Deploying Your Website

ACM Webmonkeys @ UIUC

Terminology: "Deployment"

- In web development, **deployment** refers to transferring your website to a live server.
  - When building your website initially, you use a **development** server. This is typically your personal computer.
  - For large projects, you usually have a **test** server which you deploy to first and ensure the site works correctly.
  - The **production** server is the actual server, which serves your website to all its visitors.
- So here, "deploying your website" means "putting your website on the web".

Terminology: Web Server

- Key idea: a **web server** is simply a normal computer with web server software installed.
  - This web server software **waits** for other computers (like yours) to contact it and **ask for a web page**.
  - The web server software **somehow retrieves that page** and **sends it back** to whomever requested it.
  - **Technical note:** this communication is done with sockets, using port 80 (usually) and the HTTP protocol.
- Any computer can be turned into a web server!
  - Just install web server software (Apache, IIS, etc.)
  - Not a good idea to try and use your PC as a production server, though -- your internet is probably too slow.

Your Computer

(with a personal web server installed for testing purposes)

Develop all the website's files locally. Make sure to contain them in a single folder so it's easy to upload them to the server.

DEPLOYMENT

Upload everything to the server! (explained in detail later)

Production Server

(stored in a fancy datacenter somewhere)

Put all the files in the right place (explained later), and the webserver will know how to find and use them.

Basic website development process

1. Come up with idea for a website.
2. Develop the website on your **local computer**.
3. When done, **upload** the website to a *real* **web server**.

So where do we get a "real" web server from?

Acquiring webspace

- There are a few options for getting webspace (a term used to describe space on a webserver in which your website can reside and be accessed):
  - Build your own datacenter on a major Internet pipe
    - Not really feasible.
  - Host your website on your own computer
    - Possible, but generally not a good idea. The latency on your average home connection is way higher than visitors can tolerate, even if your throughput is high enough.
  - Rent webspace from a web hosting company
    - JustHost, HostGator, Heroku, etc.
    - Every UIUC student has some webspace available.

