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Raymonds Algorithm - A Centralized Approach

Sabbir Rashid & Rob Berman Renssselaer Polytechnic Institute

I ABSTRACT

II INTRODUCTION

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II.I Problem Statement

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III METHODOLOGY

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III.I Raymond's Functions

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```
III.I.i assignToken(Process p)
```

```
public void assignToken(Process p) {
  if (p.holderEnum == Process.HolderEnum.Self) && (!p.usingResource) && (!p.requestQueue.
      isEmpty()) } {
   holderProc = p.requestQueue.pop();
    if (p.getProcessID() == holderProc.getProcessID()) { //i.e. the process p is at the front of its
        own queue
     p.holderEnum = Process.HolderEnum.Self;
    } else {
     p.holderEnum = Process.HolderEnum.Neighbor;
     holderProc.holderEnum = Process.HolderEnum.Self;
   p.asked = false;
    if (p.holderEnum == Process.HolderEnum.Self) {
     p.usingResource = true;
     assignToken(holderProc); // Check this, supposed to be "send token to holder"
III.I.ii sendRequest(Process p)
public void sendRequest(Process p) {
  if ( (p.holderEnum != Process.HolderEnum.Self) && (!p.requestQueue.isEmpty()) && (!p.asked) ) {
   sendRequest(holderProc);
   p.asked = true;
  }
III.I.iii requestResource(Process p)
public void requestResource(Process p) {
 p.requestQueue.push(p);
 assignToken(p);
 sendRequest(p);
```

```
III.I.iv releaseResource(Process p)
```

```
public void releaseResource(Process p) {
 p.usingResource = false;
 assignToken(p);
 sendRequest(p);
III.I.v receivedRequestFromNeighbor(Process p, Process neighbor)
public void receivedRequestFromNeighbor(Process p, Process neighbor) {
 p.requestQueue.push(neighbor);
 assignToken(p);
 sendRequest(p);
III.I.vi receivedToken(Process p)
public void receivedToken(Process p) {
 p.holderEnum = Process.HolderEnum.Self;
 holderProc = p;
 assignToken(p);
 sendRequest(p);
111.11
        Client Code
package sockets;
import java.io .*;
import java.net.*;
public class Client {
       public static void main(String[] args) throws IOException {
       if (args.length != 2) {
           System.err.println(
               "Usage: java Client <host name> <port number>");
           System.exit(1);
       }
       String hostName = args[0];
       int portNumber = Integer.parseInt(args[1]);
       System.out.println("CLIENT: About to try to create Client Socket");
       try (
           Socket clientSocket = new Socket(hostName, portNumber);
               PrintWriter out =
               new PrintWriter(clientSocket.getOutputStream(), true);
               BufferedReader in =
               new BufferedReader(
```

```
new InputStreamReader(clientSocket.getInputStream()));
           BufferedReader stdIn =
               new BufferedReader(
                   new InputStreamReader(System.in));
               ){
               String userInput;
               System.out.println("CLIENT: About to wait for user input.");
               System.out.println("Select the following command that you want to execute:");
               System.out.println("1: create <filename>: creates an empty file named <filename>");
               System.out.println("2: delete <filename>: deletes file named <filename>");
               System.out.println("3: read <filename>: displays the contents of <filename>");
               System.out.println("4: append <filename> e> : appends a e> to <filename>");
               System.out.println("5: exit: exits the program");
               while ((userInput = stdIn.readLine()) != null) {
                       out.println(userInput);
                       System.out.println(in.readLine());
                       if (userInput.contains("read")){
                               String ans = "";
                               while(in.ready())
                                       ans=in.readLine();
                       System.out.println("CLIENT: In inner while loop.");
                       System.out.println(ans);
                   System.out.println("CLIENT: Exited inner while loop.");
           System.out.println("CLIENT: Exited while loop.");
           clientSocket . close();
        } catch (UnknownHostException e) {
           System.err.println("Don't know about host" + hostName);
           System.exit(1);
        } catch (IOException e) {
           System.err.println("Couldn't get I/O for the connection to " +
               hostName);
           System.exit(1);
    }
}
111.111
         Multithreaded Server Code
package sockets;
import java.io.BufferedReader;
```

```
import java.io.BufferedReader;
import java.io.File;
import java.io.InputStreamReader;
import java.io.OutputStreamWriter;
import java.io.PrintWriter;
```

```
import java.net.ServerSocket;
import java.net.Socket;
import main. Main;
public class MultiThread {
       public static void main(String[] args) throws Exception {
                if (args.length != 1) {
                       System.err.println("Usage: java Server <port number>");
                       System.exit(1);
               }
               int portNumber = Integer.parseInt(args[0]);
               @SuppressWarnings("resource")
               ServerSocket m\_ServerSocket = new ServerSocket(portNumber);
               int id = 0;
               while (true) {
                       Socket clientSocket = m_ServerSocket.accept();
                       ClientServiceThread\ cliThread = new\ ClientServiceThread\ (clientSocket, id++);
                       cliThread.start();
               }
       }
}
class ClientServiceThread extends Thread {
       Socket clientSocket;
       int clientID = -1;
       boolean running = true;
       ClientServiceThread(Socket s, int i) {
               clientSocket = s;
                clientID = i;
        }
       public void run() {
               System.out.println("Accepted Client: ID - " + clientID + ": Address - "
                               + clientSocket.getInetAddress().getHostName());
               try {
                       BufferedReader in = new BufferedReader(new InputStreamReader(clientSocket.
                            getInputStream()));
                       System.out.println("SERVER: Created buffered reader in.");
                       PrintWriter out = new PrintWriter(new OutputStreamWriter(clientSocket.
                            getOutputStream()),true);
                       System.out.println("SERVER: Created print writer out.");
                       while (running) {
                               System.out.println("SERVER: In running loop.");
```

