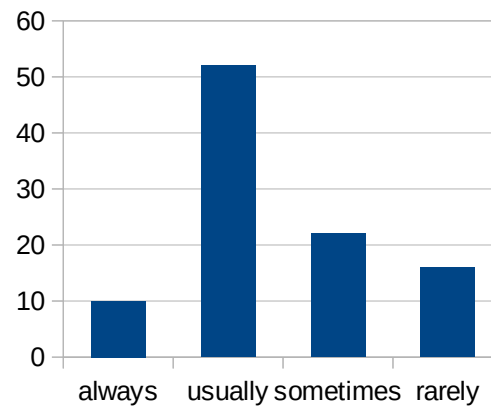
- LA-4 due tonight at midnight
  - Don't forget Video post submission on Blackboard
- LA-5 due Oct 8 at midnight
  - Quiz only (24 multiple choice)
- LA-5 Challenges posted
- Presentation Team Sign-ups open

# Survey Results (85% participation)

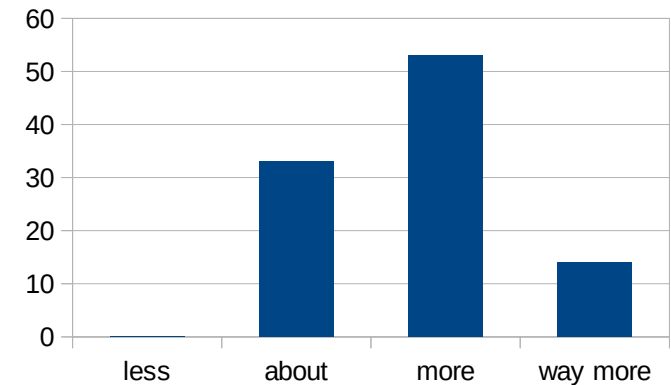
Average hours per week



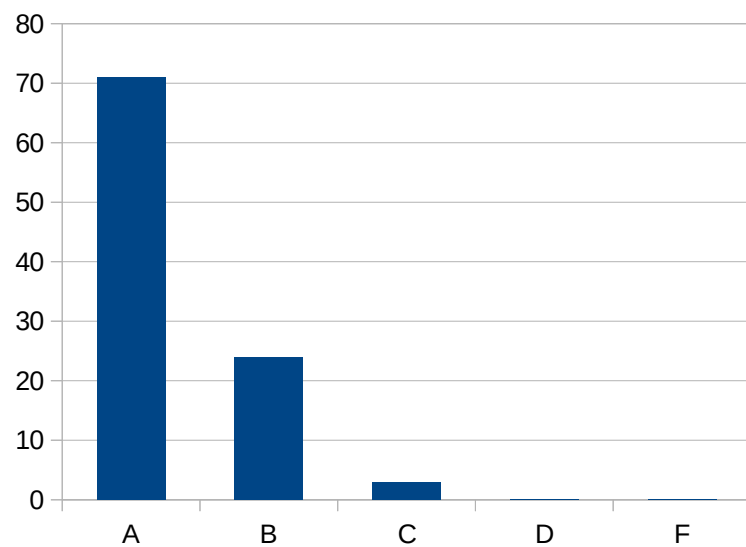
Complete assigned reading



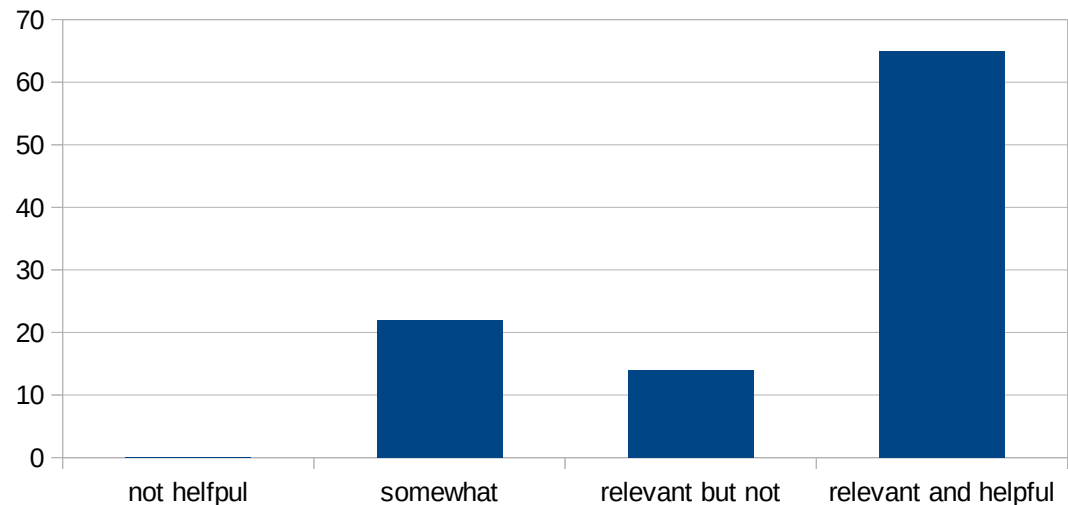
Workload vs. expected



Expected Grade

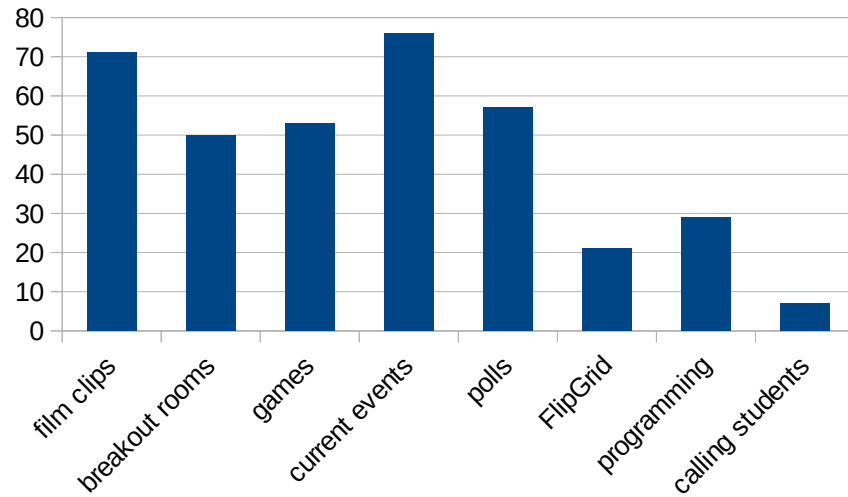


Class lectures

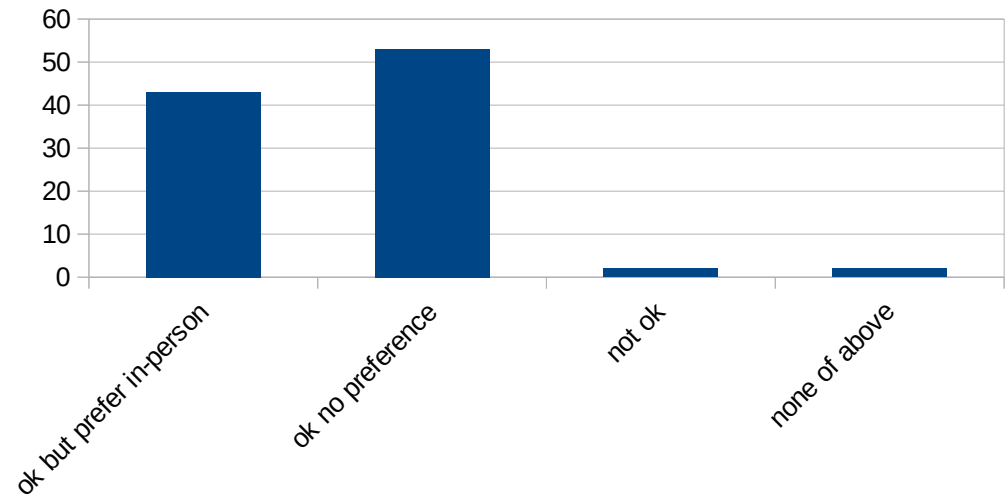


# Survey Results

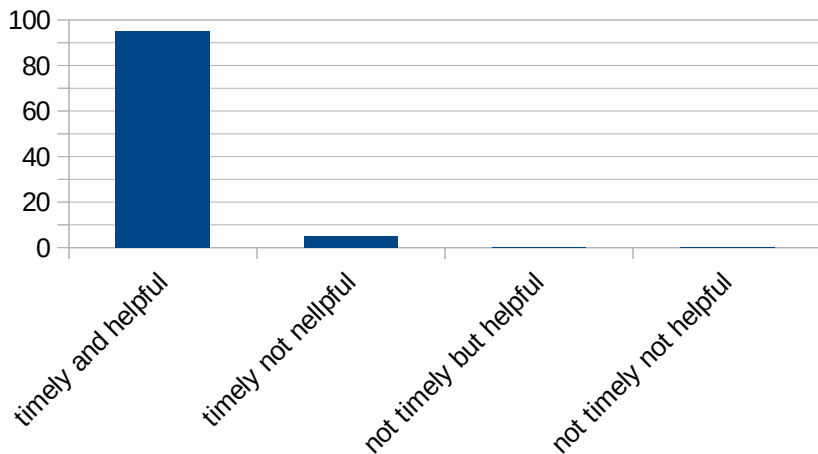
Presentation Methods



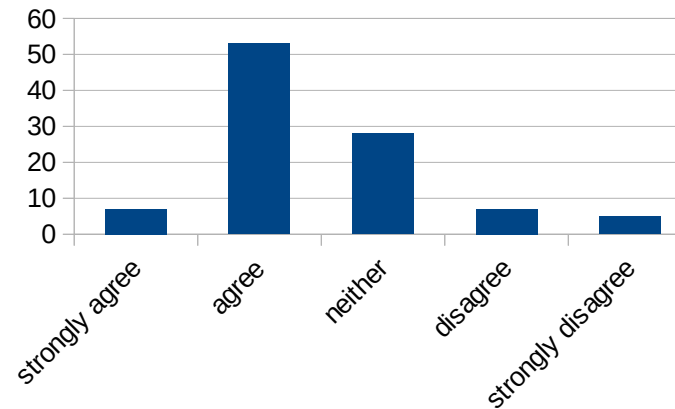
Online class



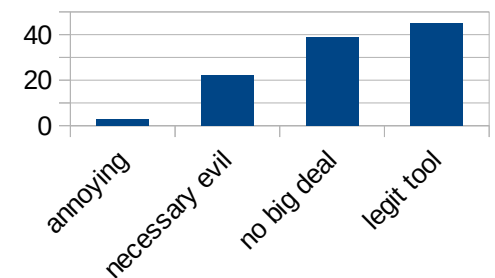
Feedback



Positive overall



Eval surveys



# Last Time

- Intellectual Property Rights
  - Philosophy of Property Rights
  - Intellectual Property
    - Digital Challenges
  - IP Legal Protections Today
    - Trade Secrets
    - Trademarks
    - Copyright
    - Patent

