## Introduction to GIS

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#### Session 5

**Vector Geoprocessing** 

#### Today's plan

- 1. Session 4 recap
- 2. Tutorial 4 debriefing / questions
- 3. Navigating data types
- 4. Geoprocessing: buffer, clip, intersect, merge, dissolve

# Session 4 Recap & Tutorial Debriefing

#### Session 4 learning objectives

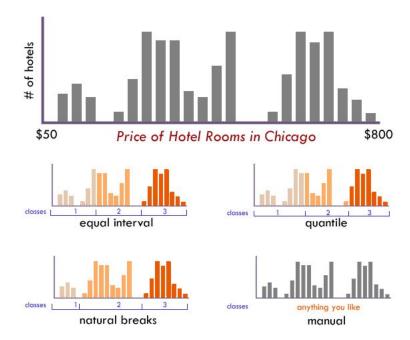
After Session 4 you should now be comfortable with:

- Cartographic design principles
- General rules for improving your maps' accessibility
- The various **layout elements** you must always include in a map
- What choropleth maps are
- How to define **class breaks** (number of classes, break values) see <u>this</u> <u>article</u> if you're still confused.
- What type of **colour ramp** is more appropriate for your data

#### Choropleths class breaks: Which method to use?

Please read <u>this GISGeography.com</u> <u>article</u> and <u>this ESRI article</u> for an overview of the main data classification caveats, including choosing the number of breaks and a classification method.

Read <u>this StatsMapsnPix article</u> and see maps on the next slides for a comparison of classification methods on a same dataset (London house prices).



Source: <a href="https://www.axismaps.com/guide/data-classification">https://www.axismaps.com/guide/data-classification</a>

#### MAPPING THE TRUTH

map readers, scope the range breaks; map makers, understand options and tradeoffs; everybody, classification matters, here are examples of two different datasets each classified by three different, common, methods -with way different results...

#### QUANTILE

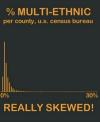
unevenly spaced, evenly filled buckets

#### STANDARD DEVIATION

evenly spaced (to a stat geek), unevenly filled buckets

#### EQUAL INTERVAL

evenly spaced, unevenly filled buckets









# AVERAGE AGE per county, u.s. census bureau





© John Nelson, IDV Solutions

Will always depict variability, even there is very little variability in the

Results in a reliably lively map but can be misleading (and the legend may seem arbitrary).

Consider this method if the data is highly clumped but you still need to tease out visual variation.

Useful for comparing map elements against a baseline average (as such, you'd want a "diverging" color scheme, but whatever).

Tends to tease out visual variation well even with clumped data, but is bad news for bi-modal data.

Good luck explaining the legend.

Useful for "getting" the map quickly and easy, though there may not be much to get.

Will invariably result in a visually bland map unless the data are really flatly distributed (which is rare).

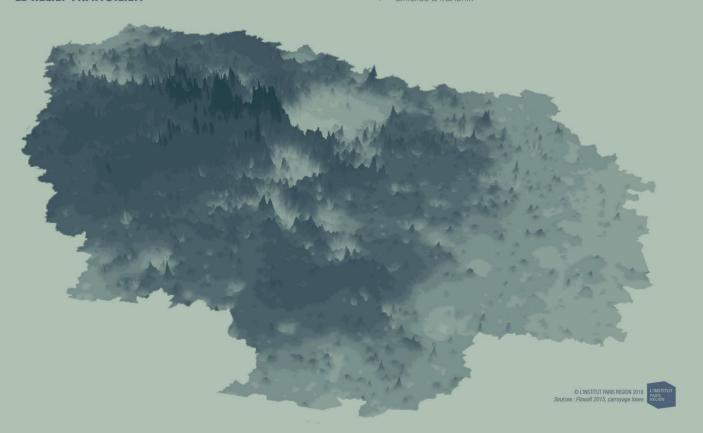
Usually a poor option for social data, but works alright for environmental variables like temperature which are readily thought of in, say, chunks of ten.

#### PICS ET VALLÉES DES REVENUS

LE RELIEF FRANCILIEN

Voici une carte en relief qui dessine une autre géographie de l'espace francilien. Elle nous invite à visualiser les espaces où se concentrent les hauts revenus tels des pics de montagne, et les plus bas tels des creux de vallée.

