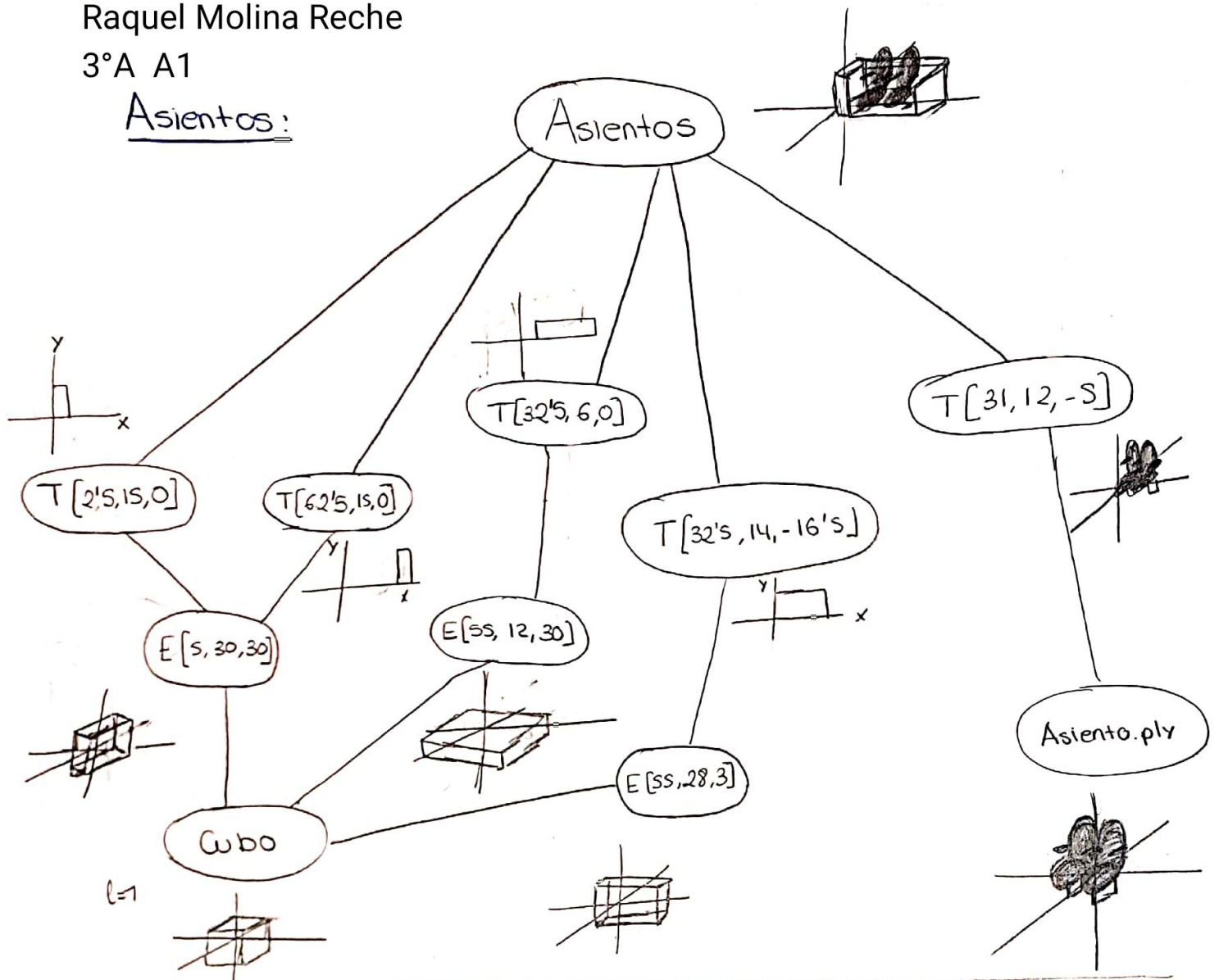
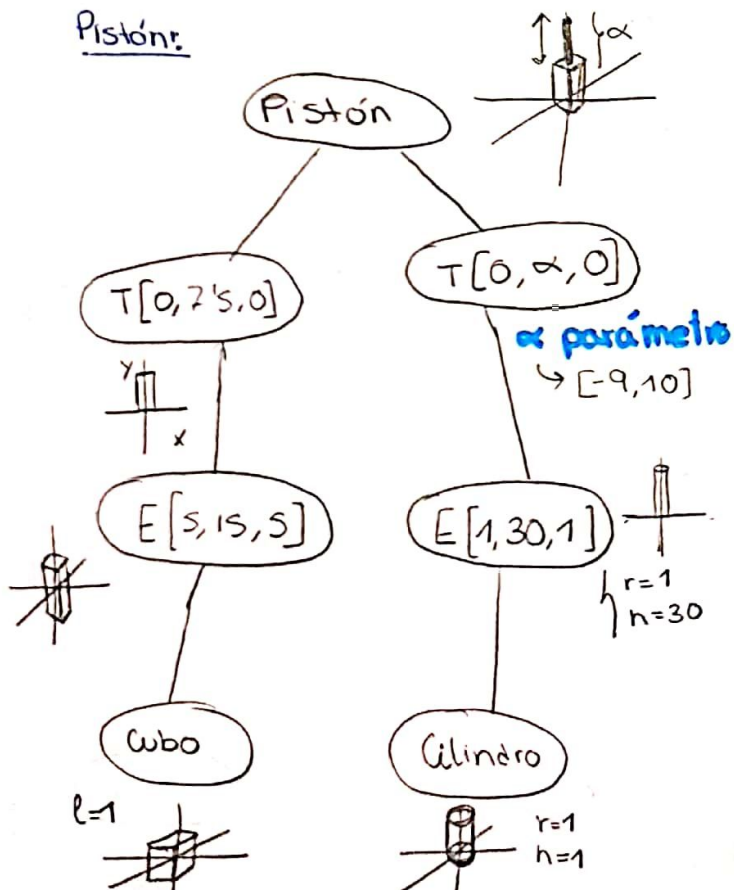


