



Virtual Summer School on Deep Learning

July 5th - 9th, 2021

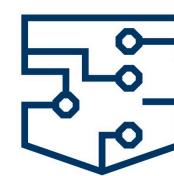
4th International Summer School on Deep Learning - Virtual Edition

Introduction to Generative Adversarial Networks

Sebastian Raschka

University of Wisconsin-Madison

Organizers



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It all began in 2014

Generative Adversarial Networks = GAN/GANs

arXiv.org > stat > arXiv:1406.2661

Search...
Help | Advanced

Statistics > Machine Learning

[Submitted on 10 Jun 2014]

Generative Adversarial Networks

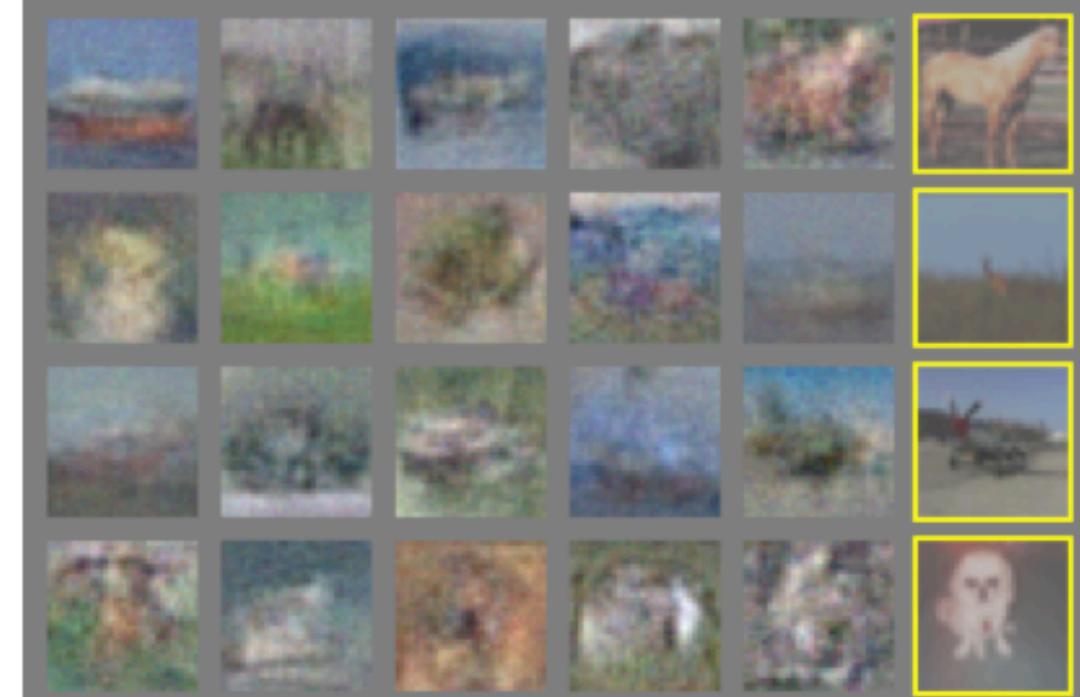
Ian J. Goodfellow, Jean Pouget-Abadie, Mehdi Mirza, Bing Xu, David Warde-Farley, Sherjil Ozair, Aaron Courville, Yoshua Bengio

We propose a new framework for estimating generative models via an adversarial process, in which we simultaneously train two models: a generative model G that captures the data distribution, and a discriminative model D that estimates the probability that a sample came from the training data rather than G . The training procedure for G is to maximize the probability of D making a mistake. This framework corresponds to a minimax two-player game. In the space of arbitrary functions G and D , a unique solution exists, with G recovering the training data distribution and D equal to $1/2$ everywhere. In the case where G and D are defined by multilayer perceptrons, the entire system can be trained with backpropagation. There is no need for any Markov chains or unrolled approximate inference networks during either training or generation of samples. Experiments demonstrate the potential of the framework through qualitative and quantitative evaluation of the generated samples.

<https://arxiv.org/abs/1406.2661>

7	3	9	3	9	9
1	1	0	6	0	0
0	1	9	1	2	2
6	3	2	0	8	8

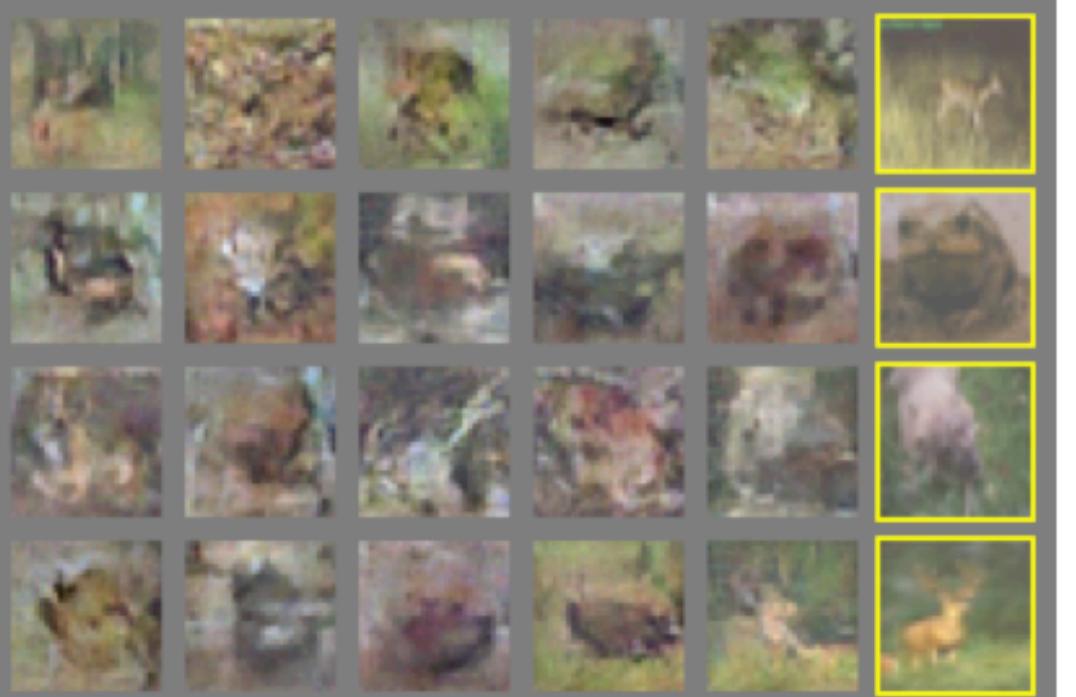
a)



c)



b)



d)

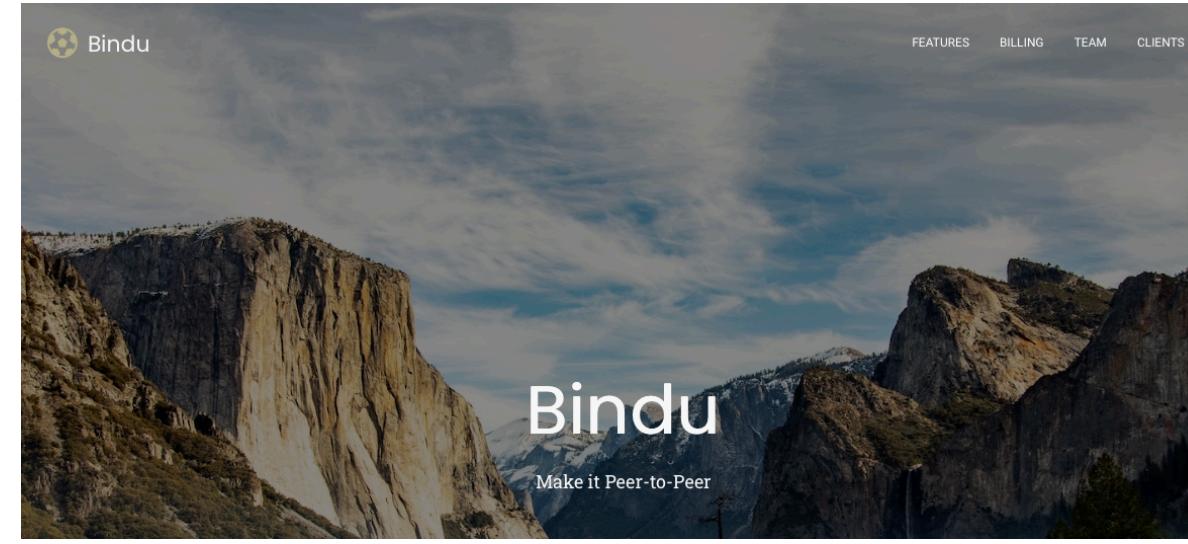
Face generation has come a long way



Image source: <https://blog.eduonix.com/artificial-intelligence/grand-finale-applications-gans/>



<https://thiscatdoesnotexist.com>



<https://thisstartupdoesnotexist.com>



<https://thispersondoesnotexist.com>



<https://thisponydoesnotexist.net>

Today's Topics

1. The Main Idea Behind GANs
2. The GAN Objective
3. Modifying the GAN Loss Function for Practical Use
4. A Simple GAN Generating Handwritten Digits in PyTorch
5. Tips and Tricks to Make GANs Work
6. A DCGAN for Generating Face Images in PyTorch
7. GAN Resources