Getting to your webspace

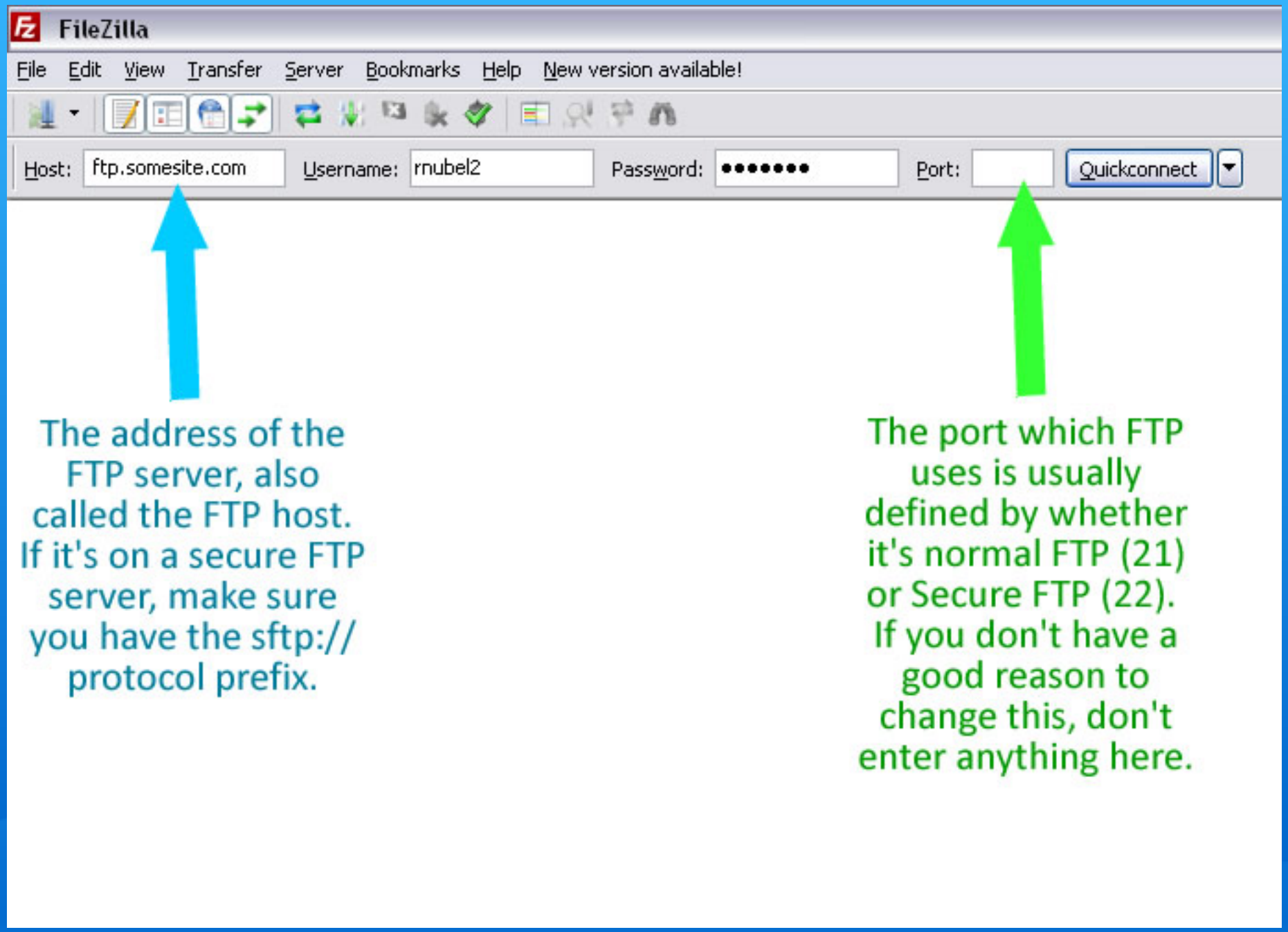
- In order to upload files to your webspace easily, you need to establish an FTP connection to the server.
  - FTP = File Transfer Protocol
  - Use a program like FileZilla (www.filezilla-project.org)
- I will go into detail on how to use a FTP client (like FileZilla) later, but the first thing that any FTP client will need to work is the **FTP connection information** to the server.
- If you're using your CITES webspace, you will need to use a different method to upload your website. See http://www.cites.illinois.edu/netfiles/desktop.html for more info.

The common scenario

- In most situations, you'll end up using some form of managed hosting (i.e. JustHost). Once you sign up for their service, you'll get an email containing:
  - Standard marketing upsell BS (ignore)
  - Information to log into the control panel for the site
- Log into the control panel as directed, and find the option to manage FTP accounts.
  - Typically a default FTP account has already been created, with the same info as your control panel.
  - If not, create a new FTP account to use.

Using an FTP client

- Okay, let's say we have the FTP info for the server we want to put our website on.
  - Username: rnubel2
  - Password: hunter2
  - FTP server address: ftp://ftp.somesite.com
    - If not given an FTP address, enter your website's domain name. It will probably work.
- What next?
- Open up FileZilla (steps are similar for other clients), and...