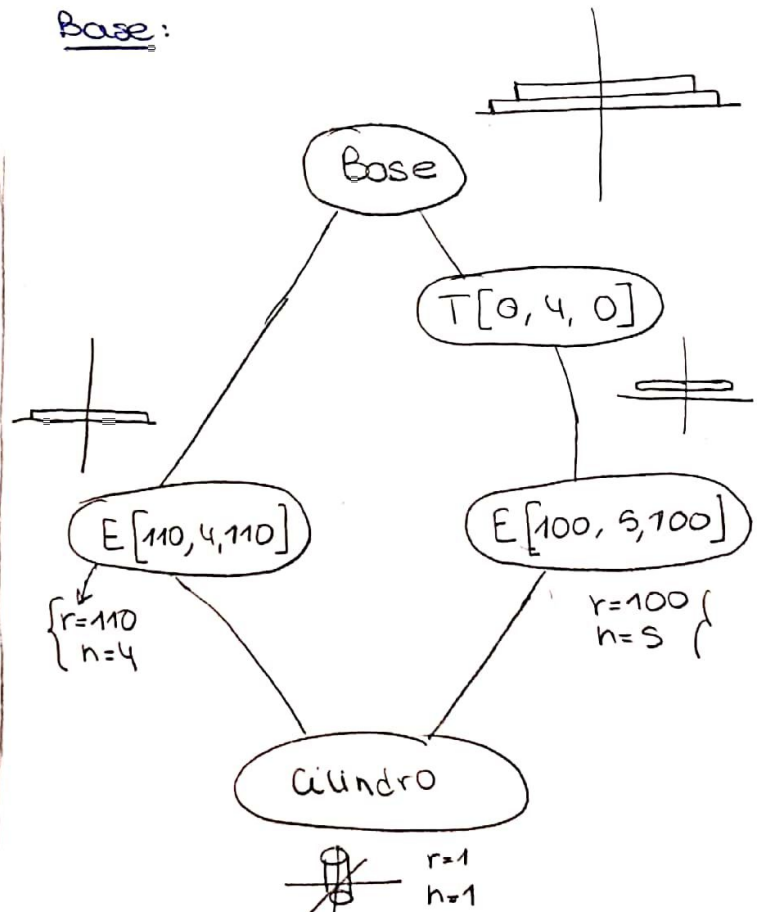
Asientos:



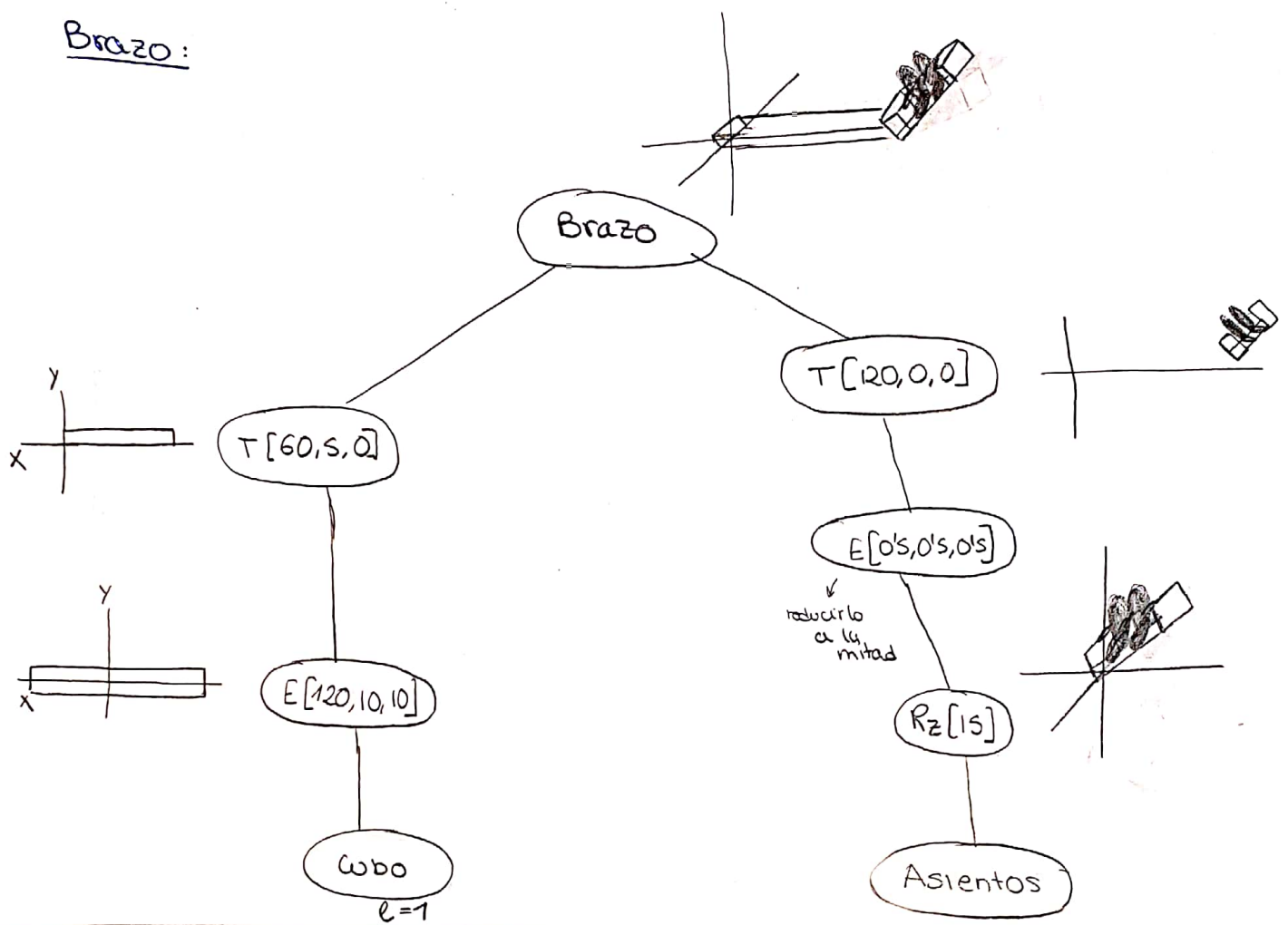
