**Skills - Fighter**

**Table active fighter skills**

|  |  |  |  |
| --- | --- | --- | --- |
| **Icon** | **Name** | **Lv.** | **Description** |
| http://soul.gamexp.ru/img/pages/skills_fighter/01.png | Double kick | 1 | The double leg attack, inflicting powerful damage and knocks the opponent down. |
| http://soul.gamexp.ru/img/pages/skills_fighter/02.png | Divine fighter | 1 | Uses 1 unit. divinity to gain invulnerability and attack all enemies around. |
| http://soul.gamexp.ru/img/pages/skills_fighter/03.png | Battle-cry | 5 | Enhances your physical attacks by 2%. |
| http://soul.gamexp.ru/img/pages/skills_fighter/04.png | Steam claw | 10 | Draws located near the enemy close to you. |
| http://soul.gamexp.ru/img/pages/skills_fighter/05.png | Reflex | 15 | Evading attacks, jump back. |
| http://soul.gamexp.ru/img/pages/skills_fighter/06.png | Rock Skin | 20 | Increases your physical defense by 2%. |
| http://soul.gamexp.ru/img/pages/skills_fighter/07.png | Mahina | 25 | A quick dash forward, stunning several enemies for 3 seconds. |
| http://soul.gamexp.ru/img/pages/skills_fighter/08.png | Aura spirit | 30 | Fuel endurance application combos and skills is reduced by 20%. |
| http://soul.gamexp.ru/img/pages/skills_fighter/09.png | Deimos | 35 | A quick dash forward and then toss a few enemies in the air. |

**Combo system - Warrior Soul in the world**

**Use the following key combinations that allow you to perform all sorts of combos.**

|  |  |  |  |
| --- | --- | --- | --- |
| **Name** | **Description** | **Picture** | **Requirement** |
| **Evasion** | Evading attacks shallows ahead | http://soul.gamexp.ru/img/pages/combo_system/slacher_01.png | Level: 1  Skill: None  Stamina: 0  Required SP: 0 |
| **Combo attack** | Basic combo of the 4 strokes | http://soul.gamexp.ru/img/pages/combo_system/slacher_02.png | Level: 1  Skill: None  Stamina: 0  Requires OH: 0 |
| **The cut delay** | Grabs the opponent and knocks down after 3 fast attacks | http://soul.gamexp.ru/img/pages/combo_system/slacher_03.png | Level: 1  Skill: None  Stamina: 0  Requires OH: 0 |
| **Theft** | Grabs the opponent and throws him into the air | http://soul.gamexp.ru/img/pages/combo_system/slacher_04.png | Level: 1  Skill: None  Stamina: 250  Required OH: 0 |
| **Voodushnaya combo attack** | Attack the enemy in the air and then throw it on the ground | http://soul.gamexp.ru/img/pages/combo_system/slacher_05.png | Level: 1  Skill: None  Stamina: 0  Requires OH: 0 |
| **Tumble ago** | Bouncing back in the air in order to avoid attacks | http://soul.gamexp.ru/img/pages/combo_system/slacher_06.png | Level: 1  Skill: None  Stamina: 400  Required OH: 0 |
| **Sylph** | Jump and back flip to evade | http://soul.gamexp.ru/img/pages/combo_system/slacher_07.png | Level: 1  Skill: None  Stamina: 80  Requires OH: 0 |
| **Block** | Otklonayaet incoming attack | http://soul.gamexp.ru/img/pages/combo_system/slacher_08.png | Level: 1  Skill: None  Stamina: 0  Requires OH: 0 |
| **Burning Hands** | Throw a bomb forward at the same time to rebound back | http://soul.gamexp.ru/img/pages/combo_system/slacher_09.png | Level: 1  Skill: None  Stamina: 150  Required OH: 0 |
| **Flying Moon** | Capture the enemy and attack in the air and then throw it on the ground | http://soul.gamexp.ru/img/pages/combo_system/slacher_10.png | Level: 1  Skill: None  Stamina: 0  Requires OH: 0 |
| **Dragon Scale** | The double attack, followed by a shock wave, beating opponents in front of you | http://soul.gamexp.ru/img/pages/combo_system/slacher_11.png | Level: 1  Skill: None  Stamina: 150  Required OH: 0 |
| **Mode circuit** | Activates the circuit at the same time a step forward | http://soul.gamexp.ru/img/pages/combo_system/slacher_12.png | Level: 1  Skill: None  Stamina: 350  Required OH: 0 |
| **Sound wave** | Attack from the swing that inflicts damage to multiple enemies | http://soul.gamexp.ru/img/pages/combo_system/slacher_13.png | Level 2  Skill: None  Stamina: 120  Required OH: 3 |
| **Combustion** | Throw bombs in the air vertically down | http://soul.gamexp.ru/img/pages/combo_system/slacher_14.png | Level 4  Skill: None  Stamina: 150  Required OH: 3 |
| **Beat the top chain** | Friendly mode circuit, inflicting damage to the enemy in the air | http://soul.gamexp.ru/img/pages/combo_system/slacher_15.png | Level: 6  Skill: None  Stamina: 50  Requires OH: 3 |
| **Strike chain with a dropping** | Attack the enemy in front of you while jumping back | http://soul.gamexp.ru/img/pages/combo_system/slacher_16.png | Required Level: 8  Required Skill: None Stamina: 50  Requires OH: 3 |
| **Double blow chain** | 3 Shot in the mode of the circuit followed by knockback enemies in front of you | http://soul.gamexp.ru/img/pages/combo_system/slacher_17.png | Level: 10  Skill: None  Stamina: 50  Requires OH: 3 |
| **Puncture armor** | Attack enemies with the sword, which are directly in front of you | http://soul.gamexp.ru/img/pages/combo_system/slacher_18.png | Level: 12  Skill: None  Stamina: 100  Required OH: 3 |
| **Double-cut chain** | Knocks down opponents by attacking them in the mode of the circuit 3 times | http://soul.gamexp.ru/img/pages/combo_system/slacher_19.png | Level: 14  Skill: None  Stamina: 70  Requires OH: 3 |
| **Dissection of the chain from the top down** | Attacks multiple enemies 2 times, followed by a deviation ago | http://soul.gamexp.ru/img/pages/combo_system/slacher_20.png | Level: 16  Skill: None  Stamina: 70  Requires OH: 3 |
| **Dissection of the chain from above** | Attack with the sword along the ground, knocking down enemies in front of you | http://soul.gamexp.ru/img/pages/combo_system/slacher_21.png | Level: 18  Skill: None  Stamina: 70  Requires OH: 3 |
| **The cut above** | Friendly tossing enemies into the air | http://soul.gamexp.ru/img/pages/combo_system/slacher_22.png | Level: 20  Skill: None  Stamina: 300  Required OH: 3 |
| **Avoid puncture** | Back is followed by a puncture armor | http://soul.gamexp.ru/img/pages/combo_system/slacher_23.png | Level: 22  Skill: None  Stamina: 100  Required OH: 3 |
| **Kite** | Friendly, Throws the enemy to the ground with the subsequent attack from the air | http://soul.gamexp.ru/img/pages/combo_system/slacher_24.png | Level: 24  Skill: None  Stamina: 200  Required OH: 3 |
| **Roundhouse chain** | Capture the enemy and attack multiple enemies surrounding you | http://soul.gamexp.ru/img/pages/combo_system/slacher_25.png | Level: 26  Skill: None  Stamina: 80  Requires OH: 3 |

