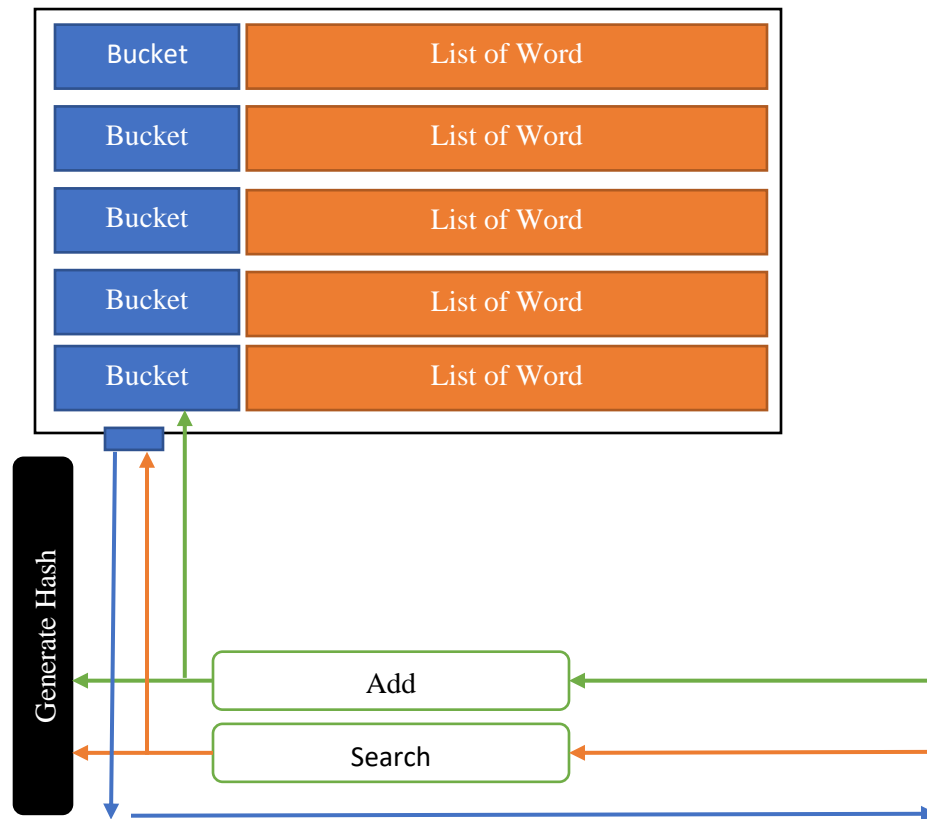


Hash Class Structure:



This has two main functions and one for add and another for get value, set of words are kept in Bucket Array. Size can be defined at initializing. Hash code for each word is generated by Hash Generator method. That word stores according to that hash. To search a word search method only search on hash bucket and return count of the word.

Hash code can be generated by several methods, and each try has deferent bucket lengths, means, Zs. In good concept has low standard deviation for many bucket sizes.

Concept 1:

```

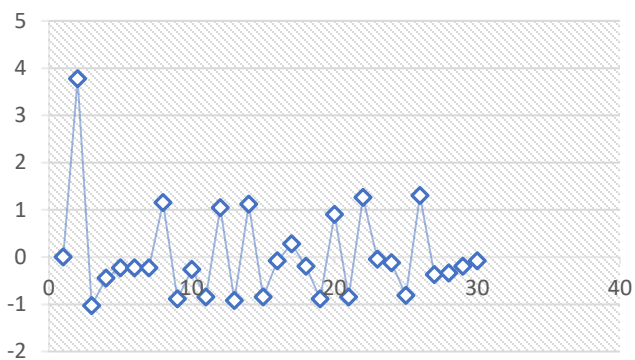
public int generateHash(String word) {
    int hash = 0;
    for (int i = 0; i < word.length(); i++) {
        hash += word.charAt(i);
    }

    return word.length() * hash % this.bucketSize;
}

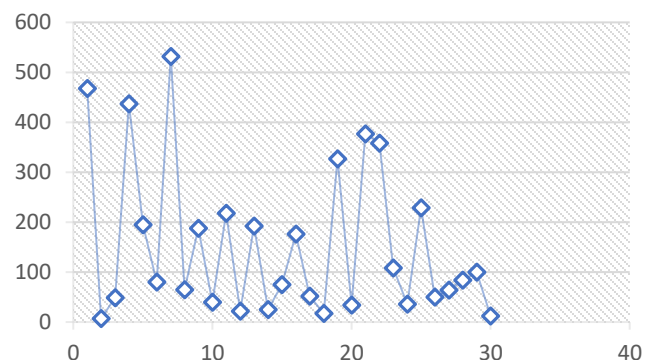
```