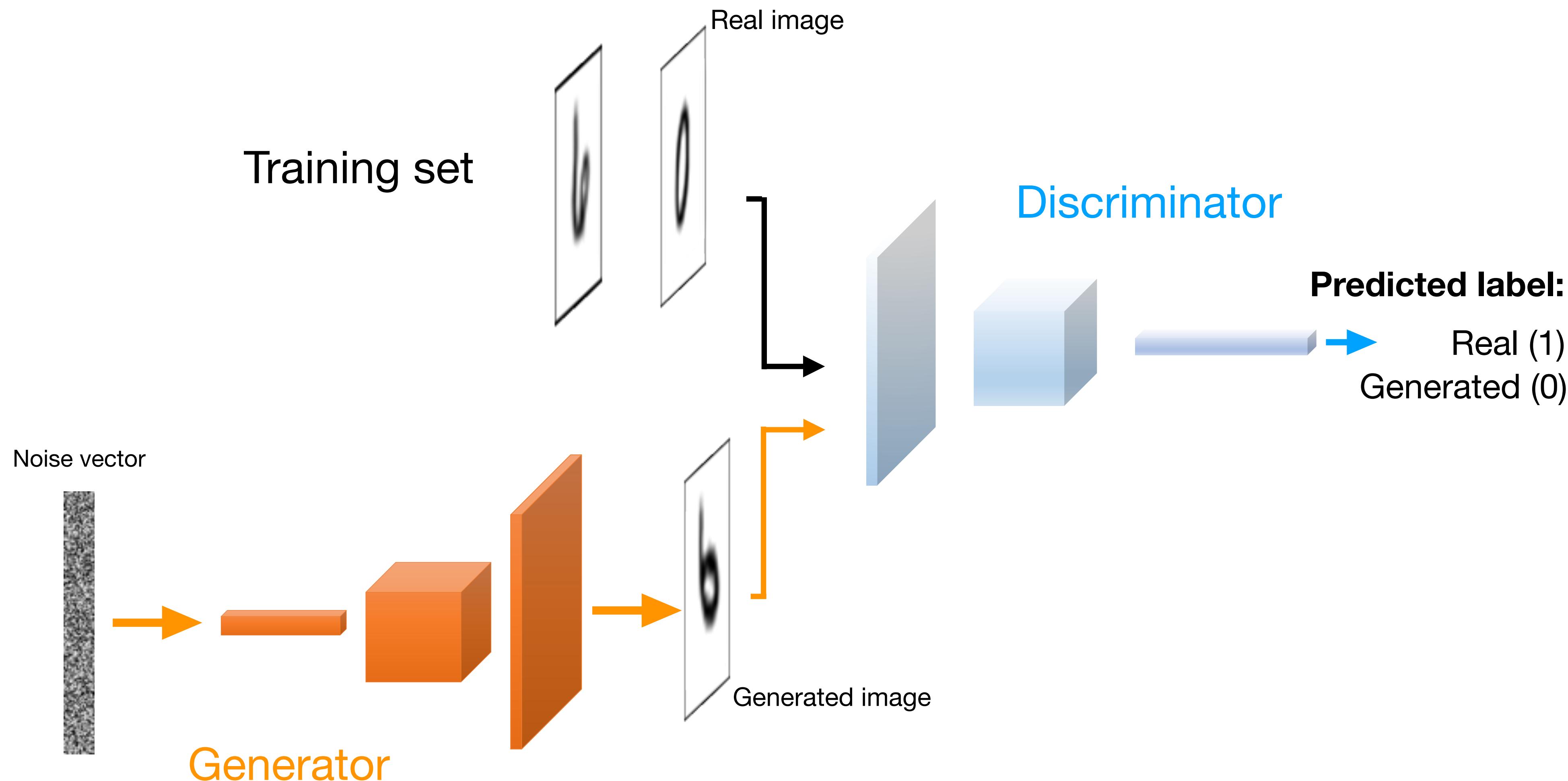
Letting two neural networks compete with each other

- 1. The Main Idea Behind GANs**
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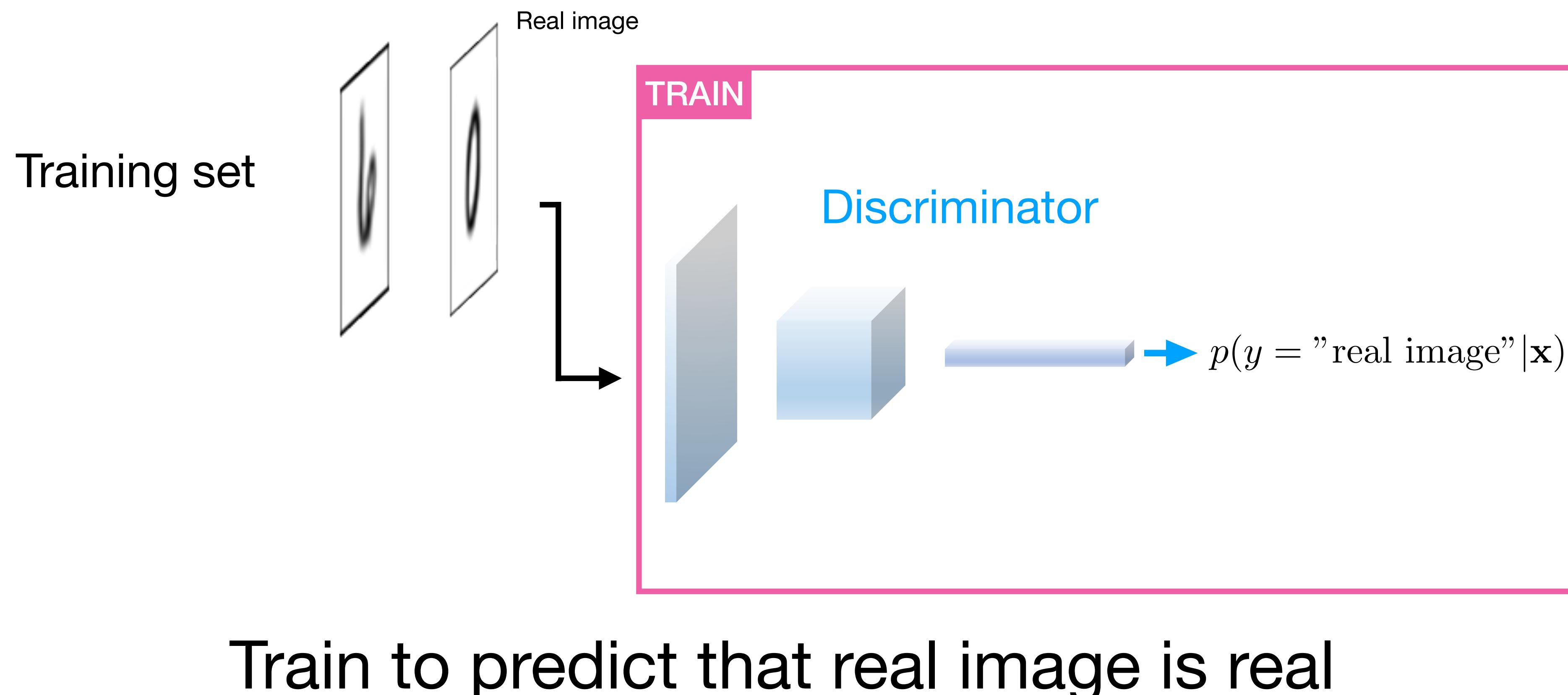
Generative Adversarial Networks (GAN)

- The original purpose is to generate new data
- Classically for generating new images, but applicable to wide range of domains
- Learns the training set distribution and can generate new images that have never been seen before

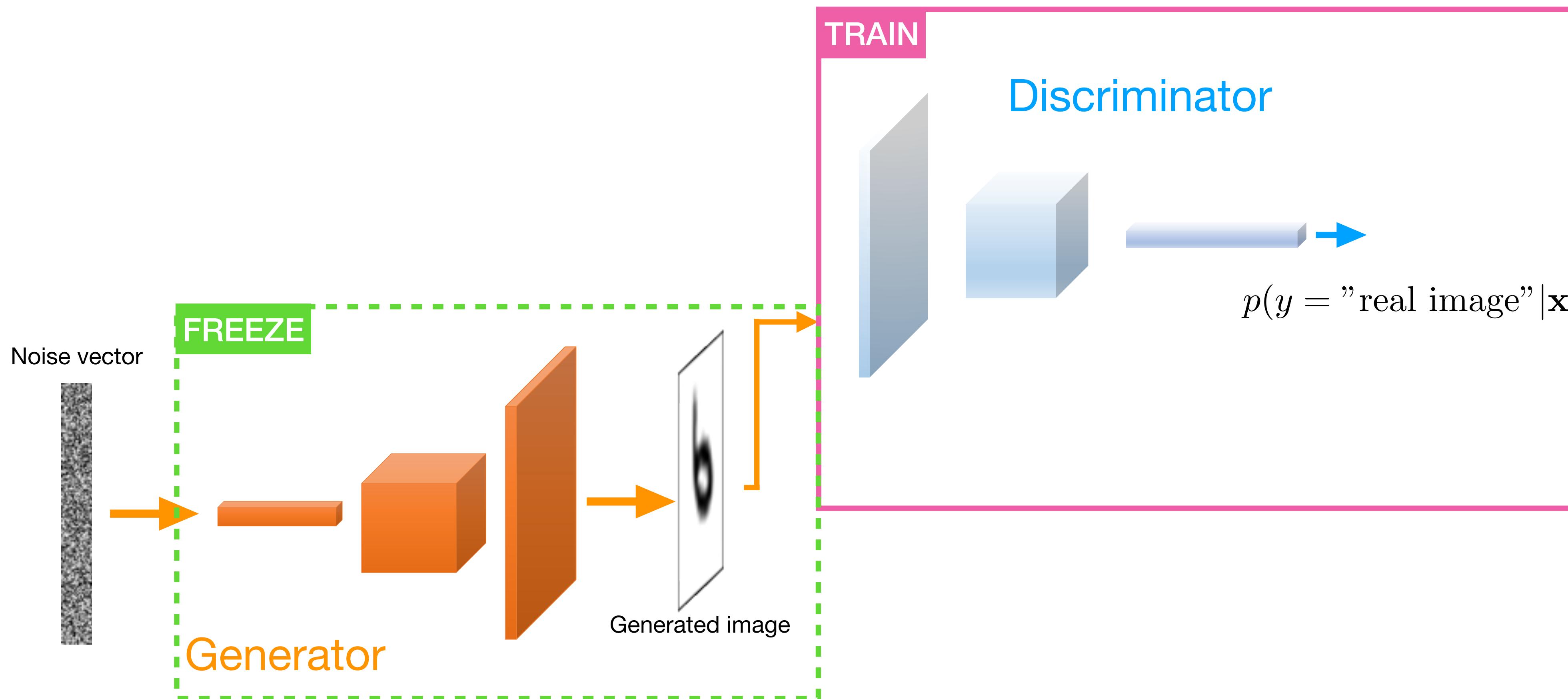
Deep Convolutional GAN (DCGAN or just GAN)