**Skills - Fairy World Soul**

**Table active skills sorceress**

|  |  |  |  |
| --- | --- | --- | --- |
| **Icon** | **Name** | **Lv.** | **Description** |
| http://soul.gamexp.ru/img/pages/skills_mage/01.png | Fireball | 1 | Fires a ball of fire that explodes on contact with the enemy. |
| http://soul.gamexp.ru/img/pages/skills_mage/02.png | Divine magic arrows | 1 | Uses 1 unit. divinity to gain invulnerability and attack all enemies around. |
| http://soul.gamexp.ru/img/pages/skills_mage/03.png | Teleportation | 5 | Teleports you forward a short distance. |
| http://soul.gamexp.ru/img/pages/skills_mage/04.png | Multi-shot | 10 | Fires fanned fireballs flying through the enemies in front of you. |
| http://soul.gamexp.ru/img/pages/skills_mage/05.png | Frosty Ring | 15 | Freezes enemies surrounding you. |
| http://soul.gamexp.ru/img/pages/skills_mage/06.png | Flash | 20 | Knocks down opponents by a series of six magical projectiles. |
| http://soul.gamexp.ru/img/pages/skills_mage/07.png | Reflex | 25 | Evading attacks, jump back. |
| http://soul.gamexp.ru/img/pages/skills_mage/08.png | Accurate shot | 30 | Shoots 6 magic projectiles plaguing nearby enemies. |
| http://soul.gamexp.ru/img/pages/skills_mage/09.png | Hellfire | 35 | Knock back enemies with a mighty wall of fire. |

**Active skills - Priest in the world SOUL**

**Table active skills Priest |**[**Table of passive skills Priest**](http://soul.gamexp.ru/skills_priest_passive.php)

|  |  |  |  |
| --- | --- | --- | --- |
| **Icon** | **Name** | **Lv.** | **Description** |
| Priest active skills in an online game SOUL | Cure | 1 | Restores your OZ |
| Priest active skills in an online game SOUL | Divine Priest | 1 | For 1 unit of divinity you get invulnerability and heal allies. |
| Priest active skills in an online game SOUL | Lightning | 3 | Produces in front of you 3 fireballs. |
| Priest active skills in an online game SOUL | Wave treatment | 6 | Creates over heals the caster allies aura. |
| Priest active skills in an online game SOUL | Beat the shadows | 9 | Evading attacks teleport back. |
| Priest active skills in an online game SOUL | Poison spray | 12 | Hits enemies at a distance in front of you and poisons them. |
| Priest active skills in an online game SOUL | A wave of magic | 15 | In front of the caster creates an aura mana allies. |
| Priest active skills in an online game SOUL | Storm | 18 | Lightning cause damage to multiple enemies in front of you. |
| Priest active skills in an online game SOUL | The circle of healing | 21 | Create an aura of Healing near you allies. |