

YEARLY PROJECT

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Source Code of the Slide



I. CHOOSE YOUR FIELDS

- Machine Learning
- Embedded Systems
- Web Applications
- Computer Graphics
- Operating Systems
- Distributed Systems
- Databases and Storage System
- Programming Language Theory
- ...

MACHINE LEARNING

- Video: [Andrew Ng Machine Learning](#)
- Frameworks: [tensorflow](#), [pytorch](#)
- Computer vision: OpenCV(cv2), YOLOv3
- Not only Python (Maybe JS or Rust?)

EMBEDDED SYSTEMS

- Raspberry Pi: <https://www.raspberrypi.org/>
- Linux and Open Source
- The Rust Programming Language
 - Rust is blazingly fast and memory-efficient: with no runtime or garbage collector, it can power performance-critical services, run on embedded devices, and easily integrate with other languages.
 - Rust's rich type system and ownership model guarantee memory-safety and thread-safety – enabling you to eliminate many classes of bugs at compile-time.
 - Rust has great documentation, a friendly compiler with useful error messages, and top-notch tooling – an integrated package manager and build tool, smart multi-editor support with auto-completion and type inspections, an auto-formatter, and more.
 - [The Embedded Rust Book](#) | [Chinese version](#)

WEB APPLICATIONS

- Goals are important: what do people need?
- Front-end:
 - HTML, CSS, JavaScript → TypeScript
 - Framework/Library: Vue, React, Angular
 - Reactive, Functional: rxjs, elm, OCaml...
- Back-end:
 - RESTful API design, MVC
 - Frameworks: Node.js(express, nest), Java(Spring), Python(flask, django), Ruby(rails), elixir(phoenix)...
 - Databases: MySQL, PostgreSQL, MongoDB...
 - Container: Docker, Kubernetes...
- Mobile Apps:
 - Native: Java(Kotlin) for Android, Objective-C(Swift) for IOS
 - Hybrid: React Native, Flutter (go back to front-end)
- Desktop Apps: Cross-platform solution - QT, Electron...

COMPUTER GRAPHICS

- Rust implementation of “Ray Tracing in One Weekend”
- Games: Unity, UE4...



OPERATING SYSTEMS

- [Tutorial for rCore OS step by step \(2nd edition\)](#)
- [Writing an OS in Rust - Philipp Oppermann's blog](#)

DISTRIBUTED STORAGE SYSTEM

- MIT 6.824: Distributed Systems
- PingCAP Talent Plan: TiDB and TiKV

如何参与 Talent Plan 课程的学习?

