# 61A Lecture 5

Friday, January 30

Environments for Higher-Order Functions

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Environment diagrams describe how higher-order functions work!

Functions are first-class: Functions are values in our programming language

**Higher-order function:** A function that takes a function as an argument value **or**A function that returns a function as a return value

Environment diagrams describe how higher-order functions work!

(Demo)

```
1 def apply_twice(f, x):
2    return f(f(x))
3

→ 4 def square(x):
5    return x * x
6

→ 7 result = apply_twice(square, 2)
Global frame apply_twice(f, x) [parent=Global]
square → func apply_twice(f, x) [parent=Global]
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```

```
func apply_twice(f, x) [parent=Global]
                                    Global frame
def apply_twice(f, x):
    return f(f(x))
                                    apply_twice
                                                        func square(x) [parent=Global]
                                        square
                                                                 Applying a user-defined function:
def square(x):
                                                                 • Create a new frame
    return x * x
                                                                 • Bind formal parameters
                                                                    (f & x) to arguments
result = apply_twice(square, 2)
                                                                 • Execute the body:
                                                                    return f(f(x))
```

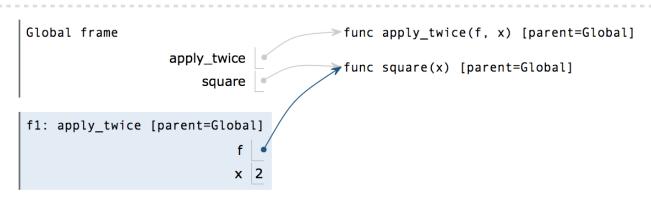
```
Global frame
                                                         ➤ func apply_twice(f, x) [parent=Global]
def apply_twice(f, x):
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                                    apply_twice
                                                         func square(x) [parent=Global]
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def apply_twice(f, x):
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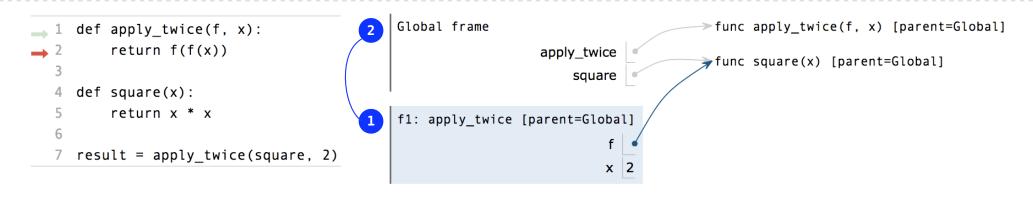
def square(x):
    return x * x

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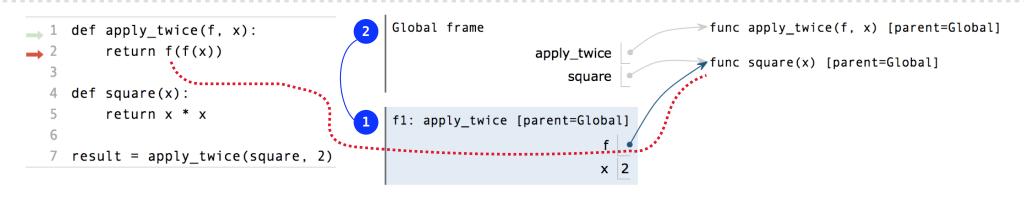
result = apply_twice(square, 2)
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Global frame
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**Environments for Nested Definitions** 

(Demo)

