



DesignWare® DW_axi_a2x

Databook

*DW_axi_a2x – **Product Code***

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Revision History

This section tracks the significant documentation changes that occur from release-to-release and during a release.

**Note**

- A change-bar version of this databook is available on the following IP web page under the “Documentation” section:
https://www.synopsys.com/dw/ipdir.php?c=DW_axi_a2x
- Links and references to chapters, sections, tables, figures, and page numbers in the Revision History table are assured to be valid only for the current version.

Version	Date	Description
2.06a	September 2023	Added: <ul style="list-style-type: none">■ “AMBA 5 AHB Features” on page 102■ “1-bit support to HRESP signal in AHB-Lite mode” on page 110 Updated: <ul style="list-style-type: none">■ Section “Related Documentation” on page 14■ Section “Customer Support” on page 16■ Multiple figures in “Functional Description” on page 35■ Table in “Performance” on page 190■ Section “Packaged Testcases” on page 188■ Chapter 3, “Parameter Descriptions”, Chapter 4, “Signal Descriptions”, and Appendix A, “Internal Parameter Descriptions” auto-extracted from the RTL

Version	Date	Description
2.05a	December 2022	<p>Note: Replaced noninclusive and insensitive terms with globally accepted inclusive terminology. See “Replacement of Noninclusive Terminology” on page 16</p> <p>Added:</p> <ul style="list-style-type: none"> ■ “Synopsys Statement on Inclusivity and Diversity” on page 14 ■ “Area and Power Number” on page 30 ■ “Controller Requirements” on page 30 ■ “Deliverables” on page 31 <p>Updated:</p> <ul style="list-style-type: none"> ■ “Customer Support” on page 16 ■ Figure 1-1 on page 21 ■ “Low-Power Interface” on page 96 ■ “Verification” on page 183 ■ “Performance” on page 190 ■ Table B-1 on page 200 ■ Chapter 3, “Parameter Descriptions”, Chapter 4, “Signal Descriptions”, and Appendix A, “Internal Parameter Descriptions” auto-extracted from the RTL
2.04a	March 2020	<ul style="list-style-type: none"> ■ Revision version change for 2020.03a release ■ Updated synthesis results in “Performance” on page 190 ■ Updated “Clocks and Resets” on page 95 ■ Updated “Synchronizers used in DW_axi_a2x” on page 201 ■ Renamed Clocking section to “Clocks and Resets” on page 95 ■ Renamed Synchronizers chapter to Appendix B, “Basic Core Module (BCM) Library” ■ Chapter 4, “Signal Descriptions”, Chapter 3, “Parameter Descriptions”, Appendix A, “Internal Parameter Descriptions” auto-extracted from the RTL with change bars
2.03a	February 2018	<ul style="list-style-type: none"> ■ Revision version change for 2018.02a release ■ Updated synthesis results in “Performance” section ■ Removed Chapter 2 Building and Verifying a Component or Subsystem from the databook and added the contents in the newly created user guide ■ “Signal Descriptions”, “Parameter Descriptions”, “Internal Parameter Descriptions” auto-extracted from the RTL with change bars
2.02a	March 2016	<ul style="list-style-type: none"> ■ Revision version change for 2016.03a release ■ Added “Running SpyGlass® Lint and SpyGlass® CDC” section ■ Added “Running Spyglass on Generated Code with coreAssembler” section ■ “Signal Descriptions” and “Parameter Descriptions” auto-extracted from the RTL ■ Added “Internal Parameter Descriptions” ■ Added 1024 bits as a configurable data bus width in “General DW_axi_a2x Features” ■ Added Appendix A, “Basic Core Module (BCM) Library” ■ Updated area and power numbers in “Performance”

Version	Date	Description
1.01a	May 2013	Version change for 2013.05a release. Updated the template.
1.00a	January 2012	Initial version

Preface

This databook provides information that you need to interface the DW_axi_a2x component to the Synopsys DesignWare Synthesizable Components for AMBA environment. This component conforms to the AMBA 3 AXI and AMBA 4 AXI specifications defined in the *AMBA AXI and ACE Protocol Specification* from ARM.

The information in this databook includes a functional description, and signal and parameter descriptions, as well as information on how you can configure, create RTL for, simulate, and synthesize the component using coreConsultant. Also provided are an overview of the component testbench, a description of the tests that are run to verify the coreKit, and synthesis information for the coreKit.

This chapter includes the following chapters:

- [“Product Code”](#) on page 12
- [“Databook Organization”](#) on page 13
- [“Related Documentation”](#) on page 14
- [“Web Resources”](#) on page 14
- [“Reference Documentation”](#) on page 14
- [“Synopsys Statement on Inclusivity and Diversity”](#) on page 14
- [“Replacement of Noninclusive Terminology”](#) on page 16
- [“Customer Support”](#) on page 16

Product Code

The following table lists all the components associated with the product code for DesignWare AMBA Fabric.

Table 1 DesignWare AMBA Fabric

Component Name	Description	Product Code
DW_ahb	High Performance, Low Latency Interconnect Fabric for AMBA 2 AHB/AHB5	DesignWare AMBA Fabric Source License: DWC-AMBA-Fabric-Source Product Code: 3768-0 Add-on - DesignWare AMBA Fabric Source AHB5 License: DWC-AMBA-AHB5-Fabric-Source Product code: F944-0
DW_ahb_ah2h	High Performance, High Bandwidth AMBA 2/AHB5 - AHB to AHB bridge	
DW_ahb_h2h	Area Efficient, Low Bandwidth AMBA 2/AHB5 - AHB to AHB Bridge	
DW_ahb_icm	Configurable Multi-Layer Interconnection Matrix AMBA 2 AHB/AHB5	
DW_ahb_ictl	Configurable Vectored Interrupt Controllers for AHB Bus Systems	
DW_apb	High Performance, Low Latency Interconnect Fabric and Bridge for AMBA 2 APB(APB2)/APB3/APB4 for Direct Connect to AMBA 2 AHB Fabric	
DW_apb_ictl	Configurable Vectored Interrupt Controllers for AMBA 2 APB Bus Systems	

Component Name	Description	Product Code
DW_axi	High Performance, Hybrid Architecture, Low Latency Interconnect Fabric for AMBA 3 AXI/AMBA 4 AXI	<p>DesignWare AMBA Fabric Source License: DWC-AMBA-Fabric-Source Product Code: 3768-0</p> <p>Add-on - DesignWare AMBA Fabric Source AHB5 License: DWC-AMBA-AHB5-Fabric-Source Product Code: F944-0</p> <p>Add-on - DesignWare AXI Mission Critical License: DWC-AXI-SAFETY Product Code: H615-0</p> <p>Note: The DesignWare AXI Mission Critical License is available only with the Product Code H678-0. This is applicable only for DW_axi.</p>
DW_axi_a2x	High Performance, Configurable Bridge Between AHB and AXI Components or AXI and AXI Components	
DW_axi_gm	Simplify the Connection of Third Party/Custom Manager Controllers to any AMBA 3 AXI/AMBA 4 AXI Fabric	
DW_axi_gs	Simplify the Connection of Third Party/Custom Subordinate Controllers to any AMBA 3 AXI/AMBA 4 AXI Fabric	
DW_axi_hmx	Configurable, High Performance Interface from AHB Manager to an AXI Subordinate	
DW_axi_rs	Configurable Standalone Pipelining Stage for AMBA 3 AXI/AMBA 4 AXI Subsystems for Timing Management	
DW_axi_x2h	Bridge from AMBA 3 AXI/AMBA 4 AXI to AMBA 2 AHB/AHB5, Enabling Easy Integration of Legacy AHB Designs with Newer AXI Systems	
DW_axi_x2p	High performance, Low Latency Interconnect Fabric and Bridge for AMBA 2 APB (APB2)/APB3/APB4 for Direct Connect to AMBA 3 AXI/AMBA 4 AXI Fabric	
DW_axi_x2x	Flexible Bridge Between Multiple AMBA 3 AXI Components or Buses	
Using coreAssembler for DesignWare Library IP	DesignWare or coreAssembler License	

Databook Organization

The chapters of this databook are organized as follows:

- [Chapter 1, “Product Overview”](#) provides a system overview, a component block diagram, basic features, and an overview of the verification environment.
- [Chapter 2, “Functional Description”](#) describes the functional operation of the DW_axi_a2x.
- [Chapter 3, “Parameter Descriptions”](#) identifies the configurable parameters supported by the DW_axi_a2x.
- [Chapter 4, “Signal Descriptions”](#) provides a list and description of the DW_axi_a2x signals.
- [Chapter 5, “Verification”](#) provides information on verifying the configured DW_axi_a2x.

- [Chapter 6, “Integration Considerations”](#) includes information you need to integrate the configured DW_axi_a2x into your design.
- [Appendix A, “Internal Parameter Descriptions”](#) provides a list of internal parameter descriptions that might be indirectly referenced in expressions in the Signals and Parameters chapters.
- [Appendix B, “Basic Core Module \(BCM\) Library”](#) documents the synchronizer methods (blocks of synchronizer functionality) used in DW_axi_a2x to cross clock boundaries.
- [Appendix C, “Glossary”](#) provides a glossary of general terms.

Related Documentation

Refer to the following documentation:

- *Using DesignWare Library IP in coreAssembler* – Contains information on getting started with using DesignWare SIP components for AMBA 2, AMBA 3 AXI, and AMBA 4 AXI components within core-Tools
- *coreAssembler User Guide* – Contains information on using coreAssembler
- *coreConsultant User Guide* – Contains information on using coreConsultant

To see a complete listing of documentation within the DesignWare Synthesizable Components for AMBA APB Protocol Specification v2.0, see the [Guide to Documentation for DesignWare Synthesizable Components for AMBA 2, AMBA 3 AXI, and AMBA 4 AXI](#) (Documentation Overview).

Web Resources

The following web links are various Synopsys online resources you may find useful:

- DesignWare IP product information:
<https://www.synopsys.com/designware-ip.html>
- Your custom DesignWare IP page:
<http://www.mydesignware.com>
- Documentation through SolvNetPlus:
<http://solvnetplus.synopsys.com> (Synopsys password required)
- Synopsys Common Licensing (SCL):
<http://www.synopsys.com/keys>

Reference Documentation

The following references contain useful information concerning the protocols addressed by this DesignWare Library IPs:

- AMBA 2 Specification, Revision 2.0, ARM Ltd. for AHB, APB interface
- AMBA 4 AXI and ACE protocol specification, February 2013, ARM Ltd for AXI interface
- AMBA 4 APB Protocol Specification, v1.0, ARM Ltd for APB3 and APB4 interface

Synopsys Statement on Inclusivity and Diversity

Synopsys is committed to creating an inclusive environment where every employee, customer, and partner feels welcomed. We are reviewing and removing exclusionary language from our products and supporting customer-facing collateral. Our effort also includes internal initiatives to remove biased language from our

engineering and working environment, including terms that are embedded in our software and IPs. At the same time, we are working to ensure that our web content and software applications are usable to people of varying abilities. You may still find examples of non-inclusive language in our software or documentation as our IPs implement industry-standard specifications that are currently under review to remove exclusionary language.

Replacement of Noninclusive Terminology

The following table has the list and definition of the inclusive terminology used in this document:

Table 2 Replacement of Noninclusive Terminology

Noninclusive Terms	Replacement Terms	Definition
Master	Manager, Controller, Requester, Primary	Device or model that initiates and controls another device or peripheral.
Slave	Subordinate, Target, Completer, Secondary	Device or model that is controlled by and responds to a manager.



Note

To comply to the AMBA Specifications and to aid in seamless integration, Synopsys will not change parameter, signal, and register names.

Customer Support

To obtain support for your product, prepare the required files and contact the support center using one of the methods described:

- Prepare the following debug information, if applicable:
 - For environment set-up problems or failures with configuration, simulation, or synthesis that occur within coreConsultant or coreAssembler, select the following menu:
File > Build Debug Tar-file
 Check all the boxes in the dialog box that apply to your issue. This option gathers all the Synopsys product data needed to begin debugging an issue and writes it to the *<core tool startup directory>/debug.tar.gz* file.
 - For simulation issues outside of coreConsultant or coreAssembler:
 - Create a waveform file (such as VPD, VCD or FSDB).
 - Identify the hierarchy path to the DesignWare instance.
 - Identify the timestamp of any signals or locations in the waveforms that are not understood.
- For the fastest response, enter a case through SolvNetPlus:
 - a. <https://solvnetplus.synopsys.com>



Note

SolvNetPlus does not support Internet Explorer.

- b. Click the **Cases** menu and then click **Create a New Case** (below the list of cases).
- c. Complete the mandatory fields that are marked with an asterisk and click **Save**.
 Make sure to include the following:
 - **Product L1:** DesignWare Library IP

■ Product L2: AMBA

- d. After creating the case, attach any debug files you created.

For more information about general usage information, refer to the following article in SolvNetPlus:

<https://solvnetplus.synopsys.com/s/article/SolvNetPlus-Usage-Help-Resources>

- Or, send an e-mail message to support_center@synopsys.com (your email will be queued and then, on a first-come, first-served basis, manually routed to the correct support engineer):
 - Include the Product L1 and Product L2 names, and Version number in your e-mail so it can be routed correctly.
 - For simulation issues, include the timestamp of any signals or locations in waveforms that are not understood
 - Attach any debug files you created.
- Or, telephone your local support center:
 - North America:
Call 1-800-245-8005 from 7 AM to 5:30 PM Pacific time, Monday through Friday.
 - All other countries:
<https://www.synopsys.com/support/global-support-centers.html>

1

Product Overview

The DW_axi_a2x is a configurable bridge between an AHB (Advanced High-performance Bus) or AXI (Advanced eXtensible Interface) bus protocol and an AXI bus protocol. The DW_axi_a2x component complies with AMBA AXI and AHB specifications and is part of the family of DesignWare Synthesizable Components for AMBA.

This chapter contains the following sections:

- [“DesignWare Synthesizable Components for AMBA System Overview”](#) on page 20
- [“General Product Description”](#) on page 23
- [“Standards Compliance”](#) on page 24
- [“Features”](#) on page 25
- [“Area and Power Number”](#) on page 30
- [“Controller Requirements”](#) on page 30
- [“Deliverables”](#) on page 31
- [“Verification Environment Overview”](#) on page 32
- [“Licenses”](#) on page 33
- [“Where To Go From Here”](#) on page 34

1.1 DesignWare Synthesizable Components for AMBA System Overview

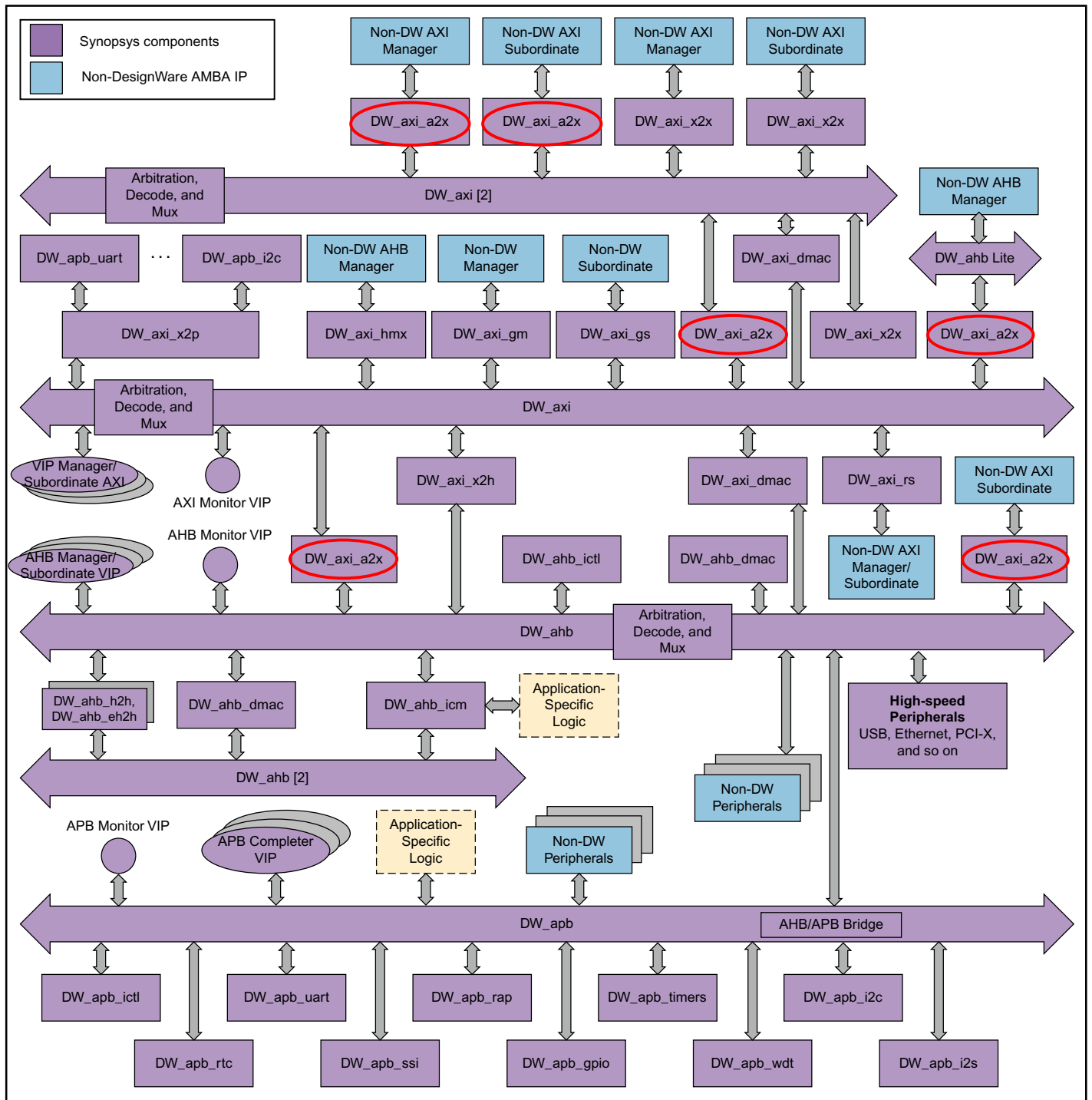
The Synopsys DesignWare Synthesizable Components environment is a parameterizable bus system containing AMBA 2.0-compliant AHB and APB components, and AMBA 3 AXI/ AMBA 4 AXI and ACE-Lite compliant components.

[Figure 1-1](#) illustrates one example of this environment, including the AXI bus, the AHB bus, and the APB bus. Included in this subsystem are synthesizable IP for AXI/ AHB/ APB peripherals, bus bridges, and an AXI bus protocol and AHB bus fabric. Also included are verification IP for AXI/ AHB/ APB manager/subordinate models and bus monitors. In order to display the databook for a DW_* component, click on the corresponding component object in the illustration.



Attention

Links resolve only if you are viewing this databook from your \$DESIGNWARE_HOME tree, and to only those components that are installed in the tree.

Figure 1-1 Example of DW_axi_a2x in a Complex System

Usage scenarios can include the following connections:

- AHB bus fabric to AXI subordinate
- AHB bus fabric to AXI bus fabric
- AXI/ACE-Lite manager to AXI/ACE-Lite subordinate

- AXI/ACE-Lite manager to AXI/ACE-Lite bus fabric
- AXI/ACE-Lite bus fabric to AXI/ACE-Lite subordinate
- AXI/ACE-Lite bus fabric to AXI/ACE-Lite bus fabric

**Note**

The AXI Interface type for **Primary Port** and **Secondary Port** is always the same when the **Primary Port** is set to **AXI**.

1.2 General Product Description

The DesignWare DW_axi_a2x provides a method to transfer transactions between an AHB or AXI bus fabric to an AXI bus fabric. It supports AMBA 3 AXI, AMBA 4 AXI, and ACE-Lite on the AXI interface.

1.3 Standards Compliance

The DW_axi_a2x conforms to the *AMBA AXI and ACE Protocol Specification* from ARM. Readers are assumed to be familiar with these specifications.

1.4 Features

The following subsections list the features of the DW_axi_a2x.

1.4.1 General DW_axi_a2x Features

The general features of the DW_axi_a2x are:

- Complies with the following specifications:
 - AMBA 3 AXI
 - AMBA 4 AXI
 - ACE-Lite
- Complies with the AMBA AHB protocol specification
- Connects AHB bus fabric, or AXI bus fabric to AXI bus fabric
- Supports asynchronous, synchronous, and quasi-synchronous clocking
- Provides asynchronous timing mode options to ease clock domain crossing
- Configurable buffer depth for address and data channels
- Configurable Store and Forward or Cut-Through mode
- Configurable address port widths of any range from 32 to 64
- Configurable data bus widths of 8, 16, 32 64, 128, 256, 512, and 1024 bits
- Support for transaction down-sizing (larger AHB/AXI bus to smaller AXI bus)
- Dynamic controllable support for transaction up-sizing (smaller AHB/AXI bus to larger AXI bus)
- Provides support for read data interleaving
- Support for sideband/user signals

1.4.2 AHB Features

The AHB features of the DW_axi_a2x are:

- AHB SPLIT response used to control AHB bus for efficiency and coherency with bus arbiter
- AHB manager ID to AXI ID translation
- Support for all AHB burst types
 - Conversion of undefined length AHB read INCR transactions to defined-length AXI burst
 - Conversion of undefined length AHB write INCR transactions to defined-length AXI burst
- Supports AHB locked to AXI locked translation (when the AMBA 3 AXI mode is selected)
- Ability to control transaction ordering from a single AHB manager in non-bufferable or dynamic configurations
- Provides AHB-Lite mode
 - SPLIT response not supported
 - hready driven low

For more information on AHB Lite, refer to the “Functional Description” chapter in the DesignWare DW_ahb Databook.

- Provides AMBA 5 AHB mode.
For more information on AHB 5 features, refer to “[AMBA 5 AHB Features](#)” on page 102.
- Provides 1-bit support to HRESP signal in AHB-Lite mode.

1.4.3 DW_axi_a2x Transaction Features

The transaction features of the DW_axi_a2x are:

- Independent write/read control and data buffers
- Write transactions issued on secondary port in the same order received from the primary port
- Read transactions issued on secondary port in the same order received from the primary port
- Reads can pass-out internally buffered writes
- Writes can pass-out internally buffered reads
- Read data returned to the primary port in the same order received from the secondary port
- AXI secondary port outstanding read and write transactions support:
 - AXI configurations:
 - up to 16 unique read transaction IDs
 - up to 64 read transactions per unique ID
 - AHB configurations:
 - up to number of AHB managers (A2X_NUM_AHBM) unique read transaction ID
 - up to 16 read transactions per AHB manager
- AXI secondary port outstanding write transactions support:
 - AHB/AXI configurations in bufferable mode:
 - No restriction placed on secondary port
 - AXI configurations in non-bufferable response mode:
 - up to 32 unique write transaction IDs
 - up to 16 write translations per unique ID
 - AHB configurations in non-bufferable or dynamic response mode:
 - up to number of AHB Managers (A2X_NUM_AHBM) unique write transaction ID
 - up to 16 write transactions per AHB manager
- Provides bufferable or non-bufferable response mode
- Provides AMBA 4 AXI signaling
 - Quality of service (QoS) signals
 - Multi-region signals
- Provides ACE-Lite signaling
 - Domain, Snoop, and Barrier signals
- Provides Sideband/User signaling
 - Sideband signals when the AMBA 3 AXI mode is selected

- User signals when either the AMBA 4 AXI or the ACE-Lite mode is selected
- Support for AXI/AHB locked transactions (when the AMBA 3 AXI mode is selected)
- Provides endian support:
 - Word-invariant endianness (BE32) between AHB and AXI
 - Address-invariant endianness (BEA) between AHB and AXI
 - Byte-invariant endianness (BE8) between AXI and AXI

1.4.4 AHB Transaction Features

The AHB transaction features of the DW_axi_a2x are:

- Dynamic or static control for write/read ordering from same AHB manager
- AHB Write Transactions
 - DW_axi_a2x de-asserts hready if address or write data buffer full
 - In split mode:
 - i. DW_axi_a2x write transaction split if hready remains low for defined period
 - ii. When AHB Manager is split, DW_axi_a2x strobes remaining data beats of write transaction
 - iii. AHB manager is recalled; DW_axi_a2x can accept more write data
 - iv. When manager returns, AHB transaction is treated as new AXI transaction.; however, length is adjusted to number of remaining data beats from original AHB transaction
 - All buffered AHB transactions receive OK response
 - All bufferable AHB INCR transactions divided into multiple AXI transfers with length of each transfer defined by hincr_wbcnt_m* port or A2X_HINCR_WBCNT_MAX parameter
 - In split mode, non-Bufferable transactions split on last beat and recalled when response returned to DW_axi_a2x
 - In non-split, hready is driven low in response to non-bufferable transactions and only asserted when response is returned to DW_axi_a2x
 - Non-bufferable AHB write INCR transaction is treated as single INCR transactions with secondary port transaction length (awlen_sp) of 0
- AHB Read Transactions
 - In split mode:
 - i. All accepted AHB reads receive split response from DW_axi_a2x
 - ii. AHB manager is then recalled from split when data returned on AXI
 - In non-split mode, hready is driven low in response to AHB read request and remains low until data is returned to DW_axi_a2x
 - AHB INCR transactions converted to defined-length AXI transaction with prefetch length defined by hincr_rbcnt_m* port or A2X_HINCR_RBCNT_MAX parameter
 - All remaining data beats flushed from read data buffer if AHB read INCR transaction are less than read prefetch length
 - AHB Manager with read ERROR response has remaining data beats flushed from read data buffer if htrans driven to IDLE or NSEQ

- EBT (Early Burst Terminated) Write Conditions
 - Any defined-length write transaction early-burst terminated by another transaction has remaining data beats strobed on secondary port
 - When early-burst terminated manager returns, AHB transaction is treated as new AXI transaction; length is adjusted to number of remaining data beats from original AHB transaction
 - If non-bufferable write transaction is early-burst terminated by another transaction, DW_axi_a2x may send multiple non-bufferable AXI write transactions on secondary port; responses are combined into one AHB response before recalling AHB manager from split
- EBT (Early Burst Terminated) Read Conditions
 - Any defined-length read transaction must return to DW_axi_a2x to retrieve all data; no action taken if defined-length read transaction is early-burst terminated

1.4.5 DW_axi_a2x Locked Transactions

Locked transaction features of the DW_axi_a2x are:

- Supported with non-bufferable response mode
- Last transaction of a downsized unlock sent as unlocking transaction



Note

Locked transactions are supported only when the AMBA 3 AXI mode is selected.

1.4.6 AHB Locked Transactions

Locked AHB transaction features of the DW_axi_a2x are:

- DW_axi_a2x de-asserts hready on last data beats for AHB locked write or on first read transaction for AHB locked read
- Separate read data buffer for locked read data
- Read data buffer depth selected such that all outstanding AXI read data transactions can be internally buffered before sending AXI locked transaction



Note

Locked transactions are supported only when the AMBA 3 AXI mode is selected.

1.4.7 Latency Features

Latency features of the DW_axi_a2x are:

- AXI latency
 - Primary port write address to secondary port address — minimum one clock cycle
 - Primary port read address to secondary port address — minimum one clock cycle
 - Primary port write data to secondary port — minimum one clock cycle
 - Secondary port read data to primary port — minimum one clock cycle
- AHB latency

- AHB write address to secondary port address — minimum one clock cycle
- AHB read address to secondary port address — minimum one clock cycle
- AHB write data to secondary port — minimum one clock cycle
 - AHB read address to AHB read data - minimum four clock cycles in AHB non-split mode
 - One clock cycle for AHB read address to AXI secondary port
 - One clock cycle for AHB read data to appear on secondary port interface.
 - One clock cycle for secondary port read data to primary port
 - One clock cycle to return the first read data beat
- AHB read address to AHB read data — minimum seven clock cycles in AHB split mode
 - One clock cycle for AHB read address to AXI secondary port
 - One clock cycle for AHB read data to appear on secondary port interface.
 - One clock cycle for secondary port read data to primary port
 - One clock cycle to recall the AHB manager from split
 - Two clock cycle for AHB Manager to return from split.
 - One clock cycle to return the first read data beat

1.5 Area and Power Number

For information on Power Consumption, Frequency, Area, and DFT Coverage, see [“Performance”](#) on page 190.

1.6 Controller Requirements

For information about clock and resets, see the [“Clocks and Resets”](#) on page 95.

1.7 Deliverables

DW_axi_a2x is packaged as a .run file. The license file required to use this Synopsys DesignWare IP is delivered separately. Use the Synopsys coreConsultant tool to configure, synthesize, and simulate the IP.

The DW_axi_a2x image contains the following:

- System Verilog RTL source code
- UVM based test suite that integrates the DUT and the AMBA SVT AXI3/AXI4/ACE-LITE VIP, AMBA SVT AHB/AHB-Lite/ AHB5 VIP
- Synthesis scripts for Synopsys Design Compiler and Synopsys Fusion Compiler; Synplify Pro Simulation regression scripts for Synopsys VCS tool
- Spyglass and VC SpyGlass Lint, CDC, RDC checker rules used for linting, Clock Domain Crossing checks and Reset Domain crossing checks respectively

1.8 Verification Environment Overview

The DW_axi_a2x includes an extensive verification environment, which sets up and uses Synopsys VCS tool to execute tests that verify the functionality of the configured component. You can then analyze the results of the simulation.

The *Verification* chapter discusses the testbench environment and provides an overview of the tests that are used to verify the DW_axi_a2x when you run component-level simulation.

1.9 Licenses

Before you begin using the DW_axi_a2x, you must have a valid license. For more information, see “Licenses” section in the *DesignWare Synthesizable Components for AMBA 2, AMBA 3 AXI, and AMBA 4 AXI Installation Guide*.

1.10 Where To Go From Here

At this point, you may want to get started working with the DW_axi_a2x component within a subsystem or by itself. Synopsys provides several tools within its coreTools suite of products for the purposes of configuration, synthesis, and verification of single or multiple synthesizable IP components – coreConsultant and coreAssembler. For information on the different coreTools, see *Guide to coreTools Documentation*.

For more information about configuring, synthesizing, and verifying just your DW_axi_a2x component, see “Overview of the coreConsultant Configuration and Integration Process” in *DesignWare Synthesizable Components for AMBA 3 AXI and AMBA 4 AXI User Guide*.

For more information about implementing your DW_axi_a2x component within a DesignWare subsystem using coreAssembler, see “Overview of the coreAssembler Configuration and Integration Process” section in *DesignWare Synthesizable Components for AMBA 3 AXI and AMBA 4 AXI User Guide*.

Functional Description

This chapter includes the following sections:

- [“DW_axi_a2x Block Diagram” on page 37](#)
- [“AHB Primary Port Configuration” on page 38](#)
- [“DW_axi_a2x Channel Transactions” on page 39](#)
- [“Transaction Resizing” on page 40](#)
- [“Store-Forward Transactions” on page 62](#)
- [“AXI Write Response Channel” on page 64](#)
- [“Address Boundary Control” on page 66](#)
- [“Exclusive Accesses” on page 67](#)
- [“Locked Transaction” on page 68](#)
- [“QoS, Region, and ACE-Lite Signals” on page 69](#)
- [“AMBA 3 AXI Non-Protocol Sideband Signals” on page 70](#)
- [“AHB Transactions” on page 71](#)
- [“Endian Conversion” on page 84](#)
- [“Outstanding Transaction Limits” on page 92](#)
- [“Clocks and Resets” on page 95](#)
- [“Low-Power Interface” on page 96](#)
- [“Clock Gating” on page 101](#)
- [“AMBA 5 AHB Features” on page 102](#)
- [“1-bit support to HRESP signal in AHB-Lite mode” on page 110](#)

The DW_axi_a2x connects any of the following fabrics:

- AHB to AMBA 3 AXI
- AHB to AMBA 4 AXI
- AMBA 3 AXI to AMBA 3 AXI
- AMBA 4 AXI to AMBA 4 AXI
- ACE-Lite to ACE-Lite

The DW_axi_a2x supports:

- Bridging from primary port fabric (AHB or AXI) to secondary port fabric
- Supports asynchronous primary and secondary port clocks
- Supports transaction downsizing (primary port data bus wider than secondary port data bus)
- Supports transaction upsizing (primary port data bus narrower than secondary port data bus)

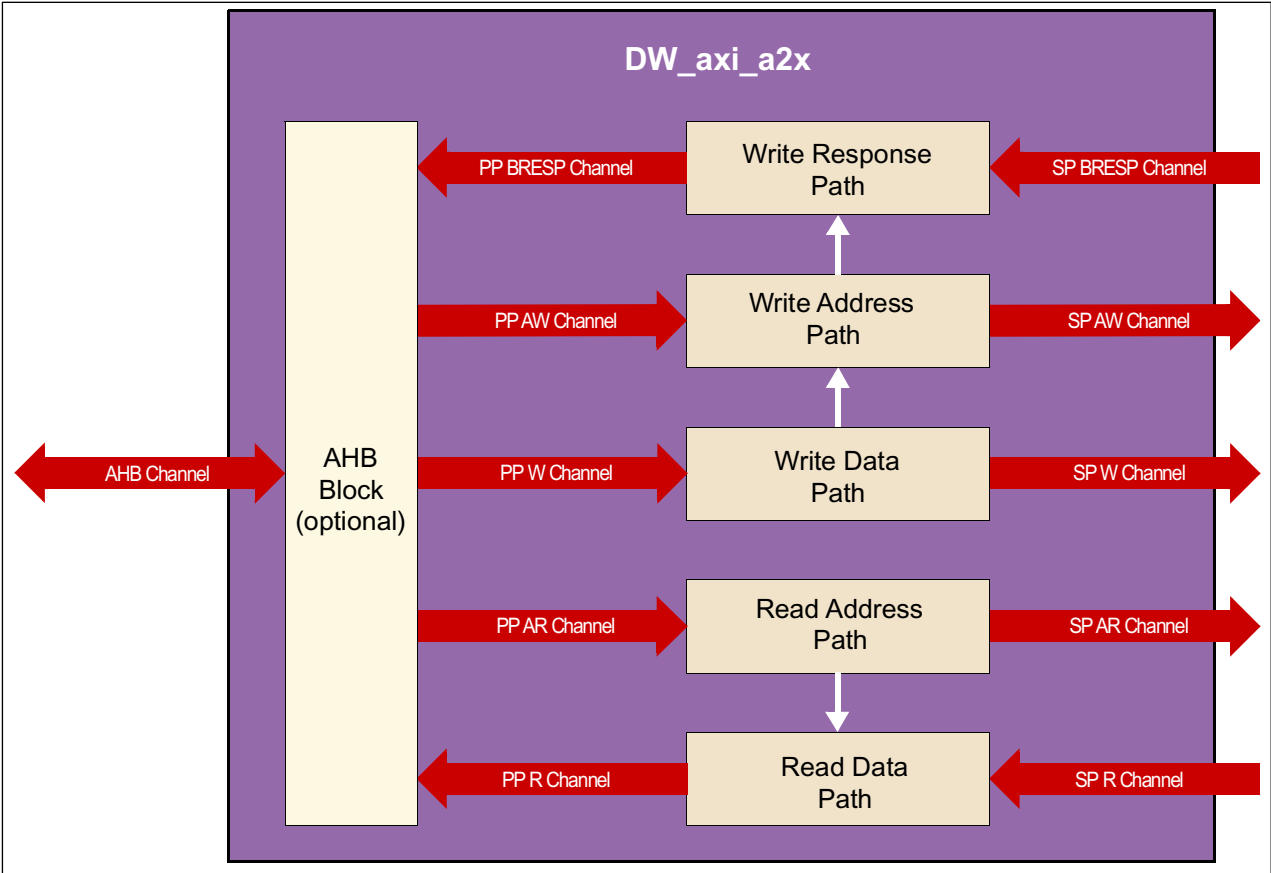
The DW_axi_a2x has a store and forward feature that does the following:

- Ensures all write data for transaction is present in write data buffer before issuing write address onto secondary port
- Ensures available space in read data buffer for all beats of transaction before issuing read address onto secondary port

2.1 DW_axi_a2x Block Diagram

Figure 2-1 illustrates the block diagram of the DW_axi_a2x.

Figure 2-1 DW_axi_a2x Block Diagram



2.2 AHB Primary Port Configuration

The AHB block shown in [Figure 2-1](#) is included in the RTL when the A2X_PP_MODE configuration parameter is set to 0.

2.3 DW_axi_a2x Channel Transactions

Transactions on every channel are buffered from channel source to channel sink. The following relate to DW_axi_a2x channel transactions:

- Transfers are accepted from source as soon as there is space in channel buffer.
- When operating in cut-through mode, transfers are issued to channel sink as soon as channel buffer is populated.
- Stalling conditions, such as store/forward and resizing, can delay the transfer to the channel sink;
- For synchronous configurations, minimum latency from channel source to channel sink is one clock cycle.
- For asynchronous configurations, minimum latency from channel source to channel sink is one primary clock cycle and two secondary clock cycles.

2.4 Transaction Resizing

Transaction resizing requires the DW_axi_a2x to change the size (and possibly the length) of a transaction. This resizing occurs when the DW_axi_a2x transfers data from a smaller primary port to a larger secondary port – upsizing – or when the DW_axi_a2x transfers data from a larger primary port to a smaller secondary port – downsizing.

Transaction resizing can be performed separately for read and write transactions, depending upon the following configurations:

- When DW_axi_a2x is configured for AMBA 3 AXI mode:
 - DW_axi_a2x performs write transaction upsizing only when awresize_pp is set for write transactions.
 - DW_axi_a2x performs read transaction upsizing only when arresize_pp is set for read transactions.

DW_axi_a2x does not consider awcache[1]/arcache[1] signal for upsizing of read or write transactions.

- When DW_axi_a2x is configured for AMBA 4 AXI/ACE-Lite mode:
 - DW_axi_a2x performs write transaction upsizing only when both awresize_pp and awcache[1] are set for write transactions.
 - DW_axi_a2x performs read transaction upsizing only when both arresize_pp and arcache[1] are set for read transactions.

For downsizing read or write transactions, DW_axi_a2x always resizes the transactions to multiple smaller transactions when the secondary port data width is less than the primary port data width. This is done even when the awcache[1] or arcache[1] is set. Therefore, non-modifiable transactions are supported only when the secondary port data width is greater than the primary port data width.

The following sections on transaction upsizing and downsizing describe the transformations for AXI-to-AXI transactions. To upsize or downsize an AHB transaction, the DW_axi_a2x does the following:

1. Transforms the AHB transaction into an AXI transaction; refer to “[AMBA 3 AXI Non-Protocol Sideband Signals](#)” on page 70
2. Applies resizing rules

Thus for an AHB configuration with a primary port data width of 32 and a secondary port data width of 64, the DW_axi_a2x:

1. Converts the AHB transaction into a AXI transaction based on the primary port data width
2. Resizes to the secondary port data width

2.4.1 Transaction Upsizing

Transaction upsizing takes transactions from a smaller primary port data bus and alters the burst size to the maximum allowable size on a larger secondary port. The burst length of the transaction becomes smaller as a result of this operation.

Transaction upsizing can be dynamically disabled for both read and write transactions by de-asserting the arresize_pp and awresize_pp input ports during the address phase of the transaction. If this bit is de-asserted, then the transaction is passed unaltered from the channel source to the channel sink.

The upsized transaction issued on the secondary port is calculated as follows:

- **upscale_ratio:**

$$\frac{\text{secondary_port_data_width}}{\text{primary_port_data_width}}$$

- **size:**

If the input primary port transaction size is equal to the maximum size allowed for the primary port, then:

$$\text{secondary_port_size} = \text{max_secondary_port_size}$$

Otherwise (input transaction is sub-sized on the primary port):

$$\text{secondary_port_size} = \text{primary_port_size}$$

- **burst_length:**

The burst length calculation depends on aligned or unaligned address.

- For aligned address:

$$\text{Secondary port burst length (awlen_sp/arlen_sp)} = \text{Primary Port Burst length (awlen_pp or arlen_sp)/upscale_ratio}$$

- For unaligned address:

$$\text{Secondary port burst length (awlen_sp/arlen_sp)} = (\text{Primary Port Burst length (awlen_pp/arlen_sp)} + \text{Unaligned Beats})/\text{upscale_ratio}$$

When upscaling, the following may change on the DW_axi_a2x secondary port:

- Transfer length
- Burst type
- Size
- Address

Since the transaction length is always a divided value of the upscaling ratio, only one transaction is required on the secondary port to complete the transfer. The exceptions to this are WRAP transactions because wraps are divided into INCR transactions; thus, when upscaling a wrap transaction, the DW_axi_a2x generates two addresses on the secondary port.

Figure 2-2 shows the upscaling of a DW_axi_a2x write transaction with a 16-bit primary port to a 32-bit secondary port when the primary port is configured for AMBA 3 AXI mode. Figure 2-3 shows a similar transaction in the AMBA 4 AXI mode. In this example, upscaling takes place only when both the modifiable bit (awcache[1]) and awrescale_pp are driven to 1.

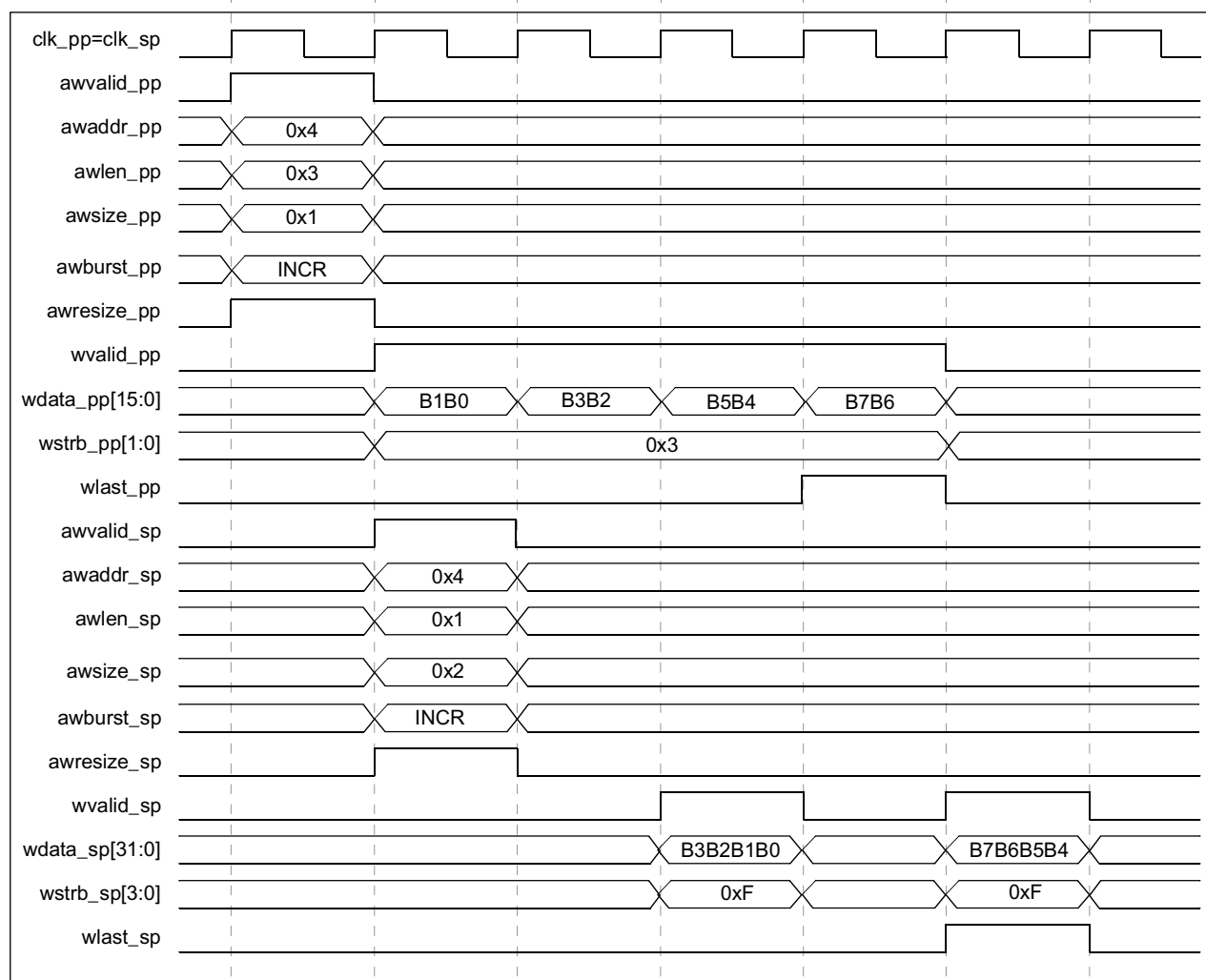
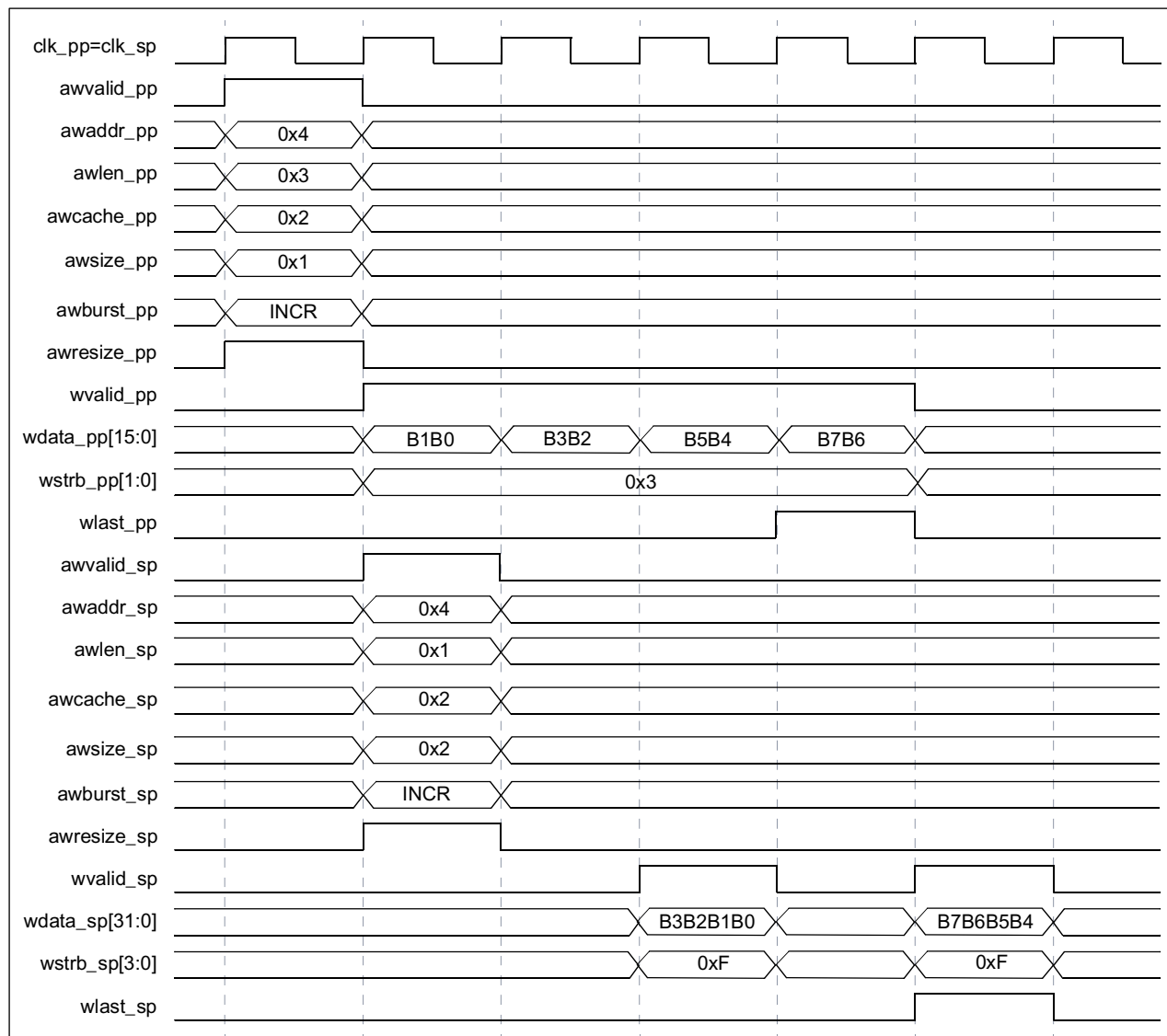
Figure 2-2 Write Transaction Upsizing in AMBA 3 AXI Mode

Figure 2-3 Write Transaction Upsizing in AMBA 4 AXI Mode

The examples shown in [Figure 2-2](#) and [Figure 2-3](#) assume that the secondary port is draining at the same clock rate as the primary port, thus requiring two clock cycles to buffer each secondary port data transfer.

If the primary port burst length was an odd length — `awlen_pp` was `0x2` — the transaction on the secondary port would be `awlen_sp` of `0x1` with the last beats strobed; that is, `awlen_sp` would be `0x1` and the second data beat would be `0000B5B4` with a strobe of `0x3`.

[Figure 2-4](#) shows the upsizing of a DW_axi_a2x read transaction with an 16-bit primary port to a 32-bit secondary port when the primary port is configured for AMBA 3 AXI mode. [Figure 2-5](#) shows a similar transaction for the AMBA 4 AXI mode.