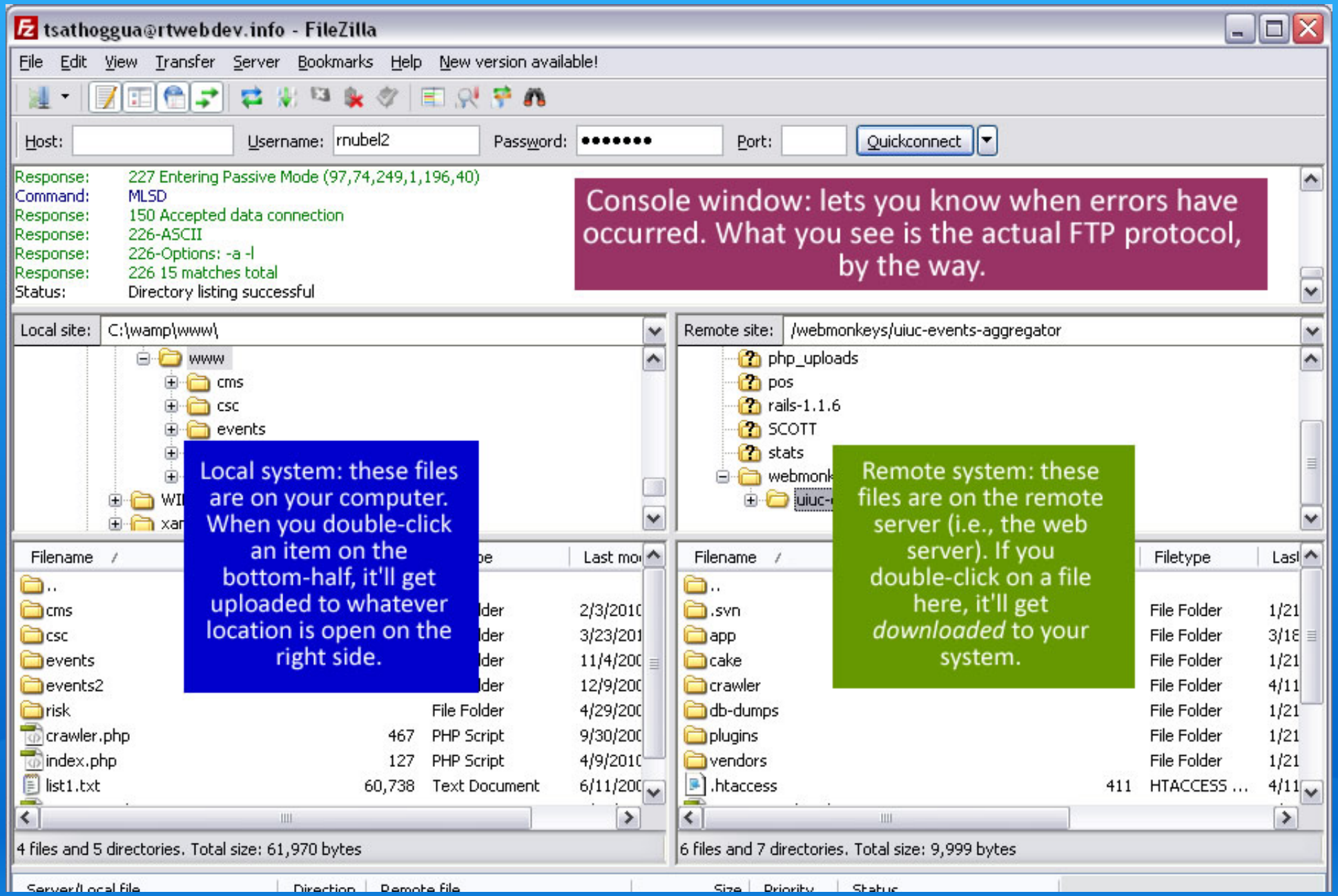
Enter your information, then click (Quick)connect.

Connected!

- If your info is right, you're now connected to the server. It's time to upload all our files!

- If it didn't work:
  - Check that your information is right. Most web servers will not tell you that your username is wrong -- they'll say "User: totallywronguser OK" just to mess with you.
  - Check that you're connecting to the right server.
  - Check that you're using the right protocol (FTP vs SFTP)
  - Make sure your account exists on the server.