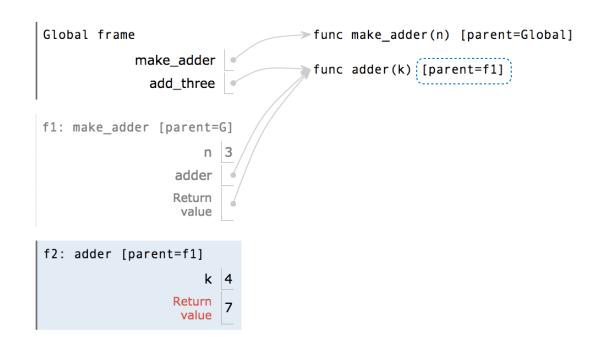
```
1 def make_adder(n):
2     def adder(k):
3         return k + n
4         return adder
5
6 add_three = make_adder(3)
7 add_three(4)
```

```
Nested def

1 def make_adder(n):
2 def adder(k):
3 return k + n
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```

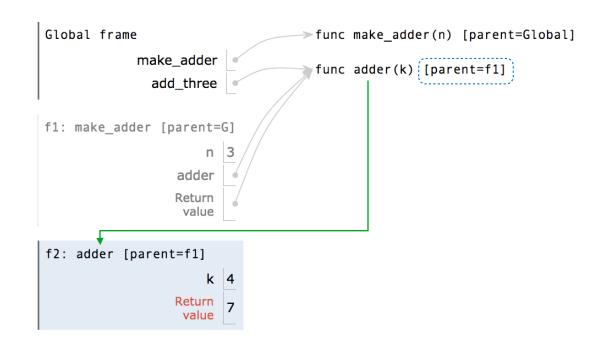
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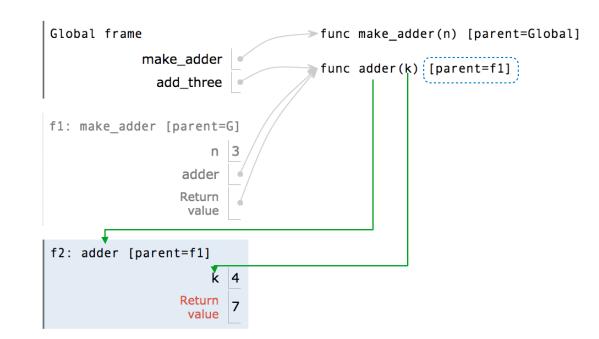
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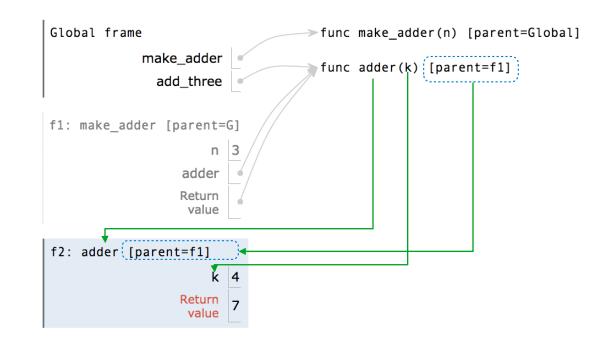
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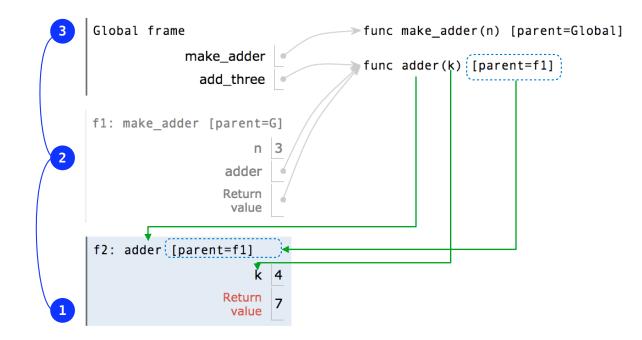
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```
Nested def
                                              Global frame
                                                                           > func make_adder(n) [parent=Global]
def make_adder(n):
                                                        make_adder
                                                                            func adder(k) [parent=f1]
      def adder(k):
                                                         add_three
           return k + n
                                             f1: make_adder [parent=G]
      return adder
                                                             adder
 add_three = make_adder(3)
                                                            Return
                                                             value
 add_three(4)
                                              f2: adder [parent=f1]
                                                            Return
```

```
Nested def
                                                Global frame
                                                                            > func make_adder(n) [parent=Global]
   def make_adder(n):
                                                          make_adder
                                                                             func adder(k) [parent=f1]
         def adder(k):
                                                           add_three
              return k + n
                                                f1: make_adder [parent=G]
         return adder
                                                              adder
    add_three = make_adder(3)
                                                              Return
                                                               value
    add three(4)
                                                f2: adder [parent=f1]
Every user-defined function has
a parent frame (often global)
                                                              Return
```

