

COURSE INFORMATION SHEET

Session: Fall-2024

Course Title: Human Computer Interaction

Course Code: SWE-308

Credit Hours: 3
Semester: 5th

Prerequisites: SWE-104T Introduction to Software Engineering

Instructor Name: Engr. Samreena Bano, Ms. Mehwish Irfan

Email & Contact Information: sbano@ssuet.edu.pk, mairfan@ssuet.edu.pk

(Ext-271)

WhatsApp Group: HCI-SWE-308-Fall-2024

Office Hours: 8:30 AM – 5:30 PM

Mode of Teaching: Synchronous

COURSE OBJECTIVE:

In this course you will learn the fundamental concepts of human computer interaction which include Usability paradigm and principles, Introduction to design basics, HCI in software process, Design rules, prototyping, evaluation techniques, task analysis, Universal design and User support and Computer Supported Cooperative Work. Introduction to specialized topics such as Groupware, pervasive and ubiquitous applications.

COURSE OUTLINE:

The increasing complexity of software and the proliferation of information make intelligent user interfaces increasingly important. The promise of interfaces that are knowledgeable, sensitive to our needs, agile, and genuinely useful has motivated research across the world to advance the state of the art and practice in user interfaces that exhibit intelligence. The text covers the topic well. The Human, Computer and Interaction, Usability paradigm and principles, Introduction to design basics, HCI in software process, Design rules, prototyping, evaluation techniques, task analysis, Universal design and User support and Computer Supported Cooperative Work. Introduction to specialized topics such as Groupware, pervasive and ubiquitous applications.

COURSE LEARNING OUTCOMES (CLOs) and its mapping with Program Learning Outcomes (PLOs):

CLO No.	Course Learning Outcomes (CLOs)	PLOs	Bloom's Taxonomy
1	Explain the fundamental concepts of Computer Components functions regarding interaction with human and vice versa.	PLO_2 (Knowledge for Solving computing Problems)	C2 (Understand)
2	Analyze the principle and application of HCI, with respect to the understanding of human psychology.	PLO_2 (Knowledge for Solving computing Problems)	C4 (Analyze)



solution)	3	Ability to design and develop an interface by using appropriate HCI techniques that are preferred by the user.	PLO4 (Design and development of solution)	C6 (Create)	
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COMPLEX COMPUTING PROBLEM (CCP):

Complex Computing	Included: Yes
Problem Details	Nature and Details of CCP:
	It will be given in Assignment no.3
	CCP will be based on CLO-3. Ability to design and develop an interface by using appropriate HCI techniques that are preferred by the user.

RELATIONSHIP BETWEEN ASSESSMENT TOOLS AND CLOS:

Assessment Tools	CLO_1(31)	CLO_2(31)	CLO_3(38)
Quizzes	9.67%(03)	9.67%(03)	10.53%(04)
Assignments	9.67%(03)	9.67%(03)	10.53%(04)
Midterm Exam	48.4%(15)	48.4%(15)	-
Final Exam	32.26%(10)	32.26%(10)	78.94%(30)

GRADING POLICY:

Assessment Tools	Percentage (%)
Quizzes	10%
Assignments	10%
Midterm Exam	30%
Final Exam	50%
Total	100 Marks

Recommended Book:

 Human-Computer Interaction an Empirical Research Perspective", I. Scott MacKenzie York University Toronto, ON, Canada. Morgan Kaufmann is an imprint of Elsevier, Second Edition, Published Year: 2024, ISBN: 978-0-443-14096-9.

Reference Book:

- Human-Computer Interaction", Alan Dix, Computing Department, Lancaster University Janet E. Finlay, Leeds Metropolitan University, Gregory D. Abowd, Georgia Institute of Technology, Russell Beale, University of Birmingham, LATEST ED, Published Year: 2004, ISBN-10: 0130461091.
- "Designing the User Interface: Strategies for Effective Human-Computer Interaction", Ben Shneiderman, University of Maryland Catherine Plaisant, University of Maryland ISBN-10: 0321197860 ISBN-13: 9780321197863 Publisher: Addison-Wesley. LATEST ED, Published Date April 10, 2004.



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Key word:

- **HCI ERP:** Human-Computer Interaction an Empirical Research Perspective", I. Scott MacKenzie York University Toronto, ON, Canada. Morgan Kaufmann is an imprint of Elsevier, Second Edition, **Published Year: 2024,** ISBN: 978-0-443-14096-9.
- Alan Dix: Human-Computer Interaction", Alan Dix Computing Department, Lancaster University Janet E. Finlay, Leeds Metropolitan University, Gregory D. Abowd, Georgia Institute of Technology, Russell Beale, University of Birmingham, LATEST ED, Published Year: 2004, ISBN-10: 0130461091.
- **Ben Shneiderman:** "Designing the User Interface: Strategies for Effective Human-Computer Interaction", Ben Shneiderman, University of Maryland Catherine Plaisant, University of Maryland ISBN-10: 0321197860 ISBN-13: 9780321197863 Publisher: Addison-Wesley. LATEST ED, Published Date April 10, 2004.

