

Project Overview

Encryption Algorithm Used

Your project uses a **substitution-based encryption algorithm**. Specifically, it uses a custom substitution table (5x5 matrix) where each letter is mapped to a unique position. The encryption involves combining the positions of plaintext characters with those of a secret key using row-column arithmetic. Special characters are handled separately by modifying their ASCII values based on the key positions.

- **Encryption Process:**
 1. **Substitution Table Initialization:** A 5x5 table is populated with characters.
 2. **Key Setup:** A fixed key ["N", "E", "D", "E", "L", "C", "U"] is used.
 3. **Character Handling:**
 - For letters, their positions are identified in the table and combined with the key's position values.
 - For special characters, their ASCII values are directly modified by adding key position values.
 - **Decryption Process:**
 1. **Key and Table Initialization:** The same key and substitution table are used.
 2. **Position Extraction:** The encrypted values are split back into their original row-column positions by subtracting the key position values.
 3. **Character Restoration:**
 - For letters, positions are mapped back to characters.
 - For special characters, ASCII values are adjusted to restore the original characters.
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Test Benches Overview

Your project includes multiple test benches to validate different scenarios in the encryption-decryption pipeline:

1. **tb_enc_dec_repetitive_letters.sv:**
Tests how repetitive letters (like "AABBCC...") are encrypted and decrypted to ensure consistent handling.
2. **tb_word_enc_dec.sv:**
Encrypts and decrypts a word (like "HELLOW"), checking if the row-column mapping is correctly applied.
3. **special_characters_tb.sv:**
Ensures that special characters (@, #, \$, etc.) are properly encrypted and restored during decryption.
4. **tb_enc_dec_name.sv:**
Encrypts and decrypts a name ("NEDELCU"), validating if key-based encryption performs correctly on names.
5. **tb_single_letter.sv:**
Tests encryption-decryption for a single letter, ensuring edge cases like minimal input work correctly.

6. `mixed_case_tb.sv`:
Verifies that mixed case inputs ("HeLLoW") are handled correctly, converting to uppercase for encryption and restoring the original case after decryption.
 7. `tb_enc_dec_long_message.sv`:
Tests a long message ("HELLOTHISISATESTMESSAGE") to validate the algorithm's scalability and performance for larger texts.
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Potential Questions & Answers for Presentation

1. **Q: What kind of encryption are you using?**
A: The project uses a substitution-based encryption algorithm inspired by classical cipher techniques. It combines the positions of characters from a substitution table with key-derived positions to create an encrypted output.
2. **Q: How do you handle special characters?**
A: Special characters are not found in the substitution table. Instead, their ASCII values are modified by adding a numeric representation of the key's position, ensuring they're securely encrypted and can be accurately restored during decryption.
3. **Q: How does the decryption process reverse the encryption?**
A: The decryption subtracts the key's position values from the encrypted text, retrieves the original row-column positions, and maps them back to the corresponding characters from the substitution table.
4. **Q: How do you ensure the encryption is consistent across different text cases?**
A: Mixed case inputs are converted to uppercase during encryption, and the original casing is restored during decryption using a case map.
5. **Q: What happens if the message length exceeds the key length?**
A: The key is reused cyclically using modulo operations ($i \% \text{SEC_LEN}$), ensuring every character in the message is encrypted with a key character.
6. **Q: Are there any limitations to this encryption method?**
A: While effective for basic text encryption, this method doesn't offer high-level security like modern cryptographic algorithms (AES, RSA). It's primarily educational and demonstrates fundamental encryption techniques.