Interactive Diagram

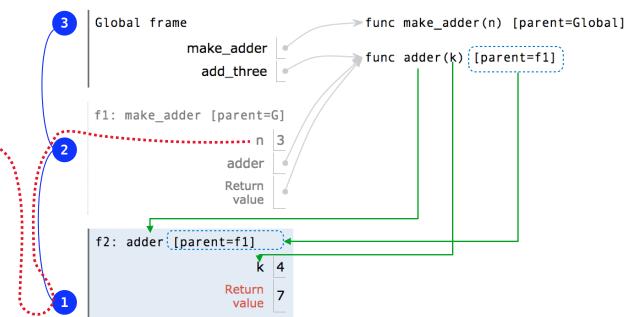
frame in which it was defined

```
Nested def
                                                 Global frame
                                                                             > func make_adder(n) [parent=Global]
     def make_adder(n):
                                                           make_adder
                                                                              func adder(k) [parent=f1]
           def adder(k):
                                                            add_three
                return k + n
                                                 f1: make_adder [parent=G]
           return adder
                                                                adder
      add_three = make_adder(3)
                                                               Return
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      add three(4)
                                                 f2: adder [parent=f1]
• Every user-defined function has
  a parent frame (often global)
                                                               Return
• The parent of a function is the
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Nested def

1 def make_adder(n):
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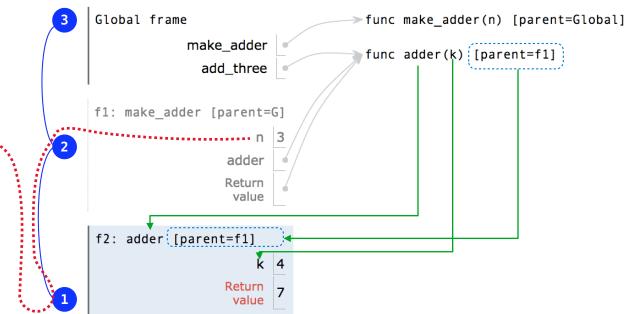
- Every user-defined function has a parent frame (often global)
- The parent of a function is the frame in which it was defined
- Every local frame has a parent frame (often global)



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- Every user-defined function has a parent frame (often global)
- The parent of a function is the frame in which it was defined
- Every local frame has a parent frame (often global)
- The parent of a frame is the parent of the function called



When a function is defined:

When a function is defined:

Create a function value: func <name>(<formal parameters>) [parent=<label>]

```
When a function is defined:
```

Create a function value: func <name>(<formal parameters>) [parent=<label>]
Its parent is the current frame.

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f1: make\_adder
 func adder(k) [parent=f1]

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When a function is defined:
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Create a function value: func <name>(<formal parameters>) [parent=<label>]
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f1: make_adder func adder(k) [parent=f1]
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Bind <name> to the function value in the current frame

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### When a function is called:

1. Add a local frame, titled with the <name> of the function being called.

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When a function is called:

- 1. Add a local frame, titled with the <name> of the function being called.
- ★ 2. Copy the parent of the function to the local frame: [parent=<label>]

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### How to Draw an Environment Diagram

### When a function is defined:

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### When a function is called:

- 1. Add a local frame, titled with the <name> of the function being called.
- ★ 2. Copy the parent of the function to the local frame: [parent=<label>]
  - 3. Bind the <formal parameters> to the arguments in the local frame.
  - 4. Execute the body of the function in the environment that starts with the local frame.

# **Local Names**

(Demo)

```
Global frame

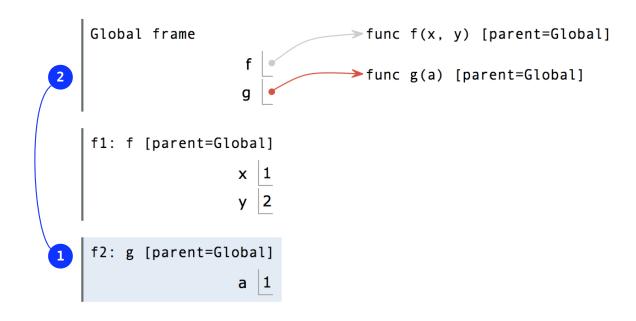
func f(x, y) [parent=Global]

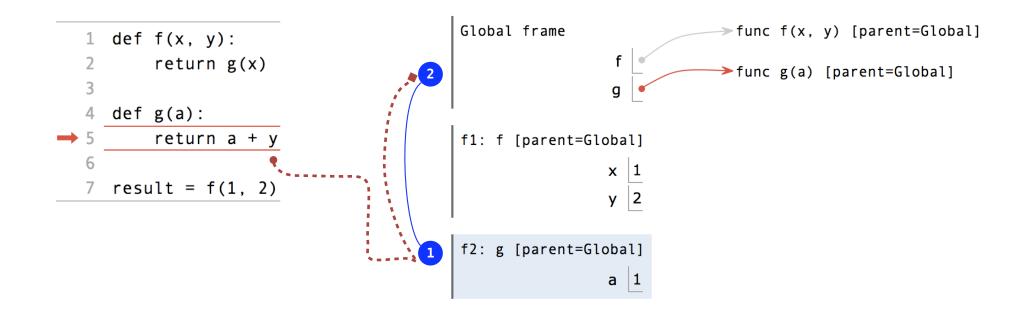
func g(a) [parent=Global]

