JOHN MICHAEL SMITH

Software Engineer

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Personal Website: <u>www.johnsmith.dev</u>

OBJECTIVE

I am a passionate software engineer with several years of experience in various programming languages and technologies. I am seeking a challenging position where I can utilize my skills and grow professionally while contributing to innovative projects that make a difference in the world.

EDUCATION

Bachelor of Science in Computer Science

University of Technology | Anytown, ST September 2018 - May 2022

GPA: 3.4/4.0

- Relevant Coursework: Data Structures, Algorithms, Database Systems, Software Engineering, Web Development, Operating Systems, Computer Networks
- Member of Computer Science Club
- Participated in hackathons

High School Diploma

Anytown High School | Anytown, ST *September 2014 - June 2018*

- Honor Roll Student
- Captain of Math Team

TECHNICAL SKILLS

Programming Languages:

- Java (Expert Level)
- Python (Advanced)
- JavaScript (Intermediate)
- C++ (Beginner)
- HTML/CSS (Advanced)
- SQL (Intermediate)

Frameworks & Libraries:

- React.js
- Node.js
- Express.js
- Spring Boot
- Django
- Bootstrap
- jQuery

Databases:

- MySQL
- PostgreSQL
- MongoDB
- Redis

Tools & Technologies:

- Git/GitHub
- Docker
- AWS (EC2, S3, RDS)
- Jenkins
- Jira
- Postman
- VS Code
- IntelliJ IDEA

Operating Systems:

- Windows
- macOS
- Linux (Ubuntu)

WORK EXPERIENCE

Software Developer

Tech Solutions Inc. | Anytown, ST June 2022 - Present

- Developed and maintained web applications using React.js and Node.js
- Collaborated with cross-functional teams to deliver high-quality software solutions
- Participated in code reviews and helped improve code quality
- Fixed bugs and implemented new features based on user feedback
- Worked on database optimization and performance improvements
- Attended daily standups and sprint planning meetings
- Mentored junior developers and helped with onboarding new team members

Software Engineering Intern

StartupXYZ | Remote

May 2021 - August 2021

- Worked on a mobile application using React Native
- Implemented REST APIs using Node.js and Express
- Participated in agile development processes
- Learned about software testing and quality assurance
- Gained experience with version control systems

Part-time Web Developer

Local Business Solutions | Anytown, ST September 2020 - April 2021

- Created websites for small businesses using HTML, CSS, and JavaScript
- Worked with WordPress and other CMS platforms
- Provided technical support and maintenance for existing websites
- Learned about client communication and project management

PROJECTS

E-commerce Platform

Personal Project | January 2023 - March 2023

- Built a full-stack e-commerce application using React.js, Node.js, and MongoDB
- Implemented user authentication, product catalog, shopping cart, and payment processing
- Used Redux for state management and Material-UI for styling
- Deployed the application on AWS EC2 with Docker containers
- Technologies: React.js, Node.js, MongoDB, Redux, Material-UI, AWS, Docker

Task Management System

University Project | September 2021 - December 2021

- Developed a task management application as part of software engineering course
- Worked in a team of 4 students using agile methodologies
- Implemented features like user registration, task creation, assignment, and tracking
- Used Java Spring Boot for backend and React.js for frontend
- Technologies: Java, Spring Boot, React.js, PostgreSQL, Git

Weather App

Personal Project | June 2020 - July 2020

- Created a weather application using vanilla JavaScript and external APIs
- Implemented location-based weather forecasting and historical data
- Designed responsive user interface with CSS Grid and Flexbox
- Technologies: HTML, CSS, JavaScript, OpenWeatherMap API

CERTIFICATIONS

- AWS Certified Cloud Practitioner (Expires: March 2025)
- Oracle Certified Associate Java SE 8 Programmer (Expires: Never)

ACHIEVEMENTS & AWARDS

- Dean's List (Fall 2020, Spring 2021)
- Winner of University Hackathon 2021
- Employee of the Month at Tech Solutions Inc. (September 2023)

• Contributed to open-source projects on GitHub

INTERESTS & HOBBIES

- Playing guitar and music production
- Photography and photo editing
- Hiking and outdoor activities
- Reading tech blogs and staying updated with industry trends
- Playing video games and board games
- Cooking and trying new recipes

REFERENCES

Available upon request.

Note: This resume is a sample document and all information is fictional.