

Mihalache Rares-Andrei

Software Engineer Internship

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EDUCATION

Computer Science Degree <i>Politehnica University of Bucharest</i> Faculty of Automatic Control and Computer Science	10/2016 – present BUCHAREST, Romania
High School Diploma <i>Colegiul National Sf. Sava Bucuresti</i> Mathematics and Informatics Grade: 9.90	09/2016 – 06/2020 BUCHAREST, Romania

PROFESSIONAL EXPERIENCE

Remsquare <i>Web Developer</i> Remsquare is a web development agency that me and my co-founder started by accessing an European Union Grant. Since the establishment, the company has created websites for more than 10 local and international customers and planned multiple social media marketing campaigns. My role was to coordinate the projects, develop the technical solutions and interact with the customers.	06/2022 – 06/2023 BUCHAREST, Romania
Procter & Gamble <i>IIoT Engineering Internship</i> The internship at Procter & Gamble gave me the opportunity to work in a great team and learn a lot about the IIoT (Industrial Internet of Things) field. My role during this period was to build data visualisation dashboards using PTC's Thingworx platform. These dashboards would then be used by line managers in factories to make key strategic choices.	04/2022 – 07/2022 BUCHAREST, Romania

SKILLS

Object Oriented Programming

C++, Python

Web Development

JavaScript

Front-end Development

React.js

Back-end Development

Node.js

Database Development

MSSQL, MySQL

PROJECTS

Tourism Management Dashboard <i>React.js, Node.js, MySql</i> The project consisted in creating a full stack application for managing the available tours in a tourism agency. The project was split in 4 different parts: front-end, back-end, DB and testing. To complete the project I've used the following technology stack: React.js, Node.js, MySQL. It was a great opportunity to learn how you can use an interface to interact with a back-end server and then process data in a SQL DB.	10/2022 – 01/2023
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Python Watermarking Tool

2023

Python

A python based application that allows users to apply a watermark over a given image. The requirements of the project were:

- Graphic interface
- Custom watermark upload
- Watermark positioning and adjusting

Smart Lock Interface

2023

React.js and Web-sockets

Built a web interface through which the users to control the functionalities of a smart lock. The "smart lock" was an actual box that had a raspberry pi board inside and that communicated with the interface through 2 web-socket servers. Web-sockets allowed me to:

- send a constant video feed from inside the smart lock to the interface
- have a real time communication between front-end and back-end

Chrome Notes Extension

2023

Ongoing personal project

A tool that will allow anyone with a compatible browser to take quick notes while researching a topic. The purpose of the project is to create an useful and simple to use "digital agenda".

NFT Fame

01/2021 – 05/2021

Crypto currency project

Created and deployed a smart contract on the Ethereum network using Solidity as main programming language. The scope of the project was to experiment with blockchain and better understand how this technology works.

CERTIFICATES

Oracle Academy

Database Design and
Programming with SQL

Oracle Academy

Java Fundamentals