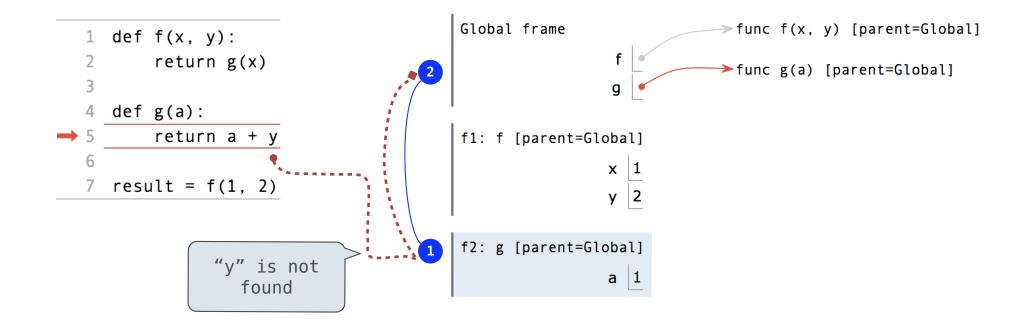
x 1
y 2

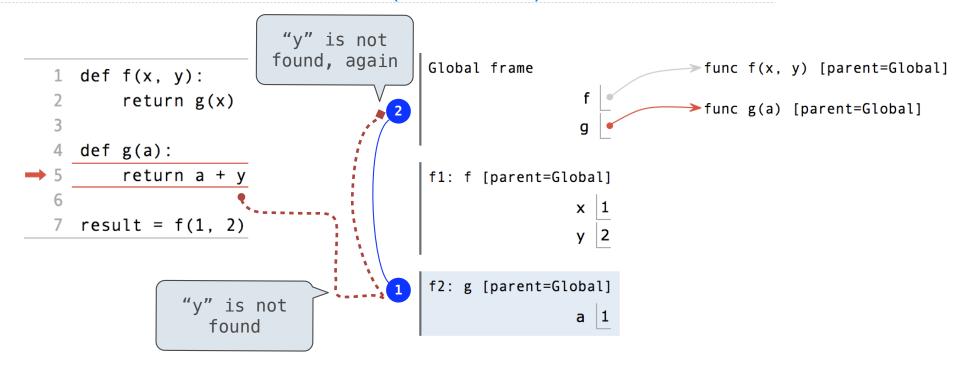
f2: g [parent=Global]