Interface breakdown

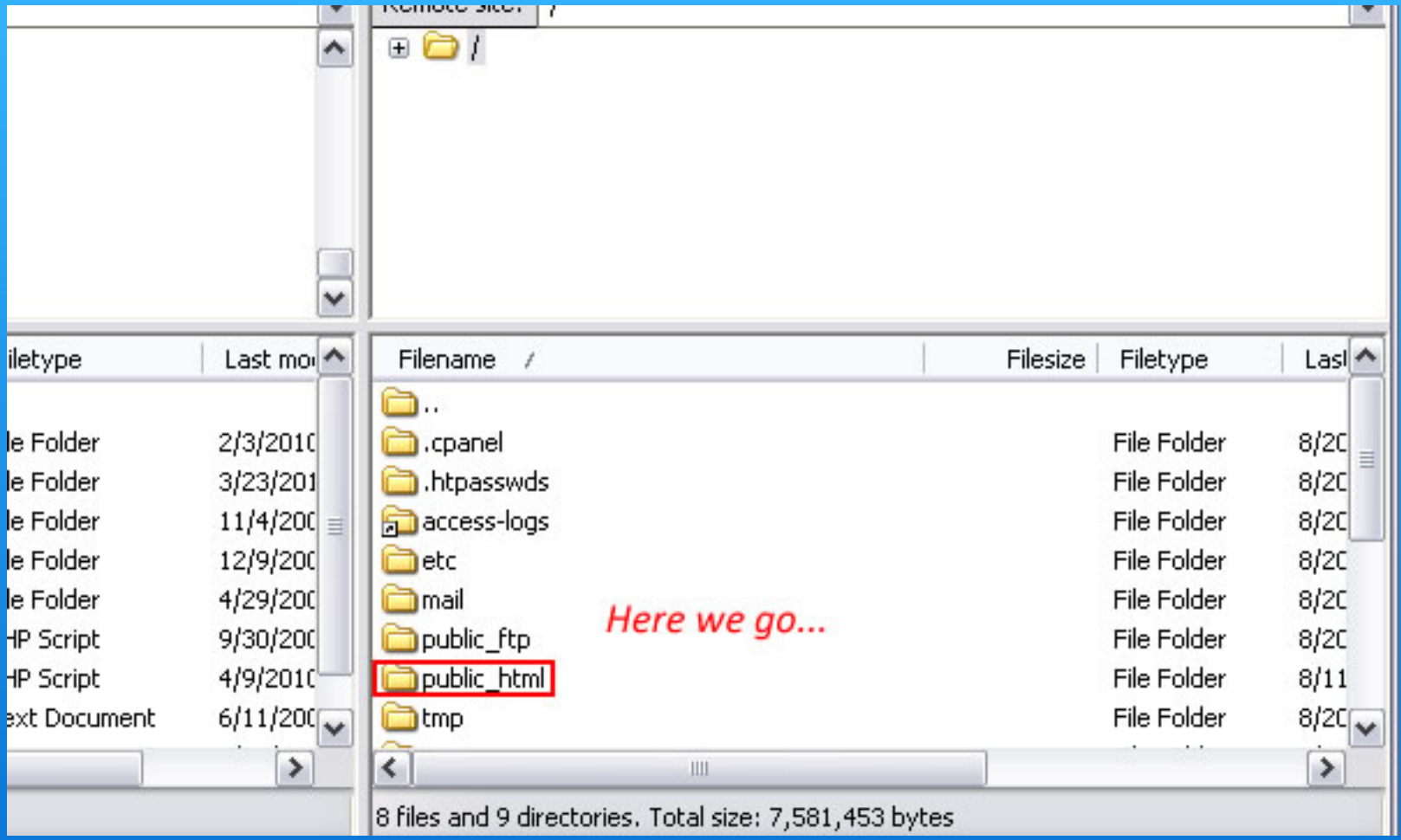


Our plan

1. On the left (our computer), navigate to the root folder of the website's files.
2. On the right (web server), navigate to the web root.
3. Select everything on the left and right click -> Upload
4. Wait a while
5. Done!

Problem: where's the web root?

- That plan sounds great, but first we need to find the web root.
  - Web root: the directory on a server's file system which the web server by default assumes to be the root; any request it receives are viewed as relative to this path.
- Theoretically, the web root can be *anywhere* on the system -- you'd need to check the server's config files.
- In practice, your FTP account is usually set to point to **one level above the web root**. Look for a folder named like www, public_html, wwwroot, or something similar.
  - Sometimes, the FTP account already points to your web root.