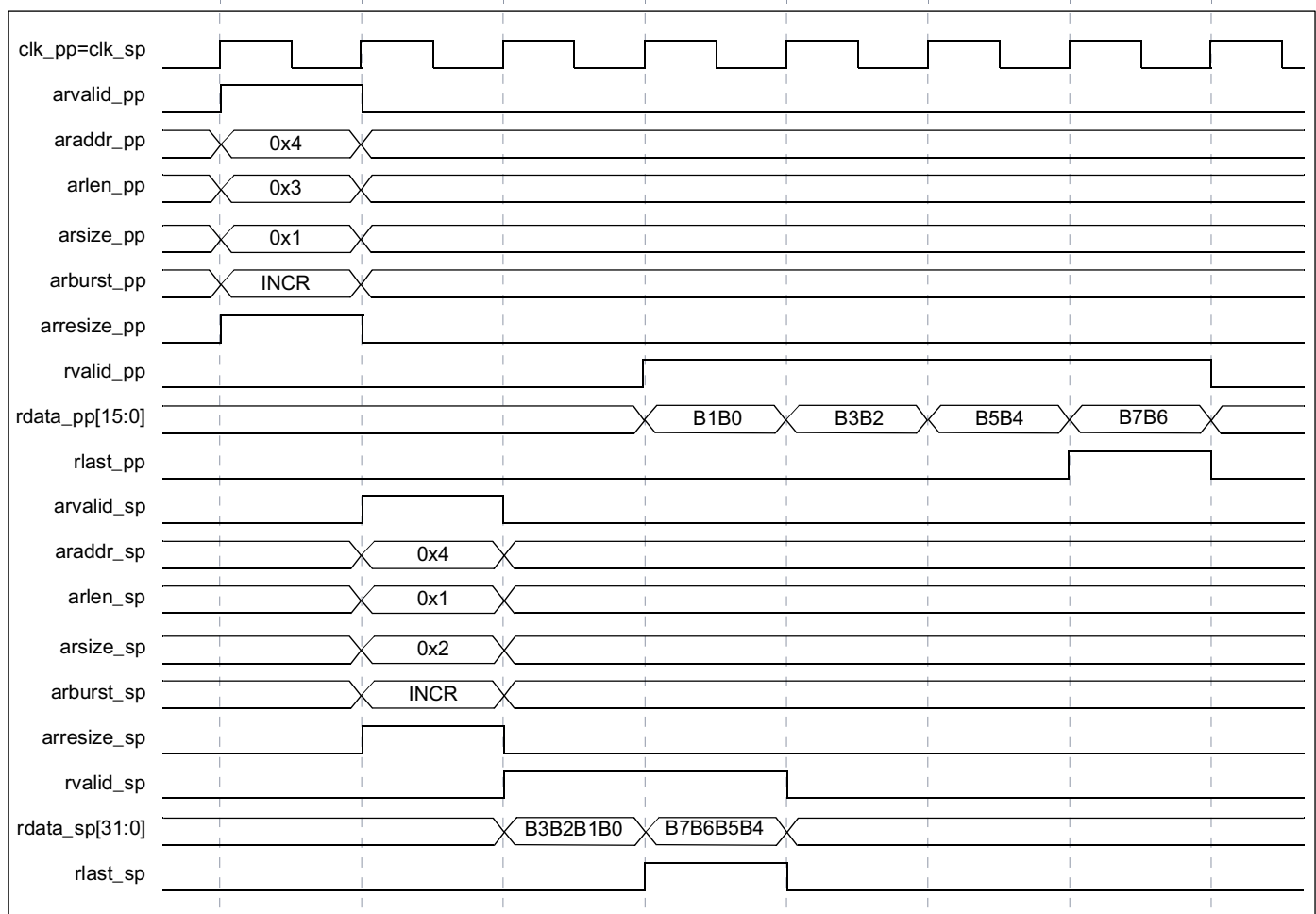
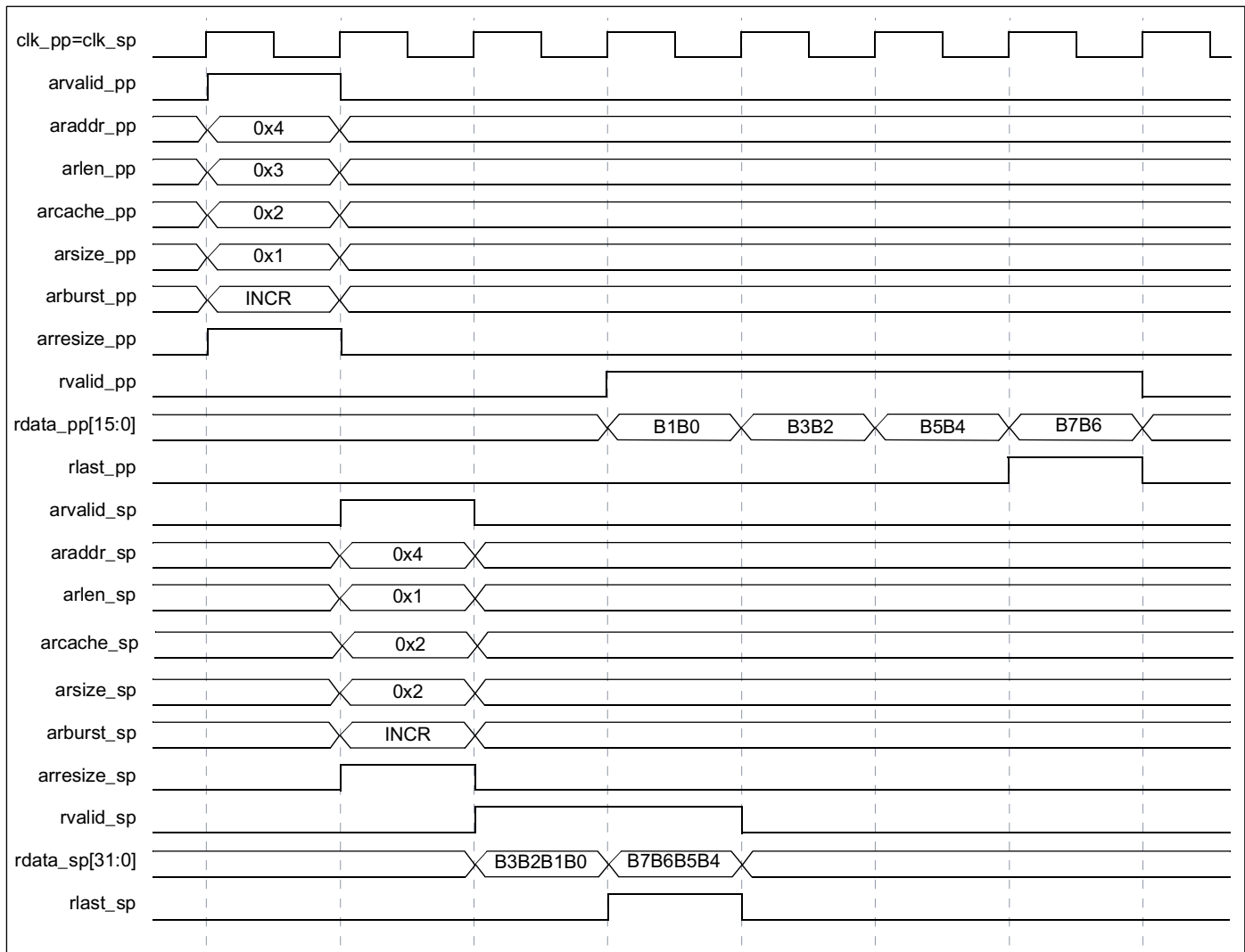
Figure 2-4 Read Transaction Upsizing in AMBA 3 AXI Mode

Figure 2-5 Read Transaction Upsizing in AMBA 4 AXI Mode

2.4.1.1 Sub-Sized Transactions

If the input primary port transaction size is not equal to the maximum size allowed for the primary port, the transaction is sub-sized. The transaction length and size remains unaltered; only the data beats are re-mapped to the correct beat location on the secondary port.

Figure 2-6 shows the upsizing of a sub-sized transaction on a 16-bit primary port to a 32-bit secondary port when the primary port is configured for AMBA 3 AXI mode. Figure 2-7 shows a similar transaction for the AMBA 4 AXI mode.

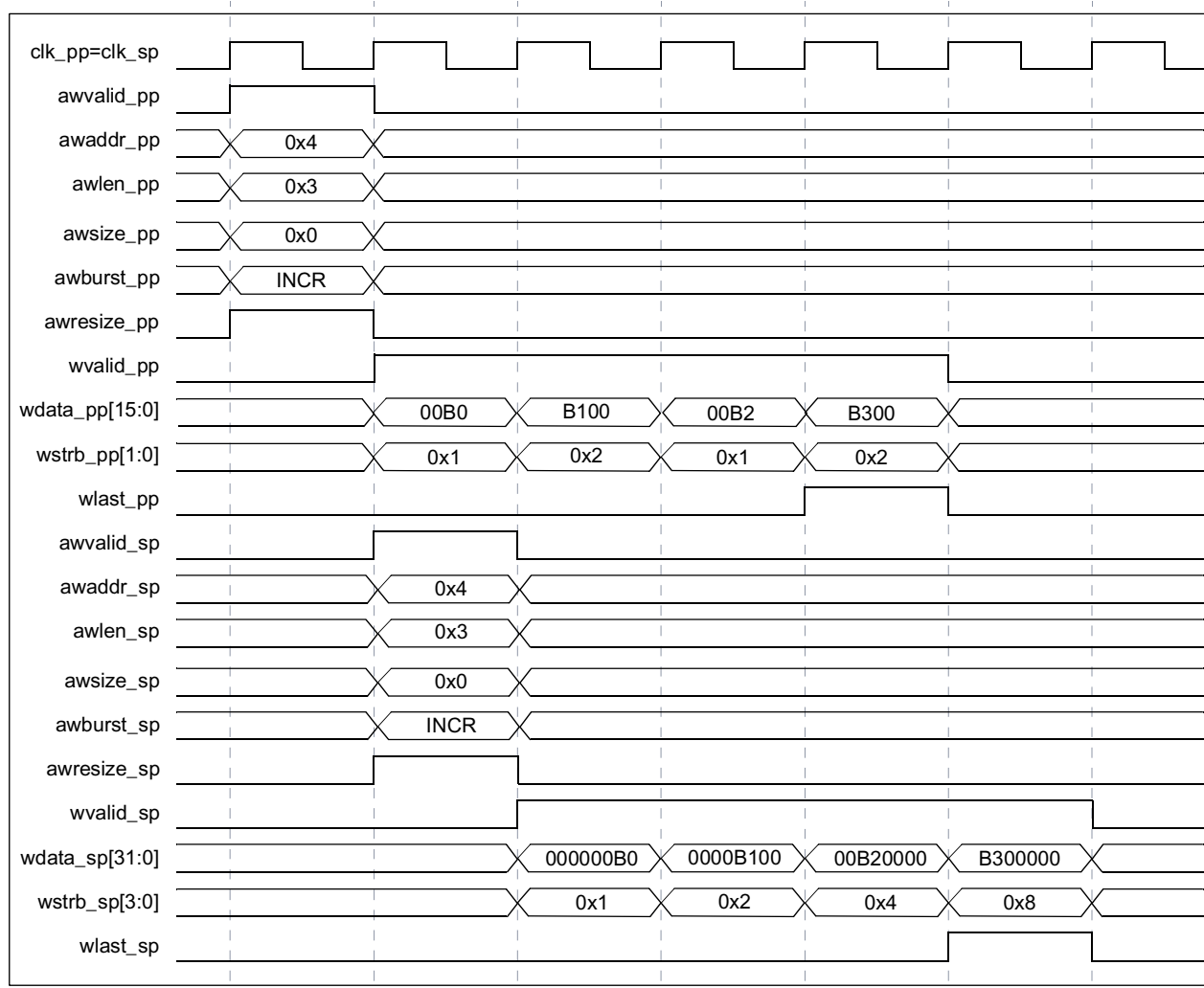
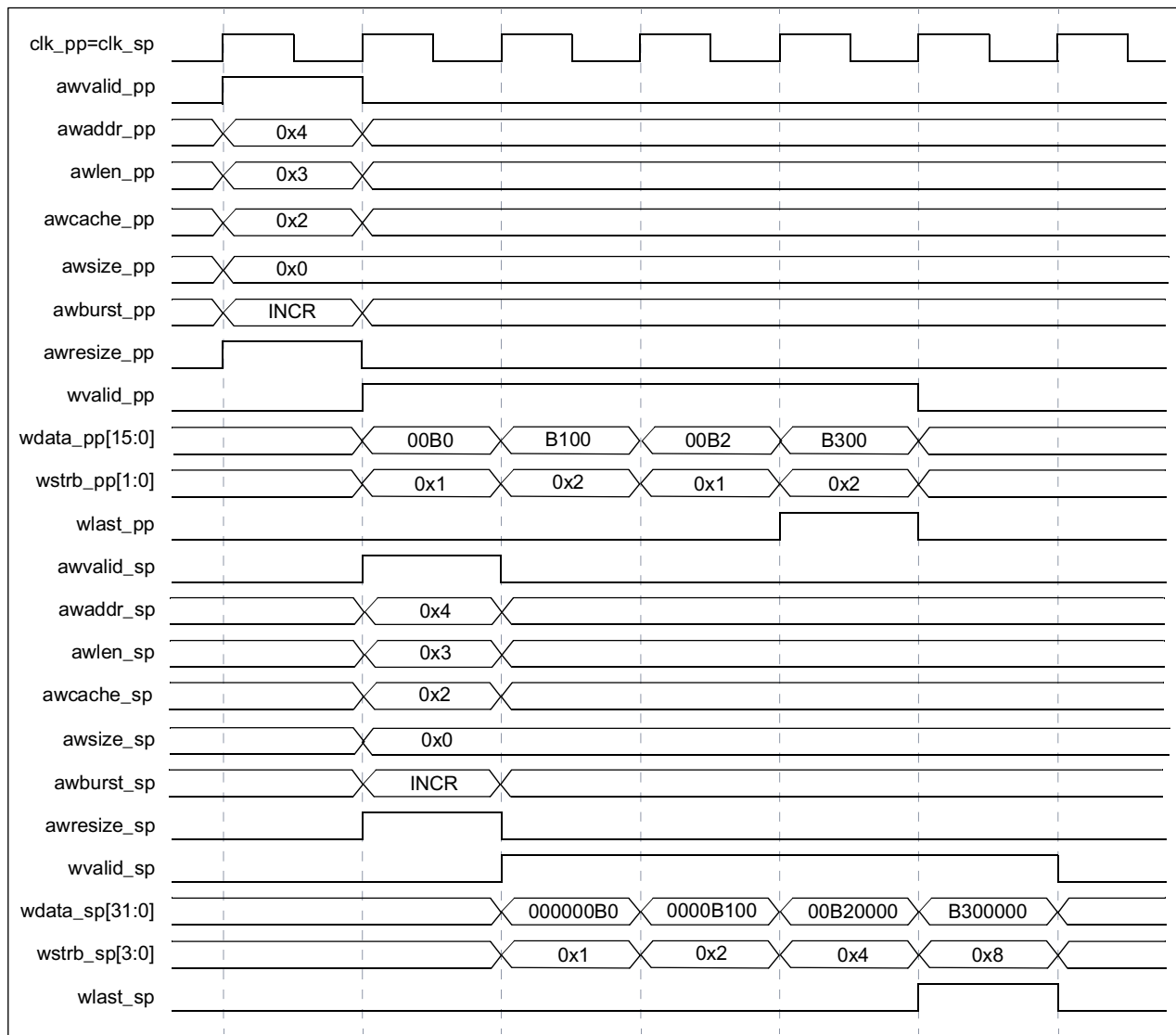
Figure 2-6 Write Sub-Sized Transaction in AMBA 3 AXI Mode

Figure 2-7 Write Sub-Sized Transaction in AMBA 4 AXI Mode

2.4.1.2 Unaligned Transactions

If the input primary port transaction address is unaligned, the secondary port transaction address remains unchanged; only the transaction length and size can change.

Figure 2-8 shows an example of an unaligned primary port transaction in AMBA 3 AXI mode and Figure 2-9 shows a similar transaction in AMBA 4 AXI mode.

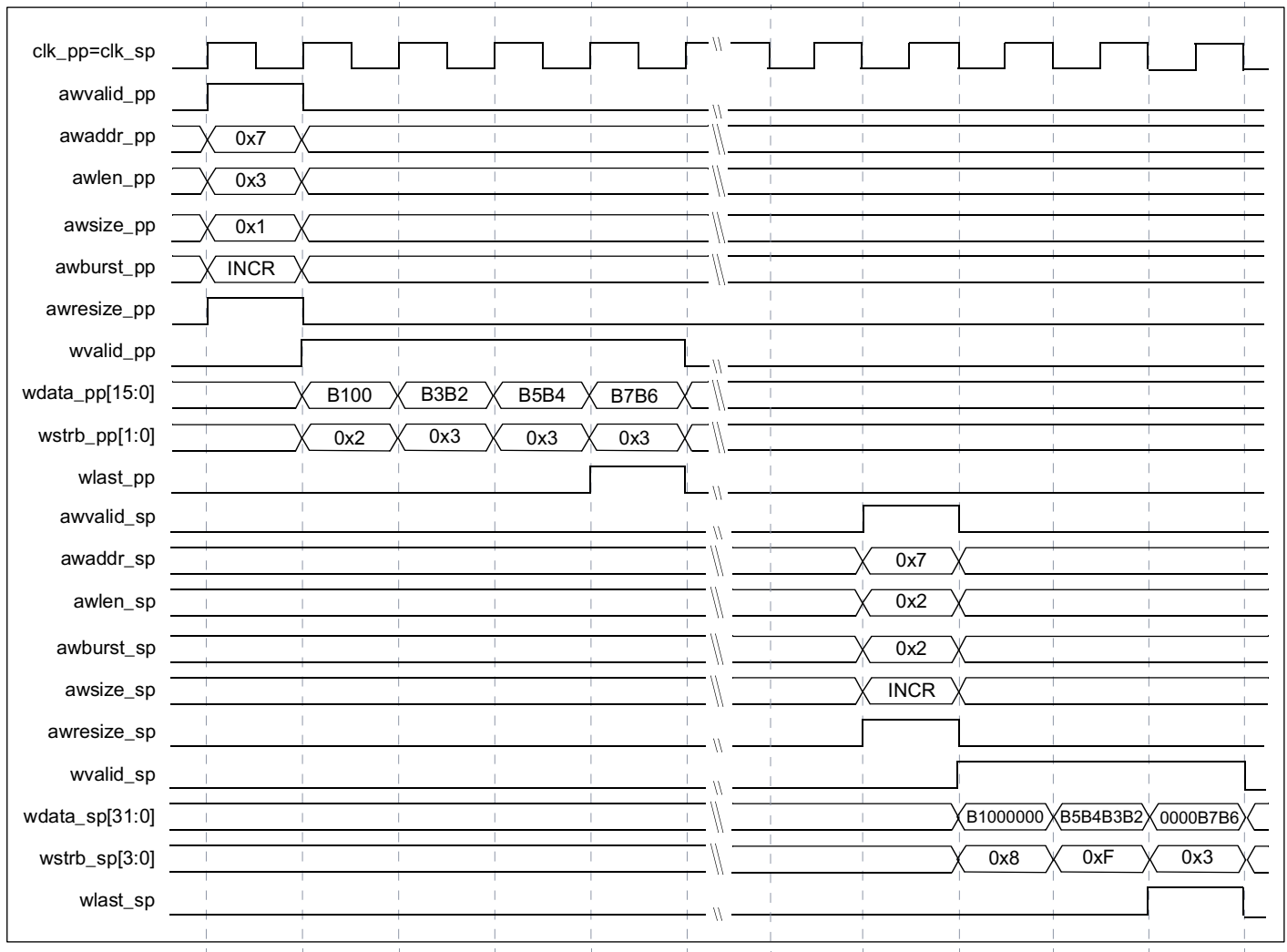
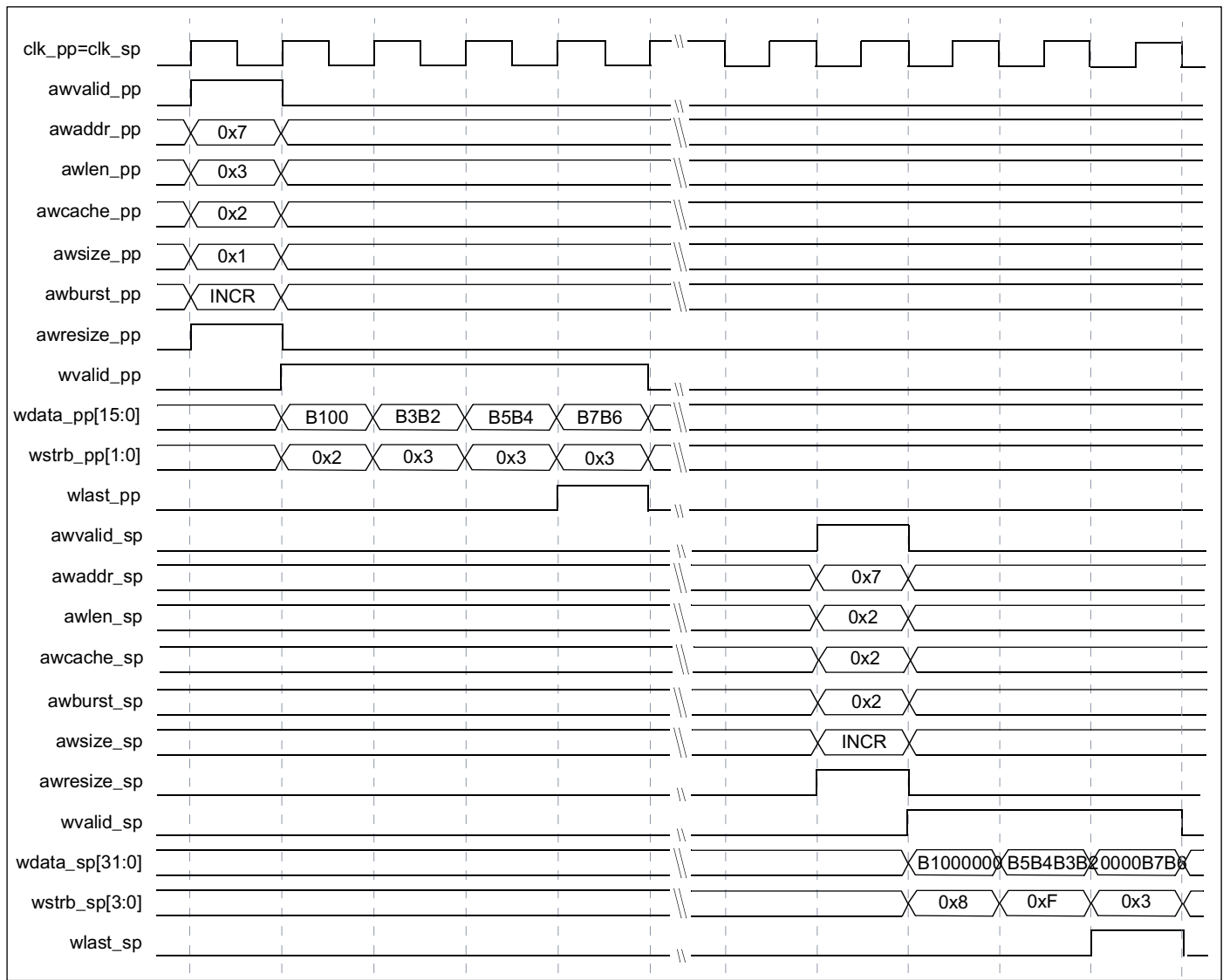
Figure 2-8 Write Unaligned Upsized Transaction in AMBA 3 AXI Mode

Figure 2-9 Write Unaligned Upsized Transaction in AMBA 4 AXI Mode

2.4.1.3 Burst Types

When upsizing a transaction, the length, burst type, and size may change. The new upsized length results in a divided value of the primary port burst length by the upsize ratio. The transactions burst types are as follows:

- AXI INCR transactions remain as INCR transaction with new upsized length
- AXI FIXED transactions remain as FIXED transactions with no change in size or length
- AXI WRAP transactions are broken into series of INCR transactions controlled to observe address sequence dictated by wrap

Figure 2-10 shows an example of a write upsizing wrap transaction in AMBA 3 AXI mode and Figure 2-11 shows a similar transaction in AMBA 4 AXI mode.

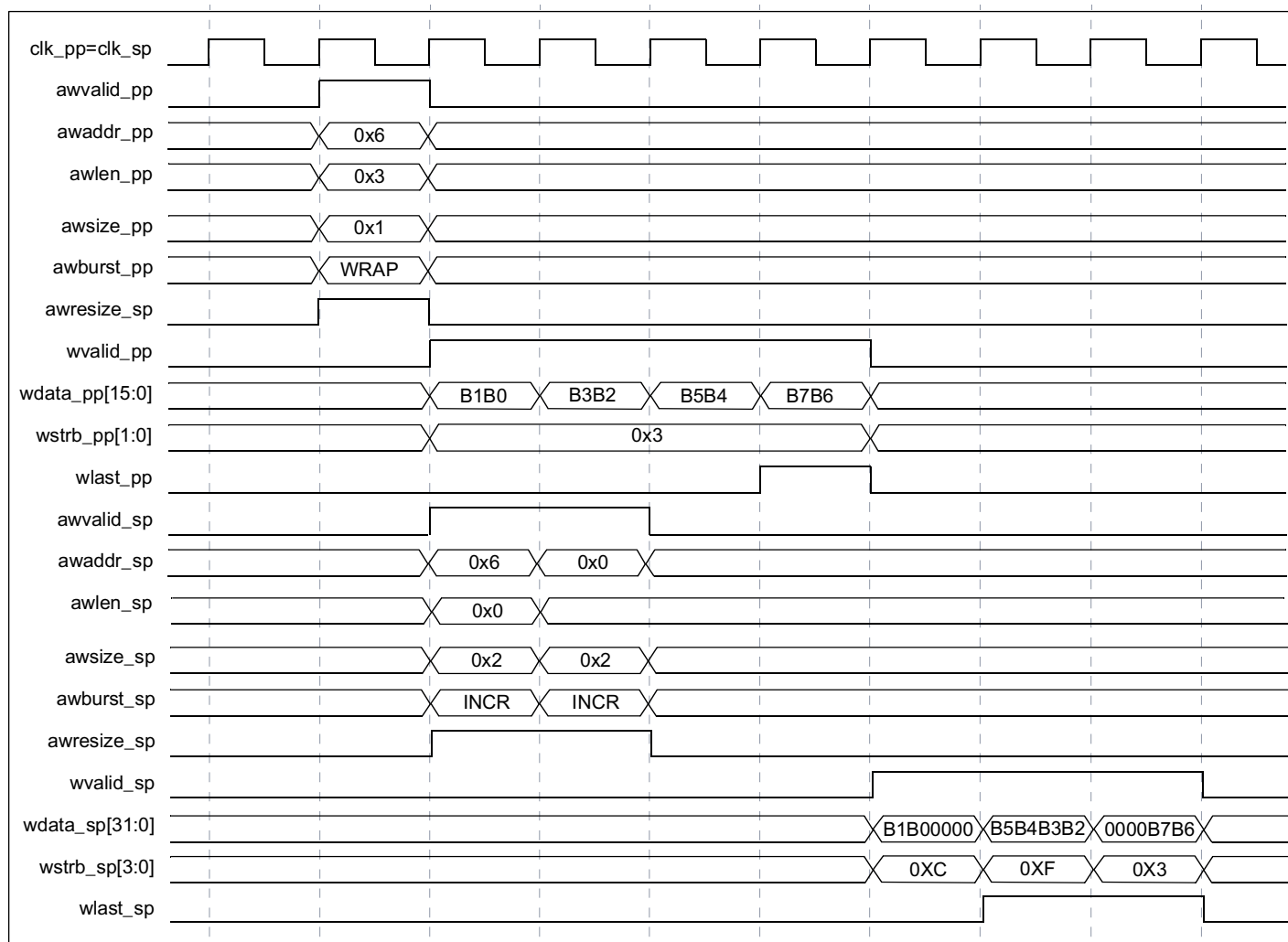
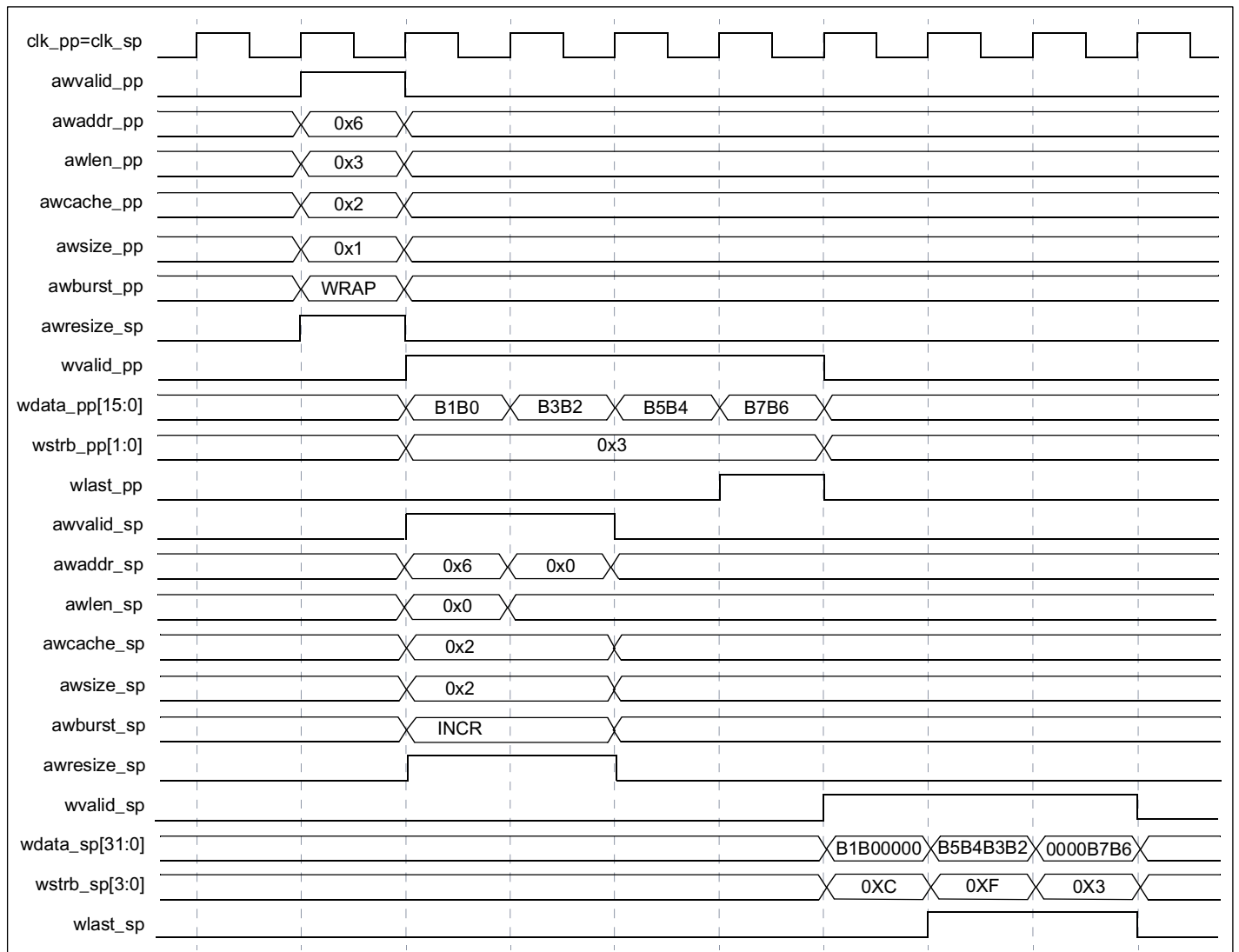
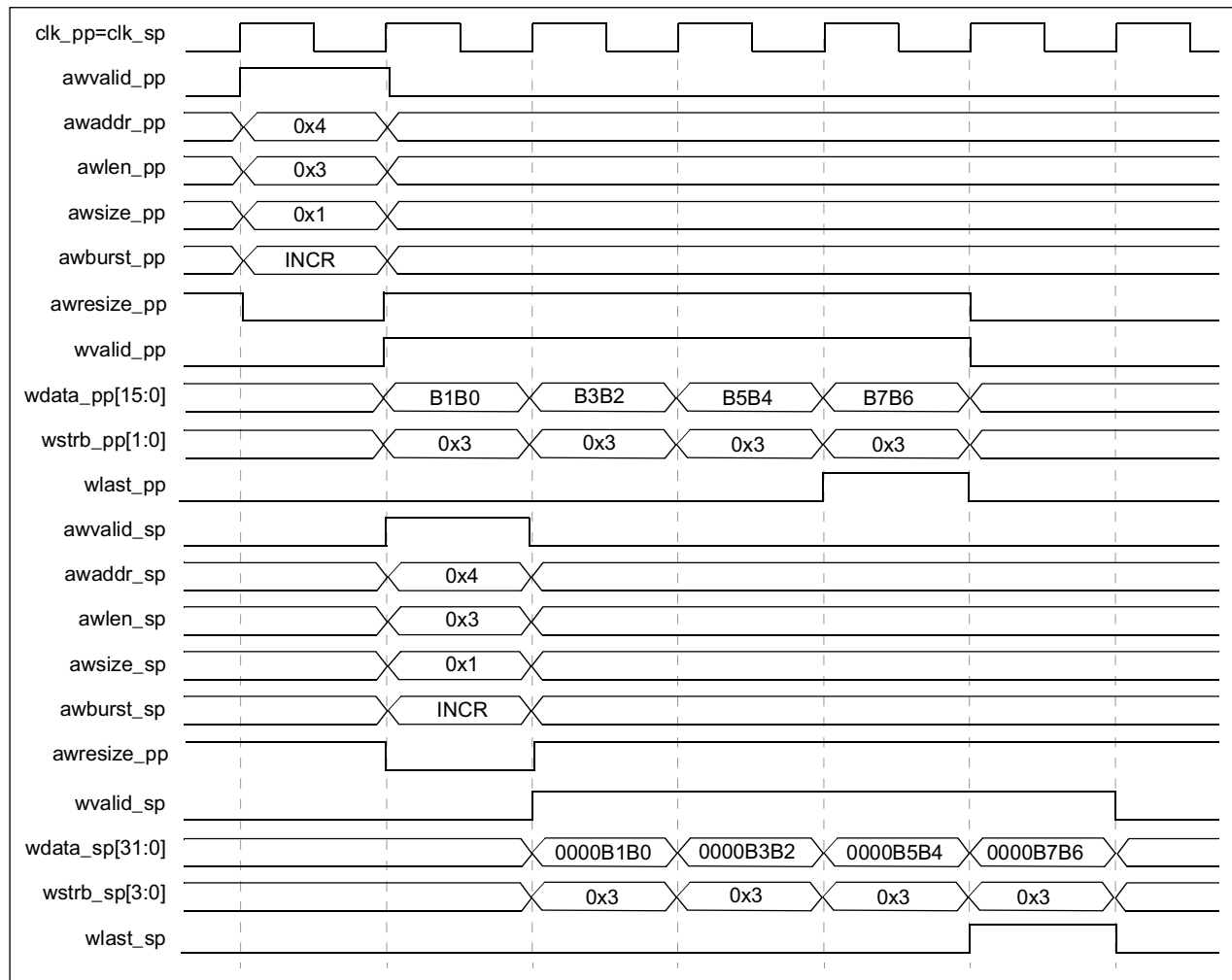
Figure 2-10 Write Upsizing Wrap Transaction in AMBA 3 AXI Mode

Figure 2-11 Write Upsizing Wrap Transaction in AMBA 4 AXI Mode

2.4.1.4 Disable Resize (awresize_pp/arresize_pp)

The DW_axi_a2x provides a signal on the AR and AW Channel that disables transaction upsizing in the DW_axi_a2x. These signals are offered only when the DW_axi_a2x is configured for upsizing.

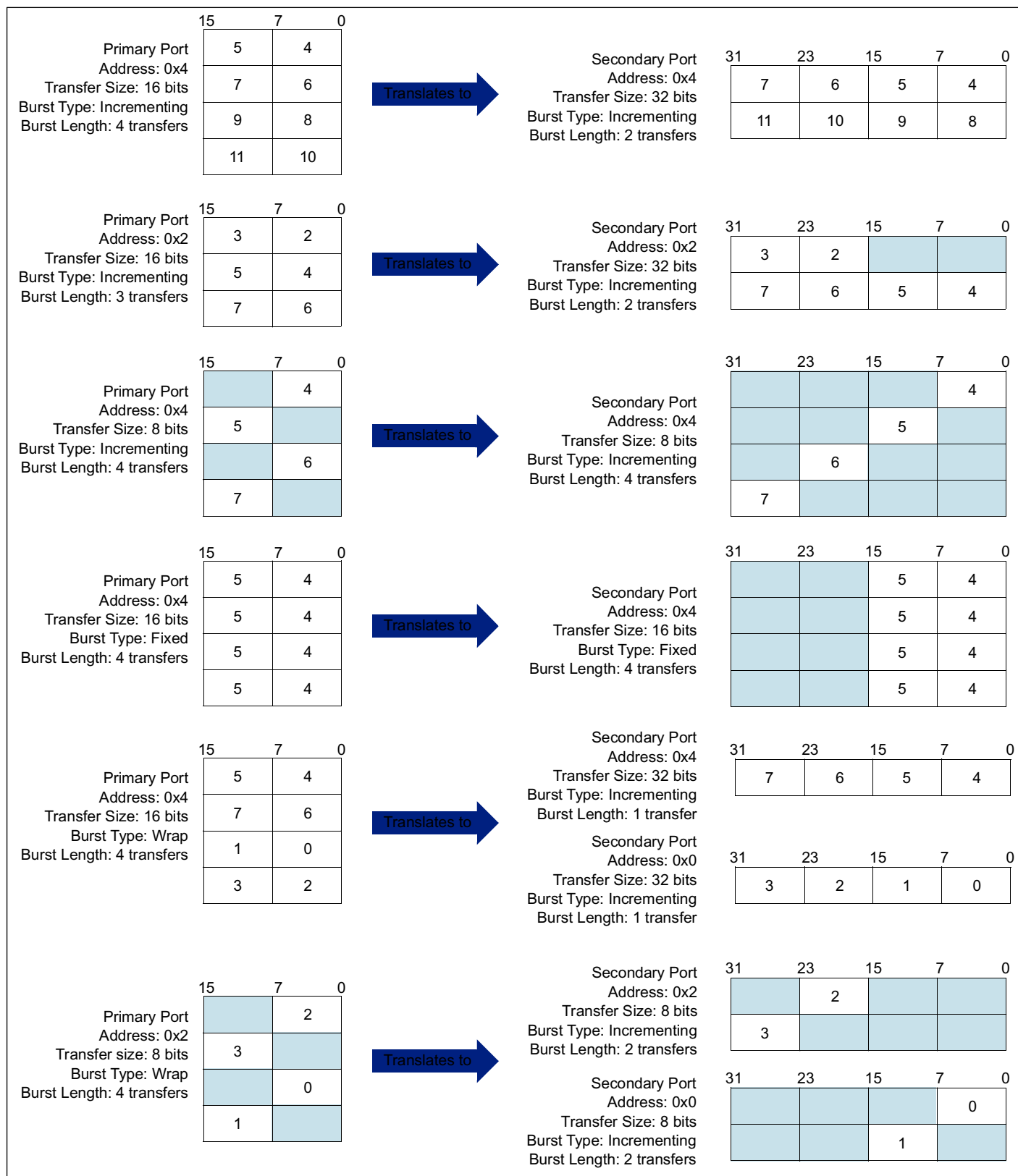
Figure 2-12 shows an DW_axi_a2x transaction for an upsized configuration with awresize_pp set to 0.

Figure 2-12 A2X Disable Resize

2.4.1.5 Upsized Transaction Examples

The diagrams in [Figure 2-13](#) show examples of aligned and unaligned transfers on buses with different widths.

Each row in the diagrams represents a transfer. The shaded cells indicate bytes that are not transferred based on address and control information. The left-hand side shows how the transfer appears on the Primary Port, and the right-hand side shows how the transfers appear on the Secondary Port.

Figure 2-13 Upsized Transaction Examples

2.4.2 Transaction Downsizing

Transaction downsizing alters the burst size of transactions from a larger primary port data bus to the maximum allowable size on the smaller secondary port. The burst length of the transaction becomes larger as a result of this operation. When the downsized burst length is greater than the maximum secondary port length—that is, 2^{A2X_BLW} —the transaction is broken into multiple secondary port transactions.

The downsized transaction issued on the secondary port is calculated as follows:

- `downsize_ratio`:

$$\frac{\text{primary_port_bytes_per_beat}}{\text{max_secondary_port_bytes_per_beat}}$$

Where:

- `primary_port_bytes_per_beat` refers to the number of bytes in one primary port transaction. Thus, a write transaction with an `awsize_pp` of 0x1 implies a `primary_port_bytes_per_beat` of 2.
- `max_secondary_port_bytes_per_beat` refers to the maximum number of secondary port bytes in one secondary port transaction; that is, secondary port data width/8.
- `size`:
If the input primary port transaction size is less than the maximum size allowed for the secondary port, then:
`secondary_port_size = primary_port_size`
Otherwise:
`secondary_port_size = max_secondary_port_size`
- `burst_length`:
`primary_port_burst_length x downsized_ratio`

Figure 2-14 shows transaction downsizing for a 32-bit primary port to a 16-bit secondary port. It may be necessary to break up the primary port transaction into multiple transactions on the secondary port if the resized length of the transaction is greater than the maximum secondary port transaction length; that is, 2^{A2X_BLW} .

Figure 2-14 Write Downsized Transaction

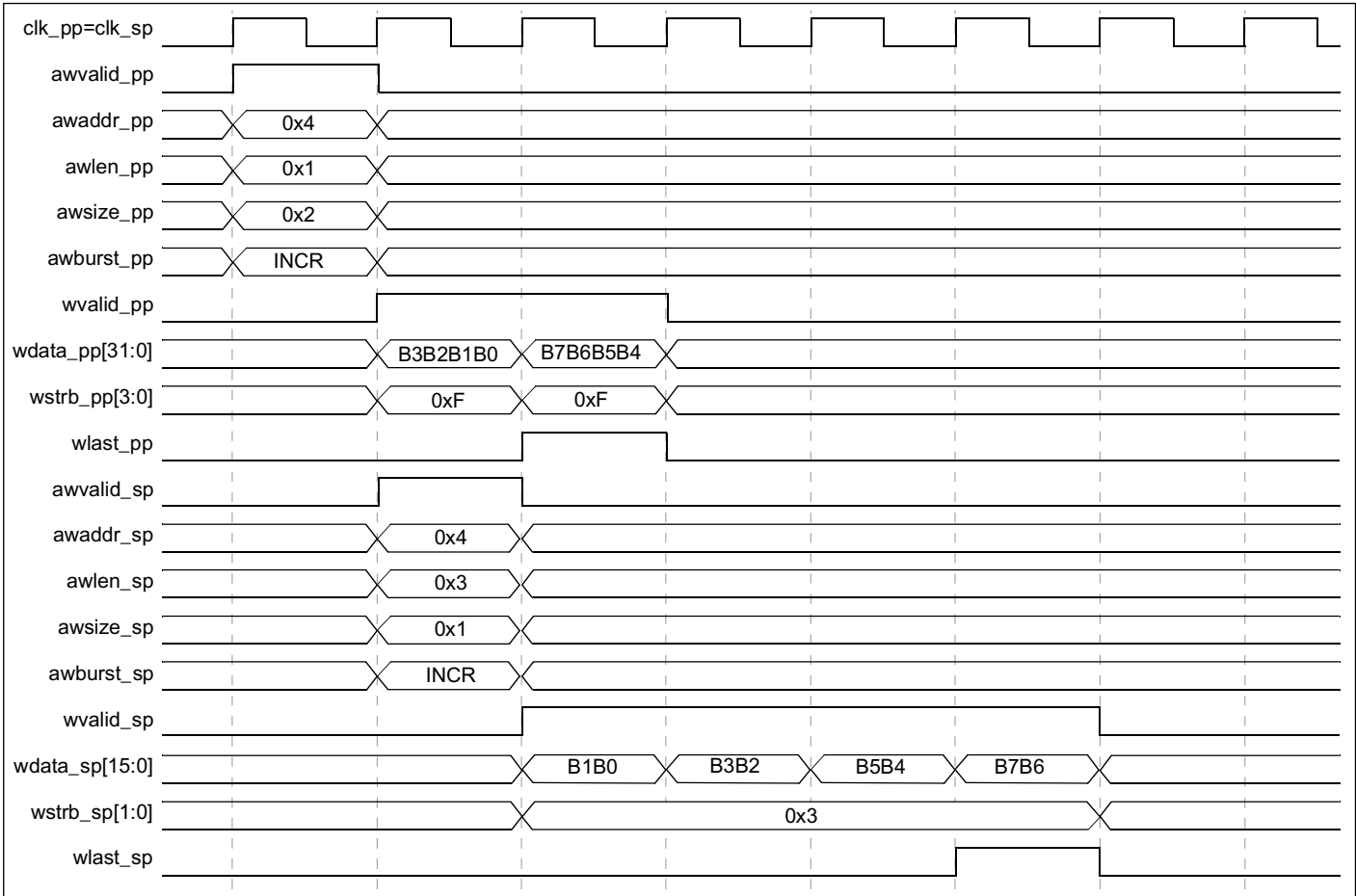


Figure 2-15 shows a downsized transaction where the primary port transaction is broken into two secondary port transactions. In this example, the maximum transaction length is 4; that is, A2X_PP_BLW is assumed to be 2.

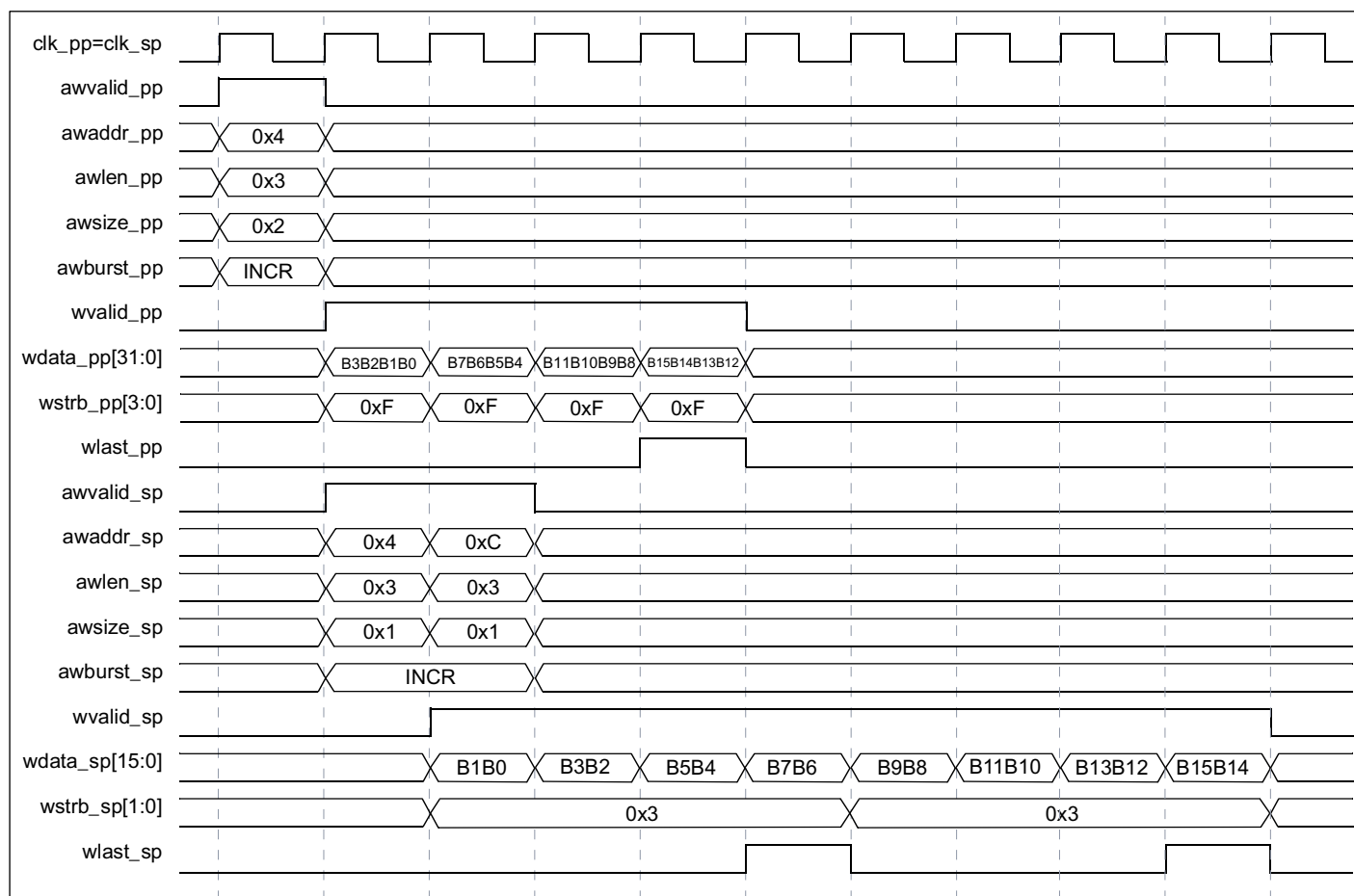
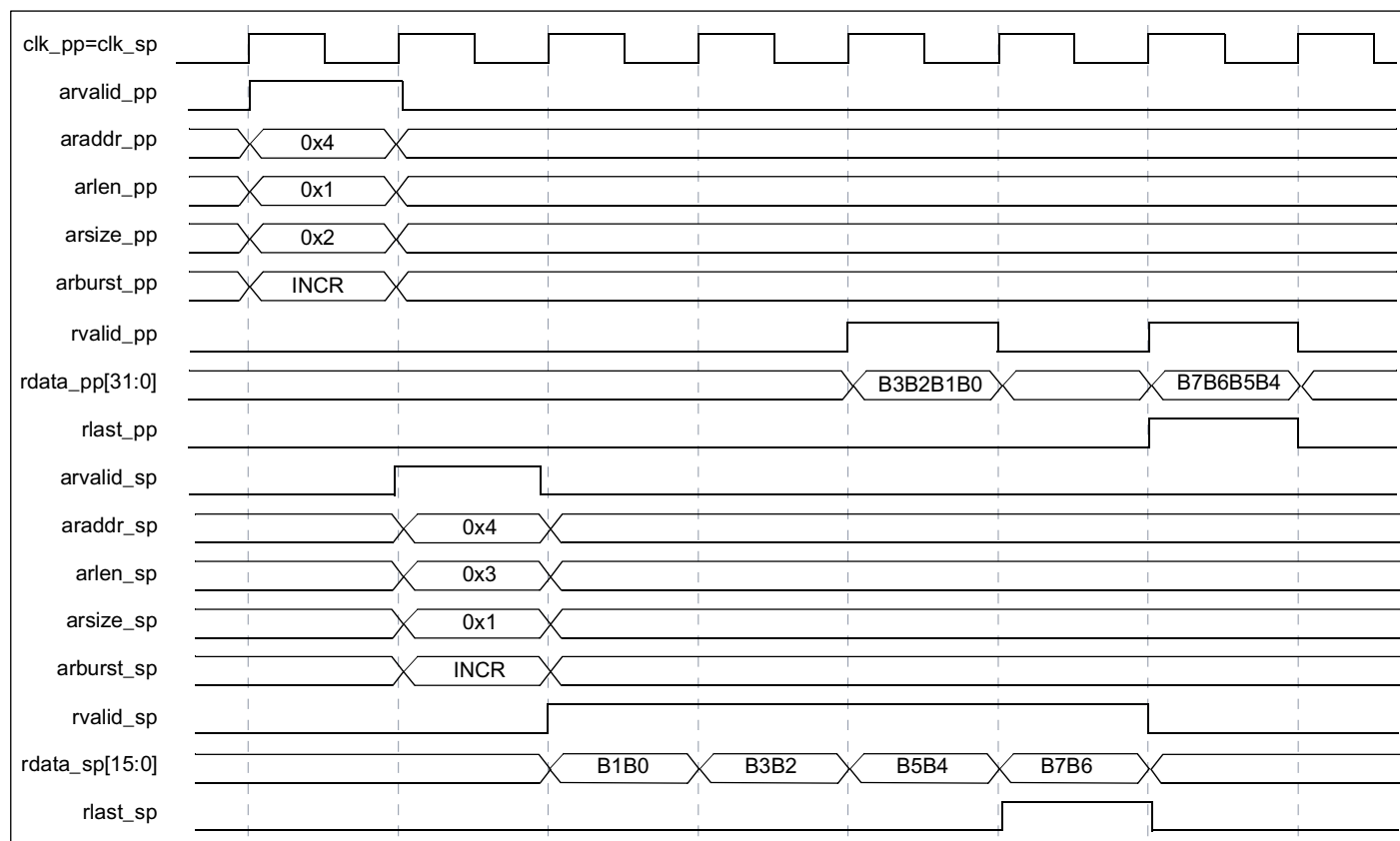
Figure 2-15 Write Downsizing Transaction (A2X_PP_BLW=2)

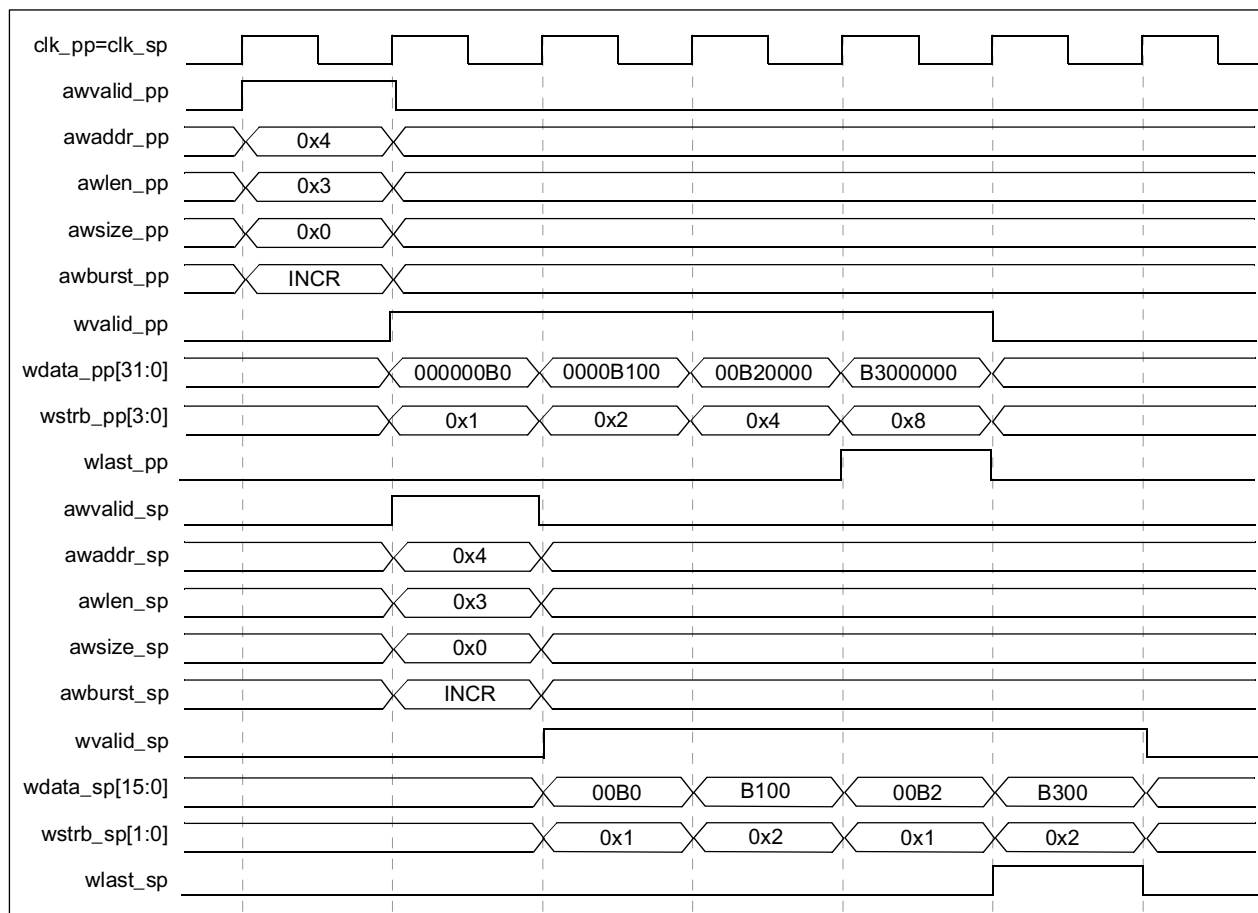
Figure 2-16 shows a read transaction downsized from a primary port data width of 32 bits to a secondary port data width of 16 bits. In this example, the primary port drains at the same clock rate as the secondary port, which requires two clock cycles to buffer the primary port data.