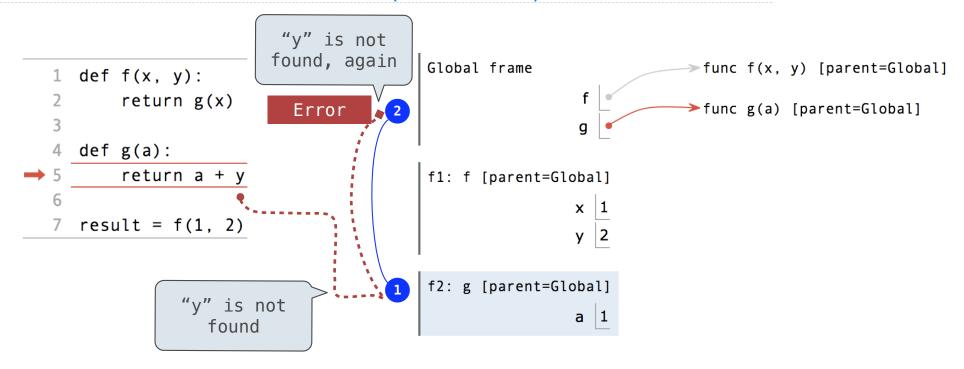
a 1
```

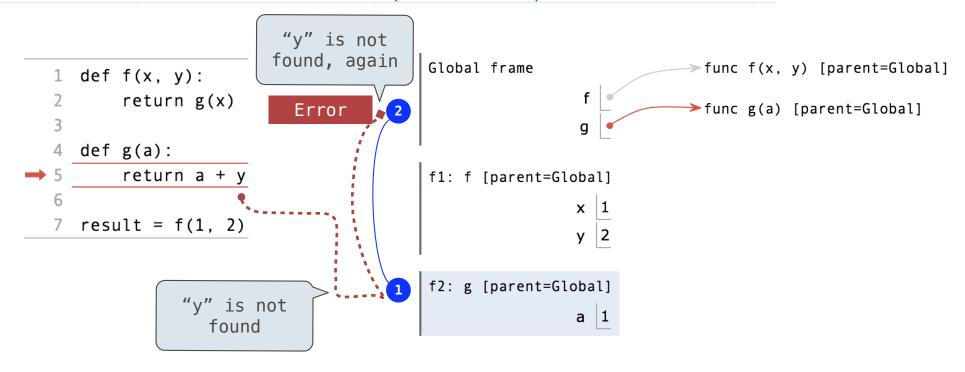




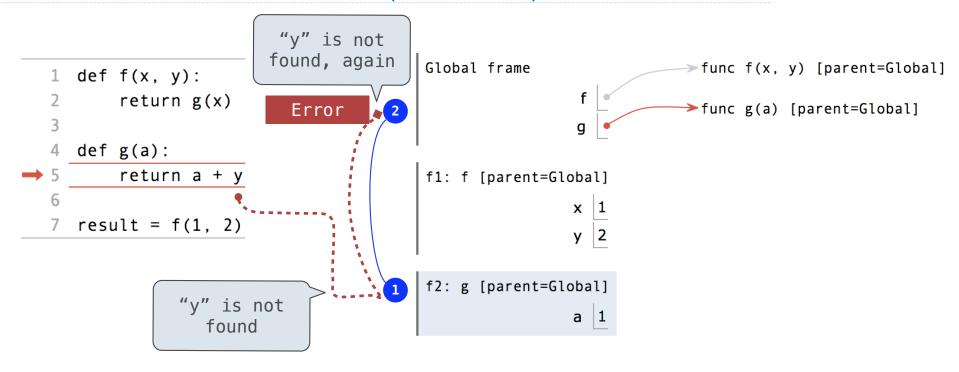








• An environment is a sequence of frames.

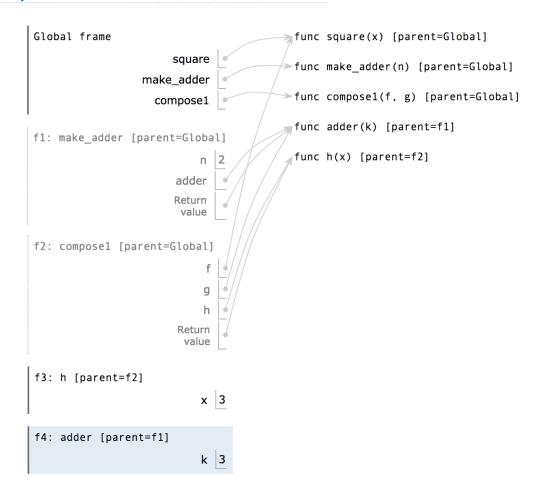


- An environment is a sequence of frames.
- The environment created by calling a top-level function (no def within def) consists of one local frame, followed by the global frame.

**Function Composition** 

(Demo)

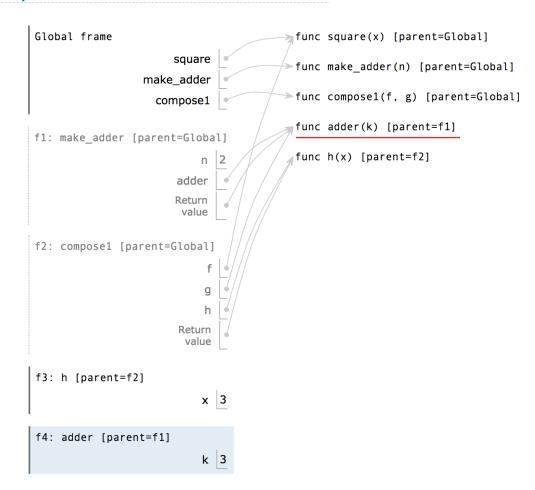
```
def square(x):
        return x * x
 3
   def make_adder(n):
       def adder(k):
            return k + n
       return adder
   def compose1(f, g):
10
       def h(x):
11
            return f(g(x))
12
       return h
13
   compose1(square, make_adder(2))(3)
```



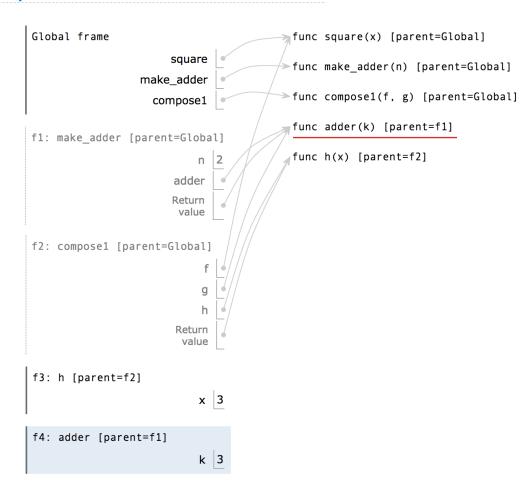
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```

