# CS330HW8

### ras70

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## Problem 1A

One augmenting path is (3,3), (2,3), (2,1), (1,1), (1,4), where (a,b) indicates an edge from a on the left to b on the right\*. This is an augmenting path because it goes from unmatched node 3 on the left to unmatched node 4 on the right - alternating between matched and unmatched edges.

Another augmenting path is (4,2). This augmenting path connected unmatched node 4 on the left of unmatched node 2 on the right directly through and unmatched edge.

\*Note: this note on notation is important because it doesn't indicate the direction of the path edge.

### Problem 1B

An optimal matching in which all vertices are matched exists and is given below.

## Matched edges:

$$(\mathbf{1},\mathbf{4}),(\mathbf{2},\mathbf{1}),(\mathbf{3},\mathbf{3}),(\mathbf{4},\mathbf{2})$$