

# Bandit Problems

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# Finding the Best Arm

*Best Arm Identification in Multi-Armed Bandits* - Audibert, Bubeck, Munos (COLT 2010)

- Best Arm identification in Multi Arm Bandits: When the final payoff does not include the reward from the exploration stage
  - Channel selection for cell phones: Test a number of channels, then use one to transmit
  - Clinical trials: Sequentially test a number of formulae. Choose the best for commercialization
- Best Arm identification in Multi-Bandit Multi-Arm settings
  - Clinical Trials with  $M$  subpopulations, and  $K_m$  options for treating the  $m^{th}$  population
  - Online advertising with  $M$  subpopulations, and  $K_m$  options for advertising to the  $m^{th}$  population

# Problem definition

- **Known Parameters:** Number of arms  $k$  and number of rounds  $n$
- **Unknown Parameters:** Reward distributions  $\nu_1, \dots, \nu_k$  and unique arm  $i^*$  with maximal mean
- For each round:
  - The forecaster chooses an arm  $I_t \in 1, \dots, K$
  - The arm draws a reward from  $\nu_{I_t}$

Finally, the forecaster outputs a recommendation  $J_n$

- **Assumptions** Each arm has a finite first moment
- **Goal** Find the arm with maximal mean
- **Evaluation**
  - Regret:  $r_n = \mu^* - \mu_{J_n}$
  - Gap:  $\Delta_i = \mu^* - \mu_i$
  - Minimum Gap:  $\Delta_{i^*} = \min_{i \neq i^*} \Delta_i$
  - Probability of error:  $e_n = P(J_n \neq i^*)$

# Lower Bound

## Lower Bound

Let  $\{\nu_1, \dots, \nu_K\}$  be Bernoulli distributions with parameters in  $[\frac{1}{3}, \frac{2}{3}]$ . For any forecaster,  $\exists c > 0$  such that, up to a permutation of the arms,

$$e_n \geq \exp\left(-c \frac{n \log(K)}{H}\right)$$

Here,  $H = \sum_{i \neq i^*} \left(\frac{1}{\Delta_i}\right)^2$

Informally, we say, the algorithm required  $O(H/\log K)$  rounds to find the best arm

Also, let  $H' = \max_i \frac{i}{\Delta_{(i)}^2}$ , where  $\Delta_{(i)}$  is the gap for the  $i^{th}$  best arm.

Notice that  $H' \leq H \leq \log(2K)H'$ .

# Uniform Strategy

Select each arm  $k \in \{1, \dots, K\}$   $\lceil \frac{n}{K} \rceil$  times

Output  $J_n = \operatorname{argmax}_{i \in K} \hat{X}_i$

## Probability of Error Bound

$$\exists c > 0 \text{ such that } e_n \leq \exp\left(-c \frac{n \min_i \Delta_i^2}{K}\right)$$

Proof: (Union Bound and Hoeffdings inequality)

$$\begin{aligned} P(J_n \neq i^*) &\leq \sum_{i \neq i^*} P(\hat{X}_i \geq \hat{X}_{i^*}) \\ &\leq \sum_{i \neq i^*} P(\hat{X}_i - \mu_i + \mu_{i^*} - \hat{X}_{i^*} \geq \Delta_i) \\ &\leq K \exp\left(-\frac{cn \min_i \Delta_i^2}{k}\right) \end{aligned}$$

# Successive Rejects

$$\text{Let } \overline{\log}(K) = \frac{1}{2} + \sum_{i=2}^K \frac{1}{i}$$

$$\text{Let } n_0 = 0, n_k = \left\lceil \frac{1}{\overline{\log}(K)} \frac{n - K}{k + 1 - K} \right\rceil \text{ for } 1 \leq k \leq K - 1$$

Let  $A_1 = 1, \dots, K$ . For  $k = 1 \dots K$ :

- $\forall i \in A_k$ , select arm  $i$   $n_k - n_{k-1}$  times.
- $A_{k+1} = A_k \setminus \operatorname{argmin}_{i \in A_k} \hat{X}_{i, n_k}$ , where  $\hat{X}_{i, n_k}$  is the empirical value of the mean of arm  $i$

Output the unique element in  $A_K$  as  $J_n$

## Probability of Error Bound

$\exists c > 0$  such that

$$e_n \leq \exp \left( -c \frac{n}{H' \overline{\log}(K)} \right)$$

# Upper Confidence Bound - Exploration

$$\text{Let } B_{i,t} = \hat{X}_{i,T_i(t)} + \sqrt{\frac{cn/H}{T_i(t)}},$$

where  $T_i(t)$  = No. of times arm  $i$  is pulled till stage  $t$

For each round  $t$ ,

Draw  $I_t \in \operatorname{argmax}_{i \in 1, \dots, K} B_{i,t-1}$

Finally,  $J_n = \operatorname{argmax}_{i \in 1, \dots, K} \hat{X}_{i,T_i(t)}$

## Probability of Error Bound

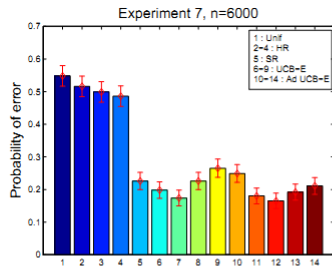
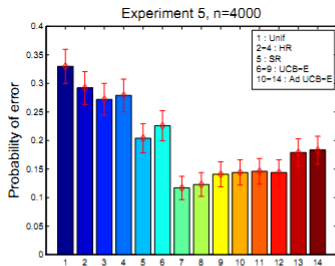
For  $c$  small enough,  $\exists c' > 0$  such that

$$e_n \leq \exp(-c'n/H)$$

Here,  $c$  is an exploration parameter.

Note that  $H$  is unknown, thus effectively a parameter, which must be tuned.

# Experiments





# Multi-Bandit Multi-Arm Problem

*Multi-Bandit Best Arm Identification* - Gabillon, Ghavamzadeh, Lazaric, Bubeck (NIPS 2011)

Setup similar to before.

$M$  bandits. The  $m^{\text{th}}$  bandit has  $K_m$  arms

## Evaluation

Regret

$$r(n) = \frac{1}{M} \sum_{m=1}^M r_m(n) = \frac{1}{M} \sum_{m=1}^M (\mu_m^* - \mu_{J_m(n)})$$

Average probability of error

$$e(n) = \frac{1}{M} \sum_{m=1}^M r_m(n) = \frac{1}{M} \sum_{m=1}^M (P(J_m(n) \neq k_{m^*}))$$

Global max error

$$l(n) = \max_m l_m(n) = \max_m P(J_m(n) \neq k_{m^*})$$

# Gap Exploration

Similar to UCB-E

**Parameters:** Number of rounds  $n$ , exploration parameter  $a$ , maximum range  $b$

Let  $T_{mk}(0) = 0, \hat{\Delta}_{mk}(0) = 0, \forall m, k$

For  $t = 1, \dots, n$ :

- $B_{mk}(t) = -\hat{\Delta}_{mk}(t-1) + b\sqrt{\frac{a}{T_{mk}(t-1)}}$
- Draw  $I_t \in \operatorname{argmax}_{m,k} B_{mk}(t)$
- Pull arm  $I_t$  and update the selected bandit and arm

## Probability of Error Bound

$\exists c_1, c_2 > 0$  such that

$$I(n) \leq P(\exists m : J_m(n) \neq k_{m^*}) \leq c_1 MKn \exp\left(-c_2 \frac{n - MK}{H}\right)$$

Here,  $H = \sum_{m,k} \frac{b^2}{\Delta_{mk}^2}$

## Further remarks and Summary

- For the algorithms which have parameters, corresponding adaptive versions also exist, and perform well in practice
- $H = 1/\Delta_i^2$  measures the complexity of the problem
- We need at least  $H/\log(K)$  rounds to find the best arm
- SR is parameterless and find the best arms in  $H\log(K)$  rounds
- UCB - E require  $H$  rounds, but needs the value of  $H$
- Gap-E generalizes UCB-E to the multi bandit case

# Linear Optimization for Bandit Problems

*The Price of Bandit Information for Online Optimization* - Dani, Hayes, Kakade (NIPS 2008)

We are given a set  $D \subset \mathbb{R}^n$  - the decision space

$D$  could be possibly infinite

Each vector in  $D$  is a possible decision or action

For  $t = 1, 2, \dots, T$

- Adversary chooses  $L_t \in \mathbb{R}^n$
- Learner chooses  $x_t \in D$
- A loss of  $l_t = L_t^T x_t$  is incurred - Learner only sees this

Possible Applications

- Path planning
- Network Routing

# Assumptions

- Learner has a randomized strategy. Chooses  $x_t$  probabilistically
- $L_t$  must be admissible i.e.  $0 \leq L_t^T x \leq 1, \forall x \in D$
- $D$  contains a barycentric spanner i.e. there are  $n$  l.i. vectors  $\{v_1, \dots, v_n\}$  in  $D$  and any vector  $x \in D$  is s.t.  $x = \sum_i \lambda_i v_i$  with  $\lambda_i \in [-1, 1]$ .
- Such a barycentric spanner can be obtained for any  $n$ -dimensional compact set in  $\mathbb{R}^n$  (*Awerbuch and Kleinberg, STOC 2004*)
- WLOG,  $\{e_1, e_2, \dots, e_n\} \subset D$  and  $D \subset [-1, 1]^n$

Define regret for a particular choice of actions  $\{x_1, \dots, x_T\}$  as,

$$R = \sum_t L_t^T x_t - \min_{x \in D} \sum_t L_t^T x$$

**AIM :** Minimize the regret

Since we have a randomized strategy, we want to bound  $E[R]$

## Previous Bounds

- Use general K-arm bandit strategy by *Auer et. al.* Gives,  $E[R] = O(\sqrt{TK \log K})$ .  $K = |D|$  in this setting. Does not exploit linearity of loss. Moreover,  $|D|$  can be very high.
- Approaches prior to this - Bound of  $O(\text{poly}(n)T^{\frac{2}{3}})$  (*Dani and Hayes*, SODA 2006) or worse.

## Theorem

For any  $D \subset [-1, 1]^n$ ,  $\exists \tilde{D}$  s.t.  $|\tilde{D}| \leq (nT)^{\frac{n}{2}}$  and

$$|OPT REGRET(D) - OPT REGRET(\tilde{D})| \leq \sqrt{nT}$$

Also,  $\tilde{D}$  forms a  $1/\sqrt{T}$ -net for  $D$ .

- How ? - For every  $x \in D$ , truncate each coordinate to the first  $\frac{1}{2} \log(nT)$  bits. Keep this vector in  $\tilde{D}$ .

Thus, only concerned with finite decision sets for obtaining sharp regret bounds

# Proposed Solution

**Input :**  $\gamma, \eta$

$$\forall x \in D, p_1(x) \leftarrow \frac{1}{|D|}$$

**for**  $t \leftarrow 1$  to  $T$  **do**

$$\forall x \in D, \hat{p}_t(x) = (1 - \gamma)p_t(x) + \frac{\gamma}{n} \mathbf{1}\{x \in \text{spanner}\}$$

Sample  $x_t$  from  $\hat{p}_t$

Observe the loss  $l_t = L_t^T x_t$

Compute the covariance for  $\hat{p}_t$ ,  $C_t := E[xx^T]$

Estimate the loss vector as  $\hat{L}_t := l_t C_t^{-1} x_t$

$$\forall x \in D, p_{t+1}(x) \propto p_t(x) e^{-\eta \hat{L}_t^T x}$$

**end for**



- Inspired from the multiplicative weight approach of *Auer et. al.*
- A probability distribution,  $p_t$  is defined over the decision space  $D$  at any stage  $t$
- This is mixed with a uniform distribution on the spanner set to get  $\hat{p}_t$
- Action  $x_t$  for stage  $t$  is chosen from this distribution
- $p_t(x)$  is modified based on the *estimated* loss
- Obtain a bound of  $O(n \log n \sqrt{nT})$

### Theorem (Main Result)

Choose  $\gamma = \frac{n^{3/2}}{\sqrt{T}}$  and  $\eta = \frac{1}{\sqrt{nT}}$ . For any sequence of loss vectors  $L_1, \dots, L_T$ , the algorithm satisfies :

$$E[R] \leq \log|D| \sqrt{nT} + 2n^{3/2} \sqrt{T}$$

Since,  $|D| \leq (nT)^{\frac{n}{2}}$ , we have the bound.

# Proof Roadmap for Bound on Regret

- Observe that  $\hat{L}_t$  is a meaningful estimate i.e.  $E[\hat{L}_t] = L_t$
- The *estimated* loss vectors are also bounded

$$|\hat{L}_t^T x| \leq \frac{n^2}{\gamma}, \forall x \in D$$

- Use a result similar to *Auer et. al.*

Given vectors  $\hat{L}_1, \dots, \hat{L}_T$  and probability distributions  $p_1, \dots, p_T$  that undergo an exponential reweighting based on the given vectors, then for any  $x^* \in D$ ,

$$\begin{aligned} \sum_t \sum_x p_t(x) (\hat{L}_t^T x) &\leq \sum_t \hat{L}_t^T x^* + \frac{\log |D|}{\eta} \\ &\quad + \frac{\phi_M(\eta)}{\eta} \sum_t \sum_x p_t(x) (\hat{L}_t^T x)^2 \end{aligned}$$

- Here,  $\phi_M(\eta) := \frac{e^{M\eta} - 1 - M\eta}{M^2}$  and  $M$  is the upper bound on  $|\hat{L}_t^T x|$  i.e.  $M = \frac{n^2}{\gamma}$
- Some technical lemmas

$$E[(\hat{L}_t^T x)^2] \leq x^T C_t^{-1} x$$

$$\sum_x \hat{p}_t(x) x^T C_t^{-1} x = n$$

- Use those to give a bound for  $\sum_{t,x} \hat{p}_t(x) (\hat{L}_t(x)^T x_t)$
- The expectation of above is same as  $E[\sum_t L_t^T x_t]$

**Lower Bound for the Problem**  $= \Omega(n\sqrt{T})$