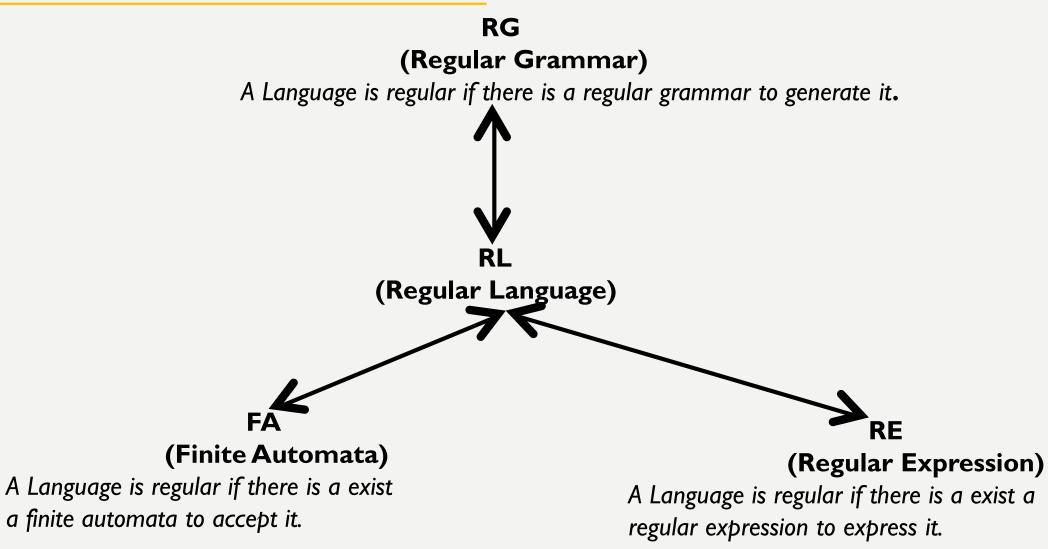
MATHEMATICAL FOUNDATION FOR COMPUTER SCIENCE

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Nepal college of information technology

FINITE STATE AUTOMATA

- Sequential Circuits and Finite state Machine
- Finite State Automata
- Non-deterministic Finite State Automata
- Language and Grammars
- Language and Automata
- Regular Expression



The language accepted by finite automata can be easily described by simple **expressions** called **Regular Expressions**. A **regular expression** can also be described as a sequence of pattern that defines a string. **Regular expressions** are used to match character combinations in strings.

For instance:

In a regular expression, x^* means zero or more occurrence of x. L(R) = {e, x, xx, xxx, xxxx,} In a regular expression, x^* means one or more occurrence of x. L(R) = {x, xx, xxx, xxxx,}

Let 'R' be a regular expression over alphabet Σ :

a) ϵ is a Regular Expression denoting the set:

$$R = \varepsilon$$
; $L(R) = {\varepsilon}$

b) ϕ is a Regular Expression denoting the empty set:

$$R = \phi$$
; $L(R) = { }$

c) For each symbol $a \in \Sigma$, a is regular expression denoting set $\{a\}$.

$$R=a$$
; $L(R) = {a}$

a, b, and c are called primitive regular expression. It is the minimum language generated by RE.

(Operators used in Regular expression)

d. **Union(+)** of two RE is also Regular;

$$R_1 = a$$
, $R_2 = b$, $R_1 \cup R_2 = a + b$ i.e. $R_1 \cup R_2 = a + b$ generates language that contains either a or b

e. Concatenation(.) of two RE is also Regular;

$$R_1 = a$$
, $R_2 = b$, $R_1 \cdot R_2 = a \cdot b$ i.e. $R_1 \cdot R_2 = a \cdot b$ generates language that contains a and b.