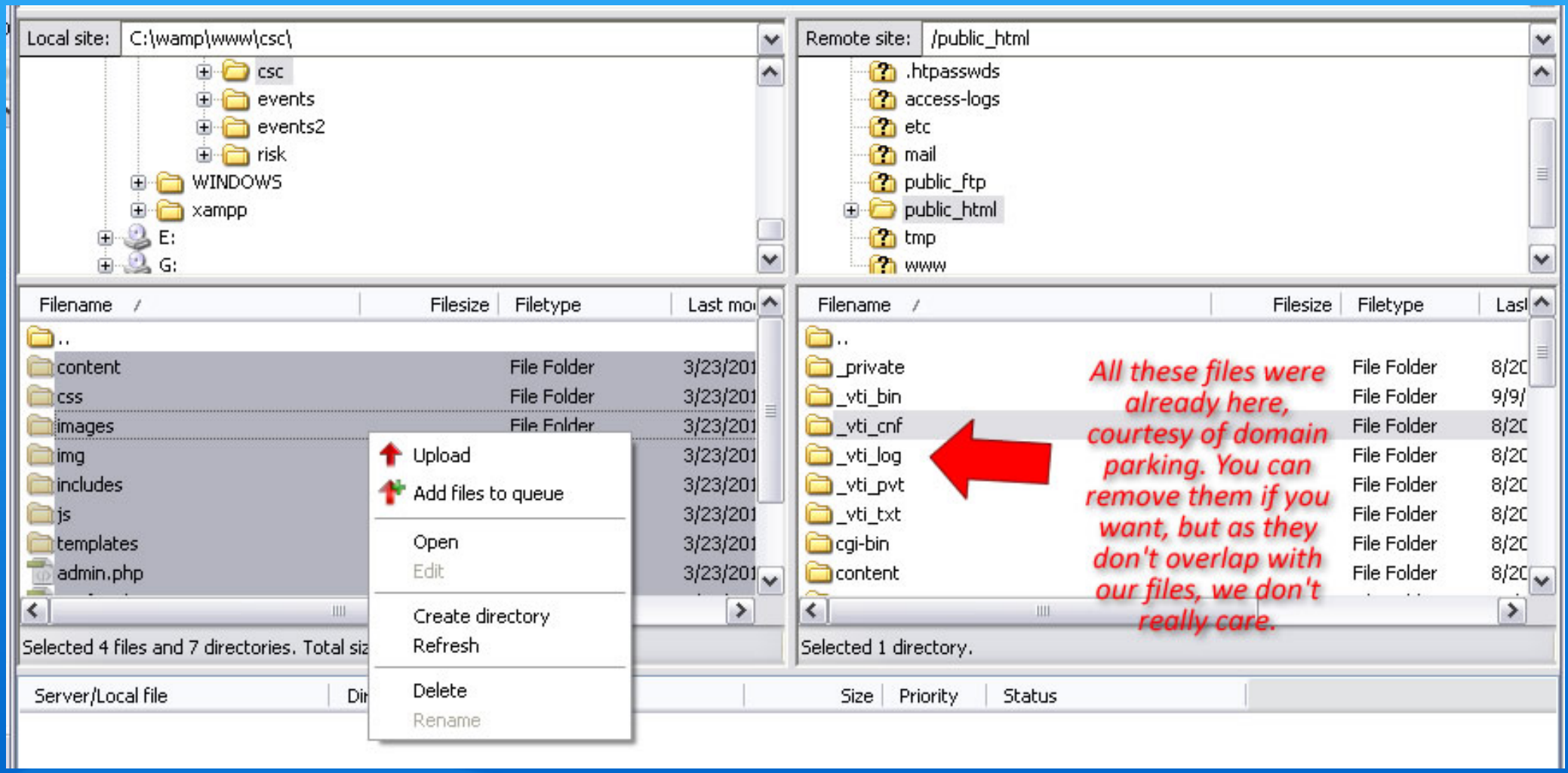


You might, sometimes, see *two* folders that look plausible. In this case, one of them is probably a shortcut to the other.

Some finer details

- Be careful what you upload where!
- If your site is contained in a folder called mysite, and you want e.g. mysite/index.html to be accessible from www.mynewsite.com/index.html, then do NOT upload the mysite folder itself!
  - Upload everything *inside* the folder directly into public_html.
  - Otherwise, you'll end up having to go to www.mynewsite.com/mysite/index.html, which isn't good.

So, as an example...



All uploaded! Now what?

- Test that it works!
  - Go to the site on the web and make sure it works.
  - If your site has dynamic functionality, verify that this works as you expected.
  - This is called **regression testing** -- making sure that your code still works.
- And if it doesn't?
  - Check that your site is configured correctly.
    - Will talk more about this in later tutorials.