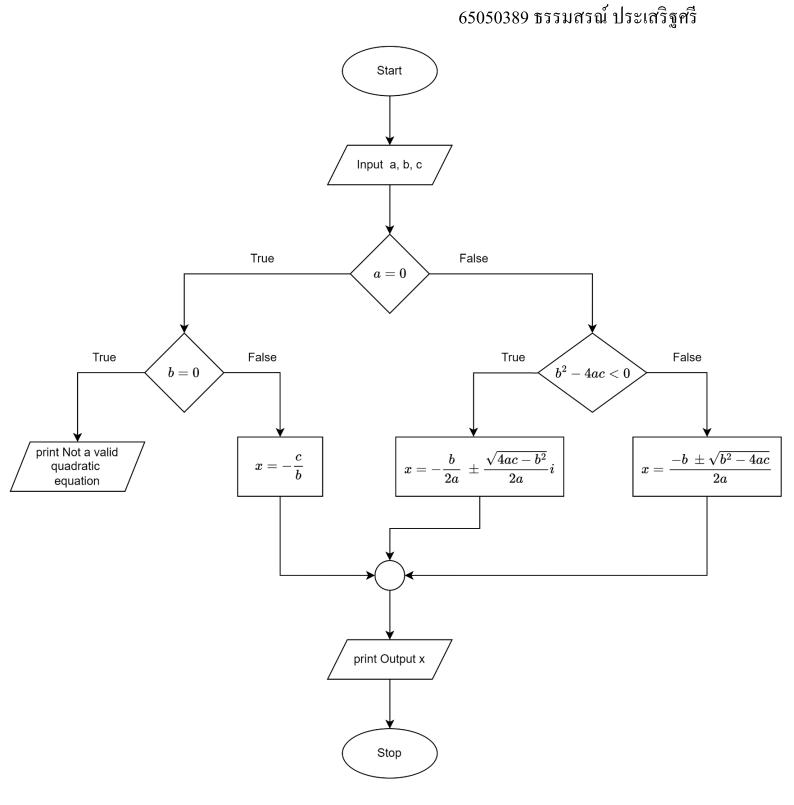
Assignment 1



```
Assignment1_65050389.java > ..
     import java.util.Scanner;
     public class Assignment1_65050389 {
         public static void main(String[] args) {
             Scanner userInput = new Scanner(System.in);
             double a, b, c;
             System.out.print(s:"Input a = ");
             a = userInput.nextDouble();
             System.out.print(s:"Input b = ");
             b = userInput.nextDouble();
             System.out.print(s:"Input c = ");
             c = userInput.nextDouble();
             if (a == 0) {
                 if (b != 0) {
                     System.out.printf(format:"x = %.2f\n", (-c / b));
                 } else {
                     System.out.println(x:"Not a valid quadratic equation.");
             } else {
                 double discriminant = Math.pow(b, b:2) - 4 * a * c;
                 System.out.print(s:"\nOutput: ");
                 if (discriminant < 0) {</pre>
                     double realPart = -b / (2 * a);
                     double imgPart = Math.sqrt(-discriminant) / (2 * a);
                     System.out.printf(format:"x = %.2f + %.2fi or %.2f - %.2fi\n", realPart, imgPart, imgPart, imgPart);
                 } else {
                     double x1 = (-b + Math.sqrt(discriminant)) / (2 * a);
                     double x2 = (-b - Math.sqrt(discriminant)) / (2 * a);
                     System.out.printf(format: x = .2f \text{ or } .2f , x1, x2);
             userInput.close();
```

Output

```
Input a = 1
Input b = -2
Input c = -24
Output: x = 6.00 or -4.00
```

```
Input a = 1
Input b = -4
Input c = 8

Output: x = 2.00 + 2.00i or 2.00 - 2.00i
```