Figure 2-16 Read Downsized Transaction

2.4.2.1 Sub-sized Transactions

If the primary port input transaction size is less than the maximum secondary port transaction size—that is, $\text{Log}_2(\text{SP_DW}/8)$ —the transaction is treated as sub-sized. The primary port address appears on the secondary port unaltered; only the data beats are mapped to the corresponding byte location.

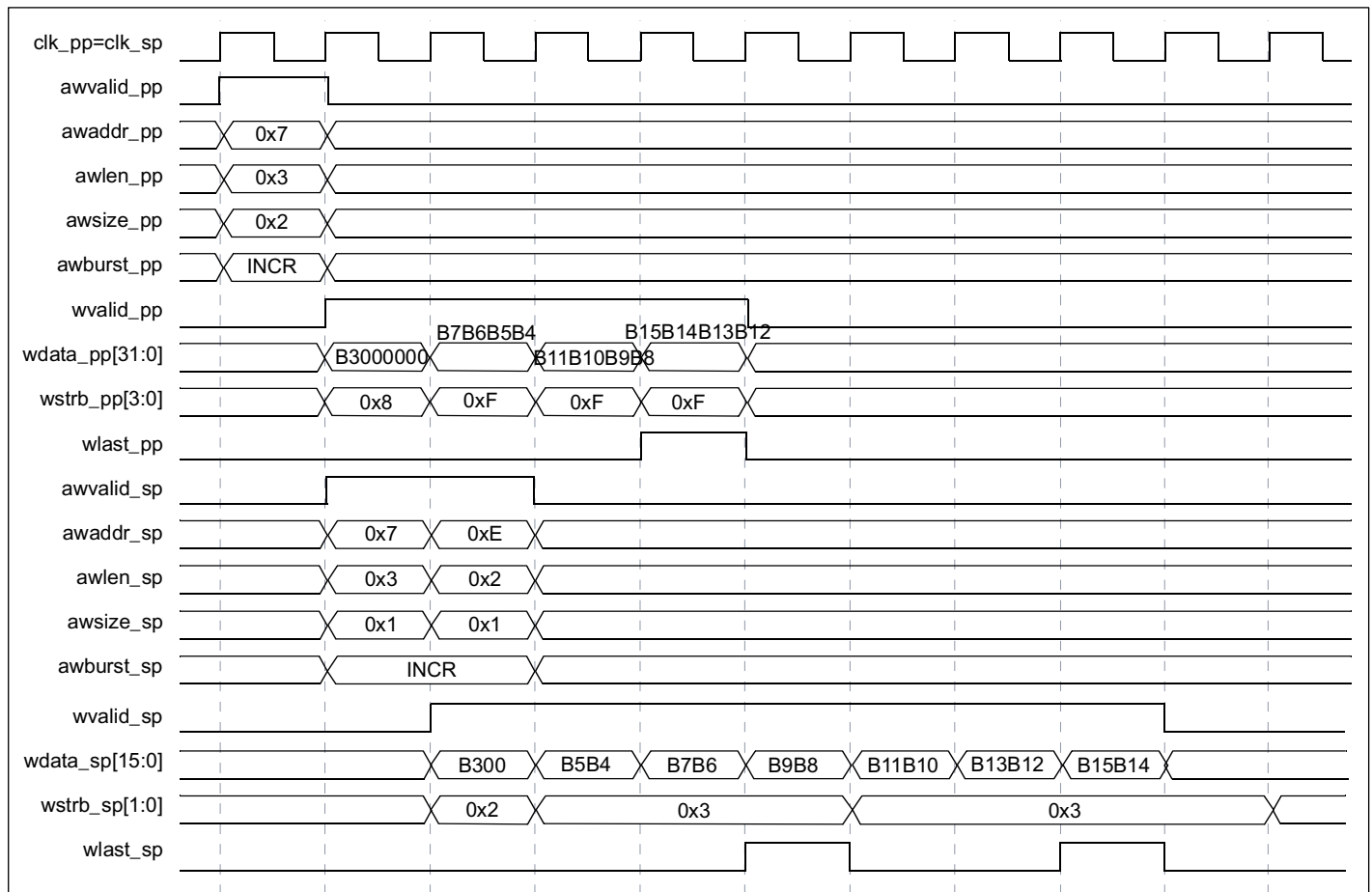
Figure 2-17 shows the downsizing of a sub-sized transaction on a 32-bit primary port to a 16-bit secondary port.

Figure 2-17 Sub-Sized Transaction

2.4.2.2 Unaligned Transactions

For downsized transactions broken into multiple secondary port transactions, the initial address issued on the secondary port is always the address received on the primary port. Any further addresses that are generated are aligned to the secondary port transaction size.

Figure 2-18 shows a downsized unaligned transaction with a maximum burst length of 4; that is, $A2X_PP_BLW = 2$.

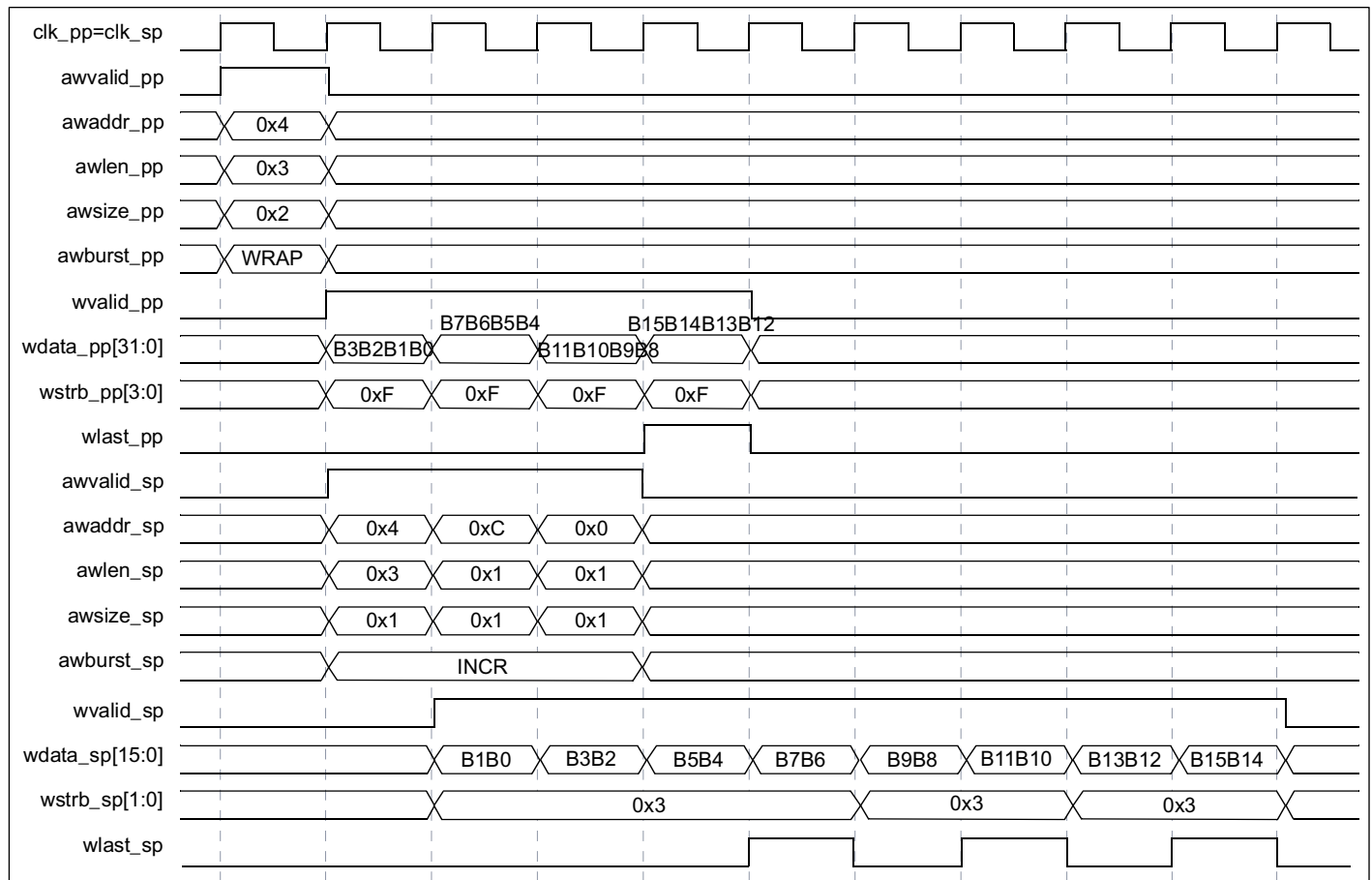
Figure 2-18 Downsized and Unaligned Transaction

2.4.2.3 Burst Types

The primary port transaction is broken up based on the burst type and the maximum secondary port transaction length (2^{A2X_BLW}). Primary port transactions are broken up as follows:

- AXI INCR transactions with resized length greater than maximum length – broken into series of INCR transactions on secondary port
- AXI FIXED transactions with size greater than maximum secondary port size – broken into series of INCR transactions on secondary port
- AXI WRAP transactions – broken into series of INCR transactions controlled to observe address sequence dictated by wrap

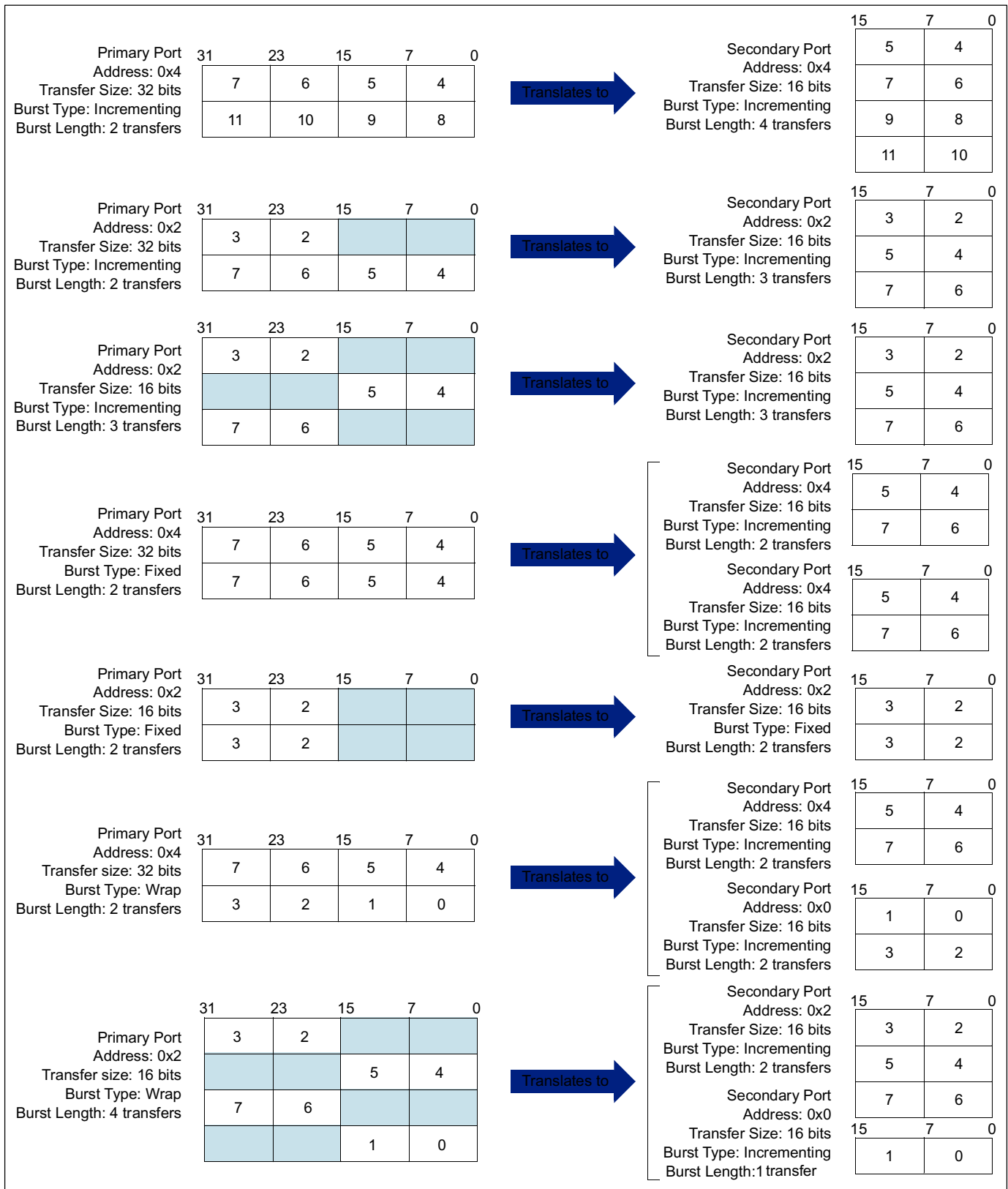
Figure 2-19 shows an example of a downsized wrap transaction, which needs to be broken down into multiple INCR transactions. In this example, the maximum secondary port burst length is 4; that is, $2^{A2X_BLW}(2)$.

Figure 2-19 Downsized WRAP Transaction

2.4.2.4 Downsized Transaction Examples

The diagrams in [Figure 2-20](#) show examples of aligned and unaligned transfers on buses with different widths.

Each row in the figures represents a transfer. The shaded cells indicate bytes that are not transferred based on address and control information. The left hand size shows how the transfer appears on the Primary Port side and the right hand side shows how the transfers appear on the Secondary Port size.

Figure 2-20 Downsized Transaction Examples

2.5 Store-Forward Transactions

The DW_axi_a2x has a store and forward option to improve efficiency on the secondary bus and to provide a solution for applications that do not provide any data flow control.

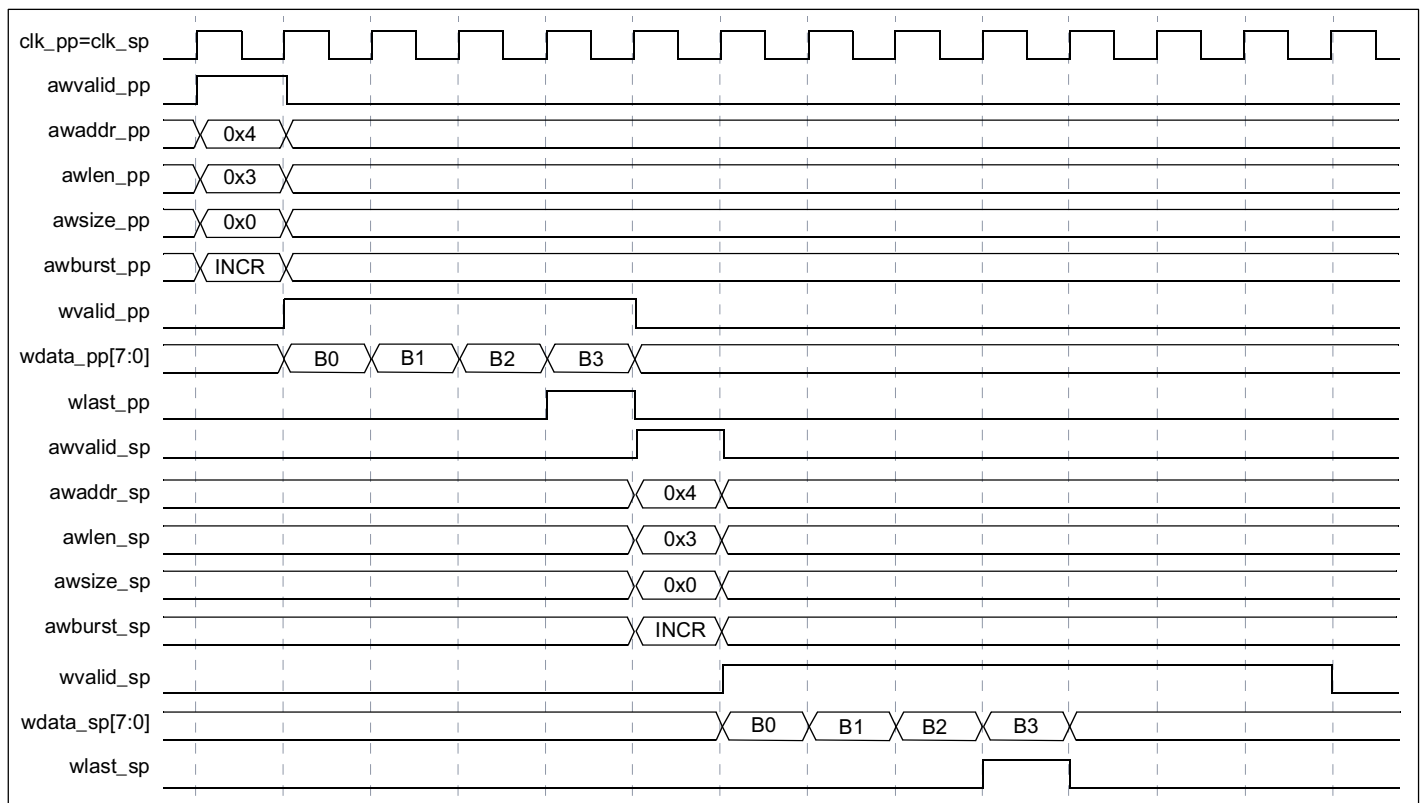
The store and forward feature ensures that data is always available in the write data buffer before issuing write address on the secondary AXI channel. This feature also ensures that there is enough free space in the read data buffer to accept the read data from the secondary AXI channel before issuing the read address to the secondary AXI channel.

2.5.1 Store-Forward Write

The Write AXI Store-Forward feature ensures that all write data for one AXI secondary port transaction is buffered before issuing an AXI address on the secondary port.

Figure 2-21 shows an AXI INCR transaction with an awlen of 0x3. Before the address is issued on the secondary port, all primary port data transfers must be captured.

Figure 2-21 Store-Forward Write



For transactions that are resized, the store-forward requirements are unchanged; that is, the store-forward control defines the number of secondary port write data transfers that must be internally buffered before the secondary port issues an address.

2.5.2 Store-Forward Read

The Read Store-Forward feature ensures that the A2X's read data buffer can consume all data beats before sending the AXI transaction. Hence it ensures that enough transfer space is available in the read data buffer before issuing a secondary port read address.

The DW_axi_a2x monitors the number of free spaces available in the read data buffer and the number of outstanding read data transactions to determine the amount of free buffer space available. When the number of free spaces is greater than or equal to the AXI secondary port transaction length, a read transaction is issued on the secondary port.

2.6 AXI Write Response Channel

The DW_axi_a2x offers two types of write response modes, which are selected by the A2X_BRESP_MODE configuration parameter:

- Bufferable – A2X_BRESP_MODE = 0
- Non-bufferable – A2X_BRESP_MODE = 1

2.6.1 Bufferable Mode

In the bufferable mode of operation (A2X_BRESP_MODE = 0), the DW_axi_a2x always responds with an okay response after receiving the last write data beat for a given write transaction.

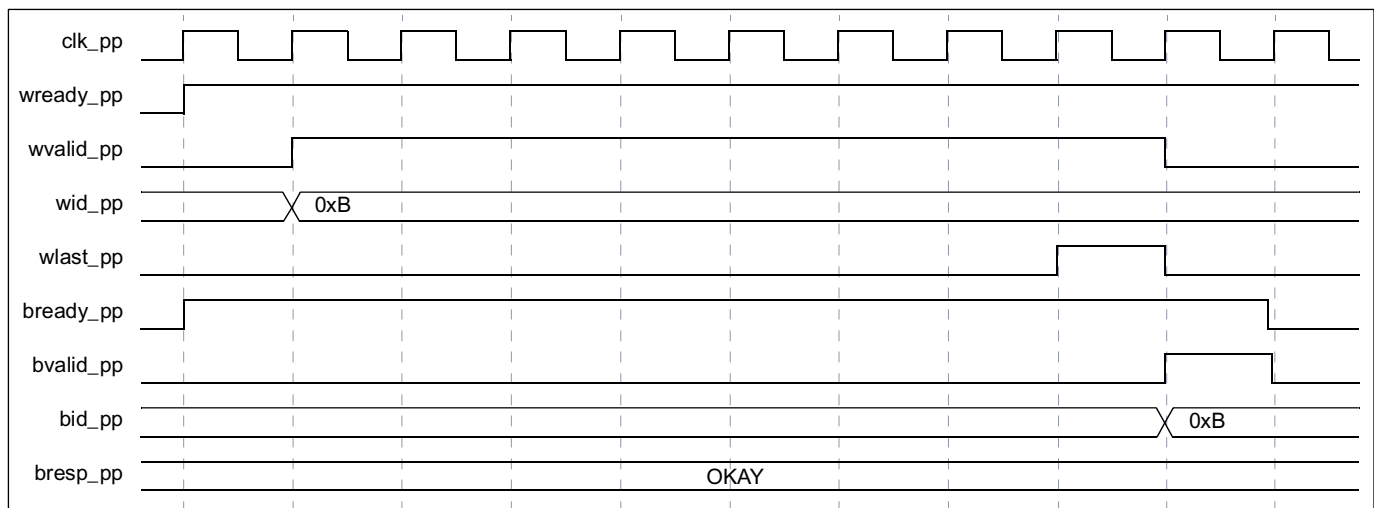


Note

When DW_axi_a2x is configured in the AMBA 4 AXI or ACE-Lite mode (A2X_AXI_INTERFACE_TYPE = AXI4/ACELITE), bufferable responses are not supported.

Figure 2-22 shows the write response channel in bufferable mode.

Figure 2-22 Bufferable Response



2.6.2 Non-Bufferable Mode

In the non-bufferable mode of operation (A2X_BRESP_MODE = 1), the DW_axi_a2x always returns the response received from the secondary port.

In cases where the primary port is broken into multiple secondary port transactions, these responses returned on the secondary port are combined into one response on the primary port. If an error is detected on any of the secondary port responses, this error is returned to the primary port; otherwise the last secondary port response is returned.

When combining the secondary port responses into primary port responses, the DW_axi_a2x gives priority to the responses type in the following order:

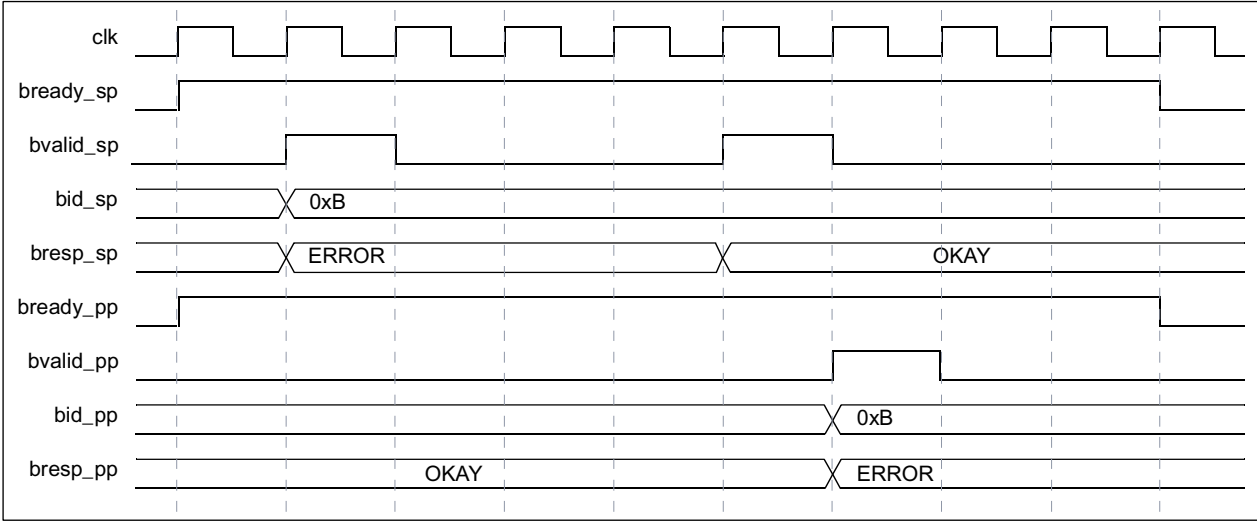
1. ERROR
2. DECERR

- 3. OKAY
- 4. EXOKAY

If any response is returned with ERROR, then the primary port response is of type ERROR.

Figure 2-23 shows the write response channel in non-bufferable mode. The example shows two secondary port transactions combined into one primary port response.

Figure 2-23 Non-Bufferable Response



2.7 Address Boundary Control

The AMBA AXI Protocol Specification v1.0 states that bursts must not cross 4KB boundaries to prevent them from crossing between subordinates and to limit the size of the address incrementer required within the subordinate.

If the DW_axi_a2x receives a transaction that does cross the 4K boundary and this transaction needs to be broken into multiple secondary port transactions, the DW_axi_a2x generates an incorrect address when the 4K boundary is reached.

2.8 Exclusive Accesses

An exclusive access that is resized to multiple smaller transactions cannot function as intended by the AXI protocol specification. Only exclusive accesses that do not need to be broken into multiple transactions on the DW_axi_a2x secondary port function as expected.

Therefore, for upsizing and downsizing configurations, the DW_axi_a2x cannot support:

- AXI transaction that has a primary port transaction size (awsize_pp/arsize_pp) larger than the maximum allowable transaction size (awsize_sp/arsize_sp) on the secondary port
- Wrap transaction of upsized or downsize configurations



Note

The DW_axi_a2x must be configured for Non-Bufferable response mode (A2X_BRESP_MODE=1) to fully support AXI exclusive access. Configuring the DW_axi_a2x for Bufferable Mode (A2X_BRESP_MODE=0) returns OKAY responses after the last data beat is received on the primary port (wlast_pp).

2.9 Locked Transaction

When resizing a transaction, an unlocking command may be split into multiple transactions on the DW_axi_a2x. In this case, the DW_axi_a2x alters the LOCK bits of the commands such that only the last of the unlocking transactions indicates an unlocked transaction on the secondary port; all previous transactions indicate LOCKED. Otherwise, the subordinate can become unlocked before the original requested transaction has completed.

The DW_axi_a2x ensures that all outstanding locked transactions have completed before issuing the unlock command on the secondary port. It also ensures that the unlocking command has completed before issuing any further commands on the secondary port.

Selecting an unlocking transaction that does not require resizing improves the performance of the bridge, since the DW_axi_a2x does not have to break the transaction into multiple locked transactions followed by a unlocking transaction.

2.10 QoS, Region, and ACE-Lite Signals

The DW_axi_a2x provides QoS, region, and ACE-Lite signals for address channels. These signals enable you to transfer extra information when the AMBA 4 AXI or ACE-Lite interface is enabled.

For transactions downsized into multiple transactions, the downsized transfers have the same QoS, region, and ACE-Lite signals as the pre-downsized transfer.

2.11 AMBA 3 AXI Non-Protocol Sideband Signals

The DW_axi_a2x provides sideband signals for each channel that enables users to transfer extra information outside of the AXI protocol specification. The existence and widths of the sideband signals are individually configurable for each channel through the *SBW parameters.

For transactions downsized into multiple transactions, the downsized transfers have the same sideband signals content as the pre-downsized transfer. In other words, for two data beats on the primary port with sideband contents A and F, if each one is downsized to two beats, the result is that “A A F F” is issued on the secondary port.

For transactions that are upsized, the DW_axi_a2x forwards the sideband content of the last transfer used to create the upsized transaction.

No endian mapping is performed on the sideband signals as they pass through the DW_axi_a2x.

For transactions that require multiple secondary port write responses to generate one primary port response, the sideband data of the last secondary port response received is used to generate the primary port response.

2.12 AHB Transactions

The DW_axi_a2x provides an interface between an optional AHB block and the DW_axi_a2x secondary port.

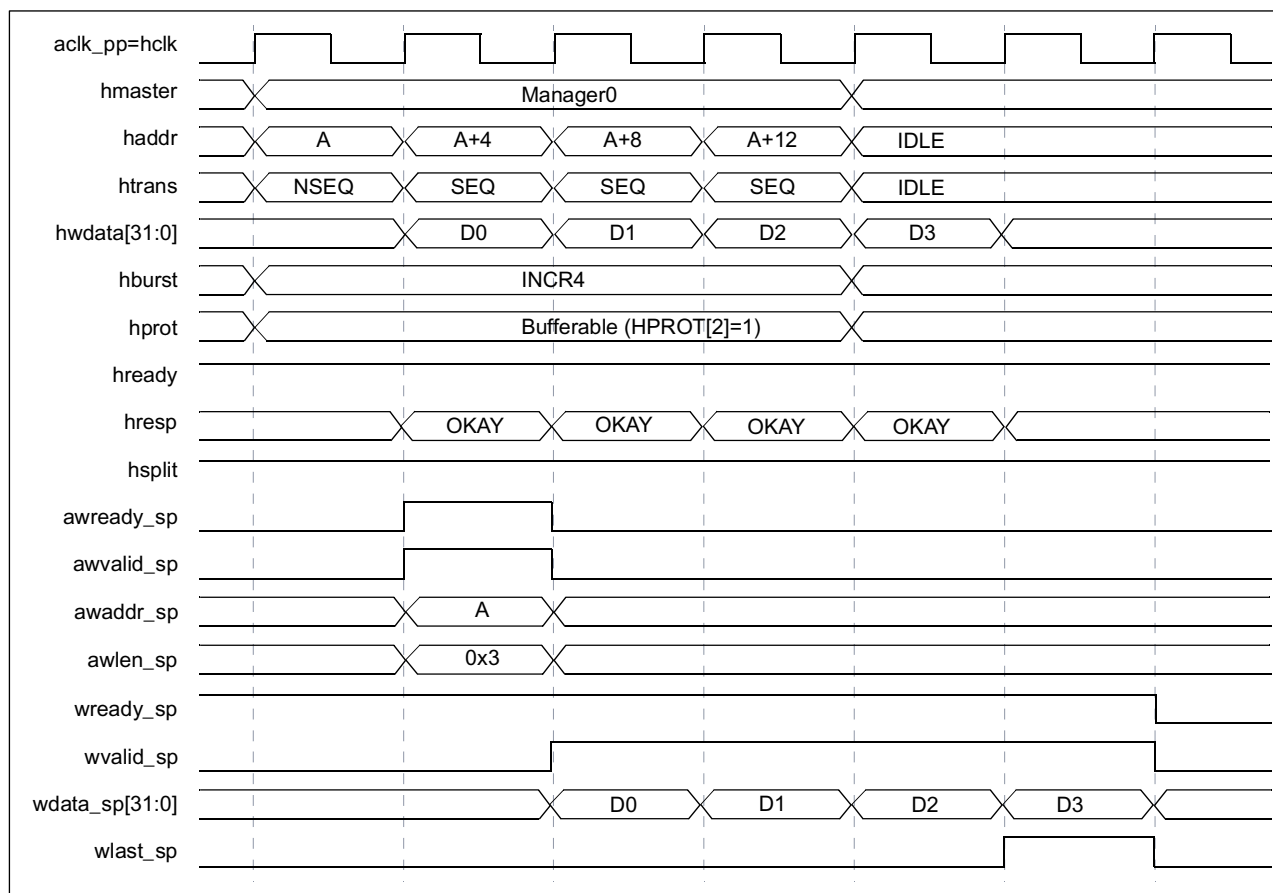
2.12.1 AHB Writes

The DW_axi_a2x is capable of translating AHB write transactions to AXI transactions on the DW_axi_a2x secondary port.

2.12.1.1 AHB Defined-Length Writes

Figure 2-24 shows an AHB write transaction translated into an AXI primary port write transaction.

Figure 2-24 AHB Write Transaction

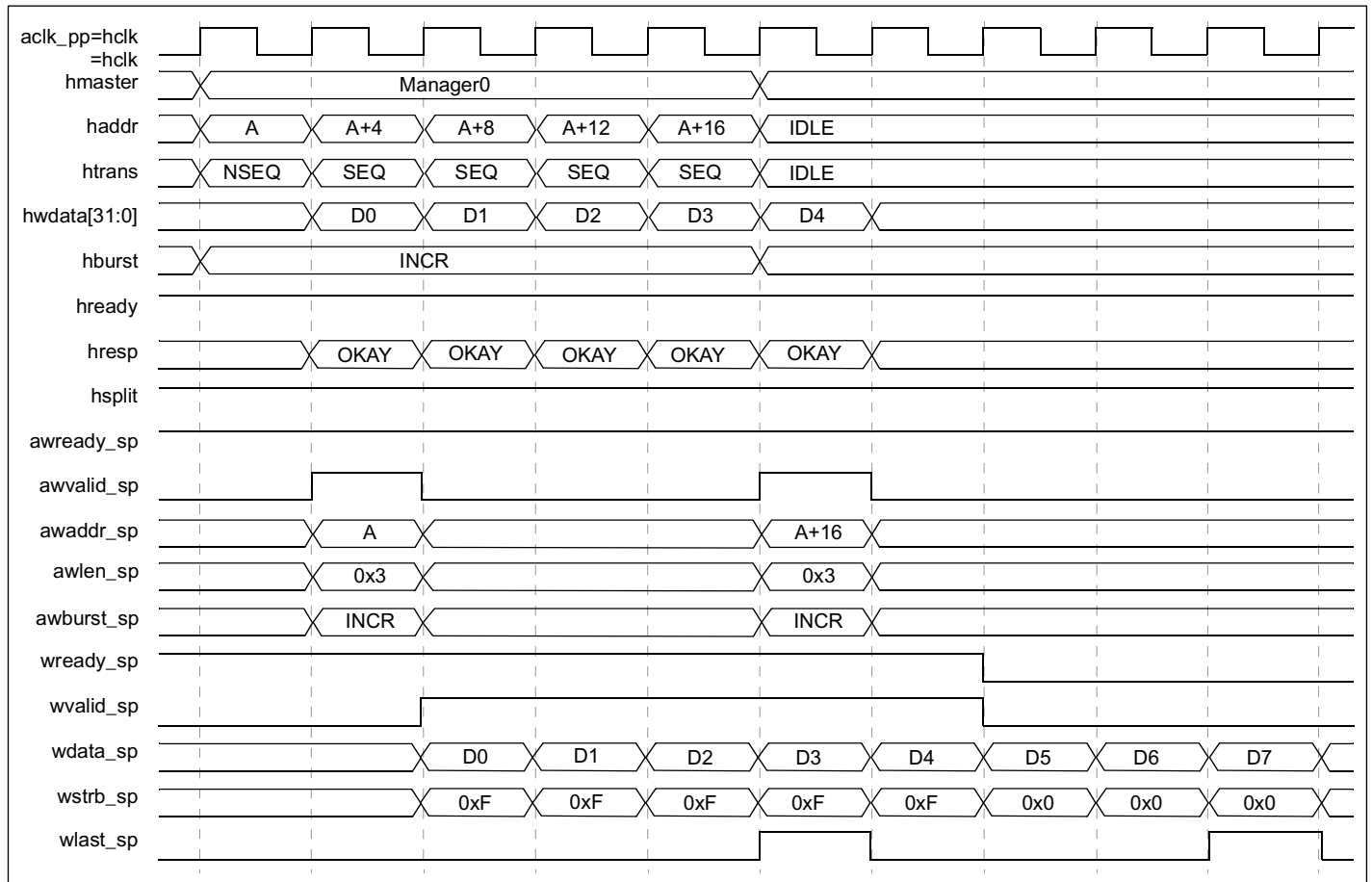


When a new transaction appears on the AHB bus, the DW_axi_a2x captures the address information of the first transaction – nseq – and issues this information on the AXI secondary port AW Channel. Each data beat for the INCR4 transaction is then captured and issued on the AXI secondary port W Channel.

2.12.1.2 AHB INCR Writes

Figure 2-25 shows an AHB INCR transaction with a write burst to AXI length conversion. During bufferable AHB write INCR transactions, the DW_axi_a2x uses the `hincr_wbcnt_m` port or the hardcoded `A2X_HINCR_WBCNT_MAX` parameter to generate the secondary port AXI write length (`awlen`). In this example, the `A2X_HINCR_WBCNT_MAX` has a value of (22)4. Once four write transactions have executed, the DW_axi_a2x generates another address with an `awlen` of 3.

Figure 2-25 AHB Write INCR Transaction



In Figure 2-25, the AHB INCR transaction results in five data transfers, which translates to two AW transactions on the secondary port—both with `awlen` of 3. Since only five data beats are sent by the AHB, the DW_axi_a2x sends the remaining data transfers for the second transaction on the secondary port with strobed data beats. If the INCR transaction completes before the first four beats are received, then the second address is not generated.

If the DW_axi_a2x uses the `hincr_wbcnt_m*` port, the DW_axi_a2x takes the value on the `hincr_wbcnt_m*` port when a new AHB INCR transaction is detected on the AHB bus. The example shows the initial transaction length of four beats; thus another transaction is generated after the first four data beats are captured. When capturing the address information for address A+16, the DW_axi_a2x samples the `hincr_wbcnt` again and uses that value for its AXI secondary port length—`awlen_sp`.

The `A2X_HINCR_WBCNT` parameter or the `hincr_wbcnt_m*` port defines the number of secondary port AXI transactions up to a maximum of 2^{A2X_BLW} . This limitation occurs because the DW_axi_a2x does not

generate multiple AXI SP addresses for an AHB INCR write; instead, the DW_axi_a2x captures the address from the AHB bus. Additionally, the DW_axi_a2x cannot generate an AXI length greater than 1K bytes, as this is in violation of the AHB protocol.

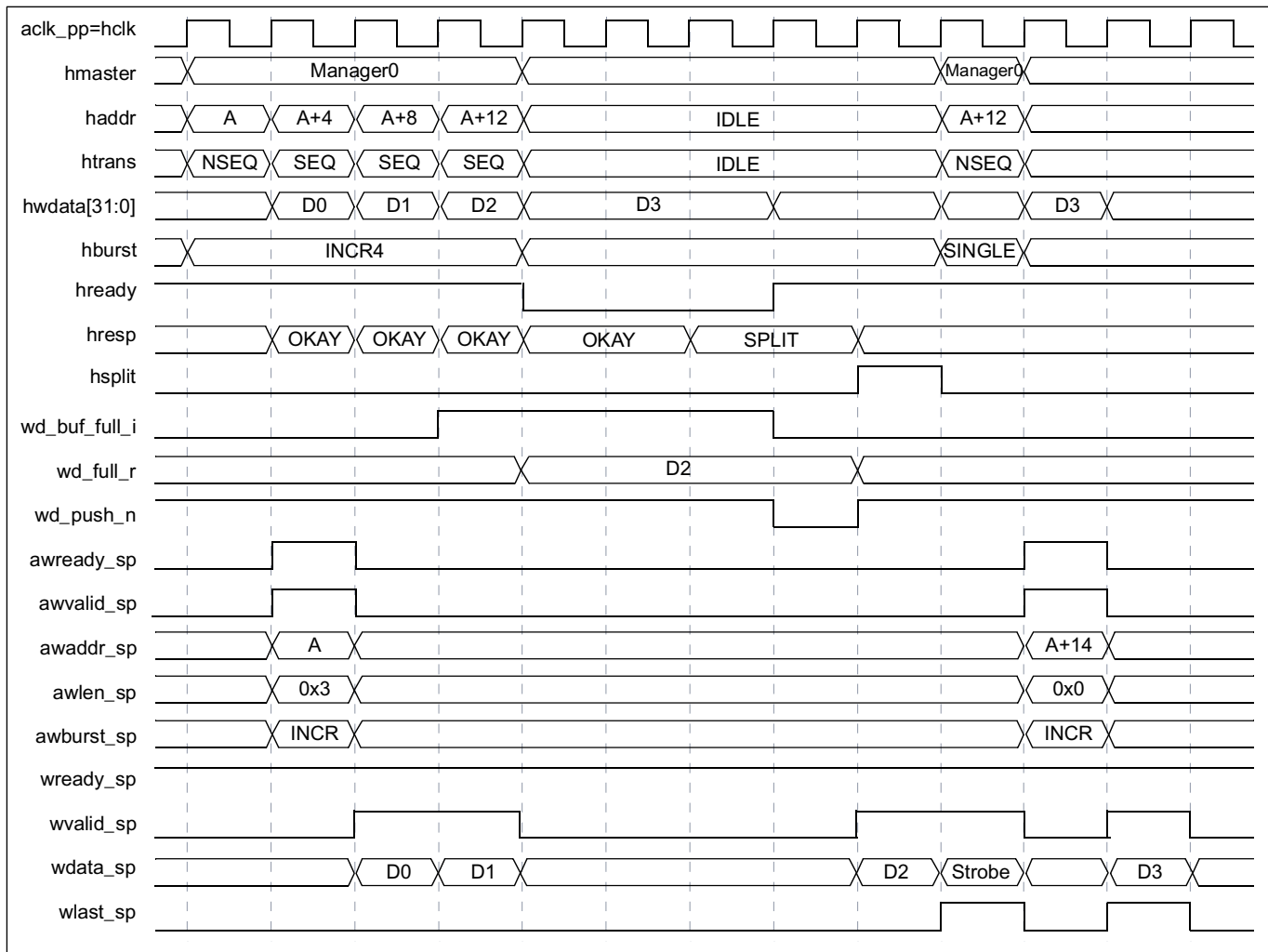
2.12.1.3 AHB Write Buffer Full Response

If an AHB write transaction is issued when the write address or write data buffer is full, then the DW_axi_a2x responds by driving hready low in non-split mode. Once the buffer is non-full, the DW_axi_a2x asserts hready, which allows the write transaction to complete.

When configured for split mode, the DW_axi_a2x responds by initially driving hready low. If the DW_axi_a2x buffer is still full after a period of time – defined by the A2X_HREADY_LOW_PERIOD parameter – the following occurs:

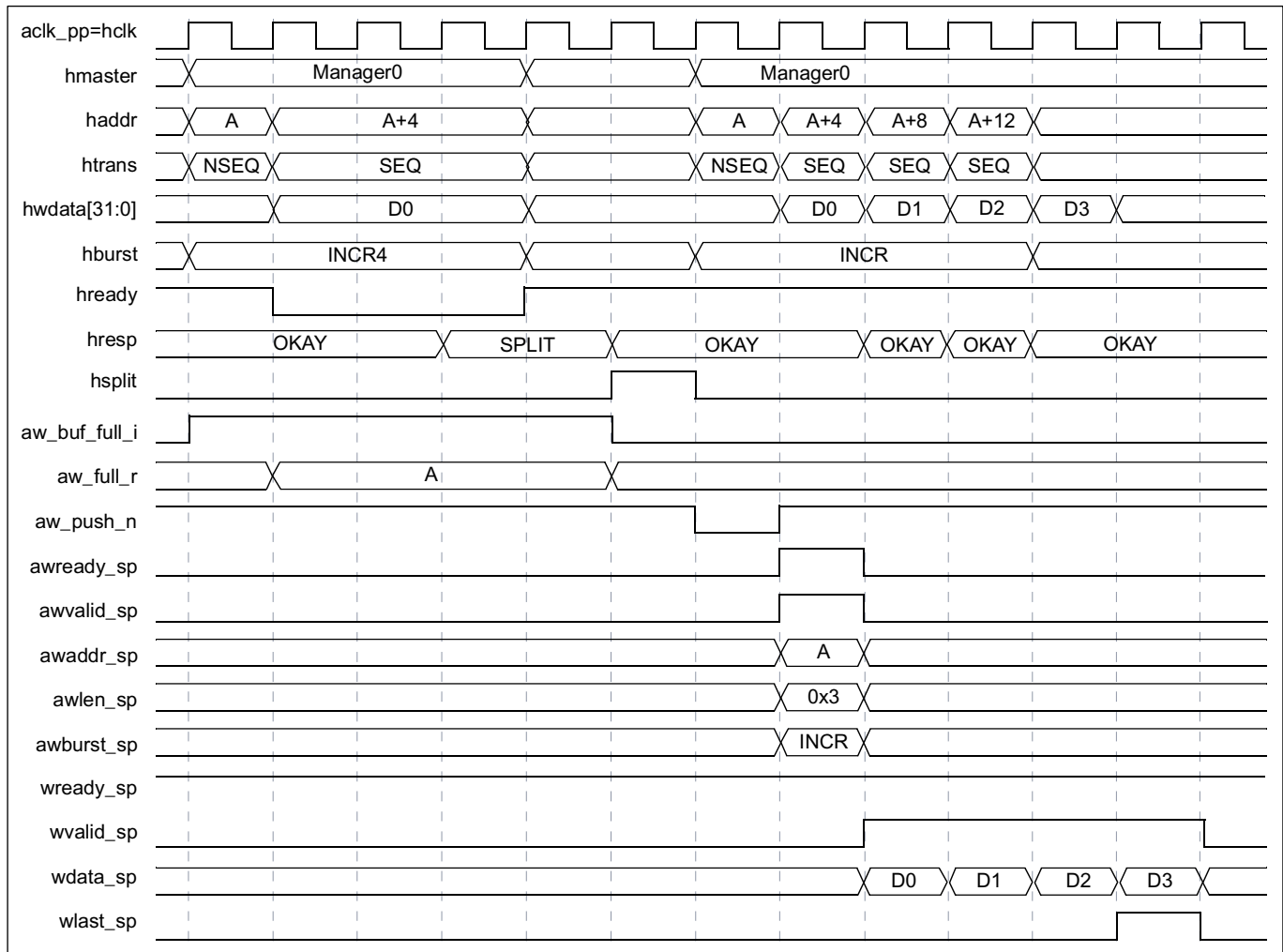
1. DW_axi_a2x issues a split response for the AHB Manager.
2. While issuing a split response, the DW_axi_a2x completes the AHB transaction by strobing the remaining data beats of the current transaction.
3. DW_axi_a2x issues a split response to any new write transaction while the write address or write data buffer remains full.
An exception to this rule is if an AHB Manager is returning for its non-bufferable response. In this case, the AHB write transaction is not split and the DW_axi_a2x returns the response received from the secondary port.
4. Once the buffer is empty, the DW_axi_a2x recalls all AHB managers previously split due to a buffer full condition. The DW_axi_a2x does not provide any priority control for the AHB managers and accepts the first write transaction received on the primary port after recall.

Figure 2-26 shows an example of an AHB INCR4 transaction that gets split due to a buffer full condition.

Figure 2-26 AHB Write Split – Buffer Full Condition

On the third data beat, the buffer becomes full and the DW_axi_a2x responds by driving hready low. In this example, the DW_axi_a2x issues a split response after hready is held low for two consecutive cycles. After issuing the split, the DW_axi_a2x strobes the last data beat of the INCR4 transaction and starts a new AXI transaction when the AHB Manager returns from recall. The DW_axi_a2x adjusts the length of the transaction so that only remaining data beats are sent on the AXI Secondary Port when the AHB manager returns to complete its INCR4 transaction.

Figure 2-27 shows an example of an AHB INCR4 write transaction split due to an address buffer full condition.

Figure 2-27 AW Buffer Full

In this example, the DW_axi_a2x returns a split response after the `hready` is held low for two consecutive cycles. Once a split response is returned, the DW_axi_a2x does not continue to store the address or the corresponding data. When the buffer becomes non-empty, the DW_axi_a2x recalls the AHB Manager from the split.

If after splitting the AHB Manager due to a write data or address buffer full, another AHB Manager attempts a write and the buffer remains full. The DW_axi_a2x immediately issues a split response to this AHB Manager. When the buffer becomes non-full, the DW_axi_a2x recalls all previously split AHB Managers.

An AHB manager that was previously split due to a non-bufferable write transaction is recalled when its response is returned on the AXI secondary port. When this AHB Manager returns to retrieve its response, the DW_axi_a2x returns the response, but it does not accept a new write transaction for the AHB manager if the buffer is full. Thus, the DW_axi_a2x returns a split response to this new AHB write transaction.

