Sten Henriksson

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EDUCATION

Sundsvall, Sweden Komvux Aug. 2014 - juli. 2015

Programming webdevelopment and webservers;

EXPERIENCE

Onlineklipp Sundsvall, Sweden Full stack Developer sep 2018 - sep 2019

o Data engineer: Processed and Scraped large amounts of data using python

• Full Stack: Built from the ground up with small team of developers. Worked on backend frontend and cloud. Built on React Express Nodejs and MySQL. 200 monthly users at peak.

Stockholm, Sweden Skinfo Software Developer Aug 2020 - Oct 2021

- o Front end: Web design and web development used standard frontend technologies such as Javascript HTML CSS and React Native.
- o Data handling and databases: Improved and optimize REST API for retail and widget integration. Worked with Elastic, Mongodb, Javascript, MySQL and Express. Built for scale With over 2 million monthly users

Projects

- bookbock: Web hosted Book library built on IPFS used in large private gaming community.
- Kevzter app: Native android application for large streamer to manage community and giveaways. 1000+ downloads
- secretsloth: Peer to peer and decentralized web3 casino. Sold the project and contract is still in used by over 500 monthly
- secrettraders: anonymous platform for trading virtual items Peaked at 5000 monthly users
- Various Social media automation: Tools for handling and managing community and controlling large amount of accounts
- 3d party game servers: Hosting, modding and upkeep on large 3rd party servers for games
- Telegram, Slack and Discord chat bots: Chat bots for managing and providing various services to online communities
- Poopshow Studios: Created multiple mobile games for ios and android

Programming Skills

• Languages: Rust, Java, Javascript, Kotlin, SQL, C++, Typescript, SASS, SCSS, SQL, HTML Technologies: Express, React, Nextjs, Nodeis, Redis, Docker, Kubernetes, AWS, Android Studio, Elastic, Playwright, Nginx