Pistón:



Base:



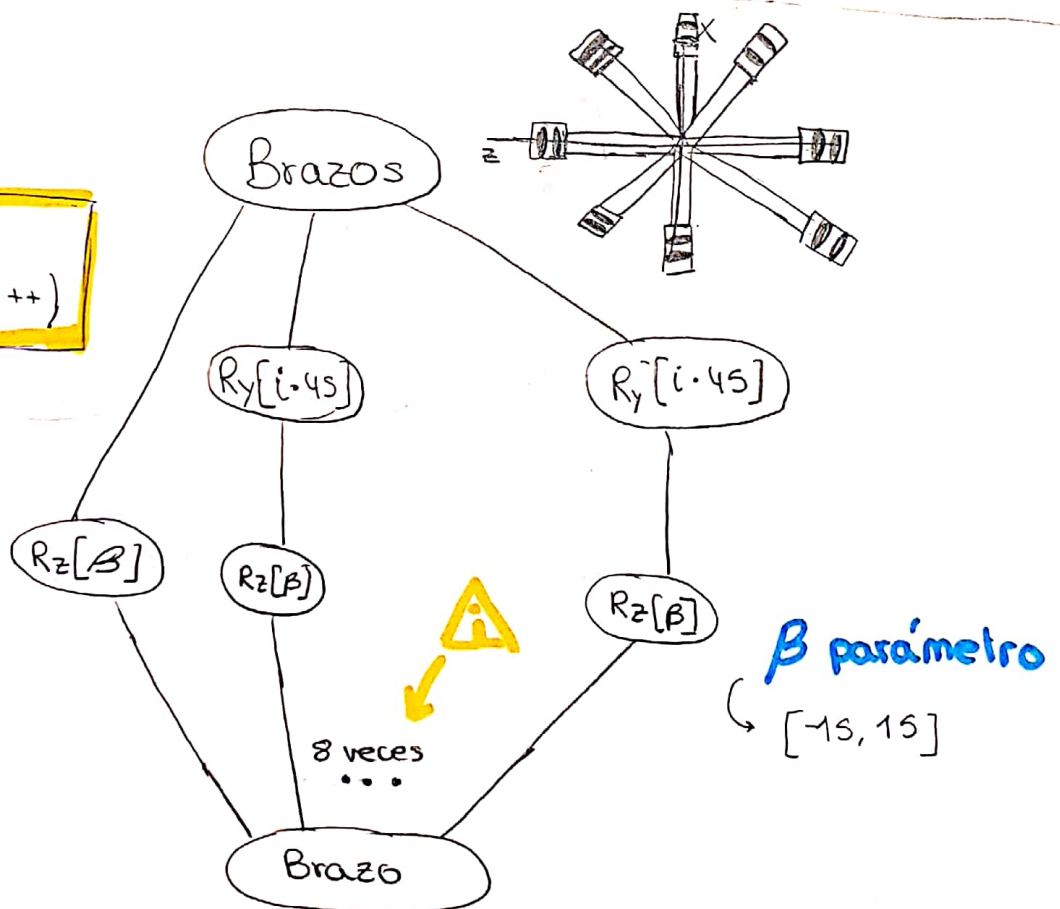
