

Paper

Searching for MobileNetV3

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Abstract

We present the next generation of MobileNets based on a combination of complementary search techniques as well as a novel architecture design. MobileNetV3 is tuned to mobile phone CPUs through a combination of hardware-aware network architecture search (NAS) complemented by the NetAdapt algorithm and then subsequently improved through novel architecture advances. This paper starts the exploration of how automated search algorithms and network design can work together to harness complementary approaches improving the overall state of the art. Through this process we create two new MobileNetV3 models for release: MobileNetV3-Large and MobileNetV3-Small which are targeted for high and low resource use cases. These models are then adapted and applied to the tasks of object detection and semantic segmentation. For the task of semantic segmentation (or any dense pixel prediction), we propose a new efficient segmentation decoder Lite Reduced Atrous Spatial Pyramid Pooling (LR-ASPP). We achieve new state of the art results for mobile classification, detection and segmentation. MobileNetV3-Large is 3.2% more accurate on ImageNet classification while reducing latency 5% compared to MobileNetV2. MobileNetV3-Small is as accurate compared to a MobileNetV2 model while reducing latency. MobileNetV3-Large detection is as accurate as MobileNetV2 detection while reducing latency 5% compared to MobileNetV2 detection.

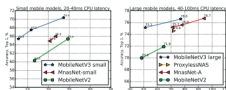


Figure 1. The trade-off between Pixel 1 latency and top-1 accuracy. All models use the input resolution 224. V3 Large and V3 Small use multipliers 1.75 and 1.25 to show optimal frontier. All latencies were measured on a single large core of the same device using TensorFlow Lite. MobileNetV3-Small and Large are our proposed next-generation mobile models.

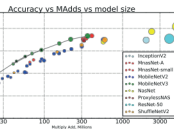


Figure 2. The trade-off between MAdds and top-1 accuracy. This allows to compare models that were targeted different hardware or

Gray Literature

Everything you need to know about MobileNetV3



Vandit Jain · Follow

Published in Towards Data Science · 6 min read · Nov 22, 2019

180 2

When MobileNet V1 came in 2017, it essentially started a new section of deep learning research in computer vision, i.e. coming up with models that can run in embedded systems. This lead to several important works including but not limited to ShuffleNet(V1 and V2), MNasNet, CondenseNet, EffNet, among others. Somewhere in between came the second version of MobileNet as well last year. Now, this year's iteration gives us the third version of MobileNet called MobileNetV3. This story is a review of MobileNetV3 from Google that was presented at ICCV in Seoul, South Korea this year.

Contents:

1. Efficient Mobile Building Blocks
2. Neural Architecture Search for Block-Wise Search
3. NetAdapt for Layer-wise search

Network Improvements — Layer removal and H-swish

Structure

Model Card

This model is an implementation of MobileNet-v3-Small found [here](#). This repository provides to run MobileNet-v3-Small on Qualcomm devices. More details on model performance across various devices, can be found [here](#).

Model Details

- Model Type: Image classification
- Model Status:
 - Model checkpoint: Imagenet
 - Input resolution: 224x224
 - Number of parameters: 2.54M
 - Model size: 9.72 MB

| Device | Chipset | Target Runtime | Inference Time (ms) | Peak Memory Range (MB) | Precision | Primary Compute Unit | Target Model |
|---------------------------------------|--------------------|-------------------|---------------------|------------------------|-----------|----------------------|--------------------------|
| Samsung Galaxy S21 Ultra (Android 13) | Snapdragon 8 Gen 2 | TFLite | 0.844 ms | 0 - 2 MB | FP16 | NPU | MobileNetV3-Small.tflite |
| Samsung Galaxy S21 Ultra (Android 13) | Snapdragon 8 Gen 2 | QNN Model Library | 0.879 ms | 1 - 5 MB | FP16 | NPU | MobileNetV3-Small.qnn |

Installation

Model can be installed as a Python package via pip.

1. pip install mobilenetv3

AI Label



MobileNetV3Small
infer

Issued Jul '24
ImageNet (ILSVRC2012)

Scan for further information



A100 x8 - TensorFlow 2.8.0



608.827 [mW]

Power Draw per Inference



59.2768 [%]

Computed Robustness



63.2031 [%]

Top1 Accuracy

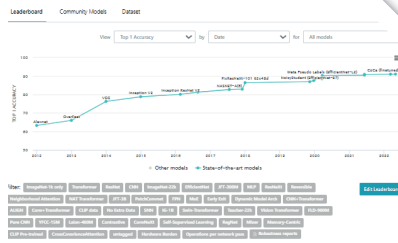


1.28563 [s]

Running Time per Inference

Benchmark (PWC)

Image Classification on ImageNet



| Task | Model | Top-1 Accuracy | Number of Parameters | Year |
|------|-------------------|----------------|----------------------|------|
| 1 | CoCo (ResNet) | 91.0% | 2100M | 2022 |
| 2 | MobileNetV3-Small | 90.96% | 2400M | 2022 |
| 3 | MobileNetV3-Large | 90.94% | 1840M | 2022 |
| 4 | MobileNetV3-Small | 90.9% | 2900M | 2022 |

Platform (PWC)

MobileNetV3

Introduced by Howard et al. In *Searching for MobileNetV3*

MobileNetV3 is a convolutional neural network that is tuned to mobile phone CPUs through a combination of hardware-aware network architecture search (NAS) complemented by the NetAdapt algorithm, and then subsequently improved through novel architecture advances. Advances include (1) complementary search techniques, (2) new efficient versions of nonlinearities practical for the mobile setting, (3) new efficient network design.

The network design includes the use of a hard swish activation and squeeze and excitation modules in the MBConv blocks.

Source: [Searching for MobileNetV3](#)

[Read Paper](#) [See Code](#)

Papers

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Paper

Searching for MobileNetV3

Howard, Andrew; Sandler, Mingxing; Tang, Quoc V.; Le, Mark Sandler; Luk, Yukun; Vasudevan, Romain; Pang, Bo; Chen, Grace; Chu, Liang-Chieh

Hardware-Efficient Ghost Module via Re-parameterization

Chen, Jian; Ding, Chengyue; Chen, Hanyang

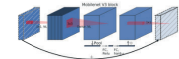


Figure 4. MobileNetV3 = Squeeze and Excite [25]. In contrast with [25] we apply the squeeze and excite in the residual layer. We use different nonlinearity depending on the layer, see section 3.2 for details.