f. Kleene Closure of RE is also regular;

$$R_1 = a, R_1^* = a^*$$

g. Positive Closure of RE is also regular;

$$R_1 = a, R_1^+ = a^+$$

- Q. Find the regular expression for the following languages,
- I. Language containing no string:

$$R = \phi$$

2. Language containing string of length 0:

$$R = \epsilon$$

3. Language accepting string of length I over $\Sigma = \{a, b\}$.

$$L = (a, b)$$

$$R = a+b$$

4. Language accepting string of length 2 over $\Sigma = \{a, b\}$..

- 5. Language accepting any combination of a over $\Sigma = \{a\}$ $\mathbf{R} = \mathbf{a}^*$
- 6. Language accepting any combination of a expect null over $\Sigma = \{a\}$ $\mathbf{R} = \mathbf{a}^+$
- 7. Language accepting all the string containing any number of a's and b's over $\Sigma = \{a, b\}$. $\mathbf{R} = (\mathbf{a} + \mathbf{b})^*$
- 8. Language accepting string of length at most 2 over $\Sigma = \{a, b\}$..

 L= $(\epsilon, a, b, aa, ab, ba, bb)$ R = ϵ + a + b + aa + ab + ba + bb

- **9.** Language accepting all string having a single b over $\Sigma = \{a, b\}$.
 - $R = a^*ba^*$
- 10. Language accepting all string having at least one b over $\Sigma = \{a, b\}$.

$$R = (a+b)^*b(a+b)^*$$

II. Language accepting all the string containing any number of a's and b's over $\Sigma = \{a, b\}$.

$$R = (a + b)^*$$

12. Language containing string with 'bbbb' as substring over $\Sigma = \{a, b\}$.

$$R = (a+b)^* bbbb (a+b)^*$$

13. Language containing string that ends with 'ab' over $\Sigma = \{a, b\}$.

$$R = (a+b)^* ab$$

14. Language containing string that starts with 'ab' over $\Sigma = \{a, b\}$.

$$R = ab (a+b)^*$$

15. Language accepting all string that starts with a and ends with a over $\Sigma = \{a, b\}$.

$$R = a + a(a+b)^*a$$

16. Language accepting all string that starts and ends with same symbol over $\Sigma = \{a, b\}$

$$R = a(a+b)^*a + b(a+b)^*b + a + b$$

17. Language accepting all string that starts with a and ends with b over $\Sigma = \{a, b\}$.

$$R = a(a+b)^*b$$

18. Language accepting all string that starts and ends with different symbol over $\Sigma = \{a, b\}$

$$R = a(a+b)^*b + b(a+b)^*a$$

19. Language accepting string that contains exactly two b's over $\Sigma = \{a, b\}$.

$$R = a^*b a^*b a^*$$

20. Language containing string that starts with 'ab' over $\Sigma = \{a, b\}$.

$$R = ab (a+b)^*$$

- 21. Language accepting all string where number of a is less than or equal to 2 over $\Sigma = \{a, b\}$.
 - $R = b^* + b^*a b^* + b^*a b^*a b^*$
- 22. Language accepting all string where 3^{rd} symbol from LHS is b over $\Sigma = \{a, b\}$

$$R = (a+b)(a+b)b(a+b)^*$$

= $(a+b)^2b(a+b)^*$

23. Language accepting all string where every 0 is followed by immediate 1 lover $\Sigma = \{0, 1\}$.

$$R = (I + 0II)^*$$

24. Language accepting all string where 2^{nd} symbol from RHS is b over $\Sigma = \{a, b\}$

$$R = (a+b)^*b(a+b)$$

25. Second symbol is a and fourth symbols is b.

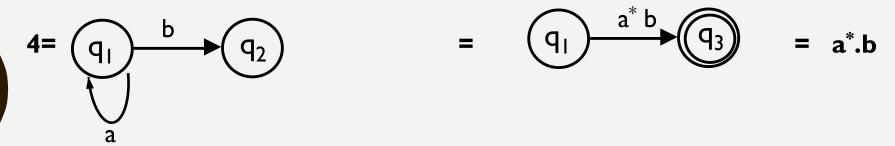
$$R = (a+b)a(a+b)b (a+b)^*$$

State Elimination Method:

2. =
$$q_1$$
 \xrightarrow{a} q_2 \xrightarrow{b} q_3 = q_1 \xrightarrow{ab} q_3 = $a.b$

3. =
$$q_1$$
 q_2 = q_1 q_3 = (a+b)

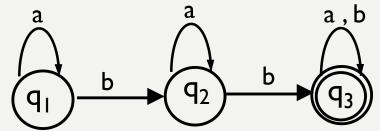
4. =
$$q_1$$
 q_2 = q_1 = $(ab)^*$



Steps to convert FA to RE:

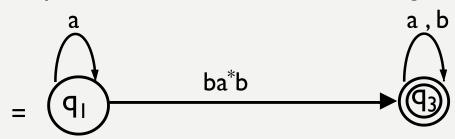
- I.If there exists any incoming edge to the initial state, create a new initial state having no incoming edge.
- 2. In case of multiple final states, convert them into non final state and create a new final state.
- 3.If there exist outgoing edge from final state create new final state having no outgoing edge.
- **4.** Eliminate all intermediate state one by one. Only initial and Final state will be there. Their transition path will be our R.E.

I. Convert Following to R.E



Solution:

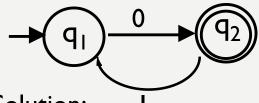
i)Since there is no incoming edge in initial state, no outgoing edge from final state and there exist only one final state. So, start removing intermediate state.



$$= q_1 \underline{\qquad \qquad a^*ba^*b(a+b)^* \qquad \qquad q_3}$$

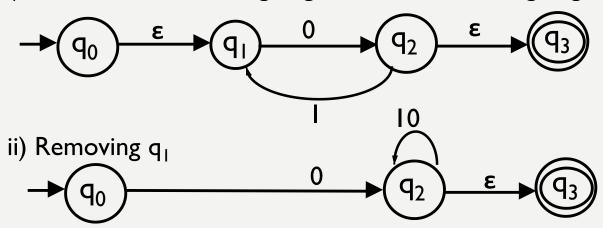
The Required R.E is: a*ba*b(a+b)*

2. Convert Following to R.E

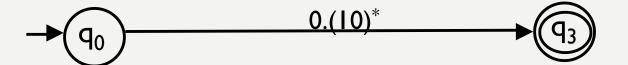


Solution:

i)Since there is incoming edge in initial state, outgoing edge from final state



iii) Removing q₂



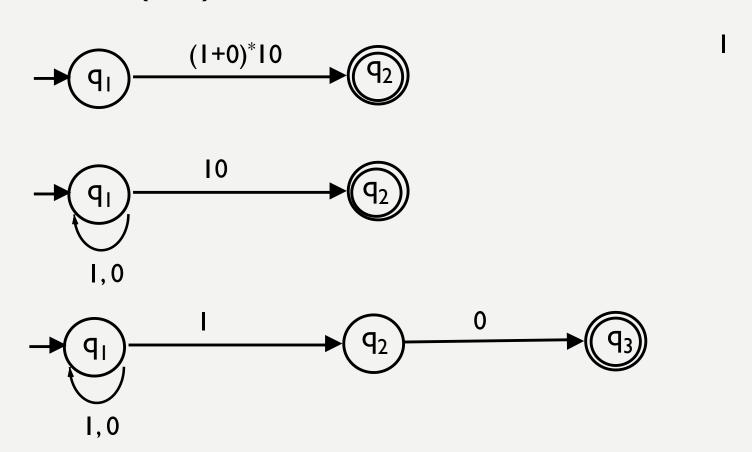
The Required R.E is:

 $0.(10)^*$

CONVERSION OF RE TO FINITE AUTOMATA:

I. Convert Following to Finite Automata

Q.a $(1+0)^*10$



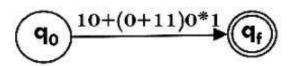
This is the required NFA

CONVERSION OF FINITE RETO AUTOMATA:

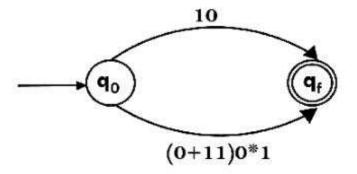
Design a FA from given regular expression 10 + (0 + 11)0*1.

Solution: First we will construct the transition diagram for a given regular expression.

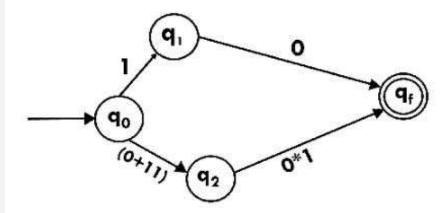
Step 1:



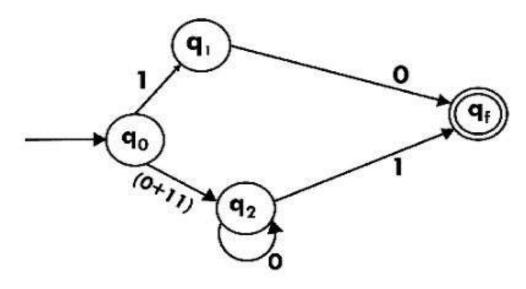
Step 2:



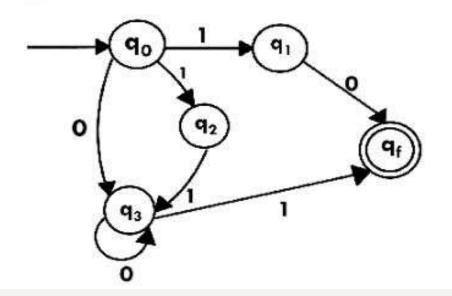
Step 3:



Step 4:

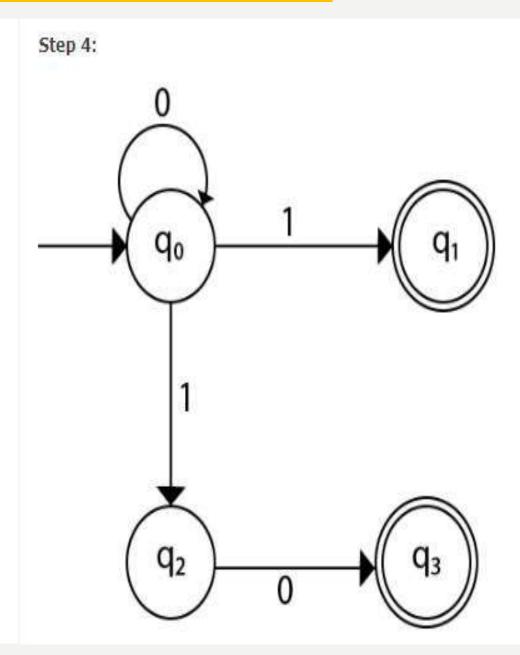


Step 5:



CONVERSION OF FINITE RETO AUTOMATA:

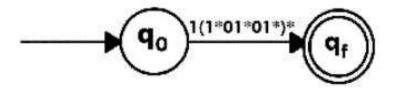
Construct the FA for regular expression 0*1 + 10. Solution: We will first construct FA for R = 0*1 + 10 as follows: Step 1: 0*1+10 Step 2:



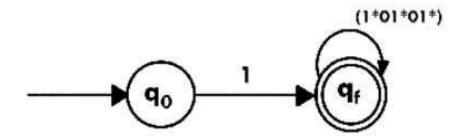
Design a NFA from given regular expression 1 (1* 01* 01*)*.

Solution: The NFA for the given regular expression is as follows:

Step 1:



Step 2:



Step 3:

