	x0	x1	
	NOP	LD BC,d16	LD (
0 x	1 4	3 12	1
	STOP 0	LD DE,d16	LD
1 v	2 4	3 12	1

```
0×00 ⇒ 1,
0×01 ⇒ {
    let value = self.memory.read_word(self.registers.pc);
    self.registers.pc = self.registers.pc.wrapping_add(2);
    cpu.registers.b = (value >> 8) as u8;
    cpu.registers.c = (value & 0×00FF) as u8;
3
}
```

```
let byte = self.memory.read_byte(self.registers.pc);
self.registers.pc = self.registers.pc.wrapping_add(1);
let ticks = match byte {
     0 \times 00 \Rightarrow 1
     0 \times 01 \Rightarrow \{ ld::bcnn(self); 3 \}
     0 \times 02 \Rightarrow \{ ld::bcm_a(self); 2 \}
    0 \times 03 \Rightarrow \{ data::incbc(self); 2 \}
     // ... (rest of the instructions)
     0 \times FF \Rightarrow \{ stack::rst(self, 0 \times 38); 4 \}
     \Rightarrow { panic!("{:#06x} not implemented", op);
self.memory.cycle(ticks * 4);
```