RUSERUN

smartsheet

	Task Name	Nov 5	Nov 12	Nov 19	Nov 26	Dec 3	Dec 10	Dec 17
1	**General**					General		
2	Receive Task			Receive Task				
3	Game Idea				Game Idea			
4	Development of Idea			Development of Idea				
5	Python Curses Research				Python Curses Research			
6	**Documentation**							
7	Initial Gantt Chart						Initial Gantt Chart	
8	Project Description						Project De	
9	Ethical and Social Considerations							
10	Software Development Approaches							
11	User Manual							
12	Final Gantt Chart							
13	Logbook							
14	Pseudocode							
15	Final Compilation of Documentation							
16	**Programming**							
17	Curses Research				Curses Research			
18	Interface Design					Interface Design		
19	Basic Movement							
20	Scrolling Map Development							
21	Items Placement							
22	Items Attributes							
23	Proper Map Implementation							
24	Monster Creation							
25	Monster AI							
26	Comments/Storyline							
27	Game Ending							
28	Testing of Functions							
29	Testing with Peers							
30	Final Tweaking							

escription

Ethical and Social Considerations

Software Development Approaches

Final Compilation of Documentation

Basic Movement

Scrolling Map Development

Items Placement

Feb 18					Feb 25							Mar 4							Mar 11							Mar 18							Mar 25							Apr 1							Apr 8							Apr 15					
W	T	F	S	S	M	T	W	T	F	S	S	M	T	W	T	F	S	S	M	T	W	T	F	S	S	M	T	W	T	F	S	S	M	T	W	T	F	S	S	M	T	W	T	F	S	S	M	T	W	T	F	S	S	M	T	W	T	F	S

Items Attributes

Proper Map Implementation

Monster Creation

Monster AI

Comments/Storyline

Game E

	Apr 22							Apr 29							May 6							May 13							May 20					
	M	T	W	T	F	S	S	M	T	W	T	F	S	S	M	T	W	T	F	S	S	M	T	W	T	F	S	S	M	T	W	T	F	S

Documenta

User Manual

Final Gantt Chart

Logbook

Pseudocode

Programming

nding

Testing of Functions

Testing with Peers

Final Tweaking