BCSE306L Artificial Intelligence L T P C

3003

Pre-requisite NIL Syllabus version

1.0

Course Objectives

- 1. To impart artificial intelligence principles, techniques and its history.
- 2. To assess the applicability, strengths, and weaknesses of the basic knowledge representation, problem solving, and learning methods in solving engineering problems
- 3. To develop intelligent systems by assembling solutions to concrete computational problems

Course Outcomes

On completion of this course, student should be able to:

- 1. Evaluate Artificial Intelligence (AI) methods and describe their foundations.
- 2. Apply basic principles of AI in solutions that require problem-solving, inference, perception, knowledge representation and learning.
- 3. Demonstrate knowledge of reasoning, uncertainty, and knowledge representation for solving real-world problems
- 4. Analyse and illustrate how search algorithms play a vital role in problem-solving Module:1 Introduction 6 hours

Introduction- Evolution of AI, State of Art -Different Types of Artificial Intelligence ■ Applications of AI-Subfields of AI-Intelligent Agents- Structure of Intelligent Agents ■ Environments Module: 2 Problem Solving based on Searching 6 hours

Introduction to Problem Solving by searching Methods-State Space search, Uninformed Search Methods – Uniform Cost Search, Breadth First Search- Depth First Search-Depth ■limited search, Iterative deepening depth-first, Informed Search Methods- Best First Search, A\* Search

Module 3 Local Search and Adversarial Search 5 hours

Local Search algorithms - Hill-climbing search, Simulated annealing, Genetic Algorithm,

Adversarial Search: Game Trees and Minimax Evaluation, Elementary two-players games:

tic-tac-toe, Minimax with Alpha-Beta Pruning.

Module:4 Logic and Reasoning 8 hours

Introduction to Logic and Reasoning -Propositional Logic-First Order Logic-Inference in First Order Logic- Unification, Forward Chaining, Backward Chaining, Resolution.

Module:5 Uncertain Knowledge and Reasoning 5 hours

Quantifying Uncertainty- Bayes Rule -Bayesian Belief Network- Approximate Inference in Bayesian networks

Module:6 Planning 7 hours

Classical planning, Planning as State-space search, Forward search, backward search, Planning graphs, Hierarchical Planning, Planning and acting in Nondeterministic domains – Sensor-less Planning, Multiagent planning

Module:7 Communicating, Perceiving and Acting 6 hours

Communication-Fundamentals of Language -Probabilistic Language Processing -Information Retrieval- Information Extraction-Perception-Image Formation- Object Recognition.

Module:8 Contemporary Issues 2 hours

Total Lecture hours: 45 hours

Text Book

1. Russell, S. and Norvig, P. 2015. Artificial Intelligence - A Modern Approach, 3rd Edition, Prentice Hall.

Agenda Item 65/39 - Annexure - 35

Proceedings of the 65th Academic Council (17.03.2022) 994

## Reference Books

1.