

# W4260: Problem Set #2

Due: Tuesday, February 10

## Problem 1

In the last question of problem set 1, you evaluated an analytic function which gave you the ratio of the obscured to unobscured flux of a star during a planetary transit. This was done for a star with a uniform brightness across its disk. However, most stars are actually brighter in their centers and dimmer at their edges – a feature known as limb darkening.<sup>1</sup> This limb darkening can be parameterized with the function  $I(r)$ , which is the specific intensity as a function of  $r$  (or alternately  $\theta$  – see Fig. 1a of Problem set 1).

This makes the transit calculation more complicated<sup>2</sup> and we need to evaluate the ratio of two integrals:

$$F(p, z) = \frac{\int_0^1 I(r) [1 - \delta(p, r, z)] 2r dr}{\int_0^1 I(r) 2r dr}$$

where

$$\delta(p, r, z) = \begin{cases} 0 & r \geq z + p \quad \text{or} \quad r \leq z - p, \\ 1 & r + z \leq p \\ \pi^{-1} \arccos[(z^2 - p^2 + r^2)/(2zr)] & \text{otherwise} \end{cases}$$

Write code to compute these integrals using a simple “rectangle”-rule: in other words approximate it as a sum with a small step in  $r$ . For example, you can write an integral of the form:

$$\int_{x_0}^{x_1} f(x) dx \approx \sum_{i=0}^{N-1} f(x_i) \Delta x$$

where  $\Delta x = (x_1 - x_0)/N$  and  $x_i = x_0 + i\Delta x$ .

Evaluate  $F(p, z)$  using no limb-darkening (i.e.  $I(r) = 1$ ). Do this for the values  $p = 0.2$  and  $z = 0.9$  and try using different numbers of steps to calculate the integral:  $N = 10, 10^2, 10^3, 10^4, 10^5$ . How does the fractional error decrease as  $N$  increases? You can use the analytic formula in the first problem set to check your result.

## Problem 2

Use (extended) Simpson’s rule to integrate the formula above (for the same  $p$  and  $z$  values). Do this for a range of step sizes, corresponding to the same  $N$  values as in the first problem set. Determine how the “error” decreases with decreasing step size – be quantitative and try to determine a relation between the “error” and the step size.

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<sup>1</sup>This is due to the fact that we actually see into the outer layers of a star, rather than a hard surface. When we look at the center (as opposed to the edge), we see deeper into the star, where the gas is hotter and therefore brighter

<sup>2</sup>See Mandel & Agol, 2002, ApJ, 580, L171 for more details.

## Problem 3

Use a Monte-Carlo integration to evaluate the same integral as above (again assuming  $I(r) = 1$ ). To do this, generate  $N$  random  $x$  and  $y$  values that go from -1 to 1 so that you are picking random points inside a box that covers the unit circle. Reject points that lie outside the unit circle (i.e. for which  $x^2 + y^2 > 1$ ). Call the number of accepted points  $N_1$ . In addition, count how many of the accepted points lie within the eclipsing planet disk (i.e. for which  $(x - z)^2 + y^2 < p^2$ ) and call that number  $N_2$ . Then an estimate for  $F(p, z)$  is the ratio of points inside the star's disk that do not lie in the planet's disk to the number of points inside the star's disk (without the planet):  $F(p, z) \approx (N_1 - N_2)/N_1$ .

Evaluate this for the same  $p$  and  $z$  values as above. Again repeat for the same range of  $N$  values and determine how the error decreases with  $N$ . What "order" is this method?

To generate a random number from -1 to 1 in python<sup>3</sup>, use:

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import random
x = random.uniform(-1, 1)
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<sup>3</sup>You could also use numpy to generate an array of random values.