Au-delà des simples contours de ce paysage, ce sont les pentes qui nous interpellent : des espaces de transition abruptes parfois difficiles à franchir.



# Tutorial debriefing & Questions

#### Tutorial debriefing

The Tutorial looked at styling and symbology. You should now be comfortable:

- Loading data from OpenStreetMap
- Accessing vector symbology settings for your points, lines, polygons
- Creating rule-based symbology
- Adding and styling labels
- Setting scale-dependent visibility
- Saving spatial bookmarks

Additionally, in Tutorial 5 you will get to build a choropleth map and use the print layout composer to export your map.

#### Questions?

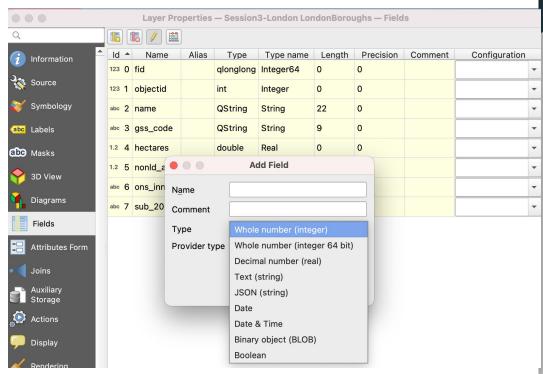
Don't wait for the coursework deadline to ask questions!

Common questions include: map navigation tools, data types problems, etc.

# Navigating data types

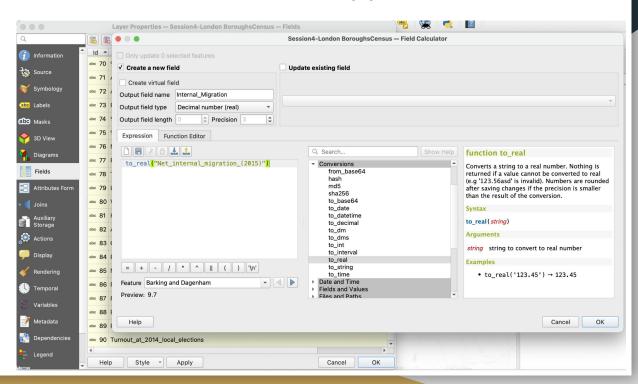
#### Data types in QGIS

- Integer (whole numbers)
- Real number (decimal numbers)
- String (text)
- Date / time
- Binary / boolean (1 or 0)



#### You may need to edit the data type!

Typically, to be able to use graduated symbology on numerical values that are currently saved as text.



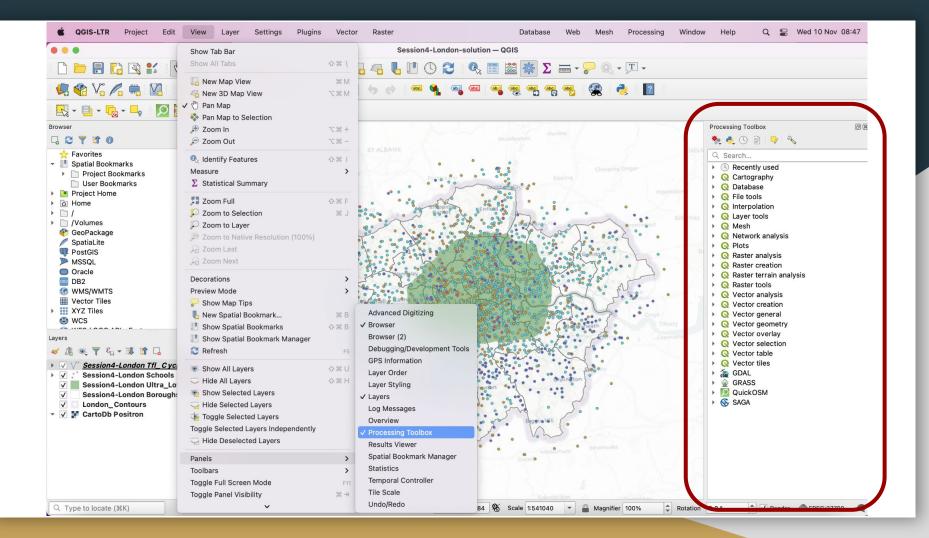
# Geoprocessing

#### Geoprocessing

Geoprocessing tools are operations and tools that allow you to manipulate one or many geographic datasets, and that result in new data (one or many datasets).