Step 1

结合个人兴趣爱好及知识背景，选择适合自己的学习路径



路径（一）

实现一个 Mini 版本的分布
式关系型数据库



路径（二）

实现一个 Mini 版本的分布
式 Key-value 数据库



路径（三）

参与工业级开源分布式关系
型数据库 TiDB 的开发实践



路径（四）

参与工业级开源分布式
Key-value 数据库 TiKV 的
开发实践



路径（五）

Rust 编程原理与实践

PROGRAMMING LANGUAGE THEORY

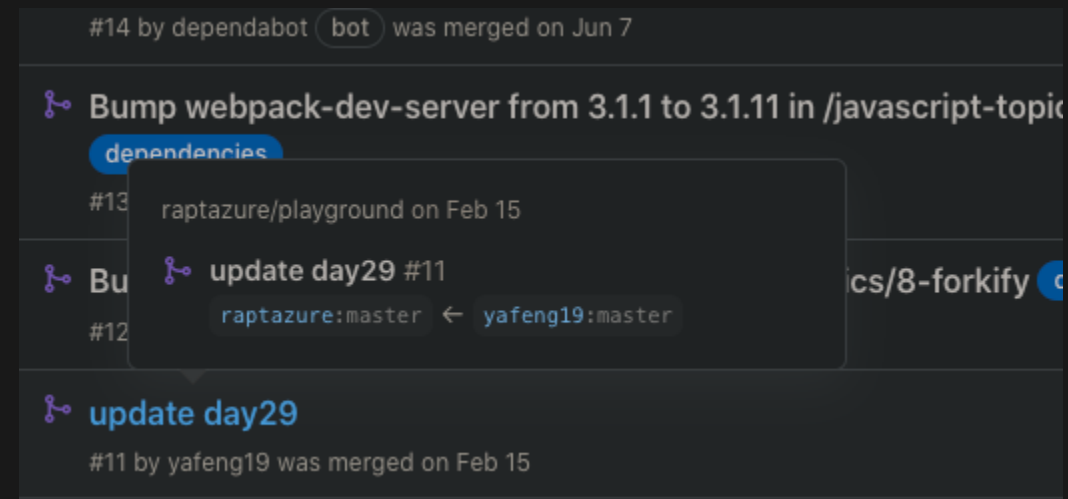
- SICP (MIT 6.001) and Computer Magic
- Functional programming: Haskell, Elixir, λ -calculus...
- Formal Proof: proof assistant \rightarrow Agda, Arend...
- Type Theory: HoTT, CuTT, Dependent type \rightarrow Agda, Idris...
- Implement a lisp/scheme interpreter using Haskell...
- Write a C compiler using Rust \rightarrow ref: rcc
- Design your own programming language