Total Word Count:4617

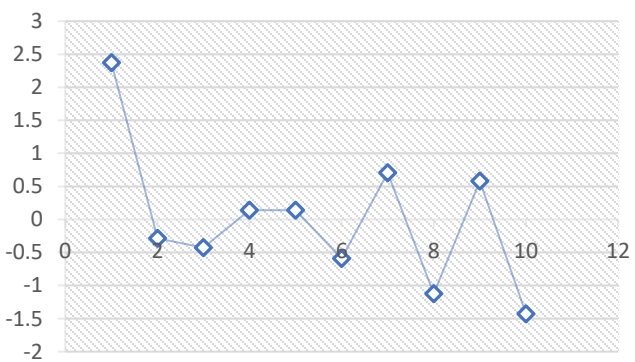
Z-Score 30Buckets



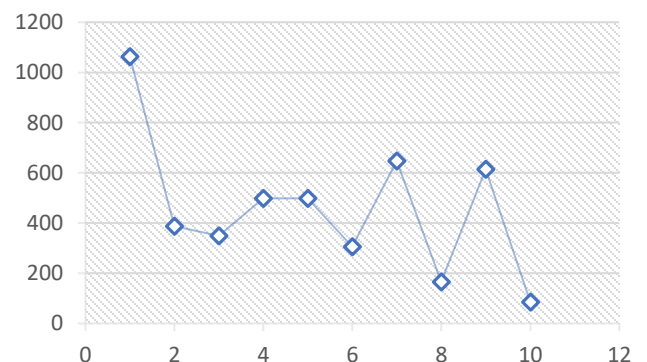
Value 30Buckets



Z-Score 10Buckets



Value 10Buckets



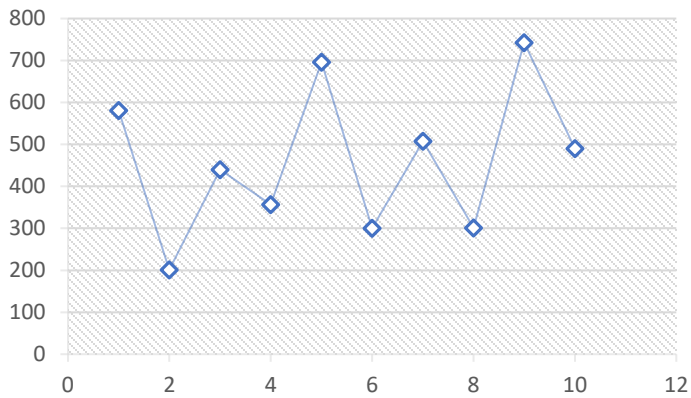
```

public int generateHash(String word) {
    int hash = 7;
    for (int i = 0; i < word.length(); i++) {
        hash = hash * 31 % this.bucketSize + word.charAt(i);
    }

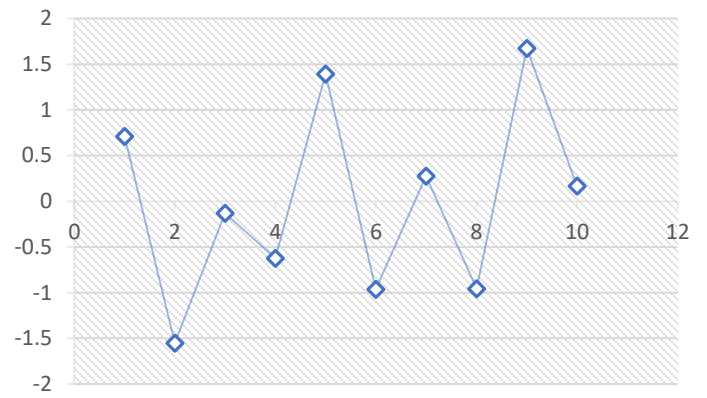
    return hash % this.bucketSize;
}

```

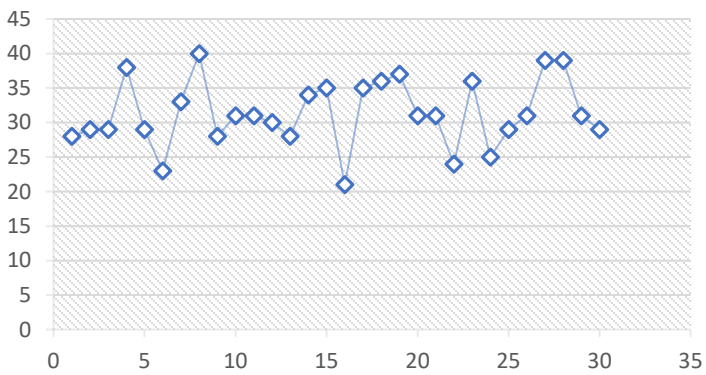
Value 10Buckets



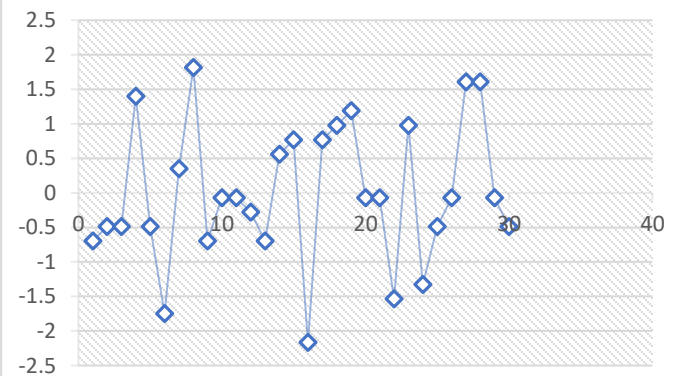
Z-Score 10Buckets



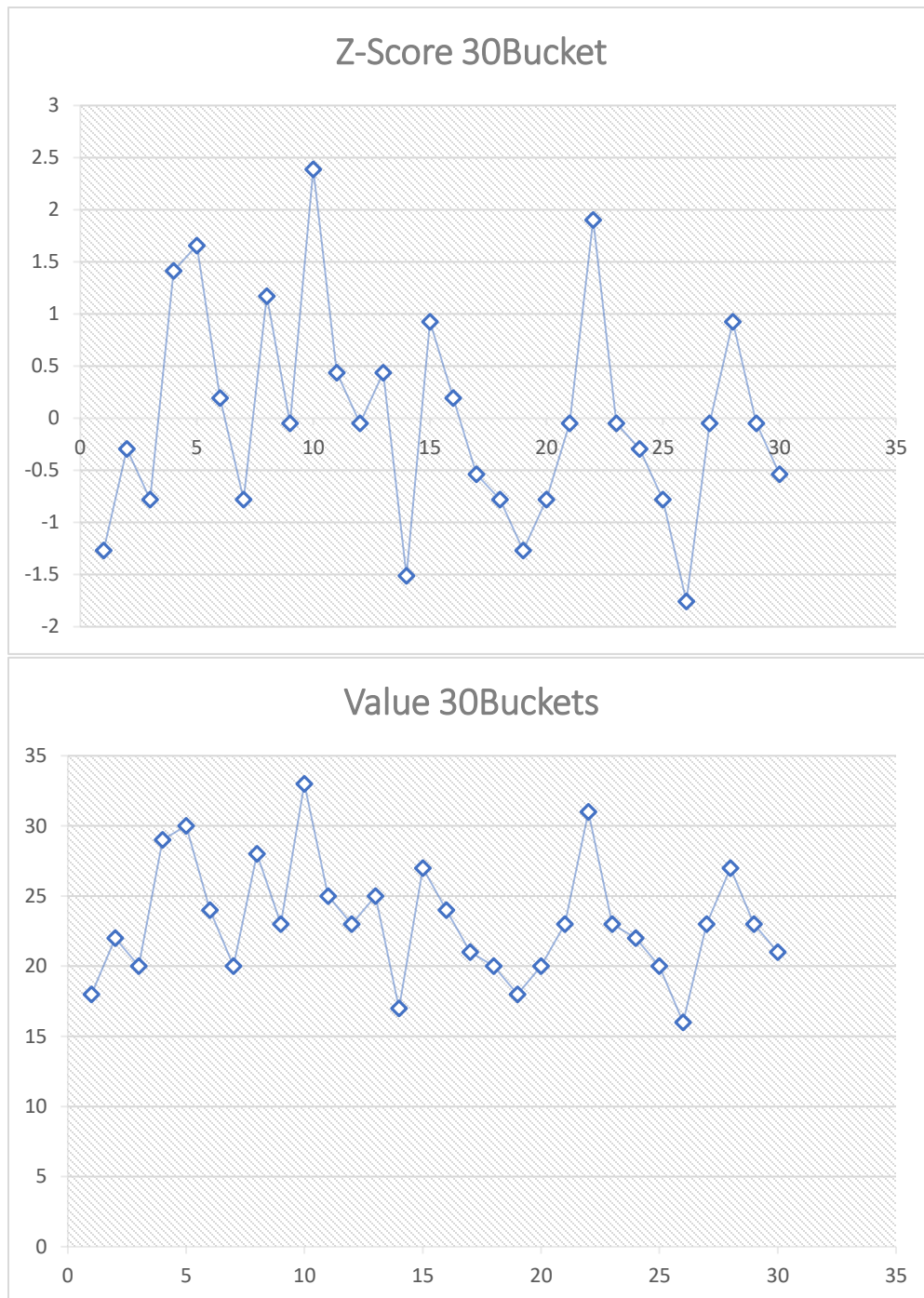
Value 30Buckets

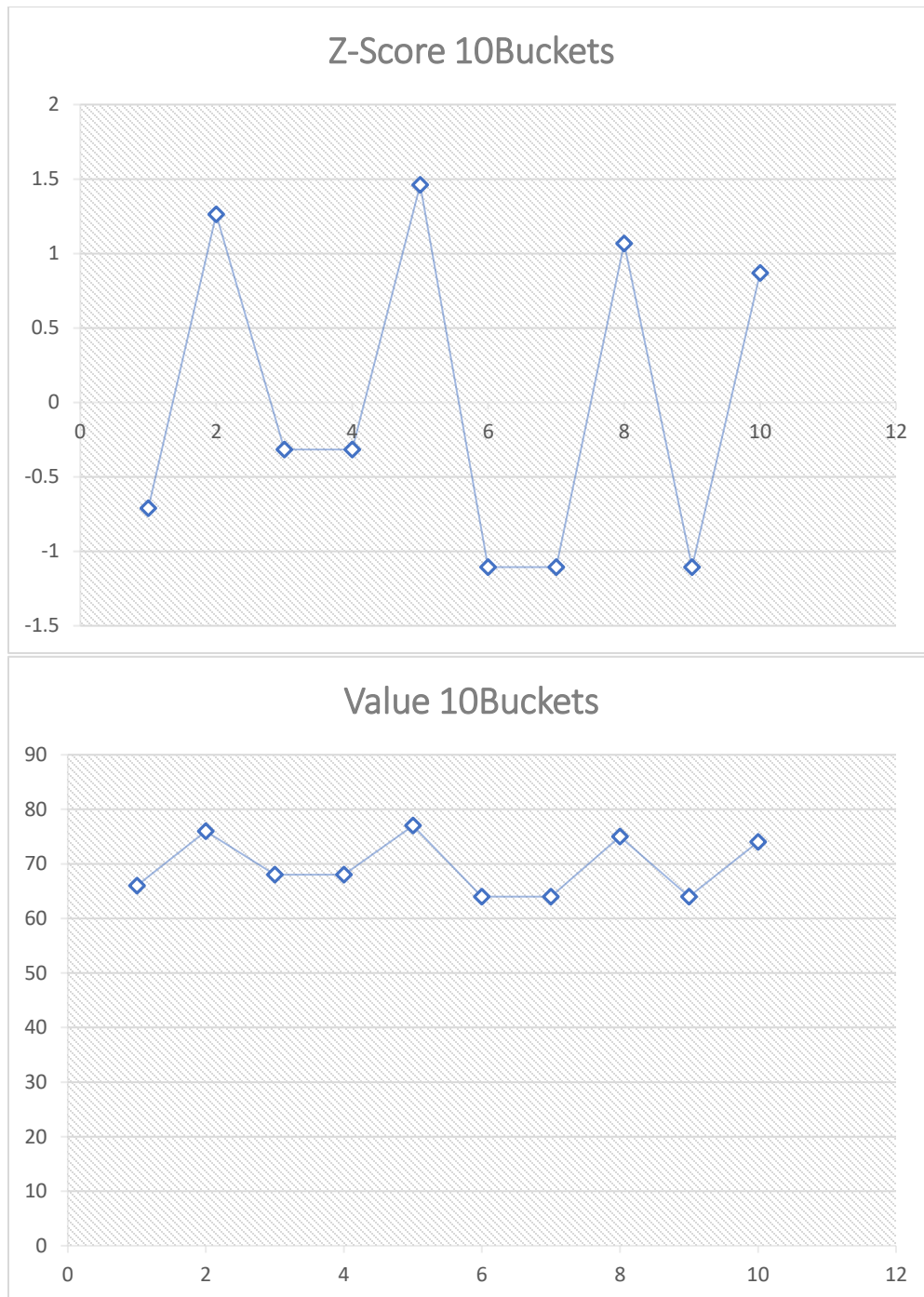


Z-Score 30Buckets



We can 2nd method is better than first one. Let's look at 2nd text for this 3rd method.





Seems it is okay to 2nd text and it keep good bucket sizes.