```
Global frame
                                         func square(x) [parent=Global]
                      square
                                        ►func make_adder(n) [parent=Global]
                 make_adder
                                        func compose1(f, g) [parent=Global]
                   compose1
                                         func adder(k) [parent=f1]
f1: make_adder [parent=Global]
                                         func h(x) [parent=f2]
                      adder
                      Return
                       value
f2: compose1 [parent=Global]
                      Return
                       value
f3: h [parent=f2]
                          x 3
f4: adder [parent=f1]
                          k 3
```

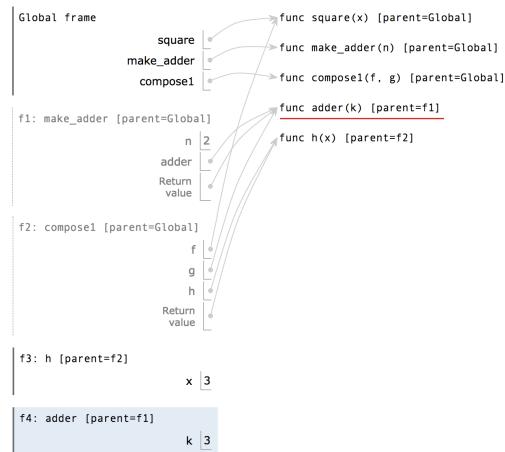
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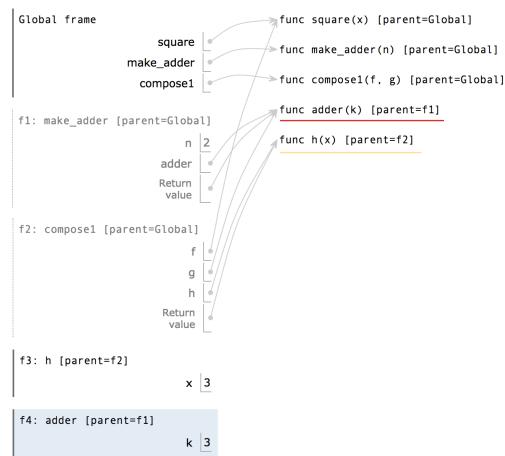
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     Return value of make_adder is
         an argument to compose1
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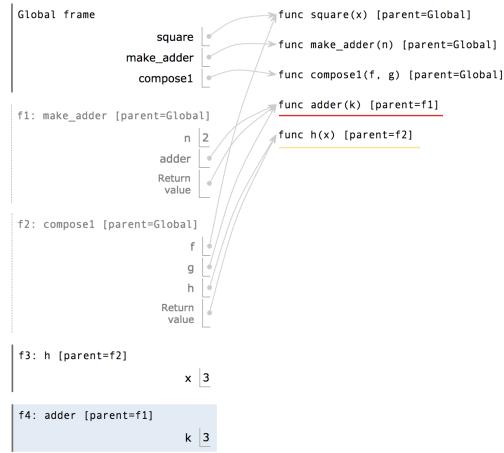
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                                                                 f1: make_adder [parent=Global]
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                                                                                                  func h(x) [parent=f2]
         return adder
                                                                                   adder