In QGIS, these tools can be found in your processing toolbox.

In this introduction course we will only cover the most commonly used vector geoprocessing tools: buffer, clip, difference, merge, dissolve, intersect.

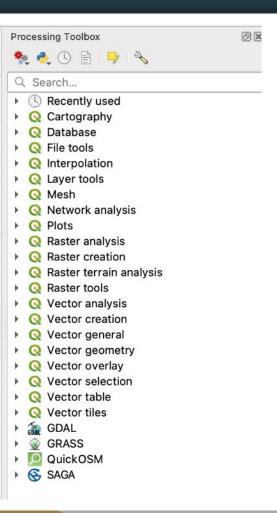


#### The Processing toolbox

All the geoprocessing tools can be retrieved through the processing toolbox.

You can search by name, or navigate by category.

The tools you've last used will be available to you in the *Recently used* category.



#### Buffering

Take an input vector and specify a distance.

→ The tool creates buffer polygons around your input features.

Example use: find out all areas that fall within 1km of a school.

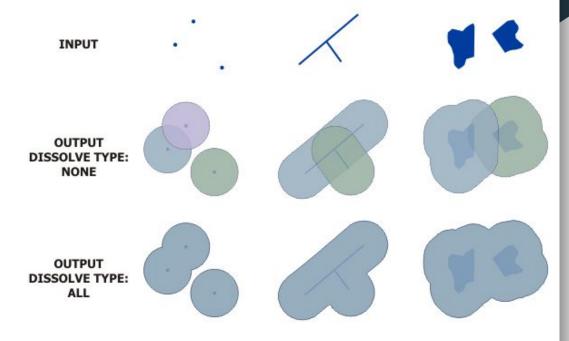
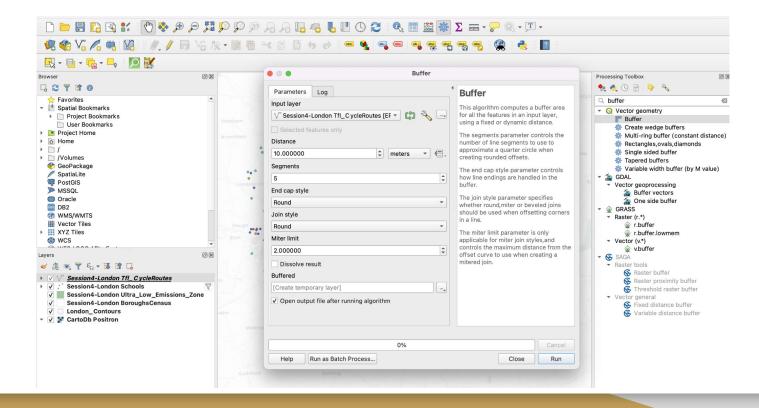


Image credit: ESRI

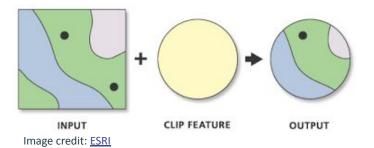
#### Buffering

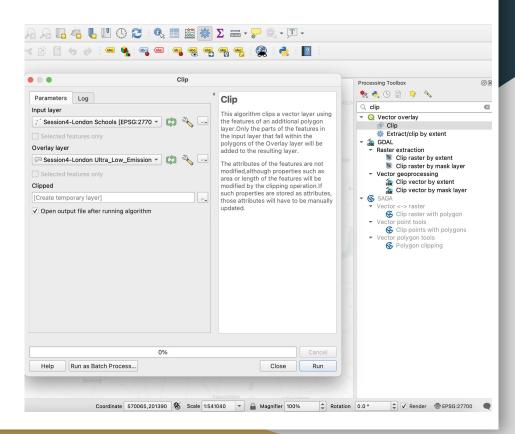


#### Clipping

Take some target features (your input) and overlay a polygon like a "cookie-cutter" on top; you only keep the target features that fall within the clip polygon.