In the example above, the AHB Manager initially starts the transaction with a INCR4 burst type and when recalled, returns with a burst type of INCR. The DW_axi_a2x does not record any information about the original transaction and treats the recalled transaction as a new transaction.

2.12.1.4 AHB Write Response Mode

The DW_axi_a2x provides three types of write response through the A2X_BRESP_MODE parameter. These modes are:

- Bufferable A2X_BRESP_MODE(0)
- Non-bufferable A2X_BRESP_MODE(1)
- Dynamic A2X_BRESP_MODE(2)

2.12.1.4.1 Bufferable Mode - A2X_BRESP_MODE(0)

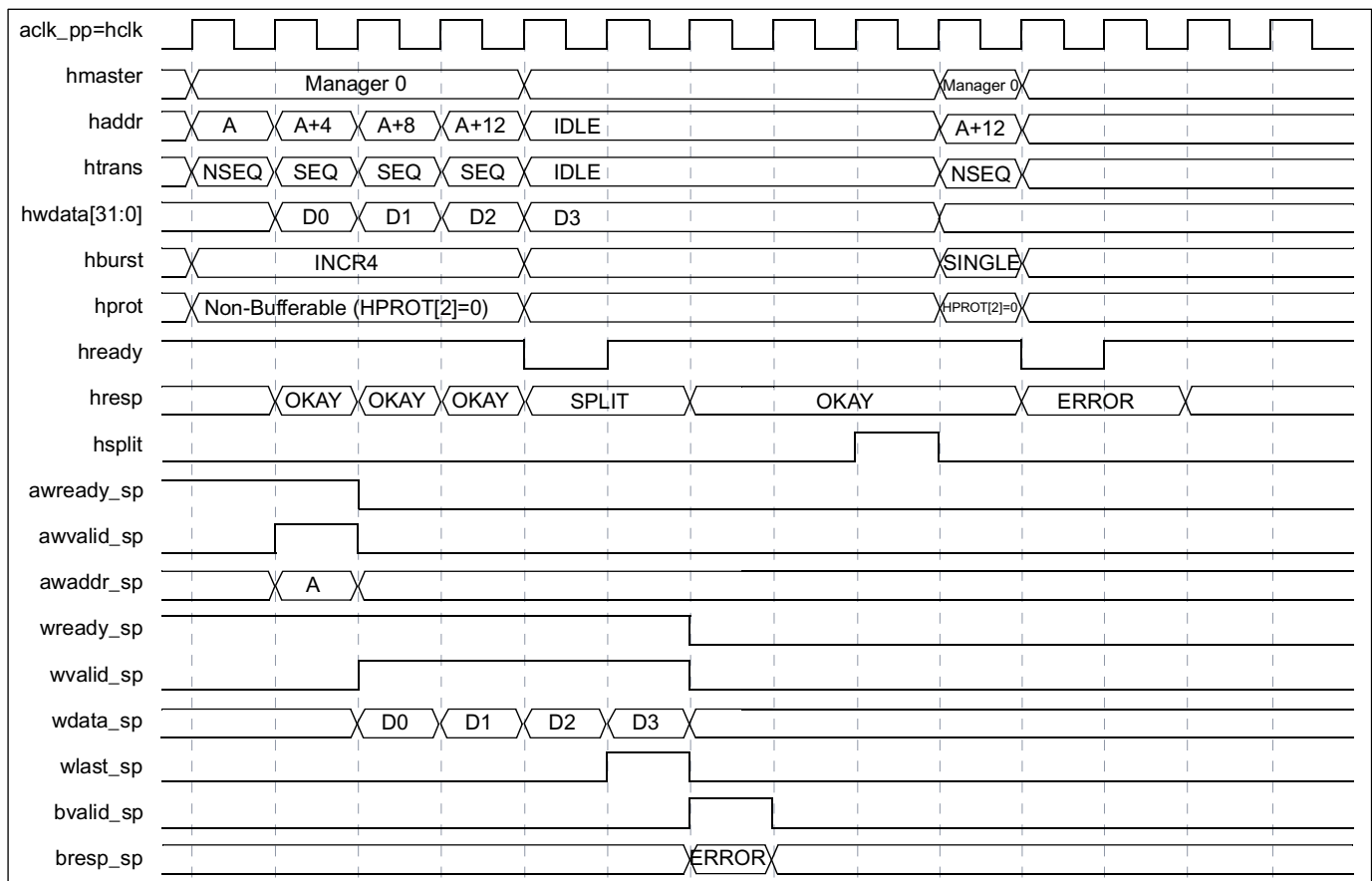
In the bufferable mode of operation, the DW_axi_a2x always responds with an okay response after receiving an AHB Write Transaction.

2.12.1.4.2 Non-Bufferable Mode - A2X_BRESP_MODE(1)

In the non-bufferable mode of operation, the DW_axi_a2x always returns the response received from the secondary port.

Figure 2-28 shows an AHB non-bufferable transaction. In split mode (A2X_AHB_SPLIT_MODE = 1), the DW_axi_a2x splits the last data beat of the AHB transaction. When the DW_axi_a2x receives the burst response for the write transaction, the DW_axi_a2x recalls the manager from split. The burst response is then returned to the manager when the AHB manager returns.

Figure 2-28 AHB Write Protection Transaction (Split Mode)



All non-bufferable AHB INCR transactions are sent with an AXI length of 0. Thus, an AHB INCR transaction is split after the first data beat, and only when the write response is returned for that data transfer is the next INCR transaction accepted.

If the DW_axi_a2x is not configured for split mode (A2X_AHB_SPLIT_MODE = 0), the DW_axi_a2x responds by driving hready low on the last data beat. When the response is available, the DW_axi_a2x asserts hready and returns the response.

2.12.1.4.3 Dynamic Mode – A2X_BRESP_MODE(2)

The DW_axi_a2x always returns an OKAY response for bufferable transactions and the response received from the secondary port for non-bufferable transactions.

In cases where the primary port is broken into multiple secondary port transactions, responses returned on the secondary port are combined into one response on the primary port. If an error is detected on any of the secondary port responses, this error is returned to the primary port; otherwise the last secondary port response is returned.

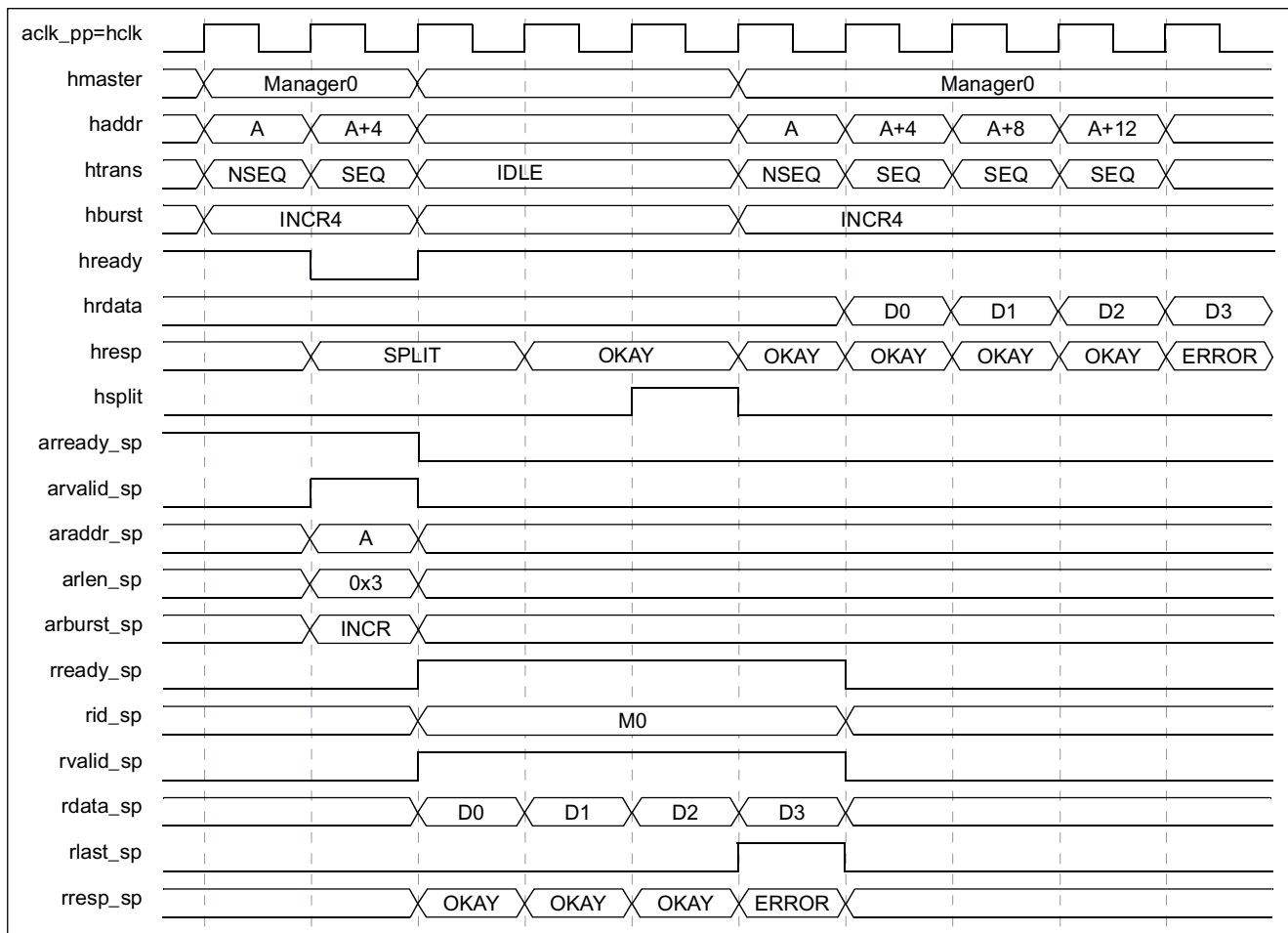
2.12.2 AHB Reads

The DW_axi_a2x is capable of translating AHB read transactions to AXI transactions on the DW_axi_a2x secondary port.

2.12.2.1 AHB Defined-Length Reads

[Figure 2-29](#) shows the translation of a fixed-length AHB transaction to an AXI transaction on the DW_axi_a2x secondary port. The read transaction is broken into three phases:

- Address capture
- Recall phase
- Read data phase

Figure 2-29 AHB Read Transactions

In split mode (A2X_AHB_SPLIT_MODE = 1), the DW_axi_a2x returns a split response during the address phase to the AHB manager, but captures the address information to send a read address transaction on the DW_axi_a2x secondary port. When the read data is returned on the DW_axi_a2x secondary port, the AHB manager is recalled from split (recall phase). Finally, when the AHB manager returns from the split, the manager read data is placed onto the AHB hrdata bus.

In cases where read data for a different manager is received at the head of the data buffer before the read transaction completes for M0 (interleaved), the AHB manager M0 is again split until read data for M0 is available again. Since the original read transaction was a fixed-length transaction, the DW_axi_a2x does not issue another AR request until all the read data is returned to the manager; that is, rlast is detected on the primary port R channel.

If an error is returned to the AHB manager during the data phase of a read transaction, the DW_axi_a2x flushes any remaining data beats from the read data buffer if the AHB manager does not continue the transaction; that is, if one of the following occurs:

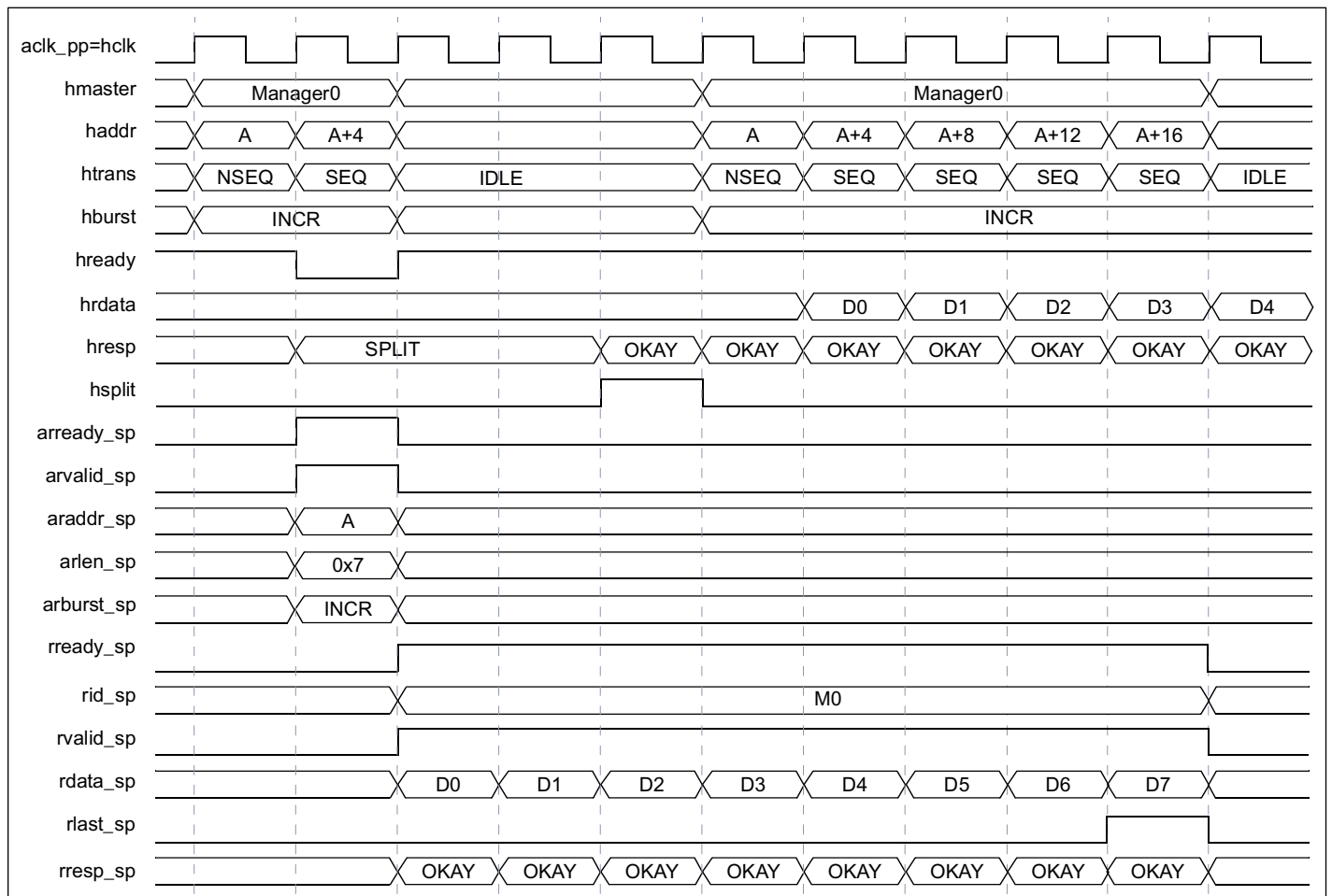
- htrans goes to NSEQ or IDLE
- hsel goes low
- A different AHB Manager appears on the bus

In non-split mode ($A2X_AHB_SPLIT_MODE = 0$), the DW_axi_a2x responds to a read by driving hready low until the read data appears on the DW_axi_a2x_R channel. In this mode of operation, the DW_axi_a2x only issues an address on the AXI secondary port when all the read data for a previous transaction is returned on the AXI secondary port. Thus, when the DW_axi_a2x is flushing read data from the buffer, it may accept another AHB read transaction; however, the DW_axi_a2x does not issue that transaction on the AXI SP until all read data for the previous transaction are returned.

2.12.2.2 AHB INCR Reads

Figure 2-30 shows an AHB INCR read transaction; the protocol is similar to the example illustrated by Figure 2-29, except that the DW_axi_a2x uses the $A2X_HINCR_RBCNT_MAX$ parameter or the $hincr_rbcnt_m^*$ port to generate the AXI secondary port read burst length ($arlen_sp$). In this example, the AXI read burst length is 8, but the AHB manager INCR transaction only requests five data transfers. In this case the remaining data beats are flushed out of the read data buffer and guarding is removed.

Figure 2-30 AHB Read INCR Transactions



In cases where read data for a different manager is received at the head of the data buffer and the AHB manager M0 is still requesting read data, the AHB manager M0 is again split until read data for M0 is available again. If the last read data beat is returned and the AHB manager M0 is still requesting read data, the AHB manager M0 is again split and a new AXI read is generated on the secondary port.

2.12.2.3 Flushing Data from Buffer

The DW_axi_a2x flushes read data from the read data buffer when one of the following occurs:

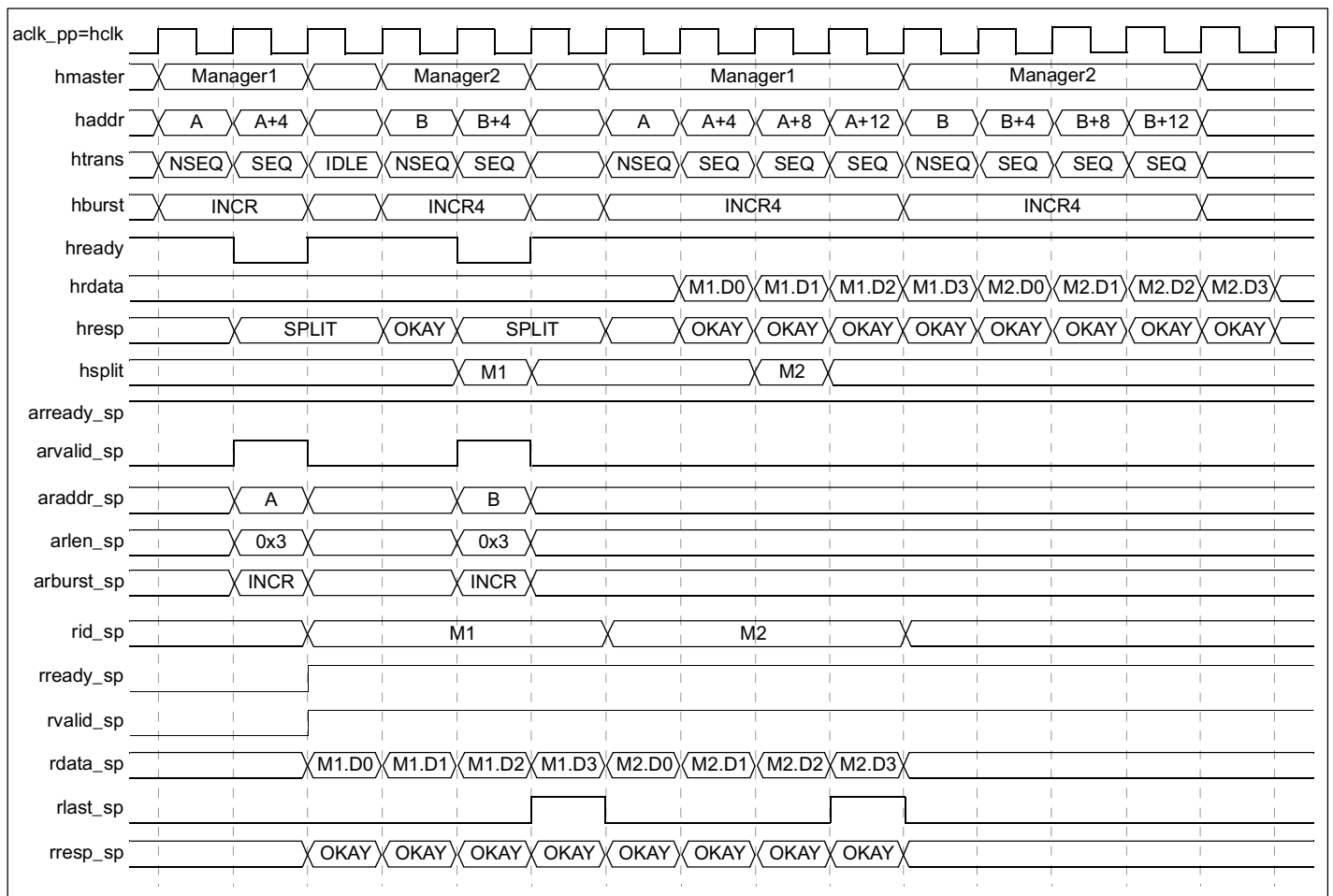
- AHB INCR read is less than read prefetch length (A2X_HINCR_RBCNT_MAX or the value captured on the hincr_rbcnt_m* port).
- Error is returned to AHB Manager, and that AHB Manager does not continue the read transaction; that is, htrans goes to IDLE or NSEQ.

2.12.2.4 AHB Read Streaming

In AHB Split mode, the DW_axi_a2x has the ability to stream read data from multiple AHB Managers back-to-back.

Figure 2-31 shows an example of the A2X streaming read data from two AHB Managers.

Figure 2-31 AHB Read Streaming



When read data is returned for the AHB Manager 1, the DW_axi_a2x recalls that manager from split. Once the manager returns from split, the DW_axi_a2x starts to return the read data on the AHB read data bus. While returning the read data for AHB Manager 1, the DW_axi_a2x issues a recall to AHB Manager 2 when returning the second read data beat for Manager 1. The AHB Manager takes two clock cycles to appear on

the AHB bus after being recalled, which gives time for the DW_axi_a2x to return the last data beat for Manager 1 before responding with the Manager 2 read data.

The DW_axi_a2x can only stream AHB INCR transactions back-to-back if the AHB Manager generates a read INCR request equal to the A2X_HINCR_RBCNT_MAX parameter or the value captured on the hincr_rbcnt_m* when initially requesting the read transaction.

2.12.3 AHB Early Burst Termination (EBT)

The DW_axi_a2x is capable of handling early-burst termination (EBT) operations for read and write transactions.

The conditions in which a defined-length transaction can be early-burst terminated are as follows:

- Another AHB Manager interrupts the current defined-length transaction before it completes
- HTRANS transitions to IDLE or NSEQ before the transaction is complete
- HSEL goes low

The DW_axi_a2x does not consider AHB INCRs in an EBT condition because AHB INCRs are of an undefined length; thus they cannot be early-burst terminated.

2.12.3.1 EBT Writes

If an EBT condition is detected during a write transaction, the DW_axi_a2x sends the remaining data transfers with strobed data.

If a defined-length write transaction is early-burst terminated, the DW_axi_a2x expects the terminated manager to return and complete its transfer. When the manager returns, the DW_axi_a2x adjusts the length of the transaction so that only remaining data beats are sent on the AXI secondary port. Thus, if an AHB INCR8 is early-burst terminated after five transfers, the DW_axi_a2x sends the first AXI transaction with an awlen_sp of 7, but with the last three data transfers strobed. When the terminated manager returns to complete its transfer, the DW_axi_a2x generates an alen of 2 in order to complete the remaining three transfers from the AHB manager.

2.12.3.2 EBT Reads

Only data at the head of the read buffer can be returned on the AHB channel. Thus, if a read is early-burst terminated during the data phase of the fixed read transaction, the terminated manager must return to complete the read transaction.

2.12.4 AHB Locking

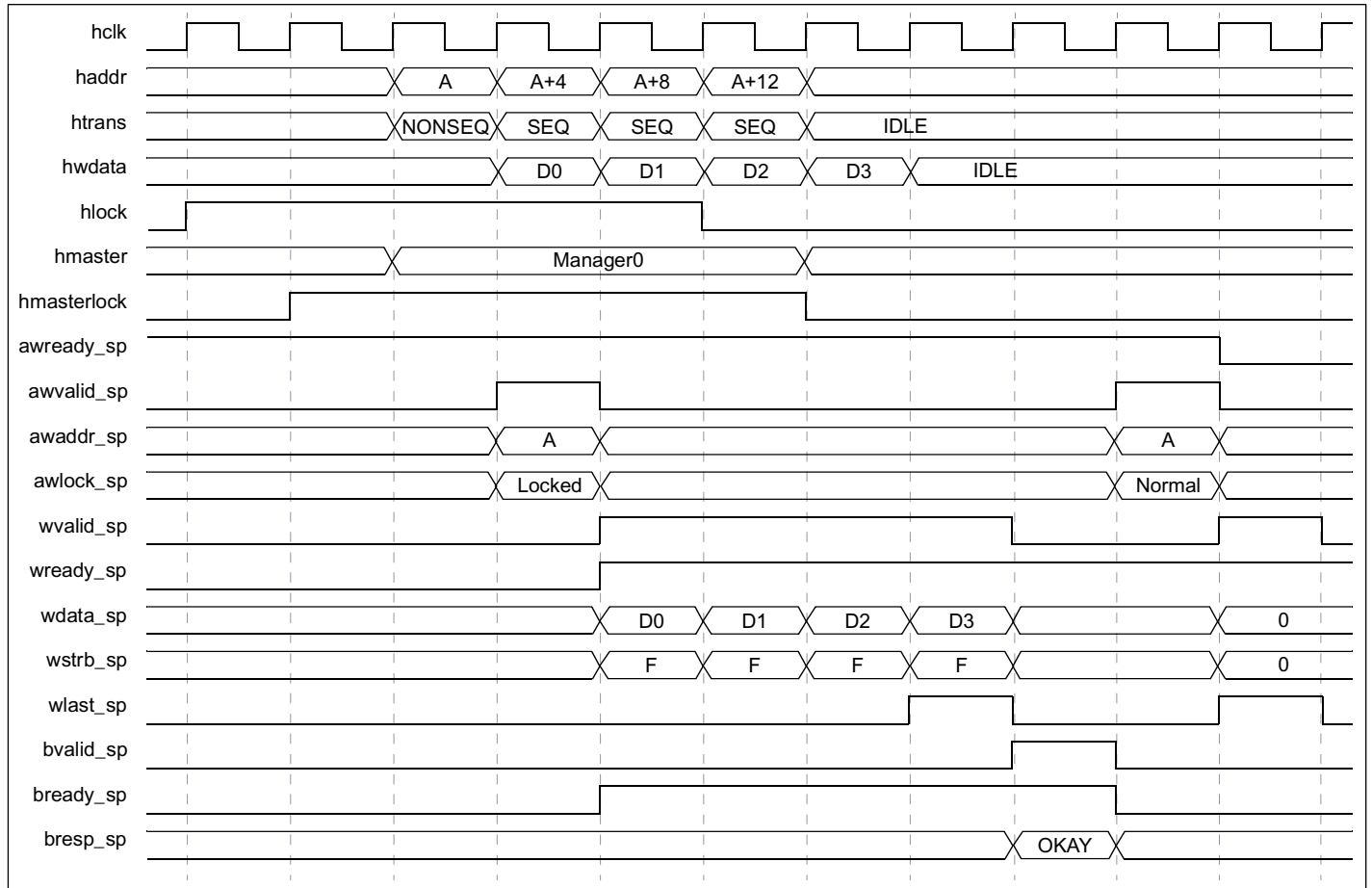
A locked transfer is indicated by the hmasterlock signal. For the AXI, a sequence of locking transactions is completed with an unlocking transaction. However, the DW_axi_a2x cannot predict when the last functional transaction will be in an AHB locked sequence. Therefore, to complete a locked sequence on AXI, the DW_axi_a2x must issue an unlocking transaction in order to finish the sequence of unlocking transactions.

The DW_axi_a2x must ensure that all outstanding transactions have completed on the secondary port before generating an unlock transaction. It must also ensure that the unlock transaction has completed before generating any new transactions.

If a new transaction appears on the AHB bus before an unlock transaction has completed, the DW_axi_a2x responds to this transaction by driving hready low. Only when the unlock transaction has completed does the DW_axi_a2x assert hready.

Figure 2-32 shows an AHB locked access.

Figure 2-32 AHB Locked Access



An unlocking transaction is generated on the falling edge of hmasterlock or hsel or if a different manager appears on the AHB bus. The unlock transaction is a single write transaction with size of 0x0 and all write strobes turned off. This transaction has no functional effect on the destination subordinate, other than completing the locked sequence on AXI. The address used for the AXI secondary port unlock transaction is the first successful read/write address used by the DW_axi_a2x locking sequence.

2.12.4.1 AHB-Locking Deadlock

To prevent deadlock in AHB mode, the DW_axi_a2x must accept and store:

- Responses for every AHB manager
- All read data for every AHB manager

When locking is enabled, the DW_axi_a2x sets the depth of the read data buffer to:

number_of_managers x maximum_burst_length

Maximum burst length is defined as 16 for AHB locked configurations. If the `A2X_HINCR_RBCNT_MAX` parameter is greater than 4, then the maximum burst length equals $2^{A2X_HINCR_RBCNT_MAX}$. This ensures that the DW_axi_a2x can accept all outstanding read data before sending a locking transaction on the secondary port.

When sending a locked transaction on the AHB, the locking transaction must not cross the AXI subordinate boundary. If during a locked sequence the AHB manager crosses the AXI subordinate boundary without issuing an unlock transaction to that AXI Subordinate, the DW_axi_a2x will not generate an unlock transaction for that AXI subordinate.

**Note**

Under the above circumstances, the AXI/AHB bus fabric may enter DEADLOCK.

2.12.5 AHB Boundary Control

The AHB fabric requires that bursts cannot cross a 1 kB address boundary. However, when sending an AHB INCR transaction, the DW_axi_a2x uses one of the following to determine the length of the AXI transaction:

- `A2X_HINCR_WBCNT_MAX`
- `A2X_HINCR_RBCNT_MAX` parameter
- `hinct_wbcnt_m*` or `hincr_rbcnt_m*` ports

While the generated AHB INCR transaction does not cross the 1 kB boundary, the AXI secondary port transaction can cross the AXI 4K boundary. In this case, the DW_axi_a2x adjusts the length of the AXI secondary port transaction so that the transaction does not cross the 1k boundary.

As an example:

- AHB starts an INCR transaction at address 0x3FFA
- `A2X_HINCR_WBCNT_MAX` has a value of 3 ($\text{Length}(3) = \text{Log}_2 8$)

This situation results in the last two transactions crossing the 1K boundary. In this case, the DW_axi_a2x adjusts the secondary port length to 6 so that the transaction only goes up to address 0x3FFF.

2.12.6 AHB Lite

In AHB-Lite mode (`A2X_AHB_LITE_MODE`), the DW_axi_a2x does not issue split responses. In this mode the `hready` signal is driven low for all read transactions until the read data is returned, as well as for the last data transfer of a non-bufferable write transaction.

In AHB-Lite mode, the number of AHB Managers that the DW_axi_a2x can support is one.

2.13 Endian Conversion

The DW_axi_a2x provides endian mapping from the AHB/AXI primary port to the AXI secondary port with respect to the transaction size. This section outlines the key features of the DW_axi_a2x endian mapping.

2.13.1 Endian Key Features

Key features of endian conversion are as follows:

- Parameters:
 - A2X_PP_Endian – selects Primary Port endianness
 - A2X_SP_Endian – selects Secondary Port endianness
- Endian transformations supported on Primary Port:
 - Little Endian (LE) – AXI and AHB
 - Big Endian-8 (BE-8) Invariant – AXI Only
 - Big Endian-32 (BE-32) Invariant – AHB Only
 - Big Endian-A (BE-A) Address Invariant – AHB Only
- Endian transformations supported on Secondary Port:
 - Little Endian (LE)
 - Big Endian-8 (BE-8) Invariant – AXI Only

2.13.2 DW_axi_a2x Memory Access Table

Table 2-1 shows the effect of LE, BE-8, BE-32 and BE-A on a 64-bit-wide bus. Table 2-1 also outlines the differences between word access, half-word access, and byte address for the different endian implementations. Definitions for items in Table 2-1 are as follows:

- ANum – Byte Access to address[2:0] = num
- ANum-Byte – Byte of word/half-word access to address[2:0] = num
- MS – Most significant byte
- MS-1 – Second most significant byte
- LS+1 – Second least significant byte
- LS – Least significant byte

Table 2-1 Endian Memory Access Table

Pins	Byte Access				Half-Word Access				Word Access			
	LE	BE-8	BE-32	BE-A	LE	BE-8	BE-32	BE-A	LE	BE-8	BE-32	BE-A
63:56	A7	A7	A4	A0	A6:MS	A6:LS	A4:MS	A0	A4:MS	A4:LS	A4:MS	A0
55:48	A6	A6	A5	A1	A6:LS	A6:MS	A4:LS	A1	A4:MS-1	A4:LS+1	A4:MS-1	A1
47:40	A5	A5	A6	A2	A4:MS	A4:LS	A6:MS	A2	A4:LS+1	A4:MS-1	A4:LS+1	A2
39:32	A4	A4	A7	A3	A4:LS	A4:MS	A6:LS	A3	A4:LS	A4:MS	A4:LS	A3

Pins	Byte Access				Half-Word Access				Word Access			
	LE	BE-8	BE-32	BE-A	LE	BE-8	BE-32	BE-A	LE	BE-8	BE-32	BE-A
31:24	A3	A3	A0	A4	A2:MS	A2:LS	A0:MS	A4	A0:MS	A0:LS	A0:MS	A4
23:16	A2	A2	A1	A5	A2:LS	A2:MS	A0:LS	A5	A0:MS-1	A0:LS+1	A0:MS-1	A5
15:8	A1	A1	A2	A6	A0:MS	A0:LS	A2:MS	A6	A0:LS+1	A0:MS-1	A0:LS+1	A6
7:0	A0	A0	A3	A7	A0:LS	A0:MS	A2:LS	A7	A0:LS	A0:MS	A0:LS	A7

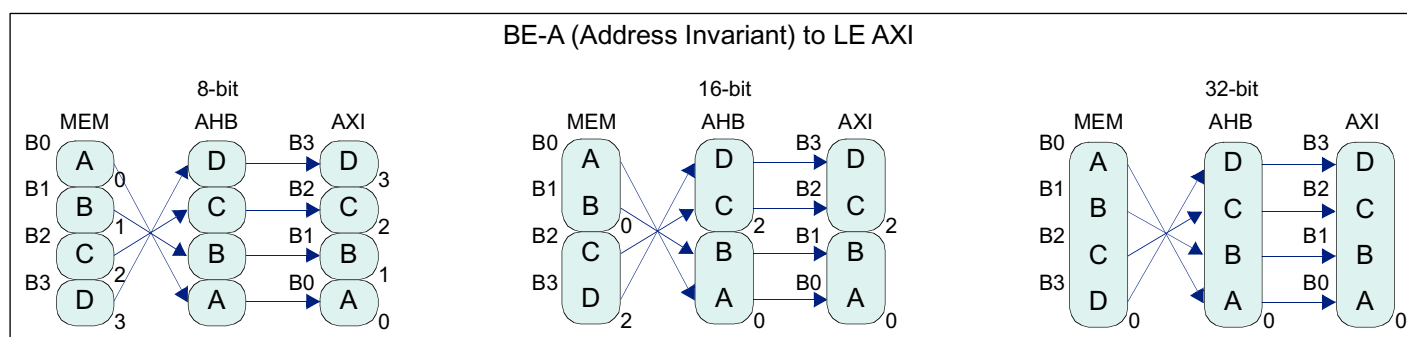
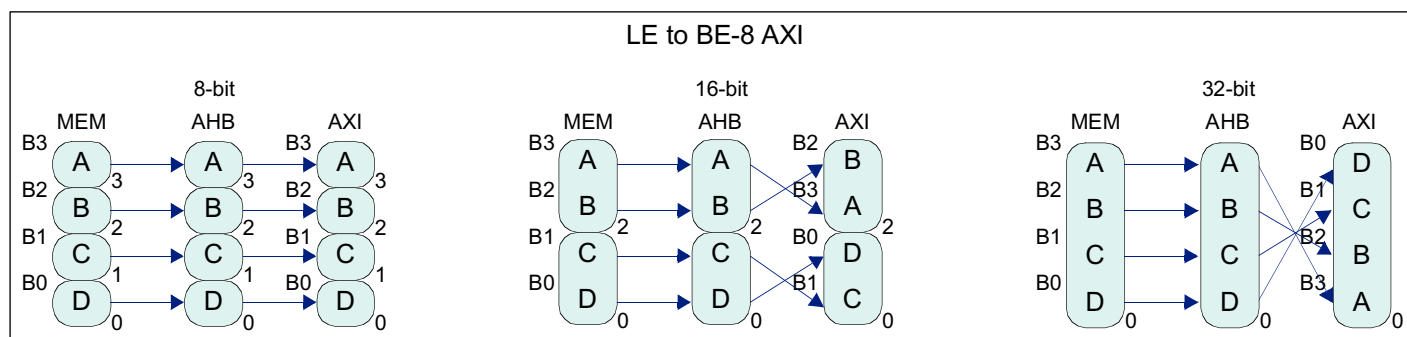
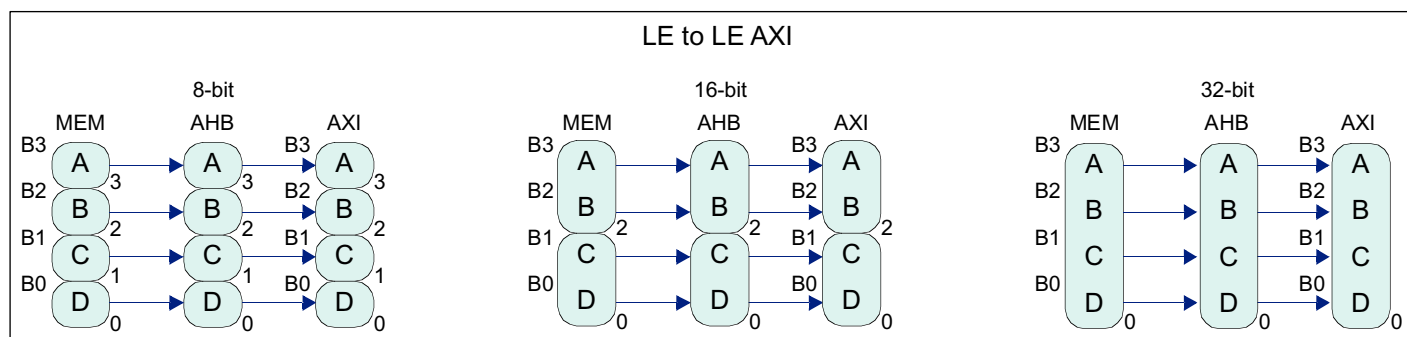
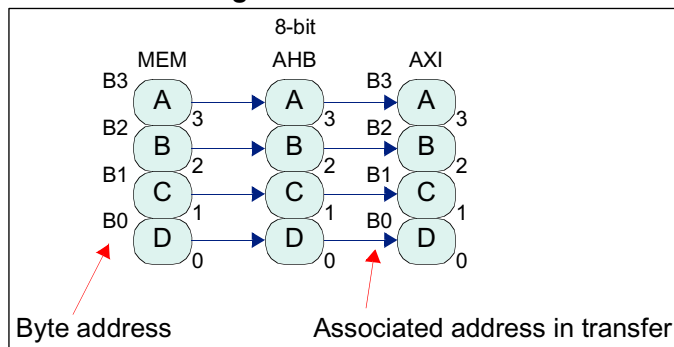
Table 2-1 is taken from the ARM1156T2F-S Technical Reference Manual and modified to include the AHB address invariance scheme (BA).

2.13.3 AXI Endian Transformations

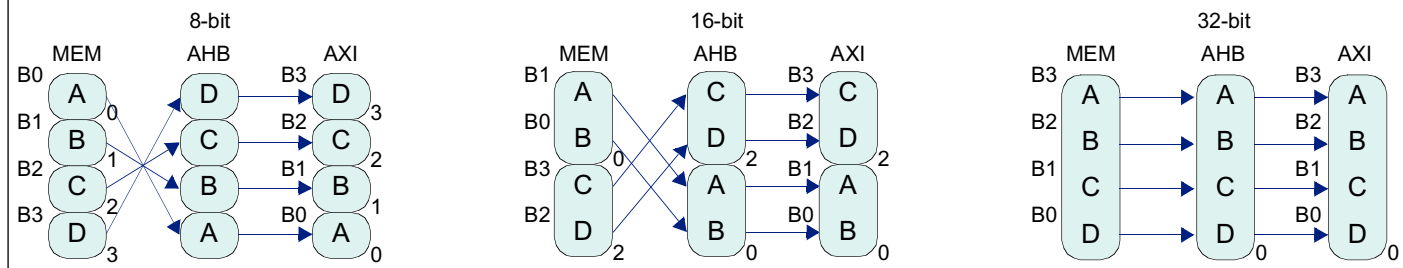
The DW_axi_a2x internally implements endian transformations by always converting the data to Little-Endian (LE) before pushing into the data buffer. Thus, if the primary port is configured for BE-8, BE-32, or BE-A, the data is transformed into a Little Endian representation before pushing into the buffer.

Similarly, if the secondary port is configured for BE-8, BE-32, or BE-A, the data is transformed from Little Endian to the secondary port representation.

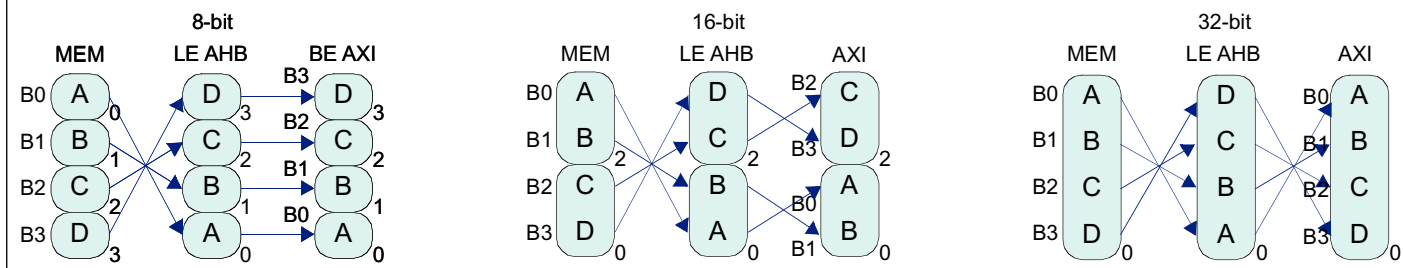
The following diagrams show transformations for different endian representations on an equal-sized configuration; that is, primary port data widths match secondary port data widths. Figure 2-33 shows how to interpret the endian transformation diagrams.

Figure 2-33 Key for Endian Transformation Diagrams

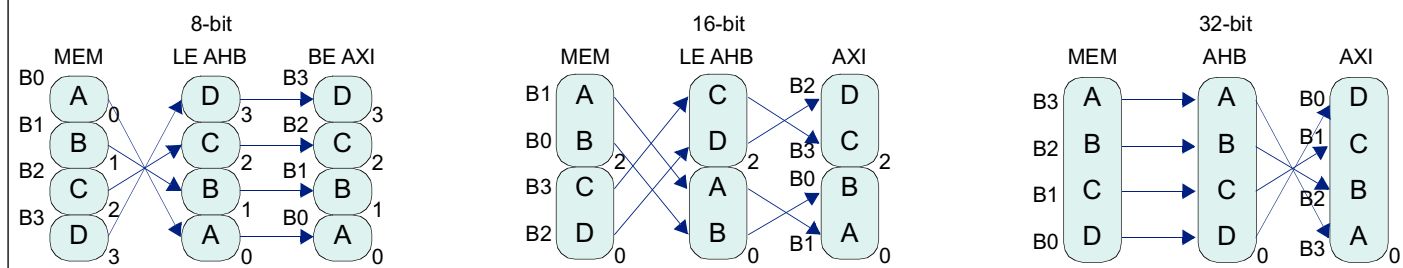
BE-32 AHB to LE AXI



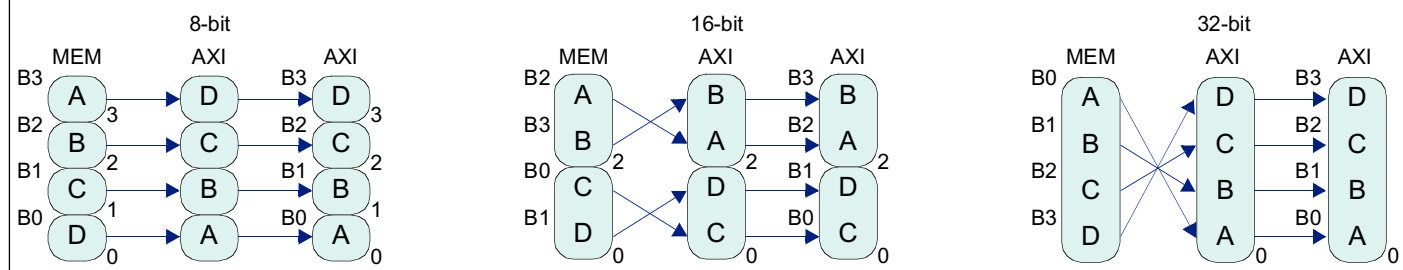
BE-A (Address Invariant) to BE AXI

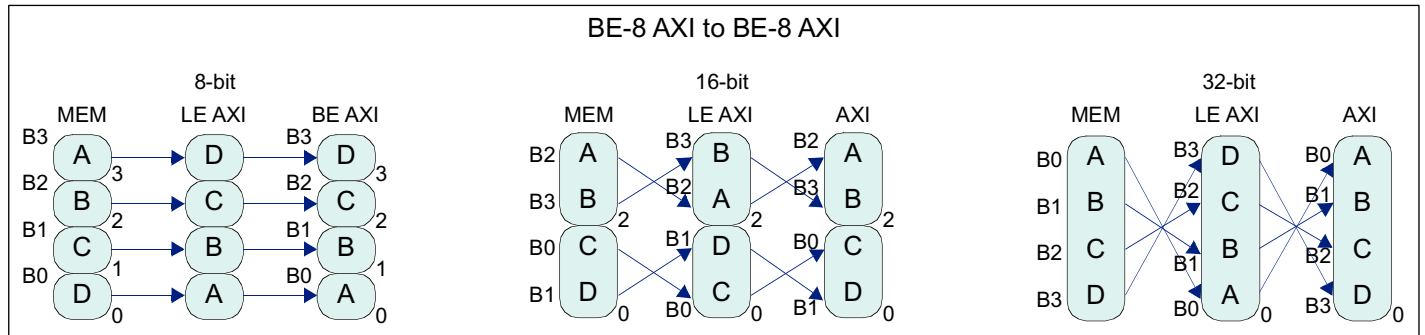


BE-32 AHB to BE-8 AXI



BE-8 AXI to LE AXI





2.13.4 AXI Endianness – Upsized Transactions

The DW_axi_a2x performs primary port endian conversion using the primary port transaction size; similarly, it performs secondary port endian conversion using the secondary port transaction size.

Outlined in the following diagrams are different implementations for endian transformation of an upsized configuration. The timing of the transaction for a 16-bit primary port to 32-bit secondary port is shown as T0 and T1; T0 represents the first transaction, and T1 represents the second transaction. The diagrams do not show the conversions for a primary port BE-32 or BE-A. However, the transformations can be deduced by looking at previous implementations of a BE-32/BE-A to an LE for the conversion before entering the packer and an LE-8/BE-8 after exiting the buffer.

Figure 2-34 LE AXI to LE AXI (upsizing PP_DW(16) to SP_DW(32))

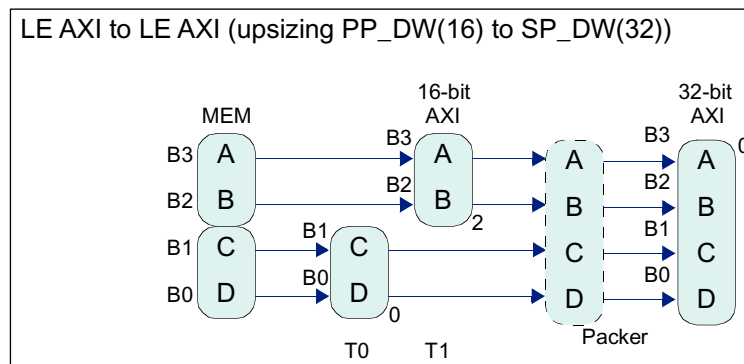


Figure 2-35 shows a DW_axi_a2x configuration with the secondary port configured for Big-Endian AXI (BE-8). The example shows a write transaction with the data packed before the secondary port endian transformation is performed. The secondary port endian conversion is performed on the secondary port data bus using the secondary port transaction size.

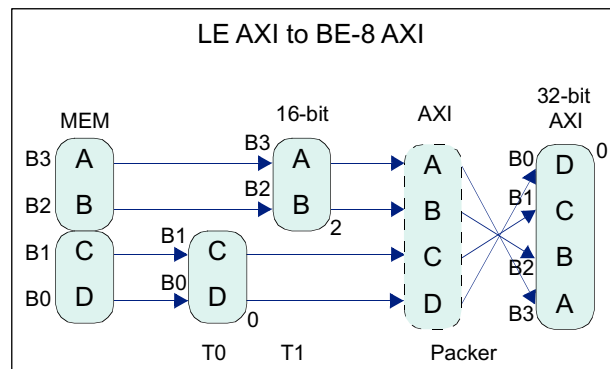
Figure 2-35 LE AXI to BE-8 AXI

Figure 2-36 shows a DW_axi_a2x configuration with the primary port configured for Big-Endian AXI (BE-8). The example shows a write transaction with the data packed after the primary port endian transformation is performed. The primary port endian conversion is performed on the primary port data bus using the primary port transaction size.

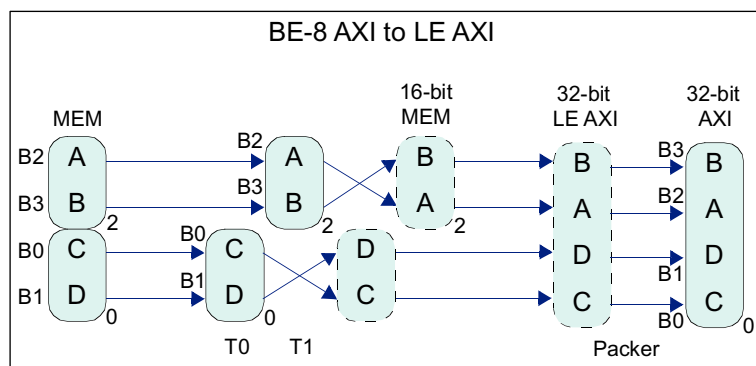
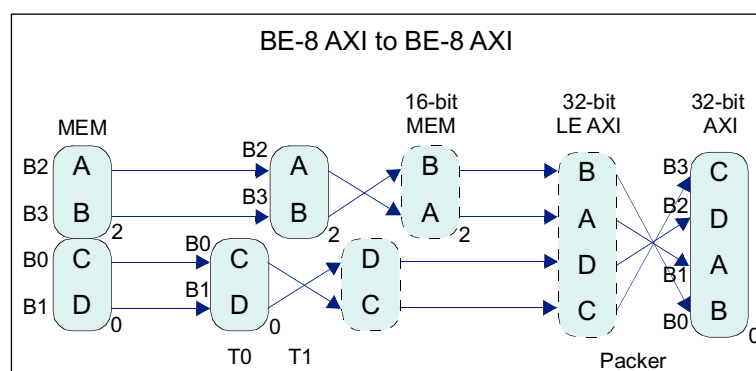
Figure 2-36 BE-8 AXI to LE AXI

Figure 2-37 shows a DW_axi_a2x configuration with the secondary and primary port configured for Big-Endian AXI (BE-8). The example shows a write transaction with the data packed after the primary port endian transformation is performed. The primary port endian conversion is performed on the primary port data bus using the secondary port transaction size. The secondary port endian conversion is performed on the secondary port data bus using the secondary port transaction size.

