

RASHMI P

UI/UX Designer

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SUMMARY

UI/UX Designer with a strong interest in building meaningful and user-friendly web and mobile interfaces. Proficient in wireframing, prototyping, and interface design using Figma and Adobe Photoshop. Applies user-centered design principles to create visually consistent and intuitive interfaces, with a mindset focused on clarity, usability, and continuous improvement. Eager to contribute fresh perspectives, creativity and problem-solving skills to innovative design projects.

WORK EXPERIENCE

UI/UX Designer Intern

07/2025 – 12/2025

Febno Technologies

- Designed responsive web and mobile interfaces using user-centered design principles to improve usability and navigation.
- Generated wireframes, high-fidelity UI screens, and interactive prototypes using Figma.
- Translated approved designs into responsive HTML and CSS, using basic JavaScript for simple UI interactions while maintaining design consistency.
- Collaborated closely with developers to ensure smooth design handoff, accurate frontend implementation, and visual consistency.

Quality Associate

06/2023 – 05/2024

Ather Energy Limited

- Conducted quality inspections and documentation, ensuring process consistency, accuracy, and attention to detail.
- Collaborated with cross-functional teams to identify issues, analyze root causes, and improve workflows.

Operating Engineer

09/2022 – 11/2023

Gabriel India Limited

- Handled operational issue resolution and process checks, ensuring workflow consistency, accuracy, and operational reliability.
- Maintained structured production documentation, improving clarity, traceability, and coordination across teams.

PROJECTS

Flavour Town - Restaurant Website UI

- Shaped a restaurant website interface with clear menu structure and intuitive navigation.
- Created desktop and mobile screens for hero, menu, and reservation flows using Figma.
- Integrated reviews, contact information, and booking CTAs to improve user trust and usability.
- Developed the frontend using HTML and CSS to maintain consistent layouts across devices.
- Used basic JavaScript to enable simple interactions and enhance user experience.

CookEase - Mobile Cooking App UI

- Crafted an intuitive mobile app interface for browsing, saving, and following recipes.
- Created low- and high-fidelity wireframes to define layout structure and user flows.
- Established a UI style guide covering color palette, typography, and reusable components.
- Built interactive prototypes in Figma to demonstrate user journeys and app functionality.
- Focused on usability, accessibility, and visual hierarchy to improve overall user experience.

SKILLS

Technical Skills

- User Interface & User Experience Design
- User Flows & Journey Mapping
- User Research & Usability Testing
- Wireframing & Prototyping
- Responsive Web & Mobile Design
- Figma & Photoshop (Basic)
- HTML, CSS & JavaScript (Basic)

Soft Skills

- Empathy & User Understanding
- Problem-Solving
- Creative Thinking
- Team Collaboration
- Communication & Presentation Skill
- Adaptability
- Time Management

EDUCATION

Skill Diploma in UI/UX Design

07/2025 – 12/2025

Technodot Academy R&D&I

Diploma in Electronics Engineering

08/2019 – 08/2022

GPC Mattanur