```
1: #include<bits/stdc++.h>
 2: using namespace std;
 3:
 4: #define MAXN 1005
 5:
 6: int dx[] = \{1, 1, 1, -1, -1, -1, 0, 0\};
 7: int dy[] = \{1, -1, 0, 1, -1, 0, 1, -1\};
 8: int n, m;
 9: int grid[MAXN][MAXN];
10: vector<pair<int, int>> path[MAXN];
11: int vis[MAXN][MAXN];
12:
13: struct Drone {
        int x, y, fx, fy, t, id;
14:
        bool operator<(const Drone& other) const {</pre>
15:
            return t < other.t;</pre>
16:
        }
17:
18: };
19:
20: vector<Drone> drones;
21:
22: void bfs(Drone drone) {
        memset(vis, 0, sizeof(vis));
23:
24:
        queue<pair<int, int>> q;
        q.push({drone.x, drone.y});
25:
26:
        vis[drone.x][drone.y] = 1;
        while(!q.empty()) {
27:
            pair<int, int> curr = q.front();
28:
29:
            q.pop();
            for(int i = 0; i < 8; i++) {
30:
31:
                 int x = curr.first + dx[i];
                 int y = curr.second + dy[i];
32:
33:
                 if(x >= 0 \&\& x < n \&\& y >= 0 \&\& y < m \&\& !vis[
                     vis[x][y] = 1;
34:
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q.push(\{x, y\});
35:
                      path[drone.id].push_back({x, y});
36:
                      if(x == drone.fx && y == drone.fy) {
37:
38:
                          return;
                      }
39:
                 }
40:
             }
41:
        }
42:
43: }
44:
45: int main() {
46:
        memset(grid, -1, sizeof(grid));
47:
        cin >> n >> m;
48:
        int id = 0;
        while(true) {
49:
50:
             int x1, y1, x2, y2, t;
51:
             cin >> x1 >> y1 >> x2 >> y2 >> t;
52:
             if(cin.fail()) {
                 break;
53:
54:
55:
             Drone drone;
56:
             drone.x = x1, drone.y = y1, drone.fx = x2, drone.f
57:
             drones.push back(drone);
58:
59:
         sort(drones.begin(), drones.end());
60:
        for(int i = 0; i < drones.size(); i++) {</pre>
61:
             Drone drone = drones[i];
62:
             bfs(drone);
             for(int j = 0; j < path[drone.id].size(); j++) {</pre>
63:
                 pair<int, int> curr = path[drone.id][j];
64:
                 grid[curr.first][curr.second] = drone.id;
65:
             }
66:
67:
68:
        for(int i = 0; i < drones.size(); i++) {</pre>
```

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69:
             Drone drone = drones[i];
             cout << "Drone " << drone.id + 1 << ": ";</pre>
70:
             for(int j = 0; j < path[drone.id].size(); j++) {</pre>
71:
                 pair<int, int> curr = path[drone.id][j];
72:
                 cout << "(" << curr.first << ", " << curr.seco
73:
74:
75:
             cout << endl;</pre>
76:
77:
        return 0;
78: }
```