Figure 2-37 BE-8 AXI to BE-8 AXI

2.13.5 AXI Endianness – Downsized Transactions

The DW_axi_a2x performs primary port conversion using the primary port transaction size; similarly, it performs secondary port conversion using the secondary port transaction size.

Outlined in the following diagrams are different implementations for endian transformation of a downsized configuration. The timing of the transaction for a 32-bit primary port to a 16-bit secondary port is shown as T0 and T1. T0 represents the first transaction, and T1 represents the second transaction. The diagrams do not show conversions for a primary port BE-32 or BE-A. However, the transformations can be deduced by looking at previous implementations of a BE-32/BE-A to a LE for the conversion before entering the packer, and an LE- BE-32/BE-A after exiting the buffer.

Figure 2-38 LE AXI to LE AXI (downsizing PP_DW(32) to SP_DW(16))

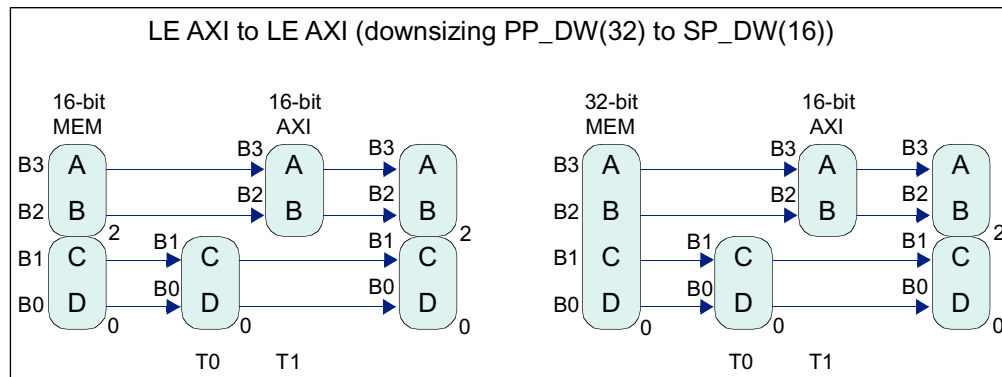


Figure 2-39 shows a DW_axi_a2x configuration with the secondary port configured for Big-Endian AXI (BE-8). The example shows a two-write transaction; the first with a primary port transaction size of 16 bits and the second with a primary port transaction size of 32 bits. Both transactions are unpacked before the secondary port endian mapping transformation is performed using the secondary port transaction size of 16 bits.

Figure 2-39 LE AXI to BE-8 AXI

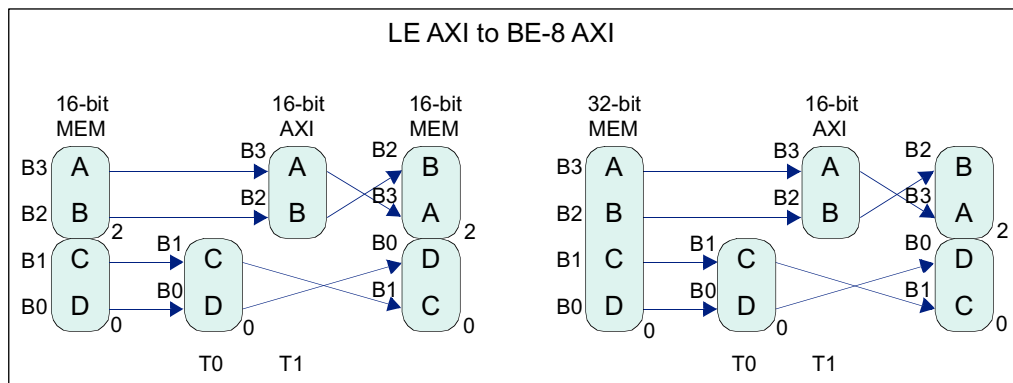


Figure 2-40 shows a DW_axi_a2x configuration with the primary port configured for Big-Endian AXI (BE-8). The example shows a two-write transaction; the first with a primary port transaction size of 16 bits and the second with a primary port transaction size of 32 bits. Both transactions are endian-mapping using the primary port transaction size before entering the DW_axi_a2x data unpacker.

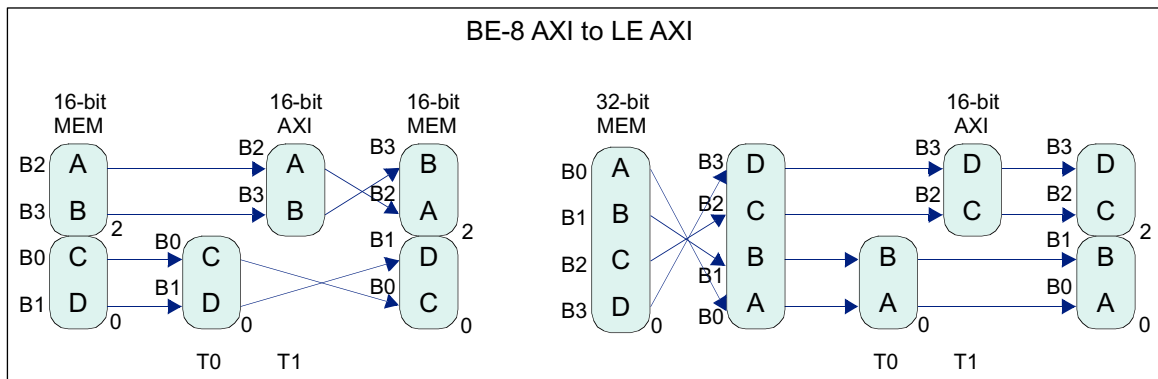
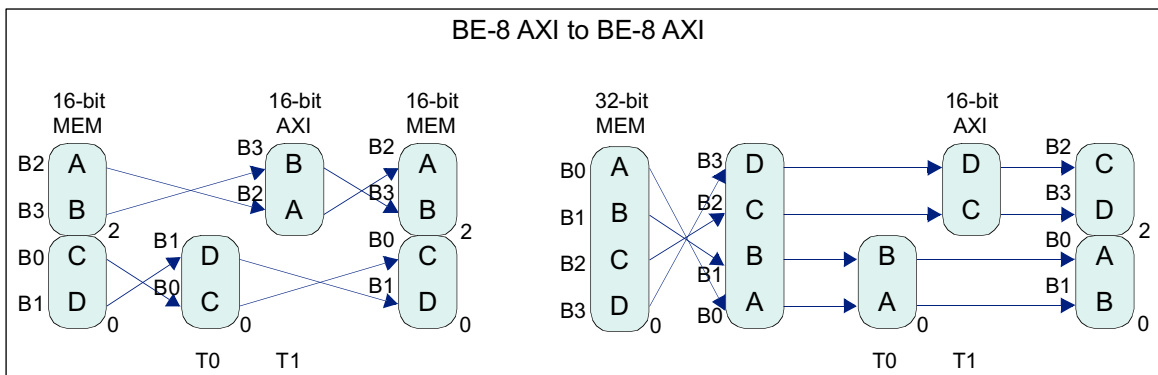
Figure 2-40 BE-8 AXI to LE AXI

Figure 2-41 shows a DW_axi_a2x configuration with the primary and secondary port configured for Big Endian AXI (BE-8). The example again shows a two-write transaction; the first with a primary port transaction size of 16 bits and the second with a primary port transaction size of 32 bits. Both transactions are endian-mapping using the primary port transaction size before entering the DW_axi_a2x data unpacker. The secondary port endian mapping transformation is performed using the secondary port transaction size of 16 bits after the data has been unpacked.

Figure 2-41 BE-8 AXI to BE-8 AXI

2.14 Outstanding Transaction Limits

The DW_axi_a2x uses buffers that control AHB-to-AXI conversions and AHB/AXI resized conversions for upsized and downsized configurations. This section describes how the buffers are used in the write and read architecture and the impact these buffers have on the AXI secondary and primary port.

2.14.1 Outstanding Write Transaction Limits

Figure 2-42 shows all write buffers used by the DW_axi_a2x. Depending on the configuration, the buffers are removed or instantiated into the DW_axi_a2x architecture.

Figure 2-42 Write Transaction Limits

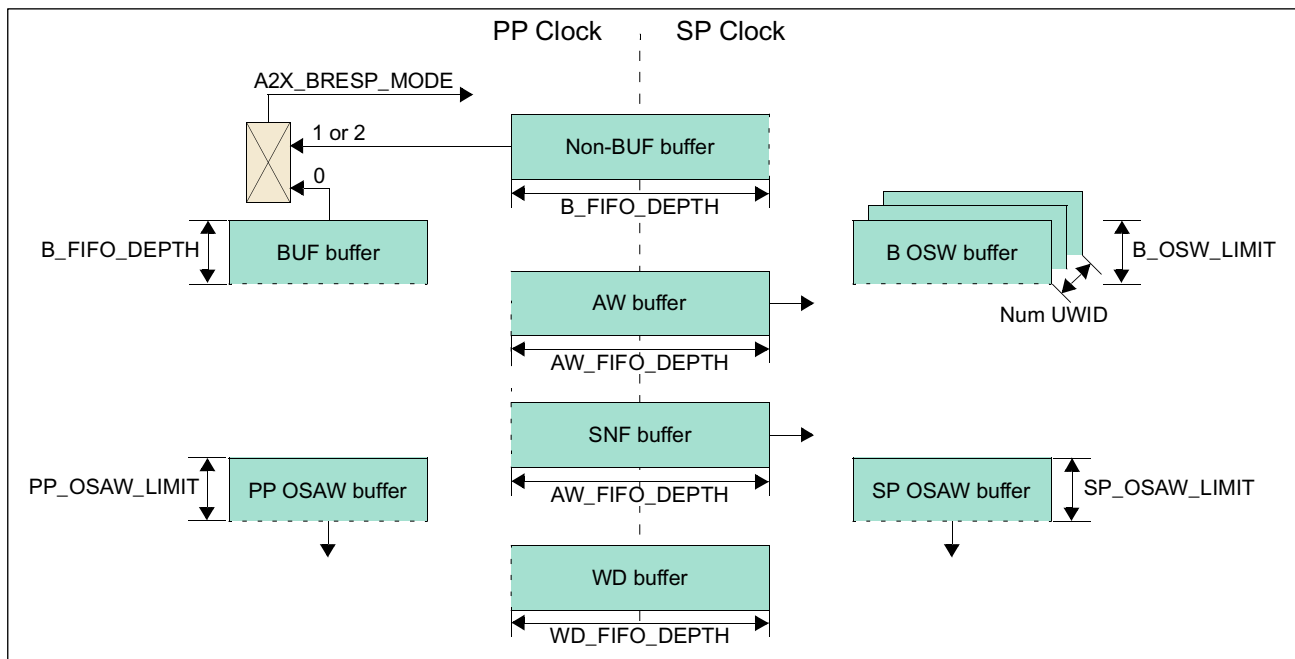


Table 2-2 lists configurations where the write transaction buffers are in use and how they impact the DW_axi_a2x buffers.

Table 2-2 Outstanding Write Transaction Limits

Buffers	Configurations	Buffer Full Condition
BUF buffer	AXI bufferable-only	<ul style="list-style-type: none"> Stalls primary port write data path wready_pp driven low
NBUF buffer	<ul style="list-style-type: none"> AHB/AXI non-bufferable-only AHB Dynamic 	<ul style="list-style-type: none"> Stalls secondary port write response channel bready_sp driven low
B OSW buffer	<ul style="list-style-type: none"> AXI resized non-bufferable AHB resized non-bufferable AHB dynamic 	<ul style="list-style-type: none"> Stalls secondary port write address channel awready_sp driven low

Buffers	Configurations	Buffer Full Condition
AW buffer	All configurations	<ul style="list-style-type: none"> Stalls primary port write address path awready_pp driven low in AXI hready driven low or manager split in AHB
SNF buffer	Store-forward configurations	<ul style="list-style-type: none"> Stalls primary port write data path wready_pp driven low in AXI hready driven low or manager split in AHB
WD buffer	All configurations	<ul style="list-style-type: none"> Stalls primary port write data path wready_pp driven low in AXI hready driven low or manager split in AHB
PP OSAW buffer	<ul style="list-style-type: none"> All upsizing configurations All downsizing configurations with store-forward AXI primary port big-endian configurations 	<ul style="list-style-type: none"> Stalls primary port write address path awready_pp driven low in AXI hready driven low or manager split in AHB
SP OSAW buffer	<ul style="list-style-type: none"> All AHB configurations All downsizing configurations Secondary port big-endian configurations 	<ul style="list-style-type: none"> Stalls secondary port write address channel awready_sp driven low Prevents write data been sent before address

2.14.2 Outstanding Read Transaction Limits

Figure 2-43 shows all read buffers used by the DW_axi_a2x. Depending on the configuration, the buffers are removed or instantiated into the DW_axi_a2x architecture.

Figure 2-43 Read Transaction Buffers

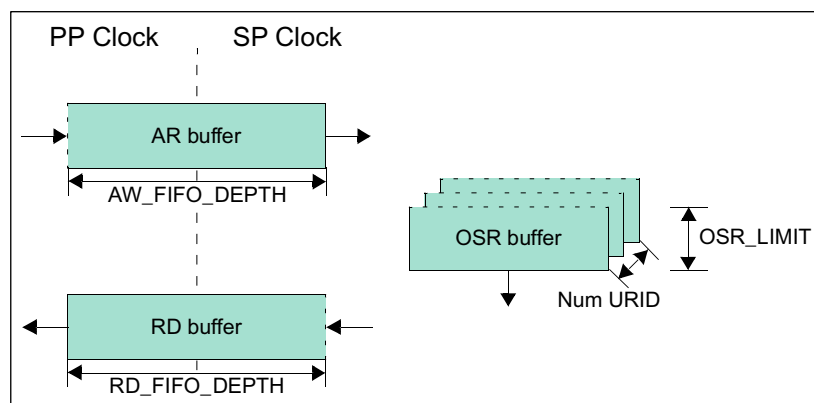


Table 2-3 lists configurations where the read transaction buffers are in use and how they impact the DW_axi_a2x buffers.

Table 2-3 Outstanding Read Transaction Limits

Buffers	Configurations	Buffer Full Condition
AR buffer	All configurations	<ul style="list-style-type: none"> ■ Stalls primary port read address path ■ arready_pp driven low in AXI ■ hready driven low in AHB Non-Split ■ Split response returned in AHB Split mode
RD buffer	All configurations	<ul style="list-style-type: none"> ■ Stalls secondary port read data path ■ rready_sp driven low
OSR buffer	<ul style="list-style-type: none"> ■ All upsizing configurations ■ All downsizing configurations ■ AHB configurations with INCR beat count greater than maximum secondary port length: HINCR_RBCNT > 2^{A2X_BW} ■ Secondary port endian configurations ■ All Locked configurations 	<ul style="list-style-type: none"> ■ Stalls secondary port read address path ■ arready_sp driven low in AXI

2.15 Clocks and Resets

The clocking modes are configured by the coreTools A2X_CLK_MODE parameter.

2.15.1 Synchronous

If the A2X_CLK_MODE is configured for synchronous mode, there is only one clock and reset present in the DW_axi_a2x. Any clock-crossing boundary logic is removed.

The DW_axi_a2x secondary port clock and reset are removed. In AXI configurations, clk_pp and resetn_pp are used and in AHB configurations, hclk and hresetn ports are used.

2.15.2 Quasi-Synchronous

If the A2X_CLK_MODE is configured for quasi-synchronous mode, there are two clocks and two reset pins in the DW_axi_a2x. The clocks are of an integer ratio to each other and are edge-aligned. Since the edges are aligned, there is no risk of metastability.

2.15.3 Asynchronous

If the A2X_CLK_MODE is configured for asynchronous mode, there is a separate clock and reset port for the DW_axi_a2x primary port and secondary port. The secondary port uses clk_sp and resetn_sp; the primary port uses clk_pp and resetn_pp for AXI configurations or hclk and hresetn for AHB configurations. These primary port and secondary port clocks can be driven asynchronously.

When A2X_CLK_MODE is configured in Quasi-synchronous or Asynchronous mode, it is assumed that both the reset inputs are asserted and de-asserted at the same time with de-assertion synchronous to the corresponding clocks. De-assertion may not be exactly at the same time as there may be delays associated with respect to the synchronization to each clock domain.

**Note**

DW_axi_a2x does not support asserting of one reset while the other is de-asserted; doing so results in unpredictable behavior.

2.15.4 Synchronization Depth

The A2X_PP_SYNC_DEPTH and A2X_SP_SYNC_DEPTH parameters set the number of synchronizing register stages in signals that pass between the DW_axi_a2x primary and secondary ports.

- 0 – No synchronization
- 2 – Two-stage synchronization with both stages synchronizing on positive clock edge
- 3 – Three-stage synchronization, with all stages synchronizing on positive clock edge

The number of synchronization stages directly affects the latency through the DW_axi_a2x. For example, if A2X_PP_SYNC_DEPTH = 2 and the channel buffer is empty, a transaction pushed into the write address channel is not driven out from the DW_axi_a2x secondary port until one primary port clock – increment write pointer – plus three secondary port clocks later (two for synchronization plus one for status flag registering).

The DW_axi_a2x uses the A2X_PP_SYNC_DEPTH and A2X_SP_SYNC_DEPTH parameters to configure different numbers of synchronization stages for the primary port and secondary port sides.

2.16 Low-Power Interface

DW_axi_a2x can be configured to support a low-power handshaking interface, which allows the DW_axi_a2x to inform the low-power controller (LPC) that it has no outstanding transaction. The DW_axi_a2x has a passive low-power interface and only indicates acceptance into low-power when inactive and when there are no outstanding transactions in the DW_axi_a2x.



Note

The DW_axi_a2x cannot be forced into low power by the Low Power Controller.

Key features of this interface are:

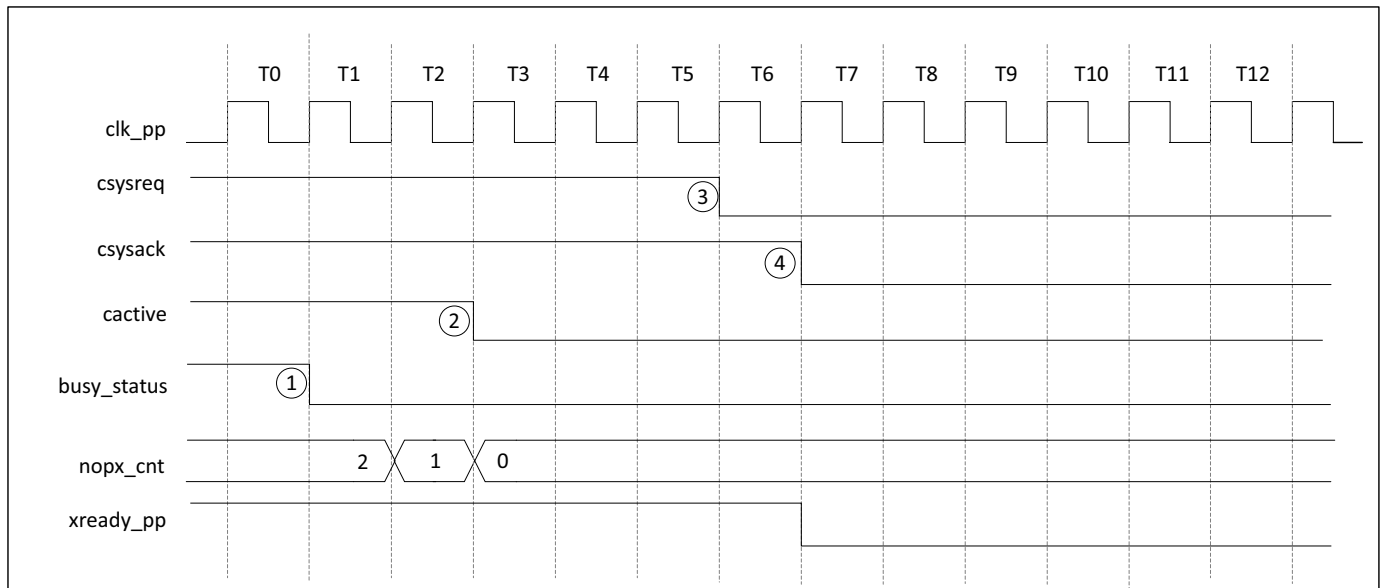
- Parameters
 - A2X_LOWPWR_IF – adds low-power handshaking signals synchronous to the primary port clock:
 - csysreq
 - csysack
 - cactive
 - A2X_LOWPWR_NOPX_CNT – counts number of primary port clock cycles DW_axi_a2x has to be inactive before de-asserting cactive signal
- cactive output port:
 - Assertion of this signal occurs upon detection of rising edge of arvalid_pp, awvalid_pp or wvalid_pp signals in AXI mode and rising edge of hsel in AHB mode.
 - De-assertion occurs when there are no active transactions and A2X_LOWPWR_NOPX_CNT cycles have elapsed since last active transaction completed.
- csysreq input port:
 - De-assertion indicates that the low power controller is requesting low power entry
 - Assertion indicates that the low power controller is requesting low power exit
- csysack output port:
 - De-asserted upon detection of falling edge of csysreq signal.
 - Asserted upon detection of rising edge of csysreq signal.
- Clock gating:
 - When no active transaction exists in DW_axi_a2x, DW_axi_a2x de-asserts cactive port to indicate that clock is not required, and it can be gated.

2.16.1 Low-Power Entry

The DW_axi_a2x accepts entry into low-power if the following conditions are true:

- There is no pending transaction in DW_axi_a2x.
- There is no outstanding transaction on AXI secondary port.
- There is no active transaction on the primary port; that is, awvalid_pp, arvalid_pp, or wvalid_pp are active-low in AXI Mode or hsel in AHB mode.

Figure 2-44 illustrates this situation.

Figure 2-44 Low-Power Entry

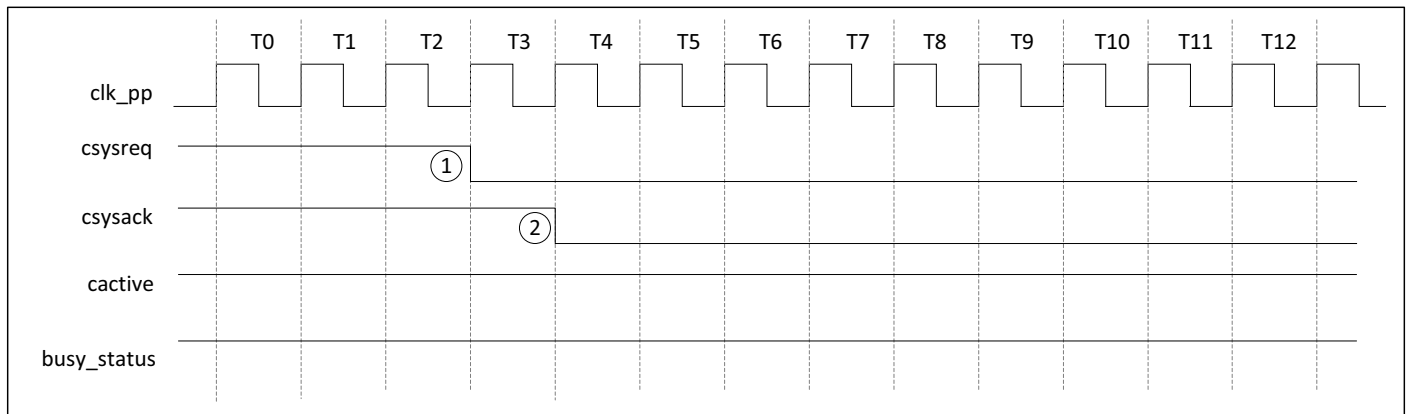
1. At T1, DW_axi_a2x becomes inactive and nopx_cnt starts to decrement (A2X_LOWPWR_NOPX_CNT=2).
2. At T3, cactive is driven low to indicate that DW_axi_a2x is inactive.
3. At T6, low-power entry is requested and csysreq is de-asserted.
4. At T7, DW_axi_a2x acknowledges low power entry request by driving csysack low.

2.16.2 Low-Power Rejection

DW_axi_a2x rejects low-power requests by de-asserting csysack and holding cactive high. DW_axi_a2x rejects entry into low-power if the following conditions are true:

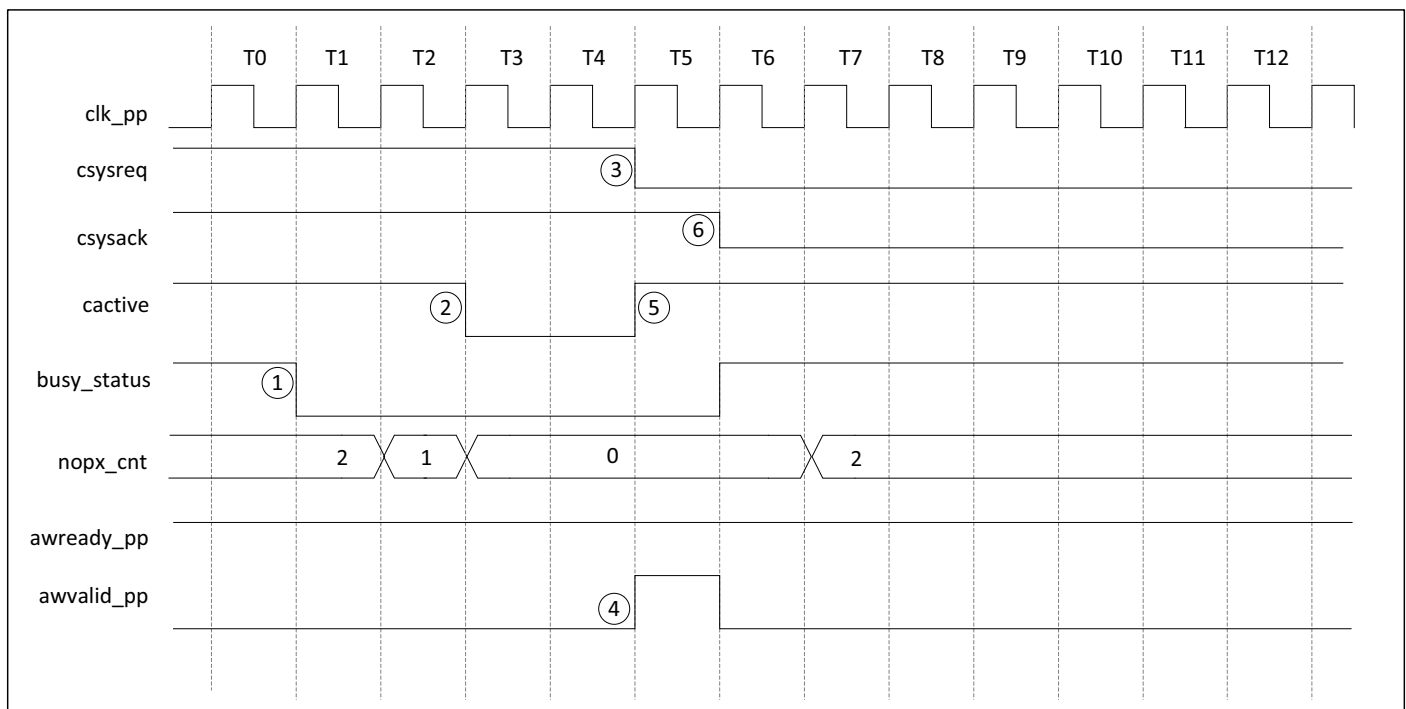
- There are pending transactions in DW_axi_a2x.
- There are outstanding transaction on AXI secondary port.
- There are active transactions on primary port; that is, awvalid_pp, arvalid_pp, or wvalid_pp are active-high in AXI mode or hsel in AHB mode.

Figure 2-45 illustrates this situation.

Figure 2-45 Low-Power Rejection – Scenario #1

1. At T3, DW_axi_a2x receives request to enter low-power mode.
2. At T4, DW_axi_a2x responds to low-power entry request by de-asserting csysack; cactive is held high to indicate DW_axi_a2x is busy thereby rejecting the low power entry.

In another scenario, the DW_axi_a2x de-asserts cactive and then rejects a request by re-asserting cactive when the DW_axi_a2x becomes busy again. [Figure 2-46](#) illustrates this situation.

Figure 2-46 Low-Power Rejection – Scenario #2

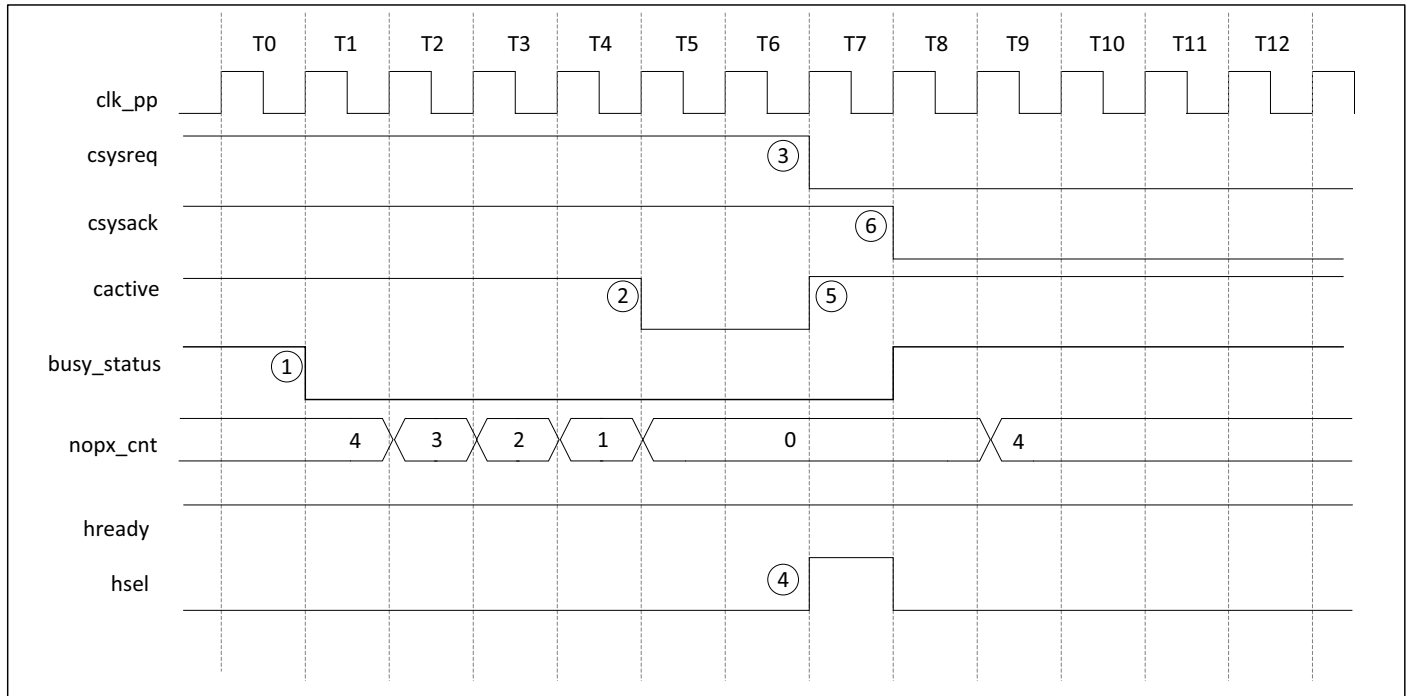
1. At T1, DW_axi_a2x becomes inactive; nopx count starts to decrement (A2X_LOWPWR_NOPX_CNT = 2).
2. At T3, DW_axi_a2x de-asserts cactive.
3. At T5, low-power entry is requested; csysreq is de-asserted.
4. At T5, DW_axi_a2x receives write address request.

5. At T5, DW_axi_a2x drives cactive high to indicate active state.

6. At T6, DW_axi_a2x acknowledges low-power entry request by driving csysack low.

In a different scenario, the DW_axi_a2x receives a valid transaction for the AHB primary port. The DW_axi_a2x acknowledges the low-power request and rejects the low-power entry by keeping cactive high and accepting the AHB transaction. [Figure 2-47](#) illustrates this situation.

Figure 2-47 Low-Power Rejection – Scenario #3



1. At T1, DW_axi_a2x becomes inactive; nopx count starts to decrement (A2X_LOWPWR_NOPX_CNT = 4).
2. At T3, DW_axi_a2x de-asserts cactive.
3. At T7, low-power entry is requested; csysreq is de-asserted.
4. At T7, DW_axi_a2x receives valid AHB transaction request on primary port.
5. At T7, DW_axi_a2x drives cactive high to indicate active state.
6. At T8, DW_axi_a2x acknowledges low-power entry request by driving csysack low.



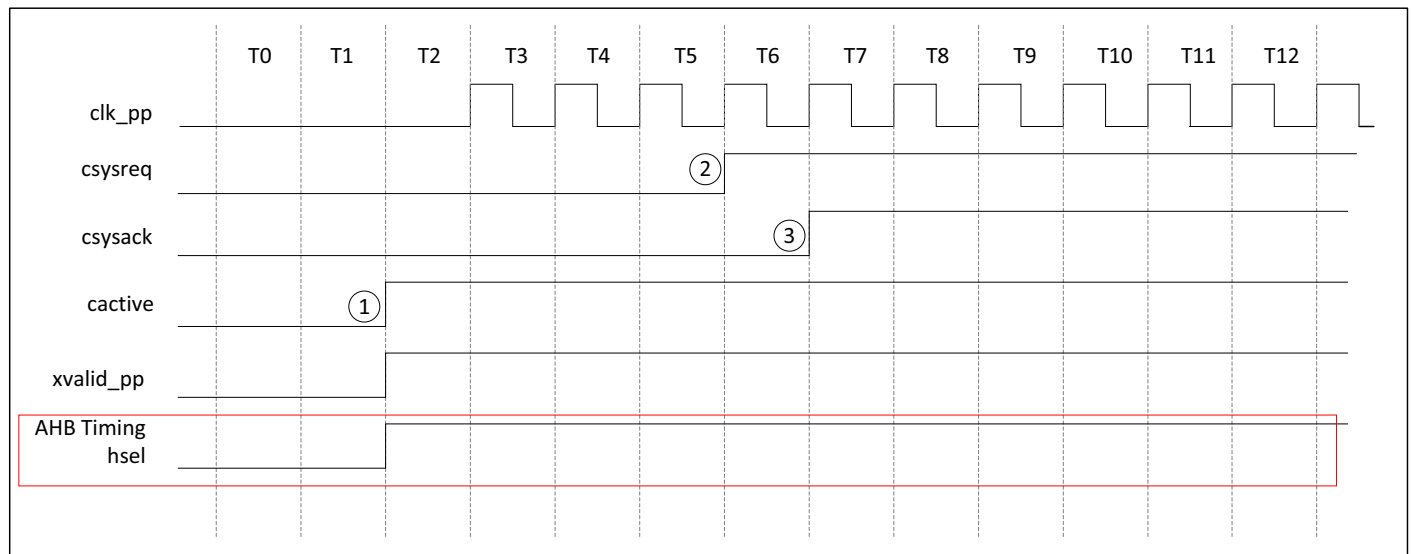
Note

After low power rejection, low power controller must complete the low-power request handshake by asserting csysreq before it can initiate another request.

2.16.3 Low-Power Exit

DW_axi_a2x initiates low-power exit sequence when requested by LPC or when cactive is asserted.

[Figure 2-48](#) illustrates a scenario where DW_axi_a2x exits low-power state when requested by the LPC and cactive has been asserted.

Figure 2-48 Low-Power Exit

1. At T2, awvalid_pp for AXI or hsel for AHB is asserted; cactive combinatorially asserted to indicate DW_axi_a2x must exit low-power.
2. At T6, DW_axi_a2x receives request to exit low-power.
3. At T8, DW_axi_a2x acknowledges low-power exit request by driving csysack low.

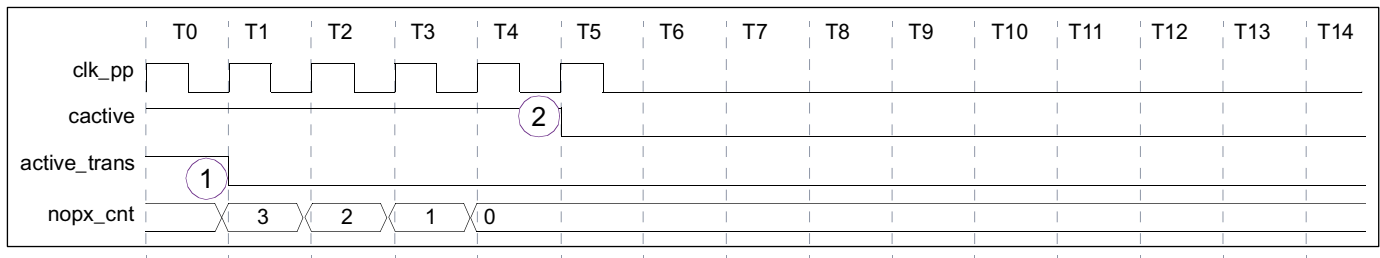
2.17 Clock Gating

The cactive output is driven from the internal active_trans signal and the hsel input signal in AHB Mode or the awvalid, wvalid, and arvalid signals in AXI mode.

2.17.1 Gating DW_axi_a2x Clocks

In Figure 2-49, the DW_axi_a2x de-asserts cactive when the clock is no longer required.

Figure 2-49 Gating the DW_axi_a2x Clocks

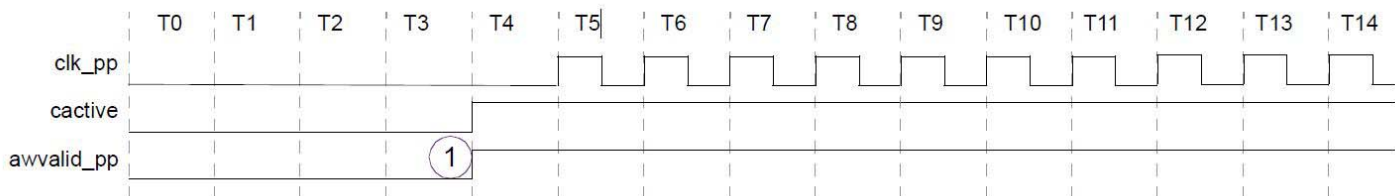


1. At T1, DW_axi_a2x becomes inactive and nopx count starts to decrement
2. At T5, DW_axi_a2x de-asserts cactive indicating that clock is no longer required

2.17.2 Enabling DW_axi_a2x Clocks

In Figure 2-50, the DW_axi_a2x asserts cactive when the clock is required.

Figure 2-50 Enabling DW_axi_a2x Clocks



1. At T4, DW_axi_a2x receives request from AW channel and asserts clock gate to indicate need for clock

The clock gating output port cactive is combinatorially driven by:

- AXI – awvalid, wvalid, and arvalid primary port inputs
- AHB – hsel input port

If any of these input ports are asserted, the DW_axi_a2x asserts the cactive output port to indicate that a clock is required.

2.18 AMBA 5 AHB Features

This section describes the properties that DW_axi_a2x supports to comply with AMBA 5 AHB protocol specification. You can enable these properties by setting the configuration parameter

A2X_AHB_INTERFACE_TYPE to 1.

2.18.1 Secure Transfers

DW_axi_a2x supports the Secure Transfers property when the A2X_HAS_SECURE_XFER parameter is set to 1. When this property is enabled, hnonsec signal is added to the primary port, which indicates that current transfer is secure when de-asserted and non-secure when asserted. hnonsec is mapped to awprot_sp[1]/arprot_sp[1] as shown in [Table 2-4](#) to indicate secure or non-secure access type on the secondary port.

2.18.2 Extended Memory Types

DW_axi_a2x supports Extended Memory Types property of the AMBA 5 AHB protocol. This property is enabled by setting the configuration parameter A2X_HAS_EXTD_MEMTYPE to 1. When this property is enabled, additional signals hprot[6:4] are added to the primary port. The 3-bit extension of hprot signal indicates look up, allocate and shareable attributes. These bits are mapped to the corresponding bits of awcache_sp/arcache_sp and transported on to the secondary port. [Table 2-4](#) shows the mapping of extended memory types with AXI cache and prot signals.

Table 2-4 AXI to AHB Signal Mapping

Definition	AXI Signal	AHB Signal
Normal/Privileged	axprot_sp[0]	hprot[1]
Secure/Non-secure	axprot_sp[1]	hnonsec
Data/Instruction	axprot_sp[2]	~hprot[0]
Bufferable	axcache_sp[0]	hprot[2]
Cacheable(Modifiable)	axcache_sp[1]	hprot[3]
Other Allocate	arcache_sp[3]	hprot[4] for Non-exclusive accesses LOW for Exclusive accesses.
Allocate	arcache_sp[2]	hprot[5] for Non-exclusive accesses LOW for Exclusive accesses.
Allocate	awcache_sp[3]	hprot[5] for Non-exclusive accesses LOW for Exclusive accesses.
Other Allocate	awcache_sp[2]	hprot[4] for Non-exclusive accesses LOW for Exclusive accesses.

2.18.3 Exclusive Transfers

DW_axi_a2x supports Exclusive transfers when the configuration parameter A2X_HAS_EXCL_XFER is set to 1.

When this property is enabled, the hexcl signal is added on the AHB interface which indicates that the current transfer is part of an exclusive access sequence when asserted.

This signal is mapped to the awlock_sp/arlock_sp signal on the secondary port as shown in Table 2-5.

Table 2-5 Mapping hexcl with AXI lock signal

AXI Interface Type	AXI signal	AHB signal
AXI3	axlock_sp	{1'b0, hexcl}
AXI4	axlock_sp	hexcl

The response signal bresp_sp/rresp_sp indicates the status of an exclusive transfer on the secondary port. This response is mapped to the hexokay signal to indicate exclusive access status on the primary port.

If the AXI response for the exclusive write/read transfer is EXOKAY, the hexokay signal is asserted on the AHB interface. If the transaction fails with OKAY on bresp_sp/rresp_sp, hexokay is held LOW.

2.18.4 User Signaling

The configuration parameters A2X_A_UBW, A2X_W_UBW and A2X_R_UBW determine the existence and width of the user signals on the corresponding channels. These parameters also determine the width of sideband/user signals on the AXI interface.

The AHB address channel user bus hauser is mapped to the awsideband_sp/arsideband_sp when AXI3 interface is selected. When AXI4 is selected, it is mapped to awuser_sp/aruser_sp. Similarly, hwuser is mapped to wsideband_sp or wuser_sp and rsideband_sp or ruser_sp is mapped to hruser based on the selected AXI interface on the secondary port.

The address channel user signals are transported across the DW_axi_a2x unmodified.

The data channel user signals can be transported through the DW_axi_a2x in two ways.



Note The user signal feature is available only when the AHB5 license is enabled.

2.18.4.1 Pass-through (A2X_USER_SIGNAL_XFER_MODE=0)

In the Pass-through mode, the width of the user bus is selected through the configuration parameters A2X_W_UBW and A2X_R_UBW for read and write data channels respectively and transported across DW_axi_a2x unmodified.

Figure 2-51 shows the write data channel user signal in pass-through mode for a transaction with a 32-bit primary port to 32-bit secondary port. The write data channel user signal hwuser with the width A2X_W_UBW = 16 is transported to secondary port as wuser unmodified.

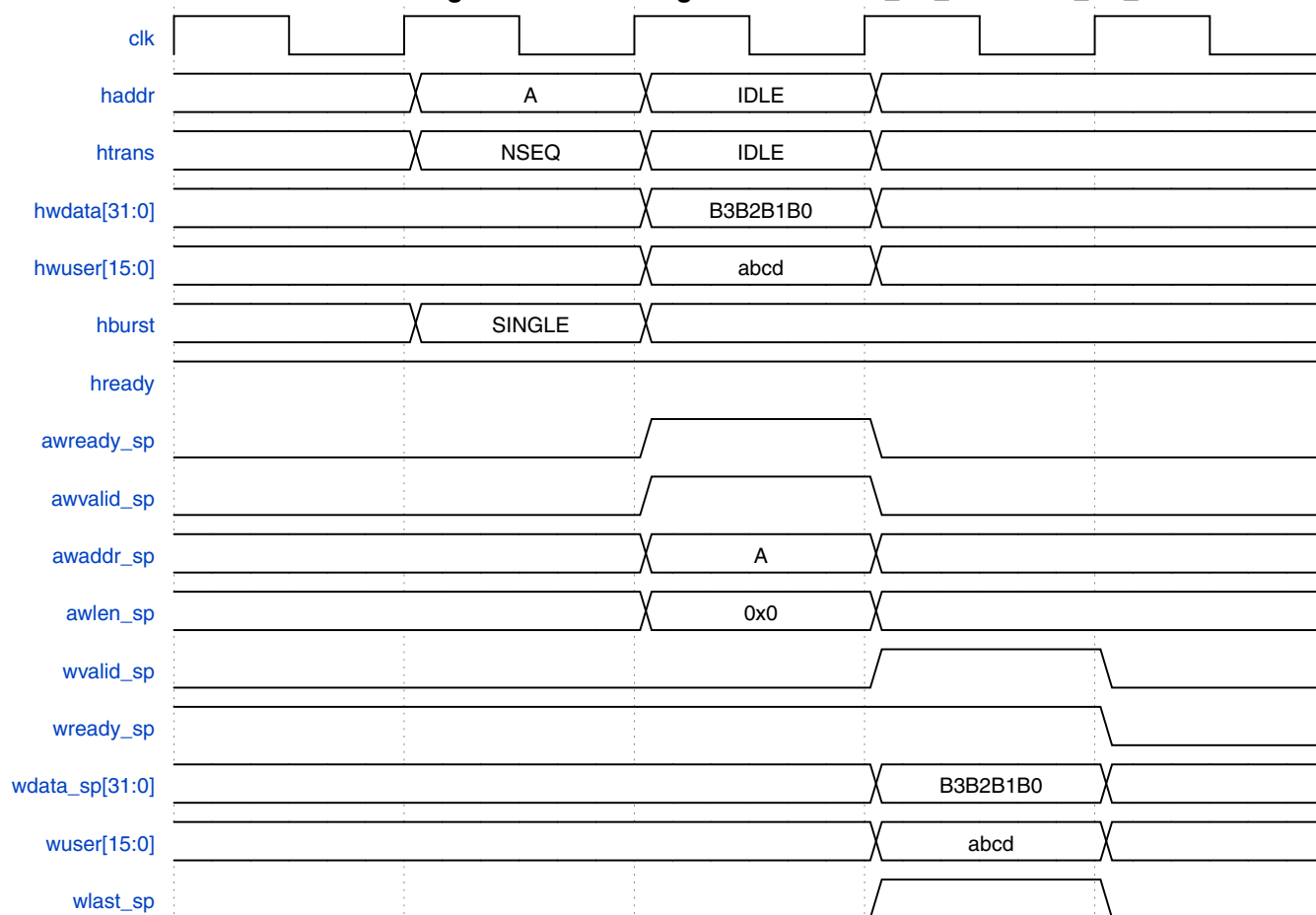
Figure 2-51 Write Data Channel User Signal in Pass-through Mode for A2X_SP_DW = A2X_PP_DW

Figure 2-52 shows the write data channel user signal in pass-through mode for an upsizing transaction with a 16-bit primary port to 32-bit secondary port. The write data channel user signal `hwuser` with the width `A2X_W_UBW = 16` is transported to secondary port as `wuser` unmodified.

**Note**

For Upsizing transfers in pass through mode, it is expected that the number of beats required to match on the secondary port width must have same user signal value.

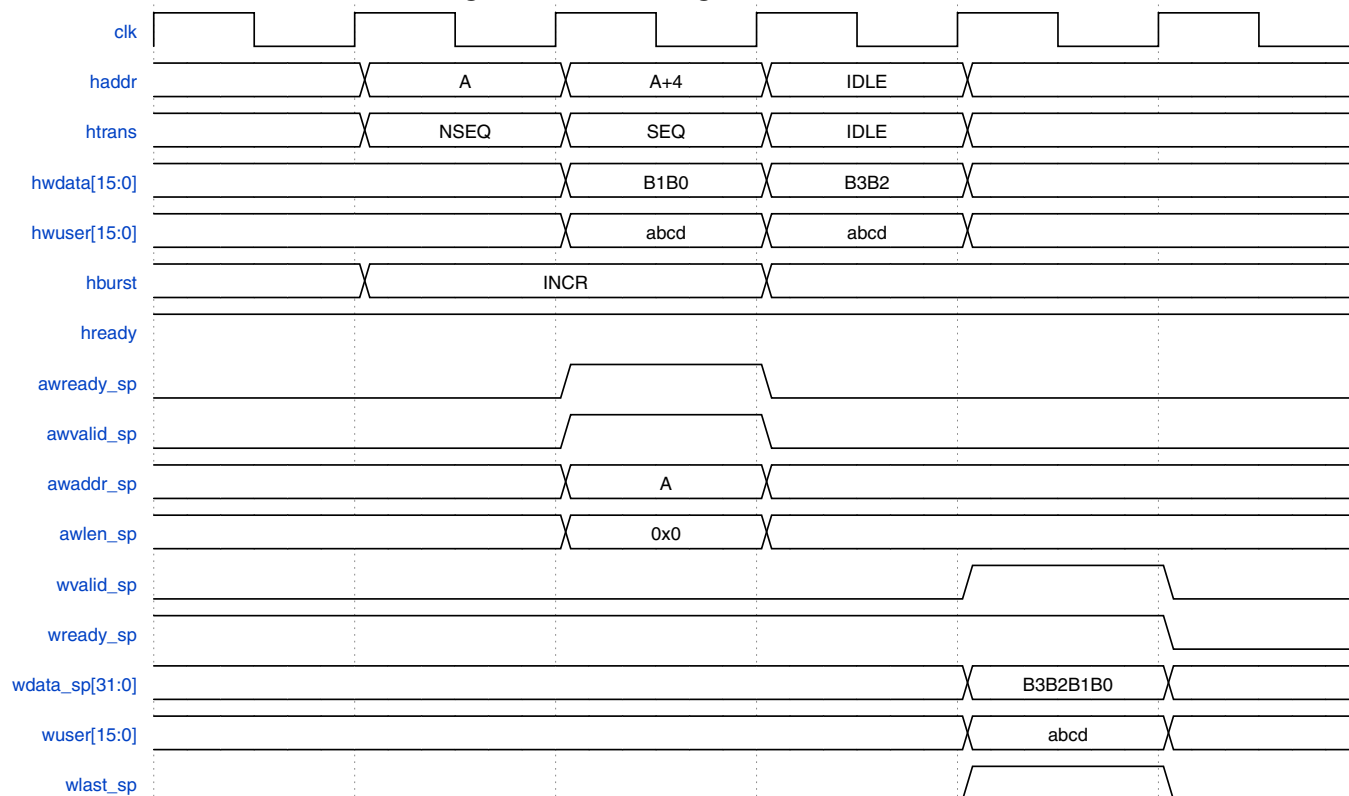
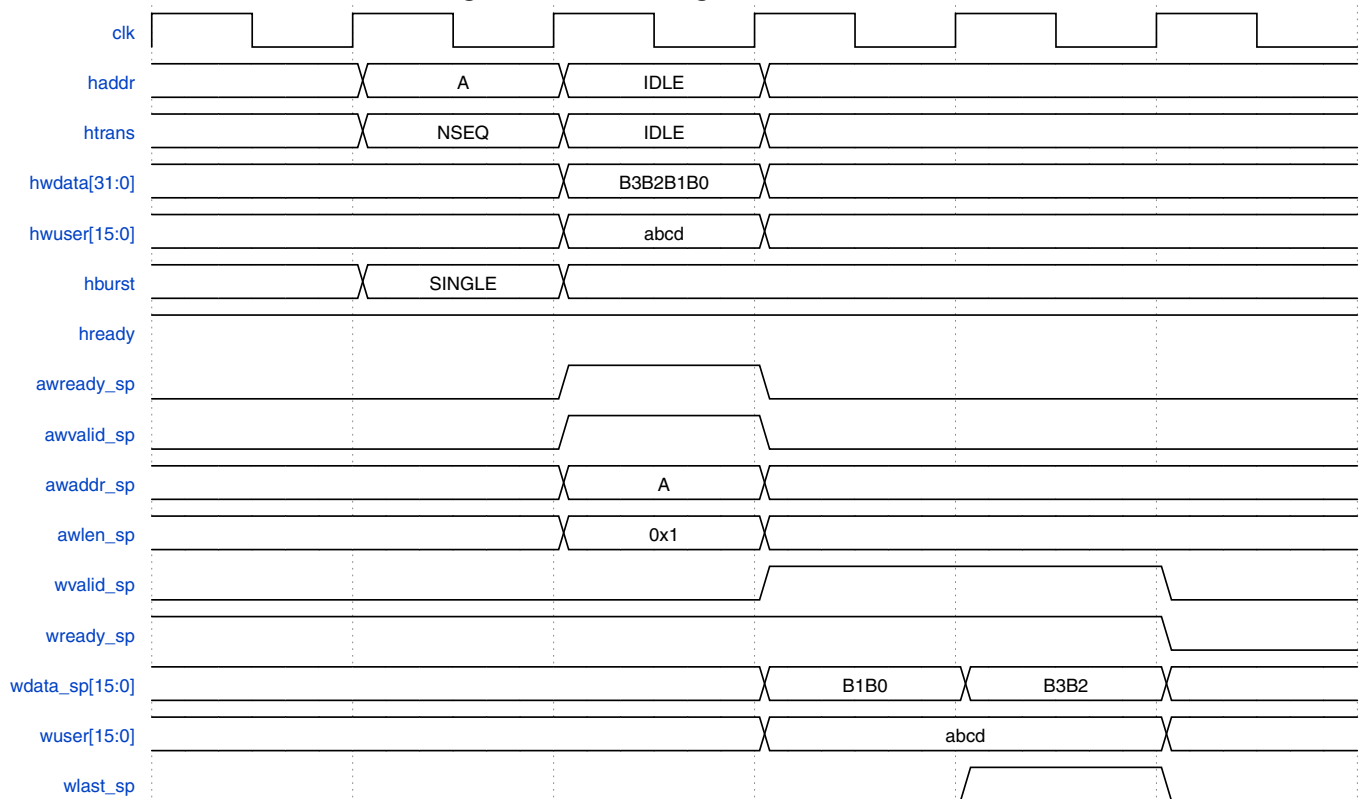
Figure 2-52 Write Data Channel User Signal in Pass-through Mode for $A2X_SP_DW > A2X_PP_DW$ 

Figure 2-53 shows the write data channel user signal in pass-through mode for a downsizing transaction with a 32-bit primary port to 16-bit secondary port. The write data channel user signal **hwuser** with the width $A2X_W_UBW = 16$ is transported to secondary port as **wuser** unmodified.

Figure 2-53 Write Data Channel User Signal in Pass-through Mode for $A2X_SP_DW < A2X_PP_DW$ 

2.18.4.2 Aligned to data ($A2X_USER_SIGNAL_XFER_MODE=1$)

In this mode, the number of user signals bits per byte on read and write data channels are selected through the parameters $A2X_RUSER_BITS_PER_BYTE$ and $A2X_WUSER_BITS_PER_BYTE$ respectively. The width of the user bus on read and write data channels becomes $((A2X_PP_DW/8) * A2X_RUSER_BITS_PER_BYTE)$ and $((A2X_PP_DW/8) * A2X_WUSER_BITS_PER_BYTE)$ respectively on the primary port and the width of the user bus on read and write data channels becomes $((A2X_SP_DW/8) * A2X_RUSER_BITS_PER_BYTE)$ and $((A2X_SP_DW/8) * A2X_WUSER_BITS_PER_BYTE)$ respectively on the secondary port. Endian conversion is applied on the user signals as they are transported across DW_axi_a2x.

Figure 2-54 shows the write data channel user signal in align to data mode for a transaction with a 32-bit primary port to a 32-bit secondary port. The write data channel user signal **hwuser** with $A2X_USER_BITS_PER_BYTE = 8$ is transported to the secondary port as **wuser**. Endianness is converted from primary port Little Endian to secondary port BE-8.

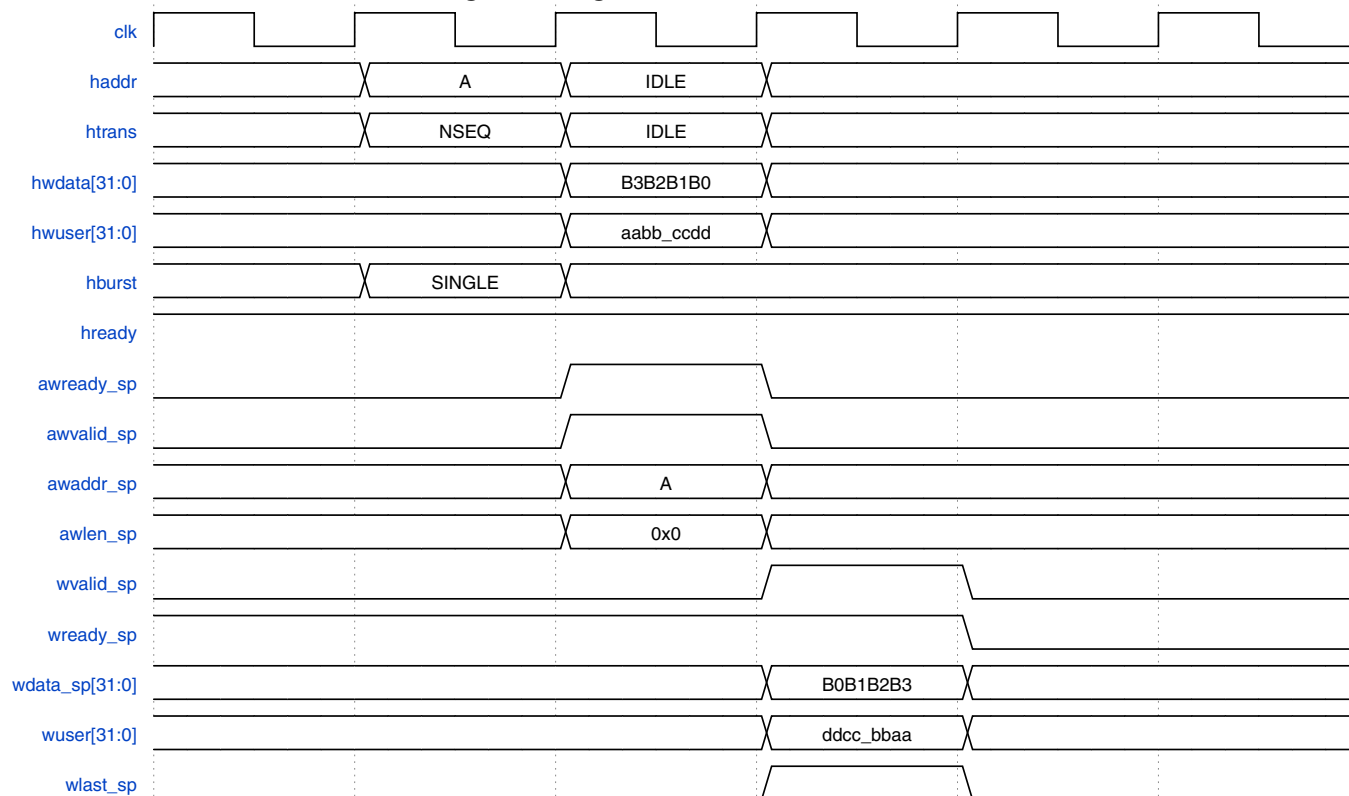
Figure 2-54 Write Data Channel User Signal in Aligned to Data Mode for A2X_SP_DW = A2X_PP_DW

Figure 2-55 shows the write data channel user signal in align to data mode for an upsizing transaction with a 16-bit primary port to 32-bit secondary port. The write data channel user signal hwuser with A2X_USER_BITS_PER_BYTE = 8 is transported to secondary port as wuser by upsizing. Endianness is converted from primary port Little Endian to secondary port BE-8.

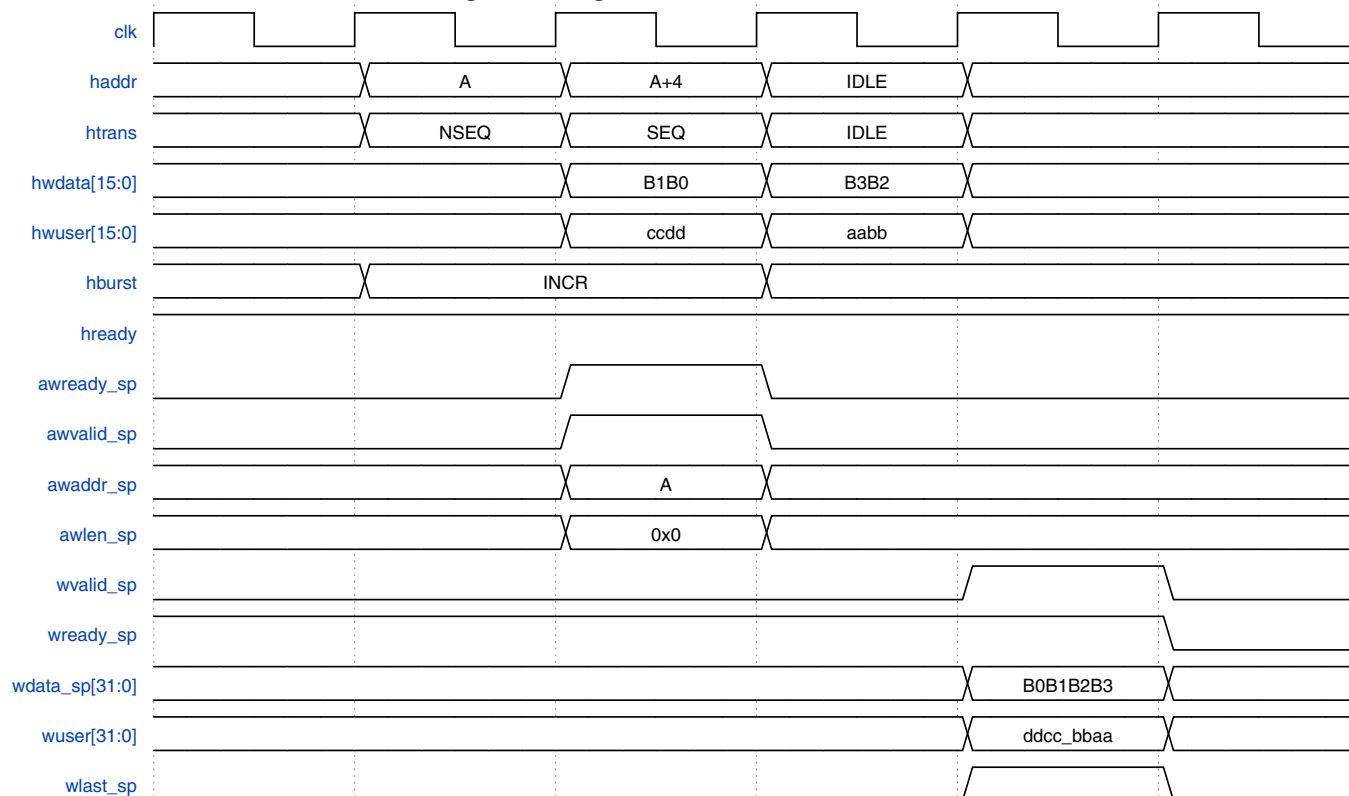
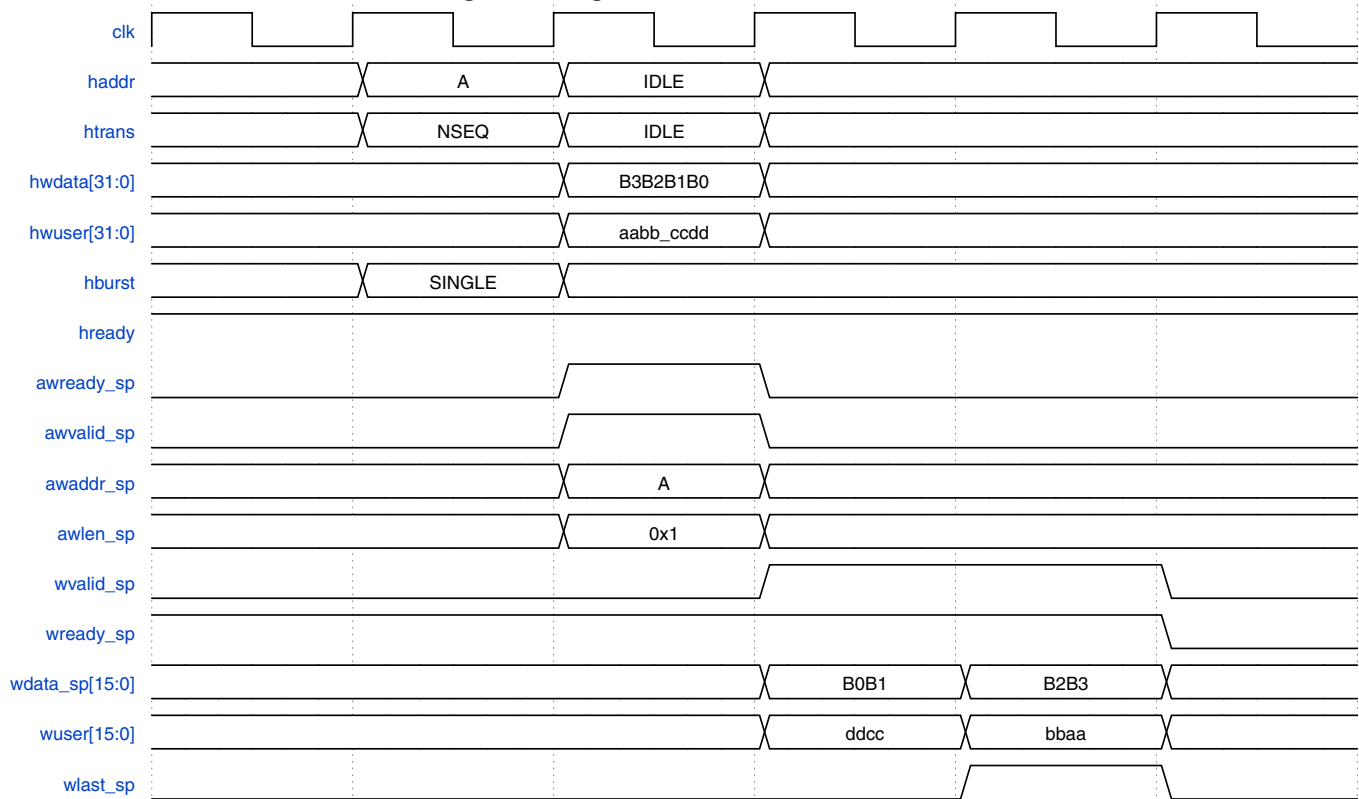
Figure 2-55 Write Data Channel User Signal in Aligned to Data Mode for $A2X_SP_DW > A2X_PP_DW$ 

Figure 2-56 shows the write data channel user signal in align to data mode for a downsizing transaction with a 32-bit primary port to 16-bit secondary port. The write data channel user signal hwuser with $A2X_USER_BITS_PER_BYTE = 8$ is transported to secondary port as wuser by downsizing. Endianness is converted from primary port Little Endian to secondary port BE-8.

Figure 2-56 Write Data Channel User Signal in Aligned to Data Mode for $A2X_SP_DW < A2X_PP_DW$ 

2.18.5 Transaction Resizing

When DW_axi_a2x is configured for AMBA 5 AHB mode, `hprot[3]` indicates a modifiable attribute.

Therefore, non-modifiable transactions are supported **only** when the secondary port data width is greater than that of the primary port.

DW_axi_a2x performs write transaction upsizing only when both `hresize` and `hprot[3]` are configured. It performs downsizing when the data width of the secondary port is smaller than that of the primary port, even when `hprot[3]` is not set.

2.19 1-bit support to HRESP signal in AHB-Lite mode

The HRESP signal is updated to reflect as 1-bit, as per the AMBA 3 AHB-Lite Protocol Specification 1.0. A new configuration parameter `A2X_AHB_SCALAR_HRESP` is added which determines the width of the HRESP signal in AHB-Lite mode.

When the `A2X_AHB_SCALAR_HRESP` parameter is set to:

- 1, the width of hresp signal becomes 1-bit and only OKAY and ERROR responses are supported on the hresp signal
- 0, **all** responses (OKAY, ERROR, SPLIT and RETRY) are supported on the hresp signal

Parameter Descriptions

This chapter details all the configuration parameters. **You can use the coreConsultant GUI configuration reports to determine the complete configuration state of the controller.** Some expressions might refer to TCL functions or procedures (sometimes identified as **<functionof>**) that coreConsultant uses to make calculations. The exact formula used by these TCL functions is not provided in this chapter. However, when you configure the controller in coreConsultant, all TCL functions and parameters are evaluated completely; and the resulting values are displayed where appropriate in the coreConsultant GUI reports.

The parameter descriptions in this chapter include the **Enabled:** attribute which indicates the values required to be set on other parameters before you can change the value of this parameter.

These tables define all of the configuration options for this component.

- [“A2X Source Code Configuration Parameters” on page 112](#)
- [“A2X Configuration Parameters” on page 113](#)
- [“AHB Configuration Parameters” on page 116](#)
- [“Primary Port Width Parameters” on page 122](#)
- [“Secondary Port Width Parameters” on page 123](#)
- [“Sideband/User Signal Configuration Parameters” on page 124](#)
- [“Clocking Parameters” on page 127](#)
- [“Locking Parameters” on page 128](#)
- [“A2X Write Configuration Parameters” on page 129](#)
- [“A2X Read Configuration Parameters” on page 131](#)
- [“Buffer Depths Parameters” on page 133](#)
- [“AXI Low Power Mode Parameters” on page 134](#)
- [“AXI SP Timing Mode Parameters” on page 135](#)
- [“Assembler configuration Parameters” on page 136](#)

3.1 A2X Source Code Configuration Parameters

Table 3-1 A2X Source Code Configuration Parameters

Label	Description
A2X Source Code Configuration	
Use DesignWare Foundation Synthesis Library	<p>Use DesignWare Foundation parts for optimal Synthesis QoR. This parameter can be set to true (1), only if you have DWC-AMBA-Fabric-Source-Plus and DesignWare Foundation license.</p> <p>Values:</p> <ul style="list-style-type: none">■ false (0)■ true (1) <p>Default Value: True if DWC-AMBA-Fabric-Source-Plus and DesignWare license is available; False otherwise.</p> <p>Enabled: Parameter is enabled if customer has both Source license DWC-AMBA-Fabric-Source-Plus and DesignWare license.</p> <p>Parameter Name: USE_FOUNDATION</p>

3.2 A2X Configuration Parameters

Table 3-2 A2X Configuration Parameters

Label	Description
A2X Configuration	
Select AXI Interface Type?	<p>Select AXI Interface Type as AXI3, AXI4, or ACE-Lite. By default, DW_axi_a2x supports the AXI3 interface.</p> <ul style="list-style-type: none"> ■ When A2X_PP_MODE = 0: AXI3 (0) and AXI4 (1) are supported. ■ When A2X_PP_MODE = 1: AXI3 (0), AXI4 (1) and ACELITE (2) are supported. <p>Values:</p> <ul style="list-style-type: none"> ■ AXI3 (0) ■ AXI4 (1) ■ ACELITE (2) <p>Default Value: AXI3</p> <p>Enabled: Always</p> <p>Parameter Name: A2X_AXI_INTERFACE_TYPE</p>
Primary Port Mode	<p>Denotes the mode in which the DW_axi_a2x operates (either connecting to another AXI bus fabric or to an AHB bus fabric).</p> <ul style="list-style-type: none"> ■ AHB interface - Connects to AHB bus fabric ■ AXI interface - Connects to AXI bus fabric <p>Values:</p> <ul style="list-style-type: none"> ■ AHB (0) ■ AXI (1) <p>Default Value: AXI</p> <p>Enabled: Always</p> <p>Parameter Name: A2X_PP_MODE</p>
Write Buffer Mode	<p>Sets the DW_axi_a2x write buffer mode.</p> <p>Values:</p> <ul style="list-style-type: none"> ■ Cut-Through (0) ■ Store-Forward (1) <p>Default Value: Cut-Through</p> <p>Enabled: Always</p> <p>Parameter Name: A2X_WBUF_MODE</p>

Label	Description
Read Buffer Mode	<p>Sets the DW_axi_a2x read buffer mode. In AHB mode with Locked support enabled, the Read Buffer Mode (A2X_RBUF_MODE) is hard-coded to Cut-Through. In this mode, the read data buffer is large enough to accept any outstanding read data transactions. Thus, Store-Forward is not required in this configuration. For all other modes, the A2X_RBUF_MODE parameter is user-configurable.</p> <p>Values:</p> <ul style="list-style-type: none"> ■ Cut-Through (0) ■ Store-Forward (1) <p>Default Value: Cut-Through</p> <p>Enabled: ((A2X_PP_MODE==1) ((A2X_PP_MODE==0) && (A2X_LOCKED==0)))? 1 : 0</p> <p>Parameter Name: A2X_RBUF_MODE</p>
Primary Port Endianess	<p>Specifies the endian type of the DW_axi_a2x Primary Port.</p> <p>Values:</p> <ul style="list-style-type: none"> ■ (LE) Little Endian (0) ■ (BE-32) Big Endian (1) ■ (BE-A) Big Endian (2) ■ (BE-8) Big Endian (3) <p>Default Value: (LE) Little Endian</p> <p>Enabled: Always</p> <p>Parameter Name: A2X_PP_ENDIAN</p>
Secondary Port Endianess	<p>Specifies the endian type of the DW_axi_a2x Secondary Port.</p> <p>Values:</p> <ul style="list-style-type: none"> ■ (LE) Little Endian (0) ■ (BE-8) Big Endian (3) <p>Default Value: (LE) Little Endian</p> <p>Enabled: Always</p> <p>Parameter Name: A2X_SP_ENDIAN</p>
Include QoS Signals?	<p>If true, the primary port manager and secondary port subordinate write and read address channels have QoS signals (awqos_*/arqos_*) in the I/O.</p> <p>Values:</p> <ul style="list-style-type: none"> ■ No (0) ■ Yes (1) <p>Default Value: No</p> <p>Enabled: (((A2X_AXI_INTERFACE_TYPE==1) (A2X_AXI_INTERFACE_TYPE==2)) && (A2X_PP_MODE==1))</p> <p>Parameter Name: A2X_INC_QOS</p>

Label	Description
Include REGION Signals?	<p>If true, the primary port manager and secondary port subordinate write and read address channels have Region signals (awregion_*/arregion_*) in the I/O.</p> <p>Values:</p> <ul style="list-style-type: none">■ No (0)■ Yes (1) <p>Default Value: No</p> <p>Enabled: (((A2X_AXI_INTERFACE_TYPE==1) (A2X_AXI_INTERFACE_TYPE==2)) && (A2X_PP_MODE==1))</p> <p>Parameter Name: A2X_INC_REGION</p>

3.3 AHB Configuration Parameters

Table 3-3 AHB Configuration Parameters

Label	Description
AHB Basic Configuration	
AHB-Lite Mode	<p>Configures the DW_axi_a2x for AHB-Lite mode. In this mode:</p> <ul style="list-style-type: none"> ■ AHB Split responses are not supported. ■ DW_axi_a2x supports only one AHB Manager in AHB-Lite mode. ■ DW_axi_a2x responds to AHB reads and non-bufferable writes by driving hready low. <p>Values:</p> <ul style="list-style-type: none"> ■ Disable (0) ■ Enable (1) <p>Default Value: Disable Enabled: A2X_PP_MODE==0 Parameter Name: A2X_AHB_LITE_MODE</p>
Single-bit AHB Response?	<p>When set to true, hresp is a single-bit signal, else it is of 2 bits.</p> <p>Values: 0, 1 Default Value: 0 Enabled: A2X_AHB_LITE_MODE==1 Parameter Name: A2X_AHB_SCALAR_HRESP</p>
Select AHB Interface Type?	<p>Select AHB Interface Type as AHB or AHB5.</p> <p>Values:</p> <ul style="list-style-type: none"> ■ AHB (0) ■ AHB5 (1) <p>Default Value: AHB Enabled: A2X_AHB_LITE_MODE==1 and DWC-AMBA-AHB5-Fabric-Source Add on Source license exists. Parameter Name: A2X_AHB_INTERFACE_TYPE</p>
AHB Split Mode	<p>Configures the DW_axi_a2x for Split mode.</p> <ul style="list-style-type: none"> ■ 0: DW_axi_a2x responds to AHB reads and non-bufferable writes by driving hready low. ■ 1: DW_axi_a2x responds to AHB reads and non-bufferable writes with Split response. <p>Values:</p> <ul style="list-style-type: none"> ■ Disable (0) ■ Enable (1) <p>Default Value: (A2X_AHB_LITE_MODE==0)? 1 : 0 Enabled: ((A2X_PP_MODE==0) && (A2X_AHB_LITE_MODE==0)) Parameter Name: A2X_AHB_SPLIT_MODE</p>

Label	Description
Number of AHB Managers	<p>Defines the number of active AHB Managers that the DW_axi_a2x can support. The number of AHB managers specified by this parameter does not include the temporary manager; the DW_axi_a2x assumes that the temporary manager is HMASTER zero.</p> <p>Values: 1, ..., 15</p> <p>Default Value: (A2X_AHB_LITE_MODE==1)? 1 : 8</p> <p>Enabled: ((A2X_PP_MODE==0) && (A2X_AHB_LITE_MODE==0))</p> <p>Parameter Name: A2X_NUM_AHBM</p>
AHB Write Hready Low Period	<p>Defines the number of clock cycles for which the DW_axi_a2x drives hready low before issuing a split response to a write transaction. The DW_axi_a2x drives hready low when it cannot accept a write transaction due to a Buffer Full condition.</p> <p>Values: 10, ..., 200</p> <p>Default Value: 100</p> <p>Enabled: ((A2X_PP_MODE==0) && (A2X_AHB_SPLIT_MODE==1))</p> <p>Parameter Name: A2X_HREADY_LOW_PERIOD</p>
Hardcode AHB INCR Ports	<p>Enables/disables the DW_axi_a2x Read and Write Beat Counter Ports, namely hincr_rbcnt_m and hincr_wbcnt_m.</p> <ul style="list-style-type: none"> ■ 0: Generates hincr_rbcnt and hincr_wbcnt ports ■ 1: Removes all hincr_rbcnt and hincr_wbcnt ports <p>The number of ports are based on the A2X_SINGLE_RBCNT and A2X_SINGLE_WBCNT parameters.</p> <p>Values:</p> <ul style="list-style-type: none"> ■ No (0) ■ Yes (1) <p>Default Value: Yes</p> <p>Enabled: A2X_PP_MODE==0</p> <p>Parameter Name: A2X_HINCR_HCBCNT</p>

Label	Description
Single AHB Write INCR Ports	<p>Determines the number of AHB Write INCR Ports (hincr_wbcnt_m).</p> <ul style="list-style-type: none"> 0: Generates an AHB Write INCR Port for each AHB Manager. The DW_axi_a2x uses the hincr_wbcnt corresponding to the AHB Manager for an AHB INCR transaction. 1: Generates only one AHB Write INCR Port (hincr_wbcnt_m1). The DW_axi_a2x uses this port for all AHB INCR transactions. <p>In Non-Bufferable mode, all AHB INCR transactions are treated as AHB Singles. This parameter is in use only when the DW_axi_a2x is configured for AHB Mode and the HINCR ports are not hardcoded, and the DW_axi_a2x is not an AHB Lite Mode or Non-Bufferable Mode configuration; that is, either:</p> <ul style="list-style-type: none"> A2X_PP_MODE=0 and A2X_HINCR_HCBCNT=0 and A2X_AHB_LITE_MODE=0 A2X_PP_MODE=0 and A2X_HINCR_HCBCNT=0 and A2X_BRESP_MODE=1 <p>Values:</p> <ul style="list-style-type: none"> No (0) Yes (1) <p>Default Value: Yes</p> <p>Enabled: ((A2X_HINCR_HCBCNT==1) (A2X_AHB_LITE_MODE==1) (A2X_BRESP_MODE==1)) ? 0 : 1</p> <p>Parameter Name: A2X_SINGLE_WBCNT</p>
Single AHB Read INCR Ports	<p>Determines the number of AHB Read INCR Ports (hincr_rbcnt_m).</p> <ul style="list-style-type: none"> 0: Generates an AHB Read INCR Port for each AHB Manager. The DW_axi_a2x uses the hincr_rbcnt corresponding to the AHB Manager for an AHB INCR transaction. 1: Generates only one AHB Read INCR Port (hincr_rbcnt_m1). The DW_axi_a2x uses this port for all AHB INCR transactions. <p>This parameter is in use only when the DW_axi_a2x is configured for AHB Mode, and the HINCR ports are not hardcoded, and the DW_axi_a2x is not an AHB Lite Mode configuration, that is: A2X_PP_MODE=0, A2X_HINCR_HCBCNT=0 and A2X_AHB_LITE_MODE=0.</p> <p>Values:</p> <ul style="list-style-type: none"> No (0) Yes (1) <p>Default Value: Yes</p> <p>Enabled: ((A2X_HINCR_HCBCNT==1) (A2X_AHB_LITE_MODE==1)) ? 0 : 1</p> <p>Parameter Name: A2X_SINGLE_RBCNT</p>

Label	Description
Write AHB INCR Max Length	<p>Sets the maximum number of primary port beats for an AHB write INCR transaction. This is a Log2-encoded value that determines the number of AHB INCR data beats to accept before generating a new AXI address.</p> <ul style="list-style-type: none"> ■ 0 - 1 AHB data transfer ■ 1 - 2 AHB data transfers ■ 2 - 4 AHB data transfers ■ 3 - 8 AHB data transfers ■ 4 - 16 AHB data transfers ■ 5 - 32 AHB data transfers ■ 6 - 64 AHB data transfers ■ 7 - 128 AHB data transfers ■ 8 - 256 AHB data transfers ■ 9 - 512 AHB data transfers ■ 10 - 1024 AHB data transfers <p>This value cannot exceed a maximum of 1K bytes, that is: (AHB_data_transfers * number_of_Primary_Port_data_bytes) A minimum restriction on this parameter applies for upsizing configurations (A2X_PP_DW < A2X_SP_DW). The minimum allowed value is determined by the resize ratio, that is: A2X_PP_DW/A2X_SP_DW.</p> <p>Values: A2X_HINCR_WBCNT_MIN, ..., 10 Default Value: A2X_HINCR_WBCNT_MIN Enabled: A2X_PP_MODE==0 Parameter Name: A2X_HINCR_WBCNT_MAX</p>

Label	Description
AHB Read INCR Max Prefetch	<p>Sets the maximum number of primary port beats for an AHB read INCR transaction. This is a Log2-encoded value that determines the number of AHB Read INCR data beats to prefetch.</p> <ul style="list-style-type: none"> ■ 0 - Prefetch 1 AHB data transfer ■ 1 - Prefetch 2 AHB data transfers ■ 2 - Prefetch 4 AHB data transfers ■ 3 - Prefetch 8 AHB data transfers ■ 4 - Prefetch 16 AHB data transfers ■ 5 - Prefetch 32 AHB data transfers ■ 6 - Prefetch 64 AHB data transfers ■ 7 - Prefetch 128 AHB data transfers ■ 8 - Prefetch 256 AHB data transfers ■ 9 - Prefetch 512 AHB data transfers ■ 10 - Prefetch 1024 AHB data transfers <p>This value cannot exceed a maximum of 1K bytes. To calculate the maximum number of bytes: (AHB_data_transfers * number_of_primary_port_data_bytes)</p> <p>In AHB Locked mode, this value cannot exceed the DW_axi_a2x maximum prefetch of 128. In this mode, the Read Data buffer depth is set to: (number_of_managers * maximum_Prefetch) For upsizing configurations (A2X_PP_DW<A2X_SP_DW), a minimum restriction on this parameter applies. The minimum allowed value is determined by the resize ratio, that is: A2X_PP_DW/A2X_SP_DW.</p> <p>Values: A2X_HINCR_RBCNT_MIN, ..., (A2X_LOCKED==0)? 10 : 7</p> <p>Default Value: A2X_HINCR_RBCNT_MIN</p> <p>Enabled: A2X_PP_MODE==0</p> <p>Parameter Name: A2X_HINCR_RBCNT_MAX</p>
AHB5 Configuration	
Include AHB5 Extended Memory Types Property?	<p>Select this parameter to include Extended Memory Types property in the DW_axi_a2x. When set to 1, the width of hprot on the primary port is increased from 4 to 7 and extended memory types information is passed through the DW_axi_a2x.</p> <p>Values:</p> <ul style="list-style-type: none"> ■ false (0) ■ true (1) <p>Default Value: false</p> <p>Enabled: A2X_AHB_INTERFACE_TYPE==1</p> <p>Parameter Name: A2X_HAS_EXTD_MEMTYPE</p>

Label	Description
Include AHB5 Secure Transfers Property?	Select this parameter to include AHB5 Secure Transfers property in the DW_axi_a2x. Values: <ul style="list-style-type: none">■ false (0)■ true (1) Default Value: false Enabled: A2X_AHB_INTERFACE_TYPE==1 Parameter Name: A2X_HAS_SECURE_XFER
Include AHB5 Exclusive Transfers Property?	Select this parameter to include AHB5 exclusive transfers property in the DW_axi_a2xx. Values: <ul style="list-style-type: none">■ false (0)■ true (1) Default Value: false Enabled: A2X_AHB_INTERFACE_TYPE==1 Parameter Name: A2X_HAS_EXCL_XFER

3.4 Primary Port Width Parameters

Table 3-4 Primary Port Width Parameters

Label	Description
Primary Port Width	
Primary Port ID Width	<p>Specifies the ID width on the DW_axi_a2x Primary Port.</p> <p>Values: 1, ..., 16</p> <p>Default Value: 4</p> <p>Enabled: A2X_PP_MODE==1 A2X_AHB_INTERFACE_TYPE==1</p> <p>Parameter Name: A2X_PP_IDW</p>
Primary Port Address Width	<p>Specifies the Address Bus Width of the Primary Port.</p> <p>Values: 32, ..., 64</p> <p>Default Value: 32</p> <p>Enabled: Always</p> <p>Parameter Name: A2X_PP_AW</p>
Primary Port Burst Width	<p>Specifies the width of the Primary awlen/arlen port.</p> <ul style="list-style-type: none"> ■ Minimum supported AXI length is 16 (2^4) ■ Maximum supported AXI length is 256 (2^8) <p>With Locked mode on, a BLW of 4 is supported.</p> <p>Values: 4, 5, 6, 7, 8</p> <p>Default Value: 4</p> <p>Enabled: (A2X_PP_MODE==0) ? 0 : 1</p> <p>Parameter Name: A2X_PP_BLW</p>
Primary Port Data Width	<p>Specifies the Primary Port Data Bus Width.</p> <p>Values: 8, 16, 32, 64, 128, 256, 512, 1024</p> <p>Default Value: 32</p> <p>Enabled: Always</p> <p>Parameter Name: A2X_PP_DW</p>

3.5 Secondary Port Width Parameters

Table 3-5 Secondary Port Width Parameters

Label	Description
Secondary Port Width	
Secondary Port ID Width	<p>Specifies the ID width on the DW_axi_a2x Secondary Port.</p> <p>Values: 1, ..., 16</p> <p>Default Value: A2X_PP_IDW</p> <p>Enabled: Always</p> <p>Parameter Name: A2X_SP_IDW</p>
Secondary Port Address Width	<p>Specifies the Address Bus Width of the Secondary Port.</p> <p>Values: 32, ..., 64</p> <p>Default Value: A2X_PP_AW</p> <p>Enabled: Always</p> <p>Parameter Name: A2X_SP_AW</p>
Secondary Port Burst Width	<p>Specifies the width of the Secondary awlen/arlen port.</p> <ul style="list-style-type: none"> ■ Minimum supported AXI length is 16 (2^4) ■ Maximum supported AXI length is 256 (2^8) <p>With Locked mode on, a BLW of 4 is supported.</p> <p>Values: 4, 5, 6, 7, 8</p> <p>Default Value: 4</p> <p>Enabled: Always</p> <p>Parameter Name: A2X_SP_BLW</p>
Secondary Port Data Width	<p>Specifies the Secondary Port Data Bus Width.</p> <p>Values: 8, 16, 32, 64, 128, 256, 512, 1024</p> <p>Default Value: 32</p> <p>Enabled: Always</p> <p>Parameter Name: A2X_SP_DW</p>

3.6 Sideband/User Signal Configuration Parameters

Table 3-6 Sideband/User Signal Configuration Parameters

Label	Description
AHB User Signal Configuration	
Address User Bus Width	<p>This parameter specifies the AHB address channel user bus width. When set to 0, the address channel user ports do not exist on the DW_axi_a2x.</p> <p>Values: 0, ..., 256</p> <p>Default Value: 0</p> <p>Enabled: A2X_PP_MODE=0 and DWC-AMBA-AHB5-Fabric-Source Add on Source license exists.</p> <p>Parameter Name: A2X_A_UBW</p>
Data Channel User Signal Transfer Mode	<p>This parameter selects whether the data channel user signals are to be transported across DW_axi_a2x as pass through or aligned to data.</p> <p>Values:</p> <ul style="list-style-type: none"> ■ Pass Through (0) ■ Aligned to Data (1) <p>Default Value: Pass Through</p> <p>Enabled: A2X_PP_MODE==0</p> <p>Parameter Name: A2X_USER_SIGNAL_XFER_MODE</p>
Number of Write User Bits per Byte	<p>This parameter specifies the number of user signal bits corresponding to each byte of write data bus.</p> <p>Values: 0, ..., 8</p> <p>Default Value: 0</p> <p>Enabled: A2X_USER_SIGNAL_XFER_MODE==1 and DWC-AMBA-AHB5-Fabric-Source Add on Source license exists.</p> <p>Parameter Name: A2X_WUSER_BITS_PER_BYTE</p>
Number of Read User Bits per Byte	<p>This parameter specifies the number of user signal bits corresponding to each byte of read data bus.</p> <p>Values: 0, ..., 8</p> <p>Default Value: 0</p> <p>Enabled: A2X_USER_SIGNAL_XFER_MODE==1 and DWC-AMBA-AHB5-Fabric-Source Add on Source license exists.</p> <p>Parameter Name: A2X_RUSER_BITS_PER_BYTE</p>
Write Data User Bus Width	<p>This parameter specifies the width of AHB write data channel user bus. When set to 0, the write data channel user ports do not exist on the DW_axi_a2x.</p> <p>Values: 0, ..., (A2X_USER_SIGNAL_XFER_MODE==1) ? ((A2X_PP_DW/8)*A2X_WUSER_BITS_PER_BYTE) : 256</p> <p>Default Value: (A2X_USER_SIGNAL_XFER_MODE==1) ? ((A2X_PP_DW/8)*A2X_WUSER_BITS_PER_BYTE) : 0</p> <p>Enabled: A2X_PP_MODE=0 and A2X_USER_SIGNAL_XFER_MODE=0 and DWC-AMBA-AHB5-Fabric-Source Add on Source license exists.</p> <p>Parameter Name: A2X_W_UBW</p>

Label	Description
Read Data User Bus Width	<p>This parameter specifies the width of AHB read data channel user bus. When set to 0, the read data channel user ports do not exist on the DW_axi_a2x.</p> <p>Values: 0, ..., (A2X_USER_SIGNAL_XFER_MODE==1) ? ((A2X_PP_DW/8)*A2X_RUSER_BITS_PER_BYTE) : 256</p> <p>Default Value: (A2X_USER_SIGNAL_XFER_MODE==1) ? ((A2X_PP_DW/8)*A2X_RUSER_BITS_PER_BYTE) : 0</p> <p>Enabled: A2X_PP_MODE=0 and A2X_USER_SIGNAL_XFER_MODE=0 and DWC-AMBA-AHB5-Fabric-Source Add on Source license exists.</p> <p>Parameter Name: A2X_R_UBW</p>
AXI Sideband/User Signal Configuration	
Write Address Sideband/User Signal Width	<p>Specifies the DW_axi_a2x Write Address Sideband (AXI3)/User Signal (AXI4/ACE-Lite) Bus Width. When set to 0, the write address sideband (AXI3)/user (AXI4/ACE-Lite) ports are removed.</p> <p>Values: 0, ..., 256</p> <p>Default Value: (A2X_PP_MODE==0) ? A2X_A_UBW : 0</p> <p>Enabled: A2X_PP_MODE==1</p> <p>Parameter Name: A2X_AWSBW</p>
Read Address Sideband/User Width	<p>Specifies the DW_axi_a2x Read Address Sideband (AXI3)/User Signal (AXI4/ACE-Lite) Bus Width. When set to 0, the Read address sideband (AXI3)/user (AXI4/ACE-Lite) ports are removed.</p> <p>Values: 0, ..., 256</p> <p>Default Value: (A2X_PP_MODE==0) ? A2X_A_UBW : 0</p> <p>Enabled: A2X_PP_MODE==1</p> <p>Parameter Name: A2X_ARSBW</p>
Write Data Sideband/User Width	<p>Specifies the DW_axi_a2x Write Data Sideband (AXI3)/User Signal (AXI4/ACE-Lite) Bus Width. When set to 0, the Write Data sideband (AXI3)/user (AXI4/ACE-Lite) ports are removed.</p> <p>Values: 0, ..., (A2X_PP_MODE==0) ? ((A2X_USER_SIGNAL_XFER_MODE==1) ? ((A2X_SP_DW/8)*A2X_WUSER_BITS_PER_BYTE) : 256) : 256</p> <p>Default Value: (A2X_PP_MODE==0) ? ((A2X_USER_SIGNAL_XFER_MODE==1) ? ((A2X_SP_DW/8)*A2X_WUSER_BITS_PER_BYTE) : A2X_W_UBW) : 0</p> <p>Enabled: A2X_PP_MODE==1</p> <p>Parameter Name: A2X_WSBW</p>
Read Data Sideband/User Width	<p>Specifies the DW_axi_a2x Read Data Sideband (AXI3)/User Signal (AXI4/ACE-Lite) Bus Width. When set to 0, the Read Data sideband (AXI3)/user (AXI4/ACE-Lite) ports are removed.</p> <p>Values: 0, ..., (A2X_PP_MODE==0) ? ((A2X_USER_SIGNAL_XFER_MODE==1) ? ((A2X_SP_DW/8)*A2X_RUSER_BITS_PER_BYTE) : 256) : 256</p> <p>Default Value: (A2X_PP_MODE==0) ? ((A2X_USER_SIGNAL_XFER_MODE==1) ? ((A2X_SP_DW/8)*A2X_RUSER_BITS_PER_BYTE) : A2X_R_UBW) : 0</p> <p>Enabled: A2X_PP_MODE==1</p> <p>Parameter Name: A2X_RSBW</p>

Label	Description
Write Response Sideband/User Bus Width	<p>Specifies the DW_axi_a2x Write Response Sideband (AXI3)/User Signal (AXI4/ACE-Lite) Bus Width. When set to 0, the Write Response sideband (AXI3)/user (AXI4/ACE-Lite) ports are removed.</p> <p>Values: 0, ..., 256</p> <p>Default Value: 0</p> <p>Enabled: (A2X_PP_MODE==1) && (A2X_BRESP_MODE!=0)</p> <p>Parameter Name: A2X_BSBW</p>

3.7 Clocking Parameters

Table 3-7 Clocking Parameters

Label	Description
Clock Mode	<p>Selects the relationship between the Primary Port clock (AXI or AHB) and the Secondary Port clock (AXI).</p> <p>Values:</p> <ul style="list-style-type: none"> ■ Synchronous (0) ■ Quassi-Synchronous (1) ■ Asynchronous (2) <p>Default Value: Synchronous</p> <p>Enabled: Always</p> <p>Parameter Name: A2X_CLK_MODE</p>
Primary Port Synchronization Depth	<p>Defines the number of synchronization register stages in the internal channel buffers for signals passing from the DW_axi_a2x Primary Port to the DW_axi_a2x Secondary Port.</p> <ul style="list-style-type: none"> ■ 0 - No synchronization stages ■ 2 - Two-stage synchronization, both stages positive edge ■ 3 - Three-stage synchronization, all stages positive edge <p>If one port has a synchronization depth of 0, the other port must also be 0.</p> <p>Values: 0, 2, 3</p> <p>Default Value: (A2X_CLK_MODE==2) ? 2 : 0</p> <p>Enabled: A2X_CLK_MODE==2</p> <p>Parameter Name: A2X_PP_SYNC_DEPTH</p>
Secondary Port Synchronization Depth	<p>Defines the number of synchronization register stages in the internal channel buffers for signals passing from the DW_axi_a2x Secondary Port to the DW_axi_a2x Primary Port.</p> <ul style="list-style-type: none"> ■ 0 - No synchronization stages ■ 2 - Two-stage synchronization, both stages positive edge ■ 3 - Three-stage synchronization, all stages positive edge <p>If one port has a synchronization depth of 0, the other port must also be 0.</p> <p>Values: 0, 2, 3</p> <p>Default Value: (A2X_CLK_MODE==2) ? 2 : 0</p> <p>Enabled: A2X_CLK_MODE==2</p> <p>Parameter Name: A2X_SP_SYNC_DEPTH</p>

3.8 Locking Parameters

Table 3-8 Locking Parameters

Label	Description
DW_axi_a2x Locked	<p>Supports the following types of locked transactions:</p> <ul style="list-style-type: none">■ AHB to AXI■ AXI to AXI <p>Values:</p> <ul style="list-style-type: none">■ Disabled (0)■ Enabled (1) <p>Default Value: Disabled</p> <p>Enabled: A2X_AXI_INTERFACE_TYPE==0</p> <p>Parameter Name: A2X_LOCKED</p>
Locked Read Data Buffer Depth	<p>Sets the depth of the Locked Read Data Channel buffer in AHB mode. The buffer does not exist in AXI mode, or in AHB mode without Locked support.</p> <p>Values: 2, ..., A2X_LKMODE_MAX_PREFETCH</p> <p>Default Value: 4</p> <p>Enabled: 0</p> <p>Parameter Name: A2X_LK_RD_FIFO_DEPTH</p>

3.9 A2X Write Configuration Parameters

Table 3-9 A2X Write Configuration Parameters

Label	Description
A2X Write Configuration	
Write Buffer Response Mode	<p>Selects the Write Response mode.</p> <ul style="list-style-type: none"> ■ Bufferable Mode (available in AXI3 and AHB Mode) <ul style="list-style-type: none"> □ Returns OKAY responses after last write data beat is received from primary port write data channel. ■ Non-Bufferable - Returns response received on Secondary Port ■ Dynamic Mode (available only in AHB mode): <ul style="list-style-type: none"> □ Returns response for non-bufferable transaction □ Responses for bufferable transactions ignored and not returned <p>Note: To support AXI exclusive access, it is recommended to set the write response mode to non-bufferable. In AXI4 configurations, only Non-Bufferable mode is supported.</p> <ul style="list-style-type: none"> ■ When A2X_PP_MODE = 0: Bufferable, Non-Bufferable and Dynamic modes are supported. ■ When A2X_PP_MODE = 1: <ul style="list-style-type: none"> □ If A2X_AXI_INTERFACE_TYPE = AXI3: If A2X_LOCKED = 1, only Non-Bufferable mode is supported. If A2X_LOCKED = 0, Non-Bufferable and Bufferable mode are supported. □ If A2X_AXI_INTERFACE_TYPE = AXI4/ACELITE: Only Non-Bufferable mode is supported. <p>Values:</p> <ul style="list-style-type: none"> ■ Bufferable Only (0) ■ Non-Bufferable Only (1) ■ Dynamic (2) <p>Default Value: Non-Bufferable Only</p> <p>Enabled: (A2X_PP_MODE==0)? 1 : (A2X_LOCKED==0)? 1 : 0</p> <p>Parameter Name: A2X_BRESP_MODE</p>
Write Buffer Response Order	<p>Selects the order in which write responses are returned to the DW_axi_a2x Secondary Port.</p> <ul style="list-style-type: none"> ■ In-Order - Write responses returned in the same order as sent on Secondary Port Write Address channel. ■ Out-Of-Order - Write response may return from Secondary Port in different order than sent on Secondary Port Write Address channel. <p>This parameter is in use only for Non-Bufferable or Dynamic Response mode (A2X_BRESP_MODE=1/2).</p> <p>Values:</p> <ul style="list-style-type: none"> ■ In-Order (0) ■ Out-of-Order (1) <p>Default Value: In-Order</p> <p>Enabled: (A2X_BRESP_MODE==0)? 0 : 1</p> <p>Parameter Name: A2X_BRESP_ORDER</p>

Label	Description
Number of UWID	<p>Selects the number of unique Write IDs for which the DW_axi_a2x may have outstanding on the AXI secondary port. When responses are returned in order, there is no restriction on the number of unique write IDs. In this case, this parameter is not used, and the only restriction placed on the number of outstanding write transactions is the A2X_OSAW_LIMIT parameter. This parameter is enabled for Out-of-Order Write Responses for:</p> <ul style="list-style-type: none"> ■ AHB and AXI upsized and downsized configurations ■ AHB equal-sized Dynamic mode <p>This parameter is disabled for:</p> <ul style="list-style-type: none"> ■ AHB and AXI Bufferable Response mode ■ AXI equal-sized configurations <p>For more information on usage for this parameter, refer to "Outstanding Transaction Limits" in the DesignWare DW_axi_a2x Databook.</p> <p>Values: 1, ..., (A2X_PP_MODE==0)? A2X_NUM_AHBM : 64</p> <p>Default Value: 1</p> <p>Enabled: ((A2X_PP_MODE==0) && (A2X_AHB_LITE_MODE==1)) ? 0 : ((A2X_OSW_EN==1) && (A2X_BRESP_ORDER==1)) ? 1 : 0</p> <p>Parameter Name: A2X_NUM_UWID</p>
Number of Outstanding Secondary Port Writes	<p>Defines the maximum number of outstanding Secondary Port write transactions per ID when responses are returned out-of-order. For more information on usage for this parameter, refer to "Outstanding Transaction Limits" in the DesignWare DW_axi_a2x Databook.</p> <p>Values: 3, ..., 64</p> <p>Default Value: (A2X_OSW_EN==1)? 16 : 3</p> <p>Enabled: (A2X_OSW_EN==1)? 1 : 0</p> <p>Parameter Name: A2X_B_OSW_LIMIT_P1</p>
Number of Outstanding Primary Port Writes	<p>Defines the maximum number of outstanding Primary Port write addresses that the DW_axi_a2x can accept before receiving write data. For more information on usage for this parameter, refer to "Outstanding Transaction Limits" in the DesignWare DW_axi_a2x Databook.</p> <p>Values: 3, ..., 64</p> <p>Default Value: (A2X_OSW_EN==1)? 16 : 3</p> <p>Enabled: (A2X_PP_ENDIAN!=0)? 1 : (A2X_PP_DW<A2X_SP_DW)? 1 : ((A2X_PP_DW>A2X_SP_DW) && (A2X_WBUF_MODE==1)) ? 1 : 0</p> <p>Parameter Name: A2X_PP_OSAW_LIMIT_P1</p>
Number of Secondary Port Write Addresses	<p>Defines the maximum number of Secondary Port write addresses that the DW_axi_a2x can send before sending data. This parameter is enabled for all configurations except AXI equal-sized configurations. For more information on usage for this parameter, refer to "Outstanding Transaction Limits" in the DesignWare DW_axi_a2x Databook.</p> <p>Values: 3, ..., 64</p> <p>Default Value: 3</p> <p>Enabled: (A2X_PP_MODE==0)? 1 : (A2X_OSW_EN==1)? 1 : 0</p> <p>Parameter Name: A2X_SP_OSAW_LIMIT_P1</p>

