Unit Testing Lab

Our environment could be considered complete. But many people would say that you can't call it complete until unit testing is incorporated.

In this lab, we're going to set up unit tests using jasmine and then we'll allow them to run in Karma.

Setting up Jasmine

The first step would normally be to create an npm script entry called "test" that runs jasmine. But we already did that when we initialized npm. Let's verify.

- 1. Edit your package json file. Look for the "test" entry. If it isn't there, go ahead and add it.
- 2. Next, install Jasmine with npm

```
npm install --save-dev jasmine
```

- 3. Open a bash shell and run it to initialize the jasmine environment
- 4. Notice that this has created a folder called spec and a config file called jasmine.json. Take a look at this file. See that line where it mentions spec_files? That means that any file that ends in "spec.js" will be considered a test file and will be run by jasmine. Let's create one!
- 5. Create a test file in the spec folder called romanNumeralConverter.spec.js. Make it say this:

```
describe('Roman numeral converter', () => {
});
```

describe is a grouping of tests. You'll put all tests that are related to one another in a describe group.

6. Rerun Jasmine:

npm run test

7. Look in the bash window. You should see that it saw the group of roman numeral tests but there were no tests/specs to run.

Let's create one!

Writing a simple test

```
8. Inside the describe grouping, create a test:
it('will return 1 given i', () => {
  let actual = convert('i');
  expect(actual).toEqual(1);
});
```

- One more time, run Jasmine. This time it will fail because the convert() function doesn't exist. So we'll work on that.
- 10. Create a new JavaScript file under src called romanNumeralConverter.js. Put these lines in it:
 function convert(romanNumeral) {
 throw "Not yet implemented";
 }

export default convert;

11. Run Jasmine again. It should still fail because convert isn't defined but hey, you have Jasmine running and you have a test! Now let's automate it.

Making tests part of the build process

At this awkward time in JavaScript history, we have two ways of importing things, one for the server and a different way in the browser. Our production JavaScript files are used in the browser but they're

being tested on the server. In this section, we're going to teach the server how to read these clientside files.

```
12. Install @babel/cli:
npm install --save-dev @babel/cli
13. Create a new file in the spec folder called "runSpecs.js":
import Jasmine from 'jasmine'
const jasmine = new Jasmine()
jasmine.loadConfigFile('spec/support/jasmine.json')
jasmine.execute();
14. Add this line to the top of romanNumeralConverter.spec.js:
import convert from '../src/romanNumeralConverter';
15. Add this line to the bottom of romanNumeralConverter.js:
export default convert;
16. Add this script to package.json:
"dev-test": "@babel/node spec/runSpecs",
17. Test it all out by running
npm run dev-test
```

Your test still fails, but it isn't because convert isn't recognized. It is because we told it to throw in the convert method. If that's the case, let's move on.

Making tests part of the build process

It might make sense for us to re-run all unit tests as part of every build and before deploying our site. This will ensure that we have regression testing to protect us from new code breaking existing working code.

- 18. Open package.json and find your "build" script entry. Add "npm run dev-test" to it. "build": "eslint src --ext .js && npm run dev-test && webpack",
- 19. Run this script and notice that before the compile your tests are also run. Since your tests are currently failing, the build throws. Nice.