Week No.	Week Dates	Topics	Required Reading	Key Date
1	14-10-2024 to 18-10-2024	Historical context: Background, Vannevar Bush's "As We May Think" (1945), Ivan Sutherland's Sketchpad (1962), Invention of the Mouse (1963), Xerox Star (1981), Birth of HCI – 1983. Introduction and Relationship of HCI and Software Engineering.	HCI ERP Chapter #1 Pg#1 to 22 Alan Dix Chapter#1 Pg#11 to 22	
2	21-10-2024 to 25-10-2024	The human factor: Sensors, The brain, Responders, Language, human Performance. Goal of HCI, Human Senses, Memory, Thinking and Emotions.	HCI ERP Chapter #2 Pg#31 to 76 Alan Dix Chapter#1 Pg#27 to 53	
3	28-10-2024 to 01-11-2024	Introduction to Computer Text Entry Devices, Display Devices, Physical Control, Memory, Processing and Networks.	Alan Dix Chapter#2 Pg#59 to114	Assignment #1
4	04-11-2024 to 08-11-2024	Interaction elements: Techniques, Hard controls and soft controls. Introduction to Interaction: Models of Interaction, Framework and HCI, Ergonomics, Interaction Style, Elements of WIMP interface and interactivity.	HCI ERP Chapter #3 Pg# 94 to 110 Alan Dix Chapter#3 Pg#123 to 145	Quiz #1
5	11-11-2024 to 15-11-2024	Introduction to Paradigms, Paradigm for interaction.	Alan Dix Chapter#4 Pg#164 to 185	



Week No.	Week Dates	Topics	Required Reading	Key Date
6	18-11-2024 to 22-11-2024	Modelling interaction: Descriptive models: Key-action model (KAM), Bimanual control model. Interaction Design Basic Process of Design, Focus, Navigation, Screen Design and Layout.	HCI ERP Chapter #7 Pg# 296 to 299 Alan Dix Chapter#5 Pg#191 to 211	
7	25-11-2024 to 29-11-2024	HCI in the Software Process, Software Life Cycle Interactive design and prototyping Design Rationale.	Alan Dix Chapter#6 Pg#225 to 248	Assignment #2
8		Midterm Examination (02-12-2024 to 07-12-2024)		
9	09-12-2024 to 13-12-2024	Designing HCI experiments: Experiment design, Independent variables, Dependent variables. Design Rules Principle to support usability Golden Rules and Heuristics HCI Pattern.	HCI ERP Chapter #5 Pg# 206 to 210 Alan Dix Chapter#7 Pg#258 to 284	
10	16-12-2024 to 20-12-2024	Design Rules Principle to support usability Golden Rules and Heuristics HCI Pattern. Hypothesis testing: Chi-square test, Friedman test, Parametric vs. non-parametric tests	Alan Dix Chapter#7 Pg#258 to 284 HCI ERP Chapter #6 Pg# 264 to 268	Quiz #2
11	23-12-2024 to 27-12-2024	Heuristic Evaluation, Model Base, User Participation through Evaluation.	Alan Dix Chapter#9 Pg#318 to 327	
12	30-12-2024 to 03-01-2025	Universal Design Principle, Multi Sensor System Speech Designing for development.	Alan Dix Chapter#10 Pg#365 to 375	
13	06-01-2025 to 10-01-2025	Recruitment & Approaches to User Support, Adaptive Health Systems.	Alan Dix Chapter#11 Pg#395 to 412	
14	13-01-2025 to 17-01-2025	Task Analysis HTA as Grammar Knowledge base Analysis, Task Description Hierarchy, Source of Information and Relationship Techniques.	Alan Dix Chapter#15 Pg#510 to 525	Assignment #3





15	20-01-2025 to 24-01-2025	Groupware Computer Medicated Communication Meeting and Decision Support System.	Alan Dix Chapter#19 Pg#663 to 679	Quiz #3	
16	27-01-2025 to 31-01-2025	Ubiquitous Computing & Augmented Reality Evaluation and Changes.	Alan Dix Chapter#20 Pg#716 to 737		
Final Examination (28-01-2025 to 08-02-2025)					

Name & Signature: Engr.Sumreena Bano

(Course Instructor)

Name & Signature: Dr. Muhammad Naseem

(Chairman of Department)