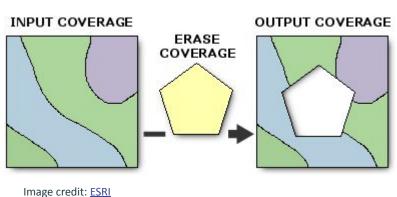
→ The boundaries of the clip are imposed on your target features and the rest is discarded.

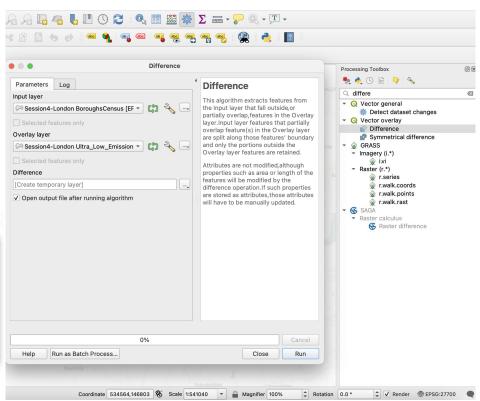




#### Difference (Erase)

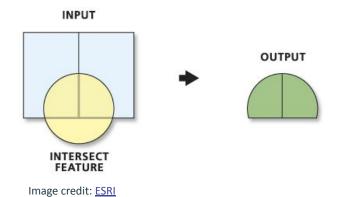
You can think of it as a reverse clip!

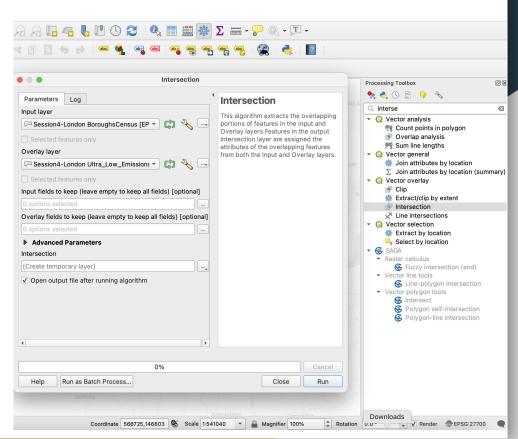




#### Intersect

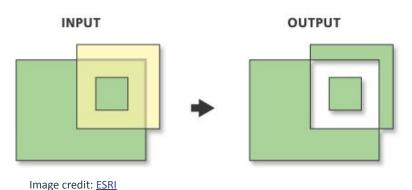
Input two vector layers; the output will be all features - or portions of features - that overlap in both layers.

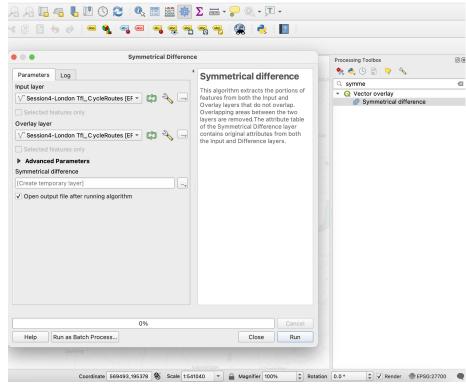




#### Symmetrical Difference

You can think of it as a reverse intersect!
The output layer will contain all features
that are only present in **one and not both**the input layers.





### Merging

Combine multiple vector layers of the same data type (either all points, all lines or all polygons) into a single, new output dataset.

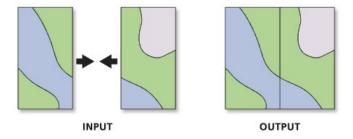
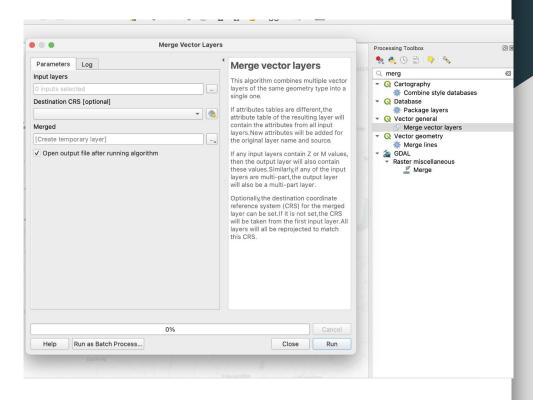


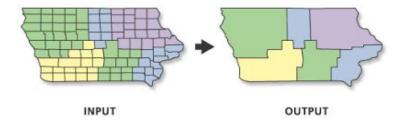
Image credit: ESRI



#### Dissolving

Take a vector layer and choose and merge adjacent polygons, lines, or regions that have the same value for a specified field.

