

Rahul Arora

CONTACT INFORMATION	DGP Lab, Bahen Centre for IT University of Toronto, Toronto ON M5S 2E4	arorar@dgp.toronto.edu dgp.toronto.edu/~arorar
RESEARCH INTERESTS	Interactive Computer Graphics Human-Computer Interaction Virtual and Augmented Realities	
EDUCATION	<i>PhD, University of Toronto</i> Major: Computer Science CGPA: 4.0/4.0	2015-Present
	<i>MTech, Indian Institute of Technology, Kanpur</i> Major: Computer Science and Engineering CGPA: 9.6/10.0	2014-2015
	<i>BTech, Indian Institute of Technology, Kanpur</i> Major: Computer Science and Engineering CGPA: 8.5/10.0	2010-2015
PEER-REVIEWED PUBLICATIONS	MagicalHands: Mid-Air Hand Gestures for Animating in VR Rahul Arora , Rubaiat Habib Kazi, Danny Kaufman, Wilmot Li, and Karan Singh <i>ACM Symposium on User Interface Software and Technology 2019 (UIST '19)</i> https://www.dgp.toronto.edu/projects/magical-hands/	
	Volumetric Michell Trusses for Parametric Design & Fabrication Rahul Arora , Alec Jacobson, Timothy R. Langlois, Yijiang Huang, Caitlin Mueller, Wojciech Matusik, Ariel Shamir, Karan Singh, and David I.W. Levin <i>ACM Symposium on Computational Fabrication 2019 (SCF '19)</i> https://www.dgp.toronto.edu/projects/michell/	
	SymbiosisSketch: Combining 2D and 3D Sketching for Designing Detailed 3D Objects in Situ Rahul Arora , Rubaiat Habib Kazi, Tovi Grossman, George Fitzmaurice, and Karan Singh <i>ACM SIGCHI Conference on Human Factors in Computing Systems 2018 (CHI '18)</i> https://doi.org/10.1145/3328939.3328999	
	Experimental Evaluation of Sketching on Surfaces in VR Rahul Arora , Rubaiat Habib Kazi, Fraser Anderson, Tovi Grossman, Karan Singh, and George Fitzmaurice <i>ACM SIGCHI Conference on Human Factors in Computing Systems 2017 (CHI '17)</i> http://dx.doi.org/10.1145/3025453.3025474	
	SketchSoup: Exploratory Ideation using Design Sketching Rahul Arora , Ishan Darolia, Vinay P. Namboodiri, Karan Singh, and Adrien Bousseau <i>Computer Graphics Forum (CGF) 2017, presented at Eurographics 2017</i> http://dx.doi.org/10.1111/cgf.13081	

Derandomizing Isolation Lemma for $K_{3,3}$ -free and K_5 -free Bipartite Graphs
Rahul Arora, Ashu Gupta, Rohit Gurjar, and Raghunath Tewari
Symposium on Theoretical Aspects of Computer Science (STACS) 2016
<http://dx.doi.org/10.4230/LIPIcs.STACS.2016.10>

OTHER PUBLICATIONS

Creative Expression with Immersive 3D Interactions (Juried)
Rahul Arora
Extended Abstracts of the 2020 CHI Conference on Human Factors in Computing Systems (CHI '20 Doctoral Consortium)
<https://dl.acm.org/doi/10.1145/3334480.3375028>

Designing Volumetric Truss Structures for Computational Fabrication (Juried)
Rahul Arora, Alec Jacobson, Timothy R. Langlois, Karan Singh, and David I.W. Levin
Graphics Interface 2018 Posters (GI '18)
<https://bit.ly/31CTjtw>

AWARDS AND RECOGNITION

Wolfond Scholarship in Wireless Information Technology: CA \$10,000	2019
UofT Libraries Grad Exhibit Competition (3 winners): CA \$1,000	2019
Adobe Research Fellowship 2019 (11 fellows): US \$10,000	2018
Adobe Research Fellowship 2018 Finalist	2017
Mitacs Accelerate Award for industrial partnership: CA \$15,000	2016
Merit-cum-Means Scholarship, IIT Kanpur: Full tuition amount	2010–2014
Academic Excellence Award, IIT Kanpur (top 5% students)	2013

INTERNSHIPS

Adobe Research, Seattle, USA <i>with Timothy Langlois, Danny Kaufman, and Rubaiat Habib</i> Worked on techniques for creating stylized animations of 2D fluids.	Summer 2019
Adobe Research, Seattle, USA <i>with Rubaiat Habib, Danny Kaufman, and Wil Li</i> Studied gestural methods for authoring animations in VR.	Summer 2018
Autodesk Research, Toronto, Canada <i>with Tovi Grossman and Rubaiat Habib</i> Developed an augmented reality tool for 3D concept sketching.	Winter 2017
Autodesk Research, Toronto, Canada <i>with Tovi Grossman and Rubaiat Habib</i> Conducted lab experiments to understand 3D sketching ability.	Summer 2016
Inria, Sophia-Antipolis, France <i>with Adrien Bousseau</i> Developed a user-guided method for ideation sketch interpolation.	Summer 2014
Adobe Research, Bangalore, India <i>with Ramesh Srinivasaraghavan</i> Built a gamified crowdsourcing platform for object recognition tasks.	Summer 2013

TEACHING EXPERIENCE

Computer Graphics , University of Toronto Teaching Assistant for Prof. Alec Jacobson	Fall 2019
Computer Graphics , University of Toronto Teaching Assistant for Prof. David Levin	Winter 2019
Computer Graphics , University of Toronto Teaching Assistant for Prof. Karan Singh and Prof. David Levin	Winter 2018
Computer Graphics , University of Toronto Teaching Assistant for Prof. Karan Singh and Prof. Alec Jacobson	Fall 2017
Intro to Theory of Computation , University of Toronto Teaching Assistant for Prof. Azadeh Farzan	Fall 2015
Introduction to Computer Graphics , IIT Kanpur Teaching Assistant for Prof. Vinay P. Namboodiri	Fall 2014

ACTIVITIES

- Area Chair** for Graphics Interface (GI) 2020.
- Student Volunteer** at User Interface Software and Technology (UIST) 2019.
- Reviewer** for computer graphics conferences: SIGGRAPH, SIGGRAPH Asia, and Graphics Interface (GI).
- Reviewer** for computer graphics journals: Computer Graphics Forum (CGF), Transactions on Visualization and Computer Graphics (TVCG), Computer-Aided Design (CAD), and Computer Graphics & Applications (CG&A).
- Reviewer** for HCI conferences: User Interfaces Software and Technology (UIST), Conference on Human Factors in Computing Systems (CHI), Designing Interactive Systems (DIS), and Graphics Interface (GI).
- Reviewer** for specialized VR/AR conferences: Virtual Reality (IEEE VR), Virtual Reality Software and Technology (VRST), International Symposium on Mixed and Augmented Reality (ISMAR), Spatial User Interaction (SUI).
- Reviewer** for other venues: Springer Nature Applied Sciences (SNAS).