Step 1.1: Train Discriminator

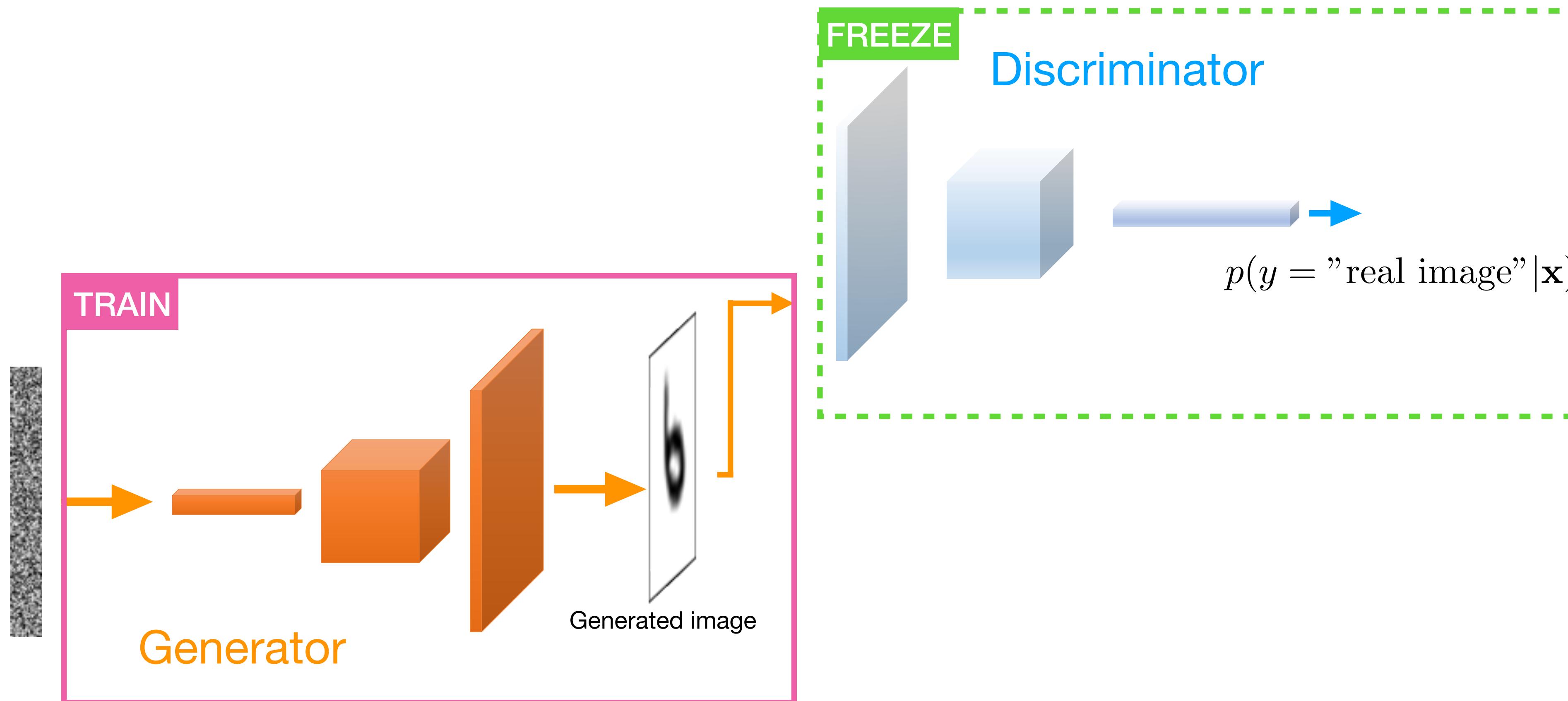


Step 1.2: Train Discriminator



Train to predict that fake image is fake

Step 2: Train Generator



Train to predict that fake image is real

Adversarial Game

Discriminator: learns to become better at distinguishing real from generated images

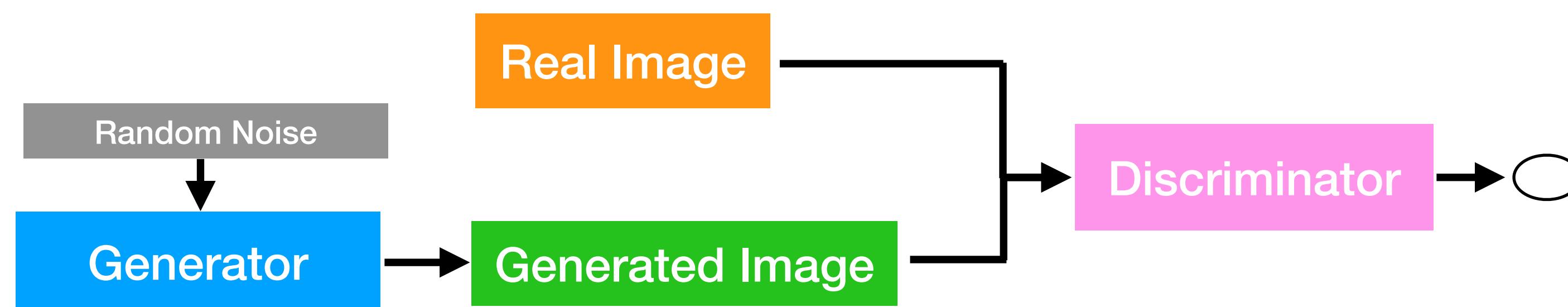
Generator: learns to generate better images to fool the discriminator

How do the loss functions look like?

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GAN Objective

$$\min_G \max_D V(D, G) = \mathbb{E}_{\mathbf{x} \sim p_{\text{data}}(\mathbf{x})} [\log D(\mathbf{x})] + \mathbb{E}_{\mathbf{z} \sim p_{\mathbf{z}}(\mathbf{z})} [\log(1 - D(G(\mathbf{z})))]$$



Turning the minmax optimization setting into a minimization problem for SGD

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Simplified GAN Loss

(1) Minimize discriminator loss

$$\min_D - \left(E_{x \sim p_x} [\log D(x)] + E_{z \sim p_z} [\log(1 - D(G(z)))] \right)$$

Real image  Generated image 

using "original" labels

Real images: class label 1
Generated images: class label 0

Simplified GAN Loss

(1) Minimize discriminator loss

$$\min_D - \left(E_{x \sim p_x} [\log D(x)] + E_{z \sim p_z} [\log(1 - D(G(z)))] \right)$$

Real image Generated image

\downarrow \downarrow

value range: $[0, 1]$ want it to predict *real* $\rightarrow 1$
(correct prediction)

$\log D(x)$

value range: $[-\infty, 0]$

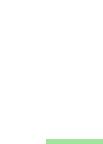
\downarrow

loss value range: $[\infty, 0]$

Simplified GAN Loss

(1) Minimize discriminator loss

$$\min_D - \left(E_{x \sim p_x} [\log D(x)] + E_{z \sim p_z} [\log(1 - D(G(z)))] \right)$$

Real image  Generated image 

predict generated $\rightarrow 0$
(correct prediction)

$1 - D(G(z))$

value range: $[0, 1]$

$- (E_{z \sim p_z} [\log(1 - D(G(z)))])$

value range: $[1, 0]$

loss value range: $[0, \infty]$

Simplified GAN Loss

(2) Minimize generator loss (to fool discriminator)

$$\min_G - \left(E_{z \sim p_z} [\log D(G(z))] \right)$$

Want to fool discriminator to make a wrong prediction

Generated images: predict class label **1**

Simplified GAN Loss

(2) Minimize generator loss (to fool discriminator)

$$\min_G - \left(E_{z \sim p_z} [\log D(G(z))] \right)$$

Generated image
↓
 $\boxed{\log D(G(z))}$
value range: $[0, 1]$

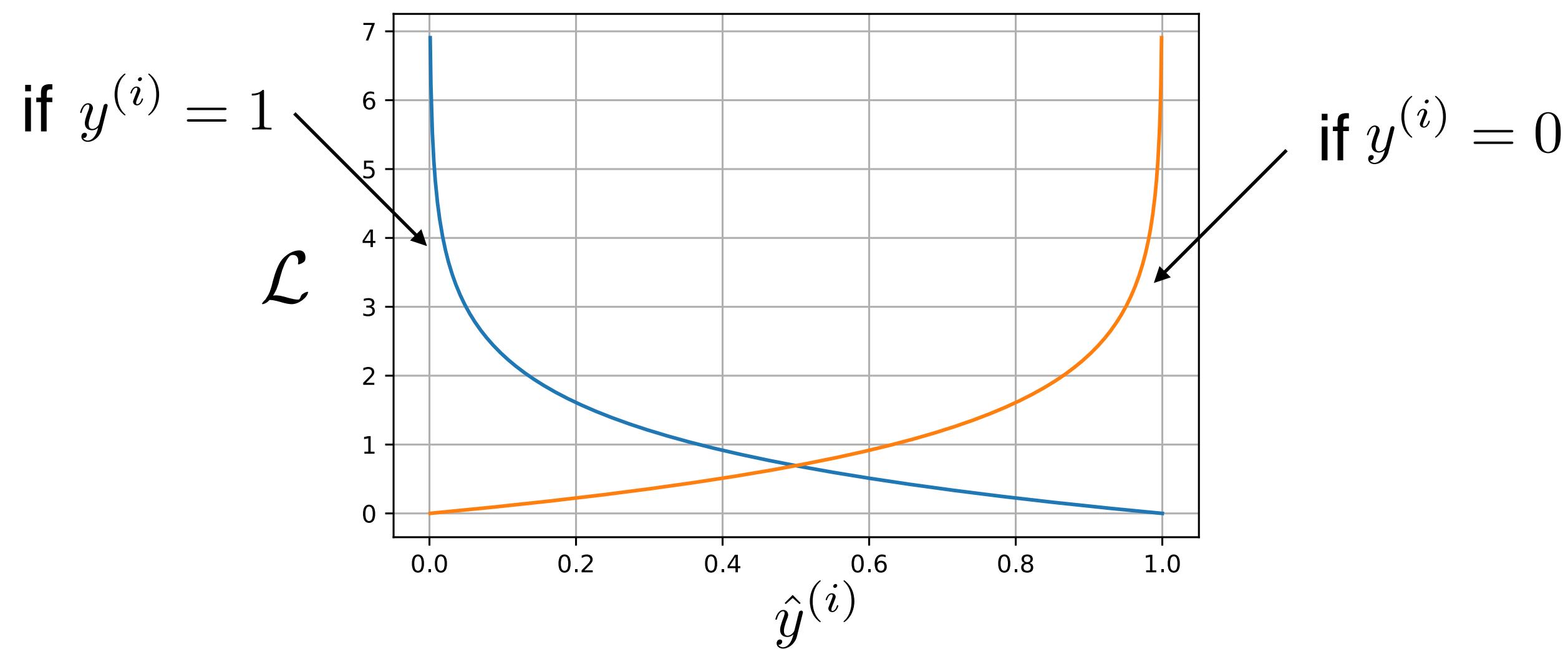
want it to predict *generated* $\rightarrow 0$
predict *real* $\rightarrow 1$

$$-\left(E_{x \sim p_x} [\log D(G(z))] \right)$$

$\boxed{\log D(G(z))}$
value range: $[-\infty, 0]$

loss value range: $[\infty, 0]$

Negative Log-Likelihood / Binary Cross Entropy Loss



$$\mathcal{L}(\mathbf{w}) = \frac{1}{n} \sum_{i=1}^n \left[-\left(y^{(i)} \log(\hat{y}^{(i)}) + (1 - y^{(i)}) \log(1 - \hat{y}^{(i)}) \right) \right]$$