                                                                                   Return
                                                                                    value
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                                                                 f2: compose1 [parent=Global]
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**Interactive Diagram** 

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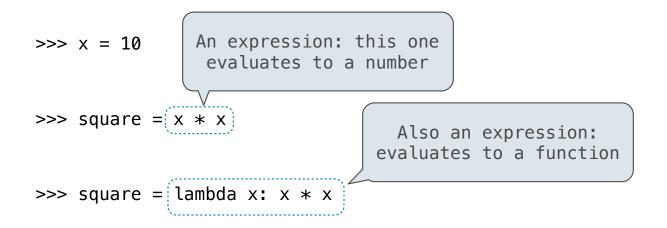
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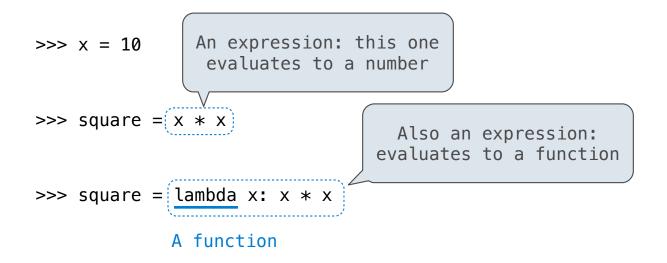
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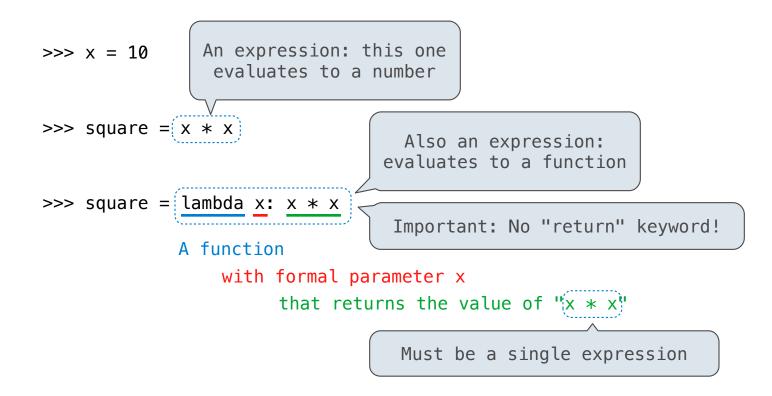
(Demo)

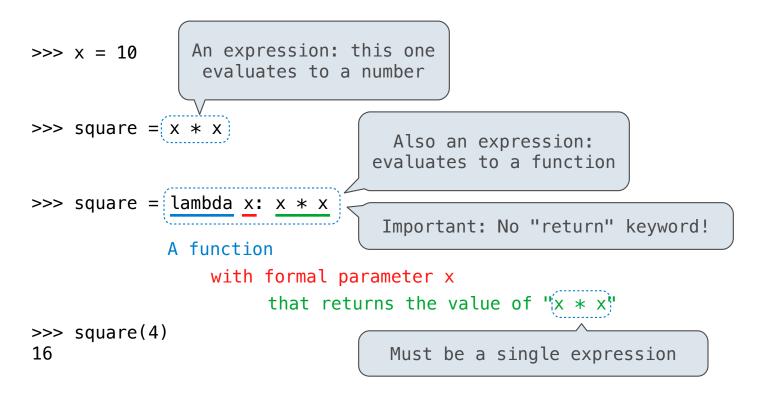
$$>>>$$
 square =  $x * x$ 

>>> square = lambda x: x \* x



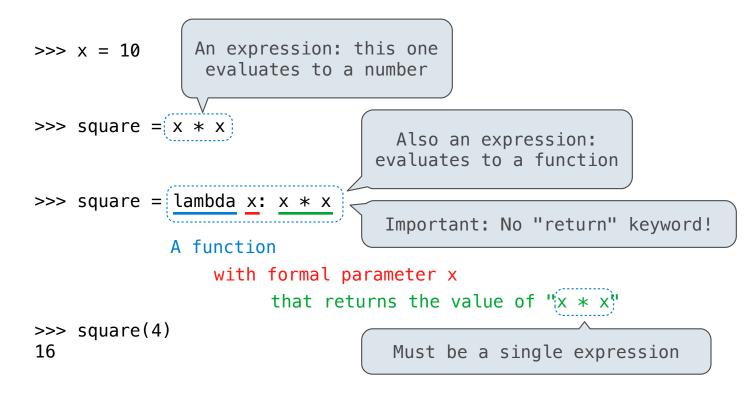






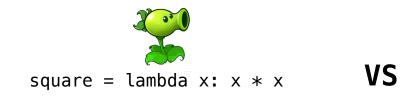
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#### Lambda Expressions



Lambda expressions are not common in Python, but important in general Lambda expressions in Python cannot contain statements at all!

VS







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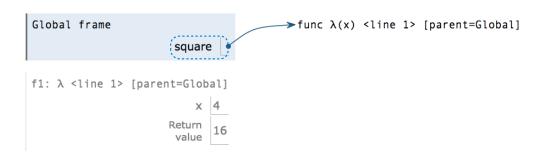


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```
Global frame  \begin{array}{c} \\ \text{square} \\ \\ \hline \\ \text{f1: } \lambda < \text{line 1> [parent=Global]} \\ \\ & \times \begin{array}{c} 4 \\ \\ \text{Return} \\ \\ \text{value} \\ \end{array}
```

