

[B] Pyramid

Karli, age 5, is fond of drawing pyramids.

Fascinate her by writing her a program that automatically draws the pyramids for her.

Input Format (input: `pyrami d. i n`)

Input begins with an integer `N`, where `1 <= N <= 100`, indicating the number of pyramids to be drawn.

Followed by `N` cases in the format: `height symbol`

where `3 <= height <= 100`, the height of the pyramid
`symbol`, the character to be used in drawing the pyramid.

Output Format (output: `standard output`)

Draw a pyramid using character `C` with the designated height `N`.

If input is invalid, display "cannot draw".

Sample Input

```
3
5 *
2 @
3 n
```

Sample Output

```
  *
 * *
* * *
* * * *
* * * * *
```

cannot draw

```
  n
 n n
n n n
```