

RASHMI P

UI/UX Designer

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SUMMARY

UI/UX Designer with a strong interest in building meaningful and user-friendly web and mobile interfaces. Proficient in wireframing, prototyping, and interface design using Figma and Adobe Photoshop. I prioritize user-centered design principles to create visually consistent and intuitive interfaces with a mindset focused on clarity, usability, and continuous improvement. Eager to contribute fresh perspectives, creativity and problem-solving skills to innovative design projects.

WORK EXPERIENCE

UI/UX Designer Intern <i>Febno Technologies</i>	07/2025 – 12/2025
<ul style="list-style-type: none">Designed responsive web and mobile interfaces using user-centered design principles to improve usability and navigation.Generated wireframes, high-fidelity UI screens, and interactive prototypes using Figma.Translated approved designs into responsive HTML and CSS, using basic JavaScript for simple UI interactions while maintaining design consistency.Collaborated closely with developers to ensure smooth design handoff, accurate front-end implementation, and visual consistency.	
Quality Associate <i>Ather Energy Limited</i>	06/2024 – 05/2025
<ul style="list-style-type: none">Conducted quality inspections and documentation, ensuring process consistency, accuracy, and attention to detail.Collaborated with cross-functional teams to identify issues, analyze root causes, and improve workflows.	
Operating Engineer <i>Gabriel India Limited</i>	09/2022 – 11/2023
<ul style="list-style-type: none">Handled operational issue resolution and process checks, ensuring workflow consistency, accuracy, and operational reliability.Maintained structured production documentation, improving clarity, traceability, and coordination across teams.	

PROJECTS

Flavour Town - Restaurant Website UI

- Shaped a restaurant website interface with clear menu structure and intuitive navigation.
- Created desktop and mobile screens for hero, menu, and reservation flows using Figma.
- Integrated reviews, contact information, and booking CTAs to improve user trust and usability.
- Developed the front-end using HTML and CSS to maintain consistent layouts across devices.
- Used basic JavaScript to enable simple interactions and enhance user experience.

CookEase - Mobile Cooking App UI

- Crafted an intuitive mobile app interface for browsing, saving, and following recipes.
- Created low- and high-fidelity wireframes to define layout structure and user flows.
- Established a UI style guide covering color palette, typography, and reusable components.
- Built interactive prototypes in Figma to demonstrate user journeys and app functionality.
- Focused on usability, accessibility, and visual hierarchy to improve overall user experience.

SKILLS

Technical Skills

- User Interface & User Experience Design
- User Flows & Journey Mapping
- User Research & Usability Testing
- Wireframing & Prototyping
- Responsive Web & Mobile Design
- Figma & Photoshop (Basic)
- HTML, CSS & JavaScript (Basic)

Soft Skills

- Empathy & User Understanding
- Problem-Solving
- Creative Thinking
- Team Collaboration
- Communication & Presentation Skills
- Adaptability
- Time Management

EDUCATION

Skill Diploma in UI/UX Design <i>Technodot Academy R&D&I</i>	07/2025 – 12/2025
Diploma in Electronics Engineering <i>GPC Mattanur</i>	08/2019 – 08/2022