Negative Log-Likelihood / Binary Cross Entropy Loss

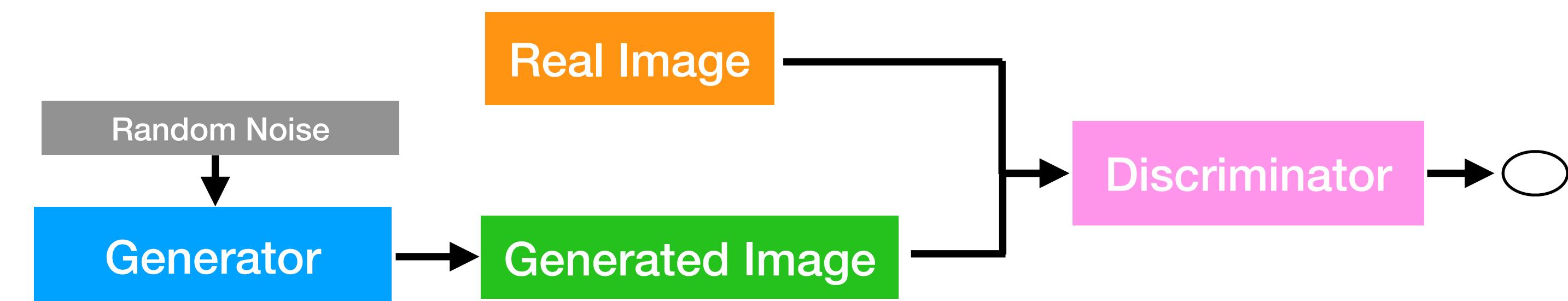
$$\mathcal{L}(\mathbf{w}) = \frac{1}{n} \sum_{i=1}^n \left[-\left(y^{(i)} \log (\hat{y}^{(i)}) + (1 - y^{(i)}) \log (1 - \hat{y}^{(i)}) \right) \right]$$

Discriminator: real images $y = [1 \ 1 \ \dots \ 1]$

want $\hat{y} = [1 \ 1 \ \dots \ 1]$

generated images $y = [0 \ 0 \ \dots \ 0]$

want $\hat{y} = [0 \ 0 \ \dots \ 0]$



Negative Log-Likelihood / Binary Cross Entropy Loss

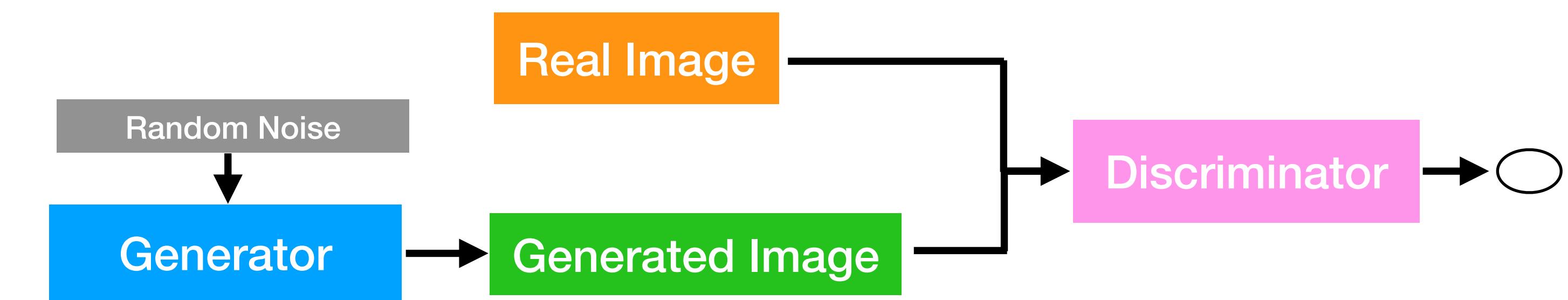
$$\mathcal{L}(\mathbf{w}) = \frac{1}{n} \sum_{i=1}^n \left[-\left(y^{(i)} \log (\hat{y}^{(i)}) + (1 - y^{(i)}) \log (1 - \hat{y}^{(i)}) \right) \right]$$

Generator: generated images $y = [0 \ 0 \ \dots \ 0]$

↓ label flip

$y = [1 \ 1 \ \dots \ 1]$

want to fool the discriminator $\hat{y} = [1 \ 1 \ \dots \ 1]$



Implementing our first GAN

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```
self.generator = nn.Sequential(
    nn.Linear(latent_dim, 128),
    nn.LeakyReLU(inplace=True),
    nn.Dropout(p=0.5),
    nn.Linear(128, image_height*image_width*color_channels),
    #####
    ## Exercise 1: ##
    #####
    ## Which activation function,
    ## tanh or logistic sigmoid?
    ## Uncomment the correct one below.

    # a)
    # nn.Sigmoid
    #
    # b)
    # nn.Tanh

    #####
)
```

```

model.train()
for batch_idx, (features, _) in enumerate(train_loader):
    batch_size = features.size(0)

    # real images
    real_images = features.to(device)

    ##### Exercise 2: #####
    ## Which labels for the real images?
    ## Uncomment the correct code below

    # a)
    # real_labels = torch.zeros(batch_size, device=device)
    #
    # b)
    # real_labels = torch.ones(batch_size, device=device)
    #####

```

```

# generated (fake) images
noise = torch.randn(batch_size, latent_dim, 1, 1, device=device)
fake_images = model.generator_forward(noise)

#####
## Exercise 3: ##
#####

## Which labels for the generated images?
## Uncomment the correct code below

# a)
# fake_labels = torch.zeros(batch_size, device=device)
#
# b)
# fake_labels = torch.ones(batch_size, device=device)
#####

flipped_fake_labels = real_labels

```

+ Code + Text | Copy to Drive

Sebastian Raschka (<http://sebastianraschka.com>, @rasbt)
International Summer School on Deep Learning, Gdansk 2021
GitHub repository: <https://github.com/rasbt/2021-issdl-gdansk>

Introduction to Generative Adversarial Networks
01 – A Simple GAN Trained on MNIST

https://colab.research.google.com/github/rasbt/2021-issdl-gdansk/blob/main/01_gan-mnist-exercise.ipynb

Ready Run notebook Re-run automatically

Sebastian Raschka (<http://sebastianraschka.com>, @rasbt)
International Summer School on Deep Learning, Gdansk 2021
GitHub repository: <https://github.com/rasbt/2021-issdl-gdansk>

Introduction to Generative Adversarial Networks
01 -- A Simple GAN Trained on MNIST

Imports

https://deepnote.com/project/2021-issdl-gdansk-qUQLtJxgQeKj0NrLtxDeow/%2F01_gan-mnist-exercise.ipynb

Looking at some of the best practices for GAN training

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The screenshot shows a GitHub repository page for 'ganhacks'. At the top, there are buttons for 'master' (with a dropdown arrow), '1 branch', '0 tags', 'Go to file', 'Add file', and a green 'Code' button with a dropdown arrow. Below this is a table of commits:

Author	Commit Message	Date
soumith	Update README.md	7b63732 on Mar 4, 2020 (6 commits)
	images	first commit 5 years ago
	README.md	Update README.md 16 months ago

Below the commits is a section titled 'README.md' with the following content:

```
(this list is no longer maintained, and I am not sure how relevant it is in 2020)



## How to Train a GAN? Tips and tricks to make GANs work



While research in Generative Adversarial Networks (GANs) continues to improve the fundamental stability of these models, we use a bunch of tricks to train them and make them stable day to day.



Here are a summary of some of the tricks.



Here's a link to the authors of this document



If you find a trick that is particularly useful in practice, please open a Pull Request to add it to the document. If we find it to be reasonable and verified, we will merge it in.


```

<https://github.com/soumith/ganhacks>

1. Normalize the inputs

- normalize the images between -1 and 1
- Tanh as the last layer of the generator output

1. Normalize the inputs

- normalize the images between -1 and 1
- Tanh as the last layer of the generator output

```
self.generator = nn.Sequential(  
    nn.Linear(latent_dim, 128),  
    nn.LeakyReLU(inplace=True),  
    nn.Dropout(p=0.5),  
    nn.Linear(128, image_height*image_width*color_channels),  
    nn.Tanh()  
)
```

```
custom_transforms = torchvision.transforms.Compose([  
    torchvision.transforms.ToTensor(),  
    torchvision.transforms.Normalize((0.5,), (0.5,))  
])
```

2: A modified loss function

In GAN papers, the loss function to optimize G is $\min (\log 1-D)$, but in practice folks practically use $\max \log D$

- because the first formulation has vanishing gradients early on
- Goodfellow et. al (2014)

In practice, works well:

- Flip labels when training generator: real = fake, fake = real

2: A modified loss function

In GAN papers, the loss function to optimize G is $\min (\log 1-D)$, but in practice folks practically use $\max \log D$ ✓

- because the first formulation has vanishing gradients early on
- Goodfellow et. al (2014)

we used $\min -\log D$, which is the same

In practice, works well:

- ✓ • Flip labels when training generator: real = fake, fake = real

```
# real images
real_images = features.to(device)
real_labels = torch.ones(batch_size, device=device) # real label = 1

# generated (fake) images
noise = torch.randn(batch_size, latent_dim, 1, 1, device=device) # format NCHW
fake_images = model.generator_forward(noise)
fake_labels = torch.zeros(batch_size, device=device) # fake label = 0
flipped_fake_labels = real_labels # here, fake label = 1
```

```
# -----
# Train Generator
# -----

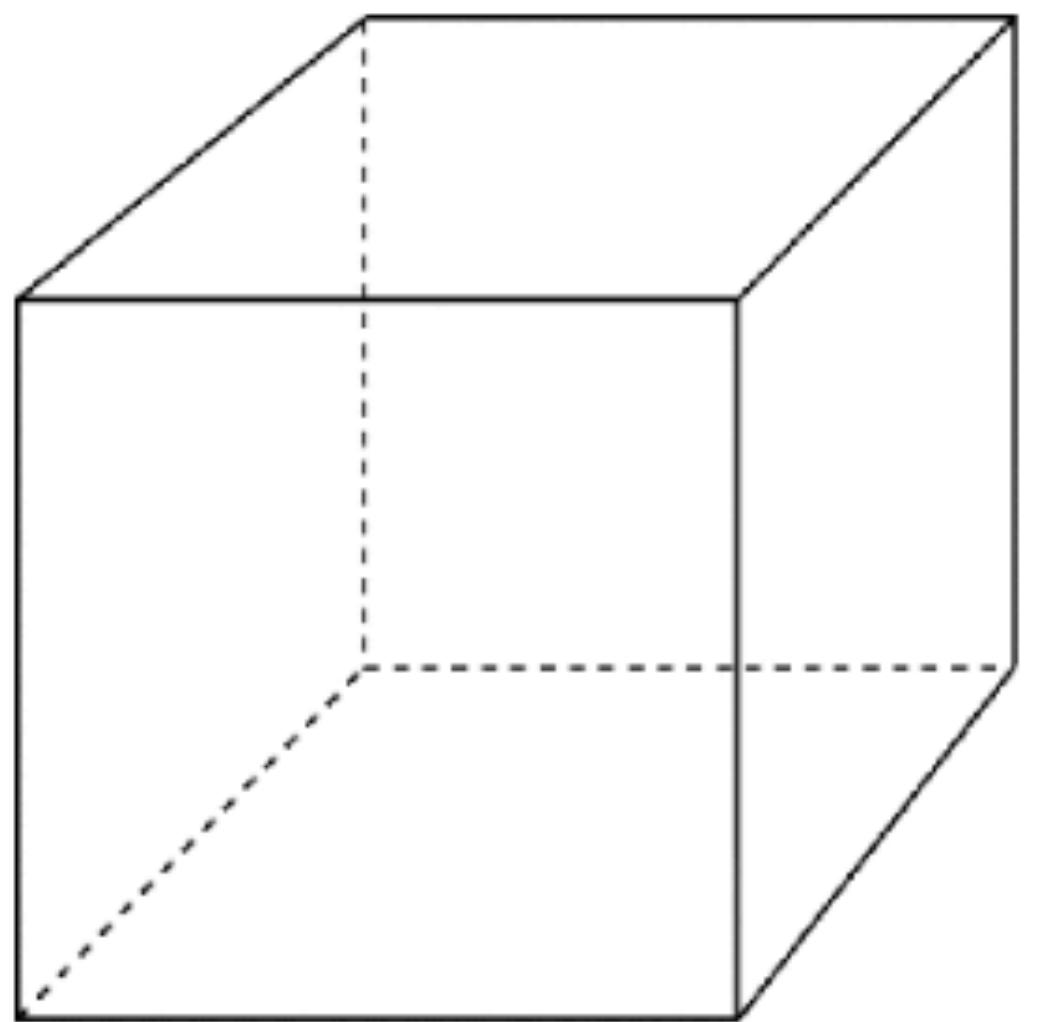
optimizer_gen.zero_grad()

