

# PencilKitで実装する PDFへの手書き注釈

iOSDC Japan 2024 Day2 Track B

Ras (@ras0q)

# Keynote

- PencilKit の紹介・実装
- Apple Pencil で PDF に注釃したい！
- PencilKit の Good & More

## 注意事項

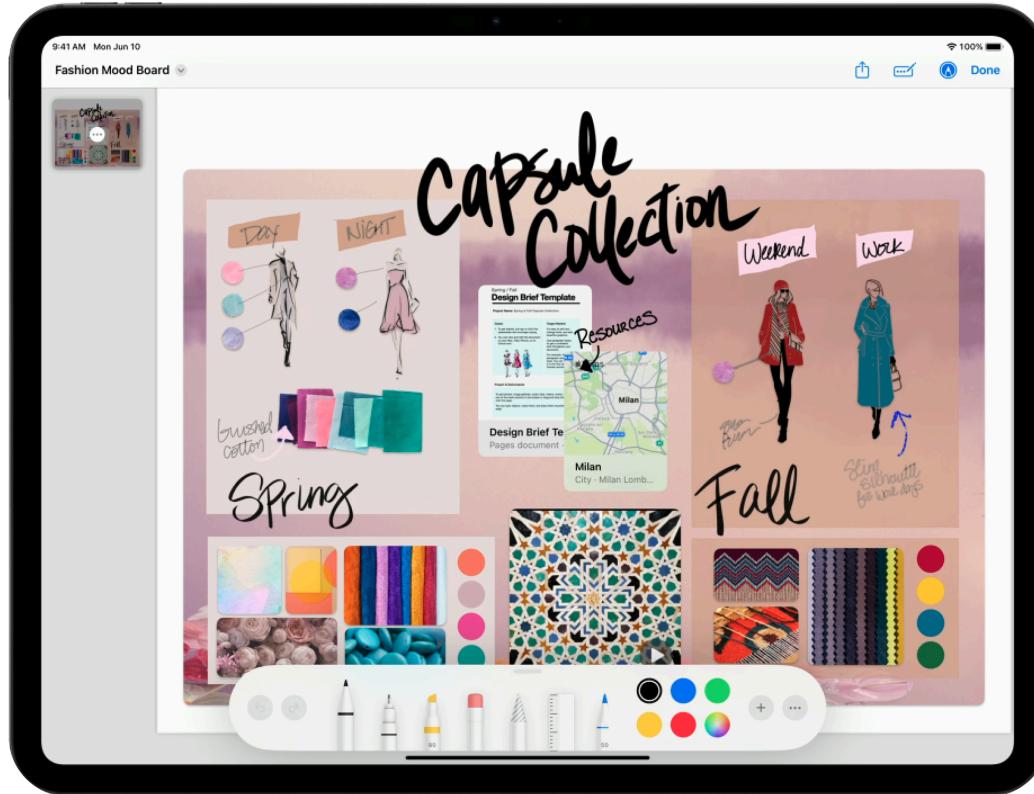
- 紹介するコードは全体の実装の一部です
  - 詳細な実装はGitHubを参照ください → [ras0q/iosdc2024](https://github.com/ras0q/iosdc2024)

Ras

X Q @ras0q

PencilKit?

# PencilKit



引用元: WWDC19

# PencilKit

手書き認識をiOSアプリに組み込むことができる純正ライブラリ

- 絵・図形を描くための環境が簡単に揃う
  - ペンの種類が豊富
    - 鉛筆, 万年筆, クレヨン, 定規, ...
  - ペンの設定ツールも標準で付属
- 様々な純正アプリに組み込まれている
  - メモ, 写真, ファイル, ...
- PencilKitを使ったアプリ感で図形の連携ができる
  - 移動, コピー＆ペースト, ...

# try! PencilKit

in 1 minute

# try! PencilKit

```
import UIKit

class ViewController: UIViewController {
    override func viewDidLoad() {
        super.viewDidLoad()
    }
}
```

# try! PencilKit

```
import PencilKit
import UIKit

class ViewController: UIViewController {
    private lazy var canvasView = PKCanvasView(frame: view.frame)

    override func viewDidLoad() {
        super.viewDidLoad()

        view.addSubview(canvasView)
    }
}
```

# try! PencilKit

```
import PencilKit
import UIKit

class ViewController: UIViewController {
    private lazy var canvasView = PKCanvasView(frame: view.frame)

    override func viewDidLoad() {
        super.viewDidLoad()

        view.addSubview(canvasView)
    }
}
```

# try! PencilKit

```
import PencilKit
import UIKit

class ViewController: UIViewController {
    private lazy var canvasView = PKCanvasView(frame: view.frame)
    private lazy var toolPicker = PKToolPicker()

    override func viewDidLoad() {
        super.viewDidLoad()

        view.addSubview(canvasView)

        toolPicker.addObserver(canvasView)
        toolPicker.setVisible(true, forFirstResponder: canvasView)

        canvasView.becomeFirstResponder()
    }
}
```

# try! PencilKit

```
import PencilKit
import UIKit

class ViewController: UIViewController {
    private lazy var canvasView = PKCanvasView(frame: view.frame)
    private lazy var toolPicker = PKToolPicker()

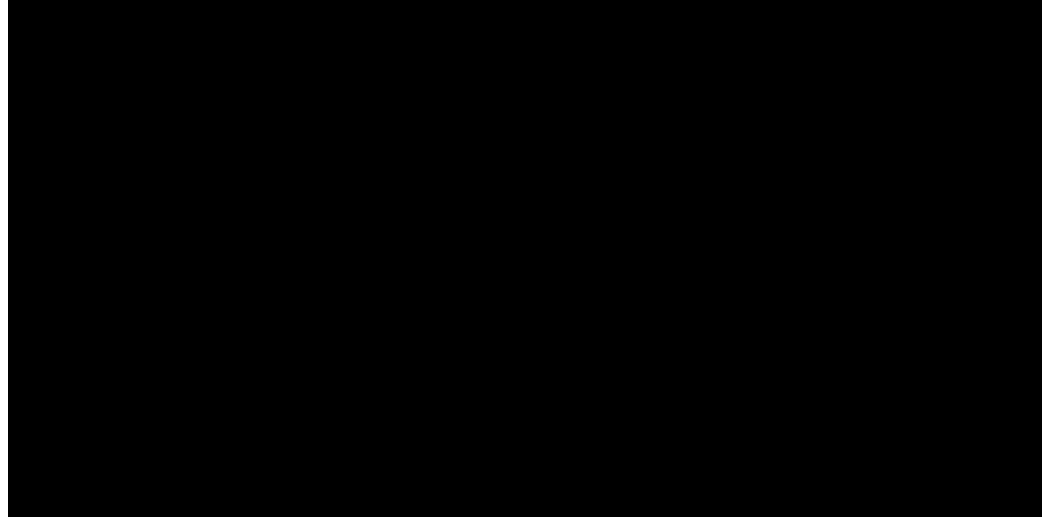
    override func viewDidLoad() {
        super.viewDidLoad()

        view.addSubview(canvasView)

        toolPicker.addObserver(canvasView)
        toolPicker.setVisible(true, forFirstResponder: canvasView)

        canvasView.becomeFirstResponder()
    }
}
```

完成！



try! PDF Integration

# PDFKit

```
import PDFKit
import UIKit

class ViewController: UIViewController {
    private lazy var pdfDocument = PDFDocument(somePDFURL)
    private lazy var pdfView: PDFView = {
        let view = PDFView()
        view.document = pdfDocument
        return view
    }()
    
    override func viewDidLoad() {
        super.viewDidLoad()

        view.addSubview(pdfView)
    }
}
```



# What's new in PDFKit

Conrad Carlen, PDF Engineer

PDFKit review

Live text and forms

Create PDFs from images

**Overlay views**

"How can I draw on PDF pages  
using PencilKit?"--



PDFKit review

Live text and forms

Create PDFs from images

**Overlay views**

the answer is to use an overlay view.



[PDFKit](#) / [PDFPageOverlayViewProvider](#)

Protocol

# PDFPageOverlayViewProvider

iOS 16.0+ | iPadOS 16.0+ | Mac Catalyst 16.0+ | macOS 13.0+ | visionOS 1.0+

```
protocol PDFPageOverlayViewProvider : NSObjectProtocol
```

---

## Topics

### Instance Methods

```
func pdfView(PDFView, overlayViewFor: PDFPage) -> UIView?
```

Required

# PDFPageOverlayViewProvider

```
import PencilKit
import PDFKit
import UIKit

class ViewController: UIViewController {
    // .....

    // 各ページに対してCanvasViewを作成
    private lazy var canvasViews: [PKCanvasView] = (0 ..< pdfDocument!.pageCount).map { _ in
        let view = PKCanvasView()
        view.backgroundColor = .clear
        view.clipsToBounds = true
        return view
    }

    // ページ番号をインデックスとしてcanvasViewsの要素を返す関数
    private func canvasView(for: page) → PKCanvasView { ... }
}

extension ViewController: PDFPageOverlayViewProvider {
    func pdfView(_: PDFView, overlayViewFor page: PDFPage) → UIView? {
        canvasView(for: page)
    }
}
```

# PDFPageOverlayViewProvider

```
import PencilKit
import PDFKit
import UIKit

class ViewController: UIViewController {
    // ...

    // 各ページに対してCanvasViewを作成
    private lazy var canvasViews: [PKCanvasView] = (0 ..< pdfDocument!.pageCount).map { _ in
        let view = PKCanvasView()
        view.backgroundColor = .clear
        view.clipsToBounds = true
        return view
    }

    // ページ番号をインデックスとしてcanvasViewsの要素を返す関数
    private func canvasView(for: page) → PKCanvasView { ... }

}

extension ViewController: PDFPageOverlayViewProvider {
    func pdfView(_: PDFView, overlayViewFor page: PDFPage) → UIView? {
        canvasView(for: page)
    }
}
```

# PDFPageOverlayViewProvider

```
import PencilKit
import PDFKit
import UIKit

class ViewController: UIViewController {
    // .....

    // 各ページに対してCanvasViewを作成
    private lazy var canvasViews: [PKCanvasView] = (0 ..< pdfDocument!.pageCount).map { _ in
        let view = PKCanvasView()
        view.backgroundColor = .clear
        view.clipsToBounds = true
        return view
    }

    // ページ番号をインデックスとしてcanvasViewsの要素を返す関数
    private func canvasView(for: page) → PKCanvasView { ... }

}

extension ViewController: PDFPageOverlayViewProvider {
    func pdfView(_: PDFView, overlayViewFor page: PDFPage) → UIView? {
        canvasView(for: page)
    }
}
```

# 手書き認識の設定

```
// in ViewController...
private lazy var toolPicker = PKToolPicker()

override func viewDidLoad() {
    super.viewDidLoad()

    view.addSubview(pdfView)

    for canvasView in canvasViews {
        // 各キャンバスにツールを設定する
        toolPicker.addObserver(canvasView)

        // 各キャンバスの手書き認識をPDFViewに登録する
        pdfView.addGestureRecognizer(canvasView.drawingGestureRecognizer)
    }

    // PKCanvasViewはoverlayしているだけなので、first responderはPDFViewになる
    toolPicker.setVisible(true, forFirstResponder: pdfView)
    pdfView.becomeFirstResponder()
}
```

# 手書き認識の設定

```
// in ViewController...
private lazy var toolPicker = PKToolPicker()

override func viewDidLoad() {
    super.viewDidLoad()

    view.addSubview(pdfView)

    for canvasView in canvasViews {
        // 各キャンバスにツールを設定する
        toolPicker.addObserver(canvasView)

        // 各キャンバスの手書き認識をPDFViewに登録する
        pdfView.addGestureRecognizer(canvasView.drawingGestureRecognizer)
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    // PKCanvasViewはoverlayしているだけなので、first responderはPDFViewになる
    toolPicker.setVisible(true, forFirstResponder: pdfView)
    pdfView.becomeFirstResponder()
}
```

# 手書き認識の設定

```
// in ViewController...
private lazy var toolPicker = PKToolPicker()

override func viewDidLoad() {
    super.viewDidLoad()

    view.addSubview(pdfView)

    for canvasView in canvasViews {
        // 各キャンバスにツールを設定する
        toolPicker.addObserver(canvasView)

        // 各キャンバスの手書き認識をPDFViewに登録する
        pdfView.addGestureRecognizer(canvasView.drawingGestureRecognizer)
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    // PKCanvasViewはoverlayしているだけなので、first responderはPDFViewになる
    toolPicker.setVisible(true, forFirstResponder: pdfView)
    pdfView.becomeFirstResponder()
}
```

# 手書き認識の設定

```
// in ViewController...
private lazy var toolPicker = PKToolPicker()

override func viewDidLoad() {
    super.viewDidLoad()

    view.addSubview(pdfView)

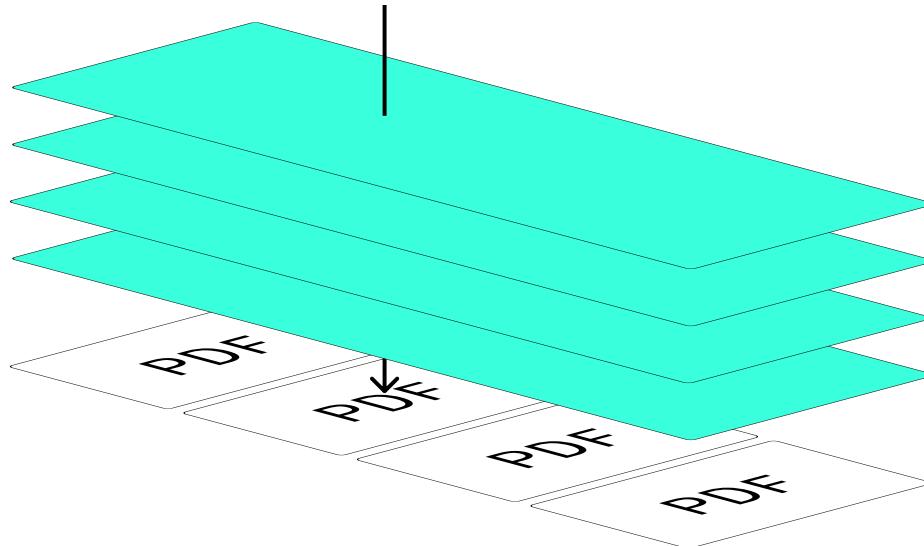
    for canvasView in canvasViews {
        // 各キャンバスにツールを設定する
        toolPicker.addObserver(canvasView)

        // 各キャンバスの手書き認識をPDFViewに登録する
        pdfView.addGestureRecognizer(canvasView.drawingGestureRecognizer)
    }

    // PKCanvasViewはoverlayしているだけなので、first responderはPDFViewになる
    toolPicker.setVisible(true, forFirstResponder: pdfView)
    pdfView.becomeFirstResponder()
}
```

# 複数の手書き認識を設定した結果...

どのページにも最後に追加した drawingGestureRecognizer のみが発火してしまう



canvasViews[3].drawingGestureRecognizer

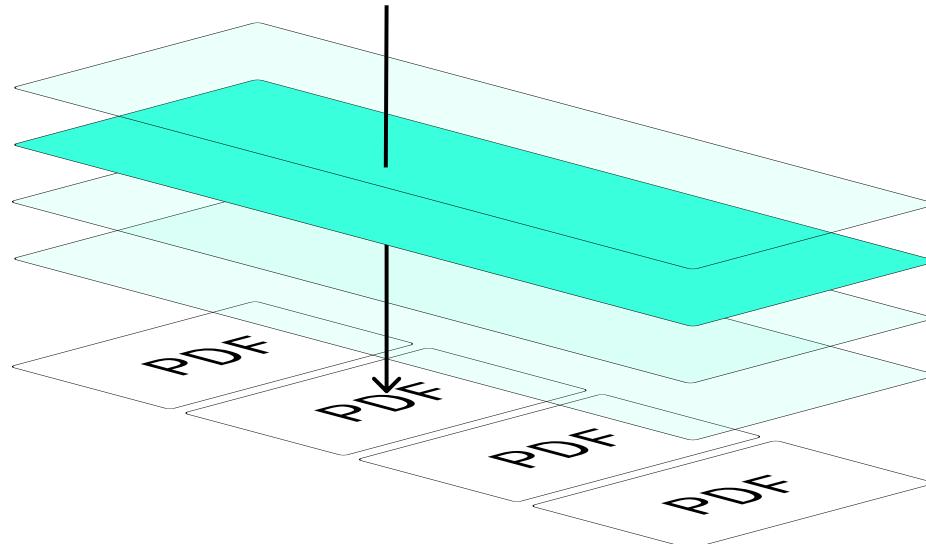
canvasViews[2].drawingGestureRecognizer

canvasViews[1].drawingGestureRecognizer

canvasViews[0].drawingGestureRecognizer

# 複数の手書き認識を設定した結果...

タップ時に該当ページの `drawingGestureRecognizer` のみを適切に発火させる必要がある



`canvasViews[3].drawingGestureRecognizer`

`canvasViews[2].drawingGestureRecognizer`

`canvasViews[1].drawingGestureRecognizer`

`canvasViews[0].drawingGestureRecognizer`

# override func hitTest()

タップしたページのキャンバスの手書き認識のみ有効化

```
protocol CanvasPDFViewDelegate: AnyObject {
    func switchActivePage(to page: PDFPage)
}

class CanvasPDFView: PDFView {
    var interactionDelegate: (any CanvasPDFViewDelegate)?
    
    // ✅
    override func hitTest(_ point: CGPoint, with event: UIEvent?) -> UIView? {
        if let activePage = page(for: point, nearest: true) {
            // 移譲先でdrawingGestureRecognizer.isEnabled を切り替える
            interactionDelegate?.switchActivePage(to: activePage)
        }
        
        return super.hitTest(point, with: event)
    }
}
```

try! PDF Annotation

# おさらい

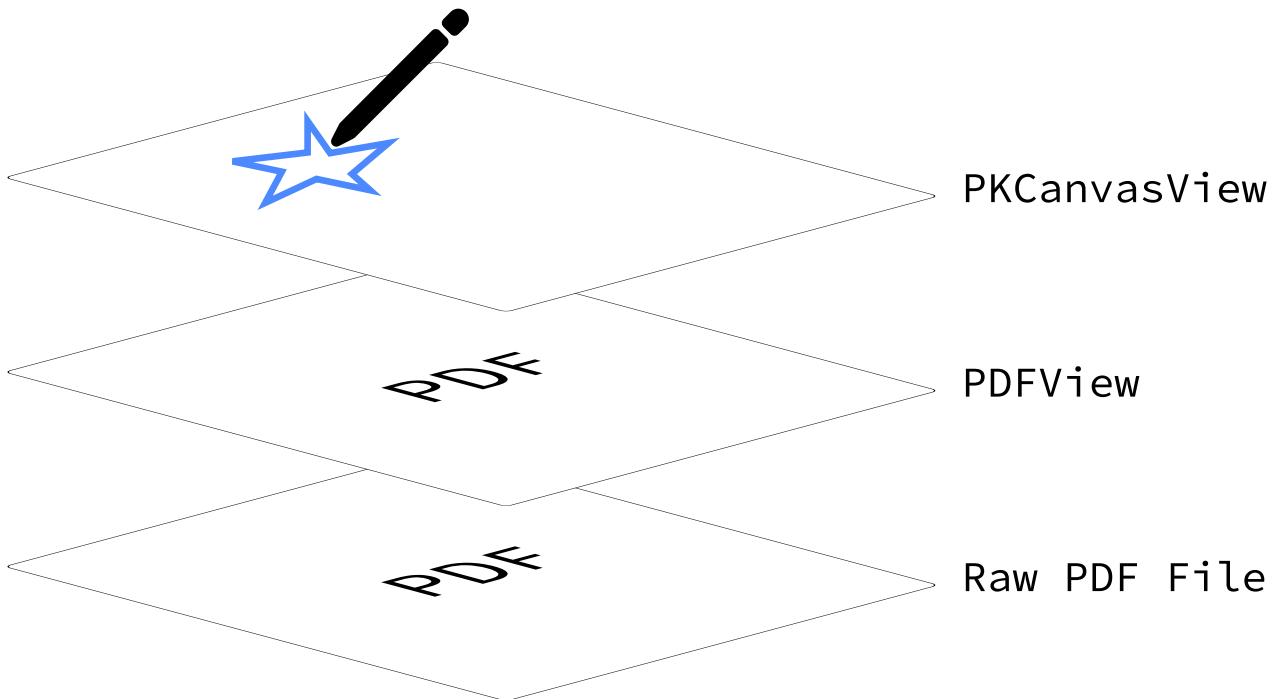
## 今できること

- PencilKitを使ってキャンバス画面に図形を描画する
- PDF上にキャンバスを重ねて各ページに図形を描画する

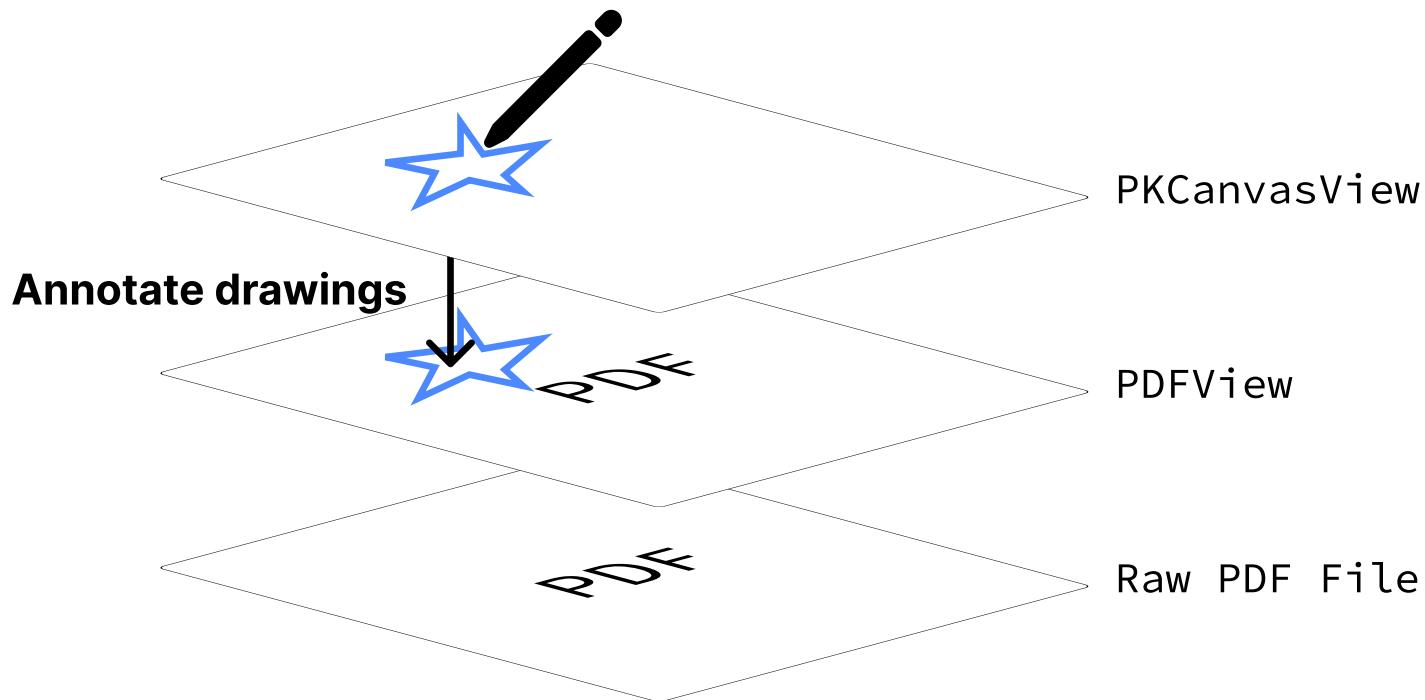
## これから行うこと

- 描画した図形を注釈としてPDFに反映させる
- 注釈を反映したPDFを保存する

# PKCanvasView → PDFView



# PKCanvasView → PDFView



# PKCanvasView → PDFView

PDFView への注釈は PDFAnnotation を使う

PKCanvasView の描画は canvasView.drawing: PKDrawing から取得できる

```
class CanvasPDFAnnotation: PDFAnnotation {
    private let drawing: PKDrawing

    init(drawing: PKDrawing, page: PDFPage) {
        self.drawing = drawing

        var pdfBounds = drawing.bounds
        pdfBounds.origin.y = page.bounds(for: .mediaBox).height
            - drawing.bounds.height
            - drawing.bounds.origin.y

        super.init(bounds: pdfBounds, forType: .link, withProperties: nil)

        self.page = page
    }
}
```

# PKCanvasView → PDFView

PDFView への注釈は PDFAnnotation を使う

PKCanvasView の描画は canvasView.drawing: PKDrawing から取得できる

```
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        super.init(bounds: pdfBounds, forType: .link, withProperties: nil)
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# PKCanvasView → PDFView

PDFView への注釈は PDFAnnotation を使う

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        self.drawing = drawing

        var pdfBounds = drawing.bounds
        pdfBounds.origin.y = page.bounds(for: .mediaBox).height
            - drawing.bounds.height
            - drawing.bounds.origin.y

        super.init(bounds: pdfBounds, forType: .ink, withProperties: nil)
        self.page = page
    }
}
```

これは？

# 座標系の変換

```
pdfBounds.origin.y = page.bounds(for: .mediaBox).height - drawing.bounds.height - drawing.bounds.origin.y
```

PDF coordinates



View coordinates



引用元: iOSのPDFKitを利用してPDFを編集する | Zenn

# PKCanvasView → PDFView

```
class CanvasPDFAnnotation: PDFAnnotation {
    override func draw(with box: PDFDisplayBox, in context: CGContext) {
        super.draw(with: box, in: context)

        UIGraphicsPushContext(context)
        context.saveGState()
        defer {
            context.restoreGState()
            UIGraphicsPopContext()
        }

        // Y-flip ( $M' = \text{Scale} * \text{Translate} * M$ )
        let pageHeight = page!.bounds(for: box).height
        context.translateBy(x: 0, y: pageHeight)
        context.scaleBy(x: 1.0, y: -1.0)

        let image = drawing.image(from: drawing.bounds, scale: 1.0)
        image.draw(in: drawing.bounds)
    }
}
```

# PKCanvasView → PDFView

```
class CanvasPDFAnnotation: PDFAnnotation {
    override func draw(with box: PDFDisplayBox, in context: CGContext) {
        super.draw(with: box, in: context)

        UIGraphicsPushContext(context)
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        // Y-flip ( $M' = \text{Scale} * \text{Translate} * M$ )
        let pageHeight = page!.bounds(for: box).height
        context.translateBy(x: 0, y: pageHeight)
        context.scaleBy(x: 1.0, y: -1.0)

        let image = drawing.image(from: drawing.bounds, scale: 1.0)
        image.draw(in: drawing.bounds)
    }
}
```

# PKCanvasView → PDFView

```
class CanvasPDFAnnotation: PDFAnnotation {
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        let image = drawing.image(from: drawing.bounds, scale: 1.0)
        image.draw(in: drawing.bounds)
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}
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# PKCanvasView → PDFView

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class CanvasPDFAnnotation: PDFAnnotation {
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        let image = drawing.image(from: drawing.bounds, scale: 1.0)
        image.draw(in: drawing.bounds)
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# PKCanvasView → PDFView

```
class CanvasPDFAnnotation: PDFAnnotation {
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        super.draw(with: box, in: context)

        UIGraphicsPushContext(context)
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            context.restoreGState()
            UIGraphicsPopContext()
        }

        // Y-flip ( $M' = \text{Scale} * \text{Translate} * M$ )
        let pageHeight = page!.bounds(for: box).height
        context.translateBy(x: 0, y: pageHeight)
        context.scaleBy(x: 1.0, y: -1.0)

        let image = drawing.image(from: drawing.bounds, scale: 1.0)
        image.draw(in: drawing.bounds)
    }
}
```

# 使用例

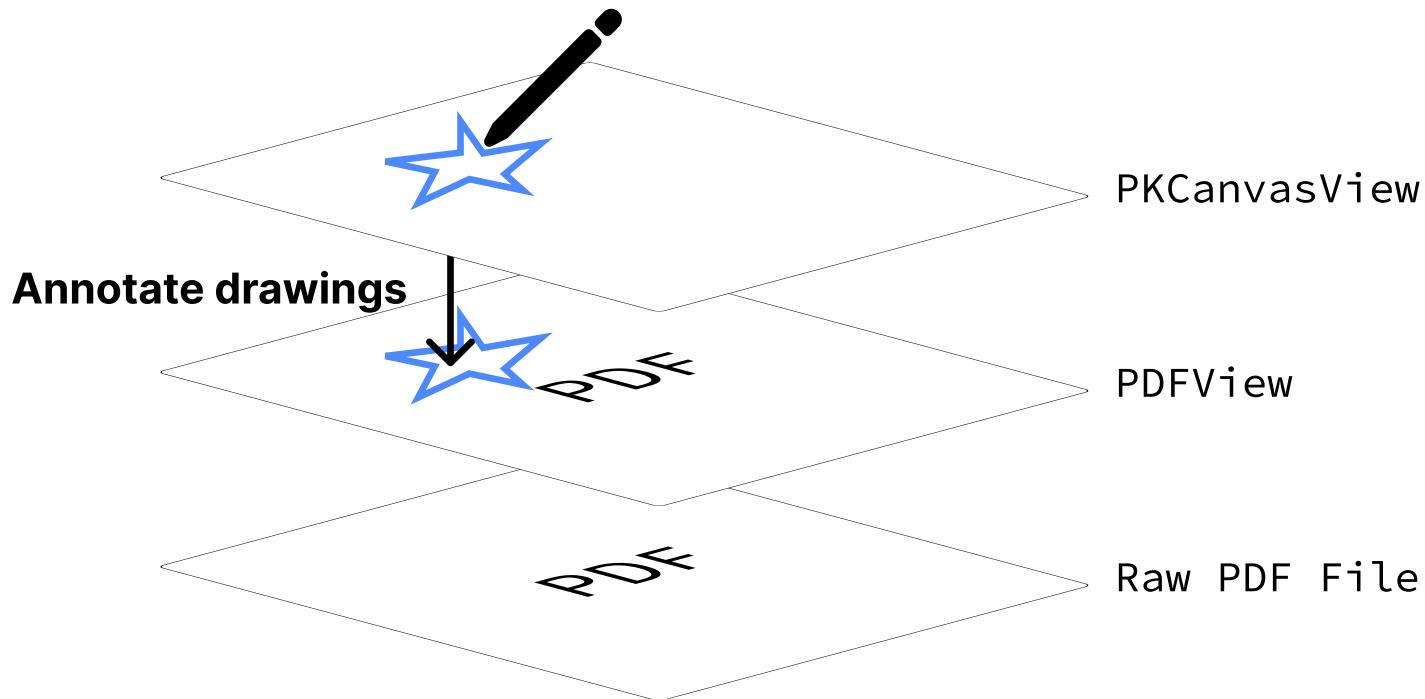
```
guard let page = pdfView.currentPage, let canvasView = canvasView(for: page) else {
    return
}

// キャンバスへの描画を1つの注釈としているため更新時にリセットが必要
let existingAnnotations = page.annotations.filter { $0 is CanvasPDFAnnotation }
for annotation in existingAnnotations {
    page.removeAnnotation(annotation)
}

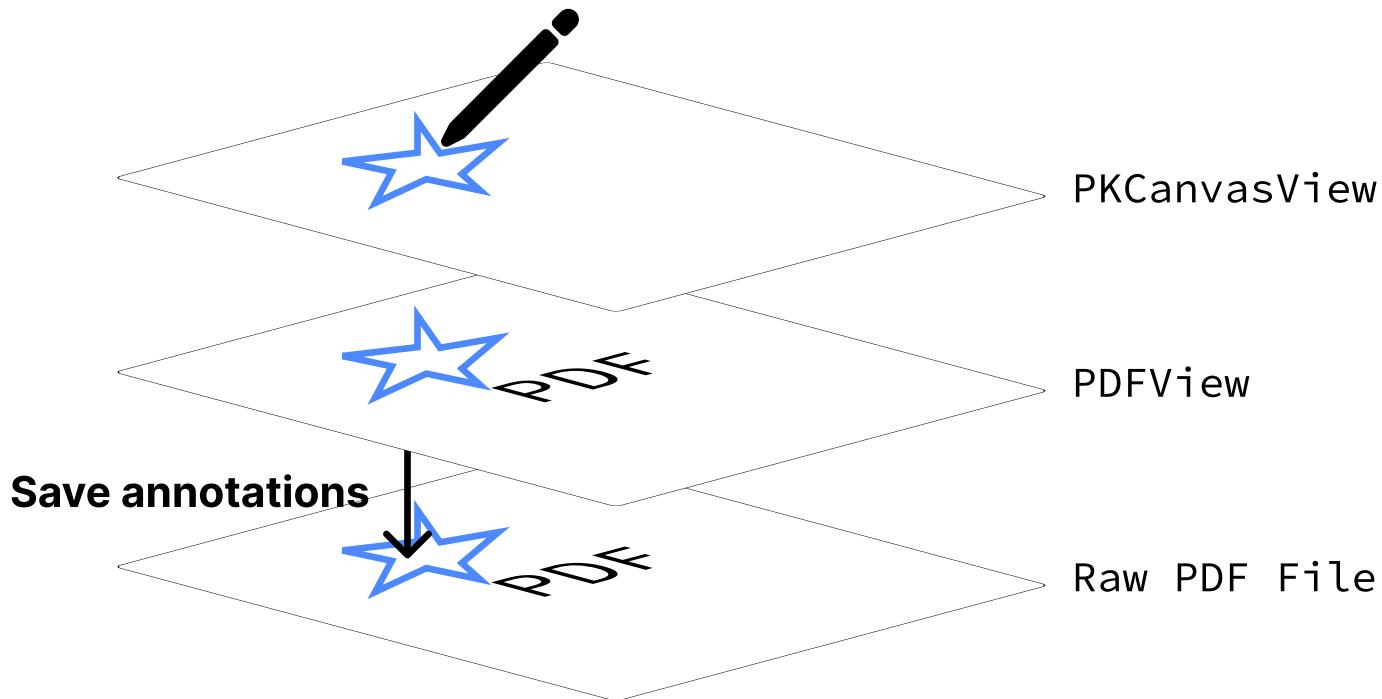
let annotation = CanvasPDFAnnotation(drawing: canvasView.drawing, page: page)
page.addAnnotation(annotation)
```

 描画した図形を注釈としてPDFに反映させる

PDFView → Raw PDF File



PDFView → Raw PDF File



# PDFView → Raw PDF File

```
let data = pdfDocument.dataRepresentation()  
let documentURL = pdfDocument.documentURL  
  
try data.write(to: documentURL)
```

 注釈を反映したPDFを保存する

TODO: 保存機能を実装してデモを貼る

ありがとうございました！  
サンプルレポジトリも是非ご覧ください！



Presenter: Ras (@ras0q  )

# References

- [PencilKit | Apple Developer Documentation](#)
- [PDFKit | Apple Developer Documentation](#)
- [What's new in PDFKit - WWDC22 - Videos - Apple Developer](#)
- [iOSのPDFKitを利用してPDFを編集する | Zenn](#)