Braço:



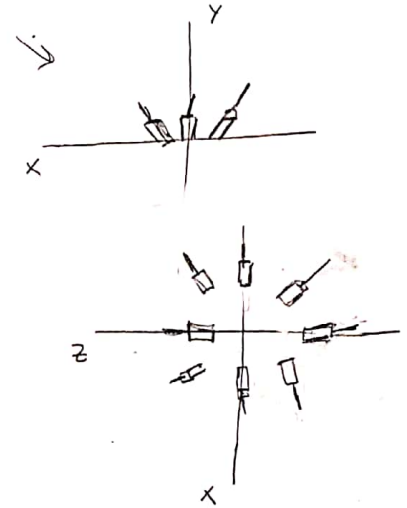
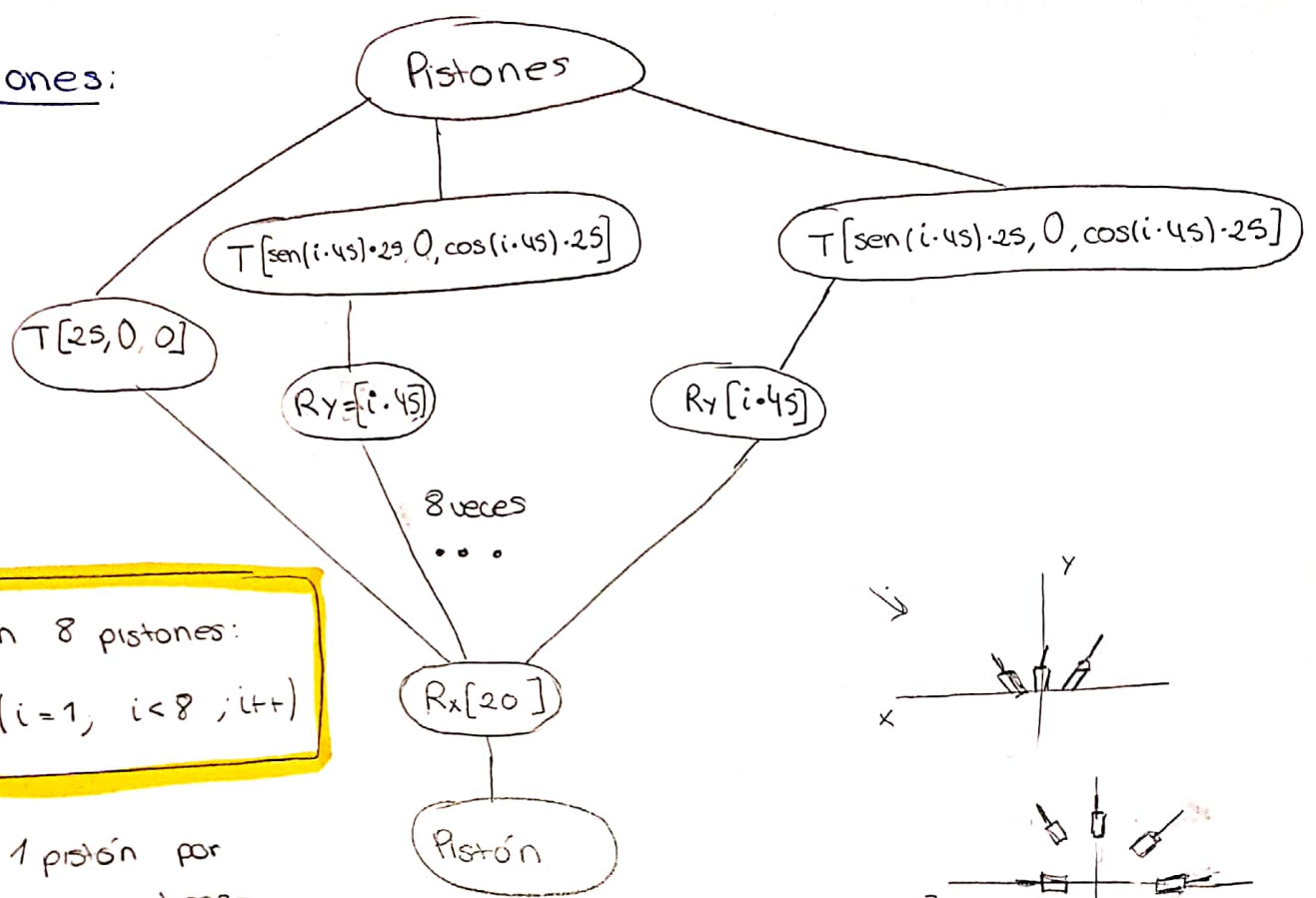
Brazos:

Son 8 brazos:  
for(i=1; i<8; i++)

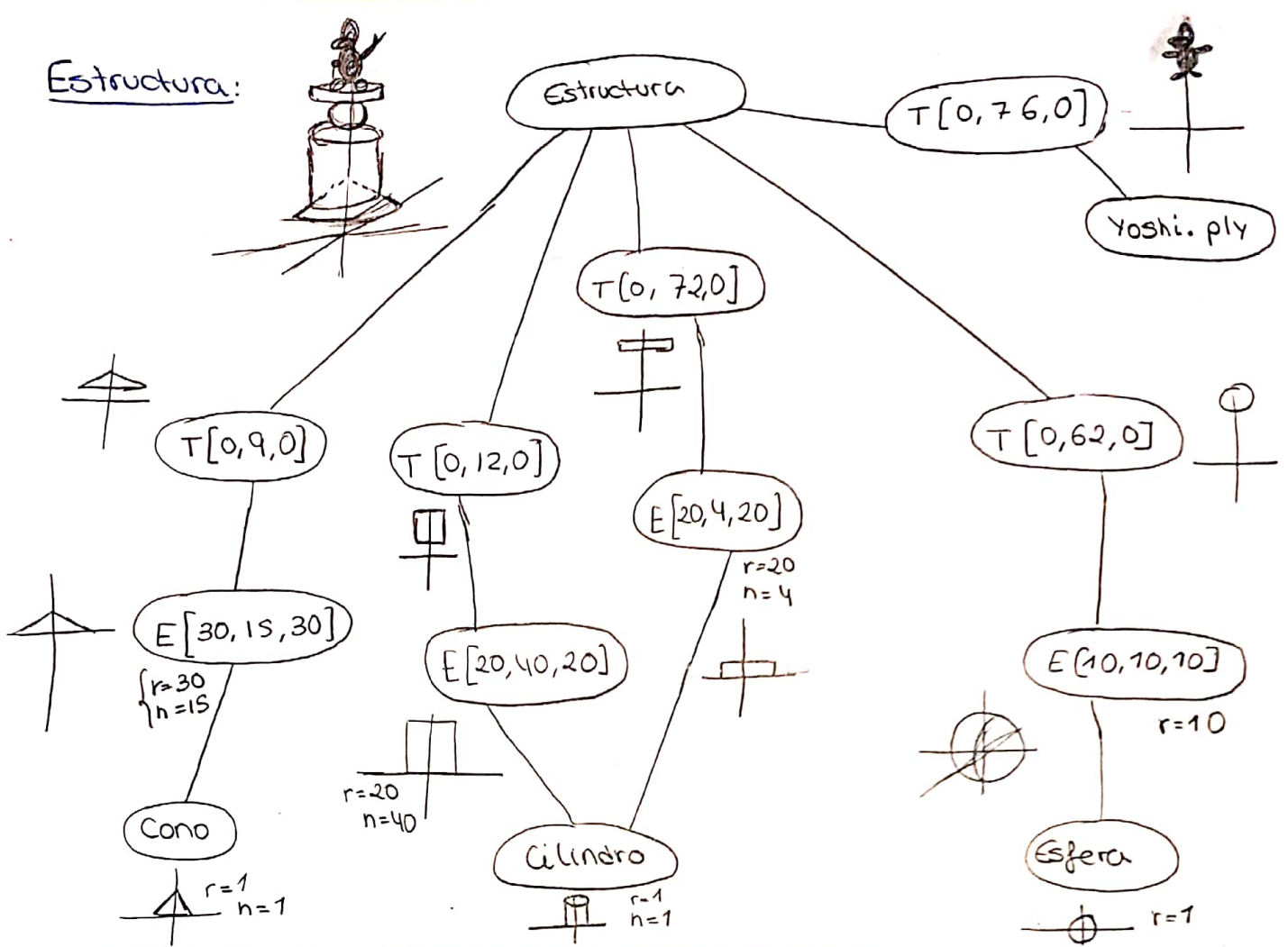
el primero  
no necesita  
Ry



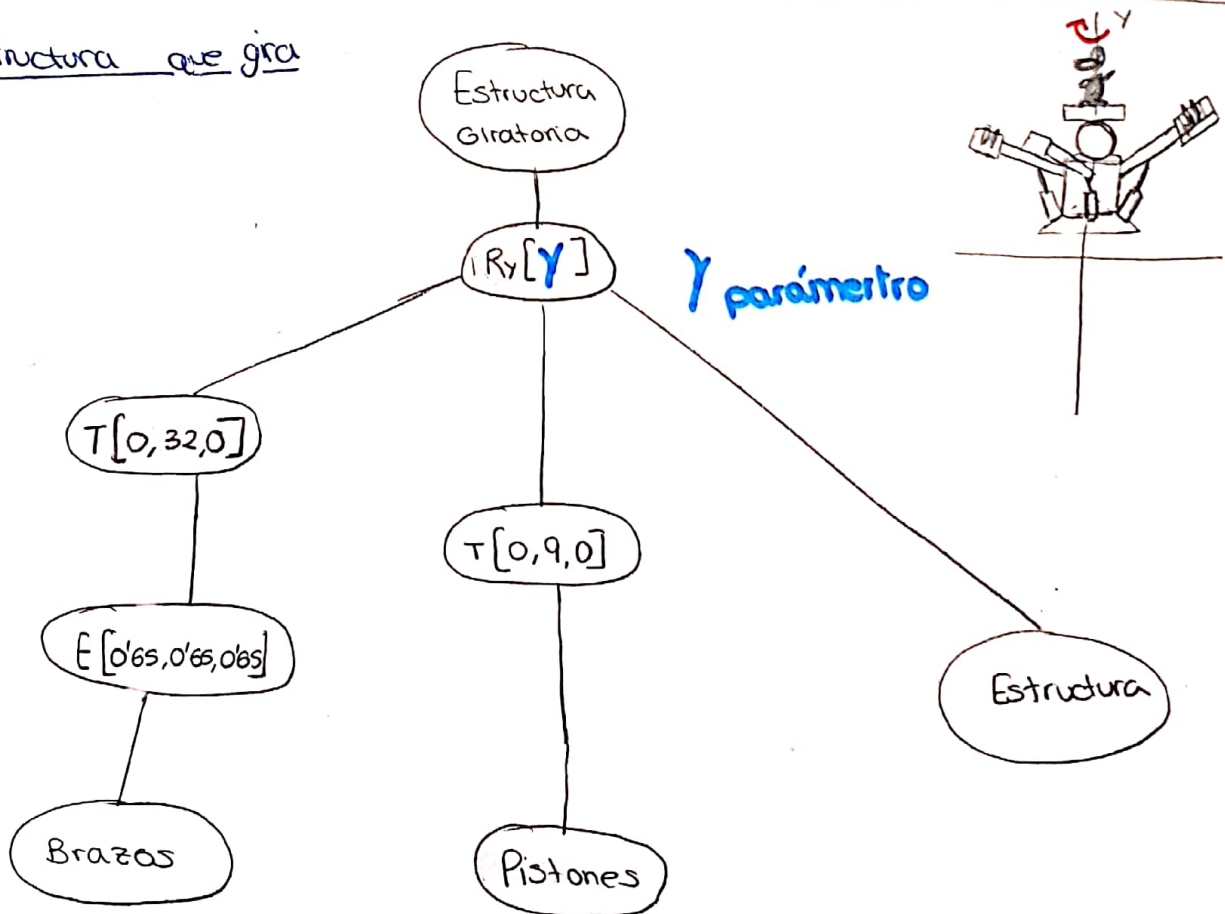
Pistones:



## Estructura:



## Estructura que gira



# Atracción:

