## **Lab: Functions**

Sometimes code should be reused in several different programs. When that happens we pull the code into a library function and call it from the other programs. We'll do that in this lab.

## Creating and calling a function

- 1. In your bin directory, create a new file called customerfunctions.bash.
- 2. In it, write a function called listCustomers which should simply print out some test text to the screen. You know, "Hello world" or something like that.
- 3. Edit the Customers.bash script. Have it call listCustomers. (Hint: You'll need to include customerfunctions.bash).
- Run and test it from the command line. When you can see your test text, you know your function is being seen and is running properly.

## Functions receiving a parameter

Right now you've got Customers.bash creating a table with all our customers. If we want to reuse that code in another shell script, we should probably pull it into a library function. We'll do that next.

- 5. Change listCustomers to receive a parameter called *format*.
- 6. If format is blank, just print out the contents of people.txt to stdout.
- 7. If format is "htmlTable", then print them all out as rows of an HTML table. Here's an example:

(Hint: this is exactly what you're doing in Customers.bash already. Feel free to copy and paste from Customers.bash into listCustomers.)

- 8. Change Customers.bash to call your new listCustomers function.
- 9. Run and test. Congratulations! Your code can now be used in any number of other shell scripts.

## **Creating more functions**

10. In that same library file create functions called ...

- CreateCustomer
- ReadCustomer
- DeleteCustomer
- UpdateCustomer
- 11. Make each of those functions simply print "Not implemented yet". You've just created a bunch of function stubs.

12. Test that each of them are callable by another script.

Once you get them all callable, you can be finished.