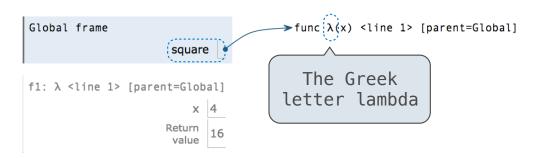


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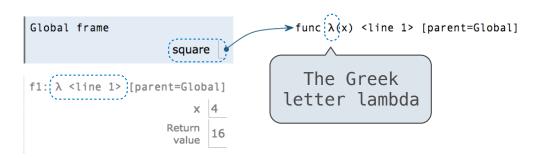


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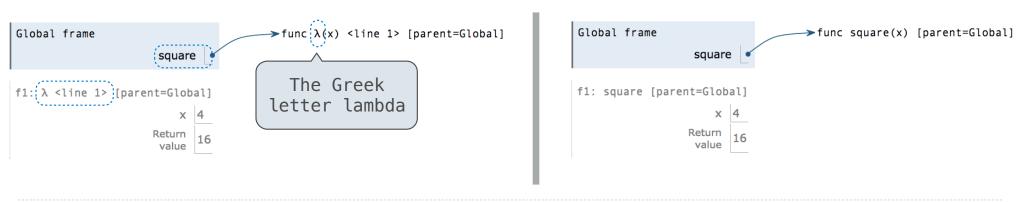


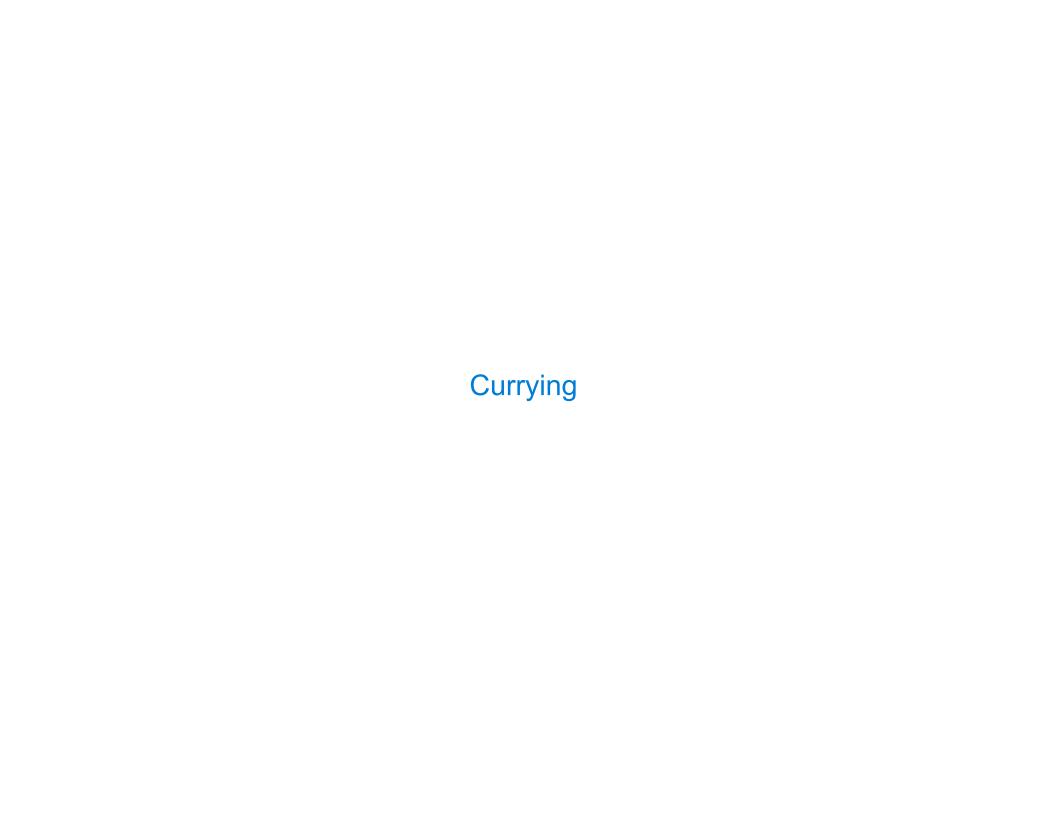
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```
def make_adder(n):
    return lambda k: n + k
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>>> make_adder(2)(3)
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>>> add(2, 3)
5
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There's a general relationship between these functions

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(Demo)

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these functions

(Demo)
```

Curry: Transform a multi-argument function into a single-argument, higher-order function

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