3.10 A2X Read Configuration Parameters

Table 3-10 A2X Read Configuration Parameters

Label	Description
A2X Read Configuration	
Read Data Interleaving	<p>Enables support for Read Data interleaving.</p> <p>Values:</p> <ul style="list-style-type: none"> ■ Disabled (0) ■ Enabled (1) <p>Default Value: Disabled</p> <p>Enabled: Always</p> <p>Parameter Name: A2X_READ_INTLEV</p>
Read Data Order	<p>Selects the Secondary Port Read Data order.</p> <ul style="list-style-type: none"> ■ In-Order - Read data is returned in same order as sent on Secondary Port channel. ■ Out-Of-Order - Read data may return from Secondary Port in different order than sent on Secondary Port write address channel. <p>Values:</p> <ul style="list-style-type: none"> ■ In-Order (0) ■ Out-of-Order (1) <p>Default Value: (A2X_READ_INTLEV==1)? 1 : 0</p> <p>Enabled: A2X_READ_INTLEV==0</p> <p>Parameter Name: A2X_READ_ORDER</p>
Number of URID	<p>Selects the number of unique Read IDs for which the DW_axi_a2x may have outstanding transactions. When read data are returned in order, there is no restriction on the number of unique Read IDs. Enabled under the following conditions:</p> <ul style="list-style-type: none"> ■ In Out-Of-Order or Interleaved configurations with: <ul style="list-style-type: none"> □ AHB/AXI upsizing or downsizing configurations □ AHB configurations with $A2X_HINCR_RBCNT > 2^{A2X_SP_BLW}$ ■ In In-Order configurations, this parameter is hardcoded to 1 for: <ul style="list-style-type: none"> □ AHB/AXI upsizing or downsizing configurations □ AHB Configurations with $A2X_HINCR_RBCNT > 2^{A2X_SP_BLW}$ <p>For more information on usage for this parameter, refer to "Outstanding Transaction Limits" in the DesignWare DW_axi_a2x Databook.</p> <p>Values: 1, ..., (A2X_PP_MODE==0)? A2X_NUM_AHBM : 128</p> <p>Default Value: 1</p> <p>Enabled: ((A2X_OSR_EN==1) && ((A2X_READ_ORDER==1) (A2X_READ_INTLEV==1)))? 1 : 0</p> <p>Parameter Name: A2X_NUM_URID</p>

Label	Description
Number of Outstanding Reads	<p>Selects the maximum number of outstanding Secondary Port read transactions when read data are returned in order. Also selects the maximum number of outstanding Secondary Port read transactions per ID when read data are returned out-of-order. For more information on usage for this parameter, refer to "Outstanding Transaction Limits" in the DesignWare DW_axi_a2x Databook.</p> <p>Values: 3, ..., 128</p> <p>Default Value: (A2X_OSR_EN==1)? 16 : 3</p> <p>Enabled: ((A2X_LOCKED==1) (A2X_OSR_EN==1))? 1 : 0</p> <p>Parameter Name: A2X_OSR_LIMIT_P1</p>

3.11 Buffer Depths Parameters

Table 3-11 Buffer Depths Parameters

Label	Description
Buffer Depths	
Write Address Buffer Depth	<p>Sets the depth of the Write Address Channel buffer.</p> <p>Values: 2, ..., 32</p> <p>Default Value: ((A2X_PP_MODE==0) && (A2X_BRESP_MODE==1) && (A2X_AHB_SPLIT_MODE==0)) ? 2 : 4</p> <p>Enabled: ((A2X_PP_MODE==0) && (A2X_BRESP_MODE==1) && (A2X_AHB_SPLIT_MODE==0)) ? 0 : 1</p> <p>Parameter Name: A2X_AW_FIFO_DEPTH</p>
Write Data Buffer Depth	<p>Sets the depth of the Write Data Channel buffer.</p> <p>Values: 2, ..., 512</p> <p>Default Value: [<functionof> A2X_WBUF_MODE A2X_SNF_AWLEN_DFLT]</p> <p>Enabled: Always</p> <p>Parameter Name: A2X_WD_FIFO_DEPTH</p>
Write Response Buffer Depth	<p>Sets the depth of the Write Response Channel buffer. In the AHB mode, this parameter is hardcoded to 2.</p> <p>Values: 2, ..., 32</p> <p>Default Value: 2</p> <p>Enabled: (A2X_PP_MODE==0) ? 0 : 1</p> <p>Parameter Name: A2X_BRESP_FIFO_DEPTH</p>
Read Address Buffer Depth	<p>Sets the depth of the Read Address Channel buffer.</p> <p>Values: 2, ..., 32</p> <p>Default Value: (A2X_PP_MODE==0) ? 2 : 4</p> <p>Enabled: ((A2X_PP_MODE==0) && (A2X_AHB_SPLIT_MODE==0)) ? 0 : 1</p> <p>Parameter Name: A2X_AR_FIFO_DEPTH</p>
Read Data Buffer Depth	<p>Sets the depth of the Read Data Channel buffer. In the AHB mode with Locked support, the buffer depth is set to: (number_of_AHB_Managers * maximum_burst_length) This ensures that the DW_axi_a2x can store all outstanding Read transactions before issuing an AHB Locked transaction on the Secondary Port AXI channel.</p> <p>Values: 2, ..., 2048</p> <p>Default Value: [<functionof> A2X_PP_MODE A2X_LOCKED A2X_NUM_AHBM A2X_LKMODE_MAX_PREFETCH A2X_RBUF_MODE A2X_SNF_ARLEN_DFLT]</p> <p>Enabled: ((A2X_LOCKED==1) && (A2X_PP_MODE==0)) ? 0 : 1</p> <p>Parameter Name: A2X_RD_FIFO_DEPTH</p>

3.12 AXI Low Power Mode Parameters

Table 3-12 AXI Low Power Mode Parameters

Label	Description
AXI Low Power Mode	
Low Power Interface	<p>When enabled, the DW_axi_a2x supports Low-Power mode.</p> <p>Values:</p> <ul style="list-style-type: none">■ Disable (0)■ Enable (1) <p>Default Value: Disable</p> <p>Enabled: Always</p> <p>Parameter Name: A2X_LOWPWR_IF</p>
Low Power NOPX Count	<p>Defines the number of clock cycles the DW_axi_a2x must be inactive before de-asserting CACTIVE.</p> <p>Values: 0, ..., 15</p> <p>Default Value: 2</p> <p>Enabled: (A2X_LOWPWR_IF==1)? 1 : 0</p> <p>Parameter Name: A2X_LOWPWR_NOPX_CNT</p>

3.13 AXI SP Timing Mode Parameters

Table 3-13 AXI SP Timing Mode Parameters

Label	Description
AXI SP Timing Mode	
SP Read Address Channel Pipeline	Optional. Secondary Port Read Address Channel timing pipeline. Values: <ul style="list-style-type: none">■ Disable (0)■ Enable (1) Default Value: Disable Enabled: Always Parameter Name: A2X_AR_SP_PIPELINE
SP Write Address Channel Pipeline	Optional. Secondary Port Write Address Channel timing pipeline. Values: <ul style="list-style-type: none">■ Disable (0)■ Enable (1) Default Value: Disable Enabled: Always Parameter Name: A2X_AW_SP_PIPELINE

3.14 Assembler configuration Parameters

Table 3-14 Assembler configuration Parameters

Label	Description
Auto-Connect Split Mode	<p>Controls the connection of the A2X_AHB_SPLIT_MODE parameter to the Configure Interface Parameter SplitCapable value is set to 1.</p> <p>Values: 0, 1 Default Value: 1 Enabled: This parameter is used in the coreAssembler. Parameter Name: A2X_AUTO_LINK_SPLIT_MODE</p>

Signal Descriptions

This chapter details all possible I/O signals in the IP. For configurable IP titles, your actual configuration might not contain all of these signals.

Inputs are on the left of the signal diagrams; outputs are on the right.

Attention: For configurable IP titles, do not use this document to determine the exact I/O footprint of the controller. It is for reference purposes only.

When you configure the controller in coreConsultant, you must access the I/O signals for your actual configuration at workspace/report/IO.html or workspace/report/IO.xml after you have completed the report creation activity. That report comes from the exact same source as this chapter but removes all the I/O signals that are not in your actual configuration. This does not apply to non-configurable IP titles. In addition, all parameter expressions are evaluated to actual values. Therefore, the widths might change depending on your actual configuration.

Some expressions might refer to TCL functions or procedures (sometimes identified as **<functionof>**) that coreConsultant uses to make calculations. The exact formula used by these TCL functions is not provided in this chapter. However, when you configure the controller in coreConsultant, all TCL functions and parameters are evaluated completely; and the resulting values are displayed where appropriate in the coreConsultant GUI reports.

In addition to describing the function of each signal, the signal descriptions in this chapter include the following information:

- **Active State:** Indicates whether the signal is active high or active low. When a signal is not intended to be used in a particular application, then this signal needs to be tied or driven to the inactive state (opposite of the active state).
- **Registered:** Indicates whether or not the signal is registered directly inside the IP boundary without intervening logic (excluding simple buffers). A value of *No* does not imply that the signal is not synchronous, only that there is some combinatorial logic between the signal's origin or destination register and the boundary of the controller. A value of *N/A* indicates that this information is not provided for this IP title.
- **Synchronous to:** Indicates which clocks in the IP sample this input (drive for an output). This clock might not be the same as the clock that your application logic should use to clock (sample/ drive) this pin. For more details, consult the clock section in the databook. The presence of the postfix SuperList indicates a list of all possible clocks over all possible configs. Consult coreConsultant report for which clock applies to your specific configuration.
- **Exists:** Name of configuration parameter that populates this signal in your configuration.

- **Power Domain:** Name of power/voltage domain that this signal is part of when power/voltage islands are used. The SINGLE_DOMAIN value indicates that there are no islands.

The I/O signals are grouped as follows:

- [“Low Power Signals” on page 139](#)
- [“Debug Signals” on page 140](#)
- [“AHB Signals” on page 141](#)
- [“AHB INCR Subordinate Interface Signals” on page 146](#)
- [“AXI Primary Write Address Signals” on page 148](#)
- [“AXI Primary Write Data Signals” on page 153](#)
- [“AXI Primary Write Response Signals” on page 155](#)
- [“AXI Primary Read Address Signals” on page 157](#)
- [“AXI Primary Read Data Signals” on page 161](#)
- [“AXI Secondary Clock and Reset Signals” on page 164](#)
- [“AXI Secondary Write Address Signals” on page 165](#)
- [“AXI Secondary Write Data Signals” on page 170](#)
- [“AXI Secondary Write Response Signals” on page 173](#)
- [“AXI Secondary Read Address Signals” on page 175](#)
- [“AXI Secondary Read Data Signals” on page 180](#)

4.1 Low Power Signals



Table 4-1 Low Power Signals

Port Name	I/O	Description
csysreq	I	<p>System low-power request from system clock controller.</p> <ul style="list-style-type: none"> De-asserted by system low power controller (LPC) to initiate entry into a low power state. Asserted to initiate exit from a low power state. <p>Exists: (A2X_LOWPWR_IF == 1) Synchronous To: (A2X_PP_MODE == 0) ? "hclk" : "clk_pp" Registered: No Power Domain: SINGLE_DOMAIN Active State: High</p>
csysack	O	<p>Low-power request acknowledgment.</p> <ul style="list-style-type: none"> De-asserted by DW_axi_a2x to acknowledge request to enter low-power state Asserted by DW_axi_a2x to acknowledge request to exit low-power state <p>Exists: (A2X_LOWPWR_IF == 1) Synchronous To: (A2X_PP_MODE == 0) ? "hclk" : "clk_pp" Registered: Yes Power Domain: SINGLE_DOMAIN Active State: High</p>
cactive	O	<p>Clock active request. De-asserted by DW_axi_a2x to tell system low-power controller (LPC) that clock can be removed.</p> <ul style="list-style-type: none"> 1: peripheral clock required 0: peripheral clock not required <p>Note: Clock can be removed on negative edge after cactive and csysack signals are sampled low (0). Exists: (A2X_LOWPWR_IF == 1) Synchronous To: (A2X_PP_MODE == 0) ? "hclk" : "clk_pp" Registered: No Power Domain: SINGLE_DOMAIN Active State: High</p>

4.2 Debug Signals



Table 4-2 Debug Signals

Port Name	I/O	Description
busy_status	O	<p>A2X Busy Status. Indicates the status of the A2X.</p> <ul style="list-style-type: none">■ Busy (1)■ Not-Busy(0) <p>Exists: Always</p> <p>Synchronous To: (A2X_LOWPWR_IF == 1) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "None"</p> <p>Registered: (A2X_LOWPWR_IF == 1) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

4.3 AHB Signals

hclk	-	hready_resp
hresetn	-	hresp
hsel	-	hrdata
hmaster	-	hexokay
haddr	-	hsplit
hwrite	-	hruser
hmastlock	-	
hburst	-	
htrans	-	
hsize	-	
hprot	-	
hnonsec	-	
hexcl	-	
hwdata	-	
hready	-	
hresize	-	
hauser	-	
hwuser	-	

Table 4-3 AHB Signals

Port Name	I/O	Description
hclk	I	<p>AHB Clock. This clock times all AHB bus transfers. All signal timings are related to the rising edge of hclk.</p> <p>Exists: (A2X_PP_MODE == 0)</p> <p>Synchronous To: None</p> <p>Registered: N/A</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
hresetn	I	<p>AHB Asynchronous Reset. The bus reset signal is active low and is used to reset the system and the bus on the DesignWare Synthesizable Components interface. Asynchronous assertion, synchronous de-assertion. The reset must be deasserted synchronously after the rising edge of hclk. DW_axi_a2x does not contain logic to perform this synchronization, so it must be provided externally.</p> <p>Exists: (A2X_PP_MODE == 0)</p> <p>Synchronous To: None</p> <p>Registered: N/A</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: Low</p>
hsel	I	<p>AHB Peripheral Select.</p> <p>Exists: (A2X_PP_MODE == 0)</p> <p>Synchronous To: hclk</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: High</p>

Port Name	I/O	Description
hmaster[(A2X_IDW-1):0]	I	<p>AHB Manager Identification. Indicates which manager currently has ownership of the address and control bus. This is generated by the arbiter. When Exclusive Transfers property is enabled, this signal can be used to differentiate between multiple exclusive threads of a manager.</p> <p>Exists: (A2X_PP_MODE == 0)</p> <p>Synchronous To: hclk</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: High</p>
haddr[(A2X_PP_AWIDTH-1):0]	I	<p>AHB Address Bus.</p> <p>Exists: (A2X_PP_MODE == 0)</p> <p>Synchronous To: hclk</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
hwrite	I	<p>AHB Transfer Write Control. When high, this signal indicates a write transfer. When low, this signal indicates a read transfer.</p> <p>Exists: (A2X_PP_MODE == 0)</p> <p>Synchronous To: hclk</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: High</p>
hmastlock	I	<p>AHB Locked Transfer Control. Asserted by bus manager to indicate that it wishes to carry out a locked transaction. This signal is unused when the secondary interface is configured as AXI4/ACELITE. In those configurations, it is included for interface consistency only.</p> <p>Exists: (A2X_PP_MODE == 0)</p> <p>Synchronous To: hclk</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: High</p>
hburst[2:0]	I	<p>AHB Transfer Type. Indicates if the transfer constitutes part of a burst. Each manager in the system has its own hburst bus.</p> <p>Exists: (A2X_PP_MODE == 0)</p> <p>Synchronous To: hclk</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

Port Name	I/O	Description
htrans[1:0]	I	AHB Transfer Control. Indicates the type of transfer being performed. Exists: (A2X_PP_MODE == 0) Synchronous To: hclk Registered: No Power Domain: SINGLE_DOMAIN Active State: N/A
hsize[2:0]	I	AHB Transfer Size. Indicates size of transfer. Exists: (A2X_PP_MODE == 0) Synchronous To: hclk Registered: No Power Domain: SINGLE_DOMAIN Active State: N/A
hprot[(A2X_HPTW-1):0]	I	AHB Transfer Protection Control. When the DW_axi_a2x is configured to support extended memory types(A2X_HAS_EXTD_MEMTYPE=1), hprot is 7-bit signal else 4-bit signal. The 3-bit extension of the protection control signal, hprot[6:4], indicates the extended memory types. Exists: (A2X_PP_MODE == 0) Synchronous To: hclk Registered: No Power Domain: SINGLE_DOMAIN Active State: N/A
hnonsec	I	AHB Non-secure or Secure transfer type. When asserted, this signal indicates that the current transfer is a non-secure transfer. When de-asserted the transfer is a secure transfer. Exists: (A2X_HAS_SECURE_XFER==1) Synchronous To: hclk Registered: No Power Domain: SINGLE_DOMAIN Active State: High
hexcl	I	AHB Exclusive transfer type. When asserted, this signal indicates that current transfer is part of an Exclusive access sequence. Exists: (A2X_HAS_EXCL_XFER==1) Synchronous To: hclk Registered: No Power Domain: SINGLE_DOMAIN Active State: High

Port Name	I/O	Description
hwdata[(A2X_PP_DWIDTH-1):0]	I	AHB Transfer Write Data. Exists: (A2X_PP_MODE == 0) Synchronous To: hclk Registered: No Power Domain: SINGLE_DOMAIN Active State: N/A
hready	I	AHB Ready Response from selected subordinate. Exists: (A2X_PP_MODE == 0) Synchronous To: hclk Registered: No Power Domain: SINGLE_DOMAIN Active State: High
hready_resp	O	AHB Ready Response from DW_axi_a2x. Exists: (A2X_PP_MODE == 0) Synchronous To: hclk Registered: Yes Power Domain: SINGLE_DOMAIN Active State: High
hresp[(A2X_HRESPW-1):0]	O	AHB Transfer Response from DW_axi_a2x. Exists: (A2X_PP_MODE == 0) Synchronous To: hclk Registered: Yes Power Domain: SINGLE_DOMAIN Active State: N/A
hrdata[(A2X_PP_DWIDTH-1):0]	O	AHB Transfer Read Data. The read data bus is used to transfer data from the DW_axi_a2x to the AHB bus manager during read operations. Exists: (A2X_PP_MODE == 0) Synchronous To: hclk Registered: Yes Power Domain: SINGLE_DOMAIN Active State: N/A
hexokay	O	AHB Exclusive Transfer Response. Exists: (A2X_HAS_EXCL_XFER==1) Synchronous To: hclk Registered: No Power Domain: SINGLE_DOMAIN Active State: High

Port Name	I/O	Description
hsplit[15:0]	O	<p>AHB Transfer Split. This bus indicates to the arbiter which manager may proceed to complete a split transaction.</p> <p>Exists: (A2X_PP_MODE == 0)</p> <p>Synchronous To: (A2X_AHB_SPLIT_MODE == 1) ? "hclk":"None"</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
hresize	I	<p>Non-AHB Protocol Signal. When asserted high, the DW_axi_a2x upsizes the transaction; when low, the DW_axi_a2x does not resize the transaction.</p> <p>Exists: (A2X_PP_MODE == 0) && (A2X_UPSIZE == 1)</p> <p>Synchronous To: hclk</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: High</p>
hauser[(A2X_INT_HASBW-1):0]	I	<p>AHB address channel user bus.</p> <p>Exists: (A2X_A_UBW != 0)</p> <p>Synchronous To: hclk</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
hwuser[(A2X_INT_HWSBW-1):0]	I	<p>AHB write data channel user bus.</p> <p>Exists: (A2X_W_UBW != 0)</p> <p>Synchronous To: hclk</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
hruser[(A2X_INT_HRSBW-1):0]	O	<p>AHB read data channel user bus.</p> <p>Exists: (A2X_R_UBW != 0)</p> <p>Synchronous To: hclk</p> <p>Registered: Yes</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

4.4 AHB INCR Subordinate Interface Signals

hincr_wbcnt_m -
 hincr_rbcnt_m -
 hincr_wbcnt_m1 -
 hincr_rbcnt_m1 -
 hincr_wbcnt_mx (for x = 2; x <= A2X_NUM_AHBM) -
 hincr_rbcnt_mx (for x = 2; x <= A2X_NUM_AHBM) -



Table 4-4 AHB INCR Subordinate Interface Signals

Port Name	I/O	Description
hincr_wbcnt_m[(A2X_HINCR_LEN_W-1):0]	I	AHB Manager Write INCR Transaction Length. Exists: (A2X_PP_MODE == 0) && (A2X_HINCR_HCBCNT==0) && (A2X_SINGLE_WBCNT==1) && (A2X_BRESP_MODE!=1) Synchronous To: hclk Registered: No Power Domain: SINGLE_DOMAIN Active State: N/A
hincr_rbcnt_m[(A2X_HINCR_LEN_W-1):0]	I	AHB Manager Read INCR Transaction Length. Exists: (A2X_PP_MODE == 0) && (A2X_HINCR_HCBCNT==0) && (A2X_SINGLE_RBCNT==1) Synchronous To: hclk Registered: No Power Domain: SINGLE_DOMAIN Active State: N/A
hincr_wbcnt_m1[(A2X_HINCR_LEN_W-1):0]	I	AHB Manager 1 Write INCR Transaction Length. Exists: (A2X_PP_MODE == 0) && (A2X_HINCR_HCBCNT==0) && (A2X_SINGLE_WBCNT==0) && (A2X_BRESP_MODE!=1) Synchronous To: hclk Registered: No Power Domain: SINGLE_DOMAIN Active State: N/A
hincr_rbcnt_m1[(A2X_HINCR_LEN_W-1):0]	I	AHB Manager 1 Read INCR Transaction Length. Exists: (A2X_PP_MODE == 0) && (A2X_HINCR_HCBCNT==0) && (A2X_SINGLE_RBCNT==0) Synchronous To: hclk Registered: No Power Domain: SINGLE_DOMAIN Active State: N/A

Port Name	I/O	Description
hincr_wbcnt_mx[(A2X_HINCR_LEN_W-1):0] (for x = 2; x <= A2X_NUM_AHBM)	I	<p>AHB Manager x Write INCR Transaction Length.</p> <p>Exists: (A2X_PP_MODE == 0) && (A2X_HINCR_HCBCNT==0) && (A2X_SINGLE_WBCNT==0) && (A2X_NUM_AHBM>=x) && (A2X_BRESP_MODE!=1)</p> <p>Synchronous To: hclk</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
hincr_rbcnt_mx[(A2X_HINCR_LEN_W-1):0] (for x = 2; x <= A2X_NUM_AHBM)	I	<p>AHB Manager x Read INCR Transaction Length.</p> <p>Exists: (A2X_PP_MODE == 0) && (A2X_HINCR_HCBCNT==0) && (A2X_SINGLE_RBCNT==0) && (A2X_NUM_AHBM>=x)</p> <p>Synchronous To: hclk</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

4.5 AXI Primary Write Address Signals



Table 4-5 AXI Primary Write Address Signals

Port Name	I/O	Description
awready_pp	O	AXI Write Address Ready. Indicates that the subordinate is ready to accept an address and associated control signals. Exists: (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: No Power Domain: SINGLE_DOMAIN Active State: High
awvalid_pp	I	Primary Port AXI Write Address Valid. Indicates that valid write address and control information are available. Exists: (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: No Power Domain: SINGLE_DOMAIN Active State: High
awid_pp[(A2X_IDW-1):0]	I	Primary Port AXI Write Address ID. Identification tag for the write address group of signals. Exists: (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: No Power Domain: SINGLE_DOMAIN Active State: N/A

Port Name	I/O	Description
awaddr_pp[(A2X_PP_AWIDTH-1):0]	I	<p>Primary Port AXI Write Address. Specifies the address of the AXI write burst transaction.</p> <p>Exists: (A2X_PP_MODE == 1)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
awlen_pp[(A2X_BLWIDTH-1):0]	I	<p>Primary Port AXI Write Burst Length. The number of transfers in a burst associated with the write address.</p> <p>Exists: (A2X_PP_MODE == 1)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
awsiz_pp[2:0]	I	<p>Primary Port AXI Write Burst Size. The size of each transfer in a burst. Byte lane strobes indicate exactly which byte lanes to update.</p> <p>Exists: (A2X_PP_MODE == 1)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
awburst_pp[1:0]	I	<p>Primary Port AXI Write Burst Type. Coupled with the size, burst type details how the address for each transfer within a burst is calculated.</p> <p>Exists: (A2X_PP_MODE == 1)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
awlock_pp[(A2X_INT_LTW-1):0]	I	<p>AXI Write Lock Type. Provides additional information about the atomic characteristics of the transfer.</p> <p>Exists: (A2X_PP_MODE == 1)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

Port Name	I/O	Description
awcache_pp[3:0]	I	<p>Primary Port AXI Write Cache Type. Indicates the bufferable, cacheable/modifiable, write-through, write-back, and allocate attributes of the transaction.</p> <p>Exists: (A2X_PP_MODE == 1)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
awprot_pp[2:0]	I	<p>Primary Port AXI Write Protection Type. Indicates the normal, privileged, or secure protection level of the transaction and whether the transaction is a data access or an instruction access.</p> <p>Exists: (A2X_PP_MODE == 1)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
awresize_pp	I	<p>Primary Port Write Channel Non-AXI Protocol Signal.</p> <ul style="list-style-type: none"> When asserted high, DW_axi_a2x upsizes the transaction if: - A2X_AXI_INTERFACE_TYPE = AXI3; OR - A2X_AXI_INTERFACE_TYPE = AXI4/ACELITE and modifiable bit (awcache_pp[1]) is high When low, the DW_axi_a2x does not resize the transaction. <p>Exists: (A2X_PP_MODE == 1) && (A2X_UPSIZE == 1)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: High</p>
awsideband_pp[(A2X_INT_AWSBW-1):0]	I	<p>Optional. Primary Port Write address Sideband Bus. The signal name changes between the AXI3 and the AXI4/ACELITE configurations.</p> <ul style="list-style-type: none"> When the AXI3 interface is enabled, this signal is named awsideband_pp When the AXI4/ACELITE interface is enabled, this signal is named awuser_pp. <p>Exists: (A2X_AXI_INTERFACE_TYPE == 0) && (A2X_PP_MODE == 1) && (A2X_AWSBW != 0)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

Port Name	I/O	Description
awuser_pp[(A2X_INT_AWSBW-1):0]	I	<p>Optional. Primary Port Write address User Signals. The signal name changes between the AXI3 and the AXI4/ACELITE configurations.</p> <ul style="list-style-type: none"> ■ When the AXI3 interface is enabled, this signal is named awsideband_pp ■ When the AXI4/ACELITE interface is enabled, this signal is named awuser_pp. <p>Exists: (A2X_AXI_INTERFACE_TYPE != 0) && (A2X_PP_MODE == 1) && (A2X_AWSBW != 0)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
awqos_pp[(A2X_INT_QOSW-1):0]	I	<p>Quality of Service identifier, conveying priority information associated with each transaction at the write address channel of the primary port.</p> <p>Exists: (A2X_AXI_INTERFACE_TYPE != 0) && (A2X_INC_QOS == 1)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
awregion_pp[(A2X_INT_REGIONW-1):0]	I	<p>Primary Port Write Channel Region identifier. Permits a single physical interface on a subordinate to be used for multiple logical interfaces.</p> <p>Exists: (A2X_AXI_INTERFACE_TYPE != 0) && (A2X_INC_REGION == 1)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
awdomain_pp[(A2X_INT_DOMAINW-1):0]	I	<p>This signal indicates the shareability domain of a write transaction (Primary Port).</p> <p>Exists: (A2X_AXI_INTERFACE_TYPE == 2)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
awsnoop_pp[(A2X_INT_WSNOOPW-1):0]	I	<p>This signal indicates the transaction type for shareable write transactions (Primary Port).</p> <p>Exists: (A2X_AXI_INTERFACE_TYPE == 2)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

Port Name	I/O	Description
awbar_pp[(A2X_INT_BARW-1):0]	I	<p>This signal indicates a write barrier transaction (Primary Port).</p> <p>Exists: (A2X_AXI_INTERFACE_TYPE == 2)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

4.6 AXI Primary Write Data Signals

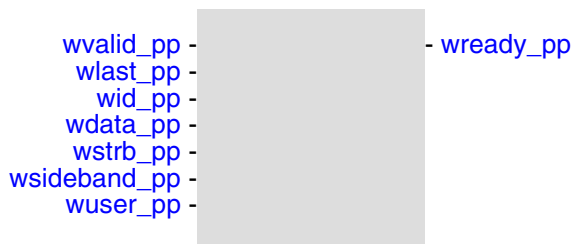


Table 4-6 AXI Primary Write Data Signals

Port Name	I/O	Description
wready_pp	O	Primary Port AXI Write Ready. Indicates that the subordinate can accept the write data. Exists: (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: No Power Domain: SINGLE_DOMAIN Active State: High
wvalid_pp	I	Primary Port AXI Write Valid. Indicates that valid write data and strobes are available. Exists: (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: No Power Domain: SINGLE_DOMAIN Active State: High
wlast_pp	I	Primary Port AXI Write Last. Indicates the last transfer in a write burst. Exists: (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: No Power Domain: SINGLE_DOMAIN Active State: High
wid_pp[(A2X_IDW-1):0]	I	AXI Write ID. ID tag of the write data transfer. Must match the awid_pp value of the write transaction. Exists: (A2X_AXI_INTERFACE_TYPE == 0) && (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: No Power Domain: SINGLE_DOMAIN Active State: N/A

Port Name	I/O	Description
wdata_pp[(A2X_PP_DWIDTH-1):0]	I	<p>Primary Port AXI Write Data.</p> <p>Exists: (A2X_PP_MODE == 1)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
wstrb_pp[(A2X_PP_WSTRB_DW-1):0]	I	<p>Primary Port AXI Write Strobe. Indicates which byte lanes to update in memory. There is one data strobe for each eight bits of the write bus; that is, wstrb[i] corresponds to wdata[8n+7 : 8n].</p> <p>Exists: (A2X_PP_MODE == 1)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: High</p>
wsideband_pp[(A2X_INT_WSBW-1):0]	I	<p>Optional. Primary Port Write data Sideband Bus. The signal name changes between the AXI3 and the AXI4/ACELITE configurations.</p> <ul style="list-style-type: none"> ■ When the AXI3 interface is enabled, this signal is named wsideband_pp. ■ When the AXI4/ACELITE interface is enabled, this signal is named wuser_pp. <p>Exists: (A2X_AXI_INTERFACE_TYPE == 0) && (A2X_PP_MODE == 1) && (A2X_WSBW != 0)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
wuser_pp[(A2X_INT_WSBW-1):0]	I	<p>Optional. Primary Port Write data User Signals. The signal name changes between the AXI3 and the AXI4/ACELITE configurations.</p> <ul style="list-style-type: none"> ■ When the AXI3 interface is enabled, this signal is named wsideband_pp. ■ When the AXI4/ACELITE interface is enabled, this signal is named wuser_pp. <p>Exists: (A2X_AXI_INTERFACE_TYPE != 0) && (A2X_PP_MODE == 1) && (A2X_WSBW != 0)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

4.7 AXI Primary Write Response Signals

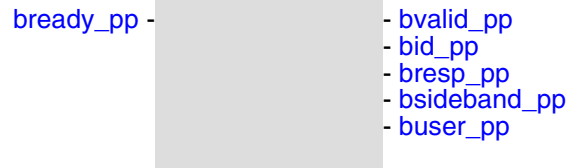


Table 4-7 AXI Primary Write Response Signals

Port Name	I/O	Description
bready_pp	I	Primary Port AXI Write Response Ready. Indicates that the manager can accept the write response information. Exists: (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: No Power Domain: SINGLE_DOMAIN Active State: High
bvalid_pp	O	Primary Port AXI Write Response Valid. Indicates that a valid write response is available. Exists: (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: ((A2X_CLK_MODE == 0) ((A2X_PP_MODE == 1) && (A2X_BRESP_MODE == 0))) ? "Yes": "No" Power Domain: SINGLE_DOMAIN Active State: High
bid_pp[(A2X_IDW-1):0]	O	Primary Port AXI Write Response ID. Must match the awid value of the write transaction to which the subordinate is responding. Exists: (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: ((A2X_CLK_MODE == 2) (A2X_CLK_MODE == 0) ((A2X_PP_MODE == 1) && (A2X_BRESP_MODE == 0))) ? "Yes": "No" Power Domain: SINGLE_DOMAIN Active State: N/A
bresp_pp[1:0]	O	Primary Port AXI Write Response. Indicates the status of the write transaction. Exists: (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: ((A2X_CLK_MODE == 2) ((A2X_CLK_MODE == 0) && (A2X_BRESP_MODE != 0))) ? "Yes": "No" Power Domain: SINGLE_DOMAIN Active State: N/A

Port Name	I/O	Description
bssideband_pp[(A2X_INT_BSBW-1):0]	O	<p>Optional. Primary Port Write Response Sideband Bus. The signal name changes between the AXI3 and the AXI4/ACELITE configurations.</p> <ul style="list-style-type: none"> ■ When the AXI3 interface is enabled, this signal is named bssideband_pp. ■ When the AXI4/ACELITE interface is enabled, this signal is named buser_pp. <p>Exists: (A2X_AXI_INTERFACE_TYPE == 0) && (A2X_PP_MODE == 1) && (A2X_BSBW != 0) Synchronous To: clk_pp Registered: ((A2X_CLK_MODE == 0) && (A2X_BRESP_MODE != 0)) ? "Yes": "No" Power Domain: SINGLE_DOMAIN Active State: N/A</p>
buser_pp[(A2X_INT_BSBW-1):0]	O	<p>Optional. Primary Port Write Response User Signals. The signal name changes between the AXI3 and the AXI4/ACELITE configurations.</p> <ul style="list-style-type: none"> ■ When the AXI3 interface is enabled, this signal is named bssideband_pp. ■ When the AXI4/ACELITE interface is enabled, this signal is named buser_pp. <p>Exists: (A2X_AXI_INTERFACE_TYPE != 0) && (A2X_PP_MODE == 1) && (A2X_BSBW != 0) Synchronous To: clk_pp Registered: ((A2X_CLK_MODE == 0) && (A2X_BRESP_MODE != 0)) ? "Yes": "No" Power Domain: SINGLE_DOMAIN Active State: N/A</p>

4.8 AXI Primary Read Address Signals



Table 4-8 AXI Primary Read Address Signals

Port Name	I/O	Description
arready_pp	O	Primary Port AXI Read Address Ready. Indicates that the subordinate is ready to accept an address and associated control signals. Exists: (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: No Power Domain: SINGLE_DOMAIN Active State: High
arvalid_pp	I	Primary Port AXI Read Address Valid. Indicates that valid read address and control information are available. Exists: (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: No Power Domain: SINGLE_DOMAIN Active State: High
arid_pp[(A2X_IDW-1):0]	I	Primary Port AXI Read Address ID. Identification tag for the read address group of signals. Exists: (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: No Power Domain: SINGLE_DOMAIN Active State: N/A

Port Name	I/O	Description
araddr_pp[(A2X_PP_AWIDTH-1):0]	I	Primary Port AXI Read Address. Specifies the address of an AXI read burst transaction. Exists: (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: No Power Domain: SINGLE_DOMAIN Active State: N/A
arlen_pp[(A2X_BLWIDTH-1):0]	I	Primary Port AXI Read Burst Length. The number of transfers in a burst associated with the read address. Exists: (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: No Power Domain: SINGLE_DOMAIN Active State: N/A
arsize_pp[2:0]	I	Primary Port AXI Read Burst Size. The size of each transfer in a burst. Exists: (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: No Power Domain: SINGLE_DOMAIN Active State: N/A
arburst_pp[1:0]	I	Primary Port AXI Read Burst Type. Coupled with the size, burst type details how the address for each transfer within a burst is calculated. Exists: (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: No Power Domain: SINGLE_DOMAIN Active State: N/A
arlock_pp[(A2X_INT_LTW-1):0]	I	Primary Port AXI Read Lock Type. Provides additional information about the atomic characteristics of the transfer. Exists: (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: No Power Domain: SINGLE_DOMAIN Active State: N/A
arcache_pp[3:0]	I	Primary Port AXI Read Cache Type. Provides additional information about the cacheable characteristics of the transfer. Exists: (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: No Power Domain: SINGLE_DOMAIN Active State: N/A

Port Name	I/O	Description
arprot_pp[2:0]	I	<p>Primary Port AXI Read Protection Type. Indicates the normal, privileged, or secure protection level of the transaction and whether the transaction is a data access or an instruction access.</p> <p>Exists: (A2X_PP_MODE == 1)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
arresize_pp	I	<p>Secondary Port Read Channel Non-AXI Protocol Signal.</p> <ul style="list-style-type: none"> When asserted high, DW_axi_a2x upsizes the transaction if: - A2X_AXI_INTERFACE_TYPE = AXI3; OR - A2X_AXI_INTERFACE_TYPE = AXI4/ACELITE and modifiable bit (awcache_pp[1]) is high When low, the DW_axi_a2x does not resize the transaction. <p>Exists: (A2X_PP_MODE == 1) && (A2X_UPSIZE == 1)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: High</p>
arsideband_pp[(A2X_INT_ARSBW-1):0]	I	<p>Optional. Primary Port Read Address Sideband bus. The signal name changes between the AXI3 and the AXI4/ACELITE configurations.</p> <ul style="list-style-type: none"> When the AXI3 interface is enabled, this signal is named arsideband_pp. When the AXI4/ACELITE interface is enabled, this signal is named aruser_pp. <p>Exists: (A2X_AXI_INTERFACE_TYPE == 0) && (A2X_PP_MODE == 1) && (A2X_ARSBW != 0)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
aruser_pp[(A2X_INT_ARSBW-1):0]	I	<p>Optional. Primary Port Read Address User Signals. The signal name changes between the AXI3 and the AXI4/ACELITE configurations.</p> <ul style="list-style-type: none"> When the AXI3 interface is enabled, this signal is named arsideband_pp. When the AXI4/ACELITE interface is enabled, this signal is named aruser_pp. <p>Exists: (A2X_AXI_INTERFACE_TYPE != 0) && (A2X_PP_MODE == 1) && (A2X_ARSBW != 0)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

Port Name	I/O	Description
arqos_pp[(A2X_INT_QOSW-1):0]	I	<p>Quality of Service identifier, conveying priority information associated with each transaction at the read address channel of the primary port.</p> <p>Exists: (A2X_AXI_INTERFACE_TYPE != 0) && (A2X_INC_QOS == 1)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
arregion_pp[(A2X_INT_REGIONW-1):0]	I	<p>Primary Port Read Channel Region identifier. Permits a single physical interface on a subordinate to be used for multiple logical interfaces.</p> <p>Exists: (A2X_AXI_INTERFACE_TYPE != 0) && (A2X_INC_REGION == 1)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
ardomain_pp[(A2X_INT_DOMAINW-1):0]	I	<p>This signal indicates the shareability domain of a read transaction (Primary Port).</p> <p>Exists: (A2X_AXI_INTERFACE_TYPE == 2)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
arsnoop_pp[(A2X_INT_RSNOOPW-1):0]	I	<p>This signal indicates the transaction type for shareable read transactions (Primary Port).</p> <p>Exists: (A2X_AXI_INTERFACE_TYPE == 2)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
arbar_pp[(A2X_INT_BARW-1):0]	I	<p>This signal indicates a read barrier transaction (Primary Port).</p> <p>Exists: (A2X_AXI_INTERFACE_TYPE == 2)</p> <p>Synchronous To: clk_pp</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

4.9 AXI Primary Read Data Signals

rready_pp -
 - rvalid_pp
 - rlast_pp
 - rid_pp
 - rdata_pp
 - rresp_pp
 - rsideband_pp
 - ruser_pp

Table 4-9 AXI Primary Read Data Signals

Port Name	I/O	Description
rready_pp	I	Primary Port AXI Read Ready. Indicates that the subordinate can accept the read data. Exists: (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: No Power Domain: SINGLE_DOMAIN Active State: High
rvalid_pp	O	Primary Port AXI Read Valid. Indicates that valid read data is available. Exists: (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: (A2X_CLK_MODE == 0)? "Yes": "No" Power Domain: SINGLE_DOMAIN Active State: High
rlast_pp	O	Primary Port AXI Read Last. Indicates the last transfer in a read burst. Exists: (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: ((A2X_CLK_MODE == 2) ((A2X_CLK_MODE == 0) && ((A2X_PP_DW > A2X_SP_DW) (A2X_PP_DW == A2X_SP_DW))))? "Yes": "No" Power Domain: SINGLE_DOMAIN Active State: High
rid_pp[(A2X_IDW-1):0]	O	Primary Port AXI Read ID. ID tag of the read data transfer. Must match the arid value of the read transaction. Exists: (A2X_PP_MODE == 1) Synchronous To: clk_pp Registered: ((A2X_CLK_MODE == 2) ((A2X_CLK_MODE == 0) && ((A2X_PP_DW > A2X_SP_DW) (A2X_PP_DW == A2X_SP_DW) ((A2X_PP_DW < A2X_SP_DW) && (A2X_PP_MODE == 1))))) ? "Yes": "No" Power Domain: SINGLE_DOMAIN Active State: N/A

Port Name	I/O	Description
rdata_pp[(A2X_PP_DWIDTH-1):0]	O	<p>Primary Port AXI Read Data.</p> <p>Exists: (A2X_PP_MODE == 1)</p> <p>Synchronous To: clk_pp</p> <p>Registered: ((A2X_CLK_MODE == 2) ((A2X_CLK_MODE == 0) && ((A2X_PP_DW > A2X_SP_DW) (A2X_PP_DW == A2X_SP_DW)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
rresp_pp[1:0]	O	<p>Primary Port AXI Read Response. Indicates the status of the read transfer.</p> <p>Exists: (A2X_PP_MODE == 1)</p> <p>Synchronous To: clk_pp</p> <p>Registered: ((A2X_CLK_MODE == 2) ((A2X_CLK_MODE == 0) && ((A2X_PP_DW > A2X_SP_DW) (A2X_PP_DW == A2X_SP_DW) ((A2X_PP_DW < A2X_SP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
rsideband_pp[(A2X_INT_RSBW-1):0]	O	<p>Optional. Primary Port Read data sideband bus. The signal name changes between the AXI3 and the AXI4/ACELITE configurations.</p> <ul style="list-style-type: none"> ■ When the AXI3 interface is enabled, this signal is named rsideband_pp. ■ When the AXI4/ACELITE interface is enabled, this signal is named ruser_pp. <p>Exists: (A2X_AXI_INTERFACE_TYPE == 0) && (A2X_PP_MODE == 1) && (A2X_RSBW != 0)</p> <p>Synchronous To: clk_pp</p> <p>Registered: ((A2X_CLK_MODE == 0) && ((A2X_PP_DW > A2X_SP_DW) (A2X_PP_DW == A2X_SP_DW) ((A2X_PP_DW < A2X_SP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

Port Name	I/O	Description
ruser_pp[(A2X_INT_RSBW-1):0]	O	<p>Optional. Primary Port Read data User Signals. The signal name changes between the AXI3 and the AXI4/ACELITE configurations.</p> <ul style="list-style-type: none"> ■ When the AXI3 interface is enabled, this signal is named rside-band_pp. ■ When the AXI4/ACELITE interface is enabled, this signal is named ruser_pp. <p>Exists: (A2X_AXI_INTERFACE_TYPE != 0) && (A2X_PP_MODE == 1) && (A2X_RSBW != 0)</p> <p>Synchronous To: clk_pp</p> <p>Registered: ((A2X_CLK_MODE == 0) && ((A2X_PP_DW > A2X_SP_DW) (A2X_PP_DW == A2X_SP_DW) ((A2X_PP_DW < A2X_SP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

4.10 AXI Secondary Clock and Reset Signals

clk_sp -
resetsn_sp -



Table 4-10 AXI Secondary Clock and Reset Signals

Port Name	I/O	Description
clk_sp	I	<p>Secondary Port Clock signal. All Secondary Port Signals are synchronous to this clock.</p> <p>Exists: (A2X_CLK_MODE != 0)</p> <p>Synchronous To: None</p> <p>Registered: N/A</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A; all signals sampled on rising edge of clock</p>
resetsn_sp	I	<p>Secondary Port Asynchronous Reset. Active-low pin that asynchronously resets the Secondary Port logic to its default state. Asynchronous assertion, synchronous de-assertion. The reset must be synchronously de-asserted after rising edge of clk_sp. DW_axi_a2x does not contain logic to perform this synchronization, so it must be provided externally.</p> <p>Exists: (A2X_CLK_MODE != 0)</p> <p>Synchronous To: None</p> <p>Registered: N/A</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: Low</p>

4.11 AXI Secondary Write Address Signals

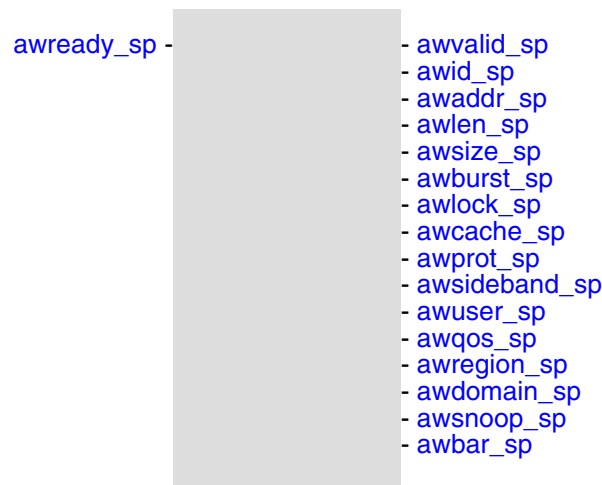


Table 4-11 AXI Secondary Write Address Signals

Port Name	I/O	Description
awready_sp	I	<p>AXI Write Address Ready. Indicates that the manager is ready to accept an address and associated control signals.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: High</p>
awvalid_sp	O	<p>Secondary Port AXI Write Address Valid. Indicates that valid write address and control information are available.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: (A2X_AW_SP_PIPELINE == 1) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: High</p>
awid_sp[(A2X_SP_IDW-1):0]	O	<p>Secondary Port AXI Write Address ID. Identification tag for the write address group of signals.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AW_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

Port Name	I/O	Description
awaddr_sp[(A2X_SP_AWIDTH-1):0]	O	<p>Secondary Port AXI Write Address. Specifies the address of the secondary port AXI write burst transaction. The associated control signals are used to determine the addresses of the remaining transfers in a burst.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AW_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
awlen_sp[(A2X_SP_BLWIDTH-1):0]	O	<p>Secondary Port AXI Write Burst Length. The number of transfers in a burst associated with the write address.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AW_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
awsiz_sp[2:0]	O	<p>Secondary Port AXI Write Burst Size. The size of each transfer in a burst. Byte lane strobes indicate exactly which byte lanes to update.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AW_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
awburst_sp[1:0]	O	<p>Secondary Port AXI Write Burst Type. Coupled with the size, burst type details how the address for each transfer within a burst is calculated.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AW_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

Port Name	I/O	Description
awlock_sp[(A2X_INT_LTW-1):0]	O	<p>AXI Write Lock Type. Provides additional information about the atomic characteristics of the transfer.</p> <ul style="list-style-type: none"> 2 bits when A2X_AXI_INTERFACE_TYPE=AXI3 1 bit when A2X_AXI_INTERFACE_TYPE=AXI4/ACELITE <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AW_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_PP_DW) == (A2X_SP_DW))&& (A2X_LOCKED == 0) && (A2X_PP_MODE == 1))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
awcache_sp[3:0]	O	<p>Secondary Port AXI Write Cache Type. Indicates the bufferable, cacheable/modifiable, write-through, write-back, and allocate attributes of the transaction.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AW_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
awprot_sp[2:0]	O	<p>Secondary Port AXI Write Protection Type. Indicates the normal, privileged, or secure protection level of the transaction and whether the transaction is a data access or an instruction access.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AW_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

Port Name	I/O	Description
awsideband_sp[(A2X_INT_AWSBW-1):0]	O	<p>Optional. Secondary Port Write address Sideband Bus. The signal name changes between the AXI3 and the AXI4/ACELITE configurations.</p> <ul style="list-style-type: none"> ■ When the AXI3 interface is enabled, this signal is named awsideband_sp ■ When the AXI4/ACELITE interface is enabled, this signal is named awuser_sp. <p>Exists: (A2X_AXI_INTERFACE_TYPE == 0) && (A2X_AWSBW != 0) Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp" Registered: ((A2X_AW_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No" Power Domain: SINGLE_DOMAIN Active State: N/A</p>
awuser_sp[(A2X_INT_AWSBW-1):0]	O	<p>Optional. Secondary Port Write address User Signals. The signal name changes between the AXI3 and the AXI4/ACELITE configurations.</p> <ul style="list-style-type: none"> ■ When the AXI3 interface is enabled, this signal is named awsideband_sp ■ When the AXI4/ACELITE interface is enabled, this signal is named awuser_sp. <p>Exists: (A2X_AXI_INTERFACE_TYPE != 0) && (A2X_AWSBW != 0) Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp" Registered: ((A2X_AW_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No" Power Domain: SINGLE_DOMAIN Active State: N/A</p>
awqos_sp[(A2X_INT_QOSW-1):0]	O	<p>Quality of Service identifier, conveying priority information associated with each transaction at the write address channel of the secondary port.</p> <p>Exists: (A2X_AXI_INTERFACE_TYPE != 0) && (A2X_INC_QOS == 1) Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp" Registered: ((A2X_AW_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No" Power Domain: SINGLE_DOMAIN Active State: N/A</p>

Port Name	I/O	Description
awregion_sp[(A2X_INT_REGIONW-1):0]	O	<p>Secondary Port Write Channel Region identifier. Permits a single physical interface on a subordinate to be used for multiple logical interfaces.</p> <p>Exists: (A2X_AXI_INTERFACE_TYPE != 0) && (A2X_INC_REGION == 1)</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AW_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
awdomain_sp[(A2X_INT_DOMAINW-1):0]	O	<p>This signal indicates the shareability domain of a write transaction (Secondary Port).</p> <p>Exists: (A2X_AXI_INTERFACE_TYPE == 2)</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AW_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
awsnoop_sp[(A2X_INT_WSNOOPW-1):0]	O	<p>This signal indicates the transaction type for shareable write transactions (Secondary Port).</p> <p>Exists: (A2X_AXI_INTERFACE_TYPE == 2)</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AW_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
awbar_sp[(A2X_INT_BARW-1):0]	O	<p>This signal indicates a write barrier transaction (Secondary Port).</p> <p>Exists: (A2X_AXI_INTERFACE_TYPE == 2)</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AW_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