```
//String result = inputLine;
                                String result = in.readLine();
                                 //Note: Calling create, delete, read, and append go here:
                                 File testFile = null;
                                 if (result .substring (0,6) .equalsIgnoreCase("create"))
                                         out.println("Creating File ...");
                                         testFile = Main.CreateFile(result.substring(7, result.length()));
                                 else if (result .substring (0,6) .equalsIgnoreCase("delete"))
                                         out.println("Deleting File ...");
                                         Main.DeleteFile(result.substring(7, result.length()));
                                 else if (result .substring (0,4) .equalsIgnoreCase("read"))
                                         String temp = Main.ReadFile(result.substring(5,result.length()))
                                         out.println("Reading File...\n" + temp);
                                         out.flush();
                                 else if (result .substring (0,6) .equalsIgnoreCase("append"))
                                 {
                                         out.println("Appending to File...");
                                         String tmp = result.substring(7, result.length());
                                         int index = tmp.indexOf(',');
                                         Main.AppendFile(tmp.substring(0,index),tmp.substring(index+1,
                                             tmp.length()));
                                 else if (result .substring (0,4) .equalsIgnoreCase("exit"))
                                 {
                                         out.println("Exiting ...");
                                         out.flush();
                                         running = false;
                                         System.out.print("Stopping client thread for client: " +
                                             clientID);
                                         Main.ExitConnection();
                                 }
                                 else
                                         out.println("Error: Invalid Command");
                } catch (Exception e) {
                        e.printStackTrace();
        }
}
```

//String result = console.nextLine();

IV MAIN - READ, WRITE, APPEND, DELETE

```
package main;
import java.io.BufferedReader;
import java.io.BufferedWriter;
import java.io. File;
import java.io.FileReader;
import java.io.FileWriter;
import java.io.IOException;
import java.util.ArrayList;
import java. util . Scanner;
import raymonds. Process;
public class Main {
        public static void main(String[] args) throws IOException {
                FileReader fr = new FileReader("tree.txt");
                String input = br.readLine();
                boolean first = true;
                ArrayList < Process > processes = new ArrayList < Process > ();
                while(input!=null)
                         if ( first )
                         {
                                 processes.add(new Process(input.substring(1, 2), Process.HolderEnum.
                                     Neighbor, false, false));
                                 processes.get(0).addNeighbor(new Process(input.substring(3, 4), Process.
                                     HolderEnum.Neighbor, false, false));
                                 processes.add(new Process(input.substring(3, 4), Process.HolderEnum.
                                     Neighbor, false, false));
                                 processes.get(1).addNeighbor(new Process(input.substring(1, 2), Process.
                                     HolderEnum.Neighbor, false, false);
                                 first = false;
                         }
                         else
                         {
                                 int index = 0;
                                 boolean found=false;
                                 for (int i=0; i< processes. size (); i++)
                                 {
                                         if (input.substring (1,2).equals(processes.get(i).getProcessID()))
                                         {
                                                 found=true;
                                                 index=i;
                                 if (!found)
```

```
{
        processes.add(new Process(input.substring(1, 2), Process.
             HolderEnum.Neighbor, false, false));
        processes.get(processes.size()-1).addNeighbor(new Process(
             input.substring(3, 4), Process. Holder Enum. Neighbor, false,
             false));
}
else
        if (!processes.get(index).getNeighbors().contains(new Process(
             input.substring(3, 4), Process. Holder Enum. Neighbor, false,
             false)))
        {
                processes.get(index).addNeighbor(new Process(input.
                     substring(3, 4), Process. Holder Enum. Neighbor, false,
                     false));
                System.out.println("CONTAINS 1");
found=false;
index = 0;
for(int i=0;i < processes.size();i++)
        if (input.substring (3,4).equals(processes.get(i).getProcessID()))
                found=true;
                index=i;
}
if (!found)
        processes.add(new Process(input.substring(3, 4), Process.
             HolderEnum.Neighbor, false, false));
        processes.get(processes.size()-1).addNeighbor(new Process(
             input.substring(1, 2), Process. Holder Enum. Neighbor, false,
             false));
}
else
        if (!processes.get(index).getNeighbors().contains(new Process(
             input.substring(1, 2), Process. Holder Enum. Neighbor, false,
             false)))
                processes.get(index).addNeighbor(new Process(input.
                     substring(1, 2), Process. Holder Enum. Neighbor, false,
                System.out.println("CONTAINS 2");
        }
}
```

```
}
                input=br.readLine();
        for(int i=0;iprocesses.size();i++)
                System.out.println(processes.get(i).getProcessID());
                System.out.print("Neighbors: ");
                for (int j=0;jjprocesses.get(i).getNeighbors().size();j++)
                        System.out.print(processes.get(i).getNeighbors().get(j).getProcessID()+
                System.out.println();
        }
}
public static File CreateFile (String fileName) throws IOException {
        File file = \frac{\text{new}}{\text{File}} File(fileName);
        file .createNewFile();
        return file;
}
public static void AppendFile (String fileName, String line) throws IOException {
        FileWriter writer = new FileWriter(fileName, true);
        writer.append(line + "\n");
        writer.flush();
        writer.close();
}
public static String ReadFile (String fileName) throws IOException {
        BufferedReader reader = new BufferedReader(new FileReader(fileName));
        String input = reader.readLine();
        String result = input;
        while(input!=null)
                input=reader.readLine();
                if (input!=null)
                        result = result + "\n"+ input;
        reader.close();
        return result;
}
public static void DeleteFile (String fileName) throws IOException {
        Runtime.getRuntime().exec(new String[]{"bash","-c","rm" + fileName});
public static void ExitConnection()
```

{
 }
}

V CONCLUSIONS

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