# Today

- Digital Rights Management
  - Rise and Fall
- File Sharing
  - Peer-to-peer
  - Cloud
- Plagiarism

# Digital Rights Management

- Actions owners of intellectual property in digital form take to protect their rights
- Approaches
  - Encrypt digital content
  - Mark digital content so devices can recognize content as copy-protected

# Digital Millennium Copyright Act

- First big revision of copyright law since 1976
- Brought U.S. into compliance with Europe
- Extended length of copyright
- Extended copyright protection to music broadcast over Internet
- Made it illegal for anyone to
  - Circumvent encryption schemes placed on digital media
  - Circumvent copy controls, *even for fair use purposes*





# Secure Digital Music Initiative

- Goals
  - Create copy-protected CDs
  - Secure digital music downloads
- Consortium of 200 companies developed “digital watermarking” scheme
- Failed
  - Internet copying became huge before SDMI ready
  - Some SDMI sponsors were electronics companies
  - Digital watermarking encryption cracked

- Millions of audio CDs shipped with Extended Copy Protection, a DRM system
- Prevented users from
  - Ripping audio tracks into MP3 format
  - Making more than 3 backup copies
- Relied upon Windows “rootkit” that hid files and processes; usually only hackers use rootkits
- Huge public outcry once secret uncovered
- Sony BMG stopped production and compensated consumers

# Criticisms of Digital Rights Management

- Any technological “fix” is bound to fail
- DRM undermines fair use
- DRM could reduce competition
- Some schemes make anonymous access impossible

# Online Music Stores Drop Digital Rights Management

- When iTunes Music Store opened in 2003, all music protected with a DRM scheme called FairPlay
- FairPlay blocked users from freely exchanging purchased music
- Songs couldn't be played on more than 5 different computers
- Songs couldn't be copied onto CDs more than 7 times
- Songs purchased from iTunes Store wouldn't play on non-Apple devices
- DRM-protected music purchased from other online retailers couldn't be played on iPod