II. ORGANIZE YOUR TEAM

- Open Source Workflow
- GitHub Project

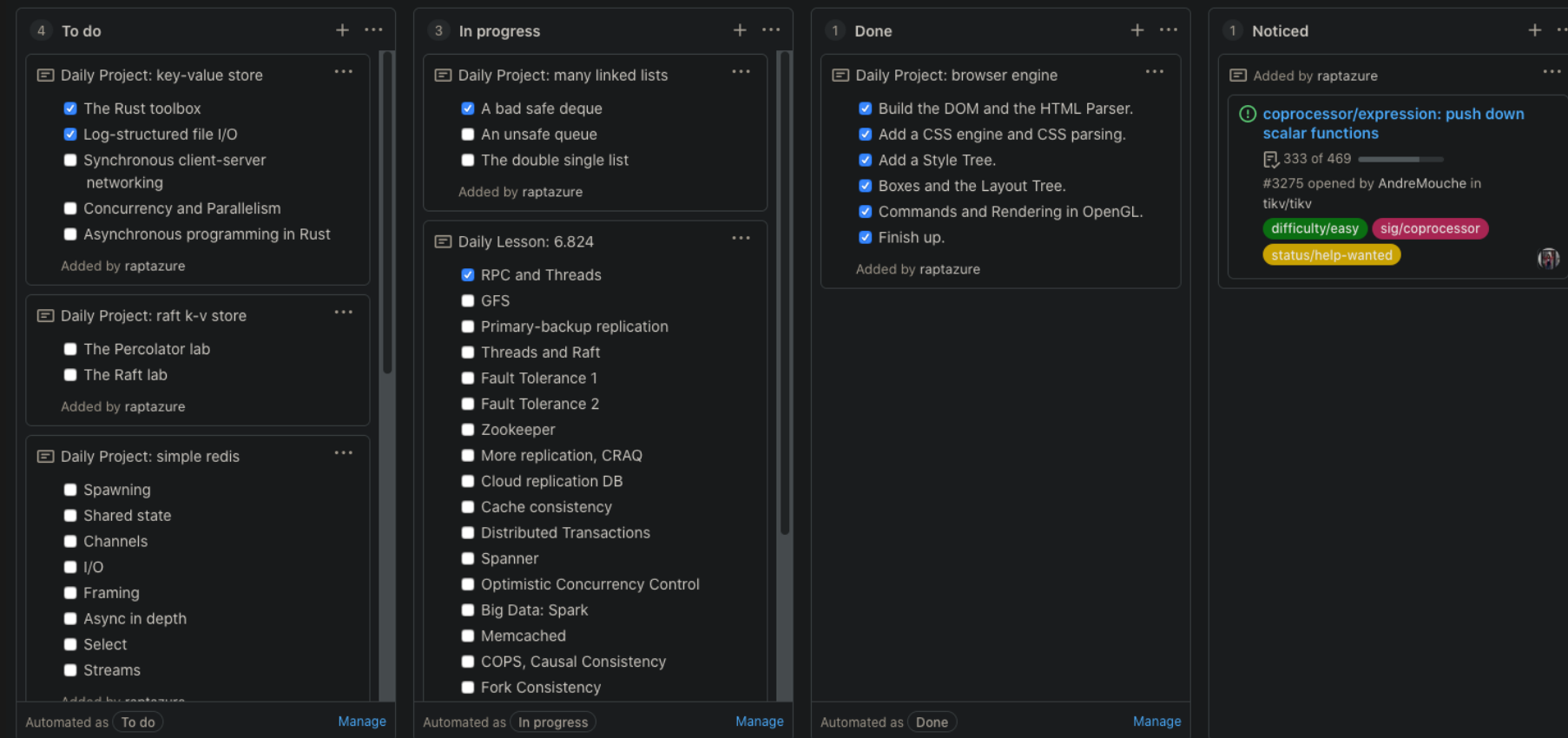
OPEN SOURCE WORKFLOW

- Push your code to GitHub (using git)
- Pull Requests / Code Review
- Merge PR and work together
- Assistant: QQ Group



GITHUB PROJECT

- Manage your progress
- Assign tasks to your team members

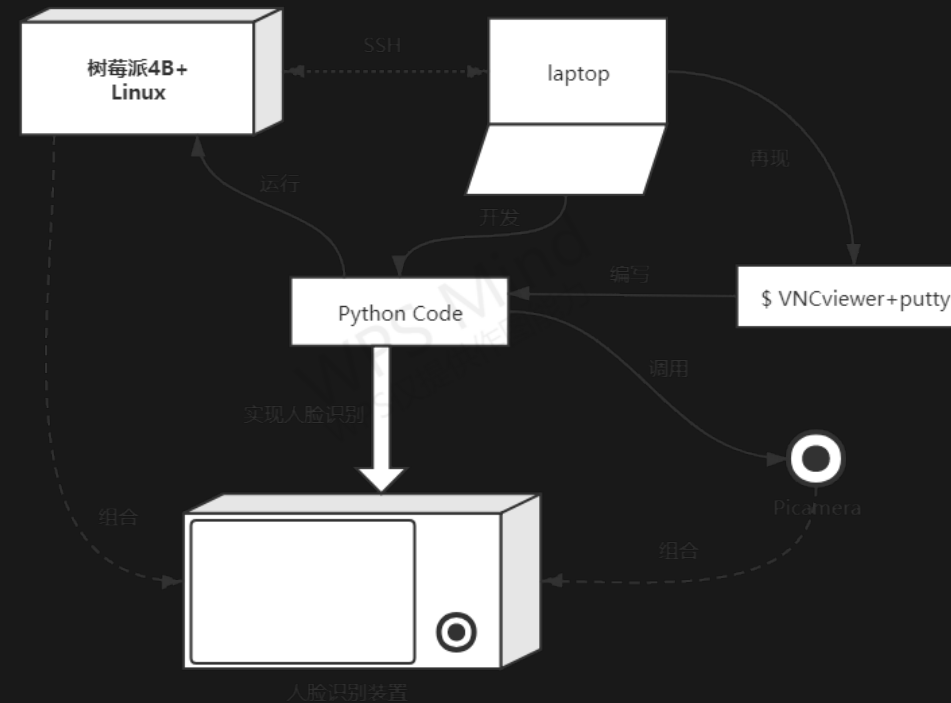


III. PRESENT YOUR IDEAS

- Creation and Presentation

CREATION AND PRESENTATION

- Everything creative: from your thoughts to the implementation...
- Show it to others: module graph & flowchart



THANK YOU!

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