For example, you can "dissolve" all counties within a province, or all wards within a borough.



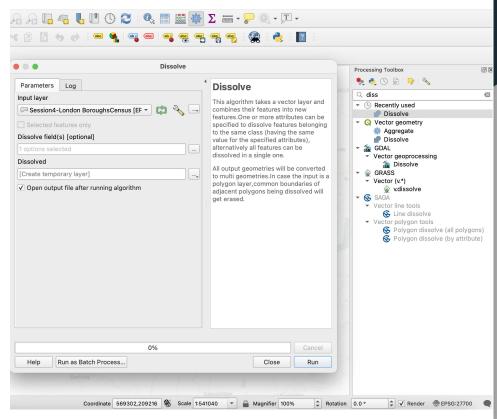


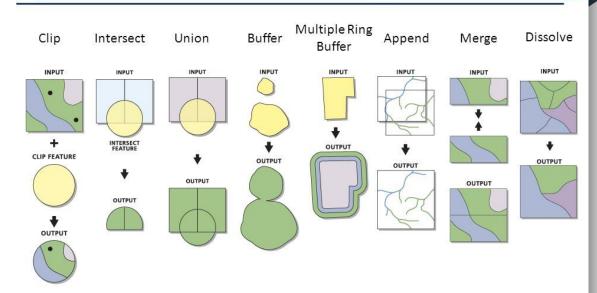
Image credit: ESRI

#### Summary

Many more operations are available to you; in doubt, your best allies are:

- the QGIS documentation,
- GIS Stack exchange on Stack Overflow,
- ...and of course your favourite search engine!





GIS/Data Center | Email gisdata@rice.edu | Lab (713) 348-2599 | library.rice.edu/gdc

# Homework (in 2 weeks, in person)

#### Homework

- 1. Do the <u>Session 5 tutorial</u> and if you have time, you can also do the <u>Session 6 tutorial</u>.
- 2. Make sure you have a topic for your final coursework! (see next slides )
- 3. Do use Slack if you have questions (#help), and more importantly to start helping each others out too! Explaining to someone else is a great way to test your own understanding.

## Coursework

#### Final Coursework

The final coursework is a **map production exercise**. Find a research question, carry out a simple map production workflow, and write a report summarizing your findings. You will be assessed on your capacity to:

- Frame your research question in a clear and concise manner, and ensure a few maps can provide interesting insights,
- Identify datasets that are relevant to answering your question (technically here you may want to work backwards and use the data you already have to find your research question),
- When appropriate, use table joins to "enrich" your vector data,
- Carefully choose your symbology, and ensure you map is accessible and colour-blind safe,
- Create map exports complete with all key cartographic elements (title, legend, data source etc).
- Analyse and interpret the patterns that emerge from your maps, explaining what this might mean in terms of policy or research outlooks.

#### Final Coursework

#### Some practical points:

- Deadline: Monday 4th April, 23.59 Paris time. *If you're late, minus 1 point for each day behind the deadline.*
- Work in groups of 2-3 students
- Work on a city of your choice
- The report must be 3 pages minimum, 5 pages maximum
- You are encouraged to use the data provided for the tutorials, however if you want to challenge yourselves, you will get **+1 point bonus for working with data you have sourced yourselves**.

#### Final coursework: Proposed outline

#### You are strongly encouraged to follow this outline:

- 1. Executive summary (maximum ½ page, bullet points are fine)
- 2. Introduction / Problem / Context
- 3. Data sources in a table
- 4. High-level methodology. Keep it very short but use precise terminology. Explain your symbology choices including your choice of class breaks if you built a choropleth.
- 5. A minimum of 2 maps. Careful, you only have 5 pages maximum in this report so these maps must be relevant to answering your policy question
- 6. Analysis of the findings (half a page)
- 7. Conclusion / next steps for policy makers or future research outlook (half a page)

In this exercise, concision and precision are key!