# get discriminator loss on fake images with flipped labels
discr_pred_fake = model.discriminator_forward(fake_images).view(-1)
gener_loss = loss_fn(discr_pred_fake, flipped_fake_labels)
gener_loss.backward()

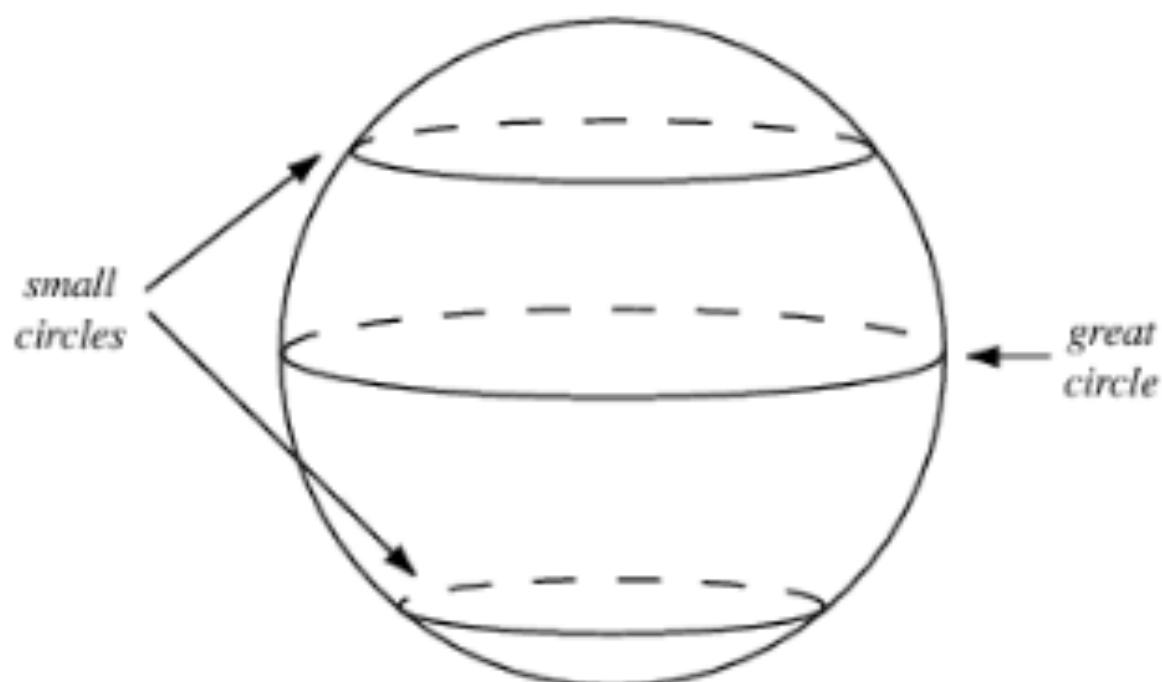
optimizer_gen.step()
```

3: Use a spherical Z

- Dont sample from a Uniform distribution



- Sample from a gaussian distribution

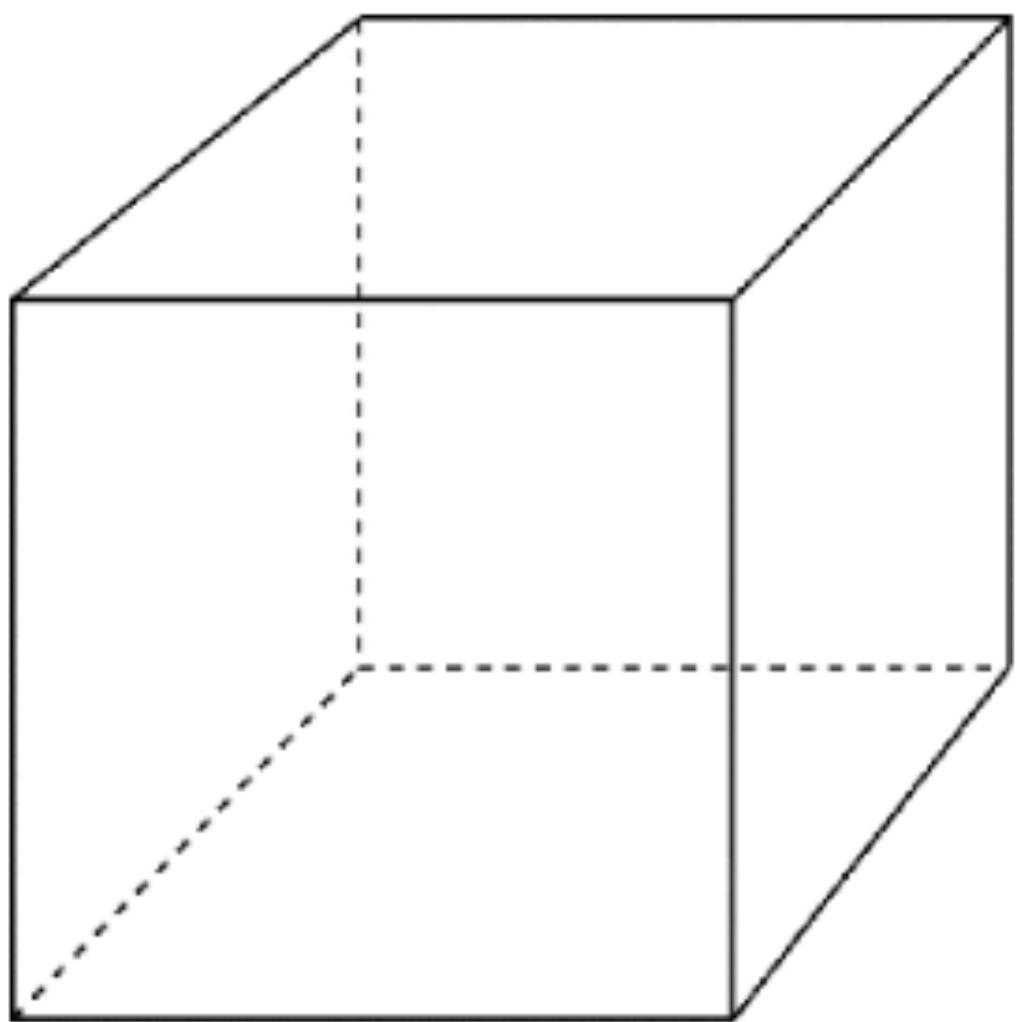


- When doing interpolations, do the interpolation via a great circle, rather than a straight line from point A to point B
- Tom White's [Sampling Generative Networks](#) ref code <https://github.com/dribnet/plat> has more details

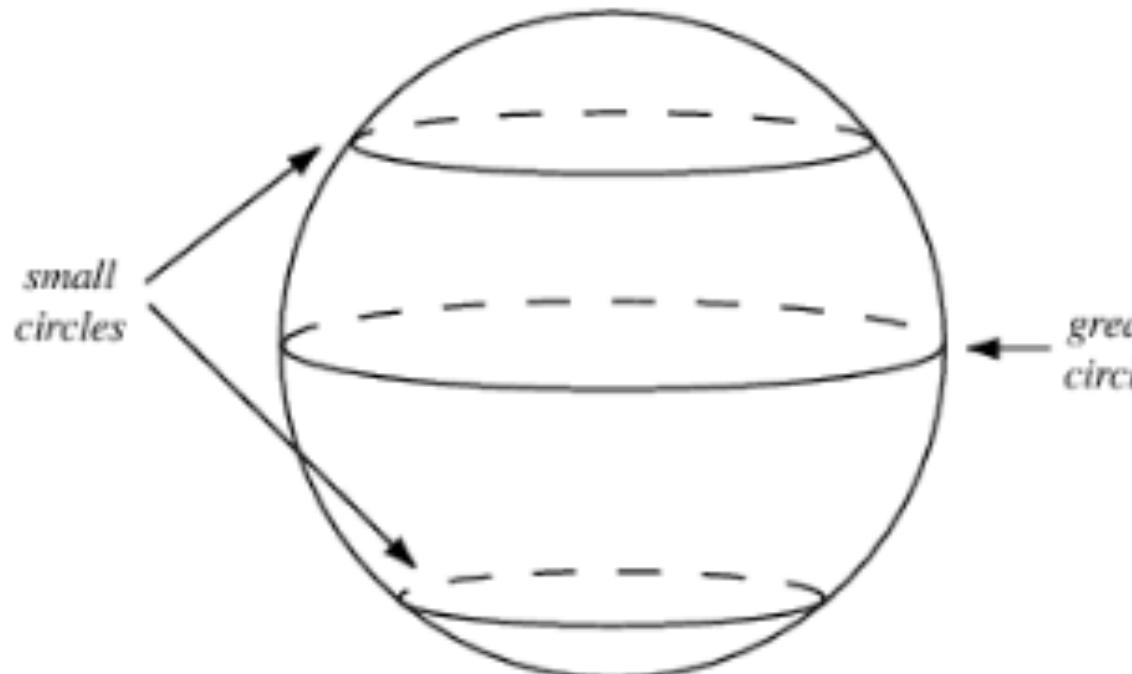


3: Use a spherical Z

- Dont sample from a Uniform distribution



- Sample from a gaussian distribution



- When doing interpolations, do the interpolation via a great circle, rather than a straight line from point A to point B
- Tom White's [Sampling Generative Networks](#) ref code <https://github.com/dribnet/plat> has more details

```
model.train()
for batch_idx, (features, _) in enumerate(train_loader):