# Online Music Stores Drop Digital Rights Management

- Consumers complained about restrictions associated with DRM
- European governments put pressure on Apple to license FairPlay or stop using DRM
- In 2007 EMI began offering all its songs without DRM through the iTunes store
- In 2008 Amazon reached an agreement with all four major music labels to sell DRM-free music
- Apple followed suit in 2009



- Microsoft announced cloud-based gaming experience for Xbox One (June 2013)
  - User could play any game without disc in tray
  - Automatic software updates of every Xbox One
- Controversial features of licensing arrangement
  - Disc could be shared only once
  - Second-hand market restricted
  - Xbox consoles would have to check in every 24 hours
- Microsoft backtracked
  - No need to connect to Internet
  - Freedom to lend, rent, buy, sell discs
  - Disc must be in tray to play game

# Peer-to-Peer Networks

- Peer-to-peer network
  - Transient network
  - Connects computers running same networking program
  - Computers can access files stored on each other's hard drives
- How P2P networks facilitate data exchange
  - Give each user access to data stored in many other computers
  - Support simultaneous file transfers among arbitrary pairs of computers
  - Allow users to identify systems with faster file exchange speeds

# Cyberlockers

- Also called file-hosting services or cloud storage services
- Internet-based file-sharing services
- Allow users to upload and download password-protected files
- Support workgroup collaboration
- Make sharing of copyrighted material easy





# Napster

- Peer-to-peer music exchange network
- Began operation in 1999
- Sued by RIAA for copyright violations
- Courts ruled in favor of RIAA
- Went off-line in July 2001
- Re-emerged in 2003 as a subscription music service

# FastTrack



- Second-generation peer-to-peer network technology
- Used by KaZaA and Grokster
- Distributes index among large number of “super nodes”
- Cannot be shut down as easily as Napster

# RIAA Sued Grokster, Kazaa

- April 2003: RIAA warned file swappers they could face legal penalties
- RIAA subpoenaed Verizon for identities of people suspected of running supernodes
- Judge ruled in favor of Verizon
- September 2003: RIAA sued 261 individuals
- December 2003: U.S. Court of Appeals ruled Verizon did not have to give customer names to RIAA

# Huge Jury Judgments Reduced

- Jammie Thomas-Rassert
  - Federal jury ordered her to pay \$1.92 million
  - Damages reduced to \$54,000
- Joel Tenenbaum
  - Jury ordered him to pay \$675,000
  - Judge reduced award to \$67,500
- Does RIAA have to prove someone actually copied the songs that people made available on Kazaa?
  - New York decision: No
  - Massachusetts, Arizona decisions: Yes

# MGM v. Grokster

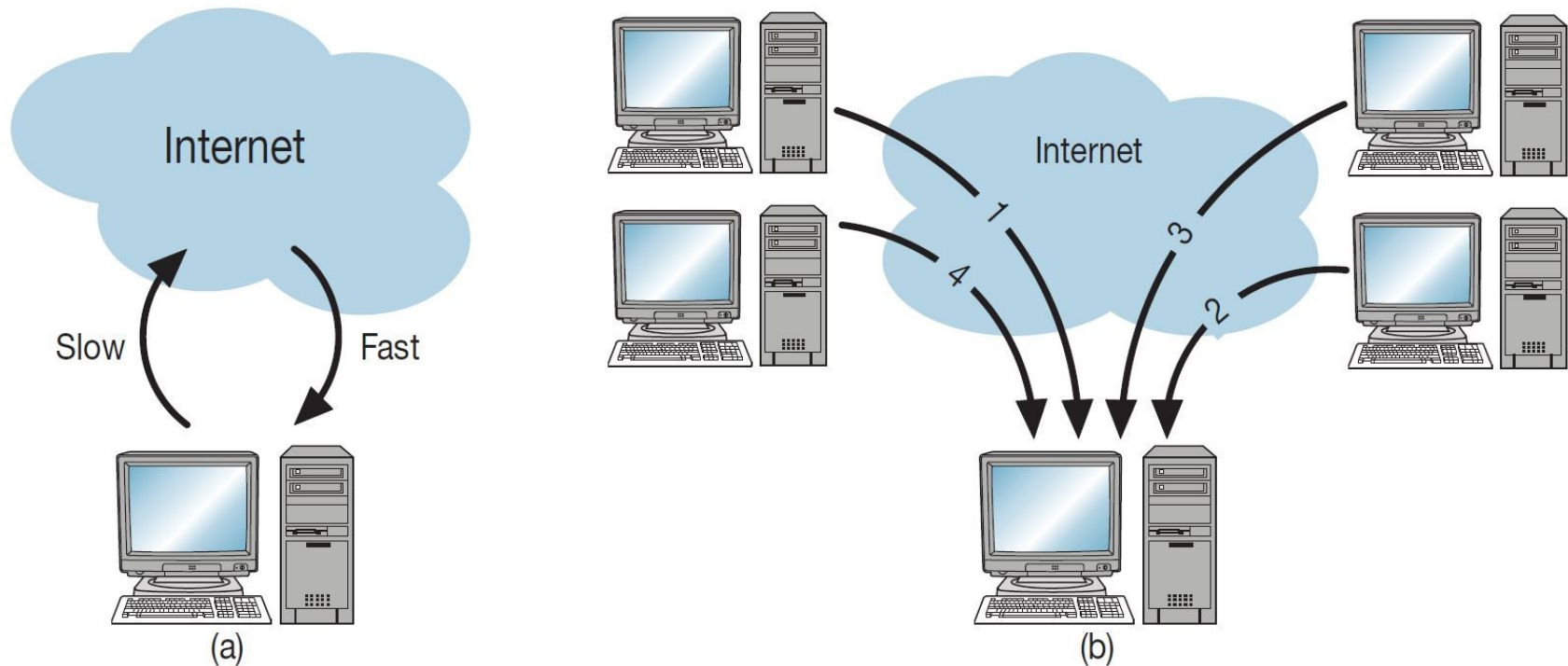
- Entertainment industry interests sued Grokster and Stream Cast for the copyright infringements of their users
- Lower courts
  - Ruled in favor of Grokster and StreamCast
  - Cited Sony v. Universal City Studios as a precedent
- U.S. Supreme Court
  - Reversed the lower court ruling in June 2005
  - Proper precedent Gershwin Publishing v. Columbia Artists



# BitTorrent

- Broadband connections: download much faster than upload
- BitTorrent speeds downloading
  - Files broken into pieces
  - Different pieces downloaded from different computers
- Used for downloading large files
  - Computer programs
  - Television shows
  - Movies

# Concept Behind BitTorrent



(a) Broadband Internet connections provide higher speeds for downloading than for uploading. (b) BitTorrent reduces downloading times by enabling a computer to download different pieces of a file simultaneously from many different peers.

# Legal Action Against the Pirate Bay

- The Pirate Bay started in Stockholm, Sweden
- One of world's biggest BitTorrent file-sharing sites
- People download songs, movies, TV shows, etc.
- After 2006 raid by police, popularity increased
- In 2008 the International Federation of the Phonographic Industry sued four individuals connected with site





# Legal Action Against the Pirate Bay

- Defendants said the Pirate Bay just a search engine
- Found guilty; sentenced to prison and fined \$6.5 million
- Meanwhile, the Pirate Bay still operational
- More than 150 proxy servers all over the world

# PRO-IP Act

- Gives federal law enforcement agencies right to seize domain names of sites facilitating copyright infringement
- Operation In Our Sites (2010)
  - Seized domain names of 10 Web sites making available full-run movies
  - Seized several hundred more domain names over next 1 ½ years

# Megaupload Shutdown



MEGAUPLOAD

- Megaupload a prominent cyberlocker
  - Based in Hong Kong
  - More than 180 million users
  - Once the world's 13th most popular Web site
  - Founder, Kim Dotcom, lived in Auckland, New Zealand
- 2012 – Cooperation between law enforcement agencies in US, New Zealand, and Hong Kong
  - Shut down Megaupload
  - Arrested Kim Dotcom for violating PRO-IP Act
- Other cyberlockers responded by disabling sharing functionality

# Plagiarism

- Deliberately using others language, ideas, or material without acknowledgment
- Severe consequences
- Unethical
- Web makes plagiarism easy but also easy to detect

# Types of Plagiarism

- Copy words (text or spoken) without:
  - Quotes
  - Citation
- Paraphrasing words without citation
- Using figures or drawings without citation
- Using little-known facts without citation
- Using ideas or theories without citation

# Avoiding Plagiarism

- Always use quotes when copy/pasting and add citation
- When paraphrasing, study the material then put it away
  - Check your work against source material

# Misuse of Sources

- Plagiarism is *deliberate*
- If no intention to deceive then Misuse of Sources
  - Hard to distinguish sometimes
  - Better to be on safe side and cite correctly