4.12 AXI Secondary Write Data Signals

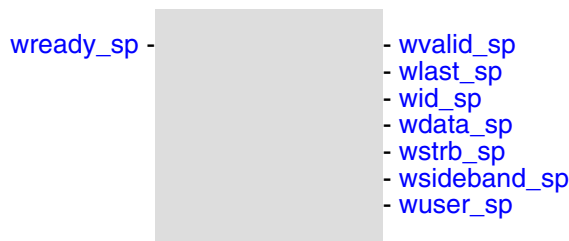


Table 4-12 AXI Secondary Write Data Signals

Port Name	I/O	Description
wready_sp	I	<p>Secondary Port AXI Write Ready. Indicates that the subordinate can accept the write data.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: High</p>
wvalid_sp	O	<p>Secondary Port AXI Write Valid. Indicates that valid write data and strobes are available.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: High</p>
wlast_sp	O	<p>Secondary Port AXI Write Last. Indicates the last transfer in a write burst.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1) && (A2X_CLK_MODE == 0)) ? "Yes" : "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: High</p>

Port Name	I/O	Description
wid_sp[(A2X_SP_IDW-1):0]	O	<p>AXI Write ID. Identification tag of the write data transfer. Must match the awid_sp value of the write transaction.</p> <p>Exists: (A2X_AXI_INTERFACE_TYPE == 0)</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: (((A2X_SP_DW == A2X_PP_DW) ((A2X_PP_MODE==0) (A2X_PP_DW>A2X_SP_DW) (A2X_PP_DW<A2X_SP_DW))) && (A2X_CLK_MODE == 0)) ? "Yes" : "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
wdata_sp[(A2X_SP_DWIDTH-1):0]	O	<p>Secondary Port AXI Write Data.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: (((A2X_SP_DW == A2X_PP_DW) (A2X_PP_DW<A2X_SP_DW)) && (A2X_PP_MODE==1) && (A2X_SP_ENDIAN == 0)) && (A2X_CLK_MODE == 0) ? "Yes" : "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
wstrb_sp[(A2X_SP_WSTRB_DW-1):0]	O	<p>Secondary Port AXI Write Strobe. Indicates which byte lanes to update in memory. There is one data strobe for each eight bits of the write bus; that is, wstrb[i] corresponds to wdata[8n+7 : 8n].</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: (((A2X_SP_DW == A2X_PP_DW) (A2X_PP_DW<A2X_SP_DW)) && (A2X_PP_MODE==1)) && (A2X_CLK_MODE == 0) ? "Yes" : "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: High</p>
wsideband_sp[(A2X_INT_WSBW-1):0]	O	<p>Optional. Secondary Port Write data Sideband Bus. The signal name changes between the AXI3 and the AXI4/ACELITE configurations. When the AXI3 interface is enabled, this signal is named wsideband_sp. When the AXI4/ACELITE interface is enabled, this signal is named wuser_sp.</p> <p>Exists: (A2X_AXI_INTERFACE_TYPE == 0) && (A2X_WSBW != 0)</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: (((A2X_SP_DW == A2X_PP_DW) ((A2X_PP_MODE==0) (A2X_PP_DW>A2X_SP_DW) (A2X_PP_DW<A2X_SP_DW))) && (A2X_CLK_MODE == 0)) ? "Yes" : "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

Port Name	I/O	Description
wuser_sp[(A2X_INT_WSBW-1):0]	O	<p>Optional. Secondary Port Write data User Signals. The signal name changes between the AXI3 and the AXI4/ACELITE configurations. When the AXI3 interface is enabled, this signal is named wsideband_sp. When the AXI4/ACELITE interface is enabled, this signal is named wuser_sp.</p> <p>Exists: (A2X_AXI_INTERFACE_TYPE != 0) && (A2X_WSBW != 0)</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: (((A2X_SP_DW == A2X_PP_DW) ((A2X_PP_MODE==0) (A2X_PP_DW>A2X_SP_DW) (A2X_PP_DW<A2X_SP_DW)))) && (A2X_CLK_MODE == 0)) ? "Yes" : "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

4.13 AXI Secondary Write Response Signals



Table 4-13 AXI Secondary Write Response Signals

Port Name	I/O	Description
bready_sp	O	<p>Secondary Port AXI Write Response Ready. Indicates that the manager can accept the write response information.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_BRESP_MODE == 1) ? ((A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp") : "None"</p> <p>Registered: ((A2X_CLK_MODE == 0) && ((A2X_BRESP_MODE == 1) && (A2X_PP_DW == A2X_SP_DW)))? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: High</p>
bvalid_sp	I	<p>Secondary Port AXI Write Response Valid. Indicates that a valid write response is available.</p> <p>Exists: Always</p> <p>Synchronous To: ((A2X_BRESP_MODE == 0) && (A2X_LOCKED == 0) && (A2X_LOWPWR_IF == 0)) ? "None" : ((A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp")</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: High</p>
bid_sp[(A2X_SP_IDW-1):0]	I	<p>Secondary Port AXI Write Response ID. Must match the awid value of the write transaction to which the subordinate is responding.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_BRESP_MODE != 0) ? ((A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp") : "None"</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

Port Name	I/O	Description
bresp_sp[1:0]	I	<p>Secondary Port AXI Write Response. Indicates the status of the write transaction.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_BRESP_MODE != 0) ? ((A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp") : "None"</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
bsideband_sp[(A2X_INT_BSBW-1):0]	I	<p>Optional. Secondary Port Write Response Sideband bus. The signal name changes between the AXI3 and the AXI4/ACELITE configurations.</p> <ul style="list-style-type: none"> ■ When the AXI3 interface is enabled, this signal is named bsideband_sp. ■ When the AXI4/ACELITE interface is enabled, this signal is named buser_sp. <p>Exists: (A2X_AXI_INTERFACE_TYPE == 0) && (A2X_BSBW != 0)</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
buser_sp[(A2X_INT_BSBW-1):0]	I	<p>Optional. Secondary Port Write Response User Signals. The signal name changes between the AXI3 and the AXI4/ACELITE configurations.</p> <ul style="list-style-type: none"> ■ When the AXI3 interface is enabled, this signal is named bsideband_sp. ■ When the AXI4/ACELITE interface is enabled, this signal is named buser_sp. <p>Exists: (A2X_AXI_INTERFACE_TYPE != 0) && (A2X_BSBW != 0)</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

4.14 AXI Secondary Read Address Signals

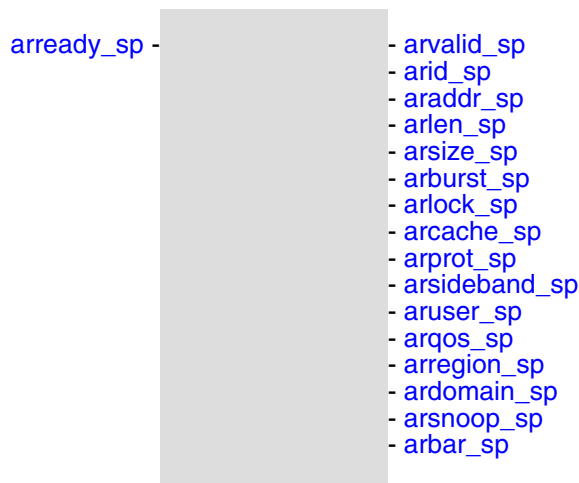


Table 4-14 AXI Secondary Read Address Signals

Port Name	I/O	Description
<code>arready_sp</code>	I	<p>Secondary Port AXI Read Address Ready. Indicates that the subordinate is ready to accept an address and associated control signals.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: High</p>
<code>arvalid_sp</code>	O	<p>Secondary Port AXI Read Address Valid. Indicates that valid read address and control information are available.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: (A2X_AR_SP_PIPELINE == 1) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: High</p>

Port Name	I/O	Description
arid_sp[(A2X_SP_IDW-1):0]	O	<p>Secondary Port AXI Read Address ID. Identification tag for the read address group of signals.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AR_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
araddr_sp[(A2X_SP_AWIDTH-1):0]	O	<p>Secondary Port AXI Read Address. Specifies the address of the secondary port AXI read burst transaction. The associated control signals are used to determine the addresses of the remaining transfers in a burst.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AR_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
arlen_sp[(A2X_SP_BLWIDTH-1):0]	O	<p>Secondary Port AXI Read Burst Length. The number of transfers in a burst associated with the read address.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AR_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
arsize_sp[2:0]	O	<p>Secondary Port AXI Read Burst Size. The size of each transfer in a burst.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AR_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

Port Name	I/O	Description
arburst_sp[1:0]	O	<p>Secondary Port AXI Read Burst Type. Coupled with the size, burst type details how the address for each transfer within a burst is calculated.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AR_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
arlock_sp[(A2X_INT_LTW-1):0]	O	<p>Secondary Port AXI Read Lock Type. Provides additional information about the atomic characteristics of the transfer.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AR_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)) && (A2X_LOCKED == 0))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
arcache_sp[3:0]	O	<p>Secondary Port AXI Read Cache Type. Provides additional information about the cacheable characteristics of the transfer.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AR_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
arprot_sp[2:0]	O	<p>Secondary Port AXI Read Protection Type. Indicates the normal, privileged, or secure protection level of the transaction and whether the transaction is a data access or an instruction access.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AR_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

Port Name	I/O	Description
arsideband_sp[(A2X_INT_ARSBW-1):0]	O	<p>Optional. Secondary Port Read address sideband bus. The signal name changes between the AXI3 and the AXI4/ACELITE configurations.</p> <ul style="list-style-type: none"> ■ When the AXI3 interface is enabled, this signal is named arsideband_sp. ■ When the AXI4/ACELITE interface is enabled, this signal is named aruser_sp. <p>Exists: (A2X_AXI_INTERFACE_TYPE == 0) && (A2X_ARSBW != 0) Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp" Registered: ((A2X_AR_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No" Power Domain: SINGLE_DOMAIN Active State: N/A</p>
aruser_sp[(A2X_INT_ARSBW-1):0]	O	<p>Optional. Secondary Port Read address User Signals. The signal name changes between the AXI3 and the AXI4/ACELITE configurations.</p> <ul style="list-style-type: none"> ■ When the AXI3 interface is enabled, this signal is named arsideband_sp. ■ When the AXI4/ACELITE interface is enabled, this signal is named aruser_sp. <p>Exists: (A2X_AXI_INTERFACE_TYPE != 0) && (A2X_ARSBW != 0) Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp" Registered: ((A2X_AR_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_PP_DW == A2X_SP_DW)))) ? "Yes": "No" Power Domain: SINGLE_DOMAIN Active State: N/A</p>
arqos_sp[(A2X_INT_QOSW-1):0]	O	<p>Quality of Service identifier, conveying priority information associated with each transaction at the read address channel of the secondary port.</p> <p>Exists: (A2X_AXI_INTERFACE_TYPE != 0) && (A2X_INC_QOS == 1) Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp" Registered: ((A2X_AR_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No" Power Domain: SINGLE_DOMAIN Active State: N/A</p>

Port Name	I/O	Description
arregion_sp[(A2X_INT_REGIONW-1):0]	O	<p>Secondary Port Read Channel Region identifier. Permits a single physical interface on a subordinate to be used for multiple logical interfaces.</p> <p>Exists: (A2X_AXI_INTERFACE_TYPE != 0) && (A2X_INC_REGION == 1)</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AR_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
ardomain_sp[(A2X_INT_DOMAINW-1):0]	O	<p>This signal indicates the shareability domain of a read transaction (Secondary Port).</p> <p>Exists: (A2X_AXI_INTERFACE_TYPE == 2)</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AR_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
arsnoop_sp[(A2X_INT_RSNOOPW-1):0]	O	<p>This signal indicates the transaction type for shareable read transactions (Secondary Port).</p> <p>Exists: (A2X_AXI_INTERFACE_TYPE == 2)</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AR_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
arbar_sp[(A2X_INT_BARW-1):0]	O	<p>This signal indicates a read barrier transaction (Secondary Port).</p> <p>Exists: (A2X_AXI_INTERFACE_TYPE == 2)</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_AR_SP_PIPELINE == 1) ((A2X_CLK_MODE == 0) && ((A2X_SP_DW == A2X_PP_DW) && (A2X_PP_MODE == 1)))) ? "Yes": "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

4.15 AXI Secondary Read Data Signals

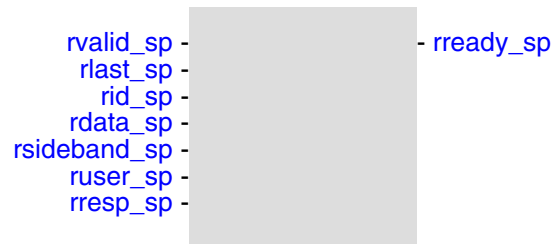


Table 4-15 AXI Secondary Read Data Signals

Port Name	I/O	Description
rready_sp	O	<p>Secondary Port AXI Read Ready. Indicates that the subordinate can accept the read data.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: ((A2X_CLK_MODE == 0) && (((A2X_PP_MODE==0) (A2X_PP_ENDIAN == 0)) && (A2X_SP_ENDIAN ==0) && (A2X_SP_DW == A2X_PP_DW) && (((A2X_LOCKED==0)? A2X_SP_BLW : A2X_PP_BLW)>(((A2X_PP_MODE==1)? A2X_PP_BLW : (A2X_LOCKED==0)? A2X_SP_BLW : A2X_PP_BLW)<A2X_HINCR_RBCNT_MAX)))) ? "Yes" : "No"</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: High</p>
rvalid_sp	I	<p>Secondary Port AXI Read Valid. Indicates that valid read data is available.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: High</p>
rlast_sp	I	<p>Secondary Port AXI Read Last. Indicates the last transfer in a read burst.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: High</p>

Port Name	I/O	Description
rid_sp[(A2X_SP_IDW-1):0]	I	<p>Secondary Port AXI Read ID. Identification tag of the read data transfer. Must match the arid value of the read transaction.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
rdata_sp[(A2X_SP_DWIDTH-1):0]	I	<p>Secondary Port AXI Read Data.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
rsideband_sp[(A2X_INT_RSBW-1):0]	I	<p>Optional. Secondary Port Read Data Sideband Bus. The signal name changes between the AXI3 and the AXI4/ACELITE configurations.</p> <ul style="list-style-type: none"> ■ When the AXI3 interface is enabled, this signal is named rsideband_sp. ■ When the AXI4/ACELITE interface is enabled, this signal is named ruser_sp. <p>Exists: (A2X_AXI_INTERFACE_TYPE == 0) && (A2X_RSBW != 0)</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>
ruser_sp[(A2X_INT_RSBW-1):0]	I	<p>Optional. Secondary Port Read Data User Signals. The signal name changes between the AXI3 and the AXI4/ACELITE configurations.</p> <ul style="list-style-type: none"> ■ When the AXI3 interface is enabled, this signal is named rsideband_sp. ■ When the AXI4/ACELITE interface is enabled, this signal is named ruser_sp. <p>Exists: (A2X_AXI_INTERFACE_TYPE != 0) && (A2X_RSBW != 0)</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

Port Name	I/O	Description
rresp_sp[1:0]	I	<p>Secondary Port AXI Read Response. Indicates the status of the read transfer.</p> <p>Exists: Always</p> <p>Synchronous To: (A2X_CLK_MODE == 0) ? ((A2X_PP_MODE == 0) ? "hclk" : "clk_pp") : "clk_sp"</p> <p>Registered: No</p> <p>Power Domain: SINGLE_DOMAIN</p> <p>Active State: N/A</p>

5

Verification

This chapter provides an overview of the testbench available for the DW_axi_a2x verification. After the DW_axi_a2x has been configured and the verification is setup, simulations can be run automatically. For information on running simulations for DW_axi_a2x in coreAssembler or coreConsultant, see the “Running the Simulation” section in the *DesignWare Synthesizable Components for AMBA 3 AXI, and AMBA 4 AXI User Guide*.



Attention

The DW_axi_a2x verification testbench is built using Synopsys SVT Verification IP (VIP). Ensure that you have the supported version of the VIP components for this release, otherwise, you may experience some tool compatibility problems. For more information about supported tools in this release, see the “Supported Versions of Tools and Libraries” section in the *DesignWare Synthesizable Components for AMBA 2, AMBA 3 AXI, and AMBA 4 AXI Installation Guide*.

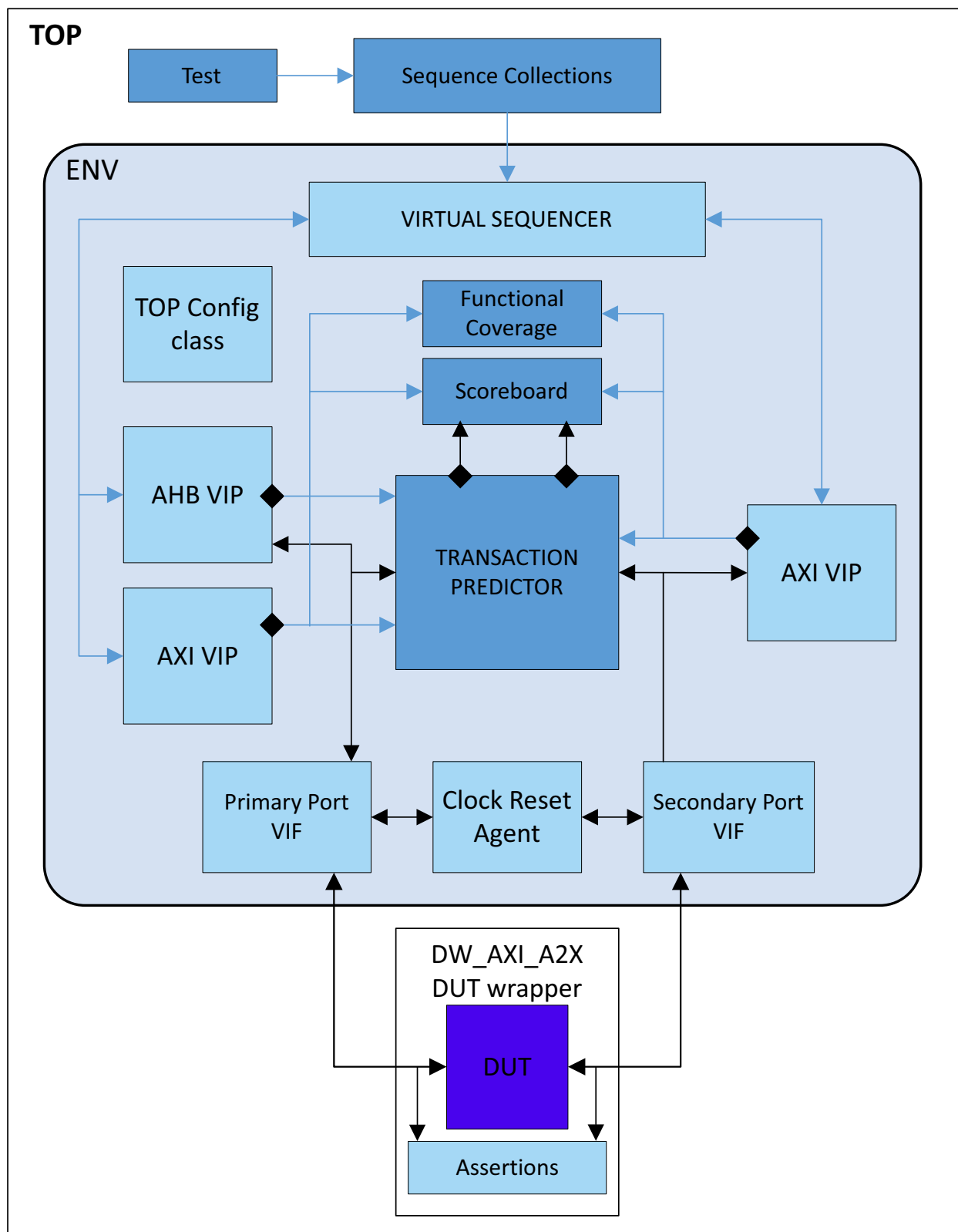
This chapter discusses the following sections:

- “[Verification Environment](#)” on page [184](#)
- “[Testbench Directories and Files](#)” on page [187](#)
- “[Packaged Testcases](#)” on page [188](#)

5.1 Verification Environment

DW_axi_a2x is verified using a UVM-methodology-based constrained random verification environment. The environment can generate random scenarios and the test case has hooks to control the scenarios to be generated.

[Figure 5-1](#) shows the verification environment of the DW_axi_a2x testbench:

Figure 5-1 DW_axi_a2x UVM Verification Environment

The testbench consists of below elements:

Testbench makes use of the standard SVT VIP for the protocol interfaces:

- AMBA SVT VIP
 - AXI VIP for the interface with Secondary AXI Manager Data transfer interface
 - A2X_PP_MODE - AHB
 - AHB VIP for the interface with AHB Data transfer interface
 - AHB Manager VIP model is used to generate random sequences
 - A2X_PP_MODE - AXI
 - AXI VIP for the interface with Primary AXI Manager Data transfer interface
 - AXI Manager VIP model is used to generate random sequences
 - AXI subordinate VIP model is used to generate random response sequences

Testbench uses a transaction predictor that represents a “golden” reference model of all or part of the DUT functionality.

5.2 Testbench Directories and Files

The DW_axi_a2x verification environment contains the following directories and associated files.

Table 5-1 shows the various directories and associated files:

Table 5-1 DW_axi_a2x Testbench Directory Structure

Directory	Description
<configured workspace>/sim/testbench	Top level testbench module (test_top.sv), the DUT to the testbench wrapper (dw_axi_a2x_dut_sv_wrapper.sv) exist in this folder.
<configured workspace>/sim/testbench/env	Contains testbench files. For example, scoreboard, transaction predictor, sequences, VIP environment, sequencers, and agents.
<configured workspace>/sim/	Primarily contains the supporting files to compile and run the simulation. After the completion of the simulation, the log files are present here.
<configured workspace>/sim/test_*	Contains individual test cases. After the completion of the simulation, the test specific log files and if applicable the waveform files are stored here.

5.3 Packaged Testcases

The simulation environment that comes as a package file includes some demonstrative tests. Some or all the packaged demonstrative tests, depending upon their applicability to the chosen configuration are displayed in Setup and Run Simulations > Testbench > UVM_tests in the coreConsultant GUI.

The associated shipped test cases and their description is explained in [Table 5-2](#):

Table 5-2 DW_axi_a2x Test Description

Test Name	Test Description
test_a2x_random	<p>This test is aimed at generating random traffic which is AXI and AHB compliant. The traffic is generated randomly based on the DUT configuration and VIP is auto constrained to generate the traffic within the protocol limits. The traffic is generated in an outstanding fashion and sent towards the DUT.</p> <p>When A2X_PP_MODE is AHB, AHB Manager Sequence from the VIP generates AHB transfers for both Write and Read requests. The AHB transfer control attributes are generated within the protocol and as per the DW_axi_a2x requirement. The Primary port is monitored for the correctness of the AHB protocol across different IP configuration.</p> <p>When A2X_PP_MODE is AXI, AXI Manager Sequence from the VIP generates various possible AXI transfers for both Write and Read requests in parallel. The AXI transfer control attributes are randomized within the protocol and as per the DW_axi_a2x requirement. The Primary port is monitored for the correctness of the AXI protocol across different IP configuration.</p> <p>AXI Subordinate Sequence from the VIP generates various possible AXI responses for the requests from secondary port of the DW_axi_a2x. The response, delay, and other attributes are generated randomly. The secondary port is monitored for the correctness of the AXI protocol across different IP configuration.</p>

6

Integration Considerations

After you have configured, tested, and synthesized your component with the coreTools flow, you can integrate the component into your own design environment.

This chapter contains the following section:

- [“Performance”](#) on page 190

6.1 Performance

This section discusses the hardware configuration parameters and latency calculations that affect the performance of the DW_axi_a2x.

6.1.1 Power Consumption, Frequency, Area, and DFT Coverage

[Table 6-1](#) provides information about the synthesis results (power consumption, frequency and area) and DFT coverage of the DW_axi_a2x using the industry standard 7nm technology library.

Table 6-1 Synthesis Results for DW_axi_a2x

Configuration	Operating Frequency	Gate Count	Power Consumption		TetraMax (%)		SpyGlass StuckAtCov(%)
			Static Power	Dynamic Power	StuckAtTest	Transition	
Default Configuration	clk_pp = 400 MHz	20287	50 nW	0.526 mW	99.97	95.65	99.8
Typical Configuration 1 A2X_AXI_INTERFACE_TYPE 0 A2X_CLK_MODE 2 A2X_NUM_URID 4 A2X_OSR_LIMIT_P1 16 A2X_PP_DW 16 A2X_PP_MODE 0 A2X_READ_ORDER 1 A2X_BRESP_MODE 2 A2X_SP_DW 32 A2X_SP_OSAW_LIMIT_P1 16	hclk = 300 MHz clk_sp = 400 MHz	46408	100 nW	0.811 mW	100	95.33	99.8
Typical Configuration 2 A2X_AXI_INTERFACE_TYPE 1 A2X_CLK_MODE 2 A2X_NUM_URID 4 A2X_OSR_LIMIT_P1 16 A2X_PP_DW 32 A2X_PP_MODE 1 A2X_WBUF_MODE 1 A2X_RBUF_MODE 1 A2X_READ_INTLEV 1 A2X_READ_ORDER 1 A2X_SP_DW 16 A2X_BRESP_ORDER 1 A2X_SP_OSAW_LIMIT_P1 16	clk_pp = 400 MHz clk_sp = 400 MHz	39818	100 nW	0.945 mW	99.99	95.05	99.4

6.1.2 Latency Calculations

The latency from the DW_axi_a2x primary port channel to the secondary port channel is dependent on the type of configuration selected and the number of synchronization stages. [Table 2-2](#) on page 92 and [Table 2-3](#) on page 94 gives details of when the write and read data buffers exist in the DW_axi_a2x. These buffers have a direct impact on the latency of the DW_axi_a2x.



Note

The values “+1*clk_sp” and “+1*clk_pp” in the following equations are the effect of the status flag registering in the channel buffers.

The synchronization and pipeline latency parameters used in the equations below are calculated as follows:

- If the DW_axi_a2x is configured for synchronization mode, sp_sync_latency equals 0; otherwise sp_sync_latency equals $(A2X_SP_SYN-C_DEPTH * clk_sp + 1 * clk_sp)$.
- If the DW_axi_a2x is configured for synchronization mode, pp_sync_latency equals 0; otherwise pp_sync_latency equals $(A2X_PP_SYN-C_DEPTH * clk_pp + 1 * clk_pp)$.
- If the DW_axi_a2x AW secondary port channel is configured for pipelining, the aw_pipe_latency equals $1 * clk_sp$; otherwise aw_pipe_latency equals 0.
- If the DW_axi_a2x Read Address secondary port channel is configured for pipelining, the ar_pipe_latency equals $1 * clk_sp$; otherwise ar_pipe_latency equals 0.
- If the primary port buffers from [Table 2-2](#) on page 92 exist, the following latencies apply:
 - pp_osaw_latency equals $1 * clk_pp$
 - pp_buf_latency equals $1 * clk_pp$
- If the secondary port buffers from [Table 2-2](#) on page 92 exist, the following latencies apply:
 - sp_osaw_latency equals $1 * clk_sp$
 - sp_osw_latency equals $1 * clk_sp$
- If the secondary port buffers from [Table 2-3](#) on page 94 exist, the following latency applies:
 - sp_osr_latency equals $1 * clk_sp$

The latency from respective Primary Port to Secondary Port address channel valid signals is aw_addr_ch_latency and ar_addr_ch_latency:

- $aw_addr_ch_latency = 1 * clk_pp + sp_sync_latency + aw_pipe_latency$
- $ar_addr_ch_latency = 1 * clk_pp + sp_sync_latency + ar_pipe_latency$

The latency from `awvalid_pp` to `wvalid_sp` – earliest time the DW_axi_a2x can forward a write beat issued in the same cycle as the corresponding command – is `aw_to_w_latency`:

- $aw_to_w_latency = aw_addr_ch_latency - aw_pipe_latency + sp_osaw_latency$

The latency from `arvalid_m` to `rready_s` – earliest time the DW_axi_a2x can accept a beat of read data on the secondary port after the DW_axi_a2x sends the read command is `ar_to_r_latency`:

- $ar_to_r_latency = ar_addr_ch_latency - ar_pipe_latency + sp_osr_latency$

The latency from `wvalid_pp` to `wvalid_sp` is `w_to_w_latency`:

- $w_to_w_latency = 1 * clk_pp + sp_sync_latency$

The latencies from `rvalid_sp` to `rvalid_pp` and `bvalid_sp` to `bvalid_pp` are:

- $b_to_b_latency = 1 * clk_s + pp_sync_latency$
- $r_to_r_latency = 1 * clk_s + pp_sync_latency$

Internal Parameter Descriptions

Provides a description of the internal parameters that might be indirectly referenced in expressions in the Signals, Parameters, or Registers chapters. These parameters are not visible in the coreConsultant GUI and most of them are derived automatically from visible parameters. **You must not set any of these parameters directly.**

Some expressions might refer to TCL functions or procedures (sometimes identified as **function_of**) that coreConsultant uses to make calculations. The exact formula used by these TCL functions is not provided in this chapter. However, when you configure the core in coreConsultant, all TCL functions and parameters are evaluated completely; and the resulting values are displayed where appropriate in the coreConsultant GUI reports.

Table A-1 Internal Parameters

Parameter Name	Equals To
A2X_BLW	(A2X_PP_MODE==1)? A2X_PP_BLW : (A2X_LOCKED==0)? A2X_SP_BLW : A2X_PP_BLW
A2X_BLWIDTH	A2X_BLW
A2X_HINCR_LEN_W	4
A2X_HINCR_RBCNT_MIN	(A2X_PP_DW<A2X_SP_DW)? A2X_RS_RATIO_LOG2 : 0
A2X_HINCR_WBCNT_MIN	(A2X_PP_DW<A2X_SP_DW)? A2X_RS_RATIO_LOG2 : 0
A2X_HPTW	(A2X_HAS_EXTD_MEMTYPE?7:4)
A2X_HRESPW	(A2X_AHB_SCALAR_HRESP==1 ? 1 : 2)
A2X_IDW	A2X_PP_IDW
A2X_INT_ARSBW	((A2X_PP_MODE==0)?A2X_INT_HASBW:((A2X_ARSBW ==0)?1:A2X_ARSBW))
A2X_INT_AWSBW	((A2X_PP_MODE==0)?A2X_INT_HASBW:((A2X_AWSBW ==0)?1:A2X_AWSBW))
A2X_INT_BARW	((A2X_INTERFACE_TYPE!=2)?1:2)

Parameter Name	Equals To
A2X_INT_BSBW	((A2X_BSBW==0)?1:A2X_BSBW)
A2X_INT_DOMAINW	((A2X_INTERFACE_TYPE!=2)?1:2)
A2X_INTERFACE_TYPE	A2X_AXI_INTERFACE_TYPE
A2X_INT_HASBW	((A2X_A_UBW==0)?1:A2X_A_UBW)
A2X_INT_HRSBW	((A2X_R_UBW==0)?1:A2X_R_UBW)
A2X_INT_HWSBW	((A2X_W_UBW==0)?1:A2X_W_UBW)
A2X_INT_LTW	(A2X_AXI_INTERFACE_TYPE==0)? 2 : 1
A2X_INT_QOSW	((A2X_QOS==0)?1:4)
A2X_INT_REGIONW	((A2X_REGION==0)?1:4)
A2X_INT_RSBW	((A2X_RSBW==0)?1:A2X_RSBW)
A2X_INT_RSNOOPW	((A2X_INTERFACE_TYPE!=2)?1:4)
A2X_INT_WSBW	((A2X_WSBW==0)?1:A2X_WSBW)
A2X_INT_WSNOOPW	((A2X_INTERFACE_TYPE!=2)?1:3)
A2X_LKMODE_MAX_PREFETCH	[function_of: A2X_HINCR_RBCNT_MAX A2X_PP_MODE]
A2X_OSAW_LIMIT	(A2X_SP_OSAW_LIMIT_P1-1)
A2X_OSR_EN	((A2X_PP_MODE==0) && (A2X_AHB_SPLIT_MODE==0))? 0 : ((A2X_PP_MODE==0) && (A2X_HINCR_RBCNT_MAX>A2X_BLW))? 1 : (A2X_PP_ENDIAN==3)? 1 : (A2X_SP_ENDIAN==3)? 1 : (A2X_PP_DW==A2X_SP_DW)? 0 : 1
A2X_OSW_EN	(A2X_BRESP_MODE==0)? 0 : ((A2X_SP_DW==A2X_PP_DW) && (A2X_BRESP_MODE==1))? 0 : 1
A2X_PP_AWIDTH	A2X_PP_AW
A2X_PP_DWIDTH	A2X_PP_DW
A2X_PP_NUM_BYTES	[function_of: A2X_PP_DW]
A2X_PP_WSTRB_DW	A2X_PP_NUM_BYTES
A2X_QOS	A2X_INC_QOS
A2X_REGION	A2X_INC_REGION
A2X_RS_RATIO	[function_of: A2X_PP_DW A2X_SP_DW]
A2X_RS_RATIO_LOG2	[function_of: A2X_RS_RATIO]
A2X_SNF_ARLEN_DFLT	A2X_BLW

Parameter Name	Equals To
A2X_SNF_AWLEN_DFLT	A2X_BLW
A2X_SP_AWIDTH	A2X_SP_AW
A2X_SP_BLWIDTH	A2X_SP_BLW
A2X_SP_DWIDTH	A2X_SP_DW
A2X_SP_NUM_BYTES	[function_of: A2X_SP_DW]
A2X_SP_WSTRB_DW	A2X_SP_NUM_BYTES
A2X_UPSIZE	(A2X_PP_DW<A2X_SP_DW)? 1 : 0

B

Basic Core Module (BCM) Library

The Basic Core Module (BCM) Library is a library of commonly used blocks for the Synopsys DesignWare IP development. These BCMs are configurable on an instance-by-instance basis and, for the majority of BCM designs, there is an equivalent (or nearly equivalent) DesignWare Building Block (DWBB) component.

This Appendix provides more information about the BCMs used in DW_axi_a2x.

- [“BCM Library Components”](#) on page 200
- [“Synchronizer Methods”](#) on page 201

B.1 BCM Library Components

Table B-1 describes the list of BCM library components used in DW_axi_a2x.

Table B-1 List of BCM Library Components used in the Design

BCM Module Name	BCM Description	DWBB Equivalent
DW_axi_a2x_bcm02	Universal Multiplexer	DW_mux_any
DW_axi_a2x_bcm05	FIFO controller interface for one of two clock domains instantiated in DW_axi_a2x_bcm07_efes	DW_fifoctrl_if Submodule of DW_fifoctrl_s2_sf
DW_axi_a2x_bcm05_ef	FIFO Controller Interface for One of Two Clock Domains; submodule of DWbb_bcm07_ef	DW_fifoctrl_if
DW_axi_a2x_bcm06	Synchronous (Single Clock) FIFO Controller with Dynamic Flags	DW_fifoctrl_s1_df
DW_axi_a2x_bcm07_ef	Synchronous Dual-Clock FIFO Controller with Early Static Flags	DW_fifoctrl_s2_sf
DW_axi_a2x_bcm07_efes	Synchronous Dual-Clock FIFO Controller with Static Flags	DW_fifoctrl_s2_sf
DW_axi_a2x_bcm21	Single Clock Data Bus Synchronizer	DW_sync
DW_axi_a2x_bcm57	Sync. Write-Port, Asynchronous. Read-Port RAM (Flip-Flop-Based)	DW_ram_r_w_s_dff
DW_axi_a2x_bcm58	Dual clock two port RAM with re-timing registers (Flip-Flop Based)	--
DW_axi_a2x_bcm65	Synchronous (Single Clock) FIFO with Static Flags	DW_fifo_s1_sf
DW_axi_a2x_bcm66	Synchronous (Dual-Clock) FIFO with Static Flags	DW_fifo_s2_sf

B.2 Synchronizer Methods

This section also describes the synchronizer methods (blocks of synchronizer functionality) that are used in the DW_axi_a2x to synchronize cross clock clocking signals.

This section contains the following sections:

- “Synchronizers used in DW_axi_a2x” on page 201
- “Synchronizer 1: Simple Double Register Synchronizer (DW_axi_a2x)” on page 201
- “Synchronizer 2: Synchronous (Dual-clock) FIFO with static flags (DW_axi_a2x)” on page 202



Note

The DesignWare Building Blocks (DWBB) contains several synchronizer components with functionality similar to methods documented in this appendix. For more information about the DWBB synchronizer components go to:

<https://www.synopsys.com/dw/buildingblock.php>

B.2.1 Synchronizers used in DW_axi_a2x

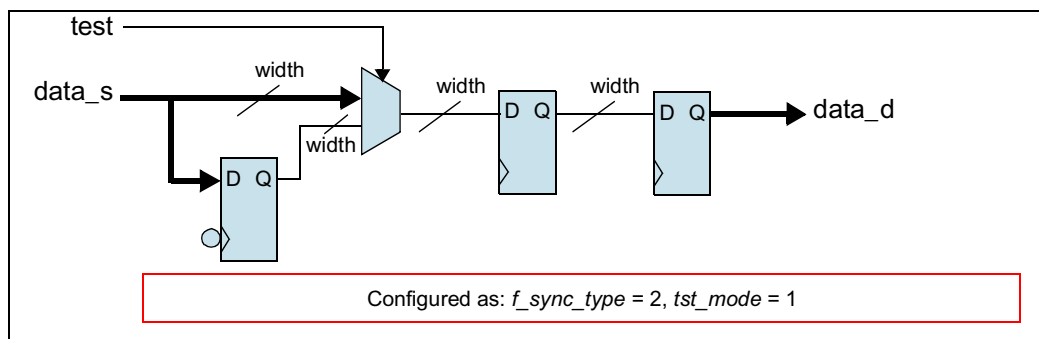
Each of the synchronizers and synchronizer sub-modules are comprised of verified DesignWare Basic Core (BCM) RTL designs. The BCM synchronizer designs are identified by the synchronizer type. The corresponding RTL files comprising the BCM synchronizers used in the DW_axi_a2x are listed and cross referenced to the synchronizer type in B. Note that certain BCM modules are contained in other BCM modules, as they are used in a building block fashion.

Table B-2 Synchronizers Used in DW_axi_a2x

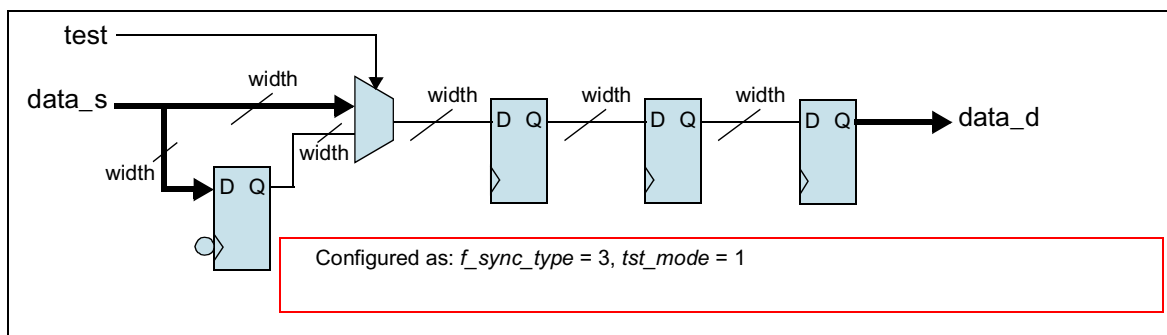
Synchronizer module file	Sub module file	Synchronizer Type and Number
DW_axi_a2x_bcm21.v		Synchronizer 1: Simple Multiple register synchronizer
DW_axi_a2x_bcm66.v	DW_axi_a2x_bcm05_ef.v DW_axi_a2x_bcm07_ef.v DW_axi_a2x_bcm21.v DW_axi_a2x_bcm58.v	Synchronizer 2: Synchronous dual clock FIFO with Static Flags

B.2.2 Synchronizer 1: Simple Double Register Synchronizer (DW_axi_a2x)

This is a single clock data bus synchronizer for synchronizing data that crosses asynchronous clock boundaries. The synchronization scheme depends on core configuration. If clk_pp/hclk and clk_sp are asynchronous (A2X_CLK_MODE =2) then DW_axi_a2x_bcm21 is instantiated inside the core for synchronization. The number of stages of synchronization is configurable through the parameters A2X_PP_SYNC_DEPTH and A2X_SP_SYNC_DEPTH. The following example shows the two stage synchronization process (Figure B-1) both using positive edge of clock.

Figure B-1 Block Diagram of Synchronizer 1 with two Stage Synchronization (both positive edge)

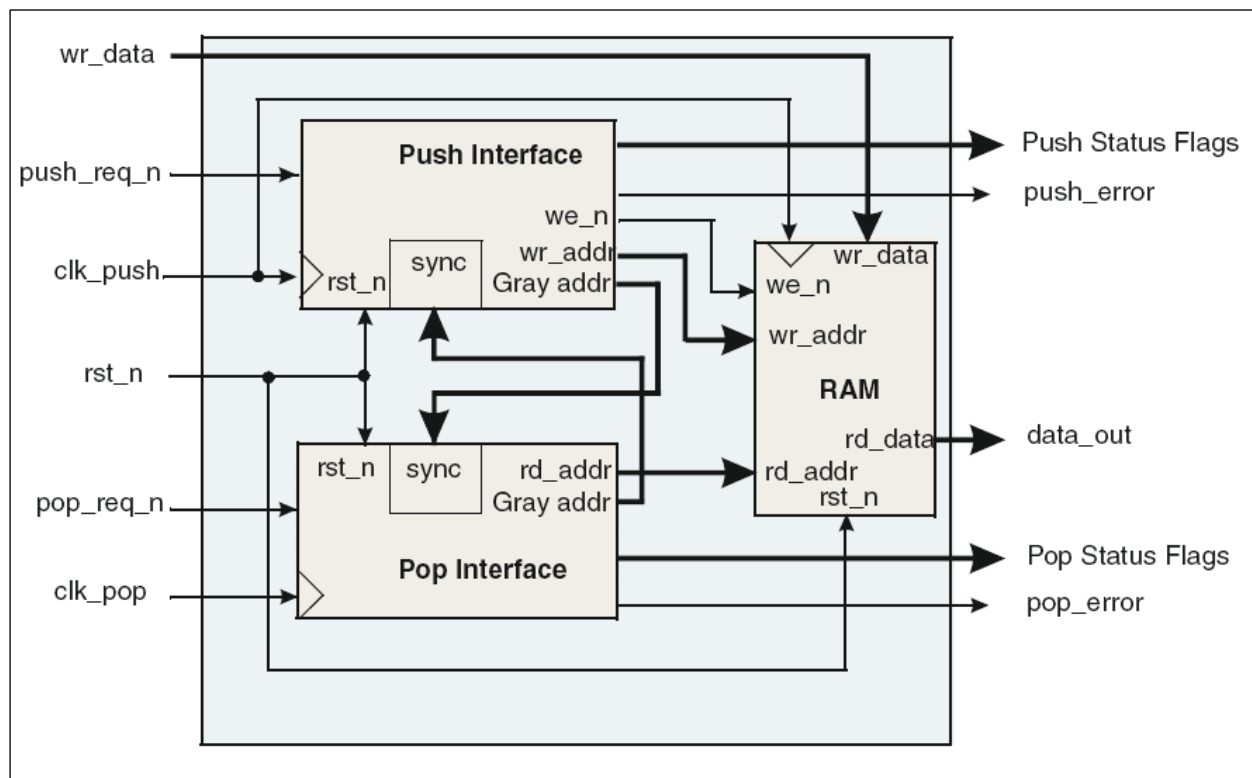
The following example shows the three stage synchronization process ([Figure B-2](#)) both using positive edge of clock.

Figure B-2 Block Diagram of Synchronizer 1 with Three Stage Synchronization (both positive edge)

B.2.3 Synchronizer 2: Synchronous (Dual-clock) FIFO with static flags (DW_axi_a2x)

DW_axi_a2x_bcm66 is a dual independent clock FIFO. It combines the DW_axi_a2x_bcm07_ef FIFO controller and the DW_axi_a2x_bcm58 flip-flop based RAM DesignWare components.

The FIFO provides parameterized WIDTH and DEPTH, and a full complement of flags (full, almost full, half full, almost empty, empty, and error) for both of the clock domains. [Figure B-3](#) shows the block diagram of Synchronizer 2.

Figure B-3 Synchronizer 2 Block Diagram

C

Glossary

application design	Overall chip-level design into which a subsystem or subsystems are integrated.
backward control path	<p>For the read/write command channels and the write data channel, the backward control path is in the direction from ARREADY/AWREADY/WREADY from an external subordinate to ARREADY/AWREADY/WREADY to an external manager.</p> <p>For the read data and write response channels, the backward control path is in the direction from RREADY/BREADY from an external manager to RREADY/BREADY to an external subordinate</p>
BFM	Bus-Functional Model — A simulation model used for early hardware debug. A BFM simulates the bus cycles of a device and models device pins, as well as certain on-chip functions. See also Full-Functional Model.
beat	A single data transfer, usually in a burst transaction. For example, on the AHB, an INCR4 transaction has four beats and INCR8 has eight beats.
big-endian	Data format in which most significant byte comes first; normal order of bytes in a word.
blocked command stream	A command stream that is blocked due to a blocking command issued to that stream; see also command stream, blocking command, and non-blocking command.
blocked transaction	Transaction is considered blocked when it is not initiated before the preceding transaction has completed.
blocking command	A command that prevents a testbench from advancing to next testbench statement until this command executes in model. Blocking commands typically return data to the testbench from the model.
burst	Number of data transfers in a transaction.
command channel	Manages command streams. Models with multiple command channels execute command streams independently of each other to provide full-duplex mode function.
command stream	The communication channel between the testbench and the model.

component	A generic term that can refer to any synthesizable IP or verification IP in the DesignWare Library. In the context of synthesizable IP, this is a configurable block that can be instantiated as a single entity (VHDL) or module (Verilog) in a design.
configuration	The act of specifying parameters for a core prior to synthesis; can also be used in the context of VIP.
configuration intent	Range of values allowed for each parameter associated with a reusable core.
cycle command	A command that executes and causes HDL simulation time to advance.
data interleaving	Refers to a data channel (read or write) source issuing data for different transactions without waiting for the data beats of previous transactions to complete.
decoder	Software or hardware subsystem that translates from an “encoded” format back to standard format.
design context	Aspects of a component or subsystem target environment that affect the synthesis of the component or subsystem.
design creation	The process of capturing a design as parameterized RTL.
DesignWare Library	A collection of synthesizable IP and verification IP components that is authorized by a single DesignWare license. Products include SmartModels, VMT model suites, DesignWare Memory Models, Building Block IP, and the DesignWareSynthesizable Components for AMBA.
dual role device	Device having the capabilities of function and host (limited).
endian	Ordering of bytes in a multi-byte word; see also little-endian and big-endian.
forward control path	For the read/write command channels and the write data channel, the forward control path is in the direction from AWVALID/ARVALID/WVALID from an external manager to AWVALID/ARVALID/WVALID to an external subordinate. For the read data and write response channels, the forward control path is in the direction from RVALID/BVALID from an external subordinate to RVALID/BVALID to an external manager.
Full-Functional Mode	A simulation model that describes the complete range of device behavior, including code execution. See also BFM.
GPIO	General Purpose Input Output.
GTECH	A generic technology view used for RTL simulation of encrypted source code by non-Synopsys simulators.
hard IP	Non-synthesizable implementation IP.
HDL	Hardware Description Language – examples include Verilog and VHDL.
IIP	Implementation Intellectual Property — A generic term for synthesizable HDL and non-synthesizable “hard” IP in all of its forms (coreKit, component, core, MacroCell, and so on).
implementation view	The RTL for a core. You can simulate, synthesize, and implement this view of a core in a real chip.

instantiate	The act of placing a core or model into a design.
interface	Set of ports and parameters that defines a connection point to a component.
interleaving depth	Refers to the number of different data parts of transactions that can be active at any one time on that channel (read or write data). Interleaved transactions must have different IDs.
IP	Intellectual property — A term that encompasses simulation models and synthesizable blocks of HDL code.
little-endian	Data format in which the least-significant byte comes first.
locked sequence	A sequence of locked read or write commands from an external AXI manager locking the read and write command channels of the addressed subordinate. The locking sequence includes both the initial locking command and the final unlocking command that is used to terminate the locked sequence.
locking command	Initial locking command of the locked sequence.
manager	Device or model that initiates and controls another device or peripheral.
model	A Verification IP component or a Design View of a core.
monitor	A device or model that gathers performance statistics of a system.
non-blocking command	A testbench command that advances to the next testbench statement without waiting for the command to complete.
peripheral	Generally refers to a small core that has a bus connection, specifically an APB interface.
posted transaction	Transaction is considered posted when it is initiated before the preceding transaction has completed.
read transaction	Composed of the following two independent phases: 1. Read command phase 2. Read data phase; signalling of last beat of read data terminates read transaction
RTL	Register Transfer Level. A higher level of abstraction that implies a certain gate-level structure. Synthesis of RTL code yields a gate-level design.
SDRAM	Synchronous Dynamic Random Access Memory; high-speed DRAM adds a separate clock signal to control signals.
SDRAM controller	A memory controller with specific connections for SDRAMs.
subordinate	Device or model that is controlled by and responds to a manager.
SoC	System on a chip.
soft IP	Any implementation IP that is configurable. Generally referred to as synthesizable IP.
sparse data	Data bus data which is individually byte-enabled. The AXI bus allows sparse data transfers using theWSTRB signal, each byte lane individually enabled. The AHB bus does not allow sparse data transfers.

static controller	Memory controller with specific connections for Static memories such as asynchronous SRAMs, Flash memory, and ROMs.
synthesis intent	Attributes that a core developer applies to a top-level design, ports, and core.
synthesizable IP	A type of Implementation IP that can be mapped to a target technology through synthesis. Sometimes referred to as Soft IP.
technology-independent	Design that allows the technology (that is, the library that implements the gate and via widths for gates) to be specified later during synthesis.
Testsuite Regression Environment (TRE)	A collection of files for stand-alone verification of the configured component. The files, tests, and functionality vary from component to component.
transaction ordering	Order in which transactions are responded to. Responses to a series of transactions could be returned in an order different to the order in which they were issued; this is referred to as an out-of-order transaction. Re-ordered transactions must have different IDs.
transfer	A single sequence initiated by VALID and ended by READY. A write command phase, read command phase, write data phase, read data phase, write response phase are each, by themselves, a transfer.
VIP	Verification Intellectual Property — A generic term for a simulation model in any form, including a Design View.
wrap, wrapper	Code, usually VHDL or Verilog, that surrounds a design or model, allowing easier interfacing. Usually requires an extra, sometimes automated, step to create the wrapper.
write transaction	Composed of the following three independent phases: 1. Write command phase 2. Write data phase 3. Write response phase; terminates the write transaction
zero-cycle command	A command that executes without HDL simulation time advancing.