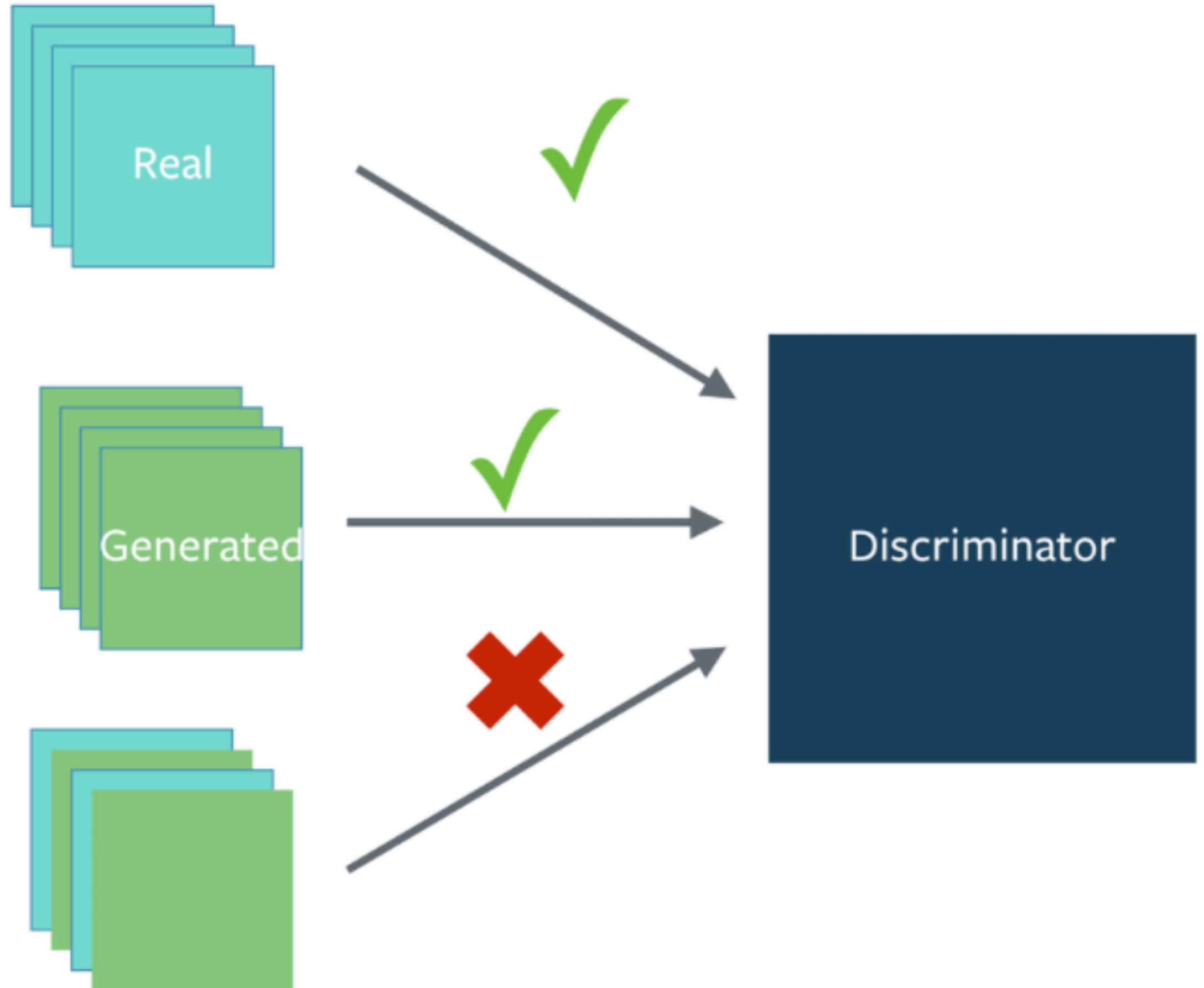
    batch_size = features.size(0)

    # real images
    real_images = features.to(device)
    real_labels = torch.ones(batch_size, device=device) # real label = 1

    # generated (fake) images
    noise = torch.randn(batch_size, latent_dim, 1, 1, device=device) # format NCHW
    fake_images = model.generator_forward(noise)
    fake_labels = torch.zeros(batch_size, device=device) # fake label = 0
    flipped_fake_labels = real_labels # here, fake label = 1
```

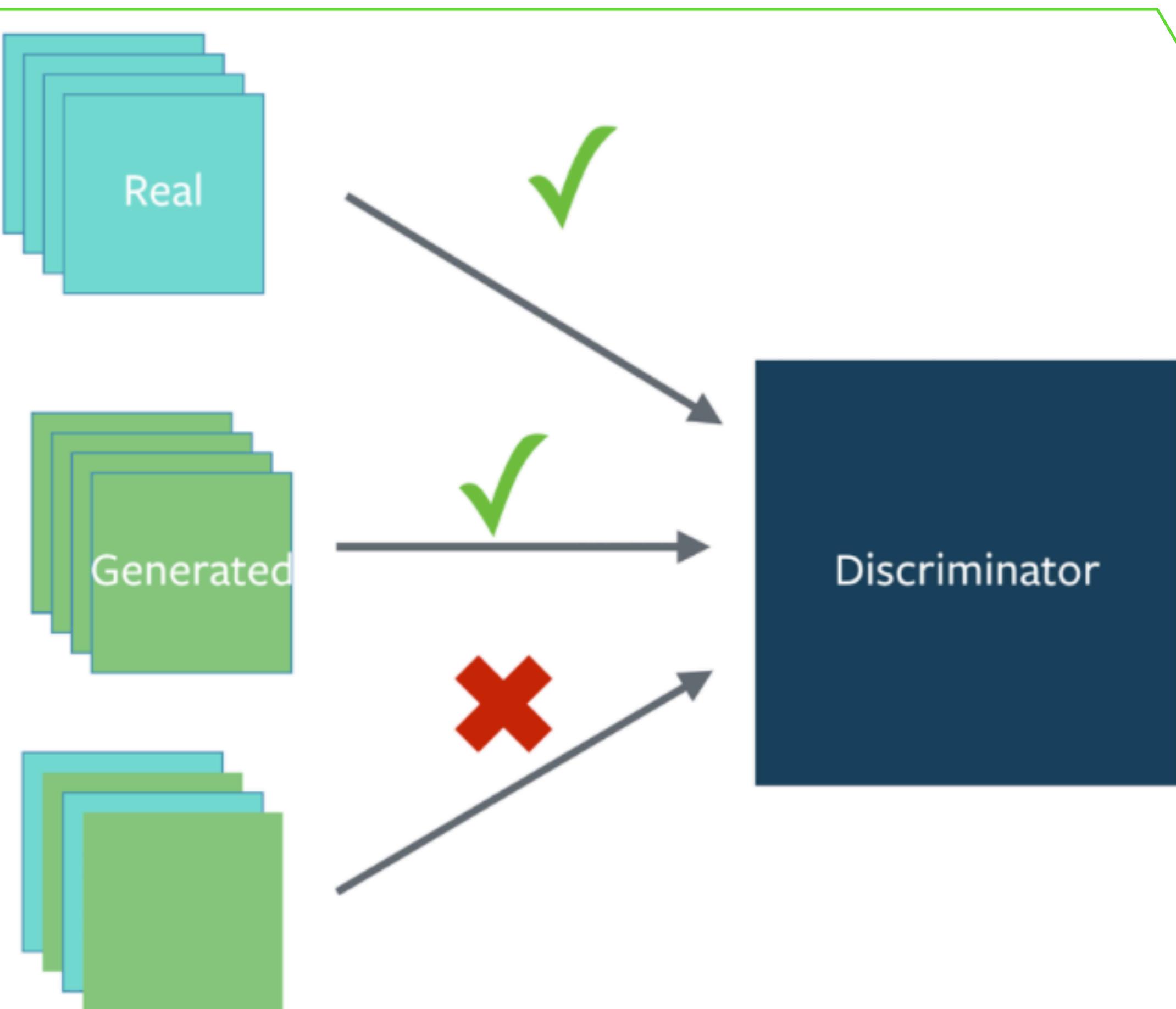
4: BatchNorm

- Construct different mini-batches for real and fake, i.e. each mini-batch needs to contain only all real images or all generated images.
- when batchnorm is not an option use instance normalization (for each sample, subtract mean and divide by standard deviation).



4: BatchNorm

- Construct different mini-batches for real and fake, i.e. each mini-batch needs to contain only all real images or all generated images.
- when batchnorm is not an option use instance normalization (for each sample, subtract mean and divide by standard deviation).



```
# get discriminator loss on real images
discr_pred_real = model.discriminator_forward(real_images).view(-1) # Nx1 -> N
real_loss = loss_fn(discr_pred_real, real_labels)
# real_loss.backward()

# get discriminator loss on fake images
discr_pred_fake = model.discriminator_forward(fake_images.detach()).view(-1)
fake_loss = loss_fn(discr_pred_fake, fake_labels)
# fake_loss.backward()

# combined loss
discr_loss = 0.5*(real_loss + fake_loss)
discr_loss.backward()
```

BatchNorm in upcoming
02_dcgan-celeba.ipynb

```
class DCGAN(torch.nn.Module):

    def __init__(self, latent_dim=100,
                 num_feat_maps_gen=64, num_feat_maps_dis=64,
                 color_channels=3):
        super().__init__()

        self.generator = nn.Sequential(
            nn.ConvTranspose2d(latent_dim, num_feat_maps_gen*8,
                             kernel_size=4, stride=1, padding=0,
                             bias=False),
            nn.BatchNorm2d(num_feat_maps_gen*8),
            nn.LeakyReLU(inplace=True),
            ...)
```



Implementing a GAN with convolutional layers

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Deep Convolutional GAN

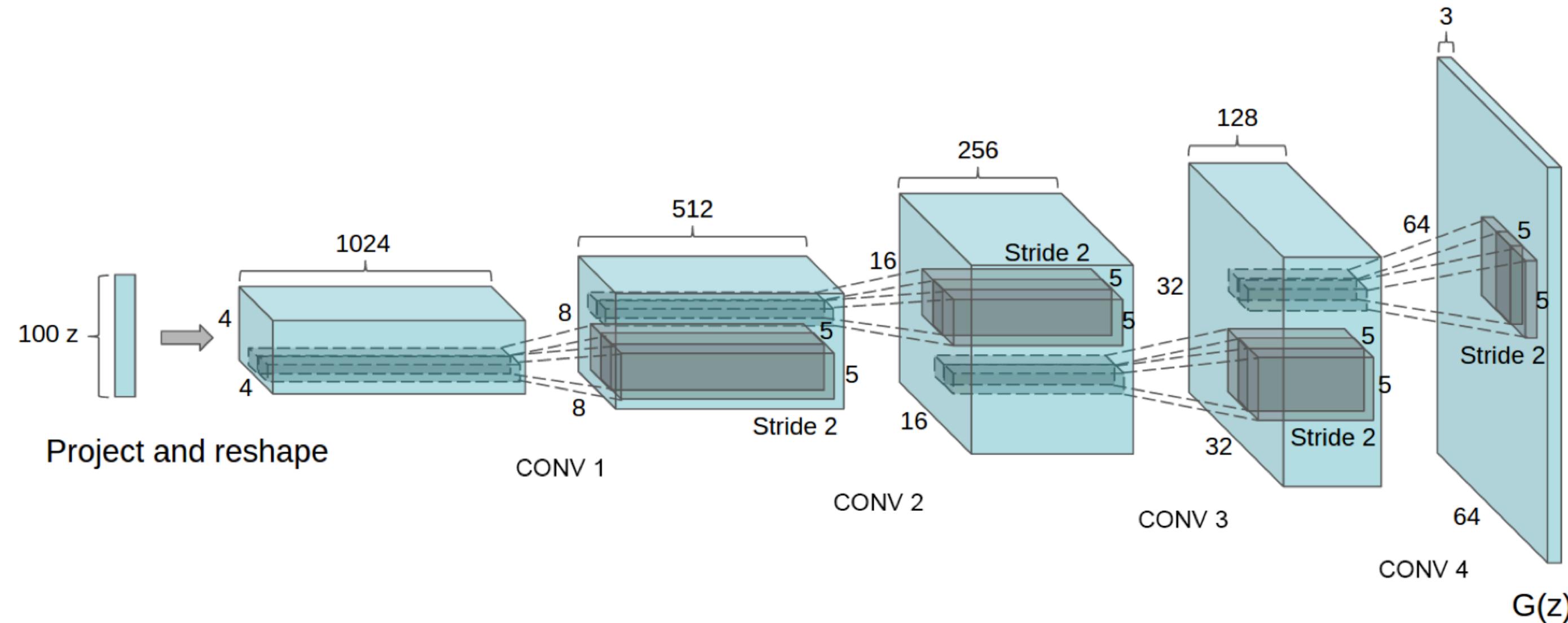


Figure 1: DCGAN generator used for LSUN scene modeling. A 100 dimensional uniform distribution Z is projected to a small spatial extent convolutional representation with many feature maps. A series of four fractionally-strided convolutions (in some recent papers, these are wrongly called deconvolutions) then convert this high level representation into a 64×64 pixel image. Notably, no fully connected or pooling layers are used.

Radford, A., Metz, L., & Chintala, S. (2015). [Unsupervised representation learning with deep convolutional generative adversarial networks](#). arXiv preprint arXiv:1511.06434.

The screenshot shows a Jupyter Notebook interface with three tabs at the top: "01_gan-mnist.ipynb", "01_gan-mnist-exercise.ipynb", and "02_dcgan-celeba.ipynb". The "02_dcgan-celeba.ipynb" tab is active. On the left, there's a sidebar with icons for file operations like new file, upload, and refresh. Below it is a search bar labeled "Filter files by name". A list of files in the current directory is shown, including "data", "01_gan-mnist-exercise.ipynb", "01_gan-mnist.ipynb", and "02_dcgan-celeba.ipynb". The "02_dcgan-celeba.ipynb" file is highlighted with a blue background.

Deep Convolutional GAN Trained on CelebA



Code:

<https://github.com/rasbt/2021-issdl-gdansk>

If the CelebA download causes problems (e.g., because the daily download quota was exceeded), you can download the dataset from the original CelebA page: <https://mmlab.ie.cuhk.edu.hk/projects/CelebA.html>

Or download [celeba.zip \(1.7 Gb\)](#) and from <https://drive.google.com/file/d/1m8-EBPgi5MRubrm6iQjafK2QMHDMSfJ/view?usp=sharing>
and unzip it in the notebook directory

A subselection of popular GANs and further reading resources

1. The Main Idea Behind GANs
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5. Tips and Tricks to Make GANs Work
6. A DCGAN for Generating Face Images in PyTorch
- 7. GAN Resources**

GAN Resources

Wang, Z., She, Q. and Ward, T.E., 2021.

Generative adversarial networks in computer vision: A survey and taxonomy.

ACM Computing Surveys (CSUR), 54(2), pp.1-38.

<https://arxiv.org/abs/2001.06937>

Gui, J., Sun, Z., Wen, Y., Tao, D. and Ye, J., 2020.

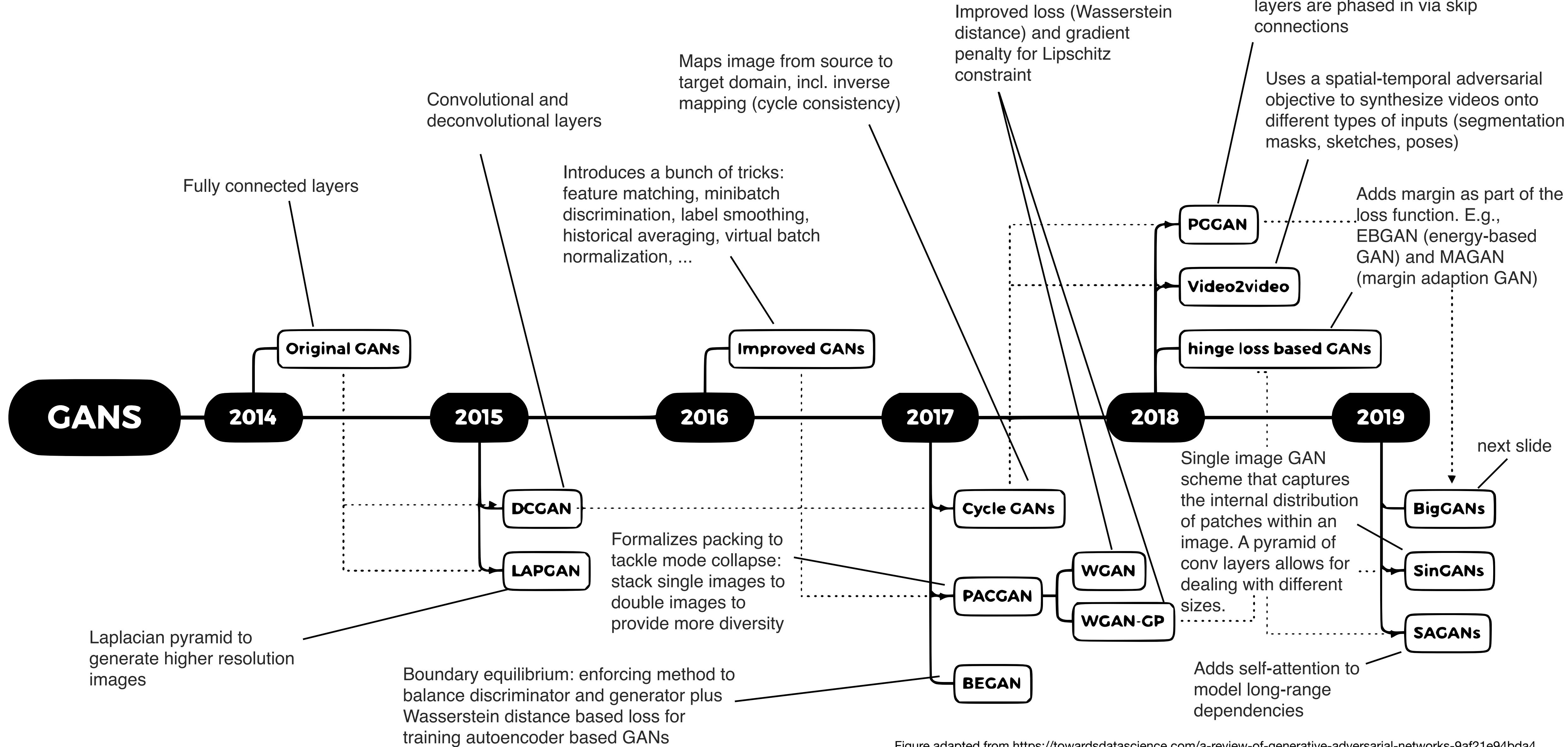
A review on generative adversarial networks: Algorithms, theory, and applications.

<https://dl.acm.org/doi/pdf/10.1145/3439723>

GAN Papers to Read in 2020

<https://towardsdatascience.com/gan-papers-to-read-in-2020-2c708af5c0a4>

A very much abbreviated timeline



BigGANs

Published as a conference paper at ICLR 2019

LARGE SCALE GAN TRAINING FOR HIGH FIDELITY NATURAL IMAGE SYNTHESIS

Andrew Brock*[†]
Heriot-Watt University
ajb5@hw.ac.uk

Jeff Donahue[†]
DeepMind
jeffdonahue@google.com

Karen Simonyan[†]
DeepMind
simonyan@google.com

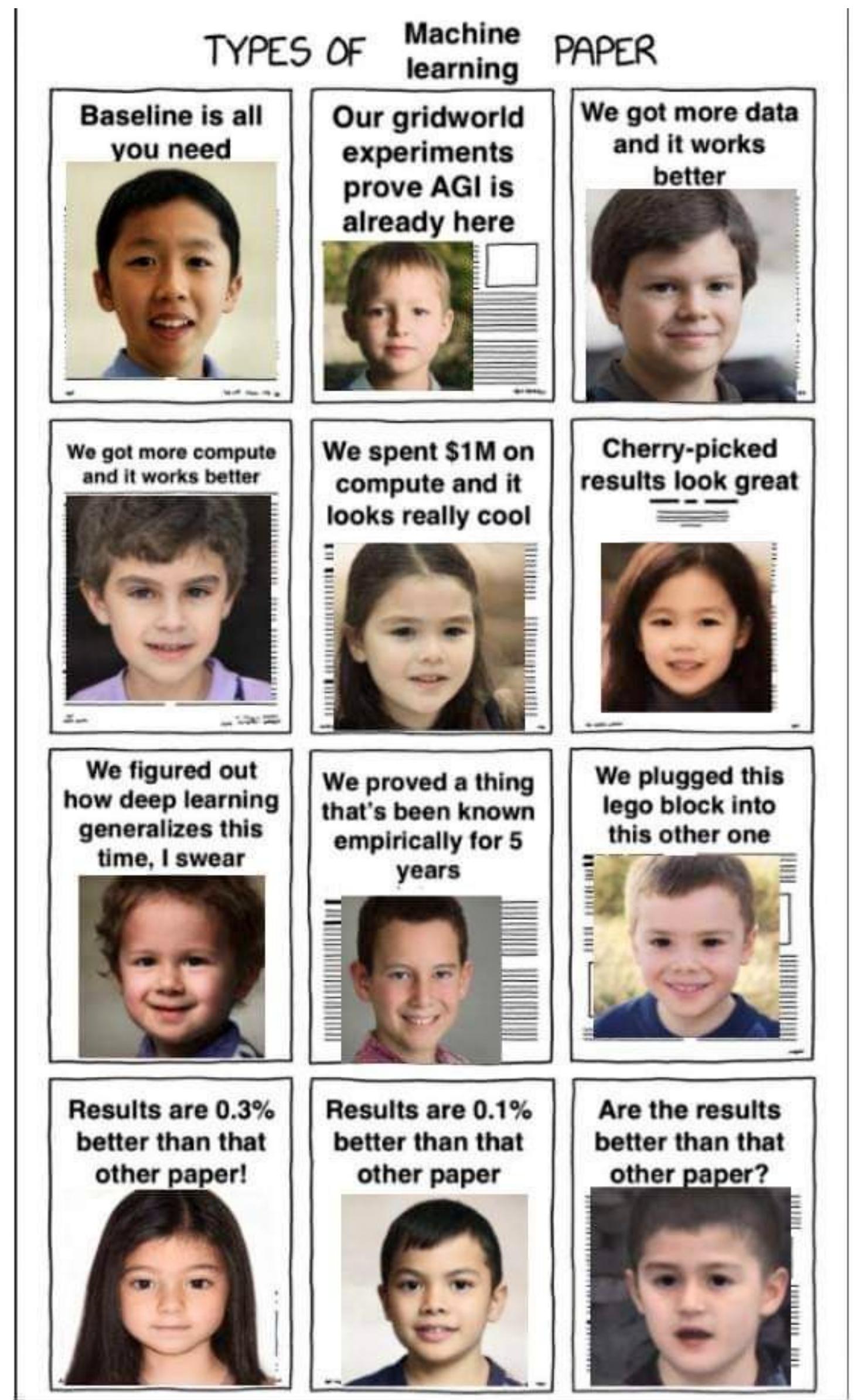


<https://arxiv.org/pdf/1905.01164.pdf>

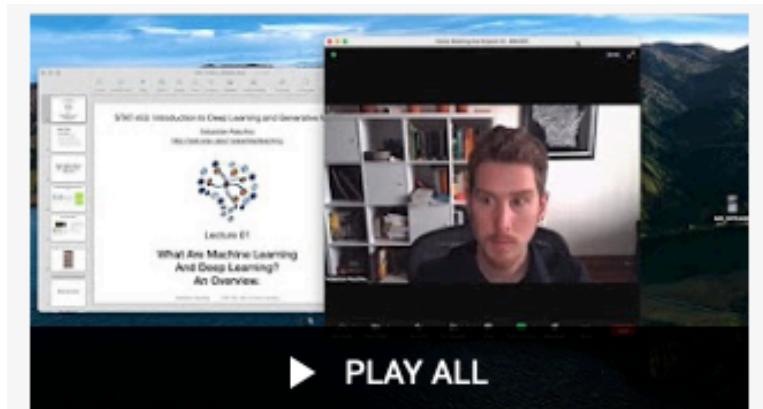
Figure 1: Class-conditional samples generated by our model.

- A class-conditional GAN with scaled up model and batch size
- Uses self-attention (based on SAGAN) and hinge loss
- Uses conditional BatchNorm, spectral normalization for weights, the truncation trick (truncated Gaussian during inference), and many other tricks

GANs are fun!



<https://twitter.com/TheInsaneApp/status/1408516210099064833?s=20>



Stat 453: Intro to Deep Learning

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Deep learning course covering MLPs, convolutional neural networks, recurrent neural networks, generative adversarial networks, autoencoders, transformers, and many more. Code examples are in PyTorch.



Sebastian Raschka

L1.0 Stat 453: Intro to Deep Learning, Course Introduction
Sebastian Raschka 4:27

L1.1.1 Course Overview Part 1: Motivation and Topics
Sebastian Raschka 16:27

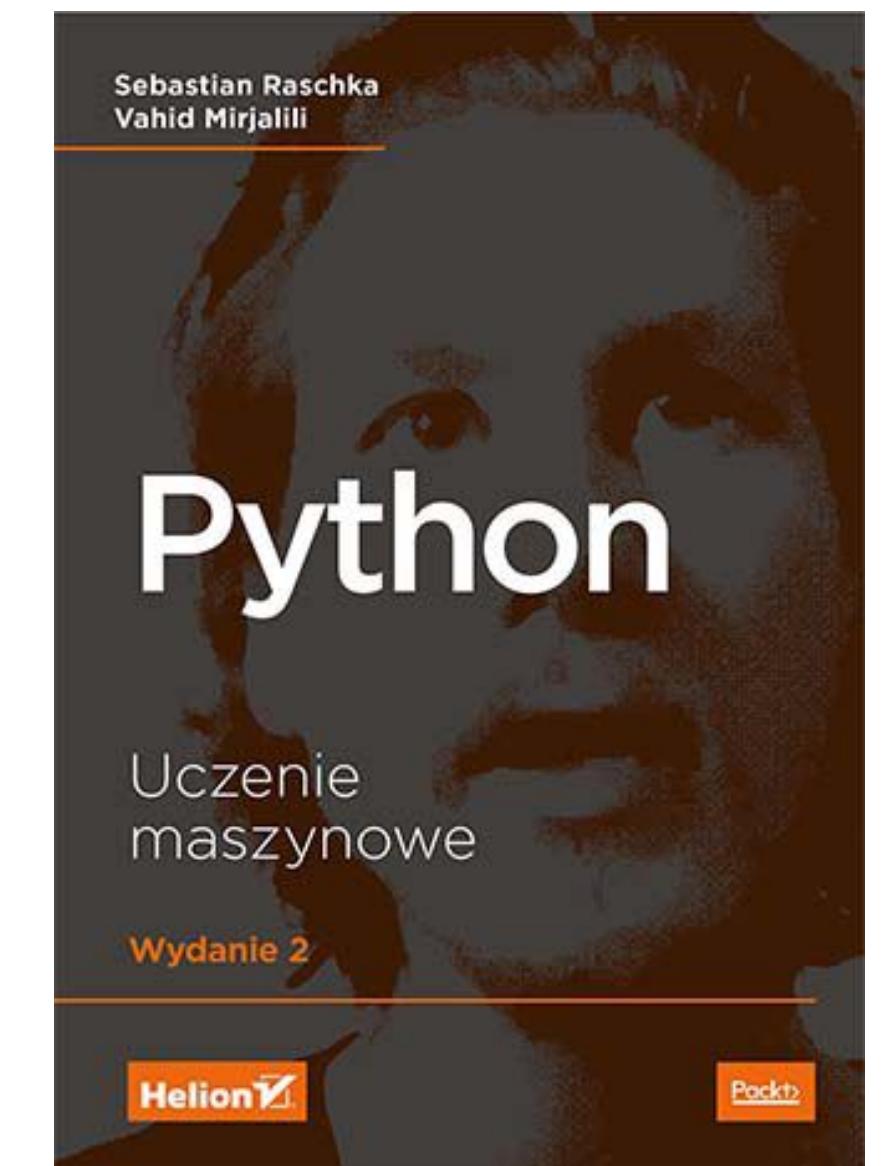
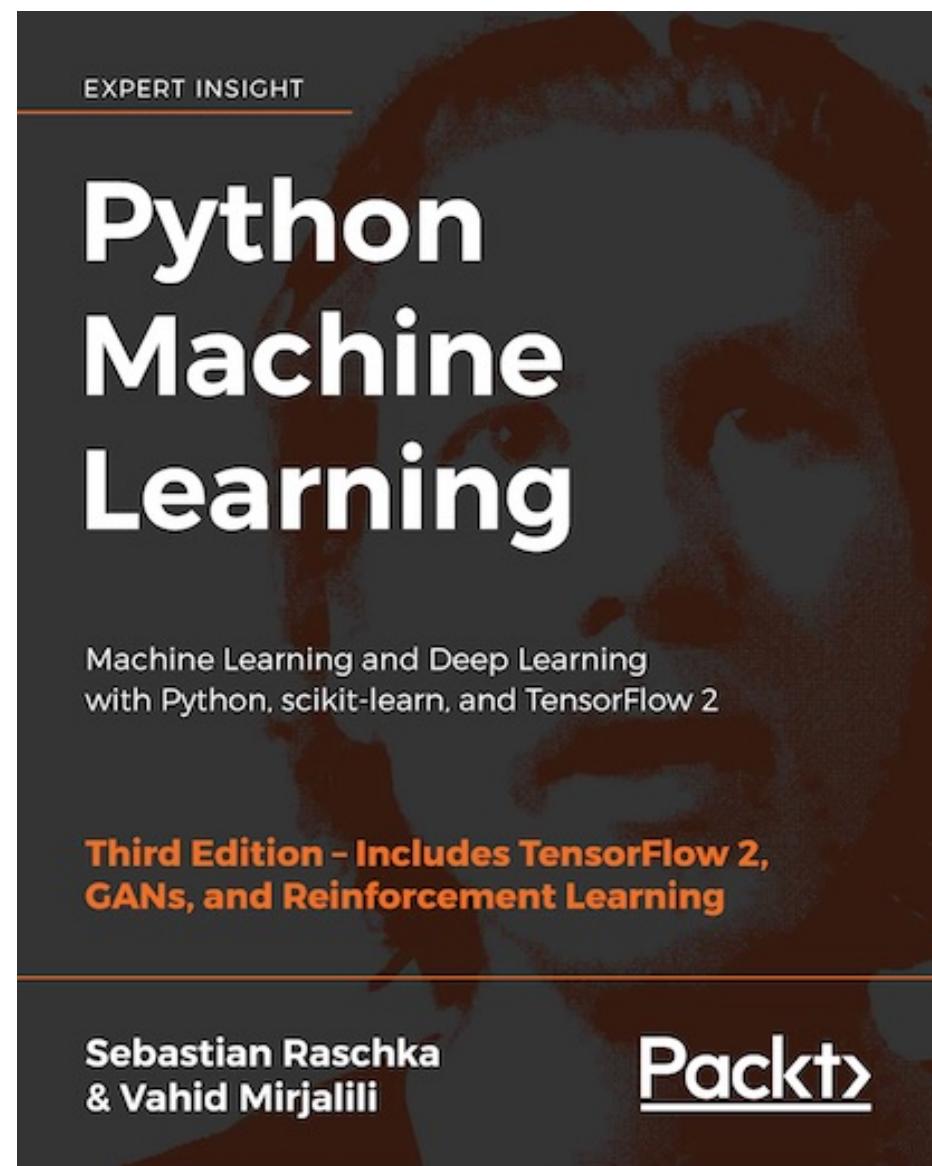
L1.1.2 Course Overview Part 2: Organization
Sebastian Raschka 17:35

L1.2 What is Machine Learning?
Sebastian Raschka 17:43

L1.3.1 Broad Categories of ML Part 1: Supervised Learning
Sebastian Raschka 10:56

L1.3.2 Broad Categories of ML Part 2: Unsupervised Learning
Sebastian Raschka 7:30

L1.3.3 Broad Categories of ML Part 3: Reinforcement Learning
Sebastian Raschka 3:49



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