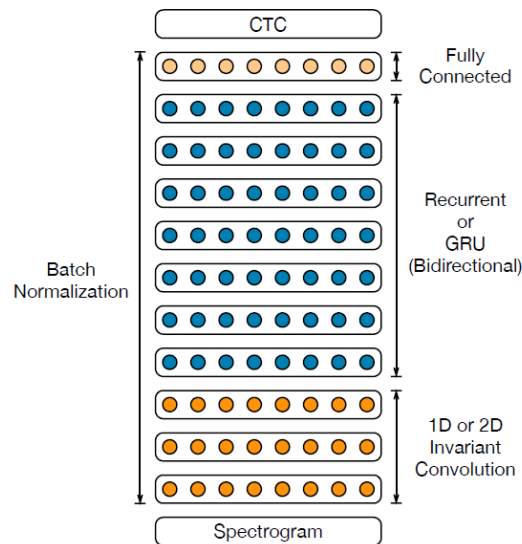


## Report III: Lightweight DS2 Requirements



### Input Layer

Path → audio → Spectrogram → Input processing → Batch

Input size =  $N_{Batch} * N_{Features} * N_{Frames}$  or,

$N_{Batch} * 1 * N_{Features} * N_{Frames}$  if 2D Convolution

Because  $N_{Frames}$  is different for each recording, we will have to zero pad to batch correctly.

For each Batch,  $N_{Frames} = \max \{length(Sequence_i) : i = 1, 2, 3, \dots, N_{Batch}\}$

### Convolutional Layers

1 – 3 layers of 1D or 2D Invariant Convolutions

Same convolution: Number of input features are preserved in both frequency and time. (?)

Stride: sometimes specified a stride over either dimension to reduce input size.

DS2: using 2D conv is much better than 1D. Stride 2,3,4.

*Lightweight Model*: 1 layer of 1D Invariant Convolutional layer.

## **Recurrent Layers**

Elman RNN, LSTM or GRU for recurrent layers.

Bidirectional RNN. (BiGRU, BiLSTM possible)

The input weights are shared for both directions.

The hidden states are defined as the sum of forward and backward hidden states.

No output calculation.

5-9 stacked RNN layers.

Activation function not specified.

*Lightweight Model:* 5 stacked Bidirectional Elman (Vanilla) RNNs

## **Fully connected Layers**

1 or more fully connected layers.

Activation function not specified.

*Lightweight Model:* 1 fully connected layer.

## **Output Layer**

Softmax, computing probability distribution over characters.

## **Loss Function**

CTC loss (in some repositories CTC-Warp is used???)

## **Challenges**

1. Finding which dimension 1D Convolution is over?
2. How to deal with the zero pads of the batches in the Recurrent Layer?
3. Defining the RNN cells for the recurrent layer with shared input matrices in PyTorch.
4. Defining the output of the Bidirectional RNN layer with PyTorch.
5. Dealing with variable output sizes of